

DX11-B

RESPONDER
MD-11-DZDXI-A

EP-DZDXI-A-DL-A
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The microfiche card displays a grid of 100 frames, arranged in 10 rows and 10 columns. Each frame contains a small, high-contrast image of a document page, likely a technical manual or report. The text in the frames is too small to be legible, but the layout suggests a structured document with various sections and diagrams. The frames are separated by thin white lines, and the overall appearance is that of a standard microfiche card used for data storage and retrieval.

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IDENTIFICATION

PRODUCT NAME: NEW DX11-B RESPONDER
PRODUCT CODE: MAINDEC-11-DZDXI-A-D
RELEASE DATE: JULY 1976
MAINTAINER: DIAGNOSTIC ENGINEERING

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1.0 GENERAL DESCRIPTION

THIS SYSTEM TEST PROGRAM EXERCISES THE INTERFACE BETWEEN THE PDP-11 AND AN IBM 360/370 COMMUNICATING VIA THE DX11-B CONTROL UNIT. THE PROGRAM EMULATES AN IBM CRT (2260) AND ITS CONTROL UNIT (2848) COMMUNICATING OVER EITHER A MULTIPLEXER OR SELECTOR CHANNEL. THE 360/370 EXERCISES THE INTERFACE BY RUNNING STANDARD IBM DIAGNOSTICS DESIGNED TO TEST THE 2260/2848; FRIEND OR THE 2848 RESPONDER. UP TO EIGHT 2260'S MAY BE EMULATED SIMULTANEOUSLY BY THE PROGRAM.

BASICALLY THE SYSTEM TEST PROGRAM COLLECTS THE TEST PARAMETERS NEEDED VIA A QUESTION AND RESPONSE TUTORIAL METHOD; VALIDATES THE PARAMETERS AND THEN INITIALIZES THE SYSTEM. AFTER THE SYSTEM HAS BEEN INITIALIZED THE OPERATOR IS THEN REQUIRED TO START THE TEST BY TYPING "R" AND THEN THE 360/370 BEGINS TO TEST A 2260/2848. THE SYSTEM TEST PROGRAM ONLY RECOGNIZES BASIC ERRORS; SUCH AS, PARITY ERROR, ILLEGAL DEVICE ADDRESS, ETC., WITH THE 360 DIAGNOSTIC TESTING FOR MORE DETAILED ERRORS; SUCH AS, TIMING PROBLEMS, SEQUENCING ERRORS, ETC.

THIS PROGRAM COMPLETELY REPLACES AND OBSOLETES MD-11-DZDXC.

2.0 REQUIREMENTS

2.1 EQUIPMENT

- A. PDP-11 COMPUTER WITH A MINIMUM OF 8K OF MEMORY.
- B. DX11-B 360/370 INTERFACE OPTION.
- C. ONE CONSOLE TELETYPE OR EQUIVALENT.

2.2 STORAGE

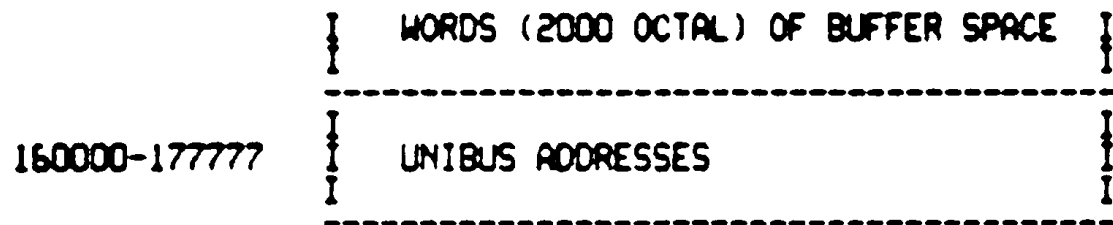
THE TEST PROGRAM LOADS INTO 4K OF MEMORY AND REQUIRES AT LEAST ANOTHER 4K FOR DATA BUFFERS. WITH 4K OF MEMORY FOR DATA BUFFERS, UP TO SIX DEVICES (6) MAY BE EMULATED. TO EMULATE EIGHT 2260/2848 DEVICES 8K OF MEMORY FOR DATA BUFFERS IS REQUIRED.

2.3 STORAGE MAP

THE FOLLOWING MAP ILLUSTRATES THE USAGE OF MEMORY BY THE DX11-B SYSTEM TEST PROGRAM.

C O R E M A P

0-777	INTERRUPT VECTORS (500 WORDS)
1000-1777	DX11-B TEST PROGRAM (4K WORDS)
X0-X777	SPW TABLE (256 WORDS)
X1000-X1777	TUMBLE TABLE (256 WORDS)
X2000-X2777	DUPLICATE TUMBLE TABLE (256 WORDS)
X3000-X3377	DST TABLE (128 WORDS)
X3400-X3475	SOFTWARE DEVICE STATUS TABLE (DEV 0) (31 WORDS)
X3476-X4437	INPUT BUFFER (DEV 0) (241 WORDS)
X4440-X5377	OUTPUT/DISPLAY BUFFER (DEV 0) (240 WORDS)
X5400-X5475	SOFTWARE DEVICE STATUS TABLE (DEV 1) (31 WORDS)
X5476-X6437	INPUT BUFFER (DEV 1) (241 WORDS)
X6440-X7377	OUTPUT/DISPLAY BUFFER (DEV 1) (240 WORDS)
THE ABOVE SOFTWARE BUFFER LAYOUT (DEVICE STATUS TABLE, INPUT BUFFER + OUTPUT BUFFER) WILL BE REPEATED FOR EACH DEVICE SPECIFIED (UP TO 8). EACH DEVICE EMULATED REQUIRES 512	



NOTE -- "X" IS DETERMINED BY THE BUFFER RELOCATION FACTOR INPUTTED AT SYSTEM CONFIGURATION TIME. THE DEFAULT VALUE OF "X" IS 20000. "X" IS ALWAYS A PHYSICAL ADDRESS.

3.0 LOADING PROCEDURE

THE STANDARD PROCEDURE FOR LOADING ABSOLUTE BINARY TAPES IS TO BE USED.

	STARTING ADDRESS FOR ABSOLUTE LOADER
4K	017500
8K	037500
12K	057500
16K	077500
20K	117500
24K	137500
28K	157500

4.0 START UP PROCEDURE

4.1 CONTROL SWITCH SETTINGS -- NONE

4.2 STARTING ADDRESSES

1000 OR 200 NORMAL STARTING ADDRESS. FOR THE FIRST TIME AFTER LOADING ONLY, THE PROGRAM REQUESTS OPERATOR TO ENTER TEST PARAMETERS. EACH SUCESSIVE RESTART USES THE PARAMETERS WHICH HAVE BEEN PREVIOUSLY ENTERED.

1002 RESTART ADDRESS WHICH REQUESTS OPERATOR TO ENTER TEST PARAMETERS AGAIN.

NOTE: AT ANY TIME WHILE THE PROGRAM IS RUNNING, A CONTROL P (1P) TYPED ON THE TTY KEYBOARD WILL ALSO REQUEST THE OPERATOR TO REENTER THE TEST PARAMETERS.

4.3 PROGRAM AND/OR OPERATOR ACTION

4.3.1 INITIAL PROGRAM START

1. LOAD PROGRAM INTO MEMORY USING ABSOLUTE LOADER.
2. LOAD ADDRESS 200.
3. PRESS START
4. THE PROGRAM WILL TYPE OUT "DX11-B 2848 SYSTEM TEST PROGRAM".
5. THE SYSTEM NOW REQUESTS THE OPERATOR TO ENTER THE PARAMETERS NECESSARY TO RUN THE TEST.

4.3.2 ENTERING TEST PARAMETERS

BEFORE ANY TESTS MAY BE RUN OR WHENEVER A CHANGE IN PARAMETERS IS DESIRED, THE OPERATOR WILL BE REQUIRED TO ENTER ALL THE TEST PARAMETERS. THE ENTERING OF THE PARAMETERS IS DONE VIA THE CONSOLE TELETYPE IN RESPONSE TO A SERIES OF QUESTIONS.

4.3.2.1 GENERAL RULES FOR ENTERING PARAMETERS

- A. ALL PARAMETERS MUST BE DELIMITED BY A CARRIAGE RETURN "(C/R)".
- B. IF A TYPING ERROR IS DETECTED BEFORE ENTERING THE C/R, IT MAY BE CORRECTED BY:
 1. USING RUBOUT(S) TO DELETE THE LAST CHARACTER(S)
 2. HITTING CONTROL-U (↑U) TO DELETE THE ENTIRE ENTRY
- C. TO SELECT THE DEFAULT PARAMETER ENTRY, TYPE CARRIAGE RETURN (C/R) ONLY.
- D. IF THE PROGRAM DETECTS AN ERROR IN A PARAMETER IT WILL REPEAT THE QUESTION AGAIN AND REQUIRE THE OPERATOR TO REENTER THE PARAMETER.

4.3.2.2 PARAMETER DEFINITION

"UNIBUS ADDRESS -OCTAL-"

REQUESTS USER TO ENTER ADDRESS WHERE THE DX RESIDES ON THE UNIBUS. THIS MUST BE A 6 DIGIT OCTAL NUMBER BETWEEN 176200 AND 177700.

DEFAULT UNIBUS ADDRESS = 176200

"VECTOR ADDRESS -OCTAL-"

REQUESTS USER TO ENTER THE VECTOR ADDRESS FOR THE DX AS A 3 DIGIT OCTAL NUMBER BETWEEN 300 AND 770.

DEFAULT VECTOR ADDRESS = 300

"DEVICE ADDRESSES (XX,XX) -HEX-"

REQUESTS THE USER TO ENTER THE 360 CHANNEL ADDRESS(ES) OF THE 2260(S) TO BE EMULATED BY THE TEST. IF MORE THAN ONE DEVICE IS TO EMULATED, THEN THE USER ENTERS IN THE RANGE OF ADDRESSES TO BE EMULATED: SUCH AS, "A0 A3"
--THIS INDICATES THAT UNITS A0, A1, A2, AND A3 CAN BE USED IN THE TEST. THE UNIT ADDRESSES ARE TO BE ENTERED IN HEX BETWEEN D0 AND FF. IF A RANGE OF DEVICES IS GIVEN, THERE CAN NOT BE MORE THAN 8 TOTAL.

DEFAULT DEVICE ADDRESS = 10,10

"CHANNEL TYPE (M OR S)"

REQUESTS THE USER TO INDICATE WHAT TYPE OF 360 CHANNEL THE DX IS INTERFACED TO: M = MULTIPLEXER CHANNEL, S = SELECTOR CHANNEL.

DEFAULT CHANNEL = S, SELECTOR CHANNEL

"MEMORY MANAGEMENT (Y OR N)"

REQUESTS THE USER TO INDICATE WHETHER THE PROGRAM IS TO USE THE MEMORY MANAGEMENT OPTION.
Y = YES, N = NO

DEFAULT OPTION = N, DO NOT USE MEMORY MANAGEMENT

"BUFFER RELOCATION, IF SPECIFIED - IN EVEN ,000'S -OCTAL-"

REQUESTS THE PHYSICAL ADDRESS OF WHERE THE DX FIRMWARE BUFFERS (TUMBLE TABLE, SPW + DST) AND SOFTWARE DEVICE BUFFERS ARE TO RESIDE. THE RELOCATION ADDRESS IS ENTERED IN OCTAL THOUSANDS, AND MUST BE ON A 2000 BYTE ADDRESS BOUNDARY. EG: PHYSICAL ADDRESS 100000 IS ENTERED AS 100.

NOTE: THE BUFFER CANNOT BE CLOSER THAN 24000(8) TO ANY 20000 BOUNDARY OR TO THE I/O PAGE. THE DX IS NOT CAPABLE OF HAVING THESE BUFFERS CROSS A 20000 BOUNDARY.
IT IS POSSIBLE TO OVERLAY THE ABSOLUTE LOADER WHICH RESIDES IN THE HIGHEST AVAILABLE 4K(10) OF THE FIRST 28K OF MEMORY.

DEFAULT BUFFER ADDRESS = 20 (20000)

"FRIEND (F) OR 2848 DIAG (D)"

REQUESTS THE USER TO INDICATE WHAT TYPE OF TEST WILL BE RUN ON THE 360; F = IBM'S FRIEND OR D = THE 2848 RESPONDER.

DEFAULT OPTION = F -- FRIEND

NOTE -- IF THE 2848 RESPONDER WAS SELECTED, NO MORE PARAMETERS ARE NEEDED, SO THE SYSTEM WILL BE INITIALIZED AND CONTROL PASSED TO THE MONITOR. SEE MONITOR COMMANDS 4.4.

"SEPARATE I-O BUFFERS (Y OR N)"

REQUESTS THE USER TO INDICATE WHETHER SEPARATE INPUT AND OUTPUT BUFFER SHOULD BE MAINTAINED FOR EACH CRT UNIT EMULATED. SEPARATE INPUT/OUTPUT BUFFERS ALLOW THE TRANSMISSION OF THE SAME DATA PATTERN TO THE 360/370 INDEPENDENT OF WHAT DATA IS RECEIVED.

THIS IS USEFULL IN DETERMINING THE CAUSE TO BAD DATA BEING TRANSMITTED.

NOTE -- MOST TESTS USING 'FRIEND' WILL NOT UTILIZE SEPARATE I/O BUFFERS. THESE ARE ONLY FOR SPECIAL SITUATIONS AS MENTIONED ABOVE.

DEFAULT OPTION = N, NO USE THE SAME I-O BUFFER

NOTE -- IF THE SAME I-O BUFFER WAS SPECIFIED, NO MORE PARAMETERS ARE NEEDED, SO THE SYSTEM WILL BE INITIALIZED AND CONTROL PASSED TO THE MONITOR. SEE MONITOR COMMANDS 4.4.

"OUTPUT BUFFER FILL CHARACTER -HEX-"

REQUESTS THE USER TO ENTER THE CHARACTER WHICH IS USED TO FILL THE OUTPUT BUFFER. THIS CHARACTER IS ENTERED IN HEX (00 - FF).

DEFAULT FILL CHARACTER = 40, AN EBCDIC BLANK

NOW ALL TEST PARAMETERS HAVE BEEN ENTERED AND THE SYSTEM WILL BE INITIALIZED AND CONTROL WILL BE PASSED TO THE MONITOR.

4.3.3 SYSTEM INITIALIZATION

AFTER THE TEST PARAMETERS HAVE BEEN ENTERED THE SYSTEM IS INITIALIZED AND CONTROL PASSED TO THE MONITOR. BEFORE ANY COMMUNICATIONS MAY BE CONDUCTED TO THE 360 THE DX WILL NEED TO BE ENABLED VIA THE RUN "R" COMMAND. SEE SECTION 4.4 FOR MORE INFORMATION CONCERNING THIS AND OTHER MONITOR COMMANDS.

4.4 MONITOR COMMANDS

AFTER THE TEST PARAMETERS HAVE BEEN SUCCESSFULLY ENTERED, THE SYSTEM IS CONFIGURED AND INITIALIZED, THEN CONTROL IS PASSED TO THE MONITOR. ONCE IN THE MONITOR THE OPERATOR IS FREE TO ISSUE ANY COMMAND LISTED BELOW.

NOTE -- THE OPERATOR MUST ENABLE THE DX (RUN COMMAND) BEFORE ANY TESTS MAY BE PERFORMED WITH THE 360/370.

4.4.1 GENERAL RULES FOR ENTERING MONITOR COMMANDS

- A. ALL COMMANDS MUST BE DELIMITED BY A CARRIAGE RETURN "(C/R)"
- B. IF A TYPING ERROR IS DETECTED BEFORE ENTERING THE C/R, IT MAY BE CORRECTED BY:
 - 1. USING RUBOUT(S) TO DELETE THE LAST CHARACTER(S).
 - 2. TYPING CONTROL-U (↑U) TO DELETE THE ENTIRE LINE.
- C. IF A USER WISHES TO ABORT A COMMAND, SUCH AS DUMPING DATA TO THE TELETYPE CONSOLE, HE DOES SO BY TYPING CONTROL-C (↑C).
- D. CONTROL-S (↑S) SIGNALS THAT CONSOLE OUTPUT SHOULD BE TEMPORARILY SUSPENDED.
- E. CONTROL-Q (↑Q) IS USED TO RESUME CONSOLE OUTPUT AFTER IT HAS BEEN STOPPED VIA A CONTROL-S.
- F. THE MONITOR MODE IS DENOTED BY THE ASTERICK (*) IN PRINT POSITION 1.
- G. IF AN ERROR IS DETECTED IN THE COMMAND BY THE PROGRAM, IT WILL PRINT A QUESTION MARK (?).
- H. IF THE OPERATOR TRIES TO ENTER DATA WHILE A COMMAND IS CURRENTLY ACTIVE OR HE OVERFLOWS THE INPUT BUFFER (64 CHARS) THE SYSTEM WILL PRINT A BACKSLASH (\) AND DELETE THE ENTIRE LINE.
- I. TYPING CTL-P (↑P) CAUSES THE SYSTEM TO BE REINITIALIZED AND NEW TEST PARAMETERS REQUESTED.

4.4.2 DESCRIPTION OF MONITOR COMMANDS

R -- ENABLE THE DX FOR TESTING - RUN COMMAND

THE RUN COMMAND DOES THE FOLLOWING:

- 1. INITIALIZES THE DX
- 2. CLEARS ALL TUMBLE TABLE ENTRIES.
- 3. ENABLES THE DX BY SETTING THE APPROPRIATE BITS IN DXCS.

S -- DISABLE THE DX - STOP COMMAND

THE STOP COMMAND ALLOWS THE USER TO DISABLE THE DX AFTER A SPECIFIC EVENT. THIS MAY EITHER BE IMMEDIATELY, AFTER AN INITIAL SELECTION SEQUENCE, AFTER A DATA TRANSFER, AFTER AN ENDING SEQUENCE, OR ON A PARITY ERROR.

THE FORMS OF THE STOP COMMAND ARE:

- S(C/R) -- STOP IMMEDIATELY
- SI(C/R) -- STOP AFTER NEXT INITIAL SELECTION SEQUENCE
- SD(C/R) -- STOP AFTER NEXT DATA TRANSFER COMPLETION
- SE(C/R) -- STOP AFTER NEXT ENDING SEQUENCE
- SP(C/R) -- STOP ON NEXT PARITY ERROR

AFTER THE CONDITIONS OF STOP ARE MET, THE DX WILL BE DIS-
ABLED. TYPE "R" TO CONTINUE.
THE FOLLOWING WILL BE PRINTED ON THE CONSOLE
TELETYPE:

"CURRENT DEVICE -- XX"	THE CURRENT DEVICE ADDRESS IN HEX
"XXXXXX"	THE DXDS IN OCTAL - PROBABLY ZERO
"XXXXXX"	THE DXCA IN OCTAL
"XXXXXX"	THE DXCS IN OCTAL
"XXXXXX"	THE DXOS IS OCTAL
"XXXXXX"	THE DXBA IN OCTAL
"XXXXXX"	THE DXBC IN OCTAL
"XXXXXX"	THE DXMO IN OCTAL
"XXXXXX"	THE DXMI IN OCTAL
"XXXXXX"	THE DXCB IN OCTAL
"XXXXXX"	THE DXND IN OCTAL
"XXXXXX"	THE DXES1 IN OCTAL
"XXXXXX"	THE DXMOB IN OCTAL
"XXXXXX"	THE DXES2 IN OCTAL

D -- DUMP COMMAND

THE DUMP COMMAND ALLOWS THE USER TO DUMP VARIOUS DATA
BUFFERS, TABLES OR CORE LOCATIONS ON THE CONSOLE TELETYPE
A VARIETY OF FORMATS. THE FOLLOWING DESCRIBES THE
SYNTAXES OF THE DUMP COMMAND:

DTT,O DUMP TUMBLE TABLE IN OCTAL
DTT,H DUMP TUMBLE TABLE IN HEX

THE DUMP TUMBLE TABLE COMMAND REFERENCES
A DUPLICATE TUMBLE TABLE MAINTAINED
EXCLUSIVELY FOR THIS FUNCTION. THE TUMBLE
TABLE IS DUMPED IN REVERSE CHRONOLOGICAL
ORDER AND PRODUCES THE FOLLOWING REPORT:

XXXXXX	TT2 -- LAST OPERATION
XXXXXX	TT1 -- LAST OPERATION
XXXXXX	TT2 -- PREVIOUS T/T ENTRY
XXXXXX	TT1 -- PREVIOUS T/T ENTRY
ETC	

DIN,O,XX	DUMP INPUT BUFFER FOR DEVICE XX IN OCTAL
DIN,H,XX	DUMP INPUT BUFFER FOR DEVICE XX IN HEX
DIN,E,XX	DUMP INPUT BUFFER FOR DEVICE XX IN EBCDIC
DIN,A,XX	DUMP INPUT BUFFER FOR DEVICE XX IN ASCII
DOT,O,XX	DUMP OUTPUT BUFFER FOR DEVICE XX IN OCTAL
DOT,H,XX	DUMP OUTPUT BUFFER FOR DEVICE XX IN HEX
DOT,E,XX	DUMP OUTPUT BUFFER FOR DEVICE XX IN EBCDIC
DOT,A,XX	DUMP OUTPUT BUFFER FOR DEVICE XX IN ASCII

DSSSSSS,EEEEEE,0 DUMP BETWEEN GIVEN LIMITS IN OCTAL
 DSSSSSS,EEEEEE,H DUMP BETWEEN GIVEN LIMITS IN HEX
 DSSSSSS,EEEEEE,E DUMP BETWEEN GIVEN LIMITS IN EBCDIC
 DSSSSSS,EEEEEE,A DUMP BETWEEN GIVEN LIMITS IN ASCII

NOTE -- XX IS THE DEVICE ADDRESS IN HEX ; IF NOT SPECIFIED,
 WILL DEFAULT TO 1ST DEVICE (CRT) # IN THE DEVICE TABLE.
 SSSSSS IS THE STARTING MEMORY ADDRESS IN OCTAL
 EEEEEEE IS THE ENDING MEMORY ADDRESS IN OCTAL

F -- FILL COMMAND

THE FILL COMMAND ALLOWS THE USER TO FILL THE INPUT OR OUT-
 PUT FOR A DEVICE WITH A SPECIFIC DATA PATTERN. THE FOLLOWING
 DESCRIBES THE SYNTAX FOR THE FILL COMMAND.

FIN,YY,XX FILL INPUT BUFFER FOR DEVICE XX WITH YY
 FOT,YY,XX FILL OUTPUT BUFFER FOR DEVICE XX WITH YY

WHERE:

XX = THE DEVICE ADDRESS IN HEX
 YY = THE FILL CHARACTER IN HEX

H -- HELP COMMAND

THE HELP COMMAND PRINTS OUT A SYNOPSIS OF THE
 MONITOR COMMANDS AND CONSOLE CONTROL CHARACTERS
 AVAILABLE FOR OPERATING THE DX11-B SYSTEM TEST
 PROGRAM. THE SYNTAX OF THE HELP COMMAND IS:

H PRINT OUT HELP MESSAGE

I -- INPUT COMMAND

THE INPUT COMMAND ALLOWS THE USER TO INPUT DATA FOR A
 PARTICULAR CRT AND SEND IT TO THE 360, IN THE SAME MANNER
 AS IF HE WERE ACTUALLY ON A 2260. THE INPUT COMMAND IS
 ONLY VALID WHEN THE IBM 2848 DIAGNOSTICS ARE BEING RUN.
 THE SYNTAX OF THE INPUT COMMAND IS:

IXX,D---D

WHERE:

XX IS THE DEVICE ADDRESS IN HEX

D---D IS THE DATA TO BE SENT TO THE 360. THE DATA WILL
 BE CONVERTED TO EBCDIC BEFORE BEING TRANSMITTED TO
 THE 360.

E -- ENABLE A DX-11 DEVICE ADDRESS

THE ENABLE COMMAND TURNS THE DEVICE INDICATED IN THE OPERAND
 TO AN ON-LINE STATUS. A DEVICE ADDRESS ONLY BECOMES OFF-
 LINE VIA THE "K" COMMAND. THE DEVICE ADDRESS MUST BE ENTERED
 IN HEX AND BE WITHIN THE LIMITS SPECIFIED BY THE TEST
 PARAMETERS. THE SYNTAX OF THE ENABLE COMMAND IS:

EXX ENABLE DEVICE XX

K -- DISABLE DX11-B DEVICE ADDRESS

THE KILL COMMAND SETS THE DEVICE INDICATED TO AN OFF-LINE STATUS. THE DEVICE ADDRESS ENTERED MUST BE IN HEX AND BE WITHIN THE LIMITS SPECIFIED BY THE TEST PARAMETERS. A DEVICE MAY ONLY BE ENABLED AGAIN VIA THE "E" COMMAND. THE SYNTAX OF THE KILL COMMAND IS:

KXX DISABLE DEVICE XX

A -- ACCESS AND DISPLAY LOCATIONS (QUICK LOOK + CHANGE)

THE ACCESS COMMAND ALLOWS THE USER TO DISPLAY AND ALTER MEMORY LOCATIONS WHILE THE PROGRAM IS RUNNING, AN ON-LINE ODT. THE ACCESS COMMAND SHOULD BE USED WITH EXTREME CAUTION. WHEN THE USER ENTERS THE ADDRESS TO BE ACCESSED, IN OCTAL, THE PROGRAM RESPONDS BY PRINTING THE CONTENTS OF THE REFERENCED LOCATION IN OCTAL ON THE CONSOLE TELETYPE. THE OPERATOR MAY THEN:

- A. CHANGE THE CONTENTS OF THE LOCATION BY TYPING IN THE NEW CONTENTS IN OCTAL, DELIMITED BY A (C/R). THE SYSTEM WILL THEN OPEN THE NEXT LOCATION AND DISPLAY ITS CONTENTS.
- B. TYPE A (C/R) ONLY. THIS WILL NOT AFFECT THE CONTENTS OF THE CURRENT LOCATION. THE SYSTEM WILL OPEN THE NEXT LOCATION AND DISPLAY ITS CONTENTS.
- C. TYPE (/) SLASH FOLLOWED BY A (C/R) TO ESCAPE TO THE MONITOR.

THE SYNTAX OF THE ACCESS COMMAND IS:

AYYYYY ACCESS + DISPLAY LOCATION YYYYY

5.0 OPERATING PROCEDURE

REFER TO SECTION 4.4 "MONITOR COMMANDS" FOR DETAILS.

SEE MAINTENANCE MANUAL EK-DX11B-MM-002 FOR PROCEDURES FOR OPERATING THE IBM SYSTEM.

IN FRIEND MODE, THE FOLLOWING IBM COMMANDS ARE VALID;

COMMAND		DESCRIPTION
OCTAL	HEX	
00	00	TEST I/O
01	01	WRITE FULL BUFFER
02	02	*READ MANUAL INPUT
03	03	NO OPERATION
04	04	SENSE
05	05	WRITE LINE ADDRESS

06	06	READ FULL BUFFER
07	07	ERASE
12	0A	*READ SHORT MANUAL INPUT

*DATA IN THE OUTPUT BUFFER IS ONLY TRANSMITTED ONCE FOR THESE COMMANDS.

6.0 ERRORS

6.1 ERROR HALTS

THERE ARE ONLY TWO CONDITIONS (MEMORY TIME-OUT AND MEMORY MANAGEMENT ERROR) WHICH WILL CAUSE THE PROGRAM TO HALT OUTSIDE OF THE TRAP CATCHER. BOTH ERRORS ARE ACCOMPANIED WITH A DESCRIPTIVE MESSAGE RELATING THE CAUSE OF THE ERROR. RECOVERY FROM ANY SYSTEM HALT REQUIRES THE OPERATOR TO RESTART THE PROGRAM AT LOCATION 200. SEE ERROR MESSAGES FOR DETAILS.

6.2 DX ERRORS

UPON RECEIPT OF AN ILLEGAL DX CONDITION (INVALID DEVICE ADDRESS, INVALID DX COMMAND, NON EXISTENT MEMORY ERROR) THE SYSTEM WILL PRINT A DESCRIPTIVE ERROR MESSAGE AND DISABLE THE DX. THE USER MAY THEN EXAMINE THE STATE OF THE DX. NOTE THAT THE DX MUST BE ENABLED BEFORE MORE TESTS CAN BE PERFORMED ON THE 360/370 (RUN COMMAND). AFTER THE DX HAS BEEN DISABLED THE FOLLOWING WILL BE PRINTED ON THE CONSOLE TELETYPE:

"CURRENT DEVICE -- XX"	THE CURRENT DEVICE ADDRESS IN HEX
"XXXXXX"	THE DXDS IN OCTAL -- PROBABLY ZERO
"XXXXXX"	THE DXCS IN OCTAL
"XXXXXX"	THE DXOS IN OCTAL
"XXXXXX"	THE DXBA IN OCTAL
"XXXXXX"	THE DXBC IN OCTAL
"XXXXXX"	THE DXMO IN OCTAL
"XXXXXX"	THE DXMI IN OCTAL
"XXXXXX"	THE DXCB IN OCTAL
"XXXXXX"	THE DXND IN OCTAL
"XXXXXX"	THE DXES1 IN OCTAL
"XXXXXX"	THE DXMOB IN OCTAL
"XXXXXX"	THE DXES2 IN OCTAL

NOTE -- THE DX WILL NOW BE IN A DISABLE STATE REQUIRING THE USER TO ENABLE THE DX VIA THE RUN "R" COMMAND BEFORE COMMUNICATIONS TO THE 360 CAN RESUME.

6.3 ERROR MESSAGES AND SUGGESTED CORRECTIVE ACTIONS

"MEMORY TIME OUT"

THE MEMORY TIME OUT ERROR INDICATES A TRAP WAS EXECUTED THRU LOCATION 4. THE SYSTEM HALTS AFTER THIS ERROR. THE MEMORY TIME OUT ERROR NORMALLY DENOTES THAT AN ILLEGAL ADDRESS WAS REFERENCED AND

THE SYSTEM SHOULD PROBABLY BE RECONFIGURED.

"MEMORY MANAGEMENT ERROR"

THIS ERROR INDICATES A TRAP WAS EXECUTED THRU LOCATION 250, THE MEMORY MANAGEMENT TRAP VECTOR. THE SYSTEM WILL HALT AFTER REPORTING THE ERROR CONDITION.

"ILLEGAL DEVICE NUMBER"

THIS ERROR INDICATES THAT A TUMBLE TABLE ENTRY WAS MADE WHICH CONTAINED A DEVICE ADDRESS OUTSIDE THE VALID DEVICE ADDRESSES SPECIFIED BY THE TEST PARAMETERS. NOTE -- THIS CONDITION WILL NOT OCCUR ON A SYSTEM RESET FROM THE 360. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

"INVALID DX COMMAND"

THIS ERROR INDICATES THAT AN INVALID COMMAND WAS DETECTED FROM THE 360. THIS ERROR CAN ONLY OCCUR ON AN INITIAL SELECTION SEQUENCE. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

"NON EX-MEM ERROR"

THIS ERROR INDICATES THAT A NON-EXISTENT MEMORY ERROR WAS DETECTED IN A TUMBLE TABLE FROM THE DX. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

"PARITY ERROR"

THIS ERROR INDICATES THAT A PARITY ERROR WAS DETECTED BY THE DX. TO STOP THE DX WHEN A PARITY ERROR IS DETECTED, THE USER SHOULD CONSULT THE "STOP" COMMAND.

7.0 RESTRICTIONS
SEE MEMORY REQUIREMENTS (SECTION 2.2)

7.1 MULTIPLE DEVICE ADDRESSES

ONLY 8 DEVICE ADDRESSES MAY BE EXERCISED SIMULTANEOUSLY OVER THE DX. ALL THE DEVICE ADDRESSES MUST BE CONTIGUOUS.

X
REM
B.O

X
PROGRAM DESCRIPTION

PURPOSE

THE PURPOSE OF THIS PROGRAM IS TO GIVE INSIGHT
ON FUNCTIONALITY OF THE HARDWARE AND TO GIVE CREDENCE
TO THE FIRMWARE DESIGN. IT WILL, BY DEFAULT, PROVE
ON "WHICH SIDE OF THE FENCE" A PROBLEM LIES-
SOFTWARE OR HARDWARE, DEC OR IBM.

THE FOLLOWING IS A DESCRIPTION OF THE PROGRAMMING TECHNIQUES USED-
IT IS BROKEN DOWN BY THE NEAREST DISCRIPTIVE ROUTINE-

-----KEYBOARD & PRINTER I/O -----

MSG: THIS ROUTINE PACKS THE TYPE OUT MESSAGE IN BUFFER AREA -
LOOKS TO SEE IF PRINTER IS BUSY - IF NOT, PRINTS AND
RESTORES BUFFER AREA UNTIL MESSAGE IS COMPLETE.

IF BUSY, IT PACKS BUFFER AREA UNTIL FULL, WAITING FOR
THE OTHER PRINTABLE TASK TO COMPLETE.

THIS APPROACH PROHIBITS MESSAGE INTERWEAVING. USES PROUT:

PROUT: THIS ROUTINE SENDS DATA TO PRINTER BASED UPON TTY FLAG
IS BUSY OR NOT.

TKIN: THIS ROUTINE ACCEPTS CHARACTERS FROM KEYBOARD AND STUFFS
THEM AWAY IN TBUF, BUT FIRST, IT CHECKS FOR CERTAIN CON-
TROL CHARACTERS.

↑P - JUMP TO RESTART TO RESELECT PARAMETERS.

↑C - WHEN COMMAND (TCMACT) ACTIVE = SET ABORT
FLAG (TCMDAB)

↑C - WHEN COMMAND (TCMACT) NOT ACTIVE = PRINT \\
& RESET BUFFER PTR.

A C/R DELIMITS TTY COMMAND - TCMACT IS SET - NOW IF YOU
CONTINUE TYPING - TCMACT BEING SET WILL NOW THROW AWAY
THOSE CHARACTERS.

-----MONITOR PARAMETER SETUP -----

SYSINT: THIS ROUTINE CLEARS THE THE WORLD, SETS UP TTY KEYBOARD
& PRINTER VECTOR AREAS.

SETS UP MEMORY TIME OUT & MEMORY MANAGEMENT ERROR VECTOR
AREAS.

CLEARS OUT SYSTEM BUFFER AREA & SETS UP TTY BUFFER POINTERS.

----GETS DX ADDRESS - CHECKS FOR LIMITS SAVES IT IN UNADDR:

----GETS DX VECTOR - DITTO

GETS DEVICE ADDRESS IN HEX - ACCEPTS RANGE OF DEVICE
ADDRESSES MUST NOT EXCEED 8 - SEPARATED BY A COMMA

SAVES START DEV ADD IN SDEV
SAVES END DEV ADD IN EDEV

----CHECKS FOR LEGAL TERMINATOR IE. C/R

----GETS CHANNEL TYPE M OR S

----GETS ANSWER WHETHER MEMORY MANAGEMENT? Y OR N

IF YES, SET UP VECTOR 4 AND TEST FOR EXISTANCE OF MEMORY
MANAGEMENT.

----GET BUFFER RELOCATION IN ,000'S (THOUSANDS)

* CHECKS FOR BOUNDARY 20000 OR GREATER

* CHECKS FOR MULTIPLE OF 2000

* CHECKS TO SEE IF NUMBER IS VALID WITHIN MEMORY MANAGE-
MENT AND COMPARES WHETHER M/M WAS SPECIFIED.

----GET TEST TYPE - FRIEND OR 2848 - STORE IN TSTTYP: - IF
FRIEND ASK NEXT QUESTION, IF 2848 JUMP TO INIT:

----SEPARATE I/O BUFFERS? Y OR N
STORE IN IOBUF:
IF Y ASK

----FILL CHARACTER IN HEX
SAVE IN FILLCH

-----MONITOR SETUP SUBROUTINES-----

NONM: NO MEMORY MANAGEMENT AVAILABLE.

MMERR: MEMORY MANAGEMENT TRAP OUT ROUTINE
CLEAR WORLD
TYPE OUT ERROR MESSAGE
HALT

INITRT: PRINTS MESSAGE - WAITS FOR INPUT - GETS IT OR IF IT IS
A C/R - DEFAULTS.

COTB: GOBBLES CHARACTERS FROM INPUT BUFFER AREA - CONVERTS TO
OCTAL AND SAVES RESULT IN R3 - THIS ROUTINE DOES NO
OTHER CHECKING THE CODE FOLLOWING UNIT EXAMINE R3 FOR
VALIDITY.

CHTB: GOBBLES CHARACTERS FROM INPUT BUFFER AREA CONVERTS HEX #
TO OCTAL AND SAVES RESULT. STORES AWAY TERMINATOR IN R4
THE TERMINATOR SHOULD BE EITHER A C/R OR A COMMA.

-----PROGRAM INITIALIZATION-----

INIT: SET UP MEMORY TIME OUT TRAP
----SET UP DX ADDRESS TABLE. SET UP VECTOR ADDRESS WITH
DXISR. WAS BUFFER RELOCATION SPECIFIED - IF NOT START
AT 20000.

----TEST FOR MEMORY MANAGEMENT.
----IF YES - SET UP MEMORY MANAGEMENT REGISTERS AND ENABLE
MEMORY MANAGEMENT.

----SET UP SPW TABLE
LOAD DXOS WITH BUFFER OFFSET (DEFAULT = 20000)
CALCULATE ADDRESS OF DST TABLE - SAVE AT DSTOFF

----SET UP SPW TABLE - MOVE UCHK FOR INVALID DEVICE #'S
MOVE DST ADDRESS TO VALID DEVICE #'S

SPW TABLE = 400(8) WORDS.

