The DeVIAS Letter

## The RSX Multi-Tasker

February 1984

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The RSX Multi-Tasker

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## "From the Editors"

Most of the material this issue contains is either written by the editors, received last month just after deadline, or copied from Symposia sesjion notes or scribe material. About 45 pages of the issue were written by the editors or Ralph Stamerjonn, the SIG Chairman.

We have nut received a sinyle contribution, letter, question, -- not notnin -- in the last month. I refer to the period between December 9, 1983 and January 9, 1984. That is a dad time for extracurricular activity, I realize, but even so $I$ expected something.

Reader! We desperately need your help. Please sena in at least your questions or complaints; while they may not seem constructive, they will stimulate other reaciers to respona with answers or comments, and soon the riultitasker will de bulging its bindings ayain.

Update $B$ for RSX1lM V4. 1 has been out for a while as $I$ write this, and it is supposed to be released tinis montn (January) for i-PLUS V2.1. What has Deen your experience in installing it? what dia you gain? What did you lose? Were tnere any problems? Does it appear to be a reliable release? Let other users know. It is rumored (by carl frieabery of the VAX SIG) that these upulates incorporate vectored resident libraries for FCS (at least). Is it true? Do they work, and do they help? How? How do you like EDT V3.0?

We want to make tine Multitasker a valuable resource once again, but we are entirely dependent on your contributions. Please send machine-readable material if your contrioution exceeds one page.

## Submitting Multi-Tasker Articles

If you share our belief in $k S X$, then show it by sendiny articles, letters, questions, ana discoveries to tne Multitasker. Let's make it a rewaraing experience to read every issue.

ACCEPTABLE MEDIA FURMAT
We are quite rlexible in the formats in wnich articles can be submitted. All articles should be sent in some machine readable format, accompanied by hard copy if possible. The foliowing media are acceptable:
liagnetic tape:
800, 1600 or 6250 BPI
FLX, BRU, PIP, or VivS BACKUP

Floppy Disk:
RXOL or RXO2
ODS-1 or ODS-2

Any media sent to us will be returned to you. It would neip if you include a return adaress label.

In addition, for last minute suomissions arrangements can be made to dial in to a special account on Allen Watson's VAX. Please phone him airectly for details.

## FORMAT OF ARTICLES

The contents of the media should be in RUNOFF format, preferably. If you don't know RUNOFF then send straight unformatted text. The RUNOFF we use is VAX Digital Standard Runoff; John Clement's version on the RSX tapes has done a good job of maintaining compatioility with DSR. We use the following formats for most articles:
.PAGE SIZE 58,72
.layout 3,2 (page numbers at bottom)
.RIGHT MARGIN 72
-LEFT MARGIN 5
.SET PARAGRAPH 5,1,2
. AUTOPARAGRAPH
.TITLE RSX MULTITASKER
.NO SUBTITLE

This allows you 67 characters per line. Many progran examples and command files will have to be edited if they exceed 67 characters per line; it would be very helpful if you tested things through RUNOFF first using these parameters and edited any long lines into what you would prefer they de. Otherwise we will have to do it, and you will have to take our decision on where to break lines. To make our editing easy, put all the above commands right at the top of your file while you are testing, and then remove them when you are done, replacing them with this:
.REQUIRE "[MULTITSK]ARTICLE.HED"

## DEADLINES

Deadines for the Multitasker are as follows, and will be strict.ly observed:

Submissions: Second Friday of preceding month
Mail to DECUS: Tnird Friday of preceding month

Tnis means, for example, that the deadlines for the March issue are, for articles to reach us, february 10; for our camera ready copy to be mailed to DECUS, February 17. Sometimes (but not usually) material received between the second and third fridays will be able to be incluad in the issue. Most often we will put the issue together the weekend after the second Friday and mail it to DECUS the following Monday or Tuesday.

Please notice that for material to reach us (the editors) by the second friday of a month, you will have to mail it to DECUS about two weeks earlier. They will then re-mail the material to us. Althouyn tnis seems inconvenient it keeps a single mailing audress for Multitasker material even if editorship changes.

If you have some time-dependent material and are afraid it will not reach us in time through normal channels, phone one of us directly and we will help you get it to us.

All submissions snould be sent to:

```
Multitasker Eaitor
```

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## "Hints 'N Things"


#### Abstract

"Hints 'n Things" is a month potpourri of helpful tidbits and rumors. Readers are encouraged to submit items to this column. Any input about a way to make life easier on RSX is needed. Please beware that tiems in this column have not been checked for accuracy. Send any contributions to Multi-Tasker - "Hints 'N "'hings", c/o DECUS, One Iron Way, MR2-3/E55, Marlboro, MA 01752.


## RSX-11M PLUS V2.1 Problems

Carl Friedberg
Seaport Systems, New York
I recently completed two separate N Pius V2.1 Sysgens. Some problems which have occurred are:
o Aithough non-privileged tasks built without any external library support should be transportable from earlier versions of M Pius or $M$, TKBBIG (from + V1.0 or $M$ V3.2) dies during initiaiization with a trap 4 (probably execution of a nalt [0]). ( we are running on a 768. KW 11/70).

A quick look through the post mortem dump suggests that much of low core has been scribbled on. TSC nas su far been unable to duplicate the problem. Their suggested workaround was to use TKB from V2.0 (which we never sysgen'ed). Aside from a message that module OVDA'f muitiply defined $\$ \$ \mathrm{RT}$ 's, it does seem to work. I'his strange set of circumstances comes about if you have decided not to upgrade to BASIC PLUS-2 V2xx; then you have to use version 1.0 SYSLIB, BASRMS, and RivS OLB's, as well as using the earlier task builder. The current task builder on $V 2.1$ has been compietely rewritten to support $I / D$ overlays, version 2 Ris, etc, and was not usable for this environment.
o Standalone BRU ([6,54]BRUSYS) seems to nave some problems, particularly when creating or restoring lifAGE (multiple volume floppy disk) save sets; this is aocumented in the Dispatch. However, the previous workaround of instaliing BRU non-checkpointable and then fixing it in memory, alony with MOU and DMO, no longer works, as BRU is now OVERLAID (from disk, natch) and can't be fixed in memory.

There are two major overlay legs, and it looks like a difficult chore to create memory resident overlays. DEVELOPERS: How about documenting this kind of change in the release notes; and can we build BRU with user I/D mapping to get rid of the overlays. Also, how about shipping updates to [6,54]BRUSYS with autopatch, whenever $[3,54]$ BRU is upgraded.
o To work around the previous item, we built a bootable MPlus system on a single RX-50 diskette ( 800 biocks). Article coming next issue on that subject.

## FLX Record Lenght Problem

From North Texas LUG Newsletter
In using FLX to copy Rr-ll files to RSX V4.0, I discovered a gremin in FLX. FLX will not accept a recora length longer than 512 bytes. if it comes to the end of 512 characters without a <CR>, it declares that the record is not formatted ASCII (a bit frightening the first time that occurs) and throws away the record. The file is then closed at the end of tne previous record. Also, if your last record does not end witn a <CR>, it will be lost even though it is less than 512 characters.

To overcome this, one needs to write a program to go into RT-ll file and count the characters since the last <CR>. If the count gets around 500, you will want to pui an unusual sequence (such as <ESC><CR>) at that puint in the line. This will create records less than 512 bytes. After you transfer the file to RSX, you then use a program to searcn for every occurrence of the <ESC>CR> and remove them. Your file will then look like it did before you transferred it.

# RSX SIG-1983 Activity Report 

## Ralph Stamerjohn <br> RSX SIG Chairman

This report covers RSX SIG activities for the calendar year 1983. This period saw the SIG in transistion, a process which is still underway. Key areas of transition include a split into two SIGs, a new operating procedure, an almost total change in leadership, and a changing focus in Digital's RSX operating systems.

At the start of 1983, the SIG included the IAS operating system. A new IAS SIG has been formed through the efforts, of BOb Curley and other DeviAS members. This properly positioned IAS within the DECUS structure. The two SIG's will work closely on common interest and share the Multi-Tasker for at least the next six months.

The RSX SIG revised it operating procedures in May, 1983, clarifying the election procedures and definition of the Executive and Steering Committees. These changes were adopted by the membership in late summer.

Uncier these new procedures, an election of five officers to the Executive Committee was scheduled for the Fall. However, after four of the nine nominees had to witharaw for various reasons, the five remaining people were declared elected by the DECUS Chapter Administrator. rollowing procedure, the five elected a new chairman (Ralph Stamerjohn) and he appointed the remaining three seats. The current Executive Committee (and Steering Committee) are shown in another articie in this issue of the Multitasker.

The SIG has experienced almost $100 \%$ turnover at the executive Committee level in the last two years. The current Executive Committee has not yet had an opportunity to meet and work together.

The RSX SIG was active in 1983 in the major areas of DECUS: publications, symposia, and library. It also celebrated its tenth anniversary with a formal banquet at the Las Veyas Symposiun.

The Nulti-Tasker dia suffer aifficulties, failing to puidisn on a monthly schedule for the first tine in eight years. A new editor, Charles Goodpasture, experienced personal prowlems and the changing SIG leadership caused a delay in getting a new editor. Four issues were published in 1983 and new co-editors, Allen watson and Dominic DiNollo, have been found.

RSX symposia activities continued quite well in 1983 under the direction of our Symposia Coordinator, Jim Hopp. Tne SIG no longer draws nundreds of people to its meetings, but a core group of around 300 to 400 attenced the main Rix sessions.

The SIG continued its successful library efforts with two substantial SIG tapes and some renewed submissions to the DECUS library, most notable a portable spreadsneet from Glenn Everhart.

# RSX SIG Steering Committee Members 

Ralpa Stamerjunn
RSX SIG Chairman

FROM THE EDITOR

This is an upaate to the list of steering comittee members that appearea in the December, 1983 issue. It contains several additional addresses and corrections to previousiy published addresses. If a nane appears more than once in the list, the address is given only the first time.

The following is the current composition of the RSX SIG Executive and Steering Committees as of this date. Positions in the left-most column are executive comaittee memoers.

