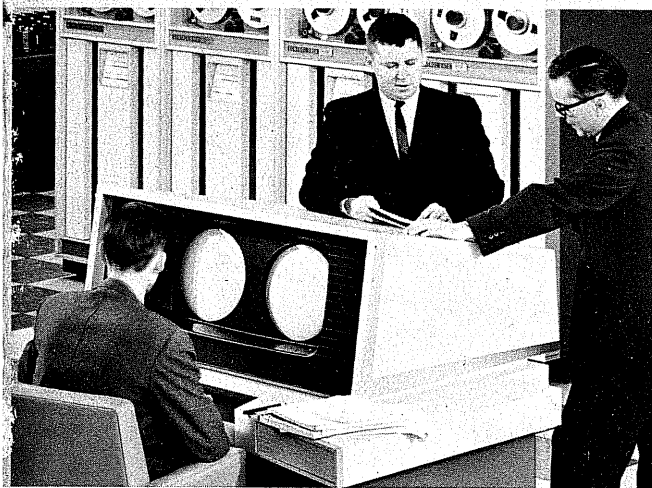


DAVID E. LEE

CONTROL DATA

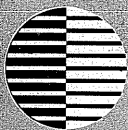


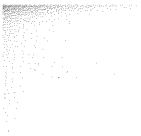
INSTANT

6400/6500/6600

SCOPE

3-1-5





6400/6500/6600 SCOPE

SCOPE 3.1.5 for the CONTROL DATA® 6400, 6500, and 6600 computers supervises the assembly, compilation, and execution of a wide variety of jobs. SCOPE scheduling increases job throughput. In addition to input/output functions, storage assignment, accounting, and operator communications, SCOPE provides these special features:

- Extended core storage allocation
- Random access on both 6603 and 6638 disks
- Usage of 854 disk pack and 865 drum as system devices
- Tape error recovery
- Extended character set
- Tape labeling and automatic reel switching
- Linking loader with segment and overlay capabilities
- Optimum use of input/output equipment and priority processing
- Implementation of file action macros and system action requests
- Operating environment information during program execution
- Minimized use of control points for system functions
- Job checkpoint/restart
- Multi-file reels and multi-reel files
- Debugging aids

Library Programs

COMPASS	SIMSCRIPT	EXPORT/IMPORT
FORTTRAN	TTY Respond	PERT/TIME
FORTTRAN Extended	APT	SORT/MERGE
COBOL	ALGOL-60	OPTIMA

CONTROL STATEMENTS

n, Tt, CMI, ECb, Pp. Job Identification

n	Alphanumeric job name, 1-7 characters beginning with a letter
t	Central processor time limit in seconds, 1-77777 ₈
fl	Central memory field length, 1-360000 ₈
b	Extended core storage 1000 ₈ -word blocks, 1-7777 ₈
p	Priority level, $1 \leq p \leq 2^k - 1$, $k \leq 8$ according to installation option; 1 = lowest priority

LOADER(name) Loader Selection

name	Name of loader
PPLOADR	Peripheral Processor Loader
CPLOADR	Central Processor Loader

LOAD(lfn) File Loading

lfn	Logical file name
-----	-------------------

EXECUTE(name, p₁, p₂, ..., p_n) Execution

name	Program entry point
p _i	Program parameter forms: p _i , p _i = 0, p _i = q _i p _i and q _i are 7-character strings 1 ≤ i ≤ 53

name, p₁, p₂, ..., p_n

Program Call

name

Program entry point

p_i

Program parameter forms:

p_i, p_i = 0, p_i = q_i

p_i and q_i are 7-character strings

1 ≤ i ≤ 53

NOGO.

Load Completion

Load, print memory map, but do not execute.

REQUEST, lfn, dt, dc, x, y, eq.

Equipment Request

lfn

Alphanumeric logical file name beginning with a letter, 1-7 characters.

dt

Device type written as yxx where y = no. of devices and xx = equipment types.

xx TYPES

CP Card punch

LP Line printer

MT Mag. tape, 1/2" density depends on labeling

LO Mag. tape, 1/2", 200 bpi

HI Mag. tape, 1/2", 556 bpi

HY Mag. tape, 1/2", 800 bpi

CR Card reader

Dnnnn Mass storage unit, nnnn = FET code

dc

~~PK~~ ~~954~~ ~~prame~~
File disposition code

PR Print

P1 Print on 501/505

P2 Print on 512

PU Punch Hollerith

PB Punch binary

	CK	Checkpoint dump	
	P8	Punch binary (full 80 columns)	
	MF	Multi-file tape	
x		Magnetic tape data format	
	blank	SCOPE standard	
	X	External, SCOPE 2.0 compatible	
	S	Stranger tape	
y		Magnetic tape label format	
	blank	Unlabeled	
	E or N	SCOPE standard	
eq		Equipment number	
COMMON, lfn.			Common File
lfn		Alphanumeric logical file name, beginning with a letter, 1-7 characters	
RELEASE, lfn.			Common File Release
lfn		Alphanumeric logical file name, beginning with a letter, 1-7 characters	
SWITCH, n.			Pseudo Sense Switch
		Set switch n = 1-6	
MODE, n.			Arithmetic Exit Mode
n		Exit mode, set to 7 unless altered by this control statement:	
	n = 0	Disable exit mode	
	n = 1	Address out of range; reference outside established limits of central memory or extended core storage, or negative word count in an extended core storage communication.	

