

RK11/RK05

PERFORMANCE EXERCISER
MD-11-DZRKH-F

EP-DZRKH-F-DL-B
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FICHE 1 OF 1

DEC 1976
digital
MADE IN USA

This microfiche card contains a grid of frames, each displaying performance data for an MD-11 aircraft. The data is organized into columns and rows, with various parameters and their corresponding values. The frames are arranged in a regular grid pattern, with some frames containing more detailed data than others. The overall layout is dense and structured, typical of a performance exerciser document.

Frame	Parameter	Value
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IDENTIFICATION

SEG 0001

PRODUCT CODE: MAINDEC-11-DZRKH-F
PRODUCT NAME: RK1: RK05 PERFORMANCE EXERCISER
DATE: DECEMBER, 1976
MAINTAINER: DIAGNOSTIC GROUP
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1.0 ABSTRACT

THE RK11/RKDS PERFORMANCE EXERCISER IS A HIGH LEVEL EXERCISER PROGRAM AIMED AT SIMULATING A RK11/RKDS SYSTEM ENVIRONMENT AND CHECKING FOR ERRORS THAT ARISE IN SUCH AN ENVIRONMENT (INTERACTION, POLLING, ETC). IT ALSO PROVIDES A MEANS OF EVALUATING A SYSTEM THROUGH ITS ERROR LOGGING AND DATA-TRANSFER LOGGING FACILITIES.

AT THE BEGINNING OF THE PROGRAM THERE IS A SERIES OF TESTS SPECIFICALLY AIMED AT DETECTING AND ANALYZING FAILURES ASSOCIATED WITH BOUNDARY CONDITION TRANSFERS.

THE LATTER PART (AND THE MORE SIGNIFICANT ONE) CONSISTS OF THE EXERCISER.

2.0 REQUIREMENTS

2.1 EQUIPMENT

- A. PDP11 WITH CONSOLE TELTYPE
- B. BK OF MEMORY - 12K FOR CHAIN MODE
- C. RK11 OR RKV11 CONTROLLER
- D. 1-8 RKDS OR RKDSF DRIVES (DRIVE TYPES MAY BE MIXED)

2.2 PRELIMINARY PROGRAMS

SINCE THIS IS A HIGH-LEVEL EXERCISER PROGRAM THE CONTROLLER AND THE DRIVE SHOULD BE FREE OF BASIC FAULTS. IT IS POSSIBLE TO HANG THE PROGRAM IF THE HEAD POSITIONING LOGIC IS FAULTY ON DUAL DENSITY DRIVES. THUS THE FOLLOWING PROGRAMS SHOULD BE RUN BEFORE ATTEMPTING TO USE THIS PROGRAM.

- A. RK11 BASIC LOGIC TESTS (I AND II)
- B. RK11/RKDS DYNAMIC TESTS
- C. RKDS UTILITY PACKAGE (IF NEEDED)

2.3 EXECUTION TIME

THIS VARIES FROM 30 TO 90 MINUTES FOR A PASS. IT SHOULD BE NOTED THAT THIS IS AN EXERCISER LEVEL PROGRAM AND SHOULD BE PREFERABLY RUN FOR A LONG PERIOD OF TIME.

3.0 STARTING ADDRESS

200 - ALL SWITCHES DOWN. SEE SEC. 6.0 FOR SWITCHES.

210 - RESTART ADDRESS. THE RESTART ADDRESS PROVIDES THE USER WITH AN ABILITY TO GO STRAIGHT TO EXERCISER PART OF THE PROGRAM (SKIPPING TESTS 1-7). THERE IS A SWITCH OPTION (SW 4) WHICH ALLOWS THE USER TO INHIBIT THE REWRITE OF RANDOM PATTERNS ON ALL DRIVES, ON RESTART. SEE SEC- 6.9.

4.0 PROGRAM CONTROL MODES AND OPERATOR ACTION

PAPER TAPE LOADING
RKDP DUMP MODE
RKDP CHAIN MODE
ACT11

4.1 PAPER TAPE LOADING

4.1.1 LOAD PROGRAM INTO MEMORY USING STANDARD PROCEDURE FOR ABSOLUTE TAPES.

4.1.2 MAKE SURE THAT THE DRIVES TO BE CHECKED ARE LOADED WITH DISKS AND ARE IN 'RUN' 'WRT ENABLE' THEM. CHECK THAT 'WRT PROT' LIGHT ON THESE DRIVES IS OFF. PUT DRIVES THAT ARE NOT TO BE TESTED ON 'LOAD'.

4.1.3 LOAD ADDRESS 200

4.1.4 SET SWITCHES IF DESIRED (SEE SEC 6.0) AND PRESS START

4.1.5 THE PROGRAM IDENTIFIES ITSELF

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RK11/RK05 PERFORMANCE EXERCISER

THEN IT PROCEEDS TO TEST THE DRIVES.

4.2 RKDP DUMP MODE

4.2.1 THE PROGRAM IS LOADED BY THE RKDP MONITOR.

4.2.2 SET SA=200. SELECT ANY SWITCHES YOU WANT AND PRESS START.

4.2.3 THE PROGRAM IDENTIFIES ITSELF AND PRINTS OUT:

'TO TEST DRIVE 'N' HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM'

IN RESPONSE TO THIS MESSAGE, PERFORM THE ACTIONS REQUESTED IF THE DRIVE ON WHICH THE RKDP PACK IS MOUNTED IS TO BE TESTED.