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# "Working Group News" 

```
    Jeff Hamilton
Working Group Coordinator
    (214)454-4175
Date of this report: 06JAN84
'rne working yroup chairmen are as follows:
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```

Runoff
Chuck Spaluing
Adept Technology Inc. 1202 Charlestun Ru. vountain View, Calif. 94043

The Unsupported Version working group is currently planniny sessions for the spring Symposium for past unsupported versions of llm/llm+. An article has been summitteu to the Multitasker to show how to modify the maytape ariver to provice better execution of BRU3.2.

The System performance and Accounting working group is continuing to prepare an index of the past RSXSIG tapes as it applies to System performance and accounting features that can be provided. There is a session being planned for the spring Symposium for the System Performance and Accounting working group to discuss further work to be cione. A metnod will be supplied to the Spring 84 tape of a method of providing pass offspring capability in CCL to 3.1 and 3.2. A method is also shown of passing more than 80 bytes on a command line. This is not on the Fall 83 tape, but those desperate enough can contact paul Sorenson.

The DECUS Library working group have continued efforts to construct a tape to provice to the Decus library of the best software off of the past RSXSIG tapes. The tape snould go out to the working group for evaluation in the second week of January.

The SIG Tape Collection working group is currently in the process of aeveloping the summary of the fall 83 tape. The starting packets have been sent to the tree structure. (Only half of the LUGS responded and those not responding should de uropped but wili not be for now, due to the problems of mail, etc.) An articie has been sumitted to the multitasker witn information about the Fall 83 tape. A correction to the SRD submitted to the Fall83 tape just flade it in uncier the wire. It appears Swedish Pascal will be included due to the fact of it incorrectly building under 4.0 and 4.1. The preliminary Fail83 tape has ween shipped to the DECUS library and will be updated when the tree delivered version goes out.

There are many site problems with the LUGS which order tapes. A site with 1 tape drive and 20 Mbytes of disk storage will have trouble copying a RSXSIG tape. This also slows the tree down.

The SRD working group has supplied a NEW and improved SRD to the Fall 83 RSXSIG tape. A Multitasker article has been submitted describing it and all the neat things that can be done with it. This version is V6.4.

The DASPC working group has continued its efforts to lobby DEC for more real time development into RSX systems. This wili continue into the future. Representatives from the LABS SIG, VAX Realtime Working Group and DASPC continued in their efforts to form a new SIG, but the status is unknown as of this writing. A seperate session is also pianned for this working group.

The Runoff group has continued its effort to consoliate desirable features of several versions of Runoff into an "official" version. The latest kunoff working group version has been submitted to the DECUS Library. Telepnone ciiscussions have been held to review the charter that is held for the Runoff working group. Discuss uns were also neld on the desirability of making Runoff more closely aligned with DSR. No sessions other than the general session is planned for the Spring symposium.

If you are interested in providing information to a speciai working group concerniny proolems or ideas in that area, piease yet in touch with the working group chairman of that group.

# A Primer for RUNOFF 

Allen A. Watson<br>Multitasker Editor

NOTE
At the Las Vegas DECUS Symposium in October, i983, I yave a session entitled "The Hows and Whys of RUNOFF". Afterwara, one yentleman came up to me and asked if $I$ couid either provide nim witn a copy of my overnead slides or publish them in the multitasker. Tne talk I yave was based upon the following primer whicn $I$ wrote for use in my own company, and the slides were hana-written; chey would reproduce poorly. Rather than publish the slides, I felt publishing the entire primer might serve the same purpose, and do it better.

### 1.0 AN OVERVIEW OF RUNOFF

RUNOFF (RiNO) is a program to make tne preparation of memos, letters, and documents easier and quicker. RNO reads an input file containing the text of the document and, interspersed in the text, RUNOFF Commands that tell Rivo how to format the text. You inpur the text pretty much in free-form, and RNO takes care of making it look pretty.

RUNOFF is available from several sources. The latest RSX SIG tape usually has at least one version. The DECUS library nas a version dated January, 1982. And for RSX users who may sometimes use a VAX, RUNOFF is present in the Vils system where it is known as DSk (Digital Standard Runoff).

RUNOFF is supported by the RSX SIG RUivOFr working Group. There is a brief report on the activity of the working groups in this issue.

### 1.1 HOW RUNOFF IS USED

Tne basic usage of RNO is presentea in Figure 1 . FROM IDEA TO DOCUMENT


FIGURE 1
Using a text editor program (EDT or TECO) you create a Runoff source file with a file extension of ".RNO". You include text and formatting commands. Next, you run the RNO program, for example "RNO MEMOL=MEMOl". RNO creates an output file called, in this case, "MEMOl.DOC". (Some versions, such as DSR, default to a file type of ".MEM".)

Now you review the output file, either at your terminal or by printing it. If changes are necessary, you go back to the text editor and make the changes in the .RNO file, and run RNO again. When you are satisfied with the appearance of the output file, you

## can print it for final use.

It's important to remember that all changes must be made to the Runoff source file with the extension of ". RNO", and not to the .DOC file that RNO produces.

## 1. 2 THE ADVANTAGES OF RUNOFF

RUNOFF allows you to easily correct and revise documents. When you insert a sentence, a few words, or several paragraphs, RNO will automatically reformat everytning else. RNO paginates the output: that is, if you say there are 56 lines to a page, RNO will put 56 lines on a page. If you ada text to a page, Rivo will move an equal amount of text onto the next page. pages are numbered automatically, as are sections, etc. RNO can indent text easily; it can do numbered lists; it can produce an index and a rable of Contents. RNO can underline text like this with just a simple command. It can center lines of text within the margins, like this:

> this text is centered and so is this and this

It can even produce footnotes at the bottom of a page, automatically.*

In general, RNO can produce documents with a much neater appearance than most of us can produce at a typewriter. You can use a video terminal to create and edit the text, or to revise it, which is much easier than revising a hard copy document.

### 2.0 FORMAT OF THE RUNOFF INPUT FILE

All text in the file is taken as source text except those lines which have a period in column one. Lines beginning with a period are understood to be RUNOFF commands.

For example, here is a short section of an input file with a command calling for two spaces (lines) between two paragraphs:

This is an example of some text within a source file.
This is the first short
paragrapn. It has several lines.
.skip 2
This is a second paragraph of text within the source