- n = 2 Floating point arithmetic; infinite operand
- n = 3 Address or operand out of range
- n = 4 Floating point arithmetic, operand indefinite
- n = 5 Indefinite operand or address out of range
- n = 6 Indefinite operand or operand out of range
- n = 7 Indefinite operand, operand out of range, or address out of range

REMOVE, if n, prime.
COMMENT.comments

Dayfile Comments

Remarks listed as comments on dayfile

EXIT.

Exit

Process following control cards if job terminated abnormally except for compilation and assembly errors.

EXIT(S)

Process following control cards if job terminated abnormally.

REDUCE.

Reduce Field Length

MAP(p)

Map Control

p

Mapping specification

- ON Full map after loading
- OFF No map
- PART No entry addresses in map

SEGMENTS AND OVERLAYS

SEGZERO(sn, pn₁, pn₂, . . . , pn_n) First Segment

SEGMENT(sn, pn₁, pn₂, . . . , pn_n) Subsequent Segments

SECTION(sname, pn₁, pn₂, . . . , pn_n) Section

OVERLAY(fn, l₁, l₂, Cnnnnnn) Overlay

sn	Relocatable segment name
pn _i	Relocatable section or subprogram names
sname	Relocatable section name
fn	Absolute file name
l ₁	Primary level number (octal); 0 for first overlay
l ₂	Secondary level number (octal); 0 for first overlay
Cnnnnnn	Optional; begin loading nnnnnn words from the start of blank common



FILE UPDATING

UPDATE (parameter list)

UPDATE.

Parameters may be absent, present, or (except F and Q) present and equal to a value; parameters may appear in any order.

P = fname	Old program library; if omitted, OLDPL assumed
N = fname	New program library; if omitted, no new program library written
I = fname	File containing control cards; if omitted, UPDATE assumes INPUT
L = fname	Listable output file; if omitted, OUTPUT assumed
C = fname	Card images to be assembled on named file; if omitted, COMPILE assumed; if C = 0, no compile file written
S = fname	Source deck listing on named file; if omitted no file written
F	Full assembly option; if omitted, only COMPILE and modifications listed
Q	Speed updating corrections, *COMPILE must include all routines to be modified; common deck modifications must be specified by user

File Manipulation Cards

- *REWIND fname
- *SKIP fname, rent
- *READ fname
- *LABEL label name

Creation

*DECK dname
*COMDECK dname
*END

Assembly

*COMPILE a,b,c,...,d
*DECK dname
*COMDECK dname
*WEOR n
*CALL dname

Correction and Updating

*IDENT idnam
*PURGE idnam
*DELETE a.n a,b Alphanumeric identifiers
*DELETE a.n,b.m n,m Card sequence numbers₁₀
*RESTORE a.n
*RESTORE a.n,b.m
*INSERT a.n
*YANK a
*/any comments
*ADDFILE fname, a.n

LABEL MACRO

lfn LABEL fln,ed,ret,create,reel,mfn,pos

lfn	Logical file name
fln	File label name
ed	Edition number
ret	Retention cycle
create	Creation date
reel	Reel number
mfn	Multi-file name
pos	Position number

FET CREATION MACROS

Sequential coded file

lfn FILEC fwa,f, (WSA = addr_w, l_w), (OWN = eoi, err)
LBL, DTY = dt, DSC = dc, UPR, EPR,
UBC = ubc, MLR = mlrs

Sequential binary file

lfn FILEB fwa,f, (WSA = addr_w, l_w), (OWN = eoi, err)
LBL, DTY = dt, DSC = dc, UPR, EPR,
UBC = ubc, MLR = mlrs

Random coded file

lfn RFILEC fwa,f, (WSA = addr_w, l_w), (IND = addr_i, l_i)
(OWN = eoi, err), LBL, DTY = dt,
DSC = dc, UPR, EPR

Random binary file

lfn RFILEB fwa,f, (WSA = addr_w, l_w), (IND = addr_i, l_i)
(OWN = eoi, err), LBL, DTY = dt,
DSC = dc, UPR, EPR

Required parameters

lfn Logical file name
fwa First word address of FET
f Number of words in FET

Optional parameters:

dt Device type
dc Disposition code
 addr_w First word address of working storage area
 l_w Number of words in working storage area
 addr_i First word address of index buffer
 l_i Number of words in index buffer
eoi End-of-information address for OWNCOD routine
err Error address for OWNCODE routine

LBL	LABEL definition macro follows FILE macro
UPR	User processing of end-of-reel conditions
EPR	User processing of error conditions

CHECKPOINT/RESTART OPERATIONS

CKP. Checkpoint Dump

Save currently active files

RESTART, name, #. Restart Checkpoint Dump

RESTART, #, name.