----CLR TUMBLE TABLE & DUPLICATE TUMBLE TABLE.

TT = 400(8) WORDS

DTT = 400(8) WORDS

- SET UP DST TABLE
FIRST 11. BYTE LOCATIONS FILL IN WITH VALID COMMANDS.
REMAINDER DST = UCHK = 2
DST = 128. WORDS = 256. BYTES
- SET UP FILL CHARACTER
- COMPUTE MAX NUMBER OF DEVICES +1
SAVE AT MAXDEV:
DEVCON = FIRST DEVICE -1
- START SETTING UP DEVICE BUFFERS
SAVE ADDRESS AT SDEVTB
MAKE THE FIRST DEVICE = 0 IN THIS TABLE
CLEAR DEVICE STATUS BUFFER TABLE & INPUT BUFFER
- CREATE & SAVE ADDRESS OF INPUT/DISPLAY BUFFER IN DEVICE
BUFFER AREA.
CREATE & SAVE ADDRESS OF OUTPUT/DISPLAY BUFFER IN DEVICE
BUFFER AREA.
- FILL OUTPUT/DISPLAY BUFFER WITH FILL CHARACTER
NOW CHECK IF ALL DEVICES HAVE HAD THEIR DEV. CE STATUS
BUFFER TABLES GENERATED - IF NOT, REPEAT INT130: THRU
INT150:
- REMEMBER MEMORY MANAGEMENT HAS BEEN TURNED ON-
- CREATE EXTENDED ADDRESS BITS AND SAVE AT XADDR: SET
FIRST TIME THRU FLAG - QUESTION/ANSWERS WILL ONLY BE
GENERATED IF LA 1002 & START. OR HITTING ↑S ON TTY KEYBOARD

-----THE EXEC: SYSTEM EXECUTIVE/BACKGROUND -----
(A WAIT ROUTINE)

EXEC: CLR SYSTEM FLAGS

- ANY COMMANDS TO EXECUTE? IF YES GO TO EXEC20. DID THE
DX ABORT AN OPERATION - IF NOT SPIN HERE

----ALWAYS COME HERE AFTER TELETYPE INPUT HAS SET TCMACT -
THIS ROUTINE DISPATCHES YOU TO THE COMMAND TYPED IN - IF
NOT AN ACCEPTABLE SYSTEM COMMAND = ? RETURN TO EXEC.
(DISPATCH)

---TYPICAL DX COMMANDS---
(ENTERED VIA TTY KEYBOARD)

RUN DX COMMAND

RUN: CHECK IF DX IS ENABLED -
IF YES, TYPE ? AND (BELL)--RETURN TO EXEC AND
WAIT FOR ANOTHER TTY COMMAND.

IF NO, CONTINUE
RETURN TO EXEC.

CLR DXCS
INC DXCS - GO

CLR DEVICE STATUS BUFFER TABLE
(SCMD
SLCMD
SSENSE (NOT SCURS, SINTB, SOUBF, SONLF)
SSTAT
SBUFA
SRBYTC
SRORD
SMINS)

DO THIS FOR ALL DEVICE STATUS BUFFER TABLES (BASED ON
MAXDEV:)

CLR DXACT, CHDCHF, DXABFL

CLR TUMBLE TABLE & DUPLICATE TUMBLE TABLE
SET EXTENDED ADDRESS BITS IN DXCS

CHECK FOR CHANNEL TYPE

IF SELECTOR CHANNEL SET BUSY ENABLE IN DXCS

SET INTERRUPT ENABLE & ONLINE IN DXCS

RETURN TO EXEC

STOP DX COMMAND

- STOP: PICK UP NEXT TTY INPUT CHARACTER FOR THE MODE.
WHAT IS IT?
- C/R = CRUNCH DX, CONVERT AND PRINT CURRENT DEVICE #
IN HEX, PRINT 13 DX REGISTERS CONTENTS.
CLR ABORT FLAG (DXABFL), CLR DONE
RESET DX, SET GO, RETURN TO EXEC.
- D = SET THE STOP FLAG (DXSTPF), TEST WHETHER STOP HAS
TAKEN PLACE, IF NOT WAIT UNTIL DXSTPF HAS BEEN
CLEARED (TYPICALLY THE PCHEND: ROUTINE WILL CLEAR
DXSTPF (DXISR:)), DISABLE DX, RETURN TO EXEC
- E = SAME AS D EXCEPT (TYPICALLY PESEND: OR
PCHEND: ROUTINES WILL CLEAR DXSTPF (DXISR:))
- I = SAME AS D EXCEPT (TYPICALLY PCHIS: ROUTINE
WILL CLEAR DXSTPF (DXISR:))

ANY OTHER CHARACTER = AN ILLEGAL CHARACTER

DUMP COMMAND

DUMP: PICK UP THE NEXT SEQUENCE OF OCTAL NUMBERS OR NEXT CHARACTER
FROM TTY INPUT BUFFER AREA.

(GLIMIT:) 1ST CHECK IF THEY ARE OCTAL NUMBERS. IF YES, (SAVE IT); IF
NOT, DETERMINE IF IT IS AN "I" "O" OR "T".
IF NOT ONE OF THESE - TYPE ERROR MESSAGE

(SAVE IT) OCTAL NUMBERS, 1ST ADDRESS GIVEN = SADDR
2ND ADDRESS GIVEN = EADDR.

IF "T" -CHECK FOR 2ND T - CREATE STARTING ADDRESS
OF DUPLICATE IT (TTPTR +1000)
(SAVE) DTT2 = SADDR

IF "I" - NOW CHECK FOR N - CREATE STARTING & ENDING ADDRESSES
OF DEVICE 0 INPUT BUFFER TABLE
SADDR (DEV 0) = SADDR
SADDR + 481. = EADDR

IF "O" - NOW CHECK FOR T - CREATE STARTING AND ENDING

ADDRESSES OF DEVICE 0 OUTPUT BUFFER TABLE
 SOUTB (DEV0) = SADDR
 SADDR + 479. = EADDR

NOW SET UP DMPADR: TO CONTAIN THE ADDRESS OF THE
 CORRECT DUMP ROUTINE (IE ASCII DUMP, EBCDIC, HEX, OCTAL)

CHECK TO SEE IF IT IS A TT DUMP - IF YES, DUMP DTT
 IN REVERSE - USES ADDRESS IN DMPADR. CONTINUES DUMPING
 (PRINTING) UNTIL BEGIN OF DTT IS SEEN.

IF NOT A TT DUMP - CHECK FOR A DEVICE # SPECIFIED - IF
 NOT JUST DUMP DEFAULTED LIMITS GET THE DEVICE #, CRUNCH THE
 CONTENTS OF SADDR & EADDR TO POINT TO THE PROPER DEVICE
 # SPECIFIED.

CONVERT AND DUMP IT, STOPPING @EADDR
 RETURN TO EXEC.; LOOKING FOR MORE COMMANDS TO EXECUTE.

FILL COMMAND

FILL: PICK UP CHARACTERS FROM TTY INPUT BUFFER AREA - PERFORMS
 VERY SIMILAR TO THE DUMP COMMAND EXCEPT IF FILLS AREA WITH THE
 SPECIFIED FILL CHARACTER (FILLCH)

USE ONLY THOSE FILL COMMANDS AS SPECIFIED IN THE TEXT - ANY
 OTHERS MAY OBLITERATE THE CORE.

BASICALLY THIS IS USED TO FILL THE OUTPUT OR INPUT BUFFER AREA
 WITH FILL CHARACTER (FILLCH)

ACCESS COMMAND

ACCESS: OPENS CORE LOCATION, ALLOWING IT TO BE MODIFIED WITH NEW CONTENTS.
 A "/" RETURNS YOU TO THE EXEC, A C/R OPENS NEXT LOCATION ETC.
 -VERY SIMILAR TO "OOT" -

ENABLE DEVICE

ENABLE: GETS THE TYPED DEVICE # IN HEX
 CLEARS THAT DEVICES STATUS TABLE
 CLR SSENSE, CLR SONLF
 RETURN TO EXEC

KILL DEVICE

KILL: GETS THE TYPED DEVICE # IN HEX
 MOVES A "1" INTO SONLF
 MOVES A UNIT CHECK INTO THE SPW TABLE

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RETURN TO EXEC.

INPUT COMMAND

INPUT: CHECK FOR FRIEND OR 2848? - 2848 ONLY GET DEVICE #
IN HEX FROM TTY INPUT BUFFER.

PUT THE START CHARACTER IN DEVICE BUFFER AREA (SMI=112)
SAVE DATA LOCATION (SMINS)
INC CURSOR POSITION
CHECK FOR END OF SCREEN (SCURS=478.) IF YES, PUT EOM
(EOM=152) IN THE BUFFER AREA, INC CURSOR POSITION, QUEUE
A READ REQUEST (SRDRQ)

PUSH STACK (CREATE PHONEY INTERRUPT)
JUMP DXEXEC

-----TYPICAL TT1 (TUMBLE TABLE) ENTRIES-----
(THESE SERVICE ROUTINES ARE SELECTED BY THE DXISR
ROUTINE WHEN THE TUMBLE TABLE ENTRY (TT1=DXDS) IS EXAMINED.)

SYSTEM RESET

PSYSRT: CLEAR DEVICE STATUS BUFFER TABLE. SETUP DISPLAY BUFFER
AREA WITH FILL CHAR.
DO THIS FOR ALL DEVICES
CLR ACTIVE FLAGS, CMD CHAINING FLAG (DXACT & CMDCHF)
CLR CUBUSY IN DXCS
PROCESS NEXT ENTRY IN TT
IF NO MORE TT ENTRIES - GO TO DXEXEC.

SELECTIVE RESET

PSELRT: CLR DEVICE STATUS BUFFER TABLE
FOR THAT DEVICE + SENSE
IT IS A SEL RESET ISSUED AGAINST THE CURRENT ACTIVE DEVICE.
PROCESS ANY MORE TT ENTRIES THEN GO TO DXEXEC.

INTERFACE DISCONNECT:

PINDSC: IF DEVICE WAS ACTIVE, ITS DEVICE STATUS TABLE WILL BE
CLEARED - IF NOT ACTIVE, IGNORE CMD.

IF ACTIVE - QUEUE CE! DE IN SCMD

(TYPICALLY IBM WILL INTERFACE DISCONNECT A DEVICE EVEN
THO THE DEVICE WAS NOT ACTIVE)

IF ACTIVE - CHECK FOR CMDCHF: & DXACT: FOR THAT PARTICULAR
DEVICE - IF YES, CLR BOTH FLAGS - ONLY ONE DEVICE AT A TIME
CAN HAVE CMD CHAINING AND/OR DX ACTIVE SET.

IF NO MORE TT ENTRIES - GO TO DXEXEC.

STATUS ACCEPT

PESENT: WAS LAST CMD A WRITE? IF SO, FORMAT THE DISPLAY (DISCTL)

WAS ATTN ACCEPTED? - IF YES, SET SRDRQ (READ MANUAL
INPUT REQUEST)
IF NO, CONTINUE
CLR OUT SLCMD (LAST CMD)(SET ONLY ON A WRITE)
CLR DXACT DXACTIVE FLAG
CLR DEVICE STATUS BUFFER TABLE
TEST FOR CMDCHN (TT1)(DXDS) - IF YES, SAVE DEVICE # IN
IN CMDCHF (ONLY ONE DEVICE AT A TIME CAN
CMD CHAIN)

WAS A SE SPECIFIED? (STOP ON ENDING SEQ) - IF YES, CRUNCH
DX - IF NO, AND NO MORE TT ENTRIES GO TO
DXEXEC

NON-EXISTANT MEMORY - FATAL ERROR

PNXM: STOP THE DX FROM INTERRUPTING
SET ABORT FLAG
EXIT FROM DXISR - GO TO MONITOR WAIT STATE(EXEC).
(DO NOT PASS THRU DXEXEC ROUTINE - JUST ABORT)

PARITY ERROR

PPARER: WAS STOP ON PARITY ERROR SPECIFIED?
THE PROGRAM (PARSTP: =0) HAS BEEN PRESET TO YES
IF YES - CRUNCH DX
IF NO (PARSTP: =>0) QUEUE A UNIT CHK TO SSTAT (STATUS WORD)
RETURN TO DXISR AND CONTINUE CHECKING TT1

EVERYTHING OK UP TO THIS POINT
CHANNEL INITIATED SELECTION SEQUENCE

PCHIS: WAS A SI (STOP ON ISS) SPECIFIED?
IF YES, CRUNCH DX
CMDREJ? YES, IS DEVICE ONLINE?
NO, SET INTREQ IN SSENSE
CMDCHF? IF YES, CLR CMDCHF.
ANY MORE TT ENTRIES? - IF NO, GO TO DXEXEC

CMDREJ? YES, IS DEVICE ON LINE?
YES, TEST PARITY ERROR
IF NOT, MUST BE ILLEGAL CMD - SET BUS OUT IN SSENSE
IF YES, SET SCMDRJ (COMMAND REJECT) IN SSENSE

CMDCHF? YES, CLR CMDCHF
ANYMORE TT ENTRIES, NO, GO TO DXEXEC

CMDREJ? NO, THEN PROCESS CMD (TT2 CONTAINS CMD)

IS THIS A TIO CMD? IF YES, IGNORE, CHECK CMDCHF ETC,
ANYMORE TT? NO? GO TO DXEXEC

IS THIS A NOP CMD? IF YES, IGNORE, CHECK CMDCHF ETC,
TT ENTRIES?, NO GO TO DXEXEC

IS THIS A VALID CMD? NO - ABORT DX(DXAB:)...EXIT FROM DXISR &
RETURN TO EXEC:
YES - QUEUE CMD (TT2) TO SCMD

IS CMDCHF SET? YES, CLR CMDCHF
ANYMORE TT ENTRIES, NO? GO TO DXEXEC

CHANNEL END, PREPARE ENDING SEQUENCE RESPONSE

PCHEND: CLR DXACT

WAS STOP ON DATA TRANSFER DONE? YES, STOP DX
NO, QUEUE CEDE TO SCMD
SUBTRACT DXBYTE COUNT (DXBC) FROM SRBYTC
WAS THERE A PARITY ERROR? IF YES,
QUEUE EQPCHK TO SSENSE (EQPCHK = 20)

(LOOP) ANYMORE TT ENTRIES? NO, GO TO DXEXEC

CONTROL UNIT END

PCUEND: CLR DXACT

USED TO KEEP TRACK OF REMAINING BYTE COUNT (SRBYTC)
AND TO KEEP TRACK OF CURRENT BUFFER POINTER (MULTIPLEXER CHANNEL)
JUMP TO PCHEND:

--- DXISR (DX11B INTERRUPT SERVICE ROUTINE) ---

THE DX SHOULD MAKE ENTRIES IN TT - INTERRUPTS VECTORING
THRU WHEN PSW IS < DX11B

DXISR: CHECK IF ZERO TT ENTRY UPON INTERRUPT
IF ZERO - ASSUME TT ENTRY HAS ALREADY BEEN PROCESSED -
RETURN FROM INTERRUPT

IF NON-ZERO, CLEAR "DONE" (DXCS) FOR EVERY TT ENTRY
- SAVE FIRST TT ENTRY IN DUPLICATE TT (DTT1) & TTT1.
SAVE SECOND TT ENTRY IN DUPLICATE TT (DTT2) & TTT2.
CLR BOTH TT ENTRIES TO SIGNIFY THAT THEY WERE PROCESSED.

NOTE: TTT1 CONTAINS CONTENTS OF DXDS...TTT2 CONTAINS CONTENTS
OF DXCA.

PICK UP DTT2 AND CHECK FOR VALID DEVICE # (TTT2=DXCA)

THE ORDER IN WHICH THE FIRST TUMBLE TABLE ENTRY IS PROCESSED
IS IMPORTANT. CHECK FIRST FOR SYSTEM RESET, PARITY ERRORS,
ETC. THEN CHECK FOR CHANNEL INITIATED SEQUENCE, CHANNEL END,
CONTROL UNIT END. (PERFORM ACCORDING TO TTT1 (DXDS))

- * CHECK FOR A SYSRST IN TTT1 (DXDS)
IF YES, GO TO SYSTEM RESET (PSYSRT:)
- * SELECTIVE RESET? (DXDS)
IF YES, GO TO PSELRT:
- * CHECK FOR INTERFACE DISCONNECT? (DXDS)
IF YES, GO TO PINOSC:
- * NON-EXISTANT MEMORY? (DXDS)
IF YES, GO TO PNXM:
- * STATUS ACCEPTED? (DXDS)
IF YES, GO TO PESEND:
- * PARITY ERROR? (DXDS)
IF YES, GO TO PPARER:
- * CHANNEL INITIATED SEQUENCE? (DXDS)
IF YES, GO TO TCHIS: (EVERYTHING OK UP TO THIS POINT).
- * CHANNEL END? (DXDS)
IF YES, GO TO TCHEND:
- * CONTROL UNIT END? (DXDS)
IF YES, GO TO TCUEND:
- * INITIAL SELECTION SEQUENCE REJECT? (DXDS)
NO? IGNORE ENTRY...TREAT AS STACK STATUS
GET NEXT TT ENTRY AND DO REST OF ABOVE..... IF, HOWEVER,
INITIAL SELECTION SEQ WAS REJECTED, ENTER A QUEUE CONTROL
UNIT END TO 360 (QUEUE A CONTROL UNIT END(OCUE=10) TO SCMD OF PROPER DEVICE
STATUS BUFFER TABLE)
-YOU WILL STAY IN THIS SECTION OF CODE UNTIL ALL TT ENTRIES
HAVE BEEN PROCESSED. WHEN THERE ARE NO MORE TT ENTRIES TO
PROCESSJUMP TO DXEXEC:.

---DXEXEC: OVERVIEW (CMD DISPATCH SECTION
 OF THE DXISR) ---

DXISR HAS THE PRIORITY LEVEL AT 7 PREVENTING ANY MORE INTERRUPTS.
 - IT HAS PROCESSED ALL THE TT ENTRIES BEFORE GETTING INTO THIS CODE

REMEMBER; THROUGHOUT THE DXISR INTERRUPT SERVICE ROUTINE,
 AS A RESULT OF SERVICING TT ENTRIES, THE PROGRAM HAS
 BEEN SETTING OR PUTTING SPECIFIC #'S IN THE DEVICE'S
 STATUS BUFFER AREA. THESE COMMANDS OR WHATEVER WERE
 BEING QUEUED FOR DXEXEC: PROCESSING. HOPEFULLY, AS THE TT
 WAS SERVICED SOME OF THESE WERE CANCELLED OR CHANGED TO
 REFLECT THE TRUE STATUS THAT MUST BE PRESENTED TO THE 360
 CHANNEL. (I KNOW THAT MAY BE DIFFICULT TO REMEMBER). WELL,
 NOW IS THE TIME TO PROCESS THESE QUEUED COMMANDS.
 YOU CAN EXIT FROM THE DXISR: BY SEVERAL PATHS; EXECUTING
 A COMMAND, SEND "ATTENTION", COMMAND CHAINING, OR A
 SYSTEM RESET, INTERFACE DISCONNECT, ETC..

THE DXEXEC: ROUTINE FIRST DETERMINES WHETHER THE CHANNEL
 WAS SELECTOR OR MULTIPLEXER (CHTYPE = "M" OR "S")

TYPICAL SELECTOR COMMANDS (FOR EACH DEVICE #)

WRITE FULL BUFFER	(SCMD = 1)
READ MANUAL INPUT	(SCMD = 2)
ENDING SEQUENCE	(SCMD = 3)
SENSE COMMAND	(SCMD = 4)
WRITE LINE ADDRESS	(SCMD = 5)
READ FULL BUFFER	(SCMD = 6)
ERASE COMMAND	(SCMD = 7)
CONTROL UNIT END	(SCMD = 10)
SEND ATTN TO 360	(SCMD = 11)
READ SHURT MANUAL INPUT	(SCMD = 12)

TYPICAL MULTIPLEXER COMMANDS (FOR EACH DEVICE #)

WRITE FULL BUFFER	(SCMD = 1)
READ MANUAL INPUT	(SCMD = 2)
ENDING SEQUENCE	(SCMD = 3)
SENSE COMMAND	(SCMD = 4)
WRITE LINE ADDRESS	(SCMD = 5)
READ FULL BUFFER	(SCMD = 6)
ERASE COMMAND	(SCMD = 7)

CONTROL UNIT END (SCMD =10)
SEND ATTENTION (SCMD =11)
READ SHORT MANUAL INPUT (SCMD =12)

-----SELECTOR/MULTIPLEXER COMMAND DESCRIPTION -----

----- SELECTOR CHANNEL -----

SEX: IS THERE ANY COMMANDS TO EXECUTE (PER DEVICE)? IF NO, CHECK FOR COMMAND CHAINING; IF YES, EXIT FROM THE DXISR - WAIT FOR THE INTERRUPT (REMEMBER, YOU MUST EXIT IN ORDER TO DROP THE PROCESSOR LEVEL). RESULTANT DXISR INTERRUPT WILL PROCESS NEW TT ENTRIES.

IF CMDCHF = 0 CHECK TO SEE OF THE ATTENTION FLAG (SRDRQ) FOR THAT DEVICE IS SET. IF YES, QUEUE A "SEND ATTENTION" (SCMD=11). IF NO, RETURN TO DXEXEC AN REPEAT FOR NEXT DEVICE - REPEAT UNTIL ALL DEVICES HAVE BEEN SERVICED BEFORE EXITING FROM DXISR.

IF THERE WAS A COMMAND TO EXECUTE (SCMD=XX); GO TO THAT ROUTINE SPECIFIED BY THE COMMAND. WHEN COMPLETE...EXIT FROM DXISR

-----DESCRIPTION OF COMMAND ROUTINES (SELECTOR)-----

WRITE LINE ADDRESS
WRITE FULL BUFFER

SWRITE: SET UP THE ADDRESS OF INPUT BUFFER AREA (SINBF) INTO DXBA
SUBTRACT PHYSICAL OFFSET
 . SET BYTE COUNT IN DXBC
 . SET DEVICE ADDRESS IN DXCA
 . SAVE COMMAND (SLCMD (----- SCMD)
 . CLR SSENSE
 . SET DEV ACTIVE FLAG (DXACT)
 . SET INPUT FUNCTION & GO IN DXCS
 . EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

THE SAVING OF SLCMD SIGNIFIES TO THE PRESENT ENDING SEQUENCE (PESEND) THAT IT MUST FORMAT THE DISPLAY (DISCTL)

READ COMMAND (READ FULL BUFFER)

SREAD: SET UP THE ADDRESS OF THE OUTPUT BUFFER AREA (SOUTB) INTO DXBA. SUBTRACT PHYSICAL OFFSET.
 . SET BYTE COUNT IN DXBC
 . SET DEVICE ADDRESS IN DXCA
 . CLR SSENSE
 . SET DEV ACTIVE FLAG (DXACT)

- . SET OUTPUT FUNCTION & GO IN DXCS
- . EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

READ MANUAL INPUT
READ SHORT MANUAL INPUT

SSPMI: IS IT FRIEND? IF YES, TREAT AS READ FULL BUFFER
(SREAD:)

DID YOU SPECIFY A READ REQUEST? NO? ASSUME THE
360 GAVE AN UNSOLICITATED REQUEST (POLL) AND SEND BACK
AN ENDING SEQUENCE (ESEQ:)

IF READ REQUEST WAS SET-PROCEED -
CLR SFRDQ
SAVE LAST COMMAND
SET UP STARTING ADDRESS - MOVE SMINS TO DXBA
SUBTRACT PHYSICAL OFFSET FROM DXBA
CALCULATE BYTE COUNT AND SET DXBC

IF BYTE COUNT IS ERRONEOUS - JUST SEND AN ENDING SEQUENCE
COMPUTE DEVICE ADDRESS AND SET DXCA
CLR SSENSE
SET DEVICE ACTIVE FLAG (DXACT)
SET OUTPUT FUNCTION AND GO IN DXCS
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

PRESENT ENDING STATUS TO CHANNEL

ESEQ: QUEUE CE & DE TO SSTAT
CALCULATE DEVICE ADDRESS AND SET DXCA

CHECK FOR UNIT CHECK BIT SET. IF YES, QUEUE SSTAT WITH
UNIT CHECK ONLY

IF NO, MOVE SSTAT TO DXOS
SET STATUS FUNCTION & GO TO DXCS
SET DEVICE ACTIVE FLAG (DXACT)
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

PRESENT CONTROL UNIT END

CONLINE: QUEUE A CONTROL UNIT TO SSTAT
CALCULATE DEVICE ADDRESS AND SET DXCA
CHECK FOR UNIT CHECK BIT SET
IF YES, QUEUE SSTAT WITH UNIT CHECK ONLY
IF NO, MOVE SSTAT TO DXOS
SET STATUS FUNCTION & GO TO DXCS
SET DEVICE ACTIVE FLAG (DXACT)
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

ERASE COMMAND

ERASCM: MOVE AN EBCDIC SPACE THROUGHOUT OUTPUT DATA BUFFER (SOUTB)
CLEAR CURSOR POSITION (SCURS)
CLEAR SSENSE
QUEUE A CE & DE TO SCMD (CRUNCH WHATEVER WAS IN SCMD)

DO AN ENDING SEQUENCE - (ESEQ:)

SENSE COMMAND

SENSECM: MOVE THE ADDRESS OF THE SENSE BYTE (SSENSE) TO DXBA
 COMPUTE DEVICE ADDRESS AND SET DXCA
 SET UP TO SEND ONE BYTE TO DXBC
 SET DEVICE ACTIVE FLAG (DXACT)
 EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

----- MULTIPLEXER CHANNEL -----

MEX: IS COMMAND CHAINING SPECIFIED? (CMDCHF) IF YES, EXIT FROM
 DXISR TO ALLOW PSM = 0. IF NO, PICK UP LAST DEVICE ADDRESS
 THAT HAS A COMMAND EXECUTED - 'HAS IT BEEN EXECUTED?' (TYPICALLY
 SYSTEM RESET, SELECTIVE RESET, INTERFACE DISCONNECT,
 STATUS ACCEPTED, CHANNEL END, OR CONTROL UNIT END WILL
 TERMINATE DXACT IN A COMMAND SEQUENCE)

GO TO DEVICE AND FIND OUT IF THERE IS A JOB TO DO
 IF NOT, QUEUE "ATTENTION" IFF ATTENTION IS REQUESTED (SRDRQ=1)
 -GO EXECUTE COMMAND.

-----DESCRIPTION OF COMMAND ROUTINES (MULTIPLEXER)-----

THOSE THAT ARE COMMON TO THE SELECTOR CHANNEL WILL NOT
 BE EXPLAINED HERE - REFER BACK TO SELECTOR

WRITE FULL BUFFER

MWRITE: IS THERE A WRITE IN PROGRESS? (SRBYTC)
 IF NO, SET UP DXBA (DXBA <----- SUBFA)
 SET UP BYTE COUNTER (SRBYTC)
 SET UP DEVICE ADDRESS IN DXCA
 SET UP FOR 4 BYTES MAXIMUM TRANSFER IN DXBC
 CLR SSENSE
 SAVE COMMAND (SLCMD <----- SCMD)
 SET DEVICE ACTIVE (DXACT)
 SET INPUT FUNCTION & GO IN DXCS
 EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

IF THERE WAS A WRITE IN PROGRESS JUST CONTINUE AS ABOVE
 UNTIL SRBYTC = 0, THEN SET UP TO MAXIMUM INPUT BUFFER
 SIZE.

SRBYTC IS DECREASED BY THE FOLLOWING IT ENTERED
ROUTINE - (PREPARE CONTROL UNIT END (PCUEND))

SBUFA IS INCREASED BY THE SAME ROUTINE (PCUEND)

A 360 WRITE (MUX) WILL TRANSFER 4 BYTES AT A TIME

THE SAVING OF SLCMD SIGNIFIES TO THE PRESENT ENDING
SEQUENCE (PESEND) THAT IT MUST FORMAT THE DISPLAY
(DISCTL)

READ COMMAND

MREAD: SAME BASICALLY AS MWRITE EXCEPT IT USES SOUTB AND SETS
OUTPUT FUNCTION & GO IN DXCS

READ MANUAL INPUT COMMAND

MSRMI: FRIEND OR 2848
IF FRIEND--JUMP TO "READ FULL BUFFER" (MREAD:)
IF 2848, WAS READ REQUESTED ? NO- ASSUME NOP AND
QUEUE AN ENDING SEQUENCE TO CHANNEL (ESEQ:)

IF READ REQUESTED = YES (SRDRQ =1) SAVE CMD FOR DISPLAY
CONTROL (SLCMD)
COMPUTE ADDRESS OF OUTPUT BUFFER
COMPUTE THE BYTE COUNT
GO TO READ (MREAD:)

NOTE: AFTER TRANSFER OF THE 4 BYTES, THE DXBC WILL DECREMENT TO ZERO
CREATING A CONTROL UNIT END TT ENTRY (PCUEND:)
SRBYTC WILL BE DECREMENTED BY 4 AND SBUFA WILL BE
INCREMENTED BY 4-- THIS APPLIES TO ALL THE SELECTOR OR
MULTIPLEXER READ OR WRITES IF THE DX HARDWARE IS
FUNCTIONING CORRECTLY.

---MISCELLANEOUS ROUTINES ---

ASCDMP: THESE ROUTINES SPIT OUT THE CHARACTER
EBCDMP: EQUIVALENT OF THE ORIGINAL OCTAL BYTE
HEXDMP: IN ASCII, EBCDIC, HEXIDECIMAL, OR OCTAL..
OCTDMP:

DISPLAY CONTROL ROUTINE

DISCTL: WAS IT A READ MANUAL INPUT COMMAND (SLCMD=2) IF YES, PICK
UP SMINS. BACK UP. BLANK CHARACTER, SAVE SCURS & RETURN

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SMINS: LOADED IN INPUT COMMAND (ENTER DATA ON A 7260 SCREEN)
SMINS: USED IN READ MANUAL INPUT COMMAND
SMINS: USED IN PERFORM READ MANUAL COMMANDS

WAS IT A SHORT READ MANUAL INPUT (SLCMD=12)
IF YES, JUST RETURN

IF NEITHER, THE COMMAND MUST HAVE BEEN A 360 WRITE.

WAS IT FRIEND OR 2848?
IF FRIEND AND NOT SEPARATE I/O BUFFERS (IOBUF=0)
COPY INPUT BUFFER TO OUTPUT BUFFER
IF FRIEND AND SEPARATE I/O BUFFERS (IOBUF=1)
DON'T COPY INPUT BUFFER TO OUTPUT BUFFER

IF 2848, GET ADDRESS OF START OF INPUT (SINBF)
WAS THE LAST CMD A WRITE LINE ADDRESS? (SLCMD=5)

DX ABORT

DXAB:

CLEAR DX INTERRUPT ENABLE TO PREVENT ANY MORE INTERRUPTS
SET THE DXABLE FLAG TO ABORT
EXIT FROM DXISR
(TYPICALLY CAUSED BY A SYSTEM ERROR (NON EXISTANT MEMORY,
INVALID COMMAND))

-----DEVICE STATUS TABLE FLAGS-----

DESCRIPTION OF THE DEVICE STATUS TABLE FLAGS. (THERE IS ONE FULL SET PER SPECIFIED DEVICE).

- 1) THEY ARE BROKEN DOWN TO THEIR POSSIBLE CONTENTS
- 2) HOW THEY ARE USED BY THE PERTINENT ROUTINE (CLOSEST SIGNIFICANT ROUTINE)
- 3) A LISTING OF WHAT ROUTINE CLEARS THE FLAG, OR SET THE FLAG, OR USES THE FLAG.

THESE FLAGS ARE USED ACTIVELY BY THE PROGRAM TO KEEP TRACK OF SIGNIFICANT EVENTS.

SCMD (0)

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SCMD  <---- IDLE = 0 (NO COMMAND)
      <---- SWRITE: & MWRITE: = 1
      <---- SRMI: & MRMI:      = 2
      <---- CEDE                = 3 *
      <---- SENSCH:             = 4
      <---- SWRITE: & MWRITE:   = 5
      <---- SREAD: & MREAD:     = 6
      <---- ERASCH:            = 7
      <---- QCLUE               = 10 *
      <---- "ATTENTION"        = 11 *
      <---- SSRMI: & MSRMI:    = 12
  
```

* PROGRAM GENERATED COMMANDS- THE REMAINING WERE AS A RESULT OF IBM 360/370 COMMANDS (TT2 ENTRIES)

HOW USED

PESEND: USED TO QUEUE INFORMATION IN SRDRQ & SLCMD FOR LATER PROCESSING
 MEX: & SEX: USED TO PERFORM THE 360 CMD - SET UP DX AND DO IT
 MWRITE: & SWRITE: USED TO SAVE LAST COMMAND IN SLCMD FOR LATER PROCESSING
 MSRMI: & SSRMI: USED TO SAVE LAST COMMAND IN SLCMD FOR LATER PROCESSING.

SET UP IN

TISSRJ:
PINOSC:
PVISS:

USED IN

PESEND:
SEX: & MEX:
SWRITE: & MWRITE:

CLEARED IN

CDEVST: (RUN:, ENABLE:,
KILL:, PSYSRT:, PINOSC:,
PESEND:)

PCHEND: SSRMI: & MSRMI:
ERASCH:

SSENSE (2)

SSENSE <---- INTREQ =100
<---- BUSOUT =40
<---- SCMDRJ =200
<---- EQPCHK =20

HOW USED

USED BY 360 WHEN REQUESTING A SENSE CMD
IE. SENSCH: MOV #SSENSE,20XBA

SET UP IN

PHIS:
PCHEND:

USED IN

SENSCH:

CLEARED IN

RUN:
ENABLE:
PSYSRT:
PSELRT:
SWRITE:
SREAD:
ERASCH:
MWRITE:
MREAD:

SSTAT (3)

SSTAT <---- UCHK = 2
<---- CE!DE = 14
<---- ATTN = 200
<---- CUE =40

HOW USED

USED BY 360 WHEN REQUESTING STATUS WITH EXCEPTION
OF THE ASYNCHRONOUS PRESENTING OF STATUS (ATTN) TO
THE 360.

IE. STOUT: MOV SSTAT,20X05

SET UP IN

PPARER:
ESEQ:
CONLINE:
SATTN:

USED IN

STOUT:

CLEARED IN

PSYSRT:
CDEVST: (RUN:, ENABLE:,
KILL:, PSYSRT:, PINOSC:,
PESEND:)

SCURS (4)

SCURS <---- ANY # FROM 0 TO 479. (CURSOR POSITION)

HOW USED

INPUT: USED TO CALCULATE CURSOR POSITION TO CREATE OUTPUT TABLE
(FOR IBM READ)
MSRMI: & SSRMI: USED TO CALCULATE BYTE COUNT FOR USE @DXBC

USED IN

INPUT:
SSRMI:

CLEARED IN

PSYSRT:
DISCTL:
ERASCM:

SINBF (6)

SINBF <---- ADDRESS OF DEVICE INPUT/DISPLAY BUFFER

HOW USED

DUMP: USED BY PROGRAM DUMP COMMAND TO ASCERTAIN BOUNDARIES
OF THE INPUT BUFFER
DISCTL: USED BY PROGRAM TO CALCULATE BOUNDARIES FOR INPUT BUFFER
MWRITE: & SWRITE: USED BY PROGRAM FOR CALCULATION

SET UP IN

INIT: (INT140:)

USED IN

DUMP:
DISCTL:
MWRITE: & SWRITE:

SOUTB (10)

SOUTB <---- ADDRESS OF DEVICE OUTPUT/DISPLAY BUFFER

HOW USED

DUMP: USED BY PROGRAM DUMP COMMAND TO ASCERTAIN
BOUNDARIES OF THE OUTPUT BUFFER
INPUT: USED TO CALCULATE START OF DATA LOCATION FOR
LOADING OF THE OUTPUT BUFFER FOR A SUBSEQUENT
IBM READ
DISCTL: USED BY PROGRAM TO CALCULATE BOUNDARIES FOR OUTPUT BUFFER
MREAD: & SSRMI: & MSRMI: USED TO CALCULATE BYTE COUNT FOR
DXBC (IBM READ)
PSYSRT: USED TO CLEAR OUT OUTPUT BUFFER AREA (WITH FILLCH)
ERASCM: USED TO CLEAR OUT BUFFER AREA (WITH EBCDIC SPACE = 100)

SET UP IN

INIT: (INT140:)

USED IN

DUMP:
INPUT:
DISCTL:
SSRMI: & MSRMI:
PSYSRT:
ERASCM:
MREAD:

SBUFA (12)

SBUFA <---- CURRENT BUFFER ADDRESS (FOR MUX CHANNEL ONLY)

HOW USED

MSRMI: & MWRITE: & MREAD: USED TO KEEP TRACK OF CURRENT
BUFFER ADDRESS ,INCLUDING MEMORY MANAGEMENT--
LOADED IN DXBA
ALSO USED TO CALCULATE BYTE COUNT (SRBYTC)--
LOADED IN DXBC

SET UP IN

USED IN

CLEARED IN

PCUEND:
MWRITE:
MREAD:
MSRMI:

MWRITE:
MREAD:
MSRMI:

CDEVST:(RUN:
ENABLE:,KILL:,PSYSRT:
PINDSC:,PESEND:)

SONLF (16)

SONLF <---- ONLINE = 0
<---- OFFLINE = 1

HOW USED

PHIS: IF DEVICE IS OFFLINE-- QUEUE AN INTERVENTION REQUEST
TO IBM CHANNEL (SSENSE)
- WHEN CHANNEL TIMES OUT WHEN DX DIDN'T RESPOND -
IT WILL PROBABLY SEND A SENSE CMD , THEREBY
READING THE SSENSE

SET UP IN

USED IN

ENABLE: = 0
KILL: = 1

PCHIS:

SRDRQ (17)

SRDRQ <---- READ REQUEST = 1
<---- CLEARED = 0
<---- READ REQUEST ACCEPTED(360)= 2

HOW USED

MEX: & SEX: USED TO FORCE AN ATTENTION (11) RESPONSE
TO IBM CHANNEL
MSRMI: & SSRMI: USED TO DETERMINE IF AN UNSOLICITATED
IBM READ HAD TRANSPIRED-- IF YES, QUEUE AN
ENDING SEQUENCE

SET UP IN

INPUT: = 1
PESEND: = 1

USED IN

SEX: & MEX:
SSRMI:

CLEARED IN

RUN:
PSYSRT:
SSRMI:

SMINS (20)

SMINS (----- ADDRESS OF THE DATA POINTER (MANUAL INPUT READ))

HOW USED

DISCTL: USED TO CALCULATE THE RELATIVE CURSOR POSITION (SCURS)
MSRMI: & SSRMI: USED FOR STARTING DATA ADDRESS FOR DXBA

SET UP IN

INPUT:

%

USED IN

DISCTL:
SSRMI: & MSRMI:

CLEARED IN

RUN:
PSYSRT:

M03

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB PROGRAM DESCRIPTION

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7499
7500
7501

.TITLE MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
.ENABL ABS
.ENABL AMA

.SBTTL PROGRAM EQUATES AND DEVICE ASSIGNMENTS

SYSTEM EQUATES

7503			
7504			
7505			
7506			
7507	000000	R0	= %0
7508	000001	R1	= %1
7509	000002	R2	= %2
7510	000003	R3	= %3
7511	000004	R4	= %4
7512	000005	R5	= %5
7513	000006	R6	= %6
7514	000006	SP	= %6
7515	000007	PC	= %7
7516	177776	PSW	= 177776
7517	172340	KISAR0	= 172340
7518	172356	KISAR7	= 172356
7519	172300	KISDR0	= 172300
7520	177572	MMSR0	= 177572

TELETYPE CHARACTER EQUATES

7521			
7522			
7523			
7524			
7525			
7526	000015	CR	= 15 ; CARRIAGE RETURN
7527	000012	LF	= 12 ; LINE FEED
7528	000040	SPACE	= 40 ; SPACE CHARACTER
7529	000003	CTL.C	= 3 ; CONTROL C
7530	000020	CTL.P	= 20 ; CONTROL P
7531	000021	CTL.Q	= 21 ; CONTROL Q
7532	000023	CTL.S	= 23 ; CONTROL S
7533	000025	CTL.U	= 25 ; CONTROL U
7534	000177	RUBOUT	= 177 ; RUBOUT