4.3 RKDP CHAIN MODE

THE PROGRAM IS CHAIN LOADED FROM RKDP PACK ON DRIVE 'N'. AFTER IDENTIFYING ITSELF, THE FOLLOWING MESSAGE APPEARS:

'DRIVE 'N' NOT TESTED'

DRIVE 'N' WILL NOT BE TESTED SINCE THE RKDP PACK IS ON THAT DRIVE.

4.4 ACT11 MODE

THE PROGRAM IS LOADED BY THE ACT11 MONITOR. AFTER IDENTIFYING ITSELF, ASCERTAINS THE NUMBER OF DRIVES PRESENT AND PROCEEDS TO TEST EACH OF THEM AS BEFORE.

5.0 DRIVE SELECTION

PUT ALL THE DRIVES THAT ARE TO BE EXERCISED AND TESTED ON 'RUN'. WRITE ENABLE THEM. MAKE SURE THAT THE 'WRT PROT' IS OFF. THE PROGRAM RECOGNIZES THAT THESE DRIVES ARE ON LINE AND PROCEEDS TO TEST THEM. RKDSF DRIVES WILL HAVE THE LETTER F TYPED AFTER THE DRIVE NUMBER.

IF A FATAL ERROR OCCURS ON A DRIVE WHILE THE PROGRAM IS RUNNING THE DRIVE IS AUTOMATICALLY DESELECTED ('DSELC') AND DROPPED FROM THE DRIVE SELECTION LIST.

6.0 SWITCH OPTIONS

IF THE PROGRAM IS BEING RUN ON A SWITCHLESS PROCESSOR (I.E. AN 1134) THE PROGRAM WILL DETERMINE THAT THE HARDWARE SWITCH REGISTER IS NOT PRESENT AND WILL USE A 'SOFTWARE' SWITCH REGISTER. THE 'SOFTWARE' SWITCH REGISTER IS LOCATED AT LOCATION 176 (8). THE SETTINGS OF THE 'SOFTWARE' SWITCHES ARE CONTROLLED THROUGH A KEYBOARD ROUTINE WHICH IS CALLED BY TYPING A 'CONTROL G'. THE PROGRAM WILL RECOGNIZE THE 'CONTROL G' whenever the program enters the scope routine or begins a new test. the 'SOFTWARE' SWITCH VALUES ARE ENTERED AS AN OCTAL NUMBER IN RESPONSE TO THE PROMPT FROM THE SWITCH ENTRY ROUTINE:

'SWR = NNNNNN NEW ='

EACH TIME SWITCH SETTING ARE ENTERED, THE ENTIRE SWITCH REGISTER IMAGE MUST BE ENTERED. LEADING ZEROS ARE NOT REQUIRED. 'RUBOUT' AND 'CONTROL U' FUNCTIONS MAY BE USED TO CORRECT TYPING ERRORS DURING SWITCH ENTRY. ON PROCESSORS WITH HARDWARE SWITCH REGISTERS, THE 'SOFTWARE' SWITCH REGISTER MAY BE USED. IF THE PROGRAM FINDS ALL 16 SWITCHES IN THE 'UP' POSITION, ALL SWITCH REGISTER REFERENCES WILL BE TO THE 'SOFTWARE' REGISTER AND THE PROCEDURES DESCRIBED ABOVE MUST BE FOLLOWED.

SW<15>=1	HALT ON ERROR
SW<13>=1	INHIBIT ERROR PRINTOUTS
SW<12>=1	TYPE OUT THE ERROR HISTORY
SW<11>=1	DUMP OUT ALL RK11 REGISTERS
SW<10>=1	RING BELL ON ERROR
SW<09>=1	LOOP ON SPECIFIC ERROR
SW<08>=1	DUMP OUT TRANSFER DATA AND ERROR STATISTICS
SW<06>=1	SELECT BUS ADDRESS LIMITS FOR DATA TRANSFERS
SW<05>=1	HALT BEFORE DOING THE NEXT SET OF COMMANDS
SW<04>=1	DO NOT REWRITE THE DISKS ON 210 RETSART
SW<03>=1	TYPE OUT ELAPSED TIME AT ERROR
SW<02>=1	DROP DRIVE AFTER MAXIMUM ERRORS

SW<01>=1 TYPE SERIAL NUMBER OF ERRORING DRIVE
 SW<00>=1 TYPE ONLY ELAPSED TIME IF SW<08> AND SW<03> = 1

6.1 SW<15>

THE PROGRAM HALTS ON ENCOUNTERING AN ERROR, AFTER TYPING OUT THE ERROR MESSAGE AND PERTINENT INFORMATION. PRESSING "CONTINUE" RESTORES NORMAL OPERATION OF THE PROGRAM.

6.2 SW<13>

THIS SWITCH INHIBITS ALL ERROR MESSAGES. NORMALLY USED WHEN LOOPING ON ERROR (SW 9).

6.3 SW<12>

IF THIS SWITCH IS SET WHEN AN ERROR OCCURS, INFORMATION ABOUT THE HISTORY OF THAT ERROR IS TYPED OUT.

THE FUNCTION THAT WAS BEING PERFORMED ON THE RK11 IS TYPED OUT. THE FUNCTION COULD BE EITHER A READ, WRITE, WRITE CHECK, READ CHECK. BESIDES THESE NORMAL FUNCTIONS, IT COULD BE A CONTROL RESET, DRIVE RESET OR POSITIONING OF THE HEADS (SEEKING). FOR THE FOUR FUNCTIONS THE INITIAL DISK ADDRESS, BUS ADDRESS AND WORD COUNT (2'S COMPLEMENT) ARE ALSO GIVEN. FOR DRIVE RESET AND POSITIONING THE DRIVE NUMBER OR WHICH THE OPERATION WAS BEING PERFORMED IS GIVEN.