RESTART, name.

RESTART, #.

RESTART.

name Name of dump file; CCCCCC assumed if omitted

Checkpoint number for restart

FILE ACTION REQUESTS

REQUEST param

Assign Equipment During Execution

param

First word address of two word parameter list:

59	27	23	17	11	0
logical file name				status	
		pyqx	dc	dt	

status

000001 Request completed
 bits 9-13 22₈ Illegal function
 24₈ FNT full
 25₈ No equipment logically available
 26₈ No equipment available
 30₈ Duplicate file name
 31₈ Duplicate check file name

pyqx

Used only when dt specified 1/2" mag. tape

p=1 External tape
 p=0 SCOPE 3.0 tape
 y=1 Two tapes
 y=0 One tape
 q=1 SCOPE file label
 q=0 Unlabeled
 x=1 Existing file
 x=0 New file

dc	File disposition code	
	0000	No special action
	0001	Checkpoint file
	0002	Multifile tape
	0003-7	Reserved
	0010	Punch coded output
	0011	Reserved
	0012	Punch binary output
	0013	Reserved
	0014	Punch 80 column binary output
	0015-37	Reserved
	0040	Printed output
	0041-1777	Reserved
	2000-3777	File being processed by RESPOND
	4000-5777	File being processed by EXPORT/IMPORT
	6000-7777	Reserved

dt	Device type		
	Bits	11-6	5-0
		00	SCOPE selected
	AA	01	6603-I disk†††
			00 System default, same as 03
			01 Inner zone only } Alternate
			02 Outer zone only } sector half-
			03 Both zones } track
			†04 Both zones } Sequential
			†05 Inner zone only } sector full-
			†06 Outer zone only } tract
			07 CDC reserved
			10 Eight sector allocation (RESPON.
			11-77 CDC reserved

† Codes are defined but supporting software is not provided by SCOPE.

†† Codes 0701 and 4000-7777 require a device assigned by REQUEST card or function before file is opened.

††† 6603-I disk is a basic 6603 with or without field option 10098 (disk speedup) installed; 6603-II is a 6603 with both field options 10098 and 10124 (speedup augment) installed.

AB	02	6638 disk	
		00	System default, same as 03
		01	Alternate sector halftrack
		02	CDC reserved
		03	Same as 01
		04-07	CDC reserved
		10	Eight sector allocation (RESPOND)
		11-77	CDC reserved
†--	03	Data cell	
AC	04	6603-II disk†††	xx same as
--	05,06	CDC reserved	for 6603-I
AP	07	3234/854 disk	
		00	System default, same as 03
		††,†01	Private pack, same as 03
		02	CDC reserved
		03	Alternate triplets of sectors, one track
		04-77	CDC reserved
--	10,11	CDC reserved	
AD	12	3637/865 drum	
		00	Standard allocation is 64 words per PRU (1 PRU = 3 sectors), 2 PRU's per record block
		01-77	Reserved for system
--	13-17	CDC reserved	
††††AX	20	ECS	
--	21-27	CDC reserved	
--	30-37	Reserved for installations, mass storage only	

†Codes are defined but supporting software is not provided by SCOPE.

††Codes 0701 and 4000-7777 require a device assigned by REQUEST card or function before file is opened.

†††6603-I disk is a basic 6603 with or without field option 10098 (disk speedup) installed; 6603-II is a 6603 with both field options 10098 and 10124 (speedup augment) installed.

††††The Interim ECS system was developed by Graham Campbell, Kurt Fuchel, and Sidney Heller, of the Brookhaven National Laboratory, Upton, New York. Work performed at Brookhaven National Laboratories is supported by the U.S. Atomic Energy Commission.

††MT 40

60x 1/2-inch 7-track, magnetic
tape

(Right 6 bits in binary)

xxxx00	HI density 556 bpi
xxxx01	LO density 200 bpi
xxxx10	HI density 800 bpi
xxxx11	CDC reserved
xx00xx	Unlabeled
xx01xx	SCOPE standard label (USASI)
xx10xx	CDC reserved (optional label)
xx11xx	CDC reserved
00xxxx	SCOPE standard data format
01xxxx	X data format
10xxxx	CDC reserved (S data format)
11xxxx	CDC reserved (L data format)
--	41-43 CDC reserved
†TR	44 Paper tape reader
†TP	45 Paper tape punch
--	46-47 Reserved for installations
LP	50 501, 512, 505 line printer
L1	51 501, 505 line printer
L2	52 512 line printer
--	53-55 CDC reserved
--	56-57 Reserved for installations
CR	60 405 card reader
--	61-65 CDC reserved
--	66-67 Reserved for installations
CP	70 415 card punch
DS	71 6612 keyboard/display console
†GC	72 252-2 graphic console
†HC	73 253-2 hard copy recorder
†FM	74 254-2 microfilm recorder
†PL	75 Plotter
--	76-77 Reserved for installations

† Codes are defined but supporting software is not provided by SCOPE.