```

*****
*                                     *
*       DEVICE BUFFER LAYOUT       (1 PER DEVICE)                       *
*                                     *
*****
*       LOC      0-61 = DEVICE STATUS TABLE                          *
*       LOC      62-543 = DEVICE INPUT BUFFER                         *
*       LOC      554-1023 = DEVICE OUTPUT/DISPLAY BUFFER              *
*****
*                                     *
*       LAYOUT OF DEVICE STATUS TABLE                                 *
*
7547      000000      SCMD      =      0      ; CURRENT DEVICE COMMAND
7548      000001      SLCMD     =      1      ; LAST COMMAND, IF WRITE
7549      000002      SSENSE    =      2      ; DEVICE SENSE BYTE (NOTE -- MUST BE EVEN BYTE LOCATION)
7550      000003      SSTAT     =      3      ; DEVICE STATUS
7551      000004      SCURS     =      4      ; CURSOR POSITION
7552      000006      SINDEX    =      6      ; ADDRESS OF DEVICE INPUT BUFFER
7553      000010      SOUTH     =      10     ; ADDRESS OF DEVICE OUTPUT BUFFER
7554      000012      SBUPA     =      12     ; CURRENT BUFFER PTR
7555      000014      SBAYTC    =      14     ; REMAINING BYTE COUNT
7556      000016      SOMLF     =      16     ; DEVICE ONLINE - INDICATOR 0=ON-LINE 1=OFF-LINE
7557      000017      SRORD     =      17     ; READ MANUAL INPUT REQUEST -- IF NON-ZERO
7558      000020      SMINS     =      20     ; START OF MANUAL INPUT DATA
7559
7560
7561      ;
7562
7563
7564
7565
7566
7567
7568
7569
7570
7571
7572
7573
7574
7575
7576
7577
7578
7579
7580
7581
7582
7583
7584
7585
7586
7587
7588
7589
7590
7591
000000      DEV      =      R0      ; CURRENT DEVICE NUMBER
000003      DTAB     =      R3      ; ADDRESS OF CUR DEV STATUS TABLE
000004      TT1      =      R4      ; TUMBLE TABLE ENTRY 1
000005      TT2      =      R5      ; TUMBLE TABLE ENTRY 2
000003      CEDE     =      3      ; CHAN END & DEV END
000010      OCUE     =      10     ; CODE TO QUE CONTROL UNIT END
000003      NOP      =      3      ; NOP COMMAND
000025      NEWLINE  =      25     ; NEW LINE CHARACTER
000100      EBCDSP   =      100    ; EBCDIC SPACE CODE
000112      SMI      =      112    ; START OF MESSAGE INDICATOR
000152      EOM      =      152    ; END OF MESSAGE INDICATOR
000050      LINSZ    =      40     ; NUMBER OF CHARACTERS PER LINE OF 2260 DISPLAY
000014      NOLIN    =      12     ; NUMBER OF LINES PER 2260 DISPLAY
000740      DISPSZ   =      NOLIN*LINSZ ; NUMBER OF CHARACTERS ON THE DISPLAY
001000      TTSIZE   =      512    ; NUMBER OF ENTRIES IN TUMBLE TABLE

*****
*                                     *
*       360 COMMAND EQUATES                                           *
*
000001      CMWRT    =      1      ; WRITE DATA (FROM 360 TO PDP-11)
000002      CMAMI    =      2      ; READ MANUAL INPUT (PDP-11 TO 360)
000005      CMWTLA   =      5      ; WRITE LINE ADDRESS (360 TO PDP-11)
000006      CMREAD   =      6      ; READ FULL BUFFER (PDP-11 TO 360)
000012      CMSAMI   =      12     ; SHORT READ MANUAL INPUT (PDP-11 TO 360)
    
```

```

7593
7594
7595
7596
7597
7598      100000
7599      040000
7600      020000
7601      010000
7602      004000
7603      002000
7604      001000
7605      000400
7606      000200
7607      000100
7608      000040
7609      000020
7610      000010
7611      000004
7612      000002
7613      000001
7614
7615
7616
7617
7618
7619
7620
7621
7622
7623
7624
7625      004000
7626      001000
7627      000400
7628      000200
7629      000100
7630
7631
7632
7633
7634      000001
7635      000003
7636      000005
7637      000007
7638
7639
7640
7641
7642
7643
7644
7645
7646
7647      000200
7648      000100
    
```

DX REGISTER ASSIGNMENTS & LAYOUTS

DXDS OR TUMBLE TABLE ENTRY 1 (TT1)

```

PARER = 100000 ; PARITY ERROR DETECTED
NXM   = 40000  ; NON EXISTENT MEMORY CONDITION
SELRST = 20000 ; IBM SELECTIVE RE-SET
SYSRST = 10000 ; IBM SYSTEM RESET
INFDSC = 4000  ; IBM PROGRAMMED INTERFACE DISCONNECT
UCHKS  = 2000  ; UNIT CHECK WAS PRESENTED TO THE CHANNEL
CHENDS = 1000  ; CHANNEL END WAS PRESENTED TO THE CHANNEL
BYSS   = 400   ; BUSY WAS PRESENTED TO THE CHANNEL
CHIS   = 200   ; CHANNEL INIT SELECTION SEQ WAS COMPLETED
ESEND  = 100   ; CHANNEL ACCEPTED LAST STATUS
CHEND  = 40    ; CHANNEL DATA TRANSFER END
CUEND  = 20    ; DX DATA TRANSFER END
ISSREJ = 10    ; INIT SELECTION SEQ WAS REJECTED
CMOCHN = 4     ; CHANNEL SPECIFIED COMMAND CHANGING
STKSTB = 2     ; CHANNEL COULD NOT ACCEPT LAST STATUS
CMOREJ = 1     ; CHANNEL COMMAND WAS REJECTED
    
```

DXCA OR TUMBLE TABLE ENTRY 2 (TT2)

BITS 15-8 = COMMAND (IF ANY)
BITS 7-0 = DEVICE ADDRESS

DXCS CONTROL UNIT STATUS REGISTER

```

BSYEN = 4000 ; BUSY REMABLE - FOR SELECTOR CHANNELS
DXONLN = 1000 ; ON-LINE INDICATION
CUBUSY = 400  ; CONTROL UNIT BUSY
DONE   = 200  ; DONE FLAG
DXENB  = 100  ; INTERRUPT ENABLE
    
```

BITS 4+3 ARE SET IF EXTENDED ADDRESS IS USED > 32K
BITS 2-0 ARE THE FUNCTION TO BE PERFORMED

```

DXRST = 1 ; DX RESET COMMAND
DXWR  = 3 ; WRITE DATA TO THE 360
DXRD  = 5 ; READ DATA FROM THE 360
DXST  = 7 ; SEND STATUS TO THE 360
    
```

DXOS OFFSET AND STATUS REGISTER

BITS 15-10 OFFSET OF SPW TABLE
STATUS REGISTER DEF (SSTAT) - STATUS BYTE

```

ATTN = 200 ; ATTENTION
STAMOD = 100 ; STATUS MODIFIER
    
```

7649	000040	CUE	=	40	;CONTROL UNIT END
7650	000020	BSY	=	20	;BUSY
7651	000010	CE	=	10	;CHANNEL END
7652	000004	DE	=	4	;DEVICE END
7653	000002	UCHK	=	2	;UNIT CHECK
7654	000001	UEXP	=	1	;UNIT EXCEPTION
7655		:			
7656		:			
7657		:			
7658		:			
7659	000200	SCMRJ	=	200	;COMMAND REJECT
7660	000100	INTREQ	=	100	;DEVICE OFF-LINE - INTERVENTION REQ
7661	000040	BUSOUT	=	40	;BUS OUT -- PARITY ERROR DURING CHIS
7662	000020	EQPCHK	=	20	;EQUIPMENT CHECK - PARITY ERROR DUR DATA TRANS

2848 SENSE BYTE (SSENSE) DEFINITION

(1)				
(1)	000104	000106	.WORD	.+2
(1)	000106	000000	HALT	
(1)				
(1)	000110	000112	.WORD	.+2
(1)	000112	000000	HALT	
(1)				
(1)	000114	000116	.WORD	.+2
(1)	000116	000000	HALT	
(1)				
(1)	000120	000122	.WORD	.+2
(1)	000122	000000	HALT	
(1)				
(1)	000124	000126	.WORD	.+2
(1)	000126	000000	HALT	
(1)				
(1)	000130	000132	.WORD	.+2
(1)	000132	000000	HALT	
(1)				
(1)	000134	000136	.WORD	.+2
(1)	000136	000000	HALT	
(1)				
(1)	000140	000142	.WORD	.+2
(1)	000142	000000	HALT	
(1)				
(1)	000144	000146	.WORD	.+2
(1)	000146	000000	HALT	
(1)				
(1)	000150	000152	.WORD	.+2
(1)	000152	000000	HALT	
(1)				
(1)	000154	000156	.WORD	.+2
(1)	000156	000000	HALT	
(1)				
(1)	000160	000162	.WORD	.+2
(1)	000162	000000	HALT	
(1)				
(1)	000164	000166	.WORD	.+2
(1)	000166	000000	HALT	
(1)				
(1)	000170	000172	.WORD	.+2
(1)	000172	000000	HALT	
(1)				
(1)	000174	000176	.WORD	.+2
(1)	000176	000000	HALT	
(1)				
(1)	000200	000202	.WORD	.+2
(1)	000202	000000	HALT	
(1)				
(1)	000204	000206	.WORD	.+2
(1)	000206	000000	HALT	
(1)				
(1)	000210	000212	.WORD	.+2
(1)	000212	000000	HALT	
(1)				
(1)	000214	000216	.WORD	.+2

(1)	000216	000000	HALT	
(1)				
(1)	000220	000222	.WORD	.+2
(1)	000222	000000	HALT	
(1)				
(1)	000224	000226	.WORD	.+2
(1)	000226	000000	HALT	
(1)				
(1)	000230	000232	.WORD	.+2
(1)	000232	000000	HALT	
(1)				
(1)	000234	000236	.WORD	.+2
(1)	000236	000000	HALT	
(1)				
(1)	000240	000242	.WORD	.+2
(1)	000242	000000	HALT	
(1)				
(1)	000244	000246	.WORD	.+2
(1)	000246	000000	HALT	
(1)				
(1)	000250	000252	.WORD	.+2
(1)	000252	000000	HALT	
(1)				
(1)	000254	000256	.WORD	.+2
(1)	000256	000000	HALT	
(1)				
(1)	000260	000262	.WORD	.+2
(1)	000262	000000	HALT	
(1)				
(1)	000264	000266	.WORD	.+2
(1)	000266	000000	HALT	
(1)				
(1)	000270	000272	.WORD	.+2
(1)	000272	000000	HALT	
(1)				
(1)	000274	000276	.WORD	.+2
(1)	000276	000000	HALT	
(1)				
(1)	000300	000302	.WORD	.+2
(1)	000302	000000	HALT	
(1)				
(1)	000304	000306	.WORD	.+2
(1)	000306	000000	HALT	
(1)				
(1)	000310	000312	.WORD	.+2
(1)	000312	000000	HALT	
(1)				
(1)	000314	000316	.WORD	.+2
(1)	000316	000000	HALT	
(1)				
(1)	000320	000322	.WORD	.+2
(1)	000322	000000	HALT	
(1)				
(1)	000324	000326	.WORD	.+2
(1)	000326	000000	HALT	
(1)				

(1)	000330	000332	.WORD	.+2
(1)	000332	000000	HALT	
(1)				
(1)	000334	000336	.WORD	.+2
(1)	000336	000000	HALT	
(1)				
(1)	000340	000342	.WORD	.+2
(1)	000342	000000	HALT	
(1)				
(1)	000344	000346	.WORD	.+2
(1)	000346	000000	HALT	
(1)				
(1)	000350	000352	.WORD	.+2
(1)	000352	000000	HALT	
(1)				
(1)	000354	000356	.WORD	.+2
(1)	000356	000000	HALT	
(1)				
(1)	000360	000362	.WORD	.+2
(1)	000362	000000	HALT	
(1)				
(1)	000364	000366	.WORD	.+2
(1)	000366	000000	HALT	
(1)				
(1)	000370	000372	.WORD	.+2
(1)	000372	000000	HALT	
(1)				
(1)	000374	000376	.WORD	.+2
(1)	000376	000000	HALT	
(1)				
(1)	000400	000402	.WORD	.+2
(1)	000402	000000	HALT	
(1)				
(1)	000404	000406	.WORD	.+2
(1)	000406	000000	HALT	
(1)				
(1)	000410	000412	.WORD	.+2
(1)	000412	000000	HALT	
(1)				
(1)	000414	000416	.WORD	.+2
(1)	000416	000000	HALT	
(1)				
(1)	000420	000422	.WORD	.+2
(1)	000422	000000	HALT	
(1)				
(1)	000424	000426	.WORD	.+2
(1)	000426	000000	HALT	
(1)				
(1)	000430	000432	.WORD	.+2
(1)	000432	000000	HALT	
(1)				
(1)	000434	000436	.WORD	.+2
(1)	000436	000000	HALT	
(1)				
(1)	000440	000442	.WORD	.+2
(1)	000442	000000	HALT	

(1)				
(1)	000444	000446	.WORD	.+2
(1)	000446	000000	HALT	
(1)				
(1)	000450	000452	.WORD	.+2
(1)	000452	000000	HALT	
(1)				
(1)	000454	000456	.WORD	.+2
(1)	000456	000000	HALT	
(1)				
(1)	000460	000462	.WORD	.+2
(1)	000462	000000	HALT	
(1)				
(1)	000464	000466	.WORD	.+2
(1)	000466	000000	HALT	
(1)				
(1)	000470	000472	.WORD	.+2
(1)	000472	000000	HALT	
(1)				
(1)	000474	000476	.WORD	.+2
(1)	000476	000000	HALT	
(1)				
(1)	000500	000502	.WORD	.+2
(1)	000502	000000	HALT	
(1)				
(1)	000504	000506	.WORD	.+2
(1)	000506	000000	HALT	
(1)				
(1)	000510	000512	.WORD	.+2
(1)	000512	000000	HALT	
(1)				
(1)	000514	000516	.WORD	.+2
(1)	000516	000000	HALT	
(1)				
(1)	000520	000522	.WORD	.+2
(1)	000522	000000	HALT	
(1)				
(1)	000524	000526	.WORD	.+2
(1)	000526	000000	HALT	
(1)				
(1)	000530	000532	.WORD	.+2
(1)	000532	000000	HALT	
(1)				
(1)	000534	000536	.WORD	.+2
(1)	000536	000000	HALT	
(1)				
(1)	000540	000542	.WORD	.+2
(1)	000542	000000	HALT	
(1)				
(1)	000544	000546	.WORD	.+2
(1)	000546	000000	HALT	
(1)				
(1)	000550	000552	.WORD	.+2
(1)	000552	000000	HALT	
(1)				
(1)	000554	000556	.WORD	.+2

(1)	000556	000000	HALT	
(1)				
(1)	000560	000562	.WORD	.+2
(1)	000562	000000	HALT	
(1)				
(1)	000564	000566	.WORD	.+2
(1)	000566	000000	HALT	
(1)				
(1)	000570	000572	.WORD	.+2
(1)	000572	000000	HALT	
(1)				
(1)	000574	000576	.WORD	.+2
(1)	000576	000000	HALT	
(1)				
(1)	000600	000602	.WORD	.+2
(1)	000602	000000	HALT	
(1)				
(1)	000604	000606	.WORD	.+2
(1)	000606	000000	HALT	
(1)				
(1)	000610	000612	.WORD	.+2
(1)	000612	000000	HALT	
(1)				
(1)	000614	000616	.WORD	.+2
(1)	000616	000000	HALT	
(1)				
(1)	000620	000622	.WORD	.+2
(1)	000622	000000	HALT	
(1)				
(1)	000624	000626	.WORD	.+2
(1)	000626	000000	HALT	
(1)				
(1)	000630	000632	.WORD	.+2
(1)	000632	000000	HALT	
(1)				
(1)	000634	000636	.WORD	.+2
(1)	000636	000000	HALT	
(1)				
(1)	000640	000642	.WORD	.+2
(1)	000642	000000	HALT	
(1)				
(1)	000644	000646	.WORD	.+2
(1)	000646	000000	HALT	
(1)				
(1)	000650	000652	.WORD	.+2
(1)	000652	000000	HALT	
(1)				
(1)	000654	000656	.WORD	.+2
(1)	000656	000000	HALT	
(1)				
(1)	000660	000662	.WORD	.+2
(1)	000662	000000	HALT	
(1)				
(1)	000664	000666	.WORD	.+2
(1)	000666	000000	HALT	
(1)				

(1)	000670	000672	.WORD	.+2
(1)	000672	000000	HALT	
(1)				
(1)	000674	000676	.WORD	.+2
(1)	000676	000000	HALT	
(1)				
(1)	000700	000702	.WORD	.+2
(1)	000702	000000	HALT	
(1)				
(1)	000704	000706	.WORD	.+2
(1)	000706	000000	HALT	
(1)				
(1)	000710	000712	.WORD	.+2
(1)	000712	000000	HALT	
(1)				
(1)	000714	000716	.WORD	.+2
(1)	000716	000000	HALT	
(1)				
(1)	000720	000722	.WORD	.+2
(1)	000722	000000	HALT	
(1)				
(1)	000724	000726	.WORD	.+2
(1)	000726	000000	HALT	
(1)				
(1)	000730	000732	.WORD	.+2
(1)	000732	000000	HALT	
(1)				
(1)	000734	000736	.WORD	.+2
(1)	000736	000000	HALT	
(1)				
(1)	000740	000742	.WORD	.+2
(1)	000742	000000	HALT	
(1)				
(1)	000744	000746	.WORD	.+2
(1)	000746	000000	HALT	
(1)				
(1)	000750	000752	.WORD	.+2
(1)	000752	000000	HALT	
(1)				
(1)	000754	000756	.WORD	.+2
(1)	000756	000000	HALT	
(1)				
(1)	000760	000762	.WORD	.+2
(1)	000762	000000	HALT	
(1)				
(1)	000764	000766	.WORD	.+2
(1)	000766	000000	HALT	
(1)				
(1)	000770	000772	.WORD	.+2
(1)	000772	000000	HALT	
(1)				
(1)	000774	000776	.WORD	.+2
(1)	000776	000000	HALT	
(1)				
(1)	001000	001002	.WORD	.+2
(1)	001002	000000	HALT	

(1)				
(1)	001004	001006	.WORD	.+2
(1)	001006	000000	HALT	
(1)				
(1)	001010	001012	.WORD	.+2
(1)	001012	000000	HALT	
(1)				
(1)	001014	001016	.WORD	.+2
(1)	001016	000000	HALT	
(1)				
(1)	001020	001022	.WORD	.+2
(1)	001022	000000	HALT	
(1)				
(1)	001024	001026	.WORD	.+2
(1)	001026	000000	HALT	
(1)				
(1)	001030	001032	.WORD	.+2
(1)	001032	000000	HALT	
(1)				
(1)	001034	001036	.WORD	.+2
(1)	001036	000000	HALT	
(1)				
(1)	001040	001042	.WORD	.+2
(1)	001042	000000	HALT	
(1)				
(1)	001044	001046	.WORD	.+2
(1)	001046	000000	HALT	
(1)				
(1)	001050	001052	.WORD	.+2
(1)	001052	000000	HALT	
(1)				
(1)	001054	001056	.WORD	.+2
(1)	001056	000000	HALT	
(1)				
(1)	001060	001062	.WORD	.+2
(1)	001062	000000	HALT	
(1)				
(1)	001064	001066	.WORD	.+2
(1)	001066	000000	HALT	
(1)				
(1)	001070	001072	.WORD	.+2
(1)	001072	000000	HALT	
(1)				
(1)	001074	001076	.WORD	.+2
(1)	001076	000000	HALT	
(1)				
(1)	001100	001102	.WORD	.+2
(1)	001102	000000	HALT	
(1)				
(1)	001104	001106	.WORD	.+2
(1)	001106	000000	HALT	
(1)				
(1)	001110	001112	.WORD	.+2
(1)	001112	000000	HALT	
(1)				
(1)	001114	001116	.WORD	.+2

(1)	001116	000000	HALT	
(1)				
(1)	001120	001122	.WORD	.+2
(1)	001122	000000	HALT	
(1)				
(1)	001124	001126	.WORD	.+2
(1)	001126	000000	HALT	
(1)				
(1)	001130	001132	.WORD	.+2
(1)	001132	000000	HALT	
(1)				
(1)	001134	001136	.WORD	.+2
(1)	001136	000000	HALT	
(1)				
(1)	001140	001142	.WORD	.+2
(1)	001142	000000	HALT	
(1)				
(1)	001144	001146	.WORD	.+2
(1)	001146	000000	HALT	
(1)				
(1)	001150	001152	.WORD	.+2
(1)	001152	000000	HALT	
(1)				
(1)	001154	001156	.WORD	.+2
(1)	001156	000000	HALT	
(1)				
(1)	001160	001162	.WORD	.+2
(1)	001162	000000	HALT	
(1)				
(1)	001164	001166	.WORD	.+2
(1)	001166	000000	HALT	
(1)				
(1)	001170	001172	.WORD	.+2
(1)	001172	000000	HALT	
(1)				
(1)	001174	001176	.WORD	.+2
(1)	001176	000000	HALT	
(1)				
(1)	001200	001202	.WORD	.+2
(1)	001202	000000	HALT	
(1)				
(1)	001204	001206	.WORD	.+2
(1)	001206	000000	HALT	
(1)				
(1)	001210	001212	.WORD	.+2
(1)	001212	000000	HALT	
(1)				
(1)	001214	001216	.WORD	.+2
(1)	001216	000000	HALT	
(1)				
(1)	001220	001222	.WORD	.+2
(1)	001222	000000	HALT	
(1)				
(1)	001224	001226	.WORD	.+2
(1)	001226	000000	HALT	
(1)				

(1)	001230	001232	.WORD	.+2
(1)	001232	000000	HALT	
(1)				
(1)	001234	001236	.WORD	.+2
(1)	001236	000000	HALT	
(1)				
(1)	001240	001242	.WORD	.+2
(1)	001242	000000	HALT	
(1)				
(1)	001244	001246	.WORD	.+2
(1)	001246	000000	HALT	
(1)				
(1)	001250	001252	.WORD	.+2
(1)	001252	000000	HALT	
(1)				
(1)	001254	001256	.WORD	.+2
(1)	001256	000000	HALT	
(1)				
(1)	001260	001262	.WORD	.+2
(1)	001262	000000	HALT	
(1)				
(1)	001264	001266	.WORD	.+2
(1)	001266	000000	HALT	
7677		000200	. =200	
7678	000200	000137	JMP	START
7679		001000		

;ESTABLISH LOC 200 STARTING ADDRESS

```

7681
7682
7683
7684
7685      001000      001000
7686      001000      000402
7687
7688
7689
7690      001002      005037      013122
7691
7692
7693
7694
7695
7696
7697
7698
7699
7700
7701      001006      012706      012626
7702      001012      000005
7703
7704
7705
7706
7707
7708
7709      001014      012700      000060
7710      001020      012720      010732
7711      001024      012720      000340
7712      001030      012720      011220
7713      001034      012710      000340
7714
7715
7716
7717      001040      012737      011656      000004
7718      001046      012737      000340      000006
7719      001054      012737      011674      000250
7720      001062      012737      000340      000252
7721
7722
7723
7724      001070      012700      012626
7725      001074      012701      000272
7726      001100      105020
7727      001102      005301
7728      001104      001375
7729
7730
7731
7732      001106      012737      012630      012732
7733      001114      012737      012734      013036
7734      001122      012737      012734      013040
7735
7736
    
```

```

.SBTTL PROGRAM START-UP SEQUENCES
NORMAL SYSTEM START LOCATION --1000
.=1000
START: BR SYSINT ;NORMAL START UP
RESTART ADDRESS -- REENTER ALL PARAMETERS -- 1002
RSTART: CLR FTIMFL ;RESET FIRST TIME FLAG TO FORCE PARAMETER REENTRY
SYSTEM GENERALIZED INITIALIZATION PROCEDURE
SET-UP STACK POINTER
TRAP/VECTOR AREA
SYSTEM GENERATED TRAPS
TELETYPE (CONSOLE) VECTORS + STATUS REGISTERS
CLEAR ALL LIVE SYSTEM VARIABLES
SET UP TELETYPE INPUT / OUTPUT BUFFERS
SYSINT: MOV #SSTACK, SP ;SET UP THE STACK POINTER
RESET ;RESET ALL DEVICES
SET UP CONSOLE VECTORS
MOV #60, R1 ;START OF CONSOLE VECTORS
MOV #TKIN, (R0)+ ;BEG OF TELE INPUT ISR
MOV #340, (R0)+ ;NEW PPROC STATUS
MOV #PISR, (R0)+ ;BEG OF TELE PRINT ISR
MOV #340, (R0) ;NEW PPROC STATUS
SET UP MISC TRAPS
MOV #MTO, 4 ;MEMORY TIME OUT TRAP
MOV #340, 6
MOV #MMERR, 250 ;MEMORY MANAGEMENT ERROR
MOV #340, 252
CLEAR ALL VARIABLES
MOV #VSTART, R0 ;START OF VARIABLES
MOV #VEND-VSTART+2, R1 ;# OF VARIABLES TO CLEAR
IOS: CLRB (R0)+ ;CLEAR A BYTE
DEC R1 ;DONE?
BNE IOS ;NO, CONTINUE CLEARING
SET UP TELE BUFFER POINTERS
MOV #TBUF, TPTR ;TELE INPUT POINTER
MOV #PBFS, PPTR ;TELE OUT FETCH PTR
MOV #PBFS, PPFTR ;TELE OUT PUT PTR
ENABLE TTY
    
```

```

7737
7738 001130 052777 000100 011306 ;
7739 001136 005037 177776
7740 001142 005737 013122
7741 001146 001402
7742 001150 000137 002014

```

```

BIS #100,RTKS
CLR PSW
TST FTIMFL
BEQ GETPRM
JMP INIT

```

```

;ENABLE TELETYPE INPUT
;CLEAR THE PROCESSOR STATUS WORD
;FIRST TIME THROUGH? (MUST PARAMETERS BE REENTERED?)
;YES, FORCE USER TO ENTER ALL PARAMETERS
;NO, RESTART TEST USING SAME PARAMETERS

```

```

7744 .SBTTL TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)
7745
7746     |
7747     | HERE WE START GATHERING THE TEST INFORMATION
7748     | PRINT START-UP MERAUD MESSAGE
7749 001154 004137 011466 GETPRM: JSR R1,MSGG ;PRINT START-UP MSG
7750 001160 013124 .WORD STMSG
7751
7752     |
7753     | GET DX11 UNIBUSS ADDRESS (OCTAL ADDRESS INPUT)
7754     | VALID UNIBUS ADDRESSES (176200 - 177000)
7755     | DEFAULT UNIBUS ADDRESS 176200
7756
7757 001162 005037 013122 NEWPRM: CLR FTIMFL ;RESET FIRST TIME PARAMETERS (FORCE ALL PARMS TO BE ENTE
7758 001166 012737 176200 012506 MOV #176200,UNADDR ;SET UP DEFAULT ADDRESS
7759 001174 004137 002620 JSR R1,INOCT ;GET UNIBUS ADDRESS
7760 001200 013165 .WORD UNMSG
7761 001202 001246 .WORD SS ;ADDRESS OF DEFAULT ROUTINE
7762 001204 120427 000015 CMPB R4,#CR ;WAS LINE DELIMITED PROPERLY?
7763 001210 001364 BNE NEWPRM ;NO, TELL HIM TO REENTER
7764 001212 020327 176200 CMP R3,#176200 ;VALID UNIBUS ADDRESS? BETWEEN 176200 AND 177000
7765 001216 002761 BLT NEWPRM ;NO, GET AGAIN
7766 001220 020327 177000 CMP R3,#177000 ;UNIBUS ADDRESS GT 177000?
7767 001224 003356 BGT NEWPRM ;YES, ERROR -- REENTER
7768 001226 032703 000037 BIT #37,R3 ;MAKE SURE 40 OCTAL WORD BOUNDARY
7769 001232 001353 BNE NEWPRM ;ILLEGAL, REENTER
7770 001234 012737 001162 000004 MOV #NEWPRM 4 ;SET UP TRAP OUT TO VALIDATE ADDRESS
7771 001242 010337 012506 MOV R3,UNADDR ;SAVE UNIBUS ADDRESS
7772 001246 005077 011234 SS: CLR JUNADDR ;VALIDATE THE UNIBUS ADDRESS
7773     | ;TRAP WILL OCCUR IF INVALID UNIBUS ADDRESS
7774
7775     |
7776     | GET THE DX11 INTERRUPT VECTOR ADDRESS (OCTAL ADDRESS INPUT)
7777     | VALID VECTOR ADDRESSES (300 - 770)
7778     | DEFAULT VECTOR ADDRESS 300
7779
7780 001252 012737 011732 000004 10S: MOV #UNTRP 4 ;RESTORE MEMORY TIME-OUT TRAP
7781 001260 012737 000300 012510 MOV #300,VECTAD ;SET UP DEFAULT VECTOR ADDRESS
7782 001266 004137 002620 JSR R1,INOCT ;GET VECTOR ADDRESS
7783 001272 013222 .WORD VECTMS
7784 001274 001332 .WORD 20S ;ADDRESS OF THE DEFAULT ENTRY
7785 001276 120427 000015 CMPB R4,#CR ;WAS LINE DELIMITED PROPERLY?
7786 001302 001363 BNE 10S ;NO, REENTER
7787 001304 020727 000300 CMP R3,#300 ;CHECK VECTOR ADDRESS BETWEEN 300 AND 770
7788 001310 002760 BLT 10S ;TOO LOW GIVE AN ERROR AND REENTER
7789 001312 020327 000770 CMP R3,#770 ;LT 770?
7790 001316 003355 BGT 10S ;YES, REENTER
7791 001320 032703 000001 BIT #1,R3 ;WORD ADDRESS?
7792 001324 001352 BNE 10S ;NO, REENTER
7793 001326 010337 012510 MOV R3,VECTAD ;SAVE IT
7794
7795     |
7796     | GET STARTING AND ENDING DEVICE CHANNEL ADDRESSES (HEX INPUT)
7797     | VALID DEVICE CHANNEL ADDRESSES (00 - FF)
7798     | DEFAULT DEVICE CHANNEL ADDRESS 10,10
7799

```


EOS

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB

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TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)

```

7800      :
7901      :
7802      :
7803      :
7804 001232 012737 000020 012512 20$: MOV    #20,SDEV      ;DEFAULT TO HEX ADDRESS 10
7805 001340 012737 000020 012514      MOV    #20,EDEV      ;
7806 001346 004137 002612      JSR    R1,INHEX      ;GET DEVICE ADDRESSES IN HEX
7807 001352 013270      .WORD  DEVMS         ;
7808 001354 001446      .WORD  NEWP10        ;ADDRESS OF THE DEFAULT ROUTINE
7809 001356 010337 012512      MOV    R3,SDEV      ;SAVE START DEV ADDR
7810 001362 010337 012514      MOV    R3,EDEV      ;
7811 001366 005703      TST    R3            ;BE SURE POSITIVE
7812 001370 100760      BMI    20$          ;
7813 001372 020327 000377      CMP    R3,#377      ;AND NOT GREATER THAN 377 -- HEX FF
7814 001376 003355      BGT    20$          ;ILLEGAL ENTRY
7815 001400 120427 000054      CMPB   R4,#' ,      ;MORE THAN ONE DEV? (COMMA, PARAMETER DELIMETER)
7816 001404 001015      BNE    30$          ;
7817 001406 004737 011600      JSR    PC,CHTB      ;GET ENDING DEVICE
7818 001412 010337 012514      MOV    R3,EDEV      ;SAVE ENDING ADDRESS
7819 001416 023737 012512 012514      CMP    SDEV,EDEV    ;IS START LT END?
7820 001424 003342      BGT    20$          ;YES, ERROR
7821 001426 163703 012512      SUB    SDEV,R3      ;MORE THAN 8 DEVICES?
7822 001432 020327 000007      CMP    R3,#?        ;
7823 001436 003335      BGT    20$          ;YES, ERROR
7824 001440 120427 000015 30$:  CMPB   R4,#CR      ;WAS DEVICE ADDRESSES DELIMITED PROPERLY?
7825 001444 001332      BNE    20$          ;NO, REENTER
7826      :
7827      :
7828      :
7829      :
7830      :
7831      :
7832      :
7833 001446 105037 012516      NEWP10: CLRB   CHTYPE      ;0 = M, 1 = S
7834 001452 004137 002620      JSR    R1,INOCT     ;GET CHANNEL TYPE
7835 001456 013334      .WORD  CHTMS        ;
7836 001460 001476      .WORD  50$          ;DEFAULT TO SELECTOR CHANNEL
7837 001462 120427 000115      CMPB   R4,#'M      ;M? -- MULTIPLEXER CHANNEL --
7838 001466 001414      BEQ    60$          ;YES, MULTIPLEXER CHANNEL
7839 001470 120427 000123      CMPB   R4,#'S      ;S? -- SELECTOR CHANNEL --
7840 001474 001364      BNE    NEWP10       ;NOT S OR M -- ERROR
7841 001476 105237 012516 50$:  INCB   CHTYPE      ;SELECTOR CHANNEL
7842 001502 000406      BR     60$          ;GET MEMORY MANAGEMENT FACILITIES
7843      :
7844      :
7845      :
7846      :
7847      :
7848      :
7849 001504 022626      55$:  CMP    (SP)+,(SP)+ ;DUMP PC AND PSW SAVED BY INTERRUPT
7850 001506 005037 177776      CLR    PSW          ;TURN DOWN PROCESSOR STATUS
7851 001512 004137 011466      JSR    R1,MESG      ;PRINT "NO MEM MANAGEMENT AVAIL"
7852 001516 014072      .WORD  PNOHM        ;
7853      :
7854      :
7855      :

```

;ASK TO HAVE QUESTION REENTERED

F05

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB

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TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)