SIMILAR INFORMATION IS TYPED OUT ABOUT THE FUNCTION THAT WAS DONE JUST BEFORE THE ONE GIVING THE ERROR.

6.4 SW<11>

IF THIS SWITCH IS SET WHEN AN ERROR OCCURS, THE CONTENTS OF ALL RK11 REGISTERS ARE TYPED OUT.

6.5 SW<09>

THIS SWITCH PROVIDES THE TIGHTEST POSSIBLE SCOPE LOOP. LOOPING IS DONE WHEN AN ERROR OCCURS. NOTE THAT THERE ARE TWO CLASSES OF ERRORS AND HENCE TWO CLASSES OF ERROR LOOPS. REFER TO SEC 8.0 FOR THE DIFFERENCE IN THE ERROR LOOPS PROVIDED BY SW 9.

6.6 SW<08>

WHEN THIS SWITCH IS SET, THE ERROR AND TRANSFER DATA STATISTICS WHICH HAVE BEEN COLLECTED UNTIL THAT TIME, ARE TYPED OUT.

THE TRANSFER DATA STATISTICS GIVE THE NUMBER OF WORDS WRITTEN AND READ ON EACH DRIVE THAT IS PRESENT. IT SHOULD BE NOTED THAT READ CHECK AND WRITE CHECK ARE CONSIDERED TO BE ESSENTIALLY READ OPERATIONS.

THE ERROR STATISTICS GIVE THE NUMBER OF ERRORS THAT HAVE OCCURRED

(IF ANY) IN THE FOLLOWING CATEGORIES, ON THE DRIVES THAT ARE PRESENT:

CHECK SUM ERROR
WRITE CHECK ERROR
DATA COMPARISON ERROR
HARD ERROR
SEEK ERROR
SEEK INCOMPLETE

ABORTS - WHEN AN ERROR OCCURS THE FUNCTION IS RETRIED TWICE. IF STILL THE ERROR PERSISTS THE FUNCTION IS ABORTED AND THE ABORT COUNT IS INCREMENTED FOR THAT DRIVE.

E.7 SW<06>

THIS SWITCH ENABLES THE USER TO SELECT THE LIMITS OF THE MEMORY BUS ADDRESSES BETWEEN WHICH THE DATA TRANSFERS WILL BE DONE. NORMALLY THE TRANSFERS ARE DONE BETWEEN THE LOWER LIMIT (BASEBA) AND THE HIGHER LIMIT (MAXBA). THESE TWO LIMITS ARE NORMALLY SELECTED BY THE PROGRAM AND USE THE MAXIMUM AVAILABLE MEMORY. IF THE USER WANTS TO DO DATA TRANSFERS BETWEEN SELECTED MEMORY ADDRESSES (EX: BETWEEN 12K AND 16K) THEN THIS SWITCH SHOULD BE SET AT THE STARTING OF THE PROGRAM. THE FOLLOWING MESSAGE APPEARS:

TYPE OCTAL BUS ADDRESS FOR DATA XFER. BETWEEN XXXXXX AND YYYYYY

LO LIMIT?
HI LIMIT?

IN RESPONSE THE USER SHOULD TYPE IN ANY TWO BUS ADDRESSES (OCTAL) BETWEEN XXXXXX AND YYYYYY. IF THE USER TYPES IN ANYTHING OUT OF THE X AND Y RANGE THE QUESTION IS ASKED AGAIN.

THIS SWITCH COULD BE QUITE USEFUL IN DETERMINING WHETHER THE PROBLEM IS WITHIN THE RK11 OR OUTSIDE (IN MEMORY). NORMALLY, IF THE PROBLEM IS WITHIN THE RK11, ERRORS WILL KEEP ON OCCURRING REGARDLESS OF WHERE IN THE MEMORY DATA TRANSFERS ARE TAKING PLACE. ON THE OTHER HAND IF THE PROBLEM IS MEMORY RELATED, THE ERRORS WILL TEND TO DISAPPEAR FOR DATA TRANSFERS TO CERTAIN MEMORY BLOCKS AND WOULD REAPPEAR FOR OTHER ONES.

E.8 SW<05>

THIS SWITCH PROVIDES THE USER A CAPABILITY TO HALT THE PROGRAM AT A KNOWN POINT. THE HALT IS DONE AFTER THE CURRENT SET OF EIGHT COMMANDS IN THE QUEUE HAVE BEEN EXECUTED. THE "HALT" IS LOCATED AT THE BEGINNING OF THE 'GENBRO' ROUTINE, JUST BEFORE A SET OF 8 NEW COMMANDS IS GENERATED. AFTER THE PROGRAM HALTS, THE EXECUTION CAN BE RESUMED BY PRESSING CONTINUE, OR THE PROGRAM CAN BE STARTED BACK AT 200 OR RESTARTED AT 210.

E.9 SW<04>

THIS SWITCH PROVIDES THE USER WITH AN ABILITY TO SKIP THE TIME CONSUMING REWRITE OF ALL THE DISKS WHEN THE PROGRAM IS RESTARTED AT 210. THIS SWITCH CAN BE USED ONLY WHEN RESTARTING THE PROGRAM AT 210 WITH SW 4 SET. ON RESTARTING THE PROGRAM AT 210, THE INITIAL BOUNDARY CONDITION TESTS (TST1-TST7) ARE SKIPPED. IF SWITCH 4 IS SET, THE REWRITE OF ALL THE DISKS (WHICH WOULD HAVE BEEN NORMALLY DONE) IS ALSO SKIPPED. THE USER IS CAUTIONED TO USE THIS SWITCH CAREFULLY. THE DISKS SHOULD HAVE BEEN WRITTEN WITH RANDOM PATTERNS AT LEAST ONCE BEFORE RESTARTING THE PROGRAM AT 210. IT SHOULD BE NOTED THAT TESTS 1-7 WRITE ON CYLINDERS 0.1. ON RESTART, THE STATISTICS COLLECTED SO FAR ARE SAVED.