†† Codes 0701 and 4000-7777 require a device assigned by REQUEST card or function before file is opened.

For the following requests, these definitions are applicable:

lfn	Logical file name
recall	If non-blank, control returns to calling program after operation is completed; otherwise, control returns after accepting the request.
l	If non-blank, information is skipped until an end-of-record with level number \geq specified level number is read; if absent, this field is set to zero.
OPEN lfn, x, recall	Ready File For Processing
x	File operation: READ, WRITE, READNR, WRITENR, ALTER, REEL, REELNR
CLOSE lfn, x, recall	Set File to Close
x	File action: x is absent, set at beginning-of-information x = NR x = UNLOAD
CLOSER lfn, x, recall	Terminate Processing/Control Labeling (magnetic tape only)
x	x is absent, rewind x = NR x = UNLOAD
EVICT lfn, recall	Release File Mass Storage Space
READ lfn, recall	Read Into Circular Buffer
READSKP lfn, l, recall	Read Into Circular Buffer
RPHR lfn, recall	Read Single Physical Record
	1/2" magnetic tape only; no conversion
READNS lfn, recall	Read Mass Storage Non-Stop

READIN lfn, x		Read
x	Absent	Deblock into working storage area
	/name/	Read record using name index
	logical record number	Read record using name or number index
WRITE lfn, recall		Write From Circular Buffer
WRITER lfn, l, recall		Write with Level Number
WRITEF, lfn, recall		Write with Logical End-of-File
WPHR lfn, recall		Write Single Physical Record
1/2" magnetic tape only		
WRITOUT lfn, x		Write
x	Absent	Block from working storage area
	/name/	Write using name index
	logical record number	Write using name or number index
REWRITE lfn, recall	} Mass Storage only	Rewrite Mass Storage
REWRITER lfn, l, recall		Rewrite with Level Number
REWRITEF lfn, recall		Rewrite with Logical End-of-File
WRITIN lfn, x		Write-in-Place
x		
blank		Working storage to buffer
/name/		Working storage to named record
m		Working storage to numbered record
SKIPF lfn, n, l, recall		Bypass Logical Records-Forward
n		Number of logical records or record groups to be skipped; if absent, 1 is assumed
BKSP lfn, recall		Bypass Logical Record-Reverse

BKSPRU lfn, n, recall	Bypass Physical Record Unit-Reverse
n	Number of PRUs to be bypassed; if absent, 1 is assumed
SKIPB lfn, n, l, recall	Bypass Logical Records-Reverse
n	Number of logical records or record group to be skipped; if absent, 1 is assumed.
l	Level number
REWIND lfn, recall	Rewind File
UNLOAD lfn, recall	Unload File

SYSTEM ACTION REQUESTS

For the following requests, this definition is applicable:

recall	If non-blank, control returns to calling program after operation is completed; otherwise, control returns after accepting the request
MEMORY type, status, recall	Obtain or Change Field Length
type	Field length reference:
CM	0
ECS	1
status	Field length alteration:
	0 No alteration
	any number Alter field length to equal value of number
RECALL lfn	Generate Calling Sequence
lfn	Base address of FET - job relinquishes central processor. When lfn is specified, control returns to program when I/O request is completed for that file; otherwise control returns next time around monitor loop

MESSAGE addr,x,recall Place Message in Dayfile

addr Location where message is stored in display code

x x = 0, message displayed and entered into dayfile
x ≠ 0, message displayed but not entered into dayfile

ENDRUN Terminate Run Normally

ABORT Terminate Job Abnormally

TIME status,recall Time to Status

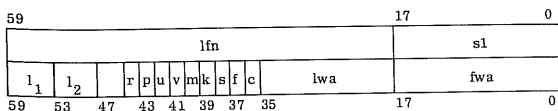
CLOCK status,recall Clock to Status

DATE status,recall Date to Status

JDATE status,recall Julian Date to Status

LOADER param Request to Loader

param Location of user-established load sequence parameter list



lfn File from which programs are loaded; entry point; subprogram name; or zero

s1 Location of a list of sections or subprograms, or a segment

1₁ Segment level if s ≠ 0, v = 0, and 0 ≤ 1₁ ≤ 63; Primary overlay level if s = 0, v ≠ 0

1₂ Secondary level

r Reset bit; if r ≠ 0, loader tables cleared

p	Partial map bit; if $p \neq 0$, on-line partial core map given
u	Library overlay flag; if $u \neq 0$, overlay load from system library
v	Overlay flag; if $v \neq 0$, overlay load operation requested
m	NOMAP flag; if $m \neq 0$, maps of segment or overlay load suppressed
k	Search key; if $k \neq 0$, lfn is entry point name
s	Segment flag; if $s \neq 0$, segment loading operation requested
f	Fill flag; if $f \neq 0$, unsatisfied external symbols filled with out-of-bounds references
c	Complete flag; if $c \neq 0$, load necessary subroutines from system library
lwa	Last location, relative to RA, available for the loading operation; if $lwa = 0$, limit of program loading is first word of LOADEF tables
fwa	Initial location, relative to RA, at which to begin loading; if $fwa = 0$, loading occurs at next available location

LOADREQ, param

Overlay Request

param

Zero or blank

Rewind file named in RA + 64 and load for execution

Non-blank

Location of user-established load sequence parameter list; same as for LOADER request.