```
    file.
    As you can see, the previous line was a command
    to RNO to output two spaces.
    RUNOFF has certain characters that have special meaning to the
program. Tney cannot be used as normal text cnaracters to appear
in the output, unless you preceae them with a special "quote"
character (known as an Accept Flay). The meaning RNO gives to
these characters will be discussed later, but for now you shoula be
aware that the following characters yet special treatment:
```

|  | Underbar | (quote character) |
| :--- | :--- | :--- |
| $\#$ | Number sign | (explicit space) |
| $\&$ | Ampersand | (underscoring) |
| 0 | Circumflex | (mode iock) |
| $\rangle$ | Backslasn | (mode unlock) |
| $=$ | Equal sign | (hyphenation aisaile) |
| $<$ | Less than | (capitalize next word) |
| $>$ | Greater than | (subindex) |

If you want to use any of these characters in the text of your file they must be preceded by tne "quote cnaracter", which is the uncervar. Thus, to nave a number siyn in the text like this -- \#33 -- it must be typea in looking like this -- _\# - with a preceuing uncierbar.*

### 3.0 BASIC RUNOFF COMMAINDS

This section presents a selected subset of commands that can be used to prepare simple documents. RNO has over 85 commands, but you can do most simple documents using just the commands in the subset presented here.

As a matter of fact, all of the oasic commands have aefault settings. This means that you can actually process a text file through kNO without imbedaing any commands at all. The default settinys are listed in the RUNOFF manual for the version you are using.

To get a quick idea of what RNO does, enter a short text file of two or three parayraphs, separating the paragraphs by blank lines, and then use RNO to process it, specifying your terminal as the output file, like this:

RNO TI:=filespc
You will see that RNO reformats all of the text. Any extra

[^0]spaces or lines are stripped out so that the output will appear to be all one paragraph, with even left and riyht margins. The left margin is at column 5, and the right margin is at column 65. Note that the blank lines have disappeared, and RivO has inserted spaces between words to force the left and right margins to be even. In some cases, RNO has hyphenated words if that makes a better fit.

RNO's hyphenation algorithm is very simplistic so it may make some bad hyphenation choices. If a high degree of literacy is important to your document you may need to override RNO's hyphenation choices; commands exist to do this.

### 3.1 AUTOMATIC PARAGRAPHIANG

Now edit the same test file and insert this line at the very veginning:

## . AUTOPARAGRAPH

Try RNO TI:=filespec again. As you wili see, RNO now recognizes your paragrapn breaks (indicated by two consecutive RETURN's) and automatically incents the first line of each paragraph five spaces. You may notice that the first paragraph is not indentea; if this cccurs, it is because that paragraph was not preceded by two RETURiv's, and therefore RNO did not recognize it as the start of a paragraph. If you wish, you can re-edit the source file to include a blank line after the ".AUTOPAKAGRAPH" command; now Rivo will indent the first parayraph as well.

When AUTOPARAGRAPH is in effect, RNO will recoynize any blank line or formfeed followed by text, or a line starting with a space or tab as the start of a new paragrapin. If the blank line or formfeed is followed by a command ine (starting with a period), no paragraph is started.

This one command allows normally typed text to be justified without any further special comanas.

### 3.2 PAGE LAYOUT

Page layout refers to the way in which margins are set for the top and bottom of a page, as well as right and left margins. It also involves the number of lines used by RNO for the "page header". RNO automatically outputs page numbers at the top of each page. The page number is put on the first line, and then (in the default setting), four blank lines are output.

### 3.2.1 The PAGE SIZE Command -

The Page Size command tells RNO how large the paper is that you are using. It defines how many lines to print per page, and how many characters to print on each line. It looks like this:

- page size 58,70

The example informs RNO to use 58 lines per page and 70 characters per line. The default page size setting varies from version to version; in many versions it is 58 lines per page and 60 characters per line. Some of the versions on the RSX SIG tapes allow you to specify what the defaults will be when you Task Build RNO.

### 3.2.2 The MARGIN Commands -

Once the intial page layout is set, you can alter the margin settings on the fly as you go. For example, to produce a paragraph indented on both sides you could set the left margin five higher, and the right margin five less. If you know the margin settings this can be done with absolute values. For example, if the left margin is at 0 and the right at 65, you could issue these two commands:
. LEFT MARGIN 5
.RIGHT NARGIN 60
This is the result of executing the two margin commands. As you can see, the text has been indented on both sides. This serves to set it off nicely from the surrounding text.

If you do not know the current maryin settings you can use relative arguments, like this:
. LEFT MARGIN +5.RIGIIT MARGIN -5
The above example also illustrates the fact that multiple commands may appear on a single line.

To reset the margins to their original, defauit settiny just issue the margin command with no argument:
. RIGHT MARGIN
-LEFT MARGIN
The margin commands (like most Rivo comanands) can be abbreviated. For RIGHT MARGIN you may use RM, and for LEFT MARGIN, LM. It is not requireá to put spaces between the coimmand and the numeric argument, so that the following are legal RNO commands:
. LM +5
. $\mathrm{RM}-5$
Command abbreviations are shown in the manual for each command.

### 3.2.3 The SPACING Command -

Another frequent need is for double- or triple-spacea documents. This is accomplished with the .SPACING command. Normally RNO will single-space your document. If you want double-spacing, include the command .SPACING 2 or .SP 2 before any text in your file. The number can range from 1 to 5 . You can change back and forth in the course of your document.

### 3.3 TEXT FORMATTING COMMANDS

Text formatting commands are usec to alter the format of text within a page.

### 3.3.1 The INDENT Command -

Sometimes you just want to indent one line, as for example in the illustration of the command that follows immediately below. The indentation of the comand ine is accomplished by preceding the text with an ".INDENT 5" command. The numeric argument is followed by a semi-colon to separate it from the text that follows:
.INDENT 5;_.INDENT 5
In this particular case the "quote character" or underbar is required to force RNO to accept the period as text because on a command line, all periods are assumed to start commands.

When the left margin has been set at other than zero, negative incients are possibie. This produces what typesetters call a "hanging indent", where the first ine sticks out to the left and everything else is indented beneath it. Here is an example of a hanging indent, followed by an approximation of what the text looks like in the source file, including the command.

RUNOFF HAS the capability of producing hanging indents such as is shown in this paragraph. The left margin is set at 10 , and then a negative indent (.i-10) is done just pefore the first line of the paragraph to force it back to column 0. The rest of the text is justified against column 10.

Now, here is the way it looked in the source file.
$.1 \mathrm{~m}+10$. s
.i-10,RUNOFF HAS the capability of producing hanging indents such as is shown in this paragraph. The left margin is set at 10 , and then a negative indent (.i-10) is done just before the first line of the paragraph to force it back to column 0. The rest of the text is justified against column 10. . $1 \mathrm{~m}-10$

This technique can be used along with "explicit spaces" (number sign characters) to force a series of words to line up at a left margin while the text describing them is justified to a different left margin. Here is a short example:

| LM | LM is an abbreviation for the |
| :--- | :--- |
|  | LEFT MARGIN command. It changes |
|  | the setting of the left margin. |
| ELI | ELI is an abbreviation for the |
|  | END LITERAL command. It enas |
|  | the literal mode started by a |
|  | preceding LITERAL command. |

### 3.3.2 The BREAK Command -

When you want to force a line to end without being justified, use the . BREAK command. This is useful in a short list of items, like this:

This is line one. This is line two, and you can see it's not justified. This is line three

There were two RNO command lines added to produce that: ".BR" between lines one and two, and between lines two and three. Without the Break commands, RNO would have ignored the line endings and justified all three lines on one or two lines.

### 3.3.3 The SKIP And BLAivK Cominands -

SkIP (abbreviation .S) causes a "break" just as .BREAK does, but in addition outputs at least one blank line. If you say ".SKIP 3", three blank lines are output. (If you are double-spacing or more, SKIP will output the appropriate number of double or triple spaces. E.g. in ciouble-space mode, .SKIP 2 outputs four blank lines.)

BLANK does the same thing as SKIP except that the number is not multiplied by the spacing; .BLANK 2 puts out two blank lines regardiess of whether you are double-spacing or not.

When you are writing a paragraph and want to follow it with an indented example, as we have been doing throughout this document, the easiest way is to enter a line containing ".S", and then a line with ".I5;text". This would produce something looking like this:
text

### 3.3.4 The CEivTer Command -

The .CENTER command (.C) causes a BREAK and centers the following text. The text is centered within the current margins, over column "right margin pius left margin, total divided by two". There are variants on the CENTER command not discussed here; see the manual for more information. The text must be separated from the command by a semicolon, like this:
.c;THIS IS CENTERED TEXI
which produces the output:
THIS IS CEHTERED TEXT
This makes a nice way to do headings for tables or title pages of a cocument.

### 3.3.5 The PARAGRAPH Command -

This command is usea to establish the format for output paragraphs, not to start a new paragraph. It cieterinines how a paragraph Looks when AUTOPARAGRAPH is in effect. It takes tnree main arguments:
. P [<ind>], [<skip>], i<start>]
"ina" sets the number of spaces the first line of a paragraph is to be indented. By default this is 5; in this document $I$ nave set it to zero.
"skip" is the number of blank iines between paragrapns; the aefault is 1 .
"start" is the minimum number of lines at the start of a paragraph which must appear on a page at the bottom; the aefault is 2. That means that when a paragraph starts, if there are not at least two lines remaining on the page, Rivo will start a new page
before beginning the paragraph.
The setting of the PARAGRAPii command I inserted at the start of this document was:
.P 0,1,2

### 3.3.6 The LIMERAL Command -

Tne .LI'PERAL (.LIT) commana disengages filling and justifying, and outputs the input text exactiy as entered in the input file, with the exception of Rivo's special characters, which still inust be preceded by a "quote character". Any extra spaces included in the input wili also be included in the output, and no commands will be recognized except .END LITERAL or el, which is the abbreviation for .END LITERAL.
 you want output Iiterally, or all the rest of your file will be output exactly as you input it, including the kivo commanás!

The LITERAL command is useful for outputting tables and columnar material. Tabs can also be usea.

### 3.3.7 Underscoring Text -

To cause Rivo to underline text in tine output file, for emphasis, you must imbed special characters in the text. These special characters are:
^\& -- to start underiining
<br>\& -- to stop underiining
For example, if this paragraph ${ }^{\text {a }}$ dincludies underscoring characters like this, the output would be uncerlined<br>\&. Now I wili repeat the paragraph witn the characters actualiy there to do the underlining.

For example, if this parayrapn includes underscoring cinaracters like this, the output woulu pe uncierlined. Now I wili repeat the paragrapn witn the characters actually there to do the underlininy.

Notice that the spaces netween words are not uncerlined.

### 3.4 SECTIONS, NOTES, AND LISTS

As you have been reading this document you have doubtless noticed that it is segmented into sections with numbered headings, such as the one above this paragraph. This has been done (almost) automatically by RNO; all of the numivering, spacing and so on was done by RNO as the result of just one command, cailed a "HEADER LEVEL" command. RNO can aiso do other types of automatic formatting for "notes" ana "iists", which we will now aiscuss.

### 3.4.1 The HEADER LEVEL Command -

To uncierstana header levels, you have to think of a document as having "levels" of sections.

When you start a document, you are at "level l" for headings. Level 1 headings are numbered "1.0", "2.0", "3.0" and so on. When you want a sub-heading under one of these, you call for a "level 2" heading. These woula be numbered "2.1", "2.2", "2.3" and so on. If you want a sub-sub-heading under section 2.3 , you would call for a "level 3 " heading, which would produce numbers "2.3.1", "2.3.2", "2.3.3" and so on.

The "HEADER LEVEL" command is used to do this (abbreviation ".HL"). It takes the form:
.HEADER LEVEL n text
where " $n$ " is a number from 1 to 5 (five is the highest level of heading allowed), and "text" is the text for the section heading.

The HEADER LEVEL command line is usually followed by a blank line, or an indented one, to signify to RNO that the next text starts a new parag ${ }^{\text {aph. }}$

For example, suppose RNO encountered the following HEADER LEVEL comands as it precedes through an input file:
.HL 1 MAIN SECTION
.HL 2 First sub-section
.HL 2 Second sub-section
.HL 3 First sub-sub section
.HL 3 Second sub-sub section
.HL 1 SECOND SECTION
.HL 2 Another sub-section
.HL 2 Last sub-section
This would produce the following output at the start of each section:

```
1.0 HAIN SECIION
1.i First sub-section
1.2 second suo-section
1.2.1 - First sub-suo section
1.2.2 - Second sub-suw section
2.0 SHCOND SECTION
2.1 Anotner sub-section
2.2 Last sui-section
```

The HEADER LEVEL commana also dutomatically outputs three blank lines beiore tne headiny line, tests to ve sure at least 5 lines renain on the paye, and then outputis the meadiny line. You can see the effect of this comiana throuynout this docuinent. The test for 5 मines insures that a heading will not appear on a page without at least two lines or text un the same page.*
when you use heADin LeVLh comannas, must RiX versions uf kivo will automaticaiiy produce a neatiy formatea rabie ol contents at
 commands and recurding the paye number on whicn each section starts.**

### 3.4.2 'The LIs'i' Command -

The .LIS' commana starts an inciented List witio one blank line between each element of the list. rihe elements of the list wili be numpered seyuentially. iacn element in tire iist must nt prececiea with a ".LIST ELEMENT" conmana (.LE) ana the list is terminatea with an ".END LIST" (.ELS) COMmand.

For example, nere is a shurt list:

1. This is the first element of a list.
2. This is another eiement.
3. This is tne next-tu-last.
4. This is the last element.

* There is a way this coulu still happen: if you input two abaver LeVEL commands in a row, fur example d ".HL 1" inine fullowed by a ".HL 2", with ino text for levai l. Ful this reason it is a youa practice to inclucie at least one line of text for eacn heaver ievei.
 version of RUNOFir requires that a separate proyraia, 'roc, de run to produce a rable of Contents.

This is the way the list appeared in the input file:
.list
.le;This is the first element of a list.
. le;This is another element.
.le;This is the next-to-last.
. le;This is the last element.
.end list
The nice part of using the .LIST command is that you don't have to worry about the numbers; RNO aoes it for you. If you ada a new element in the middie of the list, everything else is automatically re-numbered when you RUNOFF the file again. And all of the indenting and spacing is done automatically, too.

A variant of .LIST produces an unnumbered list, with a "mark character" instead of a number, like this:
o This is the first element of a list.
o This is another element.
o This is the next-to-last.
o This is the last element.

The only difference in the input file between this and the previous example is that $I$ said ".LIST 'o'" instead of just ".LIST"; when Rivo sees a character after the .LIST command it uses that as a mark character instead of numbers.*
3.4.3 The NOTE Command -

Frequently you want to call some short paragrapn to the reader's attention by indenting it left and right and heading it with a special heading. RNO has a simple command to do all this for you: the .NOTE command.

HOW THE NOTE COMMAND LOOKS

The .NOTE command produces output that looks like this! This is a note. The text is indented on both sides so it stands out to you as you are reading.

See the manual for restrictions on characters that can be used as mark characters. One RSX version supports this feature with sligntly different syntax.

The input file for the above note looked like this:
. NOTE LOW THE NOTE COMMAND LOOKS
The .NOTE command produces output that looks like this! Tiis is a note. The text is indented on botin sides so it stands out to you as you are reading.
. end note
If there is no text following the . NOTE commana on the same line, RNO will center the word "NOTE" over the text of the note.

### 3.5 PAGE HEADING COMANDS

Unless you suppress it, Rivo automaticaliy outputs page numbers at the top of each page. You can also have RNO output a cocument TITLE on each page, and in aduition, SUBTITLES. You can see what that looks like by looking at the top of this page.
3.5.1 The ITTLE Command -

If you want each page to have a title, include the ".Tr'rLE" command near the start of your document, preferably before any text. If you have any text Defore the TITLE command, the title will not appear on the first page. This command takes any text on the same line and outputs it at the top of each page along with the page number. Exampie:
.TITLE RUNOFF PRIMER

### 3.5.2 The SUBTITLE Commana -

Subtitle works like title: the text is taken as a subtitle to appear beneath the title on the next page.

### 3.5.3 The AUTOSUBTITLE Commana -

AUTOSUBTITLE takes all the work out of it for you and makes the SUBTITLE command unnecessary. Just incluae this at the start of your input file, and then any time you use a "HEADER LEVEL" command, the text from that section heading wili also become the subtitle on the next page!

### 3.6 PAGINATION COMMANDS

Sometimes you will want to override the normal flow of RNO's output to force the start of a new page. The following commands allow you to do that.

### 3.6.1 The PAGE Command -

The .PAGE command causes a break and an advance to a new page. You would use this when you want to start a table that you know will take most of a page.

### 3.6.2 The TEST PAGE Command -

The .TEST PAGE command (.TP) ailows you to force the start of a new page if there are not enough lines left on the current page to output what you want. For example, if you are going to output a "literal" section that is 12 lines long and you want to ve sure all twelve lines are on the same page, you would precede the literal section with a ".TP l2" command. If twelve lines remain on the current page, nothing happens; but if not, RNO will start a new page.

TES' PAGE will interpret the number you give according to the spacing; for example, if you are in ".SPACING 2 " mode, RNO will test for 12 double lines, or 24 lines. If you are not single spacing but want to test for a specific number of lines, use the ".TEST LINES" command (.TL).

### 4.0 PRODUCING AN INDEX

When you are writing a fairly long document such as this one, it is useful to have an index to it. RNO can do that for you, but not without a little work.

If you include an index entry like this: .INDEX term, RNO will save each entry as it finds it, remembering what page it was on, and at the end will produce an index for you. All of the sorting and formatting of the index is entirely automatic.

You can index terms in the midale of a paragraph by incluading the .INDEX command in the text, as long as the "dot" of the command occurs in column one.

In producing the index RNO will distinguish between upper and lower case, so be sure you type the index entry the same each time.

You can also have sub-entries in the inciex. If you look at the "RUivoff" entry in the index you will see an example of sub-entries. Sub-entries are produced by entering index commands like this:

- x RUiNOFF>Usage

You Can create a "main" entry with no paye number associated by usiny the ".ENTRY" command (.Y), for example:
. Y MAIN ENTRY
which can then de referenced in sub-entries such as:
. $\therefore$ MAIN ENTRY>Subtopic
Tne easiest way to get used to indexing a document is to do it, use ikNO outputting to your terminal, and see the result.

### 5.0 OTHER COMMANDS

In this primer I have discussed on 1 y the commancis I use most frequently in producing documents. There are scores of others, ana in adaition, there are execution time switches that can be usea to aiter the parameters uncer winich RNO executes.

Just to whet your appetite some more, let me end with a list of some of the commands we nave not covereu. RNO COMMANDS NOI COVERED IN THIS PRIMER
o ALTERNATING TITLE -- flip-flops titie ana page numiner on alternate payes, as in this document, so page numbers are always at outside edge of a couble-sided document. (Tnis command nas different names in different versions of RUNOFF; the Vris version uses . LAYOUT.)
o SUBPAGE -- special page nuabering for revisions to documents.
o CHAPTER -- starts a new chapter ior chapter-oriented documents.
o APPENDIX -- Starts a new appendix, titling with "APPENDIX A", then "B", etc.
o EVEN and ODD -- forces to next even or oad page. (Not in all versions.)
o RIGHT JUSTIFY -- forces text against right margin.
o FOOTNOTE -- usea to prouluce footnotes, äs seen in this document.
o BLOCK -- used to force output of a block of text as a single unit on a page: the current page if there is room, or if not, defer output until the next page. (inot in all versions.)
o FIGURE -- usea to reserve space on a page for something to be drawn or pasted in later.
o OPTION -- one of a set of commands used to include conditional input in an input file, so that a single source Eile can be used to produce several documents with varying content. Some versions have a full set of IF and ELSE commands.

APPENDIX A
EXERCISES FOR RUNOFF
The exercises in this Appendix are optioral, and are given to help you use some of the RNO commands discussed. References are given to the section of the priaer that discusses the commands in each exercise.

### 6.0 NO COMMANDS (SECTION 3.0)

Using EDT or TECO, enter a file containing two or tnree paragraphs, separated by blank lines, with no RUNOFF commanas. Output it to your terminal with kivo by typing "RNO TI: =your-file-name". Notice how RNO has justifiea the text into even maryins, anci has removed any extra spaces and all olank lines.

### 7.0 AUTOMATIC PARAGRAPHING (SECTION 3.1)

Add tine . AUTOPARAGRAPF command at the beginning of your file, followed by a space, and output it witn RNO to your terminal again. Notice that now RNO recognizes the blank lines as paragraph breaks. The first line of eacn paragraph is inciented five spaces.

### 8.0 CHANGING PARAGRAPHING (SECTION 3.3.5)

Now adi a .PARAGRAPii comuland at the start of your file. Set the paragraph indent to 0 and the "skip" parameter to 2, like tnis: ". P 0,2,2". Output the file again. this time there is no indent for the first line, and there are two blank lines between paragraphs instead of one.

### 9.0 CHANGING PAGE LAYOUT (SECTION 3.2.1)

At the top of your file, add a line like tnis: ".PAGE SIZE 20,50". Ihis telis RNO to output only 20 lines per paye, and to justify in fifty columns. Again, output to your terminal to see the results.
10.0 Chingling wargins in the file (SECTION 3.2.2)

Remove the ".PAGE SIZE" command used in the previous exercise. Now, before the second paragraph in your file, enter two commands:
. $\mathrm{LH}+5$. Rif -5
Be sure to leave a biank iine between the commands and the start of the parayraph so RNO will know it is a paragraph start.

At the end of the second parayraph, enter the comanas ". Lw . RM" to reset the maryins to their original values.

Output the file to your terminal to see the result.

### 11.0 SPACING (SECTION 3.2.3)

At the top of your file insert the ine ".SPACING 2". Output the file to see the result.

### 12.0 USING INDENT (SECTION 3.3.1)

Start a new file. This is to be a list of items, incented 5 spaces for each new column. The first column has no indent, the second is at 5; the thira at 10 , and the fourth at 15 . Using only the indent command, try to reproduce the output you see below:

TABLE OF INDENTED ITENS
First item
Second item

Part 2A
Part 2B
Third item
Part 3A
3A sub one
3A sub two
Part 3B
Fourth item
Each line except the first must beyin with an incent command, for example, ".Il0;part 2A". Keep outputting tine results to your terminal until you get the table to look right.

### 13.0 NEGATIVE INDENTING (SECTION 3.3.1)

Start a new file. This file should vegin with the command ".LEFT MARGIN 13". Use the ".PARAGRAPH" command to set the indent for new paragraphs to "-13", like this: ".P-13".

Now enter several short paragraphs describing some RUNOFF commands like LAYOUT, SPACING, and AUTOSUBTITLE (use the Table of Contents to get other names). Start each paragraph with the command name followed by explicit spaces to make the cominand name twelve characters long, like this:

LAYOUT\#\#\#\#\#\# - the LAYOUT command is used to set the top, bottom left and right margins on a page.

AUTOSUBTITLE - this command causes the text of each Header Level to be used as the subtitle when a new page is started.

SKIP\#\#\#\#\#\#\# - the SKIP command causes a break and skips the indicated number of lines.

When you output this to your terminal, because of the left margin being set at 13 and the negative indent for each paragraph, the result should look like this:

LAYOUT - the LAYOU' command is used to set the top, bottom left and right margins on a page.

AUTOSUBTITLE - this commanc causes the text of eacn Header Level to be used as the subtitle when a new page is started.

SKIP - the SKIP command causes a break and skips the indicated number of lines.

### 14.0 CENTER AND SKIP (SECTIONS 3.3.3 AND 3.3.4)

Edit the file from the previous exercise and add a document title, centered, as the first line, like this:
.C;Description of RUNOFF commands
Cause four blank iines to follow the title by adding the commana ".SKIP 4".

### 15.0 UNDERLINING (SECTION 3.3.7)

Change the title line in the previous example like this:
.C;^\&Description of RUNOFF commands $\backslash \&$
 filenane $=$ filename", and then print the file on a lowercase printer. Remember to print filename.DOC, not filename.RNO. Look at the printed output and you will see the title is now underlined.

Try underlining some of the other text in your file.
16.0 USING THE LITERAL COMiAND (SECTION 3.3.6)

You may add this to any of your files, or create a new one.
Insert a ".LITERAL" command. On the next line, start inputting some tabular text, such as that which follows:

| DRIVE USE | ACCESS FOR |  |  |
| :--- | :--- | :--- | :--- |
| NUMBER |  | CPUA |  |
|  |  |  |  |


| 0 | CSI MASTER | $\mathrm{R} / \mathrm{W}$ | -- | -- |
| :--- | :--- | :--- | :--- | :--- |
| 1 | CSI PDUAL | $\mathrm{R} / \mathrm{W}$ | -- | -- |
| 2 | SHADOW | -- | -- | $\mathrm{R} / \mathrm{W}$ |
| 3 | BUSINESS | -- | RO | $\mathrm{R} / \mathrm{W}$ |
| 4 | DATA PACK | -- | $R O$ | $\mathrm{R} / \mathrm{W}$ |
| 5 | PROGRAM DEV | -- | $\mathrm{R} / \mathrm{W}$ | RO |

You can use tabs to input it.
End the table with an ".END LITERAL" command and input a few lines of normal text so you can see that normal justification has resumed. Output the file to your terminal. (Be sure your terminal tabs are set at the default positions, every eight columns.) If the results do not look right, replace the tabs with spaces and try RNO
again.

### 17.0 LIST AND NOTE (SECTIONS 3.4.2 AND 3.4.3)

Using the same file, add a NOTE at the top of the file. put ". NOME" on the first line, type a short paragraph, and then aud a Iine saying ".END NOTE". Output it to see the result.

Now at the end of the file, add a ". LIST" command, and then create a list of severai elements, each one startiny with ".LE;" or ".LIST ELEMDNI;". The element can be one worci, one line, or several paragraphs long. Ena the file with the command "END LIST" or ".ELS". Output the results.

Finaily, criange the ".LIST" command to use a hyphen as a mark character instead of numbering.

NOTE
The remaininy comanas, for the most part, require a multi-page document for efficient testing. If you have done all of the above exercises, you are ready to start using RNO to do your own documents. That will give you plenty of practice with HEADER LEVEL, INDEX,TITLE, and PAGE.

## Concerning Versions of RUNOFF

## Allen A. Watson

Multitasker Eaitor
Runoff is an old program. When $I$ first started programming over fifteen years ago my first project was converting a version of Runoff written at MIT in PL/l that ran in batch mode on an IBM 360 to a time-shared version of $\mathrm{PL} / 1$. It had to run in a l6K user partition.

Seven or eight years ago $I$ ran into Runoff again, this time on a DEC ll/70 running Unix. Runoff is still in use on Unix systems, frequently known as NROFF or ROFF. The LBL Software Tools package by Joe Sventek (found on the RSX and VMS SIG tapes) contains another version, called FORMAT.

On VAX systems there is Digital Standard Runoff Version 2.0, a supported product.

The RSX worla is dependent on volunteer labor to maintain Runoff. Early RSX systems were distributed with Runoff included among the unsupported utilities; this distributed version was the de facto standard version. Once users get source code, though, changes start happening, and this is what happened to RSX Runoff. Versions began to proliferate: a version to support Diablo printers, a version to support another printer, a version that did Tables of Contents, one that did indices, another that did multiple indices, and so on.

A Kunoff Working Group was formed with the purpose of maintaining and enhancing Runoff, and -- it is hoped -consolidating the best features of the many versions. Charles Spalding is the current WG Coordinator (see the Working Group Report elsewhere in this issue). As yet, however, there is not a "standard" working group version of Runoff.

For the last two years every RSX SIG tape has had releases of two different verions of Runoff, both excellent. Chuck Spaiding submits one of them in UIC $[307,50]$. John Clement of Rice University submits the other version in UIC [332,12]. I have used botn versions and found thern almost equally useful; as a consequence $I$ use both versions regularly depending on which features I need for the cocument I am working on. Those of us who met with the Runoff Working Group in Las Vegas expressed a strong hope that Chuck will be equal to the task of integrating these two versions.

If you want the most recent Runoff, just get the most recent RSX SIG tape and look in those two UICs. Both versions come with installation command files, source code, and full, well-written documentation (produced with Runoff, of course). The version recently submitted to the DECUS library was Charles Spalding's version, the same revision level as the one that will be on the Fall 1983 RSX SIG tape, so if you can't get a SIG tape you can order Runoff by itself from tne library.

Advantages of the two versions
Both Spalding and Clement keep on making improvements to their versions. New features seem to appear on every tape (every six months) and it is hara to keep up with them. I once began a comparison chart for Spalaing, Clement and DSR, but unfortunately I have lost it. The versions thet $I$ am now using and that $I$ will discuss here all date from early 1983.

Spalcing's Runoff

1. The Runoff Manual seems more complete and better organized.
2. Supports sub-indexing.
3. Supports alternating titles (flush left on even pages, flush right on odd pages).
4. Supports automatic subtitles based on Header Level commands.
5. Implements a base left margin. That is, you can set base left margin to column 5, for example. Subsequent margin setting commands will all start at column 5.
6. Extensions to TEST PAGE and PARAGKAPH for cleaner handing of end of page conditions.
7. EVEN and ODD commands to force output onto an even or odd page.
8. Allows redefinition of the Quote Character so that the underscore may be used freely in text.
9. DISABLE OUTPUT and ENABLE OUTPUT to turn output off and on; useful to output oniy selected portions of a file.
10. Extensions to LIST and NOTE commands for better control of line spacing. The LIST command supports the form ".LIST ,x" where "x" is a character to be output instead of consecutive numvers.
ll. A FOOTNOTE LINE comana to automatically output a separator between text and footnotes.
11. The BLOCK command, which denotes a block of text. If space exists on the current page it is output immediately. Otherwise it is deferred to the next page on which it will fit.
12. The FIGURE command allows inclusion of a figure caption.
13. Multiple Tables of Contents for separate referencing of text, tables, and figures.
14. A CONTENTS command to inciude a reference in the TOC even though not in a Header Level command.
15. More user control over the format of Tables of Contents; ability to force output of a TOC at any time.
16. Supports optional input in the sense of "if option 2 , include this text". multiple versions of a document can be produced from the same source file.
17. Ailows processing of multiple input files into a single output file.
18. Allows appenaing output to an existing file.

## Clement's Runoff

1. Command line controi to output only certain chapters or appendices.
2. Commana line controi to right shift output $n$ characters.
3. Has overstrike flag character to allow overstriking.
4. Supports user definition anci use of string substitution, e.g.: . DEFINE SUBSTITUTE /SIG\$/Special Interest Group

Each time $\$ S I G \$$ occurs in the text the string "Special Interest Group" would be substituted for it.
5. Break flag character for better control of word breaks.
6. Allows centering of multiple lines of text with single conmand.
7. Automatically computes the number of lines needed for footnotes.
8. Supports several DISPLAY commanas -- NUNBER, CHAPTER, APPENDIX, SUBPAGE, LEVELS, ELEMENTS -- that allow user control of formats for these items. Formats supported are Decimal Numbers, Uppercase Letters, Lowercase Letters, ivixed Letters, Uppercase and Lowercase Roman Numerals, and Roman mixea.
9. Allows more user control of format of header levels.
10. Supports seven aifferent page layouts for titles ana page numbering.
ll. The LOCK command locks in basic paye formatting parameters to aid in merying several files (created with aifferent parameters) into one cocument.
12. Supports change bars.
13. Allows redefinition of all flag characters.
14. Implements user definition of escape sequences. Using this mechanisa you can define non-printing escape sequences to control a variety of printers such as the Diablo or NEC Spinwriter.
15. Supports the REQUIRE command for inclusion of input text from another file. Five levels of nesting allowed.
16. PAGE SIZE command expanded to allow setting defaults for top and left maryins.
17. SET PARAGRAPii conmand to set parameters for paragraphing without actually causing a break or starting a new paragraph.
18. More consistently compatible with VAX Digital Standard Runoff (a matter of opinion).

As you can see both versions have much to recommend them. Note that I have listed oniy things that appear in one version and not in the other. Both versions have many more useful features in common.

## RSX-11M V4.1 SYSGEN on a VAX

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We have successfully completed a SYSGEN for RSX-llm V4.1 using the MCR CLI under VAX/ViS. For the most part, the instructions in the RSX SYSGEN Manual appropriate to online SYSGEN's are applicable to VAX/Vis. Hiowever, some preparatory work must de undertaken to successfully perform the SYSGEN. These include changes to be made in SYSGEN2.CMD and SYSGEN3.CMD dealing with assignment of the logical names $T K L$ and $V M R$. In addition, some of the privileged . BLD files inust be changed to avoid bugs in Vils MCR (Vmis V3.4 was used).

In the past we have performed RSX V3.2 and V4.0 sYSGin's under VMS V2.5 and V3.0. DEC seems to have cone fuil circle on us as the V3. 2 SYSGEN required modifications to the command procedures to perform correctly on the VAX. In contrast, the V4.0 SYSGEN requirea minor changes to some of the .BLD files to bypass a bug in MCR in Vilis V2.5; with ViiS V3.0 this bug was fixed and RSX V4.0 could be SYSGEN'ed on the VAX witnout modifying the command procedures. With RSX V4.l we seem to be back to having to avoid a substantial MCR bug and naving to fix problems in the SYSGEN procedures seemingly unrelated to possible MCR problems. We
certainly wish DEC would get its act together on this issue and make a commitment to support RSX SYSGEiv's under the new VAX-Il RSX layer product to be introduced with VMS V4.0.

Our KSX äistribution is the RLOl/RLO2 distribution kit on 9track magnetic tape. The VAX is equipped with RLO2 disk drives which were used for the SYSGen itself. 'lhe following DCL command sequence was usea to copy the baseline distribution tape onto disk:
S MOUNI/NOWRITE/FOREIGIN MTU:
S MOUNT/FOREIGN DLI:
S MCR BRU
RSX>/BACK:<label>/REW/DENSITY: $1600 / \mathrm{VER}$
FIOIn: MTO:
TO: DLI:

This sequence was repeated to copy the RSX V4.l distribution kit onto six RLO2 disks.

Before attempting a sYSGEiv, several ksx V4.l utility tasks were copied from the baseline system disk onto the VAX system disk (i.e., $[1,54] M A C . T S K$ was copied to MAC.TSK in SYS\$RSXROOT:[V4lTSKS]). A series of ASiN statements (under the MCR CLI) were then placed in the pre-SYSGEN Conmand procedure:
\$ ASN SYS\$RSXROOT:[V4ITSKS]MAC.TSK=MAC
where SYS\$RSXROOT points to _DRAO:[RSX.]. These assigmment statements cause the overlays for the tasks to be loaded much faster, as the task images on the VAX RM80 disks are used rather than those on the RLO2 baseline disk. A listing of the pre-SYSGEiv command procedure (RSXSYSGEN.CMD) is included with this note.

Modifications were made to SYSGEiv2.CMD and SYSGEN3.CMD allowing the TKL/VifR assigments to be made either externally or within the SYSGEN command procedures. In SYSGEN2.CMD, replace both occurances of
.IFF SMLIA .IF <SYSTEH> LU 5 ASN SY: [1,54]TKB.TSK; $=$ TKL
with
. IFF SMLH .IF <SYSTEA> NE 5 .GOTO <labei>
.SETS FJNSYM "'FSLOGICAL(""TKL"")'"
.IFF $\$ \mathrm{MLH}$.IF FJNSYM $=$ "" ASN SY: $[1,54]$ TKB.ISR; $=1 \mathrm{TKL}$
<label>
.IFF \$MLH <SYSTEM> NE 5 .IFF TKLX INS SY: 11,54$]$ TKB.TSK;I/TASK=...TKL