6.10 SW<03>

THIS SWITCH ALLOWS THE TYPEOUT OF THE ELAPSED TIME AT WHICH ERROR OCCURRED. THE TIMING STARTS AT THE BEGINNING OF THE EXERCISER PROGRAM. THIS SWITCH SHOULD NOT BE SET IF KWILL LINE CLOCK IS NOT AVAILABLE ON THE SYSTEM.

6.11 SW<02>

THIS SWITCH CAUSES DRIVES WHICH EXCEED A MAXIMUM NUMBER OF ERRORS TO BE DEASSIGNED BY THE PROGRAM. THE PROGRAM CONTINUES TESTING OTHER DRIVES WHICH HAVE NOT ACCUMULATED THE REQUIRED NUMBER OF ERRORS.

6.12 SW<01>

IF THIS SWITCH IS SET, THE PROGRAM ALLOWS A SERIAL NUMBER TO BE SPECIFIED FOR EACH DRIVE TESTED. THE SERIAL NUMBER IS TYPED WITH EACH ERROR MESSAGE FOR THAT PARTICULAR DRIVE.

6.13 SW<00>

IF SW<08> AND SW<03> ARE SET, SETTING THIS SWITCH TYPES OUT THE ELAPSED TIME FROM THE START OF THE PROGRAM.

7.0 EXERCISER PROGRAM

THE EXERCISER PROGRAM ATTEMPTS TO SIMULATE A DISK OPERATING SYSTEM ENVIRONMENT BY DOING RANDOM EVENTS (FUNCTIONS) USING RANDOMLY SELECTED PARAMETERS (DISK ADDRESS, BUS ADDRESS, WORD COUNT ETC.). AN ATTEMPT IS MADE TO DETECT INTER-ACTION PROBLEMS, OVERLAPPING SEEK PROBLEMS, ETC. FOR EXAMPLE, OVER 500 MILLION BITS ARE TRANSFERRED PER HOUR ON A TYPICAL RK11/RK05 SYSTEM (BASED ON 2 DRIVES, PDP11/50, 28K SYSTEM).

EIGHT JOBS OR COMMANDS ARE GENERATED AT A TIME (GENBRQ) AND PUT IN A QUEUE TO BE PROCESSED. THE ALGORITHM WORKS AS FOLLOWS. COMMANDS IN THE QUEUE ARE PREPOSITIONED (HEADS) BY PREFORMING OVERLAPPING SEEKS. WHILE SOME OF THE DRIVES ARE BEING POSITIONED, THE LAST AVAILABLE (AND EXECUTABLE) COMMAND IS PERFORMED. THUS WHILE SOME DRIVES ARE BUSY POSITIONING THEIR HEADS, SOME DRIVE IS PERFORMING A FUNCTION (DATA TRANSFER, ETC.). AS SOON AS THE CONTROLLER IS FREE, A CHECK IS MADE TO SEE IF THERE IS ANY DRIVE WHICH HAS ALREADY POSITIONED ITS HEAD. IF ONE IS FOUND THE COMMAND IS EXECUTED ON THAT DRIVE AND THE CONTROLLER AGAIN BECOMES BUSY. IF NO POSITIONED COMMAND IS FOUND, A CHECK IS MADE TO SEE IF THERE IS A COMMAND THAT IS TO BE POSITIONED. IF YES, IT IS POSITIONED AND THE LAST AVAILABLE COMMAND IS EXECUTED. IF IT IS FOUND THAT NO DRIVE NEEDS TO BE POSITIONED (THIS COULD HAPPEN IF THERE IS ONLY ONE COMMAND LEFT IN THE QUEUE OR THE REMAINING COMMANDS IN THE QUEUE ARE TO BE PERFORMED ON THE SAME DRIVE), THEN THE COMMANDS IS/ ARE EXECUTED.

THE ABOVE ALGORITHM HELPS SIMULATE A REAL ENVIRONMENT, AT THE SAME TIME MAXIMISING THE RATE OF DATA TRANSFERS. THE EXERCISER PROGRAM GIVES AN ELABORATE ERROR DETECTION CAPABILITY. THE STATE OF THE PROGRAM IS CONTINUOUSLY TRACKED BY SOFTWARE KEYS, FLAGS, ETC. THESE FLAGS AND KEYS HAVE BEEN EXPLAINED IN DETAIL AT THE BEGINING OF THE LISTINGS, WHERE THEY ARE DEFINED. ON DUAL DENSITY DRIVES, ONLY ONE LOGICAL DRIVE IS SELECTED DURING EACH QUEUE BUILD. THIS INSURES THAT OVERLAPPED SEEKS WILL NOT INTEFER WTTN THE HEAD POSITIONING LOGIC.

THE PARAMETERS USED FOR DOING THE COMMANDS ARE SELECTED RANDOMLY USING A RANDOM GENERATOR. THE FUNCTION TO BE PERFORMED IS SELECTED RANDOMLY FROM ONE OF THE FOUR: WRITE, READ, WRITE CHECK, OR READ CHECK. THE DRIVE NUMBER IS SELECTED FROM THE AVAILABE DRIVES. THE DISK ADDRESS IS SELECTED OVER THE ENTIRE RANGE AND THE WORD COUNT AND BUS ADDRESS ARE SELECTED RANDOMLY IN SUCH A WAY THAT A NON-EXISTENT MEMORY ERROR OR OVERRUN CONDITION DOES NOT OCCUR.