LIBRARY PREPARATION AND MAINTENANCE

Definitions for the following requests:

s Source file
d Destination file
p Record name
r Residence: DS, CM
e Edition: 0-63
n $1 \leq n \leq 2^{17}-1$; in SKIPF;
n may be a name
x Count

EDITLIB. Call Statement

System directory saved on common file

EDITLIB(RESTORE) Alternate Call Statement

System directory replaced by contents of common file

MOVE(p, r) Change Record Residence

DELETE(p) Delete Record from System Directory

LIST(s) Write Out Directory

READY(d) Prepare To Create System Library

d = SYSTEM System directory manipulated
d = SYSTEM,* Empty directory created
d ≠ SYSTEM Model of an empty directory and an empty
scratch file prepared

TRANSFER(s, n, x) Copy System Records

ADD(p, s, r, e) Add Record

s ≠ SYSTEM Pre-positioning of s necessary
s = SYSTEM Pre-positioning unnecessary
p may be single record name or: $p_1 - p_2, p - *$

ADDBCD(p, s, r, e) Add Coded Record as Overlay

ADDCOS(p, s, r, e) Add Record Without a Prefix

ADDTEXT(p, s, r, e) Add Compile File From Update

DELETE(p)	Delete Record
LENGTH (p)	Request Field Length
COMPLETE.	Complete File

READY statement must precede COMPLETE statement.

REWIND(s)	Rewind File
SKIPB(s, n)	Backspace On File
SKIPF (s, n)	Skip Logical Records

UTILITY FUNCTIONS

COPY(file1, file2)	Copy To End-of-Information
COPYBF (file1, file2, n)	Copy Binary File
COPYCF (file1, file2, n)	Copy Coded (BCD) File
COPYSBF (file1, file2, n)	Copy Shifted Binary File
COPYBR (file1, file 2, n)	Copy Binary Record
COPYCR (file1, file2, n)	Copy Coded Record
COPYL(file1, file2, file3)	Copy Library
COPYN(p ₁ , out, in ₁ , in ₂ , . . . , in ₁₀)	Copy Logical Records

p ₁	Format
0	Include id fields
Nonzero	Omit id fields
n = number of records/files	

REWIND(file1)
 SKIPF(file1, ± n)
 SKIPR(file1, ± n)
 WEOF(file1)

Record Identification Card: p_1, p_2, p_3

p_1	Name or number of beginning record
p_2	Last record to copy
	name Copy p_1 to p_2
	integer ₁₀ Number of records
	* Copy to end-of-file
	** Copy to double end-of-file
	/ Copy to zero length record
	0 or blank Copy p_1
p_3	Source file

UNLOAD(file1) Unload file

REWIND(file1) Rewind file

LBC. Begin loading binary corrections at
reference address + 100

LBC, address. Begin loading at address

LOC. Load octal corrections

LOC, address. Clear from reference address to
address before modifying

LOC(address₁, address₂) Clear from address₁ to address₂
before modifying

Punch Binary

PBC. Begin punching at reference address +
100₈; deck length in words specified by
contents of RA + 117₈

PBC, address. Punch from reference address to address

PBC(address₁, address₂) Punch from address₁ to address₂

WBR, n, rl.

Write Binary Record

Begin writing from reference address + 100_8

n File label must be TAPEn, n=1-7

rl Record length in words; if omitted length is taken from lower 18-bits of RA + 117_8

RBR, n.

Read Binary Record

Begin reading into RA + 100_8

n File label must be TAPEn; n=1-7

RFL, nfl.

Request Field Length

nfl New field length in words₈

Compare File Records

COMPARE(file1, file2, n, level, errors, records)

file1	File to be compared
file2	File to be compared
n	Number of records in file1
level	Minimum e-o-r level ₁₀
errors	Number of discrepancies per record to list
records	Number of counted records to be processed

DEBUGGING AIDS

TRACE, p_1, p_2, \dots, p_n .