```

7856          : DETERMINE IF MEMORY MANAGEMENT IS TO BE USED
7857          : Y = YES, MEMORY MANAGEMENT TO BE USED
7858          : N = NO, DO NOT USE MEMORY MANAGEMENT
7859          : DEFAULT IS 'N', DO NOT USE MEMORY MANAGEMENT
7860          :
7861 001520 105037 012517 60S: CLR B   MMRESP      ; DEFAULT TO NO MEMORY MANAGEMENT
7862 001524 004137 002620      JSR    R1, INOCT    ; GET MEM MANAGEMENT
7863 001530 013366          .WORD  MMRES      ;
7864 001532 001566          .WORD  70$         ; DEFAULT ROUTINE ADDRESS
7865 001534 120427 000116      CMP B   R4, #'N     ; N? --DO NOT USE MEMORY MANAGEMENT
7866 001540 001412          BEQ    70$         ; IF EQ, NO MEMORY MANAGEMENT
7867 001542 120427 000131      CMP B   R4, #'Y     ; Y? --MEMORY MANAGEMENT TO BE USED
7868 001546 001364          BNE    60$         ; ERROR
7869 001550 105237 012517      INCB  MMRESP      ; MEMORY MANAGEMENT SPEC
7870 001554 012737 001504 000004  MOV    #55$, 4     ; SET UP TRAP TO TEST MEMORY MANAGEMENT
7871 001562 005037 177572      CLR    MMSR0      ; CHECK FOR MEMORY MANAGEMENT
7872          :
7873          :
7874          : GET BUFFER RELOCATION IN OCTAL ,000'S
7875          : VALID RELOCATION ADDRESSES (20 - 700)
7876          : (20000 THROUGH 734000)
7877          : DEFAULT RELOCATION ADDRESS 20 ---(20000)
7878          :
7879 001566 004137 002620 70S: JSR    R1, INOCT    ; GET BUFFER RELOC. IN ,000'S
7880 001572 013426          .WORD  BFRMS      ;
7881 001574 001672          .WORD  NEWP20     ; ADDRESS OF DEFAULT ROUTINE
7882 001576 120427 000015      CMP B   R4, #CR    ; WAS LINE DELIMITED PROPERLY?
7883 001602 001371          BNE    70$         ; NO, REENTER
7884 001604 032703 000001      BIT    #1, R3     ; MUST BE A MULTIPLE OF 2000
7885 001610 001366          BNE    70$         ;
7886 001612 020327 000020      CMP    R3, #20    ;
7887 001616 002763          BLT    70$         ; ILLG BUFFER CONST -- LT 20000
7888 001620 005703          TST    R3         ; IS NUMBER NEGATIVE?
7889 001622 100761          BMI    70$         ; YES, REENTER ADDRESS
7890 001624 020327 000734      CMP    R3, #734   ; IS ADDRESS TOO LARGE?
7891 001630 002356          BGE    70$         ; YES, REENTER ADDRESS
7892 001632 105737 012517      TST B  MMRESP     ; WAS MEMORY MANAGEMENT SPECIFIED?
7893 001636 001412          BEQ    71$         ; NO, CHECK FOR 28K
7894 001640 010304          MOV    R3, R4     ; PUT VALUE IN WORK REG
7895 001642 042704 000600      BIC    #600, R4   ; IGNORE ADDRESS EXTENSION BITS
7896 001646 020427 000154      CMP    R4, #154   ; IS IT TOO CLOSE TO 200000 BOUNDARY?
7897 001652 003407          BLE    NEWP20     ; BRANCH IF OK
7898 001654 004137 011466      JSR    R1, MSG     ; PRINT ERROR. CANNOT SET BUFFER SO
7899          : CLOSE TO A 200000 BOUNDARY THAT A CARRY WOULD BE NEEDED TO CHANGE
7900          : THE EXTENDED ADDRESS BITS. THE DX CANNOT WORK ACROSS 200000
7901          : BOUNDARIES.
7902 001660 017044          .WORD  T00C      ; ADDRESS OF TOO CLOSE MESSAGE
7903 001662 000741          BR    70$         ; ASK FOR INPUT AGAIN
7904          :
7905 001664 020327 000134 71S: CMP    R3, #134   ; NO, IS IT TOO CLOSE TO I/O PAGE?
7906 001670 002336          BGE    70$         ; YES, REENTER THE ADDRESS
7907 001672 010337 012520  NEWP20: MOV    R3, BUFREL ; SAVE REL CONST
7908          :
7909          :
7910          : GET TYPE OF TEST TO BE RUN
7911          : D = 2848 RESPONDER DIAGNOSTIC

```

```

7912
7913
7914
7915
7916 001676 105037 012522
7917 001702 004137 002620
7918 001706 013524
7919 001710 001740
7920 001712 112737 000100 012524
7921 001720 120427 000104
7922 001724 001433
7923 001726 120427 000106
7924 001732 001361
7925 001734 105037 012524
7926 001740 105237 012522
7927
7928
7929
7930
7931
7932
7933
7934
7935 001744 105037 012523
7936 001750 004137 002620
7937 001754 013564
7938 001756 002014
7939 001760 120427 000116
7940 001764 001413
7941 001766 120427 000131
7942 001772 001364
7943 001774 105237 012523
7944
7945
7946
7947
7948
7949
7950 002000 004137 002612
7951 002004 013626
7952 002006 002014
7953 002010 110337 012524

```

F = FRIEND
DEFAULT = 'F', FRIEND

```

90$: CLRB TSTYP ;RESET TEST TYPE
      JSR R1,INOCT ;GET TEST TYPE
      .WORD TESTMS
      .WORD 100$ ;DEFAULT TO FRIEND
      MOVB #EBCDSP,FILLCH ;FOR 2848 SET FILL CHAR TO EBCDIC SPACE
      CMPB R4,#'D ;D? --2848 RESPONDER DIAGNOSTIC --
      BEQ INIT ;YES, 2848 TEST
      CMPB R4,#'F ;F? -- FRIEND TEST --
      BNE 90$ ;ILLEGAL ENTRY
100$: CLRB FILLCH ;FRIEND MODE -- DEFAULT FILL CHAR TO NULL
      INCB TSTYP ;SET TEST TO FRIEND

```

FRIEND TEST ONLY
DETERMINE IF SEPARATE INPUT / OUTPUT BUFFERS ARE TO BE USED
Y = YES, MAINTAIN SEPARATE INPUT / OUTPUT BUFFERS
N = NO, USE SAME BUFFER FOR INPUT AND OUTPUT
DEFAULT IS 'N', NO, USE SAME BUFFER FOR INPUT / OUTPUT

```

110$: CLRB IOBUF ;0 = NO, 1 = YES
      JSR R1,INOCT ;SEPARATE I/O BUFFERS?
      .WORD FIOMS
      .WORD INIT ;DEFAULT TO NO
      CMPB R4,#'N ;N? -- NO, SAME I/O BUFFER --
      BEQ INIT ;IF EQ, USE SAME I/O BUFFER FOR INPUT AND OUTPUT
      CMPB R4,#'Y ;Y? --YES, SEPARATE I/O BUFFERS--
      BNE 110$ ;ERROR, REQUEST INPUT AGAIN
      INCB IOBUF ;SET SEPARATE I/O BUFFER INDICATOR

```

FRIEND TEST MODE ONLY
GET BUFFER FILL CHARACTER (HEX INPUT REQUIRED)
ANY VALUE WILL BE ACCEPTED

```

      JSR R1,INHEX ;FILL CHARACTER
      .WORD FILLMS
      .WORD INIT
      MOVB R3,FILLCH

```

.SBTTL PROGRAM INITIALIZATION
INITIALIZATION

SET UP ALL DX BUFFERS, MEMORY MANAGEMENT REGISTERS
AND DX REGISTERS

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7963 002014 012737 011666 000004
7964 002022 013701 012506
7965 002026 012702 012454
7966 002032 012703 000015
7967 002036 010122
7968 002040 005721
7969 002042 005303
7970 002044 001374
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7974 002046 013701 012510
7975 002052 012721 005322
7976 002056 012711 000340
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7981 002062 005737 012520
7982 002066 001003
7983 002070 012737 000020 012520
7984 002076 013737 012520 013070
7985 002104 013737 012520 013072
7986 002112 105737 012517
7987 002116 001436
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7990
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7996 002120 012704 172340
7997 002124 012705 172300
7998 002130 005024
7999 002132 012725 077406
8000 002136 013703 013070
8001 002142 006303
8002 002144 006303
8003 002146 006303
8004 002150 010324
8005 002152 012725 077406
8006 002156 062703 000200
8007 002162 020427 172356
8008 002166 001370
8009 002170 012714 007600
8010 002174 012715 077406

INIT:
10\$:
20\$:
30\$:

MOV #MTO,4 ;SET UP MEMORY TIME OUT TRAP
MOV UNADDR,R1 ;SET UP DX UNIBUS ADDRESSES
MOV #DXDS,R2
MOV #13,R3 ;13 ADDRESSES (REGISTERS)
10\$: MOV R1,(R2)+ ;SET UP UNIBUS ADDRESS
TST (R1)+ ;INCR TO NEXT DX REGISTER
DEC R3 ;DONE?
BNE 10\$;NO, SET UP NEXT REGISTER

SET UP DX VECTOR ADDRESS
MOV VECTAD,R1
MOV #DXISR,(R1)+ ;TRAP TO DX ISR
MOV #340,(R1) ;SET UP PROC STATUS AT INTER.

COMPUTE ADDRESSES OF DX BUFFERS
CURRENTLY THIS INCLUDES DATA AREA, TUMBLE TABLE, AND SPW TABLE

TST BUFREL ;WAS BUFFER RELOC SPECIFIED?
BNE 20\$;YES
MOV #20,BUFREL ;NO, MAKE BUFFERS START AT 20000
20\$: MOV BUFREL,PBUFA ;SAVE PHYSICAL ADDRESS
MOV BUFREL,VBUFA ;SAVE VIRTUAL ADDRESS
TST MMRESP ;WAS MEMORY MANAGEMENT SPECIFIED?
BEQ 40\$;NO, SET UP BUFFERS

MEMORY MANAGEMENT WAS SPECIFIED
SET UP KERNEL REGISTERS
0-17777 = PROGRAM
20000-157777 = BUFFERS (VIRTUAL ADDRESSES)
160000-177777 = UNIBUS ADDRESSES
ONLY I SPACE REGISTERS WILL BE USED

MOV #KISAR0,R4 ;I-SPACE PAR
MOV #KISOR0,R5 ;I-SPACE PDR
CLR (R4)+ ;VA 0-17777 = PA 0-17777
MOV #77406,(R5)+ ;64 BLOCKS, UNLIMITED ACCESS
MOV PBUFA,R3 ;PHYSICAL ADDR * 2-6
ASL R3
ASL R3
ASL R3
30\$: MOV R3,(R4)+ ;SET UP PA FOR VA 20000-157777
MOV #77406,(R5)+ ;64 BLOCKS, UNLIMITED ACCESS
ADD #200,R3 ;INCREMENT TO NEXT 4K BANK
CMP R4,#KISAR7 ;ALL BUFFER ADDRESSES SET UP?
BNE 30\$;NO, SET UP NEXT REGISTER
MOV #7600,(R4) ;SET UP UNIBUS ADDRESS REGISTER
MOV #77406,(R5) ;64 BLOCKS, UNLIMITED ACCESS

```

8011 002200 012737 000001 177572
8012 002206 012737 000020 013072
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8028 002214 013705 013070
8029 002220 000305
8030 002222 105005
8031 002224 006305
8032 002226 010577 010230
8033 002232 013701 013072
8034 002236 000301
8035 002240 105001
8036 002242 006301
8037 002244 010137 013104
8038 002250 010137 013074
8039 002254 160537 013074
8040 002260 062705 003000
8041 002264 010537 013106
8042 002270 005000
8043 002272 120037 012512
8044 002276 002405
8045 002278 120037 012514
8046 002284 003032
8047 002286 010521
8048 002310 000402
8049 002312 012721 000002
8050 002316 005200
8051 002320 020027 000400
8052 002324 001362
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8056 002326 010137 013052
8057 002332 010137 013050
8058 002336 012702 001000
8059 002342 005021
8060 002344 005302
8061 002346 001375
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```

MOV #1,MMSRO ;ENABLE MEMORY MANAGEMENT
MOV #20,VBUFA ;TO 8K BANK OR 20000 AND UP

START SETTING UP SPW TABLE
1 ENTRY PER DEVICE (256 DEVICES)
ENTRY DESCRIPTION
----FOR VALID DEVICE NUMBERS
BITS 15-8 = OFFSET TO DST TABLE (PHYSICAL ADDR)
7-0 = 0
----FOR INVALID DEVICE NUMBERS
BITS 15-8 = 0
7-0 = 2 -- UNIT CHECK

THIS TABLE IS REFERENCED ON EACH 360 ACTION TO DETERMINE
IF DEVICE NUMBER IS VALID. THIS AUTOMATICALLY DONE
BY THE DX CONTROL UNIT

40$: MOV PBUFA,R5 ;COMPUTE OFFSET PHYSICALLY
SWAB R5 ;*1000
CLR R5
ASL R5
MOV R5,DXO5 ;OFFSET TO SPW TABLE
MOV VBUFA,R1 ;COMPUTE VIRT ADDR OF SPW TABLE
SWAB R1 ;*1000
CLR R1
ASL R1
MOV R1,STSPW ;SAVE START OF SPW TABLE
MOV R1,PHYOFF ;COMPUTE THE OFFSET FOR PHYSICAL ADDRESSES
SUB R5,PHYOFF ;VERSES VIRTUAL ADDRESS - FOR MEM MANAGEMENT
ADD #3000,R5 ;COMPUTE THE OFFSET TO THE DST TABLE
MOV R5,DSTOFF ;SAVE OFFSET TO DST TABLE
CLR DEV ;START AT DEVICE 0

50$: CMPB DEV,SDEV ;IS DEVICE NUMBER VALID
BLT 60$ ;NO
CMPB DEV,EDEV
BGT 60$ ;NO
MOV R5,(R1)+ ;VALID DEVICE DST OFFSET TO ENTRY
BR 70$

60$: MOV #UCHK,(R1)+ ;INVALID DEV # UNIT CHECK TO ENTRY
70$: INC DEV ;TO NEXT DEVICE
CMP DEV,#256. ;ALL DEVICES DONE?
BNE 50$ ;NO, SET UP SPW FOR NEXT DEVICE

NEXT SET UP TUMBLE TABLE AND DUPLICATE TUMBLE TABLE

MOV R1,TTADDR ;TUMBLE TABLE ADDRESS
MOV R1,TIPTR ;TUMBLE TABLE FETCH POINTER
MOV #TISIZE,R2 ;CLEAR T/T + DUPLICATE T/T (WORD POINTER)
80$: CLR (R1)+ ;CLEAR NEXT WORD
DEC R2 ;DONE?
BNE 80$ ;NO, CLEAR NEXT WORD

SET UP DST TABLE
THE DST TABLE IS USED TO VERIFY COMMANDS FROM THE
360, THIS IS DONE BY THE HARDWARE
THE DST TABLE IS A BYTE TABLE, 1 BYTE PER POSSIBLE
    
```

```

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8083 002350 012702 000013
8084 002354 012703 002576
8085 002360 112321
8086 002362 005302
8087 002364 001375
8088 002366 012702 000365
8089 002372 112721 000002
8090 002376 005302
8091 002400 001374
8092
8093
8094
8095 002402 013703 012514
8096 002406 163703 012512
8097 002412 005203
8098 002414 110337 013057
8099 002420 013737 012512 013100
8100 002426 005337 013100
8101 002432 012737 000001 013066
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8111 002440 010137 013054
8112 002444 005000
8113 002446 010103
8114 002450 012702 000420
8115 002454 005021
8116 002456 005302
8117 002460 001375
8118 002462 010363 000006
8119 002466 062763 000076 000006
8120 002474 010363 000010
8121 002500 062763 001040 000010
8122 002506 012702 000740

```

```

COMMAND 0-255, THE ENTRY IN THE DST TABLE IS
SENT TO THE 360.
THE FOLLOWING ARE A LIST OF VALID COMMANDS AND RESPONSES
COMMAND      RESPONSE      DESCRIPTION
0            0            TEST I/O
1            0            WRITE BUFFER
2            0            READ MANUAL INPUT
3            CE!DE      NOP
4            0            SENSE COMMAND
5            0            WRITE LINE ADDRESS
6            0            READ FULL BUFFER
7            0            ERASE COMMAND
12           0            SHORT READ MANUAL INPUT

```

ALL OTHER COMMANDS ARE RESPONDED WITH UNIT CHECK

```

INIT10:  MOV #13,R2 ;NUMBER OF VALID 360 COMMANDS
         MOV #VCMDTB,R3 ;VALID COMMAND TABLE
         MOVB (R3)+,(R1)+ ;TO DST TABLE
         DEC R2 ;DONE?
         BNE INIT10 ;NO, MOVE IN NEXT RESPONSE
100$:    MOV #245.,R2 ;MOVE UNIT CHECK TO INVALID ENTRIES
         MOVB #UCHK,(R1)+
         DEC R2
         BNE 100$

         COMPUTE MAX NUMBER OF DEVICES

         MOV EDEV,R3
         SUB SDEV,R3
         INC R3 ;START AT DEVICE NUMERO UNO
         MOVB R3,MAXDEV
         MOV SDEV,DEVCON ;SET UP DEVICE NUMBER -1
         DEC DEVCON
         MOV #1,SELDEV ;INIT DEVICE NUMBER FOR MUX AND SEL EXECUTORS

         NOTE -- THE DEVICE BUFFERS ARE USED BY THE SOFTWARE ONLY TO CONTAIN
         POINTERS AND INPUT AND OUTPUT DATA FOR EACH DEVICE;

         START SETTING UP DEVICE BUFFERS

120$:    MOV R1,SDEVTB ;SAVE START OF DEVICE BUFFERS
         CLR DEV ;DEV # 0
         MOV R1,DTAB ;SAVE ADDR OF DEVICE STATUS TABLE
122$:    MOV #272.,R2 ;CLEAR DEVICE STATUS TABLE + INPUT BUFFER
         CLRB (R1)+
         DEC R2 ;DONE?
         BNE 122$ ;NO, CLEAR NEXT WORD
         MOV DTAB,SINBF(DTAB)
         ADD #62.,SINBF(DTAB) ;COMPUTE ADDRESS OF INPUT BUFFER
         MOV DTAB,SOUTB(DTAB)
         ADD #54.,SOUTB(DTAB) ;COMPUTE ADDRESS OF OUTPUT BUFFER
         MOV #DISPSZ,R2

```

K05

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB PROGRAM INITIALIZATION

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```

8123 002512 113721 012524      125$: MOVB   FILLCH,(R1)+  ;FILL OUTPUT/DISPLAY BUFFER
8124 002516 005302              DEC    R2           ;DONE?
8125 002520 001374              BNE   125$         ;NO
8126 002522 005200              INC   DEV          ;HAVE ALL DEVICE BUFFERS BEEN SET UP?
8127 002524 120037 013057      CMPB  DEV,MAXDEV
8128 002530 001346              BNE   120$         ;NO, SET UP NEXT DEVICE BUFFERS
8129 002532 013705 013070      MOV   PBUFA,R5    ;SET UP EXTENDED ADDRESS BITS
8130 002536 006205              ASR   R5
8131 002540 006205              ASR   R5
8132 002542 006205              ASR   R5
8133 002544 006205              ASR   R5
8134 002546 042705 177747      BIC   #177747,R5  ;SAVE ONLY H.O. 2 BITS
8135 002552 010537 013102      MOV   R5,XADDR   ;SAVE EXTENDED ADDRESS BITS FOR DX CONTROL REG
8136 002556 012737 000001 013122  MOV   #1,FTIMFL  ;SET FIRST TIME THROUGH FLAG
8137
8138      ;
8139      ;
8140      ;
8141      ;
8142      ;
8143      ;
8144      ;
8145 002564 004137 011466      JSR   R1,MSG      ;TELL OPERATOR WE ARE READY TO GO
8146 002570 014214              .WORD RMMSG
8147 002572 000137 002706      JMP   EXEC        ;GET THE SHOW ON THE ROAD
8148
8149      ;
8150      ;
8151 002576      000          VCMDTB: .BYTE 0      ;0 = TEST I/O
8152 002577      000          .BYTE 0      ;1 = WRITE BUFFER
8153 002600      000          .BYTE 0      ;2 = READ MANUAL INPUT
8154 002601      014          .BYTE CE!DE ;3 = NOP
8155 002602      000          .BYTE 0      ;4 = SENSE COMMAND
8156 002603      000          .BYTE 0      ;5 = WRITE LINE ADDRESS
8157 002604      000          .BYTE 0      ;6 = READ FULL BUFFER
8158 002605      000          .BYTE 0      ;7 = ERASE COMMAND
8159 002606      002          .BYTE UCHK   ;10 = INVALID
8160 002607      002          .BYTE UCHK   ;11 = INVALID
8161 002610      000          .BYTE 0      ;12 = SHORT READ MANUAL INPUT
8162      002612          .EVEN

```

```

8164 .SBTTL  INITIALIZATION PARAMETER INPUT AND CONVERSION ROUTINES
8165
8166 INHEX -- PRINT MESSAGE, WAIT FOR INPUT, GET IT AND CONVERT THE HEX TO BINARY
8167
8168 CALLING SEQUENCE
8169 JSR  R1,INHEX
8170 .WORD ADDRESS OF MESSAGE TO BE PRINTED
8171 .WORD ADDRESS OF DEFAULT ROUTINE
8172 .....RETURN
8173 R2 = NEXT CHAR POINTER
8174 R3 = BINARY RESULT
8175 R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
8176 R5 = NUMBER OF CHARCTERS CONVERTED
8177
8178 002612 012705 011600 INHEX: MOV  #CHTB,R5 ;MOVE ADDRESS OF CONVERSION ROUTINE TO R5
8179 002616 000402 BR  INR5
8180
8181 INOCT -- PRINT MESSAGE, WAIT FOR INPUT, + GET IT AND CONVERT OCTALL TO BINARY
8182
8183 CALLING SEQUENCE
8184 JSR  R1,INOCT
8185 .WORD ADDRESS OF MESSAGE TO BE PRINTED
8186 .WORD ADDRESS OF THE DEFAULT ROUTINE
8187 .....RETURN
8188 R2 = NEXT CHAR PTR
8189 R3 = BINARY RESULT
8190 R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
8191 R5 = NUMBER OF CHARS CONVERTED
8192
8193 002620 012705 011534 INOCT: MOV  #COTB,R5 ;SET UP ADDRESS OF THE CONVERSION ROUTINE
8194 002624 012102 INR5: MOV  (R1)+,R2 ;GET ADDRESS OF THE MESSAGE
8195 002626 004737 011400 10$: JSR  PC,PRMSG ;PRINT THE DESIRED MESSAGE
8196 002632 105037 013043 CLR  TCMACT ;RESET ACTIVE FLAG
8197 002636 105037 013044 CLR  TCMOAB ;RESET ABORT FLAG
8198 002642 105737 013044 30$: TST  TCMOAB ;COMMAND ABORT?
8199 002646 001367 BNE  10$ ;YES, REASK QUESTION
8200 002650 105737 013043 TST  TCMACT ;WAS ENTRY COMPLETED?
8201 002654 001772 BEQ  30$ ;NO, WAIT
8202 002656 012702 012630 MOV  #TBUF,R2 ;SET UP ADDRESS OF BEG OF INPUT BUFFER
8203 002662 004715 JSR  PC,RS ;CONVERT INPUT TO BINARY
8204 002664 005705 TST  R5 ;LOOK FOR DEFAULT RESP -- C/R
8205 002666 001005 BNE  40$ ;NOT DEFAULT TAKE NORMAL RETURN
8206 002670 120427 000015 CMPB R4,#CR ;ILLEGAL CHAR MUST BE A C/R
8207 002674 001002 BNE  40$ ;ITS NOT A DEFAULT
8208 002676 011101 MOV  (R1),R1 ;---TAKE THE DEFAULT RETURN
8209 002700 000201 RTS  R1
8210 002702 005721 40$: TST  (R1)+ ;INCR FOR NORMAL RETURN
8211 002704 000201 RTS  R1

```


M05

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB

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BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)

```

8213 .SBTTL BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)
8214
8215 SYSTEM EXECUTIVE/BACKGROUND
8216
8217 THE SYS EXEC EXECUTES THE SYSTEM TELETYPE COMMANDS
8218
8219 ENTRY TO THE TELETYPE COMMAND EXEC IS PERFORMED
8220 BY EXECUTING A JUMP TO EXEC. THE CALLER
8221 SHOULD NOT EXPECT ANY REGISTERS TO BE SAVED OR CONTROL
8222 R'S PCED TO HIS PROGRAM.
8223 ENTRY TO THE TELETYPE COMMAND EXEC CAUSES THE STACK POINTER
8224 TO BE RESET. THUS, MOST COMMAND HANDLERS WILL NOT
8225 WITH LEAVING UN"POPPED" DATA ON THE STACK.
8226
8227 EXEC: JSR PC,CRLF ;PRINT CR/LF
8228 MOV #R2
8229 JSR PC,PRINT2 ;PRINT * -- DENOTE COMMAND MODE
8230 MOV #STACK,SP ;RE-ESTABLISH PUSH STACK
8231 CLR8 TCMAC ;CLEAR TELE CMD ACT
8232 CLR8 TCMOAB ;CLEAR TELE CMD ABORT
8233 CLR8 LINECT ;RESET LINE COUNTER
8234 10$: TSTB DXABFL ;DID THE DX ABORT AN OPERATION ?
8235 BEQ 20$ ;NO, CONTINUE
8236 JMP STOPDX ;YES IT DID, PRINT THE DX REGISTERS
8237 20$: TSTB TCMAC ;IS THERE A COMMAND TO EXECUTE
8238 BNE 30$ ;YES, EXECUTE IT
8239 BR 10$ ;NO, WAIT AGAIN IF NOTHING TO DO
8240
8241
8242 THERE IS A TELETYPE COMMAND TO BE EXECUTED
8243 30$: MOV #TBUF,R2 ;SET UP PTR TO START OF TELE BUFFER
8244 MOV8 (R2)+,R3 ;GET COMMAND IDENTIFIER
8245 BIC #177400,R3 ;SAVE L.O. BYTE
8246 MOV #TCMDTB,R4 ;SET UP PTR TO COMMAND TABLE
8247 40$: CMP R3,(R4)+ ;DOES COMMAND MATCH TABLE ENTRY?
8248 BEQ EXECMD ;YES. WE GOT A MATCH - START EXECUTION
8249 CMP (R4)+,R4 ;INC. TO NEXT COMMAND
8250 TST (R4) ;END OF TABLE?
8251 BNE 40$ ;NO, TEST NEXT ENTRY
8252
8253
8254 COMMAND ERROR - NOTIFY OPERATOR WITH ? AND "BELL"
8255 CERR: MOV #137607,R2 ;PRINT ? AND "BELL"
8256 JSR PC,PRINT2
8257 JMP EXEC ;RETURN TO EXEC
8258
8259 EXECUTE COMMAND
8260
8261 EXECMD: JMP 2(R4)+ ;EXECUTE COMMAND
8262
8263 TELETYPE COMMAND TABLE
8264
8265 TCMOTB: .WORD 'A ;A = ACCESS
8266 .WORD ACCESS
8267 .WORD 'D ;D = DUMP
8268 .WORD DUMP

```

8269	003042	000105	.WORD	'E	;E = ENABLE DEVICE
8270	003044	004210	.WORD	ENABLE	
8271	003046	000106	.WORD	'F	;F = FILL
8272	003050	003704	.WORD	FILL	
8273	003052	000110	.WORD	'H	;H = HELP COMMAND
8274	003054	003772	.WORD	HELP	
8275	003056	000111	.WORD	'I	;I = INPUT
8276	003060	004316	.WORD	INPUT	
8277	003062	000113	.WORD	'K	;K = KILL
8278	003064	004254	.WORD	KILL	
8279	003066	000122	.WORD	'R	;R = RUN
8280	003070	003100	.WORD	RUN	
8281	003072	000123	.WORD	'S	;S = STOP
8282	003074	003252	.WORD	STOP	
8283	003076	000000	.WORD	0	;END OF TABLE

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003100 032777 001000 007352
003106 001342
003110 005077 007344
003114 005277 007340
003120 012700 000001
003124 004737 010244
003130 004737 010276
003134 105063 000002
003140 105063 000017
003144 005063 000020
003150 005200
003152 120037 013057
003156 003762
003160 105037 013060
003164 105037 013064
003170 105037 013062
003174 013701 013052
003200 010137 013050
003204 012702 001000
003210 005021
003212 005302
003214 001375
003216 012737 000001 013066
003224 053777 013102 007226
003232 052777 004000 007220
003240 052777 001100 007212
003246 000137 002706
    
```

.SBTTL BACKGROUND -- RUN COMMAND

R = RUN COMMAND

THE RUN COMMAND READIES THE DX AND SPECIFIED DEVICE BUFFERS TO BEGIN OPERATION. THE RUN COMMAND MUST BE EXECUTED BEFORE ANY ACTION WILL BE PERFORMED OVER THE DX.

```

RUN: BIT #DXONLN,DXCS ; IS DX ENABLED?
      BNE CERR ; YES, ERROR
      CLR DXCS ; INITIALIZE THE DX
      INC DXCS ; SET GO
      MOV #1,DEV ; START CLEARING DEVICE TABLES
10$: JSR PC,CDEVST ; CLEAR DEV STATUS TABLE
      JSR PC,CSPWST ; RESET THE APPR SPW STATUS ENTRY FOR THE DEVICE
      CLRB SSENSE(DTAB) ; CLEAR SENSE BYTE
      CLRB SREQ(DTAB) ; CLEAR THE READ REQUEST
      CLR SMINS(DTAB) ; CLEAR THE START OF MANUAL INPUT
      INC DEV ; INCR TO NEXT DEVICE
      CMPB DEV,MAXDEV ; ARE WE DONE
      BLE 10$ ; NO, DO NEXT DEVICE
      CLRB DXACT ; CLEAR DX ACTIVE FLAG
      CLRB CMDCHF ; CLEAR COMMAND CHAINING FLAG
      CLRB DXABFL ; CLEAR DX ABORT FLAG
      MOV TTADDR,R1 ; GET THE TUMBLE TABLE ADDRESS
      MOV R1,TTPT ; RESET THE SOFTWARE T/T POINTER
      MOV #TTSIZE,R2 ; SET UP CLEAR CONSTANT (WORD COUNTER)
20$: CLR (R1)+ ; CLEAR T/T AND DUP T/T
      DEC R2 ; ARE WE DONE?
      BNE 20$ ; NO, KEEP ON CLEARING
      MOV #1,MDEV ; INIT THE DEVICE NUMBER FOR MUX
      ; AND SEL EXECUTOR ROUTINES
      BIS XADDR,DXCS ; SET UP THE EXTENDED ADDRESS BITS
      BIS #BSYEN,DXCS ; SEL CHANNEL - SET BUSY ENABLE
30$: BIS #DXENB!DXONLN,DXCS ; ENABLE THE DX
      JMP EXEC
    
```

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8344 003252 111204
8345 003254 120427 000015
8346 003260 001422
8347 003262 120427 000104
8348 003266 001413
8349 003270 120427 000105
8350 003274 001410
8351 003276 120427 000111
8352 003302 001405
8353 003304 120427 000120
8354 003310 001402
8355 003312 000137 003014
8356 003316 110437 013056
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8367 003322 000137 002706
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8372 003326 042777 000100 007124
8373 003334 004737 011324
8374 003340 004137 011466
8375 003344 014006
8376 003346 013702 013076
8377 003352 004737 004746
8378 003356 012703 000015

```

.SBTTL BACKGROUND -- STOP COMMAND

S = STOP DX COMMAND
 STOP DISABLES THE DX IMMEDIATELY, AFTER THE NEXT CHIS
 AFTER THE NEXT DATA TRANSFER COMPLETION, OR AFTER THE
 NEXT ENDING SEQUENCE

THE FOLLOWING FORMATS ARE ALLOWED
 S(C/R) -- STOP DX IMMEDIATELY
 SI(C/R) -- STOP DX AFTER NEXT INITIAL SELECTION SEQUENCE
 SD(C/R) -- STOP DX AFTER NEXT DATA TRANSFER IS COMPLETED
 SE(C/R) -- STOP DX AFTER NEXT ENDING SEQUENCE IS RECEIVED
 SP(C/R) -- STOP ON NEXT PARITY ERROR RECEIVED FROM CHANNEL

STOP WAITS UNTIL THE SPECIFIED CONDITION IS MET. THEN, THE
 DX IS DISABLED AND THE DX STATUS REGISTERS ARE
 DUMPED ON THE CONSOLE TELETYPE.

A RUN COMMAND (R) MUST BE EXECUTED BEFORE ANY MORE
 ACTIONS WILL BE PERFORMED ON THE DX.

```

STOP:  MOVB  (R2),R4      ;GET THE TYPE OF STOP INDICATED
        CMPB  R4,#0R   ;IMMEDIATELY?
        BEQ   STOPOX   ;YES, DISABLE DX AND PRINT REGISTERS
        CMPB  R4,#'D   ;D = AFTER NEXT DATA TRANSFER?
        BEQ   10$      ;YES, SET STOP FLAG
        CMPB  R4,#'E   ;E = AFTER THE NEXT ENDING SEQUENCE
        BEQ   10$      ;YES, SET STOP FLAG
        CMPB  R4,#'I   ;I = AFTER THE CHIS SEQUENCE
        BEQ   10$      ;YES, SET STOP FLAG
        CMPB  R4,#'P   ;P = STOP ON PARITY ERROR??
        BEQ   10$      ;YES, SET STOP FLAG
        JMP   CERR     ;ILLEGAL FORMAT -- GIVE ERROR
10$:   MOVB  R4,DXSTPF ;SET THE STOP FLAG

```

WHEN THE STOP CONDITION IS SATISFIED,
 THE DX ISR WILL ABORT ALL DX ACTIVITY AND
 SET A FLAG CAUSING ALL DX REGISTERS TO BE
 DUMPED BY "STOPOX", BELOW

THE STOP CONDITION WILL REMAIN IN EFFECT
 UNTIL IT IS SATISFIED OR ANOTHER REQUEST
 SUPERCEDES IT.

```

JMP   EXEC      ;RETURN TO THE EXEC

```

STOP THE DX AND PRINT THE REGISTERS
 NOTE THE PRINT OUTS WILL BE IN OCTAL

```

STOPOX: BIC   #DXENB,DXCS ;DISABLE THE DX
        JSR  PC,CRLF   ;START AT NEW LINE
        JSR  R1,MSG    ;PRINT "CURRENT DEVICE -- "
        .WORD STPMES
        MOV  CDEV,R2   ;CONVERT AND PRINT THE CURRENT
        JSR  PC,HDP    ;DEVICE NUMBER IN HEX
        MOV  #13.,R3  ;PRINT THE 13 DX REGISTERS IN OCTAL

```

8379	003362	012701	012454
8380	003366	013102	
8381	003370	004737	004656
8382	003374	005303	
8383	003276	001373	
8384	003400	105037	013062
8385	003404	005077	007050
8386	003410	005277	007044
8387	003414	000137	002706

10\$:

MOV	#DXDS,R1
MOV	2(R1),R2
JSR	PC,OCTOMP
DEC	R3
BNE	10\$
CLRB	DXABFL
CLR	DXCS
INC	DXCS
JMP	EXEC

```

; STARTING POINT
; GET THE REGISTER CONTENTS
; PRINT IN OCTAL
; ARE WE DONE
; NO DUMP NEXT WORD
; YES, RESET THE ABORT FLAG
; RESET THE DX
; AND RETURN TO THE EXEC

```

```

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8409 003420 004737 005036
8410 003424 112204
8411 003426 012705 004624
8412 003432 120427 000101
8413 003436 001421
8414 003440 012705 004560
8415 003444 120427 000105
8416 003450 001414
8417 003452 012705 004742
8418 003456 120427 000110
8419 003462 001407
8420 003464 012705 004656
8421 003470 120427 000117
8422 003474 001402
8423 003476 000137 003014
8424 003502 010537 013114
8425 003506 005700
8426 003510 001043
8427 003512 112204
8428 003514 120427 000054
8429 003520 001014
8430 003522 004737 005270
8431
8432
8433

```

.SBTTL BACKGROUND -- DUMP COMMAND

DUMP COMMAND

THE DUMP COMMAND DUMPS THE SPECIFIED DATA AREA ON THE
CONSOLE TELETYPE IN THE SPECIFIED FORMAT.