RANDOM DATA BLOCKS ARE WRITTEN ON THE DISK. THE FIRST WORD OF EACH SECTOR BLOCK IS A NUMBER (2'S COMPLEMENT) INDICATING THE TOTAL NUMBER OF WORDS WRITTEN IN THAT SECTOR. THE REST OF THE WORDS IN THE BLOCK ARE GENERATED USING THE DISK ADDRESS (OF THAT SECTOR) AS THE RANDOM SEED NUMBER.

8.0 LOOPING CAPABILITIES:

SWITCH 9 GIVES LOOPING CAPABILITIES. ON ERROR. THERE ARE TWO CLASSES OF ERRORS:

- A. ERRORS OCCURRING IN THE NON-EXERCISER PART OF THE PROGRAM (ERROR NUMBERS UNDER 100 IN THE ERROR ITEMS TABLE)
- B. ERRORS OCCURRING IN THE EXERCISER PART OF THE PROGRAM (ERROR NUMBERS STARTING FROM 100 AND UP IN THE ERROR ITEMS TABLE)
- C. NON-EXERCISER SCOPE LOOPS: IN THIS CASE, THE PROGRAM LOOPS ON A SPECIFIC ERROR GIVING A NARROW SCOPE LOOP. THIS SCOPE LOOP IS SIMILAR TO THE ONE PROVIDED IN THE PK11 BASIC LOGIC TEST AND DYNAMIC TEST, WHICH THE USER MIGHT BE FAMILIAR WITH.
- D. EXERCISER SCOPE LOOPS: WHEN AN ERROR OCCURS (AFTER TYPING OUT THE ERROR MESSAGE) CONTROL IS TRANSFERRED TO THE BEGINNING OF THE COMMAND QUEUE. THE COMMANDS FROM THE FIRST COMMAND ONWARDS, ARE EXECUTED AGAIN TILL THE POINT OF ERROR. THIS LOOPING PROVIDES THE USER WITH A CAPABILITY TO RECREATE A SET OF EVENTS THAT LED TO THE ERROR.

9.0 TRANSFER DATA LOGGING

IN THIS PROGRAM, WHENEVER A DATA TRANSFER TAKES PLACE IT IS LOGGED WHETHER IT IS READ, READ CHECK, WRITE OR WRITE CHECK. SEPERATE COUNTS ARE KEPT FOR DATA TRANSFERS TAKING PLACE ON EACH DRIVE IN THE SYSTEM. AT ANY GIVEN TIME THE USER CAN GET THESE TRANSFER STATISTICS BY SETTING SWITCH 8 TO 1 (SEE SEC.6.6). THIS IS HELPFUL FOR EVALUATING A SYSTEM.

10.0 ERROR LOGGING

THROUGHOUT THE EXERCISER PROGRAM, WHEN AN ERROR OCCURS IT IS LOGGED. THE FOLLOWING CLASSES OF ERRORS ARE LOGGED FOR EACH DRIVE IN THE SYSTEM:

CHECK SUM ERROR
WRITE CHECK ERROR
DATA COMPARISON ERROR
HARD ERRORS
SEEK ERROR
SEEK INCOMPLETE ERROR
ABORTS

THE ERROR STATISTICS CAN BE OBTAINED BY PUTTING SWITCH 8 TO 1. THE ERROR STATISTICS CAN BE USED IN CONJUNCTION WITH DATA TRANSFER STATISTICS TO GIVE AN IDEA OF THE SYSTEM PERFORMANCE (NUMBER OF WORDS TRANSFERRED PER ERROR, CSE FREQUENCY, RECOVERABLE VERSJS NON-RECOVERABLE ERRORS ETC.).

11.0 ERROR REPORTING AND RECOVERY

WHENEVER AN ERROR OCCURS IT IS REPORTED ALONG WITH RELEVANT INFORMATION. THE RK11 REGISTERS REPORTED IN THE ERROR MESSAGES REPRESENT THE CONTENTS AT THE TIME OF ERROR. EACH ERROR MESSAGE CONTAINS A 'PC' NUMBER, THIS IS THE PC LOCATION IN THE PROGRAM WHERE THE ERROR CALL IS LOCATED. THE USER IS ADVISED TO REFERENCE THIS LOCATION IN THE LISTINGS. IN CASE MORE INFORMATION ABOUT THE ERROR IS DESIRED.

SOME (SYSTEM) ERRORS REFER TO SOFTWARE FLAGS AND KEYS WHICH ARE USED TO MONITOR THE ONGOING ACTIVITIES ON THE SYSTEM. THESE FLAGS ARE EXPLAINED AT THE BEGINING OF THE LISTINGS AND SHOULD BE REFERRED TO, IF THE NEED ARISES.

IF A FATAL ERROR CONDITION IS DETECTED (LIKE DRIVE UNSAFE, WRITE PROTECT SET, DRIVE READY CLEAR, ETC.) THE DRIVE IS REMOVED FROM THE DRIVE SELECTION TABLE AND DROPPED FROM FURTHER TESTING. A MESSAGE IS GIVEN INDICATING DROPPING OF THAT DRIVE. FOR FURTHER INFORMATION, REFER TO THE 'CHKDRV' AND 'DSELCT' ROUTINES IN THE LISTINGS.

RECOVERABLE ERRORS ARE RETRIED THREE TIMES. IF THE ERROR CONDITION FAILS TO CORRECT OR A IF A DIFFERENT ERROR OCCURS THE FUNCTION IS ABORTED. MESSAGES ARE PRINTED ONLY ONCE FOR EACH ERROR. AFTER EIGHT ABORTS ARE RECORDED ON A DRIVE THE DRIVE IS DROPPED. DLAL DENSITY DRIVES ARE ALWAYS DROPPED IN PAIRS.