Tracing

p_1, p_2, \dots, p_n

Parameters

ID = iiiiii

Optional alphanumeric identifier, 1-7 characters

Initial address

IA = e

IA = e + n

IA1 = e - n

e Entry point name

IAC = c

c Labeled common block name

IAC = c + n

n Octal integer ≤ 777777

IAC1 = c - n

Last address

LA = e

LA = e + n

LA1 = e - n

LAC = c

LAC = c + n

LAC1 = c - n

Frequency

F1 = n

Trace from nth time IA encountered

F2 = n

Stop tracing nth time IA encountered

F3 = n

Trace every nth time IA encountered

n = octal integer

Register trigger

TR = P, An, Bn, or Xn n = register number, 1-7

Masking trigger

TM = m, k_1, k_2, \dots, k_n

m 5 or 10 digit octal mask

k_i Match key

Location trigger

$TL = e$
 $TL = e + n$ e Entry point name
 $TL1 = e - n$ c Labeled common block name
 $TLC = c$ n Octal integer ≤ 777777
 $TLC = c + n$ b nth location in blank common
 $TLC1 = c - n$
 $TLB = b$

Register Dump

RD Include register dump

Storage location reference

$OL = e, i$
 $OL = e + n, i$
 $OL = e - n, i$ Write i words, $1 \leq i \leq 100$
 $OLC = c, i$
 $OLC = c + n, i$
 $OLC1 = c - n, i$
 $OLB = b, i$

Register designator

OR = r, i r Register An, Bn, Xn; write i words
 beginning at address in r
 n = 0-7

SNAP, p_1, p_2, \dots, p_n

Snapshot Dump

p_1, p_2, \dots, p_n

Parameters

ID = iiiiii

Optional alphanumeric identifiers, 1-7 characters

Trap location

IA = e
IA = e + n e Entry point name
IA = a c Labeled common block name
IA = e - n n Octal integer
IAC = c a Absolute address relative to RA
IAC = c + n
IAC1 = c - n

First word address of dump area Last word address of dump area

FWA = e LWA = e
FWA = e + n LWA = e + n
FWA = n LWA1 = e - n
FWA = a LWAC = c
FWA = e - n LWAC1 = c - n
FWA1 = n
FWAC = c LWAB = b
FWAC = c + n LWA = n
FWAC = n LWA = a
FWAC1 = c - n LWA1 = n
FWAC1 = n LWA = c + n
FWAB = b LWA = n
 LWAC1 = n
 b both location in blank common

Interval between dumped words

INT = n n Positive octal integer

Dump format

F code character

Characters

O Octal
M Octal with mnemonic operation codes
I Integer
S Single precision floating point
F I format if exponent zero; S otherwise
D Double precision floating point
C Display code
R Before or after above characters for register dump

Frequency

F1 = n	Dump nth time IA encountered
F2 = n	Stop dump nth time IA encountered
F3 = n	Dump every nth time IA encountered
n	Octal integer

Entry point

UR = p, r ₁ , ..., r _n	p User program entry point before dump taken
r _i	Parameters

Post Mortem Dumps

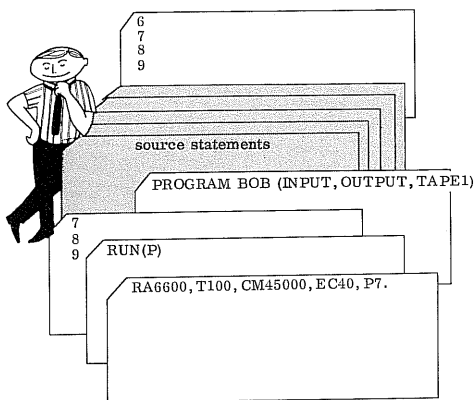
DMP.	Exchange package and p-77 through p + 77
DMP, address.	Reference address through parameter address
DMP(address ₁ , address ₂)	Dump address ₁ through address ₂ ; dump absolute address ₁ through absolute address ₂ if 4 in high order address position.
DMPECS(address ₁ , address ₂ , f, lfn)	Dump Extended Core Storage
address ₁ , address ₂	Dump from closest multiple of 10 ₈ greater than or equal to address ₁ to closest multiple of 10 ₈ greater than address ₂
f	Print format per line
0 or 1	4 words in octal and display code
2	2 words in octal parcels/display
3	2 word octal bytes/display code
4	2 words octal/display code
lfn	Dumpfile; OUTPUT assumed if omitted

DEBUG (p)

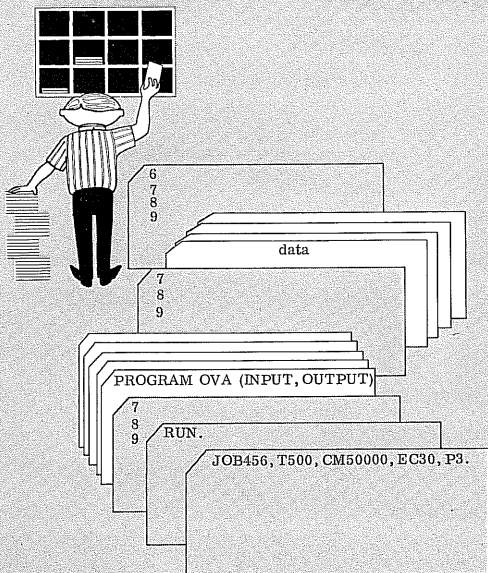
Debug Control Card

- p Dump
- C Labeled dump followed by a change dump when DMP encountered
- T Load TRACE and SNAP with (0,0) overlay; load TRACE with SEGZERO with segment mode
- S Load TRACE and SNAP with (0,0) overlay; load SNAP with SEGZERO in segment mode

