

```
}

VMACSBUG -- Debugger for the Motorola 68000

This flavor is on-screen, ten lines with disassembler.

2/11/85 - twm added equates for new hardware and 68000
```

```
onMacTrue    .EQU    0           ; NOT on a Macintosh
onLisaTrue   .EQU    0           ; NOT on a Lisa under MacWorks
onYaccTrue   .EQU    1           ; Yes, on a Yacc
on68000     .EQU    0           ; Yacc is a 68010
noTerm      .EQU    1           ; set to 0 if RS232 s/b used
aPort       .EQU    0           ; use A Port for terminal
swapScreen  .EQU    1           ; set 1 if screen swap
withDis     .EQU    1           ; set 1 if disassembler
fullSized   .EQU    1           ; full command set
heapPrint   .EQU    1           ; set to zero if no heap printing
dLines      .EQU    10          ; number of lines to display
NumIL       .EQU    9           ; number of lines to IL (default)
DEBUG       .EQU    0           ; NOT debugging the debugger
Thames      .EQU    0           ; DONT show trap names
```

```
.PROC      MACSBUG,0
RORG      0
```

```
.NOLIST
(IF      onMacTrue
INCLUDE mac/tlasm-SYSEQU.TEXT
INCLUDE mac/tlasm-GrafEQU.TEXT
INCLUDE mac/tlasm-ToolEQU.TEXT
INCLUDE mac/tlasm-HeapDefs.TEXT
INCLUDE mac/tlasm-sysmacs.TEXT
ELSE
INCLUDE tlasm-SYSEQU.TEXT
INCLUDE tlasm-GrafEQU.TEXT
INCLUDE tlasm-ToolEQU.TEXT
INCLUDE tlasm-HeapDefs.TEXT
INCLUDE tlasm-sysmacs.TEXT
ENDC
```

```
.LIST
INCLUDE dbg-nom4EQU.TEXT      ; equates/global defs
INCLUDE dbg-init.TEXT         ; basic debugger, init
INCLUDE dbg-cmds.TEXT         ; more commands
INCLUDE dbg-io.TEXT           ; rs232/display stuff
INCLUDE dbg-atrap.TEXT        ; atrap stuff
INCLUDE dbg-heap.TEXT         ; heap stuff
INCLUDE dbg-dm.text           ; memory display code
INCLUDE dbg-print.TEXT        ; printing utilities
```

```
.IF      FullSized
INCLUDE dbg-syms.text         ; symbols code/table
ENDC
```

```
.IF      withDis
INCLUDE dbg-D.TEXT            ; disassembler
ENDC
```

```
.IF      Tnames
.INCLUDE dbg-trapnames.text           ; A-trap names
.ENDC

.END
```

```
;
```

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```
    VMAXBUG -- Debugger for the Motorola 68010
```

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```
This flavor is on-screen, 40 lines with disassembler for 512K.
```

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```
; 01/30/85 twm      added 'on68000', 'onMacTrue', 'onLisaTrue', and  
; 'onYaccTrue' equates for YACC and above
```

---

```
onMacTrue    .EQU    0          ; NOT on a Macintosh  
onLisaTrue   .EQU    0          ; NOT on a Lisa (Mac XL) under MacWorks  
onYaccTrue   .EQU    1          ; Yes, it's on a Yacc  
on68000      .EQU    0          ; Yacc is a 68010  
noTerm       .EQU    1          ; set to 0 if RS232 s/b used  
aPort        .EQU    0          ; use A Port for terminal  
swapScreen   .EQU    1          ; set 1 if screen swap  
withDis     .EQU    1          ; set 1 if disassembler  
fullSized    .EQU    1          ; full command set  
heapPrint    .EQU    1          ; set to zero if no heap printing  
dLines       .EQU    40         ; number of lines to display  
NumIL        .EQU    16         ; number of lines to IL (default)  
DDBG         .EQU    0          ; NO, not debugging the debugger  
Trnames      .EQU    1          ; show trap names
```

---

```
.PROC      MACSBUG,0  
RORG      0
```

```
.NOLIST
```

```
.IF        onMacTrue  
.INCLUDE  mac/tlasm-SYSEQU.TEXT  
.INCLUDE  mac/tlasm-GrafEQU.TEXT  
.INCLUDE  mac/tlasm-ToolEQU.TEXT  
.INCLUDE  mac/tlasm-HeapDefs.TEXT  
.INCLUDE  mac/tlasm-sysmacs.TEXT  
.ENDC
```

```
.IF        onLisaTrue  
.INCLUDE  tlasm-SYSEQU.TEXT  
.INCLUDE  tlasm-GrafEQU.TEXT  
.INCLUDE  tlasm-ToolEQU.TEXT  
.INCLUDE  tlasm-HeapDefs.TEXT  
.INCLUDE  tlasm-sysmacs.TEXT  
.ENDC
```

```
.IF        onYaccTrue  
.INCLUDE  tlasm-SYSEQU.TEXT  
.INCLUDE  tlasm-GrafEQU.TEXT  
.INCLUDE  tlasm-ToolEQU.TEXT  
.INCLUDE  tlasm-HeapDefs.TEXT  
.INCLUDE  tlasm-sysmacs.TEXT  
.ENDC
```

```
.LIST
```

```
.INCLUDE  dbg-nom4EQU.TEXT      ; equates/global defs  
.INCLUDE  dbg-init.TEXT        ; basic debugger, init  
.INCLUDE  dbg-cmds.TEXT        ; more commands  
.INCLUDE  dbg-io.TEXT          ; rs232/display stuff  
.INCLUDE  dbg-atrap.TEXT       ; atrap stuff  
.INCLUDE  dbg-heap.TEXT        ; heap stuff  
.INCLUDE  dbg-dm.TEXT          ; memory display code  
.INCLUDE  dbg-print.TEXT       ; printing utilities
```

```
.IF      FullSized
.INCLUDE dbg-syms.text           ; symbols code/table
.ENDC

.IF      withDis
.INCLUDE dbg-D.TEXT             ; disassembler
.ENDC

.IF      Trnames
.INCLUDE dbg-trapnames.text     ; A-trap names
.ENDC

.END
```