12.0 SUBROUTINES AND HANDLERS

THERE ARE TWO WAYS IN WHICH MOST OF THE SUBROUTINES USED IN THIS PROGRAM ARE CALLED:

1. THROUGH THE NORMAL JSR CALL

JSR REG, SUBROUTINE

2. THROUGH THE 'TRAP' INSTRUCTION. THE TRAP INSTRUCTION WITH ITS LOWER BYTE ENCODED SERVES AS A CALL FOR SOME ROUTINES. WHEN THE 'TRAP' IS EXECUTED A TRAP OCCURS TO THE TRAP VECTOR AND THE TRAP DECODER IS ENTERED. THE TRAP DECODER (\$STRAP) WILL PICK UP THE LOWER BYTE OF THE 'TRAP' INSTRUCTION AND USE IT TO INDEX THROUGH THE TRAP TABLE (\$STRAPAD) FOR THE STARTING ADDRESS OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL GO TO THE DESIRED ROUTINE.

3. \$SCOPE - THE SCOPE HANDLER

THE SCOPE HANDLER IS ENTERED THROUGH THE EXECUTION OF THE 'IOT' INSTRUCTION. IT KEEPS TRACK OF VARIOUS POINTERS, FLAGS AND DECIDES IF LOOPING IS TO BE DONE ON ERROR (SW 9). IT SHOULD BE NOTED THAT THIS HANDLER IS USED MOSTLY IN THE NON-EXERCISER PART OF THE PROGRAM.

4. \$ERROR - ERROR HANDLER ROUTINE

THE ERROR HANDLER IS ENTERED THROUGH THE EXECUTION OF THE 'EMT' INSTRUCTION. THE LOWER BYTE OF THE EMT INSTRUCTION IS ENCODED TO GIVE AN IDENTIFIER TO THE ERROR CALL. THUS 'ERROR 1' IS 104001, ETC. THE ERROR ROUTINE DECIDES IF ANY ACTION IS TO BE TAKEN DEPENDING ON THE SWITCH SETTING (LIKE, HALT ON ERROR, INHIBIT ERROR TYPEOUT, ETC.).

MOST OF THE SUBROUTINES RESIDE IN THE LATTER PART OF THE PROGRAM. THE USER CAN REFER TO THEM THROUGH THE CROSS REFERENCE TABLE AT THE END OF THE LISTINGS OR TABLE OF CONTENTS AT THE BEGINING.