```
    In addition, near the end of SYSGEN2.CMD, replace
    .IFF SMLII .IF <SYSTLM> EQ 5 ASN SY:[1,54]VMR.TSǨ;l=VMR
    with
    .IFF $MLH .IF <SYSTEN> NE 5 .GOTO FJNVV3
    .SETS FJNSYM "'FSLOGICAL(""VMR"")'"
    .IFF SMILH .IF FJNSYM = "" ASN SY: [1,54]VViR.TSK;l=VINR
.FJNVV3: .IFF $MLH .IFF $ONL .IFINS VMR ASN SY:=LB:
    and replace
    .IFF SNLH .IF <SYSTENi> EQ 5 ASN =rKL
    .IFF SMLH .IF <SYSTEM> EQ 5 ASN =VNR
    witn
    .IFF SMLH .IF <SYSTEIN> NGE 5 .GOTO FJNVV4
    .SETS FJNSYM "'FSLOGICAL(""TKL"")'"
    .IFF SNLH .IF FJVGYM <> "" ASN =TKL
    .SETS FJNSYM "'F$LOGICAL(""VViR"")'"
    .IFF SMLLI .IF FJNSYM <> "" ASN =VNR
.FJINVV4:
In SYSGEN3.CiD, replace
    .IF <SYSTEMi> EQ 5 .IFF $NHFi ASN SY:[l,54]TKB.TSK'TKBVER'=TKL
    with
    .IF <SYSTEM> NL 5 .IPF SHLII .GOTO FJNVVL
    .SETS FJNSYM "'F$LOGICAL(""IKL"")'"
    .IFF SMLH .IF FJNSY% = "" ASN SY: ll,54]TKB.TSK'TMBVER'=\KL
.FJNVVI: .IF <SYSTEM> EQ 5 .GOTO }66
    ancu replace
    .IF <SYSTEN> EQ 5 .IFF $MLH ASN =TKL
    with
    .IF <SYSTEINi> NE 5 .IFF $NLH .GOTO FJNVV2
    .SETS FJNSYM "'FSLOGICAL(""TKL"")'"
    .IFF $NLH .IF FJNSYMi <> "" ASN =TKL
.FJNVV2: .IF <SYSTEM> EQ 5 .GOTO NOREM
```

Our initial attempt at performing the RSX V4.l SYSGEN failed. The problem was due to the VAX/VMS intercept of the character '@' and the resulting attempt at invoking an associated indirect command procedure. Both ICPBLD.BLD and ICQBLD.BLD contain the parameter line
.DATA @'SOD'ICPCOMBLD.ODL
Upon encountering the '@' character, VivS immediately attempted to execute a command procedure ('\$OD'ICPCOMBLD.ODL). This, of course, failed and as a result the . ODL file was not created. During the build of privileged tasks, ICP.OBJ was not found and a fatal TKB error resulted. The following modification was made to both ICPBLD.BLD and ICQBLD.BLD:

```
.IF <SYSTEM> NE 5 .DATA ('$OD'ICPCOMBLD.ODL
.IF <SYSTEM> EQ 5 .DATA "@"'$OD'ICPCOMBLD.ODL
```

The quotation marks around the 'a' symbol (now interpreted as a literal character) inhibited an attempt at immediate execution of the commanc procedure. This then necessitated answering YeS to the "pause after building the .ODL and .CMD files" request to allow the pair of quotation inarks to be eciitted out of the ICPBLD.ODL file before proceeding with the privileged task builds.

To actuaily do the SYSGEN, login again using the "/CLI=NACR" qualifier with the user name. rhis will establish MCR as the default command line interpreter (CLI) dllowing the processing of RSX indirect command files. The RSX V4.1 baseline systern is mounted, the UIC is set to $[200,200]$ and the first SYSGEN command file is executeu:

```
> HOU/SHARE DLI:RSXNH5
> SET /UIC=[200,200]
> @SYGGEN
```

All phases (I, II, and III) of SYGGEN are then performed as if online to an RSX system. The RSX Autoconfigure program will not be run, as is to be expected. The final step of booting and Saving the newly SYSGEN'ed system must de performed on the target PDP-il system, as must the test run of ULTP usea to cneckout the newly created system.

Une note of caution, since our PDP-ii's do not include any of the K-series peripherals, we have never done an RSX SYSGEN with those features. We therefore cio not know if those portions of the RSX SYSGEN will be performeá correctiy uncier VAX/VNiS.

## Listing of file RSXSYSGEN.CMD

```
.;
.; RSXSYSGEN.CMD
•;
.; Used to make the logicai name assignments to do an RSX SYSGEN
.; on the VAX under VMS. From the VAX-Il/RSX-IlM USER''S GUIDE
.;
.; Modification History:
•;
.; 01-Jul-81 FJN Make sure MAC used from SYSSSYSTEir:
.; 03-Jul-81 FJN Straighten out assignments and
.; make sure utilities used from SYS$SYSTEm
.; 05-Jul-81 FJN Use BIGTRB.TSK on SYSSSYSTEN:
.; 25-Jan-82 ADT/KJC Modify message concerning spooled maps
.; and the MOU/SHARE command for clarity.
.; 08-Jul-82 FJN Ask question re RSX V4.0 SYGGEN to use xxx4.TSK
.; utilities on VAX system disk instead of V3.2 forms.
.; 23-Jul-83 FJN Noved from SYS$MGR_UTIL: to RSXMANAGER account
.; and edited to move distribution utilities and to
.; replace V3.2 stuff by V4.l stuff.
.; 07-Sep-83 FJN Fix text on .SETS commands, define TKL for V4.l
.;
.ENABLE SUBSTITUTIOIN
-i
.; Get KSX target device if not entered as a parameter
•;
.IF Pl EQ "" .ASkS PI Taryet levice name
.;
.; Make sure the device name is ended by a colon
-;
.SETS THMP Pl[<STRLEN>:<STRLEN>]
.IF TEMP NE ":" .SETS Pl Pi+":"
SHOW SYMBOL PI
-;
.; Set default to taruet device
•;
SET DEFAULT 'PI'
•;
.; Assign SY, SYO, LB, and LBO to target aisk
•;
ASN 'Pl'=SY:
ASN SY:=SYO:
ASN 'Pl'=LB:
ASN LB:=LBO:
.;
.; Equates MPO and MP, aiso TKO and TK
.;
ASN MP:=MPO:
ASN TK:=TKO:
.;
.; lr doing RSX V4.0 SYSGEN, use different assigmments for utilities.
,;
```