FORTRAN COMPILE AND PUNCH

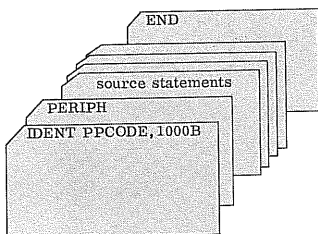


FORTRAN COMPILE AND EXECUTE

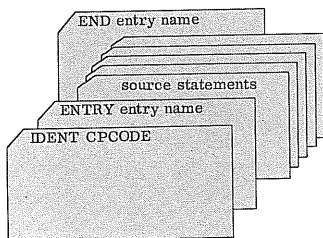


COMPASS SOURCE DECKS

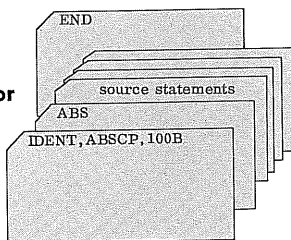
Peripheral Processor Program



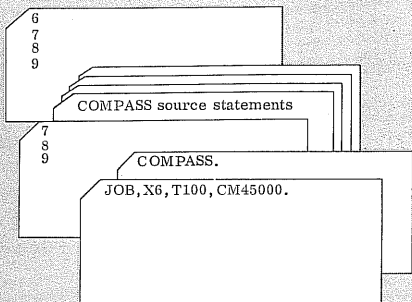
Central Processor Program



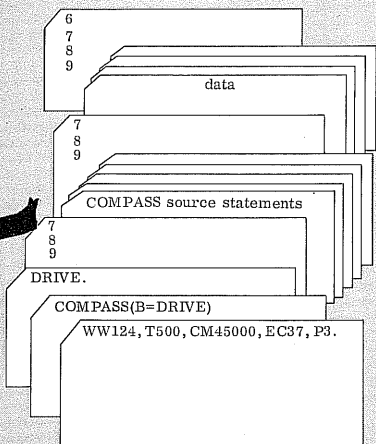
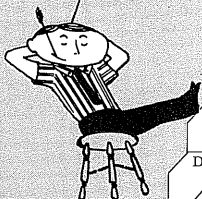
Absolute Central Processor Program



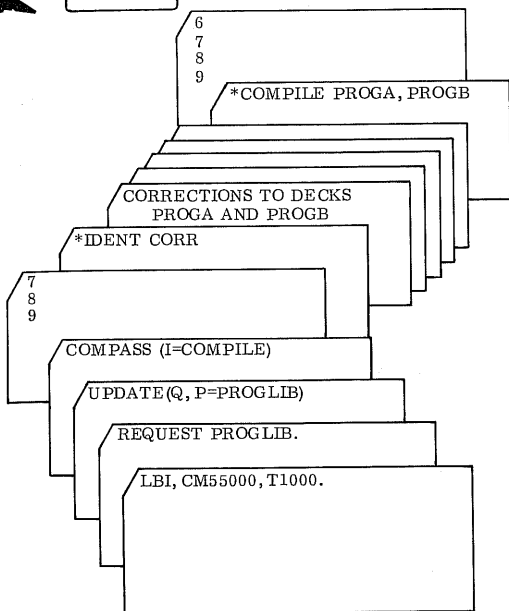
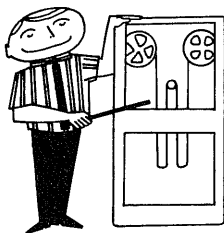
COMPASS ASSEMBLIES