NO1

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.SBTTL BASIC DEFINITIONS

.*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***

001100

STACK= 1100

.EQUIV EMT.ERROR ::BASIC DEFINITION OF ERROR CALL

.EQUIV IOT.SCOPE ::BASIC DEFINITION OF SCOPE CALL

.*MISCELLANEOUS DEFINITIONS

000011

HT= 11 ::CODE FOR HORIZONTAL TAB

000012

LF= 12 ::CODE FOR LINE FEED

000015

CR= 15 ::CODE FOR CARRIAGE RETURN

000200

CRLF= 200 ::CODE FOR CARRIAGE RETURN-LINE FEED

177776

PS= 177776 ::PROCESSOR STATUS WORD

.EQUIV PS,PSW

177774

STKLMT= 177774 ::STACK LIMIT REGISTER

177772

PIRQ= 177772 ::PROGRAM INTERRUPT REQUEST REGISTER

177570

DSWR= 177570 ::HARDWARE SWITCH REGISTER

177570

DDISP= 177570 ::HARDWARE DISPLAY REGISTER

.*GENERAL PURPOSE REGISTER DEFINITIONS

000000

R0= %0 ::GENERAL REGISTER

000001

R1= %1 ::GENERAL REGISTER

000002

R2= %2 ::GENERAL REGISTER

000003

R3= %3 ::GENERAL REGISTER

000004

R4= %4 ::GENERAL REGISTER

000005

R5= %5 ::GENERAL REGISTER

000006

R6= %6 ::GENERAL REGISTER

000007

R7= %7 ::GENERAL REGISTER

000006

SP= %6 ::STACK POINTER

000007

PC= %7 ::PROGRAM COUNTER

.*PRIORITY LEVEL DEFINITIONS

000000

PR0= 0 ::PRIORITY LEVEL 0

000040

PR1= 40 ::PRIORITY LEVEL 1

000100

PR2= 100 ::PRIORITY LEVEL 2

000140

PR3= 140 ::PRIORITY LEVEL 3

000200

PR4= 200 ::PRIORITY LEVEL 4

000240

PR5= 240 ::PRIORITY LEVEL 5

000300

PR6= 300 ::PRIORITY LEVEL 6

000340

PR7= 340 ::PRIORITY LEVEL 7

.*"SWITCH REGISTER" SWITCH DEFINITIONS

100000

SW15= 100000

040000

SW14= 40000

020000

SW13= 20000

010000

SW12= 10000

004000

SW11= 4000

002000

SW10= 2000

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SW09= 1000

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SW08= 400

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SW07= 200

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SW06= 100

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SW05= 40

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SW04= 20

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;*KT11 VECTOR ADDRESS

MMVEC= 250

;*KT11 STATUS REGISTER ADDRESSES

SR0= 177572
SR1= 177574
SR2= 177576
SR3= 172516

;*KERNEL "I" PAGE DESCRIPTOR REGISTERS

KIPDR0= 172300
KIPDR1= 172302
KIPDR2= 172304
KIPDR3= 172306
KIPDR4= 172310
KIPDR5= 172312
KIPDR6= 172314
KIPDR7= 172316

;*KERNEL "D" PAGE DESCRIPTOR REGISTERS

KDPDR0= 172320
KDPDR1= 172322
KDPDR2= 172324
KDPDR3= 172326
KDPDR4= 172330
KDPDR5= 172332
KDPDR6= 172334
KDPDR7= 172336

;*KERNEL "I" PAGE ADDRESS REGISTERS

KIPAR0= 172340
KIPAR1= 172342
KIPAR2= 172344
KIPAR3= 172346
KIPAR4= 172350
KIPAR5= 172352
KIPAR6= 172354
KIPAR7= 172356

;*KERNEL "D" PAGE ADDRESS REGISTERS

KDPAR0= 172360
KDPAR1= 172362
KDPAR2= 172364
KDPAR3= 172366
KDPAR4= 172370
KDPAR5= 172372
KDPAR6= 172374
KDPAR7= 172376

315	001222	177404	RKCS:	.WORD	177404	
316	001224	177406	RKWC:	.WORD	177406	
317	001226	177410	RKBA:	.WORD	177410	
318	001230	177412	RKDA:	.WORD	177412	
319	001232	177416	RKDB:	.WORD	177416	
320	001234	177546	KWLS:	.WORD	177546	;STATUS REGISTER FOR KW11.
321						
322	001236	000372	PCNTR:	.WORD	250.	
323						
324	001240	000220	RKVEC:	.WORD	220	;NORMAL RK11 INTERRUPT VECTOR ADDRESS
325	001242	000222	RKSTAT:	.WORD	222	;PSW TO BE USED ON INTERRUPT
326						
327	001244	000240	PPRLVL:	.WORD	240	;PROGRAM PRIORITY LEVEL=5. PRIORITY LEVEL
328						;AT WHICH THE PROGRAM OPERATES CAN BE CHANGED
329						;BY ALTERING THIS LOCATION.
330	001246	000340	KWPLVL:	.WORD	340	;PRIORITY LEVEL OF THE KW11 CLOCK SERVICE
331						;ROUTINE.
332						
333	001250	177777	SRDRV:	.WORD	177777	; 'SRDRV' CONTAINS THE DRIVE NO WHOOSE SERIAL
334						;NO IS TO BE TYPED OUT WHEN AN ERROR OCCURS,
335						;IF SW 1 IS SET. WHEN (SRDRV)=-1 SERIAL NO
336						;IS NOT TYPED OUT, BECAUSE THE ERROR WAS NOT
337						;POSITIVELY ATTRIBUTABLE TO A SPECIFIC DRIVE.
338						
339						
340	001252	000	FTITLE:	.BYTE	0	
341	001253	000	FRSTRT:	.BYTE	0	;FLAG FOR RESTART AT 210

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: THIS TABLE CONTAINS (IN ASCENDING ORDER) THE DRIVE NUMBERS THAT ARE
: PRESENT. THUS IF 3 DRIVES 0,1,2 ARE PRESENT: PDR1 WILL CONTAIN PDR1 WILL
: CONTAIN 1 AND PDR2 WILL CONTAIN 2. THE UPPER BIT OF EACH 'PDR' BYTE IS SET IF THE
: CORRESPONDING DRIVE IS AN 'F' DRIVE.

001254 000010

PDR: .BLKB 10

001264 000000

DR:PRS: .WORD 0 ;CONTAINS TOTAL NUMBER OF DRIVES PRESENT

: THE FOLLOWING LOCATIONS CONTAIN SERIAL NUMBERS CORRESPONDING TO EACH
: DRIVE. THE SERIAL NUMBERS ARE KEYED IN BY THE USER, WHEN THE PROGRAM
: IS STARTED WITH SWITCH 1 SET TO 1. THIS FEATURE IS NORMALLY USED IN
: PRODUCTION ENVIRONMENT.

001266 000010

SRNO: .BLKW 10 ;SERIAL NO'S FOR DRIVES 0-7

: THE FOLLOWING 8 KEYS ARE FOR THE 8 COMMANDS IN THE QUEUE, TO BE
: EXECUTED ON DIFFERENT DRIVES. EACH KEY IS ASSOCIATED WITH AN EXECUTABLE
: COMMAND ON THE RK11. VARIOUS BITS OF THE KEY DESCRIBE A COMMAND
: AS INDICATED BELOW

- : <0-2> DRIVE NUMBER ON WHICH THE COMMAND IS TO BE EXECUTED
- : <4> INDICATES THAT THE HEADS ARE BEING/OR HAVE BEEN POSITIONED ON THE DRIVE
- : <5> INDICATES A 'WRT CHK' SHOULD BE DONE FOLLOWING THE 'WRITE'
- : <6> INDICATES A WRITE CHECK FUNCTION HAS BEEN INITIATED
- : <7> INDICATES THAT A FUNCTION IS IN PROGRESS (IT IS NOT SET WHEN POSITIONING IS BEING DONE ON A DRIVE)
- : <8-10> INDICATES THE POSITION OF THIS KEY IN THE 8-KEY TABLE (POSITIONS BEING 0,1,2,3,4,5,6,7)
- : <11> INDICATES THAT FUNCTION CORRESPONDING TO THIS KEY HAS BEEN ABORTED
- : <12> INDICATES HIGH PRIORITY FOR THE COMMAND (NORMALLY SET AFTER AN ERROR OCCURED ON THE COMMAND)
- : <14> INDICATES THAT THE COMMAND CORRESPONDING TO THIS KEY HAS BEEN ABORTED BECAUSE THE DRIVE WAS DESELECTED (DSELECT)
- : <15> INDICATES THAT THE COMMAND HAS BEEN COMPLETED (ALSO SET WHEN COMMAND IS ABORTED AFTER RETRIES)

001306 000010

KEY: .BLKW 10 ;KEY FOR THE COMMANDS IN QUEUE

: THE PARAMETERS TO BE USED FOR EACH COMMAND IN THE QUEUE
: ARE STORED IN A TABLE STARTING AT 'CMND'. BITS <8-10>
: OF THE COMMAND KEYS (KEY, KEY2, ---KEY8) ARE USED TO POINT
: TO THE RIGHT SET OF PARAMETERS.