THE FOLLOWING COMMAND SYNTAXES ARE AVAILABLE:

```

DTT,X          DUMP DUPLICATE TUMBLE TABLE IN CODE X
DIN,X,YY      DUMP INPUT BUFFER FOR DEVICE YY IN CODE X
DOT,X,YY      DUMP OUTPUT BUFFER FOR DEVICE YY IN CODE X
DSSSSSS,EEEE,X DUMP BETWEEN THE OCTAL LIMITS GIVEN
                IN CODE X

```

WHERE: X = A-ASCII, E-EBCDIC, H-HEX, O-OCTAL
 YY = THE DEVICE ADDRESS IN HEX

THE DUMPS ARE PERFORMED IN A COLUMN FASHION FOR
 OCTAL AND HEX MODES (ONE WORD PER LINE) AND IN A LINE
 FASHION FOR ASCII AND EBCDIC MODES (60 CHARACTERS PER LINE)

```

DUMP: JSR    PC, GLIMIT          ;GET BUFFER LIMITS
      MOVB  (R2)+, R4          ;GET DUMP MODE A/E/O/H
      MOV   #ASCDMP, R5        ;SET UP FOR ASCII DUMP
      CMPB  R4, #'A           ;IS IT ASCII?
      BEQ   10$               ;YES, START DUMP
      MOV   #EBCDMP, R5        ;SET UP FOR EBCDIC DUMP
      CMPB  R4, #'E           ;IS IT EBCDIC?
      BEQ   10$               ;YES, CONTINUE DUMP
      MOV   #HEXDMP, R5        ;SET UP FOR HEX DUMP
      CMPB  R4, #'H           ;IS IT HEX?
      BEQ   10$               ;YES, CONTINUE DUMP
      MOV   #OCTDMP, R5        ;SET UP FOR OCTAL DUMP
      CMPB  R4, #'O           ;IS IT OCTAL?
      BEQ   10$               ;YES, CONTINUE DUMP
      JMP   CERR              ;ILLEGAL ENTRY -- ERROR
10$:  MOV   R5, DMPADR          ;SAVE ADDRESS OF DUMP ROUTINE
      TST   R0                ;WAS THIS A TUMBLE TABLE DUMP?
      BNE   DTUMTB            ;YES, DUMP THE TUMBLE TABLE
      MOVB  (R2)+, R4          ;WAS A DEV # SPECIFIED
      CMPB  R4, #',           ;IS NEXT POSITION A COMMA
      BNE   50$               ;NO, DUMP GIVEN LIMITS
      JSR   PC, GDEV          ;GET THE DEVICE NUMBER -- IN HEX

```

COMPUTE RELOCATION CONSTANT FOR DEVICE

F06

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
 1ZDXIA.CMB BACKGROUND -- DUMP COMMAND

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8435	003526	005004				CLR	R4	;RELOCATION CONSTANT
8436	003530	005303			30\$:	DEC	R3	;DONE?
8437	003532	001403				BEQ	40\$;YES, ADD TO START + END ADDRESSES
8438	003534	062704	002000			ADD	#2000,R4	;TO NEXT DEVICE TABLES
8439	003540	000773				BR	30\$	
8440	003542	060437	013110		40\$:	ADD	R4,SADDR	;ADD RELOCAT TO START ADDRESS
8441	003546	060437	013112			ADD	R4,EADDR	;ADD RELOCAT TO END ADDRESS
8442	003552	017702	007332		50\$:	MOV	2SADDR,R2	;GET WORD
8443	003556	004777	007332			JSR	PC,20MPADR	;CONVERT AND DUMP IT
8444	003562	105737	013061		60\$:	TSTB	PCTR	
8445	003566	001375				BNE	60\$	
8446	003570	062737	000002	013110		ADD	#2,SADDR	;INCR TO NEXT WORD
8447	003576	023737	013110	013112		CMP	SADDR,EADDR	;DUMP DONE
8448	003604	003003				BGT	70\$;YES, EXIT
8449	003606	105737	013044			TSTB	TCMDAB	;COMMAND ABORT?
8450	003612	001757				BEQ	50\$;NO, PRINT NEXT WORD
8451	003614	000137	002706		70\$:	JMP	EXEC	;YES, RETURN TO EXEC
8452								
8453								
8454								
8455								
8456								
8457								
8458	003620	012700	000400			MOV	#TTTsize/2,R0	;SET UP COUNTER TO DUMP ENTIRE TUMBLE TABLE
8459	003624	017702	007260		5\$:	MOV	2SADDR,R2	;GET STARTING ADDRESS
8460	003630	004777	007260			JSR	PC,20MPADR	;PRINT THE CONTENTS
8461	003634	105737	013061		10\$:	TSTB	PCTR	;IS PRINT COMPLETE?
8462	003640	001375				BNE	10\$;NO, WAIT TILL DONE
8463	003642	032737	000777	013110		BIT	#TTTsize-1,SADDR	;CHECK FOR WRAP AROUND
8464	003650	001003				BNE	20\$	
8465	003652	062737	001000	013110		ADD	#TTTsize,SADDR	;WRAP AROUND TO TOP OF TABLE
8466	003660	162737	000002	013110	20\$:	SUB	#2,SADDR	;DECREMENT TO NEXT ENTRY
8467	003666	005300				DEC	R0	;HAS ENTIRE TUMBLE TABLE BEEN DUMPED?
8468	003670	001403				BEQ	30\$;YES, EXIT TO THE EXEC
8469	003672	105737	013044			TSTB	TCMDAB	;ARE WE TO ABORT?
8470	003676	001752				BEQ	5\$;NO, KEEP ON DUMPING
8471	003700	000137	002706		30\$:	JMP	EXEC	;YUP, BACK TO THE EXEC

DUMP THE DUPLICATE TUMBLE TABLE IN REVERSE SEQUENCE

```

0173
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0187 003704 004737 005036
0188 003710 004737 011600
0189 003714 110337 012524
0190 003720 004737 005270
0191
0192
0193
0194 003724 005004
0195 003726 005303
0196 003730 001403
0197 003732 052704 002000
0198 003736 000773
0199 003740 060437 013110
8500 003744 060437 013112
8501 003750 013701 013110
8502
8503
8504
8505 003754 113721 012524
8506 003760 020137 013112
8507 003764 101773
8508 003766 000137 002706

```

.SBTTL BACKGROUND -- FILL COMMAND

FILL COMMAND

THE FILL COMMAND LOADS THE SPECIFIED BYTE INTO THE GIVEN DATA AREA.

THE FOLLOWING SYNTAXES ARE AVAILABLE FOR THE FILL COMMAND:

```

FIN,XX,YY      FILL INPUT BUFFER FOR DEVICE YY WITH XX
FOT,XX,YY      FILL OUTPUT BUFFER FOR DEVICE YY WITH XX

```

WHERE: XX IS THE FILL CHARACTER IN HEX
YY IS THE DEVICE ADDRESS IN HEX

```

FILL: JSR    PC,GLIMIT      ;GET BUFFER LIMITS
      JSR    PC,CHTB       ;GET THE FILL CHARACTER
      MOVB   R3,FILLCH     ;SAVE FILL CHAR
      JSR    PC,GDEV       ;GET THE DEVICE ADDRESS

```

COMPUTE RELOCATION FOR DEVICE

```

10$: CLR    R4
      DEC   R3              ;DONE?
      BEQ   20$            ;YES, ADD TO START AND END ADDR
      ADD   #2000,R4
      BR    10$
20$: ADD   R4,SADDR        ;ADD RELOC CONST TO START
      ADD   R4,EADDR        ;ADD RELOC CONST TO END ADDR
      MOV   SADDR,R1

```

FILL BUFFER WITH SPECIFIED CHARACTER

```

30$: MOVB   FILLCH,(R1)+   ;FILL CHARACTER
      CMP   R1,EADDR       ;DONE?
      BLOS  30$            ;NOPE, FILL NEXT CHAR
      JMP   EXEC           ;DONE, RETURN TO EXEC

```



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8518 003772 012701 014270
8519 003776 012702 002554
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8524 004002 112100
8525 004004 123727 013061 000004
8526 004012 003374
8527 004014 004737 011362
8528 004020 105737 013044
8529 004024 001002
8530 004026 005302
8531 004030 001364
8532 004032 000137 002706

```

```

.SBTTL BACKGROUND -- HELP COMMAND

THE HELP COMMAND PROVIDES THE OPERATOR WITH A SYNOPSIS OF
COMMANDS WHICH MAY BE USED FOR OPERATING THIS SYSTEM.

THE SYNTAX FOR THE HELP COMMAND IS:
H
HELP: MOV #HELPMS,R1 ;SET UP ADDRESS OF HELP MESSAGE
      MOV #HELPLN,R2 ;LENGTH OF HELP MESSAGE

START OUTPUTTING THE HELP MESSAGE UNDER OUR CONTROL
SO THE COMMAND MAY BE ABORTED QUICKLY.

10$: MOVB (R1)+,R0 ;GET BYTE TO OUTPUT
15$: CMPB PCTR,#4 ;MORE THEN FOUR CHARACTERS IN OUTPUT BUFFER??
      BGT 15$ ; YES, WAIT TIL DOWN A LITTLE
      JSR PC,PCHAR ;PRINT IT ON CONSOLE
      TSTB TCMOAB ;HAS OPERATOR INDICATED A DESIRE TO STOP?
      BNE 20$ ; YES, ABORT HELP MESSAGE
      DEC R2 ;HAS ENTIRE MESSAGE BEEN OUTPUTTED??
      BNE 10$ ; NO, OUTPUT ANOTHER BYTE
      JMP 20$ ; YES, RETURN TO THE EXECUTIVE

```

```

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8547 004036 004737 011534
8548 004042 005705
8549 004044 001403
8550 004046 032703 000001
8551 004052 001402
8552 004054 000137 003014
8553 004060 010337 013110
8554 004064 013702 013110
8555 004070 105037 013043
8556 004074 004737 004656
8557 004100 012702 020040
8558 004104 004737 011342
8559 004110 017702 006774
8560 004114 004737 004662
8561 004120 012702 020040
8562 004124 004737 011342
8563 004130 105737 013043
8564 004134 001775
8565 004136 012702 012630
8566 004142 004737 011534
8567 004146 005705
8568 004150 001007
8569 004152 120427 000057
8570 004156 001412
8571 004160 120427 000015
8572 004164 001403
8573 004166 000736
8574 004170 010377 006714
8575 004174 062737 000002 013110
8576 004202 000730
8577 004204 000137 002706
    
```

```

.SBTTL BACKGROUND -- ACCESS COMMAND

ACCESS SPECIFIED LOCATIONS AND CHANGE IF DESIRED

THE ACCESS COMMAND IS A QUICK LOOK AND CHANGE
ROUTINE MAINLY USED FOR PROGRAM DEBUGGING.

BASICALLY THE FOLLOWING ACTIONS ARE PERMITTED:
    AXXXXX -- OPEN AND PRINT SPECIFIED OCTAL LOCATION
    [XXXXXX](C/R) -- CHANGE CURRENT LOCATION IF DATA
    SPECIFIED [XXXXXX] AND OPEN NEXT LOCATION
    / -- RETURN TO EXEC MODE

ACCESS: JSR PC,COTB ;GET THE START ADDRESS
        TST R5 ;WAS A VALID ADDRESS ENTERED?
        BEQ 5$ ;NO, GIVE OPERATOR AN ERROR
        BIT #1,R3 ;WAS ADDRESS SPECIFIED A WORD ADDRESS?
        BEQ 7$ ;YES, OPEN SPECIFIED LOCATION
        JMP CERR ;NO, GIVE OPERATOR AN ERROR INDICATION
5$: MOV R3,SADDR ;SAVE STARTING ADDRESS
7$: MOV SADDR,R2 ;GET OBJECT WORD
10$: CLRB TCMAC ;CLEAR TELE ACTIVE FLAG
        JSR PC,OCTDMP ;PRINT ADDRESS IN OCTAL
        MOV #" R2 ;PRINT 2 SPACES
        JSR PC,PRINT2
        MOV #2SADDR,R2 ;GET CONTENTS OF OBJECT LOCATION
        JSR PC,OCMP ;PRINT CONTENTS IN OCTAL
        MOV #" R2 ;PRINT 2 SPACES
20$: JSR PC,PRINT2
        TSTB TCMAC ;ACTIVE COMMAND?
        BEQ 20$ ;NO
        MOV #TBUF,R2 ;SET UP INPUT BUFFER ADDRESS
        JSR PC,COTB ;WAS LOCATION CHANGED?
        TST R5 ;ANY CHANGE?
        BNE 30$ ;YES, STORE IT
        CMPB R4,#' / ;EXIT TO EXEC
        BEQ 50$ ;YES, RETURN TO EXEC
        CMPB R4,#CR ;CR, GO TO NEXT LOCATION?
        BEQ 40$ ;YES, OPEN AND PRINT NEXT LOC.
        BR 10$ ;ERROR, PRINT CONTENTS OF CURRENT LOC.
30$: MOV R3,#SADDR ;CHANGE OPEN LOCATION
40$: ADD #2,SADDR ;OPEN NEXT LOCATION
        BR 10$
50$: JMP EXEC ;RETURN TO THE EXEC
    
```

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8591 004210 004737 005270
8592 004214 004737 010244
8593 004220 010005
8594 004222 063705 013100
8595 004226 060505
8596 004230 063705 013104
8597 004234 013715 013106
8598 004240 105063 000002
8599 004244 105063 000016
8600 004250 000137 002706

```

.SBTTL BACKGROUND -- ENABLE DEVICE COMMAND

E = ENABLE DEVICE

THE ENABLE COMMAND TURNS THE DEVICE SPECIFIED INTO AN ON-LINE MODE. THIS IS ONLY NECESSITATED BECAUSE A KILL COMMAND WAS PERFORMED ON THE DEVICE IN QUESTION.

THE ENABLE COMMAND HAS THE FOLLOWING SYNTAX:

EXX -- ENABLE DEVICE ADDRESS XX
THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX

```

ENABLE: JSR PC,GDEV ;GET THE DEVICE NUMBER
        JSR PC,CDZVST ;CLEAR THE DEVICE STATUS TABLE
        MOV DEV,R5 ;COMPUTE THE ADDRESS OF THE SPW TABLE ENTRY
        ADD DEVCON,R5 ;COMPENSATE FOR OFFSET DEVICE ADDRESS
        ADD R5,R5
        ADD STSPW,R5
        MOV DSTOFF,(R5) ;ENABLE THE DEVICE NUMBER
        CLRB SSENSE(DTAB)
        CLRB SONLF(DTAB)
        JMP EXEC ;RETURN TO THE EXEC

```

K06

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB BACKGROUND -- KILL DEVICE COMMAND

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8616 004254 004737 005270
8617 004260 004737 010244
8618 004264 112763 000001 000016
8619 004272 010035
8620 004274 063705 013100
8621 004300 060505
8622 004302 063705 013104
8623 004306 012715 000002
8624 004312 000137 002706

.SBTTL BACKGROUND -- KILL DEVICE COMMAND

K = KILL A DEVICE

THE KILL COMMAND DISABLES THE SPECIFIED DEVICE ADDRESS FROM PERFORMING TRANSFERS OVER THE DX. IT PUTS THE SPECIFIED DEVICE ADDRESS INTO AN OFF-LINE STATE. AN ENABLE COMMAND MUST BE ISSUED BEFORE DATA TRANSFERS MAY BE PERFORMED WITH THE DX FOR THE SPECIFIED DEVICE ADDRESS.

THE KILL COMMAND HAS THE FOLLOWING SYNTAX:

KXX -- KILL DEVICE ADDRESS XX
THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX

KILL: JSR PC,GDEV ;GET THE DEVICE NUMBER
JSR PC,CDEVST
MOVB #1,SONLF(DTAB)
MOV DEV,RS ;COMPUTE THE ADDRESS OF THE SPW TABLE
ADD DEVCON,RS ;COMPONSATE FOR OFFSET DEVICE ADDRESS
ADD RS,RS
ADD STSPW,RS
MOV #UCHK,(RS) ;MAKE THE DEVICE OFF-LINE SEND UNIT CHECK
KILLEX: JMP EXEC ;RETURN TO THE EXEC

```

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8638 004316 105737 012522
8639 004322 001005
8640 004324 004737 005270
8641 004330 120427 000054
8642 004334 001402
8643 004336 000137 003014
8644 004342 004737 010216
8645 004346 026327 000004 000734
8646 004354 002370
8647 004356 032763 000001 000004
8648 004364 001002
8649 004366 005263 000004
8650 004372 016305 000010
8651 004376 066305 000004
8652 004402 112725 000112
8653 004406 010563 000020
8654 004412 005263 000004
8655 004416 026327 000004 000735
8656 004424 001423
8657 004426 112204
8658 004430 042704 177600
8659 004434 020427 000015
8660 004440 001415
8661 004442 020427 000040
8662 004446 002410
8663 004450 020427 000137
8664 004454 003005
8665 004456 162704 000040
8666 004462 116425 012344
8667 004466 000751
8668 004470 005004
8669 004472 000773
8670
8671
8672
8673
8674
8675 004474 112715 000152
8676 004500 005263 000004
8677 004504 105263 000017
8678
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8680
8681 004510 105737 013060

```

```

.SBTTL BACKGROUND -- INPUT DISPLAY DATA COMMAND

I = INPUT

THE INPUT COMMAND IS USED TO ENTER DATA ONTO A 2260
SCREEN AND THEN SEND IT TO THE 360 VIA THE READ MANUAL INPUT
COMMANDS

THE INPUT COMMAND HAS THE FOLLOWING SYNTAX:
      IXX,DDD....DDD -- SEND DATA DDD TO DEVICE XX
                       THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX

INPUT:  TSTB      TSTTYP      ;ILLEGAL ON FRIEND TEST
        BNE      10$         ;FRIEND -- GIVE AN ERROR
        JSR      PC,GDEV     ;GET THE DEVICE NUMBER
        CMPB     R4,#' ,     ;THE NEXT CHAR MUST BE A COMMA
        BEQ      20$         ;IT IS, CONTINUE
        JMP      CERR        ;AN ERROR WAS FOUND GIVE INDICATION
10$:    JSR      PC,SUDEV     ;SET UP THE DEVICE STATUS TABLE POINTERS
20$:    CMP      SCURS(DTAB),#DISPSZ-4 ;ARE WE AT THE END OF THE BUFFER?
        BGE      10$         ;YES, GIVE AN ERROR
        BIT      #1,SCURS(DTAB) ;START INPUT ON EVEN BYTE ADDRESS
        BNE      30$         ;START SOM ON ODD BYTE ADDRESS
        INC      SCURS(DTAB)  ;INCR CURSOR TO ODD BYTE ADDRESS
30$:    MOV      SOUTB(DTAB),R5 ;COMPUTE STARTING ADDRESS
        ADD      SCURS(DTAB),R5
        MOVB     #SMI,(R5)+  ;START CHARACTER TO BUFFER
        MOV      R5,SHINS(DTAB) ;SAVE START OF DATA LOCATION
40$:    INC      SCURS(DTAB)  ;INCREMENT CURSOR POSITION
        CMP      SCURS(DTAB),#DISPSZ-3 ;ARE WE AT THE END OF BUFFER
        BEQ      70$         ;YES, TERMINATE INPUT
        MOVB     (R2)+,R4     ;GET NEXT INPUTTED CHARACTER
        BIC      #177600,R4  ;SAVE L.O. 7 BITS
        CMP      R4,#CR      ;END OF INPUT?
        BEQ      70$         ;YES, SET UP TO EXIT
        CMP      R4,#SPACE   ;CAN CHARACTER BE CONVERTED?
60$:    BLT      60$         ;NO, MUST BE BETWEEN 40 - 137
        CMP      R4,#'+      ;
        BGT      60$         ;NO, MUST BE BETWEEN 40 - 137
        SUB      #SPACE,R4   ;SCALE DOWN FOR INDEXING
50$:    MOVB     ATOETB(R4),(R5)+ ;CONVERT CHARACATER AND MOVE TO DISPLAY BUFFER
        BR      40$         ;GET AND CONVERT NEXT CHARACATER
60$:    CLR      R4         ;ILLEGAL CHARACTER -- TREAT AS SPACE
        BR      50$

        SET UP TO EXIT
        SET EOM INDICATOR
        QUEUE READ MANUAL INPUT REQUEST
70$:    MOVB     #EOM,(R5)    ;SET EOM INDICATOR
        INC      SCURS(DTAB)  ;INCREMENT CURSOR POINTER
        INCB     SRDRQ(DTAB)  ;QUEUE READ REQUEST

        SEE IF THE DX IS CURRENTLY ACTIVE
TSTB    DXACT              ;IS DX ACTIVE?

```

```

8682 004514 001402          BEQ      BOS          ;NO, START ASYNCHRONOUS PROCESSING TO SEND ATTENTION
8683 004516 000137 002706  JMP      EXEC         ;YES, ATTENTION WILL BE TAKEN CARE OF BY DX
8684                                     ;
8685                                     ;
8686                                     ;
8687                                     ;
8688 004522 013746 177776    BOS:    MOV      PSW, -(SP)      ;PSW TO PUSH STACK
8689 004526 012746 002706    MOV      %EXEC, -(SP)   ;RETURN ADDRESS TO PUSH S n.
8690 004532 012737 000340 177776  MOV      #340, PSW      ;INHIBIT INTERRUPTS
8691 004540 010046          MOV      R0, -(SP)     ;SET UP PUSH STACK FOR FAKE INTERRUPT
8692 004542 010146          MOV      R1, -(SP)
8693 004544 010246          MOV      R2, -(SP)
8694 004546 010346          MOV      R3, -(SP)
8695 004550 010446          MOV      R4, -(SP)
8696 004552 010546          MOV      R5, -(SP)
8697 004554 000137 006542    JMP      DXEXEC        ;START PROCESSING THE ATTENTION

```

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8711 004560 010237 013046
8712 004564 113703 013046
8713 004570 042703 177400
8714 004574 116337 011744 013046
8715 004602 113703 013047
8716 004606 042703 177400
8717 004612 116337 011744 013047
8718 004620 013702 013046
8719
8720
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8733 004624 105737 013045
8734 004630 001005
8735 004632 004737 011324
8736 004636 112737 000036 013045
8737 004644 105337 013045
8738 004650 004737 011342
8739 004654 000207
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8754 004656 004737 011324

```
.SBTTL BACKGROUND SUBROUTINES -- PRINT FORMATTING
DUMP WORD IN EBCDIC ON TTY
CALLING SEQUENCE
.....R2 CONTAINS WORD TO BE PRINTED
JSR PC,EBCDMP
.....RETURN

REGISTERS 2 + 3 ARE DESTROYED BY THIS SUBROUTINE
EBCDMP: MOV R2,WK ;SAVE WORD TO BE PRINTED
MOVW WK,R3 ;GET LO BYTE
BIC #177400,R3
MOVW EBCDTB(R3),WK ;CONVERT EBCDIC TO ASCII
MOVW WK1,R3 ;GET HI BYTE AND CONVERT
BIC #177400,R3
MOVW EBCDTB(R3),WK1 ;CONVERT CHAR TO ASCII
MOV WK,R2
FALL THROUGH TO ASCII PRINT ROUTINE

DUMP WORD IN ASCII ON TTY
CALLING SEQUENCE
.....R2 CONTAINS WORD TO BE PRINTED
JSR PC,ASCDMP
.....RETURN

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
ASCDMP: TSTB LINECT ;NEW LINE?
BNE 10$ ;NO
JSR PC,CRLF ;YES, PRINT CR/LF
MOVW #30,LINECT ;60 CHARACTERS PER LINE
10$: DECB LINECT ;DECR LINE COUNTER
JSR PC,PRINT2 ;PRINT 2 CHARS
RTS PC ;RETURN TO CALLER

DUMP WORD IN OCTAL ON TTY
CALLING SEQUENCE
.....R2 CONTAINS WORD TO BE PRINTED
JSR PC,OCTDMP OR ODMP
.....RETURN

OCTDMP PERFORMS A CR/LF BEFORE PRINTING OCTAL DATA
NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
OCTDMP: JSR PC,CRLF ;GIVE A CRLF
```

```

8755 004562 010046      00MP:  MOV    R0,-(SP)      ;SAVE IMPORTANT REGISTERS
8756 004564 010246      MOV    R2,-(SP)
8757 004666 010446      MOV    R4,-(SP)
8758 004670 012704 000006      MOV    #6,R4          ;EXTRACT 6 OCTAL DIGITS
8759 004674 005000      CLR    R0            ;CLEAR THE WORKING REGISTER
8760 004676 006102      ROL   R2            ;MOVE HIGH ORDER BIT TO C-BIT
8761 004700 006100      10$:  ROL   R0            ;GET THE REMAINING BIT STILL IN LINK
8762 004702 042700 177770      BIC   #177770,R0     ;ONLY 3 LOW ORDER BITS
8763 004706 062700 000060      ADD   #'0,R0         ;MAKE ASCII
8764 004712 004737 011362      JSR   PC,PCHAR       ;PRINT IT ON THE TTY
8765 004716 006102      ROL   R2            ;ROTATE THE NEXT OCTAL CHAR INTO POSITION
8766 004720 006102      ROL   R2
8767 004722 006102      ROL   R2
8768 004724 010200      MOV   R2,R0         ;DATA TO WORKING REGISTER
8769 004726 005304      DEC   R4            ;ARE WE DONE?
8770 004730 001363      BNE   10$          ;NO, PRINT ANOTHER CHARACTER
8771 004732 012604      OCTEX: MOV   (SP)+,R4     ;RESTORE USED REGISTERS
8772 004734 012602      MOV   (SP)+,R2
8773 004736 012600      MOV   (SP)+,R0
8774 004740 000207      RTS                    ;RETURN TO THE CALLER
8775
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8789 004742 004737 011324      HEXOMP: JSR   PC,CALF      ;DO A CR LF
8790 004746 010046      HDMP:  MOV   R0,-(SP)     ;SAVE THE WORKING REGISTERS
8791 004750 010246      MOV   R2,-(SP)
8792 004752 010446      MOV   R4,-(SP)
8793 004754 012704 000004      MOV   #4,R4          ;4 CHARACTERS PER WORD
8794 004760 006102      10$:  ROL   R2            ;ROTATE HIGH ORDER 4 BITS TO LOW ORDER 4 BITS
8795 004762 006102      ROL   R2
8796 004764 006102      ROL   R2
8797 004766 006102      ROL   R2
8798 004770 010200      MOV   R2,R0         ;TO WORKING REG
8799 004772 006100      ROL   R0            ;GET THE LINK BIT TOO
8800 004774 042700 177760      BIC   #177760,R0     ;ONLY LOW ORDER 4 BITS
8801 005000 062700 000060      ADD   #'0,R0         ;MAKE ASCII IF NUMBER
8802 005004 020027 000071      CMP   R0,#'9        ;SHOULD IT BE A-F?
8803 005010 003402      BLE   20$          ;NO, SHIP IT
8804 005012 062700 000007      ADD   #'7,R0        ;YES, MAKE ALPHA
8805 005016 004737 011362      20$:  JSR   PC,PCHAR       ;PRINT THE HEX CHARACTER
8806 005022 005304      DEC   R4            ;ARE WE DONE?
8807 005024 001355      BNE   10$          ;NO, CONVERT AND PRINT NEXT CHARACTER
8808 005026 012604      MOV   (SP)+,R4     ;YES, RESTORE REGISTERS AND EXIT
8809 005030 012602      MOV   (SP)+,R2
8810 005032 012600      MOV   (SP)+,R0

```


C07

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER

MACY11 27(732) 27-OCT-76 14:48 PAGE 66-10

DZDXIA.CMB

BACKGROUND SUBROUTINES -- PRINT FORMATTING

8811 005034 000207

RTS PC

;RETURN TO THE CALLER

```

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8832 005036 005000
8833 005040 004737 011534
8834 005044 005705
8835 005046 001014
8836 005050 120427 000124
8837 005054 001425
8838 005056 120427 000111
8839 005062 001436
8840 005064 120427 000117
8841 005070 001453
8842
8843
8844
8845 005072 012601
8846 005074 000137 003014
8847
8848
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8851
8852 005100 010337 013110
8853 005104 120427 000054
8854 005110 001370
8855 005112 004737 011534
8856 005116 005705
8857 005120 001764
8858 005122 010337 013112
8859 005126 000454
8860
8861
8862
8863
8864
8865 005130 112204
8866 005132 120427 000124
8867 005136 001355
8868 005140 013737 013050 013110

```

SBTTL BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADD
GLIMIT -- SET UP BUFFER LIMITS FOR TELE COMMANDS

```

CALLING SEQ
.....R2 = ADDRESS OF FIRST PARAMETER
JSR PC, GLIMIT
.....RETURN IF NO ERRORS DETECTED IN BUFFER LIMIT SYNTAX
IF AN ERROR IS DETECTED, CONTROL WILL BE
PASSED TO "CERR" TO ABORT THE TELETYPE COMMAND.
UPON GOOD RETURN:
R0 = 0 = NOT T/T, 1 = T/T
R2 = NEXT CHAR POSITION IN COMMAND STRING
SADDR = BEG ADDR TO BE DUMPED
EADDR = END ADDR TO BE DUMPED

```

REGISTERS R5, R4, R3 WILL BE DESTROYED.

IF AN ERROR IS FOUND CONTROL IS PASSED TO CERR

```

GLIMIT: CLR R0 ; RESET BUFFER TYPE
JSR PC, COTB ; GET FIRST PARAMETER
TSI R5 ; WAS AN OCTAL NUMBER ENTERED?
BNE GLOCT ; YES, OCTAL PARAMS
CMPB R4, #'T ; T = TUMBLE TABLE
BEQ GLMTT ; YES, SET UP T/T LIMITS
CMPB R4, #'I ; I = INPUT BUFFER
BEQ GLMIN ; YES, SET UP INPUT BUFFER LIMITS
CMPB R4, #'O ; O = OUTPUT BUFFER
BEQ GLAOT ; YES, SET UP OUTPUT BUFFER LIMITS

```

ERROR DETECTED - POP OFF RETURN ADDR AND GIVE ERROR

```

GLERR: MOV (SP)+, R1
JMP CERR

```

OCTAL LIMITS SPECIFIED

```

GLOCT: MOV R3, SADDR ; SAVE START ADDR
CMPB R4, #',' ; CHECK FOR COMMA (,)
BNE GLERR
JSR PC, COTB ; GET END ADDR
TST R5 ; WAS SECOND PARAM GIVEN?
BEQ GLERR ; NO, ERROR
MOV R3, EADDR ; SAVE END ADDR
BR GLEX ; PREPARE TO EXIT

```

SET UP LIMITS OF TUMBLE TABLE

```

GLMTT: MOVB (R2)+, R4
CMPB R4, #'T ; MUST BE TT
BNE GLERR ; ILLEGAL ENTRY
MOV TTPTR, SADDR

```

E07

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
 DZDXIA.CMB BACKGROUND SUBROUTINES --

MACY11 27(732) 27-OCT-76 14:48 PAGE 66-12
 COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

```

8859 005146 062737 000776 013110      ADD      #TTSIZE-2,SADDR ;COMPUTE ADDRESS OF APPR DUPLICATE TT ENTRY
8870 005154 005200                      INC      RO              ;INDICATE DUMP TUMBLE TABLE
8871 005156 000437                      BR       GLEX1          ;SET UP TO EXIT
8872
8873
8874
8875      :
8876      :
8877      :
8878 005160 112204                      GLMIN:  MOVB   (R2)+,R4
8879 005162 120427 000116              CMPB   R4,#'H          ;MUST BE IN
8880 005166 001341                      BNE    GLERR          ;ILLEGAL ENTRY
8881 005170 013704 013054              MOV    SDEVTB,R4      ;GET ADDR OF DEV 0 STATUS TABLE
8882 005174 016437 000006 013110      MOV    SINGF(R4),SADDR
8883 005202 013737 013110 013112      MOV    SADDR,EADDR
8884 005210 062737 000741 013112      ADD    #DISPSZ+1,EADDR ;DISPLAY SIZE + ROOM FOR LINE ADDRESS
8885 005216 000417                      BR     GLEX1
8886
8887      :
8888      :
8889      :
8890 005220 112204                      GLMOT: MOVB   (R2)+,R4
8891 005222 120427 000124              CMPB   R4,#'T          ;MUST BE OT
8892 005226 001321                      BNE    GLERR          ;ILLEGAL ENTRY
8893 005230 013704 013054              MOV    SDEVTB,R4      ;GET ADDR OF DEV 0 STATUS TABLE
8894 005234 016437 000010 013110      MOV    SOUTB(R4),SADDR ;COMPUTE STARTING AND ENDING ADDRESSES OF SPECIFIED BUF
8895 005242 013737 013110 013112      MOV    SADDR,EADDR
8896 005250 062737 000737 013112      ADD    #DISPSZ-1,EADDR ;DISPLAY CHAR BUFFER
8897 005256 112204                      GLEX1: MOVB   (R2)+,R4  ;GET NEXT INPUT CHARACTER AND UPDATE POINTER
8898
8899      :
8900      :
8901 005260 120427 000054              GLEX:  CMPB   R4,#'      ;CHECK FOR
8902 005264 001302                      BNE    GLERR          ;ENTRY NOT PROPERLY DELIMITED (ERROR)
8903 005266 000207                      RTS    PC
  
```

F07

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB BACKGROUND SUBROUTINES --

MACY11 27(732) 27-OCT-76 14:48 PAGE 66-13
COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

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8919 005270 004737 011600
8920 005274 163703 012512
8921 005300 100406
8922 005302 005203
8923 005304 120337 013057
8924 005310 101002
8925 005312 010300
8926 005314 000207
8927 005316 000137 003014
    
```

```

      GDEV -- GET THE THE DEVICE NUMBER FROM THE HEX INPUT
      CALLING SEQUENCE
      JSR ..... R2 = ADDRESS OF DEVICE ADDRESS IN HEX
      JSR ..... PC,GDEV
      ..... RETURN IF NO ERRORS DETECTED
      IF ERROR DETECTED, COMMAND IS ABORTED BY GOING
      TO "CERR"
      UPON VALID RETURN
      R3 AND DEV (R0) WILL CONTAIN THE DEVICE ADDRESS
      SCALED TO 1 - 8, NOTATION USED BY SYSTEM.
      R2 WILL POINT TO THE NEXT CHARACTER FOLLOWING DEVICE ADDRESS

GDEV: JSR   PC,CHTB      ; CONVERT THE HEX TO BINARY
      SJB   SDEV,R3    ; -STARTING ADDRESS
      BMI  10$         ; ERROR ON INPUT
      INC  R3          ; MAKE BETWEEN 1 AND 8
      CMPB R3,MAXDEV   ; IS DEVICE NUMBER TOO BIG?
      BHI  10$         ; YES, GIVE ERROR
      MOV  R3,DEV      ; SET UP THE DEVICE NUMBER
      RTS  PC
10$:  JMP  CERR        ; INPUT -ARAM ERROR
    
```

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8947 005322 010046
8948 005324 010146
8949 005326 010246
8950 005330 010346
8951 005332 010446
8952 005334 010546
8953 005336 013702 013050
8954 005342 005712
8955 005344 001002
8956
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8961 005346 000137 010200
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```

.SBTTL DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)

DX11-B ISR

DX11 ISR AND RELATED SUBROUTINE REGISTER USAGE

```

R0      DEV      DEVICE NUMBER
R1      UNASSIGNED
R2      UNASSIGNED
R3      DTAB     ADDRESS OF CURRENT DEVICE TABLE
R4      TT1      TUMBLE TABLE ENTRY 1
R5      TT2      TUMBLE TABLE ENTRY 2

```

THE ABOVE REGISTER DESIGNATIONS REPRESENT WHAT USUALLY WILL BE CONTAINED IN A REGISTER DURING DX ISR PROCESSING. HOWEVER, AS SITUATIONS DICTATE REGISTERS MAY BE USED FOR DIFFERENT PURPOSES.