```
.ASK V4 Doing an RSX-llw V4.0 SYSGEN
.IFI V4 .GO'IO kSX4
•;
.; What follows is specific for V4.l gens
-;
.SETS where "SYSSRSXROOT:[V4lTSKS]"
.GO'TO COMMON
.NSX4:
-i
.; What Eollows is specific for V4.0 gens
-;
.SETS where "SYS$RSXROOT:[V4OTSKS]"
.COMIMON:
•;
.; Assigns equivaience names for utilities kept on VAX system disk(to ailow
.; speedier overlays). Note that these were copied/built from RSX baseline
.; system or RSX system i ibraries ana camnot reference VAX/VmS device and
.; airectory names.
-;
ASN 'where'rKB.TSK=TKB
ASN 'where'TKB.TSK=TKL
ASN 'where'VMR.ISK=VMR
ASN 'where'MAC.TSK=NIAC
ASN 'where'LBR.TSK=LBR
ASN 'where'PIP.TSK=PIP
.;
.; Use EDT from VAX/VMS system disk (native mode) as itself and also
.; as the EDI editor.
•;
ASN SYS$SYSTEM:EDT=EDT
ASN SYS$SYSTEM:EDT=EDI
.;
.; Set process privileges needed to do a SYSGEN
.;
SET PROCESS/PRIVILEGES=(GYSPRV,LOG_IO,CHKRNL,EXQUOTA)
;
; Note that the baseline system NAC and TKB are used. The listings
; and maps cannot be sent to a non-RSX device or to magtape. The maps
; may be put on the target aisk ('P1'). The assemily listings may be
placed on a scratch disk (RLOl/RLO2). Each disk must ie mounted
SHARE'd to allow the printouts to we spooled to the printer:
;
; > MOU/SHARE DL2:LISTINGS
; > MOU/SHARE 'PI'RSXM35
; > SET /UIC=[200,200]
; > @SYSGEN
;
EXIT
```


# AST's for Beginners 

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An AST is an Asynchronous System Trap. An AST is a software interrupt mechanism which ailows a program to recognize an externai event, service the event, and return to the section of the code which was interrupted. The occurrence of the event is random in nature, that is it happens at no particular time and during the execution of any instruction in the program. Several examples of events which can be recognized and serviced by AST's are I/O completion, power failures, timer expiration, and memory parity errors. Many other directives allow the programmer to specify the address of an AS'I service routine.

The AST mechanisin allows a task to behave like a simple operating system. A program can be executing a "backyround" function and be interrupted to work on a more important function just as an operating system would stop running a user's program to handie a request from a device uriver. This interrupt mechanism increases the through-put of a program just as it does for an operating system. Fur example, a simple system is needed to collect and analyze data. One method couid be a two program approach: one to collect the data and one proyram to analyze it. In many cases this could be accomplished by one proyram with increased through-put over the two program approach. This task could perform the data analysis as a "background" function and be interrupted to gather more data from a device when it is ready. Very little time is wasted; the time between data collections is put to good use.

When experimenting with AST's several things must be kept in mind:

- The general purpose registers are not saved by the Executive when an AST is recognized. If you need to use them then you must save and restore them.
- AST execution is a distinguishable task state. The Executive knows the task is servicing an AST.
- An AST can not be interrupted by another AST. The additional

AST's are queued to the task by the executive. Tney are reieasea to the task in FIFO oruer. 'ine de-yueueing of the As's will resume when tne current AsT service routine is exited if A'S' recognition was not uisablec.

- Recognition of AS''s can be disabled. The programmer may not want certain sections of the code to be interrupted sucn as when upciating a common recion shared by several tasks. RSi proviaes this.
- Recognition of As's's can be enablea vy Executive airective.
- A task is returned to the state it was in prior to AST recognition if not altered by the service routine. The service routine may alter the task's state if necessary.
- 'Ihe stack must be cleaned Defore the service routine is exited. The data pushed on to the stack is depencent on the event which trigyered the AST. All data up to but not including the directive status word (DSW) must be popped from the stack.
- Exit from an AST service routine to via Executive directive.

More detailed information on specific ASI's and finer details are available in the Executive keference manual. Asynchronous System Traps are very useful. I encourage all to use this powerful feature of KSX when appropriate to your application.

The following proyram demonstrates the random occurrence of AST's during program execution. Run this progran several times and you will see the adcress of the next instruction to be executed when the program returns from the service routine.

## .TITLE AST

;
; Program to demonstrate the random interruption of a program ; by an Asynchronous System Trap
; Extract necessary Macros
;
.MCALL DIRS,MRKT\$, ULOW\$,ASTXSS,EXITSS
;
; Set up Directive Parameter Blocks
;
MARK: MRKT\$ ,1,2, WRKASFi'
OUTTTY: QIOW\$ IO.WLB,5,5,,,,<OUTMSG,OUTLEN>
;
; Set up local storage