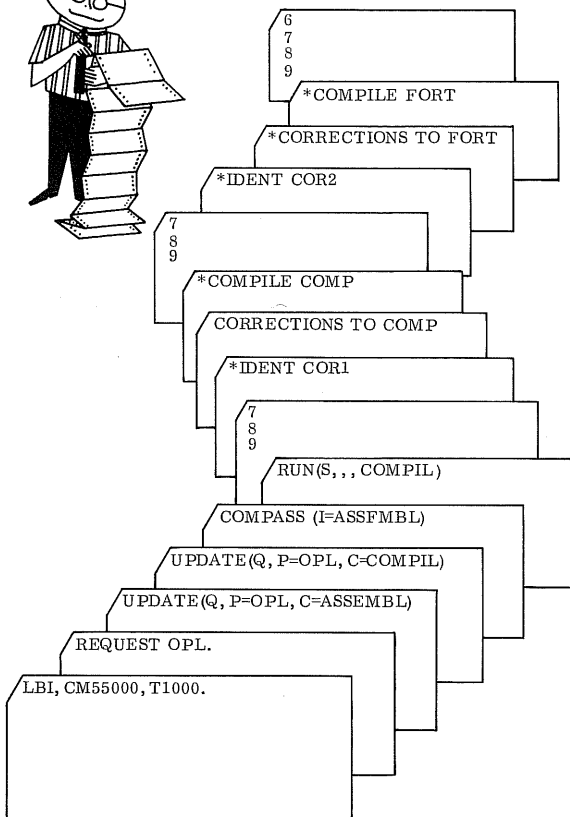
Compass
assembly for
LOAD-AND-GO



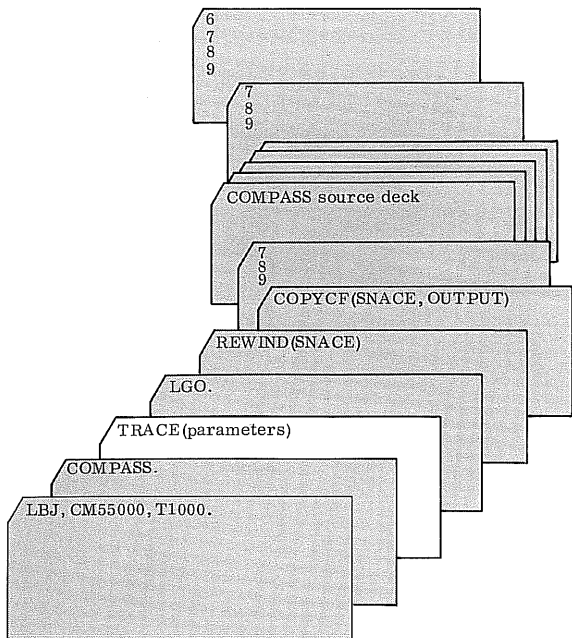
COMPASS ASSEMBLY FROM PROGRAM LIBRARY



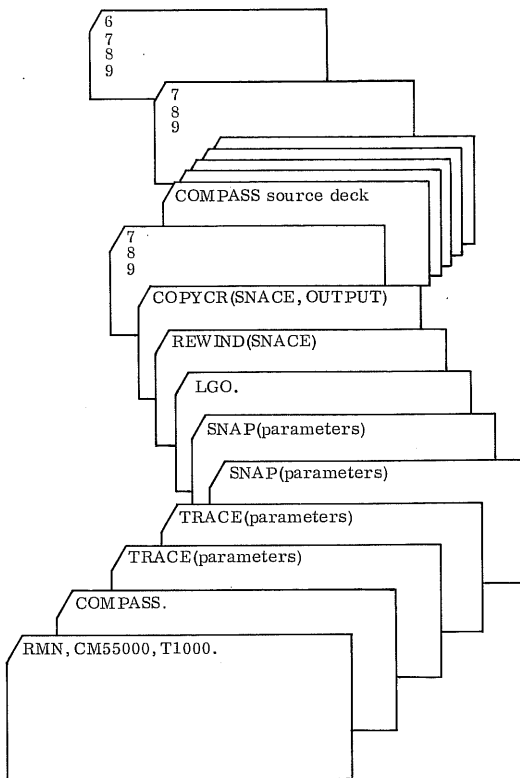
COMPASS ASSEMBLY AND FORTRAN COMPILATION



TRACE RUN

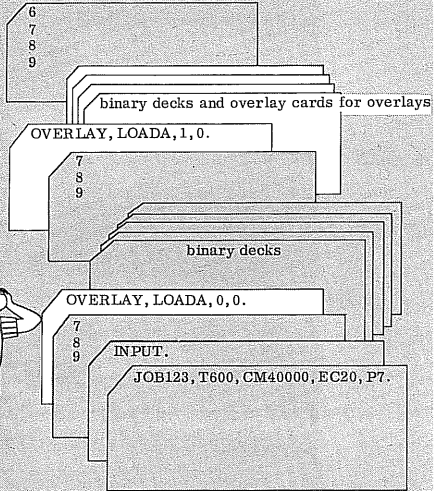


TRACE RUN

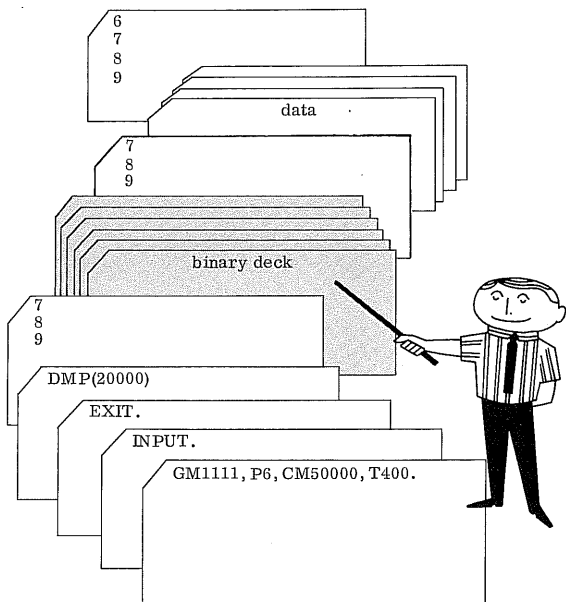


OVERLAY LOADING

Generate overlays on FILE LOADA and execute OVERLAY 0,0



PREPUNCHED BINARY PROGRAM



NOTES

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