```

DXISR:  MOV    R0, -(SP)          ;SAVE HARDWARE REGISTERS
        MOV    R1, -(SP)
        MOV    R2, -(SP)
        MOV    R3, -(SP)
        MOV    R4, -(SP)
        MOV    R5, -(SP)
        MOV    TTPTR, R2       ;CHECK FOR ZERO T/T ENTRY UPON INTERRUPT
        TST   (R2)
        BNE   LOOP            ;NON-ZERO -- WERE OK

```

NOTE -- AN INTERRUPT OCCURRED WITHOUT A TUMBLE TABLE ENTRY, THE ASSUMPTION IS THEN MADE THAT THE TUMBLE TABLE ENTRY HAS ALREADY BEEN PROCESSED

JMP DXEXIT

PROCESS TUMBLE TABLE ENTRIES
FOR CONVICIENCE THE PROCESSING IS BEING PERFORMED AT THE INTERRUPT LEVEL. IT IS SUGGESTED THAT IN NORMAL PROCESSING ENVIRONMENTS THIS PROCESSING BE DISTRIBUTED TO LESS PRIVILEGED PRIORITY LEVELS SUCH AS THE FORK LEVEL IN RSX11-M.

THE INTERRUPT SERVICE LEVEL PROCESSING REQUIRED BY THE DX11-B IS TO RELEIVE THE INTERRUPT (DONE BIT IN DXCS) AND SCHEDULE A REQUEST FOR PROCESSING AT ANOTHER LEVEL. THE LEVEL SCHEDULED TO PERFORM THE PROCESSING SHOULD BE HIGH ENOUGH TO PROTECT AGAINST TUMBLE TABLE OVERFLOW.

THE TUMBLE TABLE ENTRIES ARE PROCESSED SEQUENTIALLY FROM THE CIRCULAR BUFFER FILLED BY THE DX. AS EACH ENTRY IS RETRIEVED FROM THE TUMBLE TABLE IT IS ZEROED. IT IS THIS MECHANISM THAT ALLOWS THE PROGRAMMER TO DISCERN WHEN ALL ENTRIES HAVE BEEN PROCESSED. WHEN ALL ENTRIES HAVE BEEN RETRIEVED FROM THE TUMBLE TABLE THEN THE NEXT ACTION IS PERFORMED TO THE DX. THE DX11-B NEVER ENTERS A ZERO IN TUMBLE TABLE ENTRY 1.

H07

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB

MACY11 27(732) 27-OCT-76 14:48 PAGE 67-1
DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)

```

8985
8986 005352 013702 013050      LOOP:  MOV    TTPTR,R2      ;GET T/T PTR
8987 005356 005712              TST    (R2)          ;ANY ENTRIES LEFT IN T/T?
8988 005360 001002              BNE    10$           ;
8989 005362 000137 006542      JMP    DXEXEC        ;NO, EXECUTE NEXT DX COMMAND
8990
8991      :
8992      TUMBLE TABLE ENTRY AVAILABLE FOR PROCESSING
8993      RESET THE DONE BIT (RELIEVE INTERRUPT)
8994      COPY TUMBLE TABLE ENTRY TO DUPLICATE TUMBLE TABLE (FOR SYSTEM TESTS PURP
8995      RESET TUMBLE TABLE ENTRY (2 WORDS)
8996 005366 042777 000200 005064 10$:  BIC    #DONE,DXCS    ;CLEAR DONE
8997 005374 010203              MOV    R2,R3         ;SET UP PTR TO DUP T/T
8998 005376 062703 001000      ADD    #TTSIZE,R3
8999 005402 011223              MOV    (R2),(R3)+    ;SAVE T/T ENTRY #1
9000 005404 011204              MOV    (R2),TT1
9001 005406 005022              CLR    (R2)+         ;CLEAR T/T ENTRY #1
9002 005410 011223              MOV    (R2),(R3)+    ;SAVE T/T ENTRY #2
9003 005412 011205              MOV    (R2),TT2
9004 005414 005022              CLR    (R2)+         ;CLEAR T/T ENTRY #2
9005
9006      :
9007      CHECK FOR POINTER WRAP AROUND
9008 005416 032702 000777      BIT    #TTSIZE-1,R2 ;AT END OF BUFFER?
9009              :
9010              BNE    20$           ;NOTE -- POWER OF 2 BOUNDARY
9011              :
9012              MOV    TTAADR,R2    ;YES, RESET PTR
9013              MOV    R2,TTPTR     ;SAVE T/T PTR
9014
9015      :
9016      START PROCESSING TUMBLE ENTRY ENTRY
9017      SAVE DEVICE ADDRESS
9018      CHECK FOR SYSTEM RESET
9019      VALIDATE DEVICE ADDRESS
9020
9021      :
9022      NOTE -- IF SYSTEM RESET OCCURRED, THERE IS NO GUARANTEE
9023      THAT THE DEVICE ADDRESS WILL BE VALID.
9024
9025      :
9026      MOV    TT2,DEV      ;GET DEV #
9027      BIC    #177400,DEV
9028      MOV    DEV,COEV     ;SAVE CURRENT DEVICE NUMBER
9029      BIC    #DONE,DXCS   ;CLEAR DONE
9030      BIT    #SYSRST,TT1  ;SYSTEM RESET?
9031      BNE    PSYSRT       ;YES, PERFORM SYSTEM RESET FUNCTION
9032      SUB    SDEV,DEV     ;GET IN 0-7 RANGE - IF VALID
9033      BMI    30$          ;INVALID DEVICE NUMBER
9034      CMPB   DEV,MAXDEV   ;VALID DEVICE?
9035      BLO    40$          ;YES, NOT TOO BIG
9036
9037      :
9038      INVALID DEVICE ADDRESS - BITCH
9039
9040      :
9041      AN INVALID DEVICE ADDRESS WILL GENERALLY INDICATE
9042      A PROBLEM IN THE CONFIGURATION OF DX DEVICE
9043      ADDRESSES. BASICALLY THE DX HAS BEEN STRAPPED
9044      TO HANDLE DEVICE ADDRESSES WHICH OVERLAP WITH
9045      OTHER DEVICES ON THE CHANNEL.

```

```

9041 005476 004137 011502      30S: JSR R1,INMES      ;PRINT "INVALID DEVICE"
9042 005502 013752              .WORD ILLMES
9043 005504 000137 006524      JMP DXAB      ;ABORT DX11
9044                               ;
9045                               COMPUTE ADDRESS OF SPECIFIED DEVICES STATUS TABLE
9046                               ;
9047 005510 005200      40S: INC DEV      ;MAKE DEVICE NUMBER 1 -8
9048 005512 004737 010216      JSR PC,SUDEV  ;SET UP ADDR OF DEV STAT TABLE

```

```

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9051
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9056
9057
9058 005516 032704 020000
9059 005522 001402
9060 005524 000137 005764
9061 005530 032704 004000
9062 005534 001402
9063 005536 000137 006014
9064 005542 032704 040000
9065 005546 001402
9066 005550 000137 006070
9067 005554 032704 000100
9068 005560 001402
9069 005562 000137 006102
9070 005566 032704 100000
9071 005572 001402
9072 005574 000137 006232
9073 005600 032704 000200
9074 005604 001402
9075 005606 000137 006262
9076 005612 032704 000040
9077 005616 001402
9078 005620 000137 006444
9079 005624 032704 000020
9080 005630 001650
9081 005632 000137 006430
    
```

DECODE DX TUMBLE TABLE STATUS ENTRY

THE FOLLOWING PROCESS INDICATES THE ORDER IN WHICH
 THE TUMBLE TABLE STATUS ENTRY SHOULD BE DECODED.
 THIS ORDER IS IMPORTANT AND SHOULD BE ADHERED
 TO FOR MOST EMULATIONS.

```

↑SELRST: BIT      #SELRST,TT1      ;SELECTIVE RESET?
                BEQ      TINDSC      ;NO, TEST INTERFACE DISC.
                JMP      PSELRT      ;YES, PERFORM SELECTIVE RESET
TINDSC: BIT      #INFDSC,TT1    ;INTERFACE DISCONNECT?
                BEQ      TNXM        ;NO, CHECK NON-EXISTENT MEMORY
                JMP      PINDSC      ;YES, PERFORM INTER DISC
TNXM:   BIT      #NXM,TT1       ;NON-EXISTENT MEMORY ERROR?
                BEQ      TESEND      ;NO, ES END
                JMP      PNXM        ;YES, PROCESS NON-EXISTENT MEMORY ERROR
TESEND: BIT      #ESEND,TT1     ;WAS STATUS ACCEPTED?
                BEQ      TPARER      ;NO, CHECK FOR PARITY ERROR
                JMP      PESEND      ;YES, PERFORM STATUS ACCEPT
TPARER: BIT      #PARER,TT1     ;DID A PARITY ERROR OCCUR?
                BEQ      TCHIS      ;NO, CHECK FOR CHIS
                JMP      PPARER      ;YES, PROCESS PARITY ERROR
TCHIS:  BIT      #CHIS,TT1      ;DID CHANNEL START A SELECTION SEQ?
                BEQ      TCHEND      ;NO, CHECK FOR CHANNEL DATA END
                JMP      PCHIS      ;YES, PROCESS SELECTION SEQUENCE
TCHEND: BIT      #CHEND,TT1     ;DID CHANNEL END OCCUR?
                BEQ      TCUEND      ;NO, CHECK FOR CONTROL UNIT END
                JMP      PCHEND      ;YES, PROCESS CHANNEL END
TCUEND: BIT      #CUEND,TT1     ;DID A CONTROL UNIT END OCCUR?
                BEQ      LOOP        ;NO, IGNORE ENTRY -- ASSUME STACK STATUS
                JMP      PCUEND      ;YES, PROCESS CONTROL UNIT END
    
```



```

9083 .SBTTL DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)
9084
9085
9086 SYSTEM RESET OCCURRED FROM 360
9087 CLEAR ALL DEVICE STATUS TABLES AND RESPECTIVE
9088 SENSE BYTES
9089 RESET DX ACTIVE FLAGS AND COMMAND CHAIN FLAG
9090 PSYSRT: MOV #1,DEV ; START AT FIRST DEVICE
9091 10$: JSR PC,CDEVST ; CLEAR DEVICE STATUS TABLE
9092 JSR PC,CSPWST ; RESET SPW STATUS WORD UPON SYSTEM RESET
9093 CLR B SSENSE(DTAB) ; CLEAR SENSE BYTE
9094 CLR B SRDRQ(DTAB) ; CLEAR THE READ REQUEST
9095 CLR SMINS(DTAB) ; CLEAR THE BEG OF MANUAL INPUT ADDRESS
9096 CLR SCURS(DTAB) ; RESET THE CURSOR
9097 CLR B SSTAT(DTAB) ; CLEAR THE STATUS REGISTER
9098 MOV SOUTB(DTAB),R1 ; SET UP TO CLEAR THE DISPLAY BUFFER
9099 MOV #DISPSZ,R2 ; SET UP NUMBER OF CHARACTERS IN DISPLAY
9100 MOVB #EBCDSP,R4 ; ASSUME 2848 DIAGNOSTIC TEST MODE
9101 TSTB TSTYP ; WHAT TYPE OF TEST?
9102 BEQ 20$ ; IF 2848, USE EBCDIC SPACE
9103 MOVB FILLCH,R4 ; FRIEND TEST -- USE CURRENT FILL CHARACTER
9104
9105 20$: MOVB R4,(R1)+ ; USE THE FILL CHARACTER
9106 DEC R2 ; ARE WE DONE?
9107 BNE 20$ ; NO, LOOP TILL DONE
9108 INC DEV ; TO NEXT DEVICE
9109 CMPB DEV,MAXDEV ; ARE WE DONE?
9110 BLE 10$ ; NO, CLEAR NEXT DEV STAT TABLE
9111 CLR B DXACT ; CLEAR DX ACTIVE FLAG
9112 CLR B CMDCHF ; CLEAR COMMAND CHAINING FLAG
9113 BIC #CUBUSY,DXCS ; RESET CU BUSY FLAG
9114 JMP LOOP ; PROCESS NEXT T/T ENTRY
9115
9116
9117
9118
9119 CHANNEL ISSUED A SELECTIVE RESET
9120 RESET THE DEVICE STATUS TABLE FOR THAT DEVICE + SENSE
9121 NOTE: THE SEL RESET IS ISSUED AGAINST THE CURRENT
9122 ACTIVE DEVICE
9123
9124 PSELRT: JSR PC,CDEVST ; CLEAR DEVICE STATUS TABLE
9125 JSR PC,CSPWST ; RESET SPW STATUS RESPONSE
9126 CLR B SSENSE(DTAB) ; CLEAR SENSE BYTE
9127 CLR B DXACT ; CLEAR DX ACTIVE FLAG
9128 CLR B CMDCHF ; CLEAR COMMAND CHAIN FLAG
9129 JMP LOOP
9130
9131
9132
9133 INTERFACE DISCONNECT WAS ISSUED FROM THE 360
9134 THIS IS DIRECTED TO A SPECIFIC DEVICE AND IS UNDER
9135 360 PROGRAM CONTROL
9136
9137 IF THE DEVICE WAS ACTIVE
9138 ITS DEVICE STATUS TABLE WILL BE CLEARED

```

```

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9142 006014 004737 010276
9143 006020 105763 000000
9144 006024 001417
9145 006026 004737 010244
9146 006032 012763 000003 000000
9147 006040 120037 013060
9148 006044 001002
9149 006046 105037 013060
9150 006052 120037 013064
9151 006056 001002
9152 006060 105037 013064
9153 006064 000137 005352
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9160 006070 004137 011502
9161 006074 013676
9162 006076 000137 006524
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9171 006102 004737 010276
9172 006106 105763 000001
9173 006112 001402
9174 006114 004737 010370
9175 006120 126327 000000 000011
9176 006126 001003
9177 006130 112763 000002 000017
9178 006136 105063 000001
9179 006142 105037 013060
9180 006146 004737 010244
9181 006152 032704 000004
9182 006156 001402
9183 006160 110037 013064
9184 006164 123727 013056 000105
9185 006172 001552
9186
9187 006174 032704 000010
9188 006200 001412
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```

AND CHAN END ! DEVICE END SET IN STATUS BYTE
IF THE DEVICE IS NOT ACTIVE THE COMMAND WILL BE IGNORED

```

PINDSC: JSR PC,CSPWST ;CLEAR THE SPW STATUS RESPONSE
          TSTB SCMD(DTAB) ;IS DEVICE ACTIVE?
          BEQ 20$ ;NO, IGNORE
          JSR PC,CDEVST ;CLEAR THE DEVICE STATUS TABLE
          MOV #CEDE,SCMD(DTAB) ;QUE DEV END + CHAN END
          CMPB DEV,DXACT ;IS DEVICE USING DX NOW?
          BNE 10$ ;NO
          CLRB DXACT ;YES, RELEASE DX
          CMPB DEV,CMDCHF ;DOES DEVICE HAVE CMD CHAIN SPEC?
          BNE 20$ ;NO, GET NEXT T/T ENTRY
          CLRB CMDCHF ;YES, CLEAR FLAG
          JMP LOOP ;GET NEXT T/T ENTRY
10$:
20$:

```

A NON-EXISTANT MEMORY CONDITION OCCURRED
THIS WILL USUALLY TRAP OUT FIRST

```

PNXM: JSR R1,INMES ;PRINT "NON EX MEM"
       .WORD NXMMMSG
       JMP DXAB ;ABORT DX AND RETURN TO EXEC

```

THE LAST STATUS SENT TO THE 360 WAS ACCEPTED, CLEAR DX
ACTIVE FLAG
IF LAST OP WAS A WRITE PERFORM THE DISPLAY CONTROL ROUTINE

```

PESEND: JSR PC,CSPWST ;RESET THE SPW STATUS BYTE
          TSTB SLCMD(DTAB) ;DOES LAST COMMAND REQUIRE 2260 DISPLAY EMULATION?
          BEQ 10$ ;NO
          JSR PC,DISCTL ;YES, FORMAT THE DISPLAY
          CMPB SCMD(DTAB),#11 ;WAS ATTN ACCEPTED?
          BNE 20$ ;NO, CONTINUE
          MOVB #2,SRDRQ(DTAB) ;YES, INDICATE 360 ACCEPTANCE
          CLRB SLCMD(DTAB)
          CLRB DXACT ;CLEAR DX ACTIVE FLAG
          JSR PC,CDEVST ;CLEAR THE DEVICE STATUS TABLE
          BIT #CMDCHN,TT1 ;WAS COMMAND CHAINING SPECIFIED?
          BEQ 30$ ;NO
          MOVB DEV,CMDCHF ;YES, SAVE THE DEVICE NUMBER
          CMPB DXSTPF,#'E ;WAS STOP ON END SEQ SPEC?(SE)
          BEQ STPDX ;YES, DISABLE THE DX
          BIT #ISSREJ,TT1 ;WAS AN ISS REJ DETECTED?
          BEQ 50$ ;NO, EXIT
10$:
20$:
30$:
50$:

```

INIT SELECTION SEQUENCE WAS REJECTED BY DX (FAST CU BUSY SEQUENCE)
IF FREIND TEST MODE -- QUEUE CONTROL UNIT END
ON UNIT COMPLETING TRANSFER
IF 2848 DIAGNOSTIC TEST MODE -- QUEUE CONTROL UNIT END

RESPONSE ON LOW ORDER CHANNEL ADDRESS

THE 2848 DEVICE EMULATION IS EXPECTED TO ISSUE
A CONTROL UNIT END ON THE LOW ORDER DEVICE ADDRESS
OF THE CONTROL UNIT.
MOST OTHER 360/370 DEVICES ARE EXPECTED TO ISSUE
CONTROL UNIT END ON THE DEVICE COMPLETING THE OPERATION.

```

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9202
9203 006202 105737 012522 TSTB TSTTYP ;PROCESS SEPARATELY IF FRIEND
9204 006206 001004 BNE 40$ ;FRIEND --QUEUE CU END ON BUSY UNIT
9205 006210 012700 000001 MOV #1,DEV ;SET UP TO SEND CUE ON LOW ORDER CONTROLLER ADDR
9206 006214 004737 010216 JSR PC,SUDEV ; X
9207 006220 112763 000010 000000 40$: MOVB #QCUE,SCMD(DTAB);QUEUE CONTROL UNIT END
9208 006226 000137 005352 50$: JMP LOOP ;LOOP BACK AND PROCESS NEXT TUMBLE TABLE ENTRY
9209
9210
9211

```

PARITY ERROR WAS DETECTED

```

9212
9213
9214 006232 004137 011502 PPARER: JSR R1,INMES ;PRINT "PARITY ERROR"
9215 006236 013726 .WORD PARMES
9216 006240 123727 013056 000120 CMPB DXSTPF,#'P ;STOP ON PARITY ERROR??
9217 006246 001524 BEQ STPDX ;YES, DISABLE THE DX
9218 006250 152763 000002 000003 BISB #UCHK,SSTAT(DTAB);SET UNIT CHECK IN STATUS WORD
9219 006256 000137 005600 JMP TCHIS ;CONTINUE WITH TUMBLE TABLE INTERROGATION
9220
9221
9222

```

CHANNEL INITIATED SELECTION SEQUENCE
THUS FAR THE DEVICE NUMBER HAS BEEN VALIDATED
AND THE COMMAND CHECKED BY THE DX

TT2 CONTAINS THE COMMAND TO BE EXECUTED

```

9223
9224
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9228
9229 006262 004737 010276 PCHIS: JSR PC,CSPWST ;RESET THE SPW STATUS BYTE
9230 ;ON NEXT CHANNEL INITIATED SELECTION SEQUENCE
9231 006266 123727 013056 000111 CMPB DXSTPF,#'I ;WAS STOP ON ISS SPECIFIED(SI)
9232 006274 001511 BEQ STPDX ;YES, DISABLE DX
9233 006276 032704 000001 BIT #CMDREJ,TT1 ;WAS COMMAND REJECTED BY DX?
9234 006302 001022 BNE 20$ ;YES, COMMAND REJECTED BY THE DX
9235
9236
9237

```

VALID COMMAND, SET UP TO PROCESS IT

```

9238 006304 105005 CLRB TT2 ;RESET DEVICE ADDRESS BITS
9239 006306 000305 SWAB TT2 ;COMMAND TO L.O. BYTE
9240 006310 105705 TSTB TT2 ;TEST I/O COMMAND?
9241 006312 001437 BEQ 50$ ;YES, IGNORE
9242 006314 120527 000003 CMPB TT2,#NOP ;WAS COMMAND A NOP?
9243 006320 001434 BEQ 50$ ;YES, IGNORE IT
9244 006322 020527 000012 CMP TT2,#12 ;IS THIS A VALID COMMAND?
9245 006326 003405 BLE 10$ ;YES, QUEUE TO BE EXECUTED
9246 006330 004137 011502 JSR R1,INMES ;NO -- REPORT AN ILLEGAL COMMAND RECIEVED FROM THE DX
9247 006334 014040 .WORD INVLDC
9248 006336 000137 006524 JMP DXAB ;AND ABORT THE PROGRAM
9249 006342 000000 10$: MOVB TT2,SCMD(DTAB);QUEUE COMMAND TO BE PROCESSED
9250 006346 000000 BR 50$ ;EXIT + PROCESS NEXT T/T ENTRY

```

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9251
9252
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9254 006350 105763 000016 20$: TSTB SONLF(DTAB) ;IS DEVICE ON LINE?
9255 006354 001404 BEQ 30$ ;YES, TEST PARITY ERROR
9256
9257
9258
9259 006356 052763 000100 000002
9260 006364 000412
9261 006366 032704 100000 30$: BIS #INTREQ, SSENSE(DTAB) ;SET INTERVENTION REQUIRED IN SENSE BYTE
9262 006372 001404 BR 50$ ;FINISH UP CHANNEL INITIATED SELECTION PROCESS
9263
9264
9265
9266
9267 006374 052763 000040 000002
9268 006402 000403 BIT #PARER, TTI ;WAS A PARITY ERROR DETECTED?
9269
9270
9271
9272
9273 006404 052763 000200 000002 40$: BEQ 40$ ;NO, MUST BE ILLEGAL COMMAND
9274
9275
9276
9277
9278 006412 120037 013064
9279 006416 001002
9280 006420 105037 013064
9281 006424 000137 005352 50$: COMMAND WAS REJECTED BECAUSE OF A PARITY ERROR
9282
9283
9284
9285
9286
9287
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9289
9290 006430 105037 013060
9291 006434 004737 010330 60$: SET UP BUS OUT SENSE RESPONSE
9292 006440 103017
9293
9294
9295
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9297 006442 000404
9298
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9305 006444 105037 013060
9306 006450 004737 010330
  
```

```

COMMAND WAS REJECTED, DETERMINE WHY
DEVICE OFF-LINE -- RESPOND INTERVENTION REQUIRED SENSE CONDITION
;SET INTERVENTION REQUIRED IN SENSE BYTE
;FINISH UP CHANNEL INITIATED SELECTION PROCESS
;WAS A PARITY ERROR DETECTED?
;NO, MUST BE ILLEGAL COMMAND
COMMAND WAS REJECTED BECAUSE OF A PARITY ERROR
SET UP BUS OUT SENSE RESPONSE
;SET BUS OUT FLAG
;EXIT
INVALID COMMAND RECEIVED FROM 360
SET UP COMMAND REJECT SENSE RESPONSE
;SET CMD REJ FLAG
CHANNEL INITIATED SELECTION SEQUENCE COMMON EXIT LOGIC
IF SELECTED DEVICE HAS COMMAND CHAINING IN AFFECT -- KILL IT
;DOES DEVICE HAVE COMMAND CHAINING SPECIFIED?
;NO, GET NEXT TUMBLE TABLE ENTRY
;YES, CLEAR THE COMMAND CHAINING FLAG
;AND GET THE NEXT T/T ENTRY
CONTROL UNIT END OF DATA TRANSFER WAS DETECTED
IF TRANSFER COMPLETE PREPARE ENDING SEQ RESP
IF TRANSFER INCOMPLETE INCR BUFFER ADDRESS
DECR BYTE COUNT
PCUEND: ;CLEAR DX ACTIVE FLAG
;HANDLE MUX DATA TRANSFER COMPLETION
;IF SEL CHAN OR MUX D/T NOT DONE, MERELY EXIT
MUX DATA TRANSFER COMPLETE
TREAT SAME AS SEL CHANNEL DONE
BR PCHEN1
CHANNEL END WAS DETECTED
PREPARE ENDING SEQUENCE RESPONSE
PCHEND: ;CLEAR DX ACTIVE FLAG
;IF MUX CHANNEL HANDLE DATA TRANSFER
  
```

```

9307 006454 123727 013056 000104 PCHEN1: CMPB DXSTPF, #'D ;STOP ON DATA TRANSFER DONE?(SD)
9308 006462 001416 BEQ STPDX ;YES, DISABLE DX
9309 006464 112763 000003 000000 MOVB #CEDE, SCMD(DTAB); QUE END SEQ RESPONSE
9310 006472 167763 003770 000014 SUB @DXBC, SRBYTC(DTAB); SAVE REMAINING BYTE COUNT
9311 006500 032704 100000 PCHEX: BIT #PARER, TT1 ;WAS A PARITY ERROR SENSED?
9312 006504 001403 BEQ 10$ ;NO, PROCESS NEXT TUMBLE TABLE ENTRY
9313 006506 152763 000020 000002 BISB #EQPCHK, SSENSE(DTAB); YES, SET EQUIP CHECK IN SENSE
9314 006514 000137 005352 10$: JMP LOOP ;LOOP BACK + PROCESS NEXT TT ENTRY
9315
9316
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9321 006520 105037 013056 STPOX: CLRB DXSTPF ;CLEAR STOP FLAG
9322
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9327
9328 006524 042777 001100 003726 DXAB: BIC #DXONLN!DXENB, @DXCS ;DISABLE THE DX
9329 006532 105237 013062 INCB DXABFL ;SET THE DX ABORT FLAG SO THE
9330
9331 006536 000137 010200 JMP DXEXIT ;DX REGISTERS WILL BE PRINTED
;EXIT FROM INTERRUPT
    
```

```

9333 .SBTTL DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)
9334
9335 EXECUTE NEXT COMMAND FOR THE DX
9336
9337 006542 105737 012516 DXEXEC: TST9 CHTYPE ;CHANNEL TYPE 0=M, 1=S
9338 006546 001002 BNE SEX ;SELECTOR CHANNEL EXEC
9339 006550 000137 007176 JMP MEX ;MULTIPLEXER EXEC
9340
9341 SEX -- SELECTOR CHANNEL EXECUTIVE
9342
9343 SEX EXECUTES COMMANDS FOR THE DX TO A SELECTOR CHANNEL
9344
9345 ON A SELECTOR CHANNEL A COMMAND WILL BE COMPLETED
9346 BEFORE ATTEMPTING TO EXECUTE A COMMAND ON ANOTHER
9347 DEVICE, ISS-DATA TRANSFER-ES.
9348
9349 DATA TRANSFERS ARE COMPLETED IN ONE BURST
9350
9351 006554 013700 013066 SEX: MOV SELDEV,DEV ;GET SEL DEV #
9352 006560 004737 010216 10$: JSR PC,SUDEV ;SET UP DEV STATUS TABLE ADDR
9353 006564 105763 000000 TSTB SCMD(DTAB) ;ANY JOB TO DO?
9354 006570 001030 BNE 60$ ;YES, EXECUTE IT
9355 006572 105737 013064 TSTB CMOCHF ;WAS COMMAND CHAINING SPECIFIED
9356 006576 001402 BEQ 30$ ;NO
9357 006600 000137 010200 JMP DXEXIT ;YES, WAIT FOR COMMAND
9358 006604 126327 000017 000001 30$: CMPB SDRQ(DTAB),#1 ;IS ATTENTION TO BE SENT?
9359 006612 001004 BNE 40$ ;NO, CONTINUE
9360 006614 112763 000011 000000 MOVB #11,SCMD(DTAB) ;YES, SET UP TO SEND THE ATTENTION
9361 006622 000413 BR 60$ ;FOR THE READ MANUAL INPUT
9362 006624 005200 40$: INC DEV ;TO NEXT DEV
9363 006626 120037 013057 CMPB DEV,MAXDEV ;HAVE WE TRIED THE HIGHEST DEVICE?
9364 006632 003402 BLE 50$ ;NO
9365 006634 012700 000001 MOV #1,DEV ;YES, RESTART AT FIRST DEVICE
9366 006640 020037 013066 50$: CMP DEV,SELDEV ;IS THIS WHERE IT ALL STARTED?
9367 006644 001345 BNE 10$ ;NOPE, TEST THIS DEVICE
9368 006646 000137 010200 JMP DXEXIT ;EXIT -- NO TASKS PENDING
9369
9370 THERE IS A JOB TO DO, LETS DO IT
9371
9372 006652 116304 000000 60$: MOVB SCMD(DTAB),R4 ;COMMAND TO INDEX
9373 006656 005304 DEC R4 ;SCALE TO 0 - 11
9374 006660 006304 AGL R4 ;MAKE WORD ADDRESS
9375 006662 010037 013066 MOV DEV,SELDEV ;SAVE CURRENT DEVICE ADDR
9376 006666 000174 006672 JMP @SCMDTB(R4) ;EXECUTE THE COMMAND
9377 SCMDTB: .WORD SWRITE ;1 = WRITE FULL BUFFER
9378 .WORD SRMI ;2 = READ MANUAL INPUT
9379 .WORD ESEQ ;3 = ENDING SEQUENCE
9380 .WORD SENSCH ;4 = SENSE COMMAND
9381 .WORD SWRITE ;5 = WRITE LINE ADDRESS
9382 .WORD SPREAD ;6 = READ FULL BUFFER
9383 .WORD ERASCH ;7 = ERASE COMMAND
9384 .WORD CONUNE ;10 = CONTROL UNIT END
9385 006712 007746 .WORD SATTN ;11 = SEND ATTENTION TO 360
9386 006714 007006 .WORD SSRMI ;12 = READ SHORT MANUAL INPUT

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006716 016377 000006 003540
006724 163777 013074 003532
006732 013702 013100
006736 060022
006740 110277 003512
006744 012777 177037 003514
006752 116363 000000 000001
006760 105063 000002
006764 110037 013060
006770 005063 000014
006774 052777 000003 003456
007002 000137 010200

007006
007006 105737 012522
007012 001035
007014 105063 000002
007020 105763 000017
007024 001002
007026 000137 010030
007032 105063 000017 10\$:
007036 016377 000020 003420
007044 016302 000010
007050 066302 000004
007054 005302
007056 167702 003402
007062 100002
007064 000137 010030
007070 005402 20\$:
007072 010277 003370
007076 163777 013074 003360
007104 000411

.....
COMMANDS SPECIFICALLY FOR THE SELECTOR CHANNEL
.....

WRITE COMMAND RECEIVED FROM 360
PREPARE TO GET DATA FROM 360
BOTH WRITE AND WRITE LINE ADDRESS COME HERE
\$WRITE: MOV S1MBF(DTAB), 20XBA ;SET UP BUFFER ADDRESS
SUB PHYOFF, 20XBA ;FOR VIRTUAL MEMORY -- OFFSET FOR PHYSICAL ADDRESS
MOV DEVCON, R2 ;COMPUTE DEVICE ADDRESS
ADD DEV, R2
MOVB R2, 20XCA
MOV #-DISPSZ-1, 20XBC ;SET UP BYTE COUNT FOR MAX, WRITE LINE ADDRESS
MOVB SCMD(DTAB), SLCMD(DTAB) ;SET WRITE FLAG
CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
MOVB DEV, DXACT ;SET DX ACTIVE FLAG
CLR SBYTC(DTAB) ;RESET REMAINING BYTE COUNT
BIS 20XWR, 20XCS ;START TRANSFER
JMP DXEXIT ;RETURN FROM INTERRUPT

PERFORM READ MANUAL INPUT COMMANDS
\$SMI:
\$SRMI: TSTB TSTYP ;IS TEST FOR FRIEND?
BNE SREAD ;YES, TREAT ALL READS AS READ FULL BUFFER
CLRB SSENSE(DTAB) ;RESET THE SENSE BYTE
TSTB SDRQ(DTAB) ;WAS A READ REQUESTED?
BNE 10\$;YES, CONTINUE
JMP ESEQ ;NO, TREAT AS A NOP -- END SEQ ONLY

10\$:
CLRB SDRQ(DTAB)
MOV SMINS(DTAB), 20XBA ;SET UP STARTING ADDRESS
MOV SOUTB(DTAB), R2 ;DETERMINE ENDING ADDRESS
ADD SCURS(DTAB), R2
DEC R2
SUB 20XBA, R2 ;COMPUTE BYTE COUNT
BPL 20\$;INSURE VALID BYTE COUNT
JMP ESEQ ;ILLEGAL
20\$:
NEG R2
MOV R2, 20XBC ;SET UP DX'S BYTE COUNT
SUB PHYOFF, 20XBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS
BR SRO10 ;START THE READ

READ COMMAND RECEIVED FROM 360
PREPARE TO SEND DISP BUFFER TO 360
\$SREAD: MOV SOUTB(DTAB), 20XBA ;SET UP BUFFER ADDRESS
SUB PHYOFF, 20XBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS

E08

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER MACY11 27(732) 27-OCT-76 14:48 PAGE 68-2
 DZDXIA.CMB DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)

9444	007122	012777	177040	003336	MOV	#-DISPSZ, 20XBC	; SET UP BYTE COUNT
9445	007130	116363	000000	000001	SRD10: MOVB	SCMD(DTAB), SLCMD(DTAB)	; SAVE CODE OF LAST COMMAND
9446	007136	013702	013100		MOV	DEVCON, R2	; COMPUTE DEVICE ADDRESS
9447	007142	060002			ADD	DEV, R2	
9448	007144	110277	003306		MOVB	R2, 20XCA	
9449	007150	105063	000002		CLRB	SSENSE(DTAB)	; CLEAR SENSE BYTE
9450	007154	110037	013060		MOVB	DEV, DXACT	; SET DX ACTIVE FLAG
9451	007160	005063	000014		CLR	SRBYTC(DTAB)	; RESET REMAINING BYTE COUNT
9452	007164	052777	000005	003266	BIS	#DXRD, 20XCS	; START TRANSFER
9453	007172	000137	010200		JMP	DXEXIT	; RETURN FROM INTERRUPT
9454							
9455							

F08

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB

MACY11 27(732) 27-OCT-76 14:48 PAGE 68-3
DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)

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9457 .SBTTL DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)
9458
9459 MEX-- MULTIPLEXER CHANNEL EXECUTIVE
9460
9461 MEX EXECUTES COMMANDS FROM THE DX ON A MULTIPLEXER CHANNEL
9462
9463 ON A MULTIPLEXER MULTIPLE DEVICE REQUESTS WILL BE
9464 INTERLEAVED. THIS WILL PROHIBIT A TIME OUT TO OCCUR
9465 IF A DEVICE IS NOT SERVICED UNTIL ALL OTHER DEVICES
9466 BEFORE IT.
9467
9468 DATA TRANSFERS ARE DONE IN 4 BYTE BLOCKS, SO AS TO NOT
9469 HOG THE CHANNEL
9470
9471 MEX: TSTB CMCCHF ; IS COMMAND CHAINING SPECIFIED?
9472 BEQ 10$ ; NO, CONTINUE
9473 JMP DXEXIT ; YES, LEAVE DX FREE
9474 10$: MOV MDEV,DEV ; GET LAST DEVICE ADDR THAT HAD A COMMAND
9475 30$: JSR PC,SCDEV ; COMPUTE ADDR OF DEV STAT TABLE
9476 TSTB SCMD(DTAB) ; ANY JOB TO DO?
9477 BNE 50$ ; YES, EXECUTE IT
9478 CMPB SRORQ(DTAB),#1 ; IS ATTENTION REQUESTED?
9479 BNE 40$ ; NO, CONTINUE
9480 MOVB #11,SCMD(DTAB) ; YES, QUEUE ATTENTION
9481 BR 50$ ; FOR THE READ MANUAL INPUT
9482
9483 NO TASK PENDING FOR CURRENT DEVICE
9484 BUMP TO INTERROGATE NEXT DEVICE ON CONTROL UNIT
9485
9486 40$: INC DEV ; INCR TO NEXT DEVICE NUMBER
9487 CMPB DEV,MAXDEV ; WAS DEVICE NUMBER WRAPPED AROUND?
9488 BLE 45$ ; NO, SEE IF ALL DEVICES HAVE BEEN INTERROGATED
9489 MOV #1,DEV ; YES, RESET THE DEVICE NUMBER
9490 45$: CMP DEV,MDEV ; NO JOB HERE, HAVE WE CHECKED ALL DEVICES?
9491 BNE 30$ ; NO, EXAMINE NEXT DEVICE
9492 JMP DXEXIT ; YES, EXIT FROM ISR
9493
9494 THIS DEVICE HAS A JOB TO DO, EXECUTE IT
9495
9496 50$: MOVB SCMD(DTAB),R4 ; COMMAND TO INDEX
9497 DEC R4 ; SCALE TO 0 - 11
9498 ASL R4 ; MAKE INTO WORD ADDRESS
9499 MOV DEV,MDEV ; SAVE CURRENT DEVICE ADDRESS
9500 JMP @MCMDTB(R4) ; EXECUTE THE COMMAND
9501 MCMOTB: .WORD MWRITE ; 1 = WRITE FULL BUFFER
9502 .WORD MRMI ; 2 = READ MANUAL INPUT
9503 .WORD ESEQ ; 3 = ENDING SEQUENCE
9504 .WORD SENSCH ; 4 = SENSE COMMAND
9505 .WORD MWRITE ; 5 = WRITE LINE ADDRESS
9506 .WORD MREAD ; 6 = READ FULL BUFFER
9507 .WORD ERASCH ; 7 = ERASE COMMAND
9508 .WORD CONUNE ; 10 = CONTROL UNIT END
9509 .WORD SATTN ; 11 = SEND ATTENTION TO 360
9510 .WORD MSRMI ; 12 = READ SHORT MANUAL INPUT

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9522 007340 005763 000014
9523 007344 001011
9524 007346 016363 000006 000012
9525 007354 163763 013074 000012
9526 007362 012763 000741 000014
9527 007370 016377 000012 003066
9528 007376 013702 013100
9529 007402 060002
9530 007404 110277 003046
9531 007410 012777 177774 003050
9532 007416 026327 000014 000004
9533 007424 002005
9534 007426 016302 000014
9535 007432 005402
9536 007434 010277 003026
9537 007440 105063 000002
9538 007444 116363 000000 000001
9539 007452 110037 013060
9540 007456 152777 000003 002774
9541 007464 000137 010200
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9550 007470 007470 012522
9551 007474 105737 001034
9552 007476 005763 000014
9553 007502 001031
9554 007504 105063 000002
9555 007510 105763 000017
9556 007514 001002
9557 007516 000137 010030
9558 007522 105063 000017
9559 007526 016363 000020 000012
9560 007534 016302 000010
9561 007540 066302 000004
9562 007544 005302
9563 007546 166302 000012
9564 007552 100761
9565 007554 010263 000014
9566 007560 163763 013074 000012
9567

```

COMMANDS SPECIFICALLY FOR THE MULTIPLEXER CHANNEL

```

WRITE COMMAND RECEIVED FROM 360
PREPARE TO GET 4 BYTES OF DATA FROM 360
NOTE--BOTH WRITE AND WRITE LINE ADDR COME HERE

```

```

WRITE: TST SRBYTC(DTAB) ;WRITE IN PROGRESS?
        BNE IOS ;YES, SEND OUT MORE DATA
        MOV SINBF(DTAB),SBUFA(DTAB) ;SET UP BUFFER ADDRESS
        SUB PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS
        MOV #DISPSZ+1,SRBYTC(DTAB) ;SET UP BUFFER FOR MAX SIZE
IOS:    MOV SBUFA(DTAB),DXBA ;OUTPUT BUFFER ADDR TO DX
        MOV DEVCON,R2 ;COMPUTE DEVICE ADDRESS
        ADD DEV,R2
        MOVB R2,DXCA
        MOV #-4,DXBC ;START BYTE COUNT AT 4
        CMP SRBYTC(DTAB),#4 ;IS LESS THEN 4 BYTES LEFT?
        BGE ZOS ;NO, START TRANSFER
        MOV SRBYTC(DTAB),R2 ;YES, USE REMAINING BYTE COUNT
        NEG R2
        MOV R2,DXBC
ZOS:    CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
        MOVB SCMD(DTAB),SLCMD(DTAB) ;SET WRITE FLAG
        MOVB DEV,DXACT ;SET ACTIVE FLAG
        BISB #DXWR,DXCS ;START THE TRANSFER
        JMP DXEXIT ;RETURN FROM INTERRUPT

```

READ MANUAL INPUT COMMAND

THIS WILL TRANSFER ONLY THE DATA ENTERED ON THE SCREEN TO THE 360

```

MRMI =
MSRMI: TSTB TSTYP ;FRIEND OR 2848 DIAG?
        BNE MREAD ;FRIEND -- TREAT AS READ FULL BUFFER
        TST SRBYTC(DTAB) ;ANY DATA LEFT TO TRANSFER?
        BNE MREAD ;BRANCH IF YES TO CONTINUE
        CLRB SSENSE(DTAB) ;RESET THE SENSE BYTE
        TSTB SRDRQ(DTAB) ;WAS THE READ REQUESTED?
        BNE ZOS ;YES, CONTINUE
IOS:    JMP ESEQ ;NO, RETURN AN ENDING SEQ RESP DE!CE
ZOS:    CLRB SRDRQ(DTAB) ;CLEAR THE READ REQUEST
        MOV SMINS(DTAB),SBUFA(DTAB) ;SET UP THE ADDRESS OF THE DATA
        MOV SOUTB(DTAB),R2 ;COMPUTE THE BYTE COUNT
        ADD SCURS(DTAB),R2 ;END - START
        DEC R2
        SUB SBUFA(DTAB),R2 ;COMPUTE THE BYTE COUNT
        BMI IOS ;NEGATIVE -- SOMETHING IS WRONG
        MOV R2,SRBYTC(DTAB) ;SAVE FOR READ DRIVER
        SUB PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS

```

```

9568      : FALL THROUGH TO NORMAL READ BUFFER ROUTINE
9569      :
9570      :
9571      :
9572      :
9573      : READ COMMAND RECEIVED FROM 360
9574      : PREPARE TO SEND 4 BYTES OF DATA TO THE 360
9575      :
9576 007566 116363 000000 000001 MREAD: MOVB SCMD(DTAB),SLCMD(DTAB) ;SAVE CODE OF LAST COMMAND FOR DISPLAY CONTROL
9577 007574 005763 000014      TST  SRBYTC(DTAB) ;READ IN PROGRESS?
9578 007600 001011      BNE  10$ ;YES, SEND OUT MORE DATA
9579 007602 016363 000010 000012      MOV  SOUTB(DTAB),SBUFA(DTAB) ;SET UP BUFFER ADDRESS
9580 007610 163763 013074 000012      SUB  PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS
9581 007616 012763 000740 000014      MOV  #DISPSZ,SRBYTC(DTAB) ;SET UP TOTAL BYTE COUNT
9582 007624 016377 000012 002632 10$: MOV  SBUFA(DTAB),DXBA ;SEND BUFFER ADDR TO DX
9583 007632 013702 013100      MOV  DEVCON,R2 ;COMPUTE DEVICE ADDR
9584 007636 060002      ADD  DEV,R2
9585 007640 110277 002612      MOVB R2,DXCA ;OUTPUT THE DEVICE ADDRESS
9586 007644 012777 177774 002614      MOV  #-4,DXBC ;OUTPUT THE BYTE COUNT -4-
9587 007652 026327 000014 000004      CMP  SRBYTC(DTAB),#4 ;SEE IF REMAINING BYTE COUNT LESS THAN 4
9588 007660 002005      BGE  20$
9589 007662 016302 000014      MOV  SRBYTC(DTAB),R2 ;SET UP BYTE COUNT
9590 007666 005402      NEG  R2
9591 007670 010277 002572      MOV  R2,DXBC ;OUTPUT THE NEW BYTE COUNT -- LT 4
9592 007674 105063 000002 20$: CLRB SSENSE(DTAB) ;CLEAR SENSE AND SET DX ACTIVE FLAG
9593 007700 110037 013060      MOVB DEV,DXACT ;SET DEVICE ACTIVE FLAG FOR SOFTWARE
9594      :
9595      : BEFORE TRANSMIT IS STARTED SET BUSY FLAG IN DX11 STATUS
9596      : TABLE FOR DEVICE
9597      :
9598 007704 010002      MOV  DEV,R2 ;COMPUTE ADDRESS OF SPW ENTRY
9599 007706 063702 013100      ADD  DEVCON,R2 ; X
9600 007712 060202      ADD  R2,R2 ; X
9601 007714 063702 013104      ADD  STSPW,R2 ;ADD IN SPW BASE ADDRESS
9602 007720 052712 000020      BIS  #BSY,(R2) ;SET UNIT BUSY FLAG
9603 007724 152777 000005 002526      BISB #DXRD,DXCS ;START THE DX READING
9604 007732 000137 010200      JMP  DXEXIT

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.SBTTL DX11-B ISR (MULTIPLEXER AND SELECTOR CHANNEL COMMANDS)
.....
COMMANDS FOR BOTH MULTIPLEXER AND SELECTOR CHANNELS
.....