```
;
OUTMSG: .ASCII <12><12><15>/The proyram was interrupted at /
            .AsCII /lucation /
OUTPPC:.BLKB 6.
OUTLEIN = .-OUTMMSG
;
    .EVEr ; Coue must start on word joundary
;
; Start OE Coale
;
START:
        MOV #l,R5 ; Set Luopiny flag
        DIR$ #MARK ; Issue mark Tine
; LOOP UINTIL INTERRUPILD
;
LOOP:
    .REPT 1000. ; Repeat instruction 1000 times
;
;
;
EXIT:
    TST R5
    ; Are we finished
    BEQ EXIT ; YES - Exit
    JiMP LOOP ; LOOP Äyain
    EXIT$S ; Exit Program
;
MRKAST:
    ; Start of Mark Time ASI Service Routine
;
;
;
;
MOV \#OUTPC,RO ; Address to put converted number
MOV 4(SP),Rl ; Get return PC from Stack
MOV #l,R2 ; R2 <> 0 Leave leading zeroes
;
;
;
    CLR R5 ; Clear looping flag
    CLR R5 ; Clear looping flag
;
    Convert Return PC value to Octal ASCII and print
    Task Stack is as follows
    SP+10 Event Flag Mask Word
    SP+6 PS of Task prior to AST
    SP+4 PC of Task prior to AST
    SP+2 Directive Status word
    SP+0 Event Flag Number
    CALL $CBONGG ; Convert binary to Octal ASCII
    DIR$ #OUTTTY ; Output to terminal
```



## Cheap (Free) RSX Networks

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Reported by Joy Weese, DECUS Scribe Service
The "networks" mentioned are actually software mechanisms for point-to-point transfers of files. First, though, the processors must be connected with a wire. This can be done by purchasing a null modem cable and swapping the transmit and receive lines of the two processors or by linking the processors with modems.

There is a problem, known as the MCR (or "huh, what?") loop, with having two processors hooked together when each one thinks the other is a terminal. If one processor sends a syntax error to the other processor (which it thinks is a terminal), the second processor will receive that error message and think it is a syntax error and will send a messaye to the other processor (its terminal). They will rapialy exchange messages until the system pool is arained, which takes a very short time. To solve this problem one of the processors must be made a "slave" when making the physical connection.

The first step in writing the software fur file transfer is to cieate a prograin which the speaker calls V'ri'. This program turns the terminal of one processor into a virtuai terrainal for the other processor. This progian can be used to test for a valia connection between processors.

There are two kincis of interprocessor communications. The first is the "One Siaea" Link wilich has software on only one of the processurs. fhis kind of link can operate only in ASCII mode. Tne "VTT" mode is inherent in the program and it is bootstrappable but there is no error checking. The secona kinu is the "Two siaeu" Link with cooperating software on each end. ABCII and binary mode transfers are possible and error checking can be implemented, but it is not bootstrappable.

There are several "One Sidea" Link packages availabie from the DECUS tapes. "TALK" (DECUS--Spring 82 RSX SIG Tape [352,2], sumaitted by: Bob Turkelson, NASA/Guciard Space Fiight Center) is a MACRO package which features wi-airectional cuata transfers and is configurable for PDP/KSX-llin, VAX/Vins and Signa 9. However, "TALK" requires a dedicated $\operatorname{LL-ll}$ (not known to RSX) and assembly time parameter customization. "XrifTk" (DECUS--Spring ' 81 (updated rail '81) RSX SIG Tape [312,315], sumitted by: Glen Everiart) is written in MACRO and FORTRAN. It claims the ability to co Di-directional data transfers simultaneously. "XMITR" is IAS oriented and may need RSX customization.
"Sivincy" (DECUS--Fail 'y0 RSX SIG rape [301,44], summitted Dy: unknown) is a "Two Sidea" link package written in HACRO. Hultiple files are queued. error checking and recovery are featured. "SNDRCV" is not bi-directional and requires an operator on each end. The speaker's "Two Sided" link package is called "xFR" and is not yet available on DECUS tapes. This MACRO package transfers and preserves attributes on all file types, but it has no RMS file transfers (at present). "VAXNET" (DECUS--Fall '81 RSX SIG Tape [343,51], submitted by: Project Software ana Development, Inc.) is a FORTRAN and MACRO menu-driven package which does communication between the VAX/VMS and the PDP/RSX. It will not do RSX to RSX transfers.

# RSX－11M Taskbuilder Tutorial 

Brian mecartny<br>vigital Equipment Corporation ivashua，Nif<br>jonn Vilandre，Session Chairperson<br>University of minnesota Minneapolis，M

Reported by harc çaffee，DeCUS scribe Service

This session dealt with the use of the TKB utility．In particular tecnniques invoived in using overiays and libraries were discussed．

It＇s not unusual for a program to start out rather small and as time goes on the proyram mushrooms to the point where it uses a suostantial amount of memory which in turn causes an overall slowdown in system performance．The solution to sucn a problem in RSX involves using overlays．The four steps in developiny an overlay structure are to develop the overlay structure，sketch in the total path，isolate transitions，and finally generate the UDL tree．

In aeveloping the overiay structure the first thing to remember is that you can＇t move sideways in the tree．The next thing to remember is not to go overboard on writing separate in your programs．If you do this the processor spenas more time loading and unloading the separate branches than it should with the result being hampered performance．

There are four types of transitions to be isolated：the rout segment，moving down a level，moving sideways across a bounaary， and moving up a level．To move down you use＂－＊（＂，to move sideways use a＂，＂，and moving up requires a＂）＂．For example you might have a structure that looks like $A-*(B-*(C, D), E)$ ．Here $A$ is the root segment，$B$ and $E$ are separate branches，and $C$ and $D$ are down from B．C anc D lie Desicie each other．In an ODL file the formatting is similar to that of MACRO－ll．You always need at least a ．ROOT and a ．END command．TKB support two types of loading mechanisms：autoload and manual load．The＊signifies the use of auto load．If you use an ODL file you use the $/ \mathrm{mp}$ switch on the input file when you taskbuild（ $\mathrm{A}=\mathrm{A} / \mathrm{MP}$ ）．This switch TKB to look for an ODL file named＂A＂and name the output file＂A＂．When you use this switch you cio not use the＂＂switch to get options；you will autonatically get options when you specify a ODL file．

You can imayine that in a long progran the ODL file coula be quite complicated and cumbersome. To alieviate tmis prublea you use the .FCTR command. We might say for example:

|  | . RUO'i' | A-* (BFCTR, E) |
| :---: | :---: | :---: |
| BFCTR | . FCTR | B-* (C, D) |
|  | . END |  |

This does precisely the same thing as the previous example except we have used aultiple lines to define the ODL file.

Another feature of overiaying is path loading. by this we mean that ali the modules in a particular segment are autoloaded when one of the mocules is cailed. dowever, this may not reaily be necessary. By removing the "*" you eliminate the autoload. for example:
-ROOT A-(B-* (C, D), *
. END
In this example module $B$ is not autoloadea with the rest of the moduies. It is also possible to load cata segments in an ODL file. Another feature is the ability to create two indepencient overlay trees, which are calied co-trees. An example of a co-tree ODL is:

$$
\begin{aligned}
& \text {. ROOT A-* }(B-*(C, D), E), F C S-*(O P E N, C L O S E) ~ \\
& \text {.END }
\end{aligned}
$$

Here we nave useu the FCS library as a co-tree.
It is also possible to use $T K B$ to access commons. A common allows you to share ciata or cocie between different tasks. Switches which you use are -HD, PI, -PI, LI, CO. Aiso the LI and CO switcnes specify whether you want to access a common or a library. The first step in accessing a common is to built the common. In MACRO-1I the .PSECT directive is used and in Fortran the BLOCK DATA statement is used. You then compile the common and then you build it with TKB. Since it is not a task you must specify the -HD switch. You should also specify Stack=0 in the options. For further details look at the TKB manual. To access the common from a Fortran program you sue a COMMON statement. When you taskbuild in the options sections specify RESCOM=[Comuon name]. You then install the common and then run the task. In RSX-11M the conmon must be in it's own partition. This is not the case for $\mathrm{N}+$.

There is also the capability for device commons within TKB. These are built essentially the same as a library and they allow Fortran access to a device. These may also be used with the cINT\$. directive.

TKB also allows access to object libraries. The rationale for coing this is that $T K B$ is more efficient in fetching object files out of a library. 'line procedure is to compile the files and then create a library and install the modules into the library. In TKB you specify the name of the iibrary foilowed $D y$ the LB switch.

Other points of interest, especially in fortran, are the following options which can enhance TKB performance:

ACTifIL $=n$ number of files simultaneously open
EXTSC'T $=n$ section name
Firmber $=n$ size of Fift buffer
STACK = n stack size
UNITS $=n$ number of logical units
MAXBUF $=n$ number of files in laryest record which you can read or write to

There are several features winich mas. In particular the $/ \mathrm{MU}$ switch separates read only and reaci-write sections and the /FD switch separates I ana L space tasks. i+ also supports libraries which run in supervisor mocie.

Factors which will affect ThB performance are:
i. The table size estimator
2. Piacement of tie work file
3. The memory size rikB can work in
4. Use of libiaries

There are other defaults which can change Thi performance however you should proceed with caution.

# New Queue Manager Features and How to Use Them in RSX-11M/M-PLUS 

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Reported by Marc Caffee, DECUS Scribe Service
During this session several of the features which appeared in RSX-1lim V4.0 and RSX-llim-PLUS are presented. Before we look at these features it might be helpful to explain what the queue manager ( (MG) does and what is its relationship the despooler (LPP). As an illustrative example consicier an office manager and the employees. Essentially, the manager finds out what neeas to be done and then yets one of the office workers to perform the task. In general the queue manager is not unlike the office manager and LPp can be likenea to the employees. In order to better unaerstand just how the queue manager goes about its work we will look at some of the available switches and options and some pitfalis in usiny then.

One of the premier areas of confusion is whether to use a jobswitch or fileswitch. It should first be mentioned that a job is merely a group of files. As an example suppose jou want two copies of afile printed. If you use the co: 2 ( MCK ) jowswitch and request the file to be cieleted you will only get one copy of the file. However, if you use this switch as a file switch the file is subaitted twice to the printer and subsequentiy deieted.

Features of the queue manager which will be covered incluce the ability to establish an input spooler, sharea spooling, subiaission notification, naming options, and task build options.

To set up an input spooler it is first necessary to install $\$ C R P$. The next step is to create an input queue and finally you initialize the processor. One of the avaliaile switches will allow you to specify another terminal for console output.

By using the /SP/SHR (MCR) switches you can nave shared spooling. There are, however several rules to remember:

1. The terminal camot oe attached (urg will attach the terminal when a job is coming).
2. The terminal cannot we logged in.
3. Tnere must be an existing queue.
4. Spool a console terminal in startup comand, prior to changing the UIC.

Once the terminal is spoolea as sharea, you can log on, and other tasks can attach to it.

Using the print or submit commands will cause a subaission notification on your terminal. ro suppress this message use the /NM switch.

Job numbers are now 3 digits long and range from 1-999. Also processor names now match their queue names.

There are now task buila options whicii aliow you to cnange QMGBLD.BLD and LPPBLD.BLD. By changing LMGbLD.BLD the location and name of the queue file can be chanyea. Also the jow attributes can be cnanyed. Finally there are LA50, LAl00, and Livol options in RSX-llif V4.1 and RSX-Ilm-PLUS V2.1. By changiny LPPBLD.BLD you can define delete checining, change the automatic deletion of certain files, and vary form wicth settings. Also in V4.1 and V2.l the LA50, LA100, and LNOL options are available in addition to the ability to do forif feeds at the end of a job.

It is aiso possible to write your own despooler. The executive uirectives which will help you do chis are BRDis, ASTX\$S, DSARS, RCVDS, STOPS, RCST\$, WTSES, WTLOS, SDAT\$, and USTP\$. QMG manager houules to de used incluce diGSYN and FPRIV. The first step in writing a despooler is to initialize the despooler. To do this you must inave a corresponding yueue, an instailed despooler task, and an associated aevice. When the despooler is initialized the lug will send a startup to the despooler, activate the despooler task, enter the despooler into the symbiotic control block, and attach the device (except where shared despooling is specified).

Some details which you should remember are always slave the despooler task and build the despooler with UMGSYM. Also, you may allow the despooler to ve nomprivileged. It is also recommended that you include a message handier and that you inciude lots of comments.

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Battle Creek, inI 49016The following pages contain an up to date KwIC cross referenceof all the multi-Tasker articles since August 1980. The may andJune issues of 1980 containea a similar index for the preceaingissues.

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## The DeVIAS Letter



## Section Two

I am continually amazed at the magnitude of the effort which can result from a "minor inconvenience" imposed by major suppliers of computer equipment.

For example, the necessity of retask-building to go from one release of an operating system to the next is obviously a huge effort on the part of the supplier. But what about the one thousand odd sites? Is it any less of an effort for a customer with over 500 unique programs, over 10,000 modules, almost 2,000 command files and over 3 million lines of code. My department is involved in such an effort in upgrading (finally) from RSX-llD version 6.2 to IAS V3.l.

We were forced to abandon the simultaneous upgrade from Fortran 44 to Fortran 77 due to dramatic differences in the OTS routines and other undocumented differences.

I hope to provide a blow by blow description of the resultant "smooth transition" this Fall (the project is scheduled to take six months for 12 sites (PDP ll/70's and ll/45's).

Is this a scheme to persuade PDP users to downgrade to a VAX to avoid retask-building between releases?

## Contributions

The DeVIAS Letter needs contribution in order to continue as an effective medium for exchange of information regarding IAS.

Contributions may be submitted in any form you wish. Originals on $8 \frac{1}{2} \times 11$ paper are preferred. However, even photocopies of relevant match-book covers would be appreciated.

Send all contributions to:
Ontario Hydro
700 University Avenue
Toronto, Ontario
nepartment of Radiation Therafy Universitts of Femmsulvania Fonm 410 - 133 South 36th Street Fhimadel.fina, Fenmsulumia 1.91 .04 6 Janmary 1984
nlear tas sig Member,
Haffy New Year. There's a vers sood chance that, it. will be a sreat year for Jas fans. Ansome runima JAS on a fro 350 ? $\quad$ have only heard on one ferson truins. How about on a miero-it?

Mr. Hudsom, [iata and Research Services, in Enosand has noted a bus in usins larse FORTFAN direct access files. He traced it to a difference in the was an 1./44 exerntes a juIV instrmetion compared with an 11/60. He was ruming his apolication on an $11 / 60$ and the same code failed on the 11/AA. Foth processors set, the $U$ bit, on overflow, but the $11 / 60$ leaves the oridimal arsuments umanased, the 11./44 doesrit, The IAS code misses somewhere, The sussested workaround: Use the FSX SYSIIE to huild the task, FSX rever uses FIS. This farasrafh is my memory of the event, last, month and the acouracs is not suarranteed. I mention it. to alert those of gou havins similiar problems to call me.

Which brimss us a sore point. Ms mailims ardiress, If soll wish to send me mail with a hish vrobabilits of delivery use my for box:
R.F. Curley
F. O. Box 322

Flourt.own, F'A 19031-0322
If you send a fackase by UF'S the FO Box won't. work, Use the adoress of my office at, the tor of this letter. U.S. Mail packases to the above address cause me froblems if there is ro one in the office to recejve them (once in a while). The Fost office leaves a littile yeljow slif and I must pick it up at the main fost office, a parkins and aceess froblef. Fo Not, Ever semid mil to me at the old address of 3400 Spruce Street, $I$ still hear stories of returned and miscins mail.

And when you call, please use 215-662-3083 (my office), ME secretars, linda Michael, is very good at, tiking messases. Filease tell her what you want/need from me. It. is unnecessarily expensive for me to call sou back iust, to find out that I med to do some homework first, then call sou back asain. Tharks.

While t'm pickins bones, flease trop me a note when son find an ari interestins or irritetins feature of TAS. Feperialus it sourve found a workaroumt. I'd like to share it, Also, please send me a cofs of sour SFF's. T've started sending them in asain with very rewarding results (that, J can't scill yet), Flesse use sour SFE's when sou have a problem or hus, It is UFFY helpful to all of us. And, COMFI.ATN when צou are riot, satisafied with the answer.

A recent contribution to me blackhoerd certoons (bu e student who affreciated anod humor):

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What, j.s i.t? The ariswer: Salome, Salimeg over the seven C's No fair sasins bad words uritil צou've made a cont.ribution!
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 write subroutines that do rieat, stouff Fuen $t$ do! Which remindis mey next, issue I've sot, orie to include, And makins a romtribution ss a subroutine is a vers preci:3e was of doins it, even if the Enslish part is sketchug the compoter fart, is exactio risht, Arid who ceres if we uriderstand it, just, as loris as our Fiffol. does! Flesse semin me some soodies, as Johri lummmond Esus, Ariuthinis thet. is printinhe!

Hawmy New Yeary
Fonert F. Curles

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Mr. Drummond
Ontario Hydro
700 University Avenue
Toronto, Ontario
CANADA, M5G 1X6

Heerlen,
21 th december 1983
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Dear Mr. Drummond,
We here with like to inform you about the latest SPR's we have sent io DEC. Some of these problems have been fixed at DSM and the adapted sources are sent with the SPR's.
The nature of the problems is such that they should be solved in the forthcoming release of IAS V3.2.
Sincerely,
J.L.C. P1asman
Afd. Systeem Technieken DSM
Postbus 600
6160 MJ GELEEN

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SOFTWARE PERFORMANCE REPORT


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SOFTWARE PERFORMANCE REPORT

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[^0]:    * The underbar key is the shift of the hyphen.