PRESENT CONTROL UNIT END TO CHANNEL

CONUNE: BISB #CUE,SSTAT(DTAB) ;PUT IN STATUS BYTE
BR STOUT ;OUTPUT TO CHANNEL

SEND THE ATTENTION BIT TO THE 360

SATTN: BISB #ATTN,SSTAT(DTAB) ;PUT IN STATUS BYTE
BR STOUT ;OUTPUT TO THE 360

ERASE THE DISPLAY

ERASCM: MOV SOUTB(DTAB),R4 ;SET UP BEG OF DISPLAY BUFFER
MOV #DISPSZ,R5 ;SET UP COUNTER
MOVB #EBCDSP,R2 ;SET BUFFER FILL FOR 2848 DIAG
TSTB TSTYP ;IS TEST BEING RUN FOR 2848 RESPONDER
BEQ IOS ;YES, FILL BUFFER WITH EBCDIC SPACE
MOVB FILLCH,R2 ;NO, USE CURRENT FILL CHARACTER
IOS: MOV R2,(R4)+ ;MOVE FILL CHARACTER TO BUFFER
DEC R5 ;DECR COUNTER
BNE IOS ;NOT DONE, DO NEXT CHAR
CLR SCURS(DTAB) ;RESET THE CURSOR
CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
MOVB #CEDE,SCMD(DTAB) ;CHANGE COMMAND TO PRESENT END SEQ

FALL THROUGH TO PRESENT ENDING STATUS

PRESENT ENDING STATUS TO CHANNEL

ESEQ: BISB #CE!DE,SSTAT(DTAB) ;SET CH END + DEV END

PRESENT STATUS TO CHANNEL

THE STATUS IS BOTH PUT IN THE DX11-B SPW TABLE
AND SENT TO THE CHANNEL. CONDITIONS CAN OCCUR WHICH
CAUSE THE STATUS ENTRY TO THE CHANNEL TO BE
IGNORED.

```

```

9662 010036 013702 013100      STOUT:  MOV     DEVCON,R2      ;OUTPUT DEVICE ADDRESS
9663 010042 060002                ADD     DEV,R2
9664 010044 110277 002406          MOVVB  R2,DXCA
9665 010050 132763 000002 000003    BITB  #UCHK,SSTAT(DTAB) ;IS THE UNIT CHECK BIT SET?
9666 010056 001403                BEQ    10$                ;NO, TRANSMIT THE STATUS
9667 010060 112763 000002 000003    MOVVB  #UCHK,SSTAT(DTAB) ;YES, THEN SEND ONLY UNIT CHECK
9668
9669      ;
9670      ; IF MULTIPLEXER CHANNEL
9671      ; CLEAR ANY PENDING STATUS IN SPW STATUS ENTRY
9672      ; (PROBABLY "BUSY")
9673 010066 105737 012516      10$:  TSTB  CHTYPE                ;SELECTOR CHANNEL?
9674 010072 001004                BNE   20$                ;YES, DON'T CLEAR STATUS IN SPW TABLE
9675 010074 060202                ADD   R2,R2              ;COMPUTE ADDRESS OF SPW STATUS ENTRY
9676 010076 063702 013104          ADD   STSPW,R2          ;OFFSET BY BASE OF SPW TABLE
9677 010102 105012                CLRB  (R2)              ;CLEAR SPW STATUS ENTRY
9678
9679      ;
9680      ; OUTPUT THE STATUS TO THE CHANNEL
9681 010104 116377 000003 002350    20$:  MOVVB  SSTAT(DTAB),DXOS ;OUTPUT STATUS TO CHANNEL
9682 010112 152777 000007 002340    BISB  #DXST,DXCS        ;PRESENT TO CHANNEL
9683 010120 110037 013060          MOVVB  DEV,DXACT        ;SET DX ACTIVE FLAG
9684 010124 000425                BR    DXEXIT            ;RETURN FROM INTERRUPT
9685
9686      ;
9687      ;
9688      ; SENSE COMMAND DESIRED BY 360
9689      ;
9690 010126 012777 000002 002330    SENSEM: MOV   #SSENSE,DXBA ;SET UP ADDRESS OF SENSE BYTE
9691 010134 060377 002324                ADD   DTAB,DXBA
9692 010140 163777 013074 002316    SUB   PHYOFF,DXBA      ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS
9693 010146 013702 013100          MOV   DEVCON,R2       ;COMPUTE DEVICE ADDRESS
9694 010152 060002                ADD   DEV,R2
9695 010154 110277 002276          MOVVB R2,DXCA
9696 010160 012777 177777 002300    MOV   #-1,DXBC        ;TRANSFER 1 BYTE
9697 010166 110037 013060          MOVVB DEV,DXACT        ;SET DX ACTIVE FLAG
9698 010172 052777 000005 002260    BIS   #DXRD,DXCS      ;START TRANSFER
9699
9700      ;
9701      ;
9702      ; EXIT FROM THE DX ISR
9703      ;
9704 010200 012605      DXEXIT: MOV   (SP)+,R5      ;RESTORE REGISTERS
9705 010202 012604                MOV   (SP)+,R4
9706 010204 012603                MOV   (SP)+,R3
9707 010206 012602                MOV   (SP)+,R2
9708 010210 012601                MOV   (SP)+,R1
9709 010212 012600                MOV   (SP)+,R0
9710 010214 000002                RTI

```

```

9712          .SBTTL DX11-B ISR (UTILITY SUBROUTINES)
9713          :
9714          SET UP ADDR OF DEVICE STATUS TABLE
9715          :
9716          CALLING SEQUENCE
9717          ..... RO = DEV #
9718          JSR   PC,SUDEV
9719          ..... RETURN
9720          ..... R3 = ADDRESS OF DEVICE TABLE
9721          :
9722          ONLY REGISTER R3 IS MODIFIED BY THIS SUBROUTINE
9723          :
9724          SUDEV: MOV   SDEVTB,DTAB      ;START AT DEV 1
9725                MOV   R1,-(SP)        ;SAVE R1
9726                MOV   DEV,R1
9727          SUD10: DEC   R1              ;DEC DEVICE NUMBER
9728                BEQ   SUDEX           ;DONE, EXIT
9729                ADD   #2000,DTAB      ;INCR TO NEXT DEV TABLE
9730                BR    SUD10          ;TRY AGAIN
9731          SUDEX: MOV   (SP)+,R1       ;RETURN TO CALLER
9732                RTS   PC
9733          :
9734          CLEAR DEVICE STATUS TABLE
9735          :
9736          CALLING SEQUENCE
9737          ..... RO = DEV #
9738          JSR   PC,CDEVST
9739          ..... RETURN
9740          ..... R3 = ADDRESS OF DEVICE TABLE
9741          ..... THE FOLLOWING TABLE ENTRIES ARE CLEARED
9742          ..... SCMD
9743          ..... SSTAT
9744          ..... SBUFA
9745          ..... SRBYTC
9746          ..... SLCMD
9747          :
9748          ONLY REGISTER R3 IS AFFECTED BY THIS SUBROUTINE
9749          :
9750          CDEVST: JSR   PC,SUDEV        ;SET UP ADDR OF DEVICE STAT TABLE
9751                CLRB  SCMD(DTAB)      ;RESET CURRENT COMMAND ENTRY
9752                CLRB  SSTAT(DTAB)     ;RESET DEVICE STATUS ENTRY
9753                CLR   SBUFA(DTAB)     ;RESET CURRENT BUFFER ADDRESS POINTER
9754                CLR   SRBYTC(DTAB)    ;RESET REMAINING BYTE COUNT
9755                CLRB  SLCMD(DTAB)    ;RESET LAST COMMAND ENTRY
9756                RTS   PC              ;RETURN TO THE CALLER
9757          :
9758          CSPWST -- CLEAR SPW STATUS BYTE
9759          :
9760          CALLING SEQUENCE
9761          .....DTAB (R3) POINTS TO CURRENT DEVICE STATUS TABLE
9762          .....DEV (RO) CONTAINS CURRENT DEVICE NUMBER
9763          JSR   PC,CSPWST
9764
9765
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```

```

9768      ; .....RETURN TO CALLER WITH DEVICE STATUS BYTE RESET
9769      ;
9770      ; ALL REGISTERS ARE PRESERVED ACCROSS THIS SUBROUTINE
9771      ;
9772      CSPWST: MOV    RS, -(SP)      ; SAVE REGISTER FOR SUBROUTINE USAGE
9773      TSTB   SONLF(DTAB)        ; IS DEVICE ON-LINE?
9774      BNE    IOS                ; NO, JUST EXIT
9775      MOV    DEV, RS             ; GET DEVICE NUMBER AND COMPUTE
9776      ADD    DEVCON, RS
9777      ADD    RS, RS              ; ADDRESS OF SPW STATUS BYTE
9778      ADD    STSPW, RS
9779      CLRB   (RS)               ; RESET SPW STATUS BYTE
9780      IOS:  MOV    (SP)+, RS     ; RESTORE REGISTER
9781      RTS    PC

```

M08

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
 DZDXIA.CMB DX11-B ISR (UTILITY SUBROUTINES)

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9795 010334 001006
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9799 010336 162763 000004 000014
9800 010344 003004
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9802
9803
9804 010346 005063 000014
9805 010352 000261
9806 010354 000404
9807
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9809
9810 010356 062763 000004 000012
9811 010364 000241
9812 010366 000207
  
```

```

:
: MUXEND -- HANDLE DATA TRANSFER COMPLETIONS FOR MUX
:
: CALLING SEQUENCE
: .....R3 (DTAB) CONTAINS THE ADDRESS OF THE DEVICE STATUS TABLE
: JSR PC, MUXEND
: .....RETURN C-BIT SET - MUX DATA TRANS DONE
: C-BIT RESET - SEL CHAN OR DATA TRANSFER NOT DONE
:
: NO REGISTERS ARE AFFECTED BY THIS SUBROUTINE
:
: MUXEND: TSTB CHTYPE ;SELECTOR OR MULTIPLEXER CHANNEL??
: BNE 5$ ;SELECTOR CHANNEL -- EXIT
:
: MULTIPLEXER CHANNEL
:
: SUB #4, SRBYTC(DTAB) ;DECR REMAINING BYTE COUNT
: BGT 10$ ;IF > 1, DATA TRANSFER NOT COMPLETE YET
:
: DATA TRANSFER COMPLETE ON MUX CHANNEL
:
: CLR SRBYTC(DTAB) ;INSURE REMAINING BYTE COUNT ZERO
: SEC ;SET MUX TRANSFER COMPLETE FLAG
: BR 30$ ;GOTO COMMON EXIT
:
: DATA TRANSFER INCOMPLETE
:
: 10$: ADD #4, SBUFA(DTAB) ;BUMP BUFFER ADDRESS
: 20$: CLC ;RESET FLAG TO INDICATE MUX CHAN NOT DONE
: 30$: RTS PC ;RETURN TO THE CALLER
  
```



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9841 010370 010046
9842 010372 010146
9843 010374 010246
9844 010376 126327 000001 000002
9845 010404 001535
9846 010406 126327 000001 000012
9847 010414 001542
9848 010416 126327 000001 000006
9849 010424 001522
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9855 010426 105737 012522
9856 010432 001102
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9860 010434 016301 000006
9861 010440 126327 000001 000005
9862 010446 001016
9863
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9867 010450 005263 000014
9868 010454 112102
9869 010456 042702 177760
    
```

.SBTTL DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)

DISPLAY CONTROL ROUTINE

THIS ROUTINE IS ENTERED AFTER DATA HAS BEEN RECEIVED FROM OR WRITTEN TO THE 360.

DISCTL THEN FORMATS THE DATA TO CONFORM TO A 2260 DISPLAY SCREEN IF THE 2848 DIAG IS RUN

CALLING SEQUENCE

```

.....DTAB(R3) POINTS TO CURRENT DEVICE STATUS TABLE
JSR   PC,DISCTL
.....RETURN
    
```

THIS SUBROUTINE IS ONLY USED TO COMPLETELY EMULATE A 2260'S DISPLAY. THIS ALLOWS THIS PROGRAM TO BE USED WITH THE 2848 RESPONDER DIAGNOSTIC.

NOTE -- THE REMAINING BYTE COUNT (SRBYTC) IS USED TO INDICATE THE NUMBER OF CHARACTERS RECEIVED FROM THE CHANNEL. IT IS SET UP AT THE COMPLETION OF AN I/O TRANSFER TO THE NUMBER OF CHARACTERS REMAINING IN THE DX BYTE COUNT REGISTER.

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

```

DISCTL: MOV   R0,-(SP)           ;SAVE REGSITERS USED BY SUBROUTINE
        MOV   R1,-(SP)
        MOV   R2,-(SP)
        CMPB SLCMD(DTAB),#CMRMI ;WAS IT A READ MANUAL INPUT COMMAND?
        BEQ  DRMI             ;IF YES, PERFORM READ MANUAL INPUT PROCEEDURE
        CMPB SLCMD(DTAB),#CMSRMI ;WAS IT A SHORT READ MANAUL INPUT?
        BEQ  DSRMI           ;IF YES, EXIT
        CMPB SLCMD(DTAB),#CMREAD ;WAS IT A READ FULL BUFFER COMMAND?
        BEQ  DREAD           ;YES, RESET CURSOR ON READ FULL BUFFER
    
```

THE COMMAND MUST HAVE BEEN A 360 WRITE
DETERMINE TYPE OF TEST BEING RUN

```

TSTB   TSTTYP           ;TYPE OF TEST 0 = 2848 1 = FRIEND
BNE    DISFRN           ;FRIEND
    
```

FORMAT DISPLAY ALA 2260

```

MOV    SINBF(DTAB),R1 ;GET ADDR OF START OF INPUT
CMPB   SLCMD(DTAB),#CMWTLA ;WAS LAST CMD A WRITE LINE ADDRESS?
BNE    ZOS            ;NO, NORMAL WRITE
    
```

WRITE LINE ADDRESS COMMAND

FIRST BYTE OF DATA BLOCK IS CURSOR LINE ADDRESS

```

INC    SRBYTC(DTAB)    ;INCR BYTE COUNT
MOV    (R1)+,R2        ;GET LINE NUMBER
BIC    #177760,R2      ;GET ONLY LINE NUMBER
    
```

```

9870 010462 005063 000004 CLR SCURS(DTAB) ;
9871 .....
9872 ..... COMPUTE CURSOR ADDRESS CURS = LINE # * LINESIZE
9873 .....
9874 010466 005702 10$: TST R2 ;DONE?
9875 010470 001405 BEQ 20$ ;YES, MORE DATA INTO DISPLAY BUF
9876 010472 062763 000050 000004 ADD #LINSZ, SCURS(DTAB) ;INCR TO NEXT LINE
9877 010500 005302 DEC R2 ;DECR LINE COUNT
9878 010502 000771 BR 10$
9879 .....
9880 ..... MOVE DATA RECEIVED INTO DISPLAY BUFFER
9881 ..... THE DATA RECEIVED MAY BE ANY CONFIGURATION
9882 ..... OF EIGHT BITS, 0 - 255. TO EMULATE A 2260 DISPLAY
9883 ..... THE RECEIVED CHARACTER IS "FOLDED" INTO ONE OF
9884 ..... THE 64 CHARACTERS USED BY THE 2260. THIS FOLDING
9885 ..... IS PERFORMED BY TRANSLATING THE CHARACTER TO ASCII
9886 ..... AND THEN BACK TO EBCDIC.
9887 .....
9888 .....
9889 .....
9890 010504 016302 000010 20$: MOV SOUTB(DTAB), R2 ;COMPUTE DISPLAY ADDR
9891 010510 066302 000004 ADD SCURS(DTAB), R2
9892 010514 026327 000014 000741 CMP SBYTC(DTAB), #DISPSZ+1 ;ALL CHARS PROCESSED?
9893 010522 103077 BHS DISCEX ;YES, EXIT
9894 010524 005263 000014 INC SBYTC(DTAB) ;INCREMENT THE BYTE COUNT
9895 010530 112100 MOVB (R1)+, R0 ;GET THE NEXT BYTE RECEIVED AND BUMP POINTER
9896 010532 042700 BIC #177400, R0 ;STRIP SIGN EXTENSION BITS (IF ANY)
9897 010536 116000 MOVB EBCDTB(R0), R0 ;FOLD CHARACTER INTO ASCII CHARACTER SET
9898 010542 042700 BIC #177400, R0 ;STRIP SIGN EXTENSION BITS, IF ANY
9899 010546 162700 SUB #40, R0 ;SCALE INTO ASCII TABLE RANGE
9900 010552 116012 MOVB ATOETB(R0), (R2) ;COMPLETE FOLDING BY RETRANSLATING TO EBCDIC
9901 010556 005263 INC SCURS(DTAB) ;INCR CURSOR PTR
9902 010562 121227 000025 CMPB (R2), #NEWLINE ;WAS A NEW LINE SPECIFIED?
9903 010566 001015 BNE 60$
9904 .....
9905 ..... NEW LINE COMMAND - ADVANCE CURSOR TO BEG OF NEW LINE
9906 ..... CURSOR = (CURSOR/LINESIZE + 1) * LINESIZE.
9907 .....
9908 .....
9909 010570 005302 40$: CLR R2 ;CLEAR LINE CTR
9910 010572 005202 INC R2 ;INCR LINE CTR
9911 010574 162763 000050 000304 SUB #LINSZ, SCURS(DTAB)
9912 010602 003373 BGT 40$ ;KEEP DIVIDING
9913 010604 005363 000004 CLR SCURS(DTAB) ;CLEAR CURSOR
9914 010610 062763 000050 000004 50$: ADD #LINSZ, SCURS(DTAB)
9915 010616 005302 DEC R2
9916 010620 001373 BNE 50$
9917 .....
9918 ..... CHECK FOR WRAP AROUND
9919 .....
9920 010622 026327 000004 000740 60$: CMP SCURS(DTAB), #DISPSZ ;CURSOR OVERFLOW DISPLAY BUFFER?
9921 010630 002725 BLT 20$ ;CURSOR OK, PROCESS NEXT CHAR
9922 010632 005363 000004 CLR SCURS(DTAB) ;OVERFLOW, RESTART CURSOR AT POS 0
9923 010636 000722 BR 20$
9924 .....
9925 ..... FRIEND TEST, IF SEPARATE I/O BUFFERS DON'T COPY
..... INPUT TO OUTPUT BUFFER

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9926
9927 010640 105737 012523      DISFRN: TSTB   IOBUF           ;SEPARATE I/O BUFFERS?
9928 010644 001026              BNE    DISCEX          ;YES, DON'T COPY INPUT TO OUTPUT
9929 010646 016301 000006      MOV    SINBF(DTAB),R1 ;SET UP INPUT BUFFER ADDRESS
9930 010652 016302 000010      MOV    SOUTB(DTAB),R2 ;SET UP OUTPUT BUFFER ADDRESS
9931 010656 012700 000360      MOV    #DISPSZ/2,R0   ;TRANSFER THE INPUT BUFFER TO THE OUTPUT BUFFER
9932
9933      ;
9934      ;
9935      ;
9935 010662 012122      IOS:   MOV    (R1)+,(R2)+ ;INPUT TO OUTPUT
9936 010664 005300      DEC    R0              ;ARE WE DONE?
9937 010666 001375      BNE    IOS            ;NO, CONTINUE COPY
9938 010670 000414      BR     DISCEX         ;PREPARE TO RETURN TO CALLER
9939
9940      ;
9941      ;
9942      ;
9943      ;
9944      ;
9944 010672 005063 000004      DREAD: CLR    SCURS(DTAB) ;RESET THE CURSOR
9945 010676 000411      BR     DISCEX         ;AND PREPARE TO EXIT
9946
9947      ;
9948      ;
9949      ;
9950      ;
9951      ;
9952      ;
9953      ;
9954 010700 016301 000020      DRMI:  MOV    SMINS(DTAB),R1 ;GET THE STARTING ADDRESS
9955 010704 005301      DEC    R1              ;DECREMENT TO THE SMI CHAR
9956 010706 112711 000100      MOVB  #EBCDSP,(R1)    ;BLANK OUT THE CHARACTER
9957 010712 166301 000010      SUB   SOUTB(DTAB),R1  ;AND COMPUTE THE CURSOR POSITION
9958 010716 010163 000004      MOV    R1,SCURS(DTAB)
9959
9960      ;
9961      ;
9962      ;
9963      ;
9964      ;
9965 010722      DSRMI:
9966
9967      ;
9968      ;
9969      ;
9970      ;
9971 010722 012602      DISCEX: MOV   (SP)+,R2   ;RESTORE SAVED REGISTERS
9972 010724 012601      MOV   (SP)+,R1
9973 010726 012600      MOV   (SP)+,R0
9974 010730 000207      RTS   PC              ;RETURN TO THE CALLER
    
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9997
9998
9999
10000
10001
10002
10003
10004 010732 010046
10005 010734 010146
10006 010736 017700 001504
10007 010742 042700 177600
10008 010746 013701 012732
10009 010752 020027 000020
10010 010756 001002
10011 010760 000137 001002
10012 010764 020027 000023
10013 010770 001003
10014 010772 105237 013063
10015 010776 000503
10016 011000 020027 000021
10017 011004 001010
10018 011006 105037 013063
10019 011012 105737 013061
10020 011016 001473
10021 011020 004737 011240
10022 011024 000470
10023 011026 020027 000003
10024 011032 001011
10025 011034 105737 013043
10026 011040 001457
10027 011042 105237 013044
10028 011046 012701 012630
10029 011052 000137 011206
10030 011056 105737 013043
10031 011062 001051

.SBTTL TELETYPE (CONSOLE) INPUT ISR
TELETYPE INPUT HANDLER (ISR) *

CONTROL PASSES HERE ON A TELETYPE INPUT INTERRUPT

DATA IS INPUT FROM THE CONTROL CONSOLE AND STORED INTO THE TELETYPE INPUT BUFFER (TBUF). WHEN ALL THE DATA IS ENTERED, THE OPERATOR HITS A C/R TO END THE LINE, THEN AN ACTIVE FLAG IS SET AND THE COMMAND EXECUTED BY THE SYSTEM.

THE FOLLOWING CONTROL FUNCTIONS ARE AVAILABLE FOR OPERATOR CONVENIENCE.

- C/R = LINE DELIMITER
- * = DELETE LAST CHARACTER
- \ = (BACKSLASH SHIFT L) = DELETE LAST LINE
- (CONTROL-C) = ABORT CURRENT COMMAND -- FOR DUMPS
- (RUB OUT) = DELETE LAST CHARACTER
- (CTL-P) = REENTER ALL PARAMETERS
- (CTL-U) = DELETE CURRENT INPUT LINE
- (CTL-S) = TEMPORARILY STOP OUTPUT TO CONSOLE
- (CTL-Q) = RESUME OUTPUT TO CONSOLE

NOTE -- A CONTROL Q MUST BE ISSUED AFTER A CONTROL S TO RESUME CONSOLE OUTPUT

```

TKIN:  MOV    RD, -(SP)          ;SAVE REGISTERS
        MOV    RI, -(SP)
        MOV    @TKB, RD
        BIC    @177600, RD
        MOV    TPTR, RI
        CMP    RD, @CTL.P
        BNE    3$
        JMP    RSTART
3$:     CMP    RD, @CTL.S
        BNE    6$
        INCB   TTYSTP
        BR     100$
6$:     CMP    RD, @CTL.Q
        BNE    10$
        CLRB   TTYSTP
        TSTB   PCTR
        BEQ    100$
        JSR    PC, PROUT
        BR     100$
10$:    CMP    RD, @CTL.C
        BNE    20$
        TSTB   TCMACT
        BEQ    90$
        INCB   TCMDB8
        MOV    @TBUF, RI
        JMP    100$
20$:    TSTB   TCMACT
        BNE    100$

```

```

;GET TELE CHARACTER
;INSURE 7-BIT ASCII
;BUFFER PTR
;CONTROL -P ?
NO
YES, ALLOW OPERATOR TO REENTER ALL PARAMETERS
;CONTROL-S, TEMPORARILY STOP CONSOLE OUTPUT?
NO, CONTINUE
YES, SET FLAG TO STOP TTY OUTPUT
AND EXIT FROM INTERRUPT
;CONTROL-Q, RESUME CONSOLE OUTPUT?
NO, CONTINUE
YES, RESET CONSOLE STOP FLAG
CHECK TO INSURE OUTPUT TO RESUME
NO OUTPUT -- EXIT
; RESTART CONSOLE OUTPUT
AND EXIT FROM THE INTERRUPT
;COMMAND ABORT -- CTL C?
NO
IS A COMMAND ACTIVE?
NO, TREAT AS A DELETE LAST LINE
YES, SET ABORT FLAG
;SET UP BUFFER POINTER
;EXIT
;TELE CMD CURRENTLY ACTIVE?
;YES, IGNORE CHARACTER

```

10032	011064	110021		MOV B	RO, (R1)+	: STORE CHAR INTO BUFFER - INC PTR
10033	011066	020027	000015	CMP	RO, #CR	: LINE DELIMITER -- C/R?
10034	011072	001005		BNE	30\$: NO
10035	011074	012701	012630	MOV	#TBUF, R1	: RESET BUFFER PTR
10036	011100	105237	013043	INCB	TCHACT	: YES, SET COMMAND ACTIVE FLAG
10037	011104	000440		BR	100\$: DON'T PRINT THE LINE DELIMITER
10038	011106	020027	000177	30\$:	CMP	RO, #RUBOUT
10039	011112	001002		BNE	40\$: A RUBOUT?
10040	011114	012700	000137	MOV	#'+, RO	: NOPE
10041	011120	120027	000025	40\$:	CMP B	RO, #CTL.U
10042	011124	001002		BNE	50\$: YES, TREAT AS A DELETE LAST CHARACTER
10043	011126	112700	000134	MOV B	#'\, RO	: CONTROL-U? (DELETE CURRENT INPUT LINE)
10044	011132	004737	011362	50\$:	JSR	PC, #CHAR
10045	011136	020027	000137	CMP	RO, #'*	: NOPE, CONTINUE
10046	011142	001004		BNE	60\$: YES, TREAT AS DELETE LAST LINE (BACKSLASH)
10047	011144	124141		CMP B	-(R1), -(R1)	: ECHO THE CHARACTER BACK
10048	011146	020127	012630	CMP	R1, #TBUF	: DELETE LAST CHAR -- BACK ARROW?
10049	011152	003403		BLE	70\$: NO
10050	011154	020027	000134	60\$:	CMP	RO, #'\'
10051	011160	001004		BNE	80\$: YES, DECR POINTER BY 2
10052	011162	012701	012630	70\$:	MOV	#TBUF, R1
10053	011166	004737	011324	JSR	PC, #RLF	: ARE WE BEYOND BEG OF THE BUFFER?
10054	011172	020127	012730	80\$:	CMP	R1, #TBUF
10055	011176	001003		BNE	100\$: YES, RESET TO BEG OF BUFFER
10056	011200	012700	000134	90\$:	MOV	#'\, RO
10057	011204	000740		BR	30\$: DELETE CUR LINE -- BACK SLASH?
10058	011206	010137	012732	100\$:	MOV	R1, #PTR
10059	011212	012601		MOV	(SP)+, R1	: YES, RESET BUFFER PTR
10060	011214	012600		MOV	(SP)+, RO	: NEW LINE FOR NEW COMMAND
10061	011216	000002		RTI		: WERE LIMITS EXCEEDED?
						: NOPE, EXIT
						: THEY WERE -- TREAT AS A LINE ABORT
						: SAVE BUFFER PTR
						: RESTORE REGISTERS + EXIT

F09

MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB TELETYPE (CONSOLE) OUTPUT ISR

MACY11 27(732) 27-OCT-76 14:48 PAGE 69-2

10063
10064
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10066
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10068
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10070
10071
10072
10073

011220 105037 013042
011224 105737 013061
011230 001402
011232 004737 011240
011236 000002

.....

PISR:

IOS:

CLRB
TSTB
BEQ
JSR
RTI

PIUFL
PCTR
IOS
PC,PROUT

.SBTTL TELETYPE (CONSOLE) OUTPUT ISR
TELETYPE OUTPUT DRIVER (ISR) -- PRINT
CONTROL PASSES HERE ON A TELE OUT INTERRUPT

:CLEAR PRINTER BUSY FLAG
:ANY MORE DATA TO PRINT?
:NO, EXIT
:OUTPUT ANOTHER CHAR

TELETYPE OUTPUT HANDLING SUBROUTINES

10075
10076
10077
10078
10079
10080
10081
10082
10083
10084
10085
10086
10087
10088
10089
10090
10091
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10129
10130

011240 105737 013042
011244 001026
011246 105737 013063
011252 001023
011254 105237 013042
011260 117777 001552 001164
011256 012777 000100 001154
011274 005237 013036
011300 023727 013036 013036
011306 001003
011310 012737 012734 013036
011316 105337 013061
011322 000207

011324 010246
011326 012702 105215
011332 004737 011342
011336 012602
011340 000207

.SBTTL TELETYPE OUTPUT HANDLING SUBROUTINES
SEND DATA TO PRINTER, IF NOT BUSY
CALLING SEQUENCE
JSR PC,PROUT
.....RETURN
IF TELETYPE OUTPUT IS CURRENTLY IN PROGRESS OR HAS BEEN SUSPENDED BY A CONTROL -
CONTROL IS RETURNED IMMEDIATELY WITH NO ACTION
BEING INITIATED.
IF TELETYPE OUTPUT IS NOT CURRENTLY IN PROGRESS
THE PRINTER BUSY FLAG IS SET AND A CHARACTER IS SENT TO THE TERMINAL
NO REGSISTERS ARE MODIFIED BY THIS SUBROUTINE
PROUT: TSTB PIUFL ; IS IT BUSY?
BNE 20\$; YES, EXIT
TSTB TTYSTP ; HAS CONSOLE OUTPUT BEEN SUSPENDED?
BNE 20\$; YES, RETURN IMMEDIATELY TO CALLER
INCB PIUFL ; NO, SET BUSY FLAG
MOVB @PFPTR, JTPB ; OUTPUT NEXT CHAR
MOV #100, JTPS ; ENABLE INTERRUPTS
INC PFPTR ; INCR PUNCH POINTER
CMP PFPTR, #PBFE ; TIME TO WRAP AROUND?
BNE 10\$; NO, EXIT
MOV #PBFS, PFPTR ; YES, RESTORE TO START OF BUFFER
10\$: DECB PTR ; DECR CHAR COUNTER
20\$: RTS PC ; RETURN TO CALLER

PRINT A CR/LF
CALLING SEQUENCE
JSR PC,CRLF
.....RETURN
NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
CRLF: MOV R2, -(SP) ; SAVE THE R2 REGISTER
MOV #105215, R2 ; DO A CRLF
JSR PC, PRINT2 ; PRINT IT
MOV (SP)+, R2 ; RESTORE THE R2 REGISTER
RTS PC ; RETURN TO THE CALLER

PRINT 2 CHARACTERS ON THE TTY
CALLING SEQUENCE
.....R2 CONTAINS DATA TO BE PRINTED (2 BYTES)
JSR PC, PRINT2
.....RETURN
NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

```

10131
10132 011342 010237 011356
10133 011346 004137 011466
10134 011352 011356
10135 011354 000207
10136 011356 000000
10137 011360 377 377
10138
10139
10140
10141
10142
10143
10144
10145
10146
10147
10148
10149
10150 011362 110037 011376
10151 011366 004137 011466
10152 011372 011376
10153 011374 000207
10154 011376 000 377

```

```

PRINT2: MOV R2,P2BF
        JSR R1,MSG
        .WORD P2BF
        RTS PC
P2BF: .WORD 0
      .BYTE 377,377

```

```

:
: PRINT 1 CHARACTER
:
: CALLING SEQUENCE
: .....R0 CONTAINS THE CHARACTER TO BE PRINTED
: JSR PC,PCHAR
: .....RETURN WITH THE DATA IN THE PRINT BUFFER
:
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

```

```

PCHAR: MOVB R0,P1BF
        JSR R1,MSG
        .WORD P1BF
        RTS PC
P1BF: .BYTE 0,377
;RETURN TO THE CALLER

```



```

10156
10157
10158
10159
10160
10161
10162
10163
10164
10165
10166
10167 011400 010246
10168 011402 010346
10169 011404 013703 013040
10170 011410 121227 000377
10171 011414 001417
10172 011416 112223
10173 011420 105337 013061
10174 011424 020327 013036
10175 011430 001002
10176 011432 012703 012734
10177 011436 004737 011240
10178 011442 123737 013061 013120
10179 011450 001774
10180 011452 000756
10181 011454 010337 013040
10182 011460 012603
10183 011462 012602
10184 011464 000207
10185
10186
10187
10188
10189
10190
10191
10192
10193
10194
10195
10196
10197
10198
10199 011466 010246
10200 011470 012102
10201 011472 004737 011400
10202 011476 012602
10203 011500 000201
10204
10205
10206
10207
10208
10209
10210
10211

```

```

PRMMSG PRINT A CHARACTER STRING

CALLING SEQ
.....R2 CONTAINS THE STARTING ADDRESS OF THE MESSAGE
JSR PC,PRMMSG
.....RETURN

NOTE -- MESSAGE MUST BE TERMINATED BY A 377

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
PRMMSG: MOV R2,-(SP) ;SAVE REGS
MOV R3,-(SP)
MOV PPTR,R3 ;GET PRINT OUTPUT POINTER
10$: CMPB (R2),#377 ;END OF MESSAGE?
BEQ 40$ ;YES, EXIT
MOVB (R2)+,(R3)+ ;NO MOVE NEXT CHAR TO PRINT BUFFER
INCB PTR ;INCR CHAR COUNTER
CMP R3,#PBFE ;AT END OF BUFFER?
BNE 20$ ;NO
MOV #PBFS,R3 ;YES, WRAP AROUND TO BEG OF BUFFER
20$: JSR PC,PROUT ;CAN WE START PRINT?
30$: CMPB PTR,PMAX ;IS PRINT BUFFER FULL?
BEQ 30$ ;YES, WAIT TILL ROOM AVAILABLE
BR 10$ ;GET NEXT CHAR
40$: MOV R3,PPTR ;EXIT, RESTORE PUT PTR
MOV (SP)+,R3 ;RESTORE REGS
MOV (SP)+,R2
RTS PC ;RETURN TO THE CALLER

MSG -- PRINT A CHARACTER STRING ON THE SYSTEM CONSOLE

CALLING SEQUENCE
JSR R1,MSG
.WORD ADDRESS OF START OF MESSAGE
.....RETURN

NOTE -- MESSAGE MUST BE TERMINATED BY A 377

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
MSG: MOV R2,-(SP) ;SAVE REGISTER
MOV (R1)+,R2 ;GET ADDRESS OF MESSAGE AND BUMP FOR RETURN
JSR PC,PRMMSG ;MORE MESSAGE PROCESSING
MOV (SP)+,R2 ;RESTORE SOILED REGISTER
RTS R1 ;RETURN TO THE CALLER

INMES PRINT A CHARACTER STRING

CALLING SEQUENCE
JSR R1,INMES
.WORD ADDRESS OF MESSAGE

```

```

10212
10213
10214
10215
10216
10217
10218
10219
10220
10221
10222 011502 010246
10223 011504 113746 013120
10224 011510 112737 000377 013120
10225 011516 012102
10226 011520 004737 011400
10227 011524 112637 013120
10228 011530 012602
10229 011532 000201

```

```

.....RETURN
INMES IS USED FOR ROUTINES AT THE ISR LEVEL AND DOES
NOT CHECK TO SEE IF DATA WILL BE OVERLAYED IN
TELEBUFFER

NOTE -- THE MESSAGE MUST BE TERMINATED BY A 377

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

INMES: MOV R2, -(SP)
MOV B PMAX, -(SP) ;CHEAT, SAVE PMAX
MOV B #377, PMAX ;AND MAKE VERY LARGE
MOV (R1)+, R2
JSR PC, PRMMSG ;USE STANDARD MESSAGE PROCESSOR
MOV B (SP)+, PMAX ;RESTORE PRINT MAX
MOV (SP)+, R2
RTS R1 ;RETURN TO CALLER

```

```

10231
10232
10233
10234
10235
10236
10237
10238
10239
10240
10241
10242
10243
10244
10245
10246 011534 005003
10247 011536 005005
10248 011540 112204
10249 011542 120427 000067
10250 011546 003013
10251 011550 120427 000060
10252 011554 002410
10253 011556 042704 177770
10254 011562 006303
10255 011564 006303
10256 011566 006303
10257 011570 060403
10258 011572 005205
10259 011574 000761
10260 011576 000207

```

.SBTTL UTILITY SUBROUTINES (CONVERT OCTAL OR HEX TO BINARY)

COTB -- CONVERT ASCII OCTAL TO BINARY (COTB)

CALLING SEQUENCE

```

.....R2 = CHAR ADDRESS OF FIRST CHARACTER TO BE CONVERTED
JSR PC,COTB
.....RETURN

```

UPON RETURN THE FOLLOWING REGISTERS WILL CONTAIN

```

R2 = NEXT CHAR POSITION AFTER LAST ILLG CHAR
R3 = BINARY RESULT OF CONVERSION
R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
R5 = NUMBER OF CHARACTERS CONVERTED

```

```

COTB: CLR R3
      CLR R5
10$: MOV8 (R2)+,R4 ;GET NEXT CHAR
      CMPB R4,#7 ;CHAR GT 7?
      BGT 20$ ;YES EXIT
      CMPB R4,#0 ;CHAR LT 0?
      BLT 20$ ;YES EXIT
      BIC #177770,R4 ;SAVE ONLY L.S. 3 BITS
      ASL R3 ;SHIFT OLD RESULT BY 8
      ASL R3
      ADD R4,R3 ;ADD IN NEW NUMBER
      INC R5 ;INCR CHAR COUNT
      BR 10$ ;GET NEXT CHAR
20$: RTS PC ;RETURN TO CALLER

```

```

10262
10263
10264
10265
10266
10267
10268
10269
10270
10271
10272
10273
10274
10275 011600 005003
10276 011602 005005
10277 011604 112204
10278 011606 162704 000060
10279 011612 100422
10280 011614 020427 000012
10281 011620 002410
10282 011622 162704 000007
10283 011626 020427 000020
10284 011632 002012
10285 011634 020427 000012
10286 011640 002407
10287 011642 006303
10288 011644 006303
10289 011646 006303
10290 011650 006303
10291 011652 060403
10292 011654 005205
10293 011656 000752
10294 011660 005302
10295 011662 112204
10296 011664 000207

```

```

          CHTB -- CONVERT ASCII HEX TO BINARY
          CALLING SEQUENCE
          .....R2 = ADDRESS OF FIRST CHARACTER TO BE CONVERTED
          JSR   PC,CHTB
          RETURN
          UPON RETURN
          R2 = NEXT CHAR POSITION NOT CONVERTED
          R3 = BINARY RESULT
          R4 = (BITS 0-7) FIRST NON-HEX CHARACTER
          R5 = NUMBER OF CHARACTERS CONVERTED

CHTB:    CLR   R3
          CLR   R5
10$:    MOVB  (R2)+,R4      ;GET THE FIRST CHARACTER
          SUB   #'0,R4      ;SCALE RELATIVE TO ASCII ZERO
          BMI  30$         ;NOT A VALID HEX CHAR
          CMP  R4,#10.     ;IS RESULT STILL GT 10?
          BLT  20$         ;YES, WE HAVE A VALID HEX DIGIT
          SUB  #'7,R4
          CMP  R4,#16.     ;IS IT A LETTER?
          BGE  30$         ;NO, INVALID CHAR
          CMP  R4,#10.     ;AND GT 10
          BLT  30$         ;NO, ILLEGAL CHAR
20$:    ASL  R3           ;MAKE ROOM FOR NEW ENTRY
          ASL  R3
          ASL  R3
          ADD  R4,R3
          INC  R5
          BR   10$
30$:    DEC  R2
          MOVB (R2)+,R4
          RTS  PC
          ;INSERT NEW ENTRY
          ;INCR CHAR COUNT
          ;AND CONVERT NEXT CHAR
          ;GET THE ILLEGAL CHARACTER
          ;AND PUT IT R4
          ;ITS TIME TO RETURN TO THE CALLER

```

```

10298 .SBTTL PROCESSOR ERROR TRAP HANDLERS
10299
10300 TRAP OUT ROUTINES
10301
10302
10303
10304
10305
10306
10307 011666 012702 014133 MTO: MOV #PMT0,R2 ;SET UP ADDRESS OF THE PRINT ROUTINE
10308 011672 000404 BR TOUTRT ;TO GENERALIZED TRAP OUT ROUTINE
10309
10310
10311
10312 MEMORY MANAGEMENT TRAP OUT ROUTINE
10313
10314 011674 005037 177572 MMERR: CLR MMSRD ;CLEAR THE MEMORY MANAGEMENT BIT
10315 011700 012701 014157 MOV #PMMERR,R1 ;SET UP ADDRESS OF ERROR MESSAGE
10316 011704 000005 TOUTRT: RESET ;CLEAR ALL DEVICES
10317 011706 105037 013042 CLR PIUFL ;CLEAR PRINT IN USE FLAG
10318 011712 005037 177776 CLR PSW ;LOWER PROCESSOR STATUS TO ALLOW INTERRUPTS TO CUM
10319 011716 004737 011400 JSR PC,PMESG ;PRINT THE ERROR MESSAGE
10320 011722 105737 013061 IOS: TSTB PCIR ;IS PRINTING DONE?
10321 011726 001375 BNE IOS
10322 011730 000000 HALT ;YES. HALT
10323
10324
10325
10326 INVALID UNIBUS ADDRESS TRAP
10327
10328 011732 022626 UNTRP: CMP (SP)+,(SP)+ ;POP THE PUSH STACK
10329 011734 005037 177776 CLR PSW ;CLEAR THE PROCESSOR STATUS WORD
10330 011740 000137 001162 JMP NEWPRM ;ASK OPERATOR TO REENTER THE DATA

```

10332				
10333				
10334				
10335				
10336				
10337				
10338				
10339	011744			
10340	011744	040440	041502	042504
	011752	043506	044510	027136
	011760	024074	020453	
10341	011764	045046	046113	057515
	011772	050117	051121	022137
	012000	024452	056473	
10342	012004	027455	052123	053125
	012012	054127	055131	026042
	012020	055445	037476	
10343	012024	030460	031462	032464
	012032	033466	034470	021472
	012040	023500	056075	
10344	012044	040440	041502	042504
	012052	043506	044510	027136
	012060	024074	020453	
10345	012064	045046	046113	047115
	012072	050117	051121	022137
	012100	024452	056473	
10346	012104	027455	052123	053125
	012112	054127	055131	026042
	012120	055445	037476	
10347	012124	030460	031462	032464
	012132	033466	034470	021472
	012140	023500	056075	
10348	012144	040440	041502	042504
	012152	043506	044510	027136
	012160	024074	020453	
10349	012164	045046	046113	047115
	012172	050117	051121	022137
	012200	024452	056473	
10350	012204	027455	052123	053125
	012212	054127	055131	026042
	012220	055445	037476	
10351	012224	030460	031462	032464
	012232	033466	034470	021472
	012240	023500	056075	
10352	012244	040440	041502	042504
	012252	043506	044510	027136
	012260	024074	020453	
10353	012264	045046	046113	047115
	012272	050117	051121	022137
	012300	024452	056473	
10354	012304	027455	052123	053125
	012312	054127	055131	026042
	012320	055445	037476	
10355	012324	030460	031462	032464
	012332	033466	034470	021472
	012340	023500	056075	

.SBTTL CODE CONVERSION TABLES

EBCDIC TO ASCII CODE CONVERSION TABLE

THIS TABLE FOLDS ALL INPUT INTO A 64 CHARACTER SET

NOTE -- BACKARROW IS USED TO DENOTE A NEWLINE

EBCDTB:

.ASCII / ABCDEFGHI↑.<(+! /	;00 - 0F
.ASCII "&JKLM+OPQR+S*);]"	;10 - 1F
.ASCII '-/STUVWXYZ",%{>?"	;20 - 2F
.ASCII "0123456789: #@'=\`	;30 - 3F
.ASCII / ABCDEFGHI↑.<(+! /	;40 - 4F
.ASCII "&JKLMNOPQR+S*);]"	;50 - 5F
.ASCII '-/STUVWXYZ",%{>?"	;60 - 6F
.ASCII "0123456789: #@'=\`	;70 - 7F
.ASCII / ABCDEFGHI↑.<(+! /	;80 - 8F
.ASCII "&JKLMNOPQR+S*);]"	;90 - 9F
.ASCII '-/STUVWXYZ",%{>?"	;A0 - AF
.ASCII "0123456789: #@'=\`	;B0 - BF
.ASCII / ABCDEFGHI↑.<(+! /	;C0 - CF
.ASCII "&JKLMNOPQR+S*);]"	;D0 - DF
.ASCII '-/STUVWXYZ",%{>?"	;E0 - EF
.ASCII "0123456789: #@'=\`	;F0 - FF

10357				
10359				
10359				
10360	012344	100	117	152
	012347	173	133	154
	012352	120	175	
10361	012354	115	135	134
	012357	116	153	140
	012362	113	141	
10362	012364	360	361	362
	012367	363	364	365
	012372	366	367	
10363	012374	370	371	172
	012377	136	114	176
	012402	156	157	
10364	012404	174	301	302
	012407	303	304	305
	012412	306	307	
10365	012414	310	311	321
	012417	322	323	324
	012422	325	326	
10366	012424	327	330	331
	012427	342	343	344
	012432	345	346	
10367	012434	347	350	351
	012437	155	177	137
	012442	112	025	

ASCII TO EBCDIC CONVERSION TABLE

ATOETB: .BYTE 100,117,152,173,133,154,120,175 ;240-247

.BYTE 115,135,134,116,153,140,113,141 ;250-257

.BYTE 360,361,362,363,364,365,366,367 ;260-267

.BYTE 370,371,172,136,114,176,156,157 ;270-277

.BYTE 174,301,302,303,304,305,306,307 ;300-307

.BYTE 310,311,321,322,323,324,325,326 ;310-317

.BYTE 327,330,331,342,343,344,345,346 ;320,327

.BYTE 347,350,351,155,177,137,112,025 ;330-337

10369
10370
10371
10372
10373 012444 177560
10374 012446 177562
10375 012450 177564
10376 012452 177566
10377
10378
10379
10380
10381
10382
10383 012454 000000
10384 012456 000000
10385 012460 000000
10386 012462 000000
10387 012464 000000
10388 012466 000000
10389 012470 000000
10390 012472 000000
10391 012474 000000
10392 012476 000000
10393 012500 000000
10394 012502 000000
10395 012504 000000
10396
10397
10398
10399
10400
10401 012506 000000
10402 012510 000000
10403 012512 000000
10404 012514 000000
10405 012516 000
10406 012517 000
10407 012520 000000
10408 012522 000
10409 012523 000
10410 012524 000
10411 012525 000
10412
10413
10414
10415
10416
10417 012626
10418 012626
10419
10420
10421
10422
10423
10424

.SBTTL PROGRAM CONSTANTS AND VARIABLES

CONSOLE UNIBUS ADDRESS CONSTANTS

Tk : .WORD 177560 ; KEYBOARD CONTROL STATUS REGISTER
TkB : .WORD 177562 ; KEYBOARD DATA BUFFER
TPS : .WORD 177564 ; PRINTER STATUS/CONTROL REGISTER
TPB : .WORD 177566 ; PRINTER DATA BUFFER

DX REGISTERS - ADDRESS GENERATED BY INITIALIZATION

DXDS: .WORD 0 ; DEVICE STATUS -- TT1
DXCA: .WORD 0 ; COMMAND AND ADDRESS -- TT2
DXCS: .WORD 0 ; CONTROL UNIT STATUS
DXOS: .WORD 0 ; OFFSET AND STATUS
DXBA: .WORD 0 ; BUS ADDRESS
DXBC: .WORD 0 ; BYTE COUNT
DXMO: .WORD 0 ; MAINTANCE OUT
DXMI: .WORD 0 ; MAINTANCE IN
DXCB: .WORD 0 ; CONTROL BITS
DXND: .WORD 0 ; NPR DATA
DXES1: .WORD 0 ; EXTRA SIGNALS
DXMOB: .WORD 0 ; BUFFERED BUS OUT
DXES2: .WORD 0 ; EXTRA SIGNALS

CONFIGURATION CONSTANTS

UNADDR: .WORD 0 ; UNIBUS ADDRESS
VECTAD: .WORD 0 ; DX VECTOR ADDRESS
SDEV: .WORD 0 ; STARTING DEV NUMBER
EDEV: .WORD 0 ; ENDING DEV NUMBER
CHTYPE: .BYTE 0 ; CHANNEL TYPE 0 = MPX - 1 = SEL
MMRESP: .BYTE 0 ; MEMORY MANAGEMENT 0 = NO - 1 = YES
BUFREL: .WORD 0 ; BUFFER RELOCATION ADDRESS
TSTTYP: .BYTE 0 ; TEST TYPE 0 = 2848 - 1 = FRIEND
IOBUF: .BYTE 0 ; SEPERATE I/O BUFFER 0 = NO - 1 = YES
FILLCH: .BYTE 0 ; FILL CHARACTER
CONEND: .BYTE 0 ; EXTRA

SYSTEM PUSH STACK

SSTACK = .+.100

SYSTEM VARIABLES

THE FOLLOWING VARIABLES ARE RESET UPON START-UP

10425			:				
10426	012626	000000	VSTRT:	.WORD	0		: DUMMY
10427		012630	TBUF	=	.		: START OF TELETYPE INPUT BUFFER
10428		012730					
10429	012730	000000	TBUFE:	.WORD	0		: END OF TELETYPE INPUT BUFFER
10430	012732	000000	TPTR:	.WORD	0		: TELE IN PTR
10431	012734	000000	PBFS:	.WORD	0		: START OF PRINT BUFFER
10432		013036					
10433		013036	PBFE	=	.		: END OF PRINT BUFFER
10434	013036	000000	PPPTR:	.WORD	0		: PRINT FETCH PTR
10435	013040	000000	PPTR:	.WORD	0		: PRINT PUT PTR
10436	013042	000	PIUFL:	.BYTE	0		: PRINTER IN USE FLAG
10437	013043	000	TCMACT:	.BYTE	0		: TELE COMMAND ACTIVE FLAG 0 = NON-ACT
10438	013044	000	TCMDAB:	.BYTE	0		: TEL COMMAND ABORT 1 = ABORT
10439	013045	000	LINECT:	.BYTE	0		: LINE CTR - CHARS / LINE
10440	013046	000	WK:	.BYTE	0		: WORK LOC
10441	013047	000	WK1:	.BYTE	0		: WORK LOC
10442	013050	000000	TTPTP:	.WORD	0		: TUMBLE TABLE PTR
10443	013052	000000	TTADR:	.WORD	0		: BEG OF TUMBLE TABLE
10444	013054	000000	SDEVTB:	.WORD	0		: START OF DEVICE TABLES
10445	013056	000	DXSTFF:	.BYTE	0		: DX STOP FLAG
10446	013057	000	MAXDEV:	.BYTE	0		: HIGHEST DEV # 1 - 8
10447	013060	000	DXACT:	.BYTE	0		: DX ACTIVE FLAG
10448	013061	000	PCTR:	.BYTE	0		: PRINT BUFFER COUNTER
10449	013062	000	DXABFL:	.BYTE	0		: DX ABORT FLAG 0 = NO ABORT, 1 = ABORT
10450	013063	000	TTYSTP:	.BYTE	0		: CONSOLE OUTPUT STOP FLAG 0 = OUTPUT; 1 = NO OUTPUT
10451							
10452	013064	000000	CMDCHF:	.WORD	0		: COMMAND CHAIN FLAG
10453	013066	000000	MDEV:	.WORD	0		: DEV # IN MPXR EXEC
10454		013066	SELDEV	=	MDEV		: DEV # IN SEL EXEC
10455	013070	000000	PBUFA:	.WORD	0		: PHYSICAL BUFF ADDR - IN ,000'S
10456	013072	000000	VBUFA:	.WORD	0		: VIRTUAL BUFF ADDR - IN ,000'S
10457	013074	000000	PHYOFF:	.WORD	0		: PHY OFFSET FOR MEMORY MANAGEMENT
10458	013076	000000	CDEV:	.WORD	0		: CURRENT DX DEVICE -- INTER SERVICE ROUTINE
10459	013100	000000	DEVCON:	.WORD	0		: DEVICE ADDED TO THE DEVICE NUMBER = STARTING DEV NUMB -
10460	013102	000000	XADR:	.WORD	0		: EXTENDED ADDRESS BITS FOR THE DX CONTROL REGISTER -- IN
10461	013104	000000	STSPW:	.WORD	0		: START OF THE PSW TABLE
10462	013106	000000	DSTOFF:	.WORD	0		: OFFSET TO THE DST TABLE
10463	013110	000000	SADR:	.WORD	0		: TELETYPE COMMAND STARTING BUFFER ADDRESS
10464	013112	000000	EADR:	.WORD	0		: TELETYPE COMMAND ENDING BUFFER ADDRESS
10465	013114	000000	DMPADR:	.WORD	0		: POINTER TO DUMP ROUTINE CURRENTLY BEING UTILIZED BY TEL
10466	013116	000000	VEND:	.WORD	0		
10467							
10468							
10469							
10470			:				
10471			:				
10472	013120	000102	PMAX:	.WORD	PBFE-PBFS		: SIZE OF PRINT BUFFER
10473	013122	000000	FTIMFL:	.WORD	0		: FIRST TIME FLAG

THE FOLLOWING VARIABLES ARE NOT RESLT ON START-UP

10475
10476
10477
10478
10479
10480 013124 215 212
10481 013126 055104 054104 026511
10482 013163 377 377
10483 013165 215 212
10484 013167 125 044516 052502
10485 013220 377
10486 013222
10487 013222 215 212
10488 013224 047111 042524 051122
10489 013267 377
10490
10491 013270 215 212
10492 013272 042504 044526 042503
10493 013332 377
10494 013334
10495 013334 215 212
10496 013336 044103 047101 042516
10497 013365 377
10498
10499 013366 215 212
10500 013370 042515 047515 054522
10501 013424 377
10502 013426
10503 013426 215 212
10504 013430 052502 043106 051105
10505 013523 377
10506
10507 013524 215 212
10508 013526 051106 042511 042116
10509 013562 377
10510 013564 013564
10511 013564 215 212
10512 013566 042523 040520 040522
10513 013625 377
10514
10515 013625 215 212
10516 013630 052517 050124 052125
10517 013675 377
10518
10519 013676 207 207 215
10520 013702 047516 020116 054105
10521 013722 215 212 377
10522 013726 013726
10523 013726 207 207 215
10524 013732 040520 044522 054524
10525 013746 212 215 377
10526 013752
10527 013752 207 207 215
10528 013756 046111 042514 040507
10529 014003 212 215 377
10530

.SBTTL MESSAGES
.NLIST BEX
:
SYSTEM MESSAGES
:.
STMSG: .BYTE 215,212
.ASCII /DZDXI-A NEW DX11-B RESPONDER/
.BYTE 377,377
UNMSG: .BYTE 215,212
.ASCII /UNIBUS ADDRESS -OCTAL- : /
.BYTE 377
.EVEN
VECTMS: .BYTE 215,212
.ASCII /INTERRUPT VECTOR ADDRESS -OCTAL- : /
.BYTE 377
.EVEN
DEVMS: .BYTE 215,212
.ASCII /DEVICE ADDRESSES -HEX- (XX,XX): /
.BYTE 377
.EVEN
CHTYMS: .BYTE 215,212
.ASCII /CHANNEL TYPE (M OR S): /
.BYTE 377
.EVEN
MMMS: .BYTE 215,212
.ASCII /MEMORY MANAGEMENT (Y OR N): /
.BYTE 377
.EVEN
BFREMS: .BYTE 215,212
.ASCII /BUFFER RELOCATION, IF SPECIFIED - IN EVEN ,000'S -OCTAL- : /
.BYTE 377
.EVEN
TESTMS: .BYTE 215,212
.ASCII /FRIEND (F) OR 2848 DIAG(D): /
.BYTE 377
.EVEN
FIOMS: .BYTE 215,212
.ASCII /SEPARATE I-O BUFFERS (Y OR N): /
.BYTE 377
.EVEN
FILLMS: .BYTE 215,212
.ASCII /OUTPUT BUFFER FILL CHARACTER -HEX- : /
.BYTE 377
.EVEN
NXMSG: .BYTE 207,207,215,212
.ASCII /NON EX-EM ERROR/
.BYTE 215,212,377
.EVEN
PARMS: .BYTE 207,207,215,212
.ASCII /PARITY ERROR/
.BYTE 212,215,377
.EVEN
ILLMS: .BYTE 207,207,215,212
.ASCII /ILLEGAL DEVICE NUMBER/
.BYTE 212,215,377
.EVEN

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MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB MESSAGES

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10531	014006	052503	051122	047105	STPMES:	.ASCII	/CURRENT DEVICE NUMBER -- /
10532	014037	377				.BYTE	377
10533						.EVEN	
10534	014040	207	207	215	INVLDC:	.BYTE	207,207,215,212
10535	014044	047111	040526	044514		.ASCII	/INVALID DX COMMAND/
10536	014066	212	215	377		.BYTE	212,215,377
10537		014072				.EVEN	
10538	014072	020040	047516	046440	PNOMM:	.ASCII	/ NO MEMORY MANAGEMENT AVAILABLE/
10539	014132	377				.BYTE	377
10540	014133	215	212	207	PMT0:	.BYTE	215,212,207,207
10541	014137	115	046505	051117		.ASCII	/MEMORY TIME OUT/
10542	014156	377				.BYTE	377
10543	014157	215	212	207	PNMERR:	.BYTE	215,212,207,207
10544	014163	115	046505	051117		.ASCII	/MEMORY MANAGEMENT ERROR/
10545	014212	377				.BYTE	377
10546		014214				.EVEN	
10547	014214	215	212		RNMESG:	.BYTE	215,212
10548	014216	054523	052123	046505		.ASCII	/SYSTEM INITIALIZED, TYPE "R" TO ENABLE DX/
10549	014267	377				.BYTE	377
10550	014270	015	012		HELPHS:	.BYTE	CR,LF
10551	014272	054104	030461	041055		.ASCII	/DX11-B 2848 EMULATOR TEST PACKAGE - OPERATIONAL INFORMATION/
10552	014365	015	012			.BYTE	CR,LF
10553	014367	015	012			.BYTE	CR,LF
10554	014371	104	026440	020055		.ASCII	/D -- DUMP COMMAND/(CR)<LF>
10555	014414	020040	020040	020040		.ASCII	/ DTT,C DUMP TUMBLE TABLE IN CODE "C"/<CR><LF>
10556	014474	020040	020040	020040		.ASCII	/ DIN,XX,C DUMP INPUT BUFFER FOR DEVICE XX IN CODE "C"/<CR><LF>
10557	014572	020040	020040	020040		.ASCII	/ DOT,XX,C DUMP OUTPUT BUFFER FOR DEVICE XX IN CODE "C"/<CR><LF>
10558	014671	105	026440	020055		.ASCII	/E -- ENABLE DEVICE ON DX/(CR)<LF>
10559	014723	040	020040	020040		.ASCII	/ EXX ENABLE DEVICE XX/(CR)<LF>
10560	014766	020106	026455	043040		.ASCII	/F -- FILL BUFFER COMMAND/(CR)<LF>
10561	015020	020040	020040	020040		.ASCII	/ FIN,HH,XX FILL INPUT BUFFER ON DEV XX WITH HH/(CR)<LF>
10562	015106	020040	020040	020040		.ASCII	/ FOT,HH,XX FILL OUTPUT BUFFER ON DEV XX WITH HH/(CR)<LF>
10563	015175	110	026440	020055		.ASCII	/H -- HELP COMMAND/(CR)<LF>
10564	015220	020040	020040	020040		.ASCII	/ THIS TEXT/(CR)<LF>
10565	015242	020113	026455	045440		.ASCII	/K -- KILL A DEVICE ON THE DX/(CR)<LF>
10566	015300	020040	020040	020040		.ASCII	/ KXX KILL DEVICE XX/(CR)<LF>
10567	015341	122	026440	020055		.ASCII	/R -- ENABLE DX (RUN)/(CR)<LF>
10568	015367	040	020040	020040		.ASCII	/ R RUN TEST/(CR)<LF>
10569	015422	020123	026455	042040		.ASCII	/S -- DISABLE DX (STOP)/(CR)<LF>
10570	015452	020040	020040	020040		.ASCII	/ S STOP IMMEDIATELY/(CR)<LF>
10571	015515	040	020040	020040		.ASCII	/ SD STOP AFTER NEXT DATA TRANSFER/(CR)<LF>
10572	015575	040	020040	020040		.ASCII	/ SE STOP AFTER NEXT ENDING SEQUENCE/(CR)<LF>
10573	015657	040	020040	020040		.ASCII	/ SI STOP ON NEXT SEL SEQ (ISS)/(CR)<LF>
10574	015734	020040	020040	020040		.ASCII	/ SP STOP ON NEXT PARITY ERROR/(CR)<LF>
10575	016010	005015	044127	051105		.ASCII	<CR><LF>/WHERE:/(CR)<LF>
10576	016022	020040	020040	041442		.ASCII	/ "C" IS CODE FORMAT 0 = OCTAL/(CR)<LF>
10577	016070	020040	020040	020040		.ASCII	/ A = ASCII/(CR)<LF>
10578	016136	020040	020040	020040		.ASCII	/ E = EBCDIC/(CR)<LF>
10579	016205	040	020040	020040		.ASCII	/ H = HEX/(CR)<LF>
10580	016251	040	020040	021040		.ASCII	/ "XX" IS DX-11 DEVICE NUMBER IN HEX/(CR)<LF>
10581	016321	040	020040	021040		.ASCII	/ "HH" IS A HEX CHARACTER/(CR)<LF><LF>
10582	016357	103	047117	047523		.ASCII	/CONSOLE CONTROL CHARACTERS/(CR)<LF>
10583	016413	103	046124	041455		.ASCII	/CTL-C (IC) ABORT CURRENT COMMAND/(CR)<LF>
10584	016455	103	046124	050055		.ASCII	/CTL-P (IP) REQUESTS THE REENTRY OF CONTROL PARAMETERS/(CR)<LF>
10585	016544	052103	026514	020121		.ASCII	/CTL-Q (IQ) RESUME OUTPUT AFTER TEMPORARILY STOPPING BY (IS)/(CR)<LF>
10586	016641	103	046124	051455		.ASCII	/CTL-S (IS) TEMPORARILY STOP OUTPUT TO CONSOLE/(CR)<LF>

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MAINDEC-11-DZDXI-A NEW DX11-B RESPONDER
DZDXIA.CMB MESSAGES

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10587	016720	052103	025514	020125
10588	016766	052522	047502	052125
10529	017040	015	012	012
10590		002554		
10591	017044	215	212	
10592	017046	047524	020117	046103
10593	017102	377		
10594				
10595	017104			
10596	000001			

HELPLN
TOOC:

.ASCII /CTL-U (↑) DELETE CURRENT INPUT LINE/⟨CR⟩⟨LF⟩
.ASCII /RUBOUT -- DELETE LAST CHARACTER INPUTTED/⟨CR⟩⟨LF⟩
.BYTE CR,LF,LF,LF
= -HELPLN
.BYTE 215,212
.ASCII /TOO CLOSE TO 200000 BOUNDARY/
.BYTE 377
.LIST BEX
.EVEN
.END

ACCESS	004036	DREAD	010672	GLERR	005072	NEW20	001672	R6	=%000006
ASCOMP	004624	DRMI	010700	GLEX	005260	NOLIN	= 000014	SADDR	013110
ATOETB	012344	DSRMI	010722	GLEX1	005256	NOP	= 000003	SATN	007746
ATTN	= 000200	DSTOFF	013106	GLIMIT	005036	NXM	= 040000	SBUFA	= 000012
BFREMS	013426	DTAB	=%000003	GLMIN	005160	NXMMSG	013676	SCMD	= 000000
BSY	= 000020	DTUNT	003620	GLMOT	005220	OCTDMP	004656	SCMDRJ	= 000200
BSYEN	= 004000	DUMP	003420	GLMTT	005130	OCTEX	004732	SCMCTB	006672
BJFREL	012520	DXAB	006524	GLOCT	005100	ODMP	004662	SCURS	= 000004
BLSOUT	= 000040	DXABFL	013062	MDMP	004746	PAPER	= 100000	SDEV	012512
BYSS	= 000400	DXACT	013060	HELP	003772	PARMES	013726	SDEVTB	013054
CDEV	013076	DXBA	012464	HELPLN	= 002554	PBFE	= 013036	SELDEV	= 013066
CDEVST	010244	DXBC	012466	HELPM5	014270	PBFS	012734	SELRST	= 020000
CE	= 000010	DXCA	012456	HEXDMP	004742	PBUFA	013070	SENSCM	010126
CEDE	= 000003	DXCB	012474	ILLMES	013752	PC	=%000007	SEX	006554
CERR	003014	DXCS	012460	INFOSC	= 004000	PCHAR	011362	SINBF	= 000006
CHEND	= 000040	DXDS	012454	INHFX	002612	PCHEND	006444	SLCMD	= 000001
CHENDS	= 001000	DXENB	= 000100	INIT	002014	PCHEN1	006454	SMT	= 000112
CHIS	= 000200	DXES1	012500	INIT10	002360	PCHEX	006500	SMINS	= 000020
CHTB	011600	DXES2	012504	INMES	011502	PCHIS	006262	SOMLF	= 000016
CHTYMS	013334	DXEXEC	006542	INOCT	002620	PCTR	013061	SOUTB	= 000010
CHTYPE	012516	DXEXIT	010200	INPUT	004316	PCUEND	006430	SP	=%000006
CMDCHF	013064	DXISR	005322	IRRS	002624	PESEND	006102	SPACE	= 000040
CMDCHN	= 000004	DXMI	012472	INTREQ	= 000100	PFPTR	013036	SRBYTC	= 000014
CMDREJ	= 000001	DXMO	012470	INVLDC	014040	PHYOFF	013074	SRDRQ	= 000017
CMDREAD	= 000006	DXMOB	012502	IOBUF	012523	PINDSC	006014	SRO10	007130
CMDAMI	= 000002	DXMO	012476	ISSREJ	= 000010	PISR	011220	SREAD	007106
CMSRMI	= 000012	DXONLN	= 001000	KILL	004254	PIUFL	013042	SRMI	007006
CMTART	= 000001	DXOS	012462	KILLEX	004312	PMAX	013120	SSENSE	= 000002
CMTLA	= 000005	DXRD	= 000005	KISARO	= 172340	PMMERR	014157	SSRMI	007006
CONEND	012525	DXRST	= 000001	KISAR7	= 172356	PMT0	014133	SSTACK	= 012626
CONLINE	007736	DXST	= 000007	KISARO	= 172300	PNOMM	014072	SSTAT	= 000003
COTB	011534	DXSTPF	013056	LF	= 000012	PNXM	006070	STAMOD	= 000100
CR	= 000015	DXWR	= 000003	LINECT	013045	PPARER	006232	START	001000
CRLF	011324	EADDR	013112	LINSZ	= 000050	PPPTR	013040	STKSTB	= 000002
CSPHST	010276	EBCOMP	004560	LOOP	005352	PRINT2	011342	STMSG	013124
CTL.C	= 000003	EBCDSP	= 000100	MAXDEV	013057	PRMESG	011400	STOP	003252
CTL.P	= 000020	EBCDTB	011744	MCMDTB	007314	PROUT	011240	STOPDX	003326
CTL.Q	= 000021	EDEV	012514	MDEV	013066	PSELRT	005764	STOUT	010036
CTL.S	= 000023	ENABLE	004210	MESG	011466	PSW	= 177776	STPOX	006520
CTL.U	= 000025	EOM	= 000152	MEX	007176	PSYSRT	005636	STPMES	014006
CUBUSY	= 000400	EQCHK	= 000020	MMERR	011674	PIBF	011376	STSPW	013104
CUE	= 000040	ERASCM	007756	MMES	013366	P2BF	011356	SUDEV	010216
CUEND	= 000020	ESEND	= 000100	MMRESP	012517	QCJE	= 000010	SUDEX	010240
DE	= 000004	ESEQ	010030	MMSRO	= 177572	RNMSG	014214	SUD10	010226
DEV	=%000000	EXEC	002706	MREAD	007566	RSTART	001002	SWRITE	006716
DEVCON	013100	EXECMD	003030	MAMI	= 007470	RUBOUT	= 000177	SYSINT	001006
DEVMES	013270	FILL	003704	MSRMI	007470	RUN	003100	SYSRST	= 010000
DISCEX	010722	FILLCH	012524	MTO	011666	R0	=%000000	TBUF	= 012630
DISCTL	010370	FILLMS	013626	MUXEND	010330	R1	=%000001	TBUFE	012730
DISFRN	010640	FIONS	013564	MWRITE	007340	R2	=%000002	TCHENO	005612
DISPSZ	= 000740	FTIMFL	013122	NEWLINE	= 000025	R3	=%000003	TCHIS	005600
DMPADR	013114	GDEV	005270	NEWPRM	001162	R4	=%000004	TCMACT	013043
DONE	= 000200	GETPRM	001154	NEWPI0	001446	R5	=%000005	TCMDAB	013044

TCMDTB 003032	TNXM 005542	TSTTYP 012522	UCHKS = 002000	VECTMS 013222
TCUENO 005624	TOOC 017044	TTADDR 013052	UEXP = 000001	VEND 013116
TESEND 005554	TOUTRT 011704	TTPTR 013050	UNADDR 012506	VSTRT 012626
TESTAS 013524	TPAPER 005566	TTSIZE= 001000	UNMSG 013165	WK 013046
TTINDSC 005530	TPB 012452	TTYSTP 013063	UNTRP 011732	WK1 013047
TKB 012446	TPS 012450	TT1 =%000004	VBUFA 013072	XADDR 013102
TKIN 010732	TPTR 012732	TT2 =%000005	VCMOTB 002576	. = 017104

ERRORS DETECTED: 0
DEFAULT GLOBALS GENERATED: 0

* NOW. SEQ/PAGNUM=SYSMAC.CO,DZDXIA.CMB
RUN-TIME: 31 46 1 SECONDS
RUN-TIME RATIO: 321/79=4.0
CORE USED: 32K (63 PAGES)