- : WORD 1 CONTAINS RKDA TO BE USED
- : WORD 2 CONTAINS RKCS (FUNCTION BITS ONLY)
- : WORD 3 CONTAINS RKWC (WORD COUNT 2'S COMP)
- : WORD 4 CONTAINS RKBA

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0090 001326 000040 CMND: .BLKW 40 ;STORAGE TABLE
0091
0092 :THESE ARE BUSY FLAGS FOR THE DRIVES. IF A DRIVE IS BUSY PERFORMING
0093 :ANY FUNCTION (INCLUDING POSITIONING) THEN BIT 7 OF THE FLAG FOR THAT
0094 :DRIVE IS SET. BITS 0-3 CONTAIN THE OFFSET TO KEY # WHICH MADE THE DRIVE
0095 :BUSY. EX: DRIVE #3 WAS MADE TO DO A WRITE BY COMMAND
0096 :KEYS, HENCE 'BUSY3' WILL CONTAIN 210. NOTE THAT 10 IS THE
0097 :OFFSET FOR KEYS (TAKING KEY AS BASE). KEY # = OFFSET<0-3>/2 + 1
0098
0099
0100 001426 000010 BUSY: .BLKB 10 ;BUSY FLAGS FOR DRIVES 0-7
0101
0102 :THESE FLAGS WHEN SET INDICATE THAT A DRIVE IS BEING
0103 :POSITIONED OR HAS ALREADY BEEN POSITIONED.
0104
0105
0106 001436 000010 POS: .BLKB 0 ;DRIVE 0 POSITIONED
0107
0108
0109 :RETRY COUNTS FOR A PARTICULAR FUNCTION ON A DRIVE THE FUNCTION IS ABORTED
0110 :ON A DRIVE WHEN THE RETRY COUNT REACHES 3.
0111
0112
0113 001446 000010 RETRY: .BLKB 10 ;DRIVES 0-7 RERTY COUNTS
0114
0115 001456 000000 WCFLG: .WORD 0 ;IF BIT 15 IS SET WRITE CHK IS TO BE DONE
0116 :FOLLOWING THE WRITE. BITS 0-3 CONTAIN THE
0117 :OFFSET TO KEY# (FROM BASE=KEY)
0118
0119
0120 001460 000000 QSCNT: .WORD 0 ;THIS IS A COUNT FOR KEEPING TRACK OF THE TIME
0121 :TAKEN BY ALL THE 8 COMMANDS IN THE QUEUE.
0122 :IF THIS COUNTS DOWN TO 0 AN ERROR IS REPORTED
0123
0124
0125 001462 000000 PRSFNC: .WORD 0 ;COTAINS INFO ABOUT THE PRESENT COMMAND
0126 :BEING PERFORMED ON THE RK11
0127 001464 000000 PSTFNC: .WORD 0 ;CONTAINS INFO ABOUT THE COMMAND PERFORMED
0128 :BEFORE THE 'PRSCMND'
0129
0130
0131 001466 000000 CICNT: .WORD 0 ;THIS IS A COUNT-TIMER USED FOR KEEPING TRACK
0132 001470 000000 CICNT1: .WORD 0 ;OF THE TIME TAKEN BY ANY FUNCTION TO BE
0133 :COMPLETED. IF THE COUNT GOES TO 0 AN ERROR IS REPORTED.
0134
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0141 001472 000000 TIMER: .WORD 0
0142 001474 000000 ERCODE: .WORD 0
0143 001476 000000 DRVPTR: .WORD 0
0144 001500 000000 DRVCNT: .WORD 0
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0153 001502 000000 QDRV: .WORD 0 ;TEMPORARY REGISTERS USED BY 'GENBRQ'
0154 001504 000000 QCYL: .WORD 0 ;ROUTINE TO STORE VARIOUS PARAMETERS
0155 001506 000000 QSUR: .WORD 0 ;OF A COMMAND AS THEY ARE GENERATED.
0156 001510 000000 QSEC: .WORD 0
0157 001512 000000 QFNC: .WORD 0
0158 001514 000000 QBUSAD: .WORD 0
0159 001516 000000 QWRCNT: .WORD 0

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; THIS TABLE CONTAINS VARIOUS MAPPING FACTORS TO BE USED
; FOR GENERATING RANDOM PARAMETERS FROM RANDOM NUMBERS

001520	000000	DRMAP: .WORD	0	; MAPPING FACTOR FOR GENERATING RANDOM DRIVE NUMBER
001522	000000	CYLMAP: .WORD	0	; MAPPING FACTOR FOR CYLINDER
001524	000000	SECMAP: .WORD	0	; MAPPING FACTOR FOR SECTOR
001526	000000	FNMAP: .WORD	0	; MAPPING FACTOR FOR FUNCTION
001530	000000	BAMAP: .WORD	0	; MAPPING FACTOR FOR BUS ADDRESS
001532	000000	WCMAP: .WORD	0	; MAPPING FACTOR FOR WORD COUNT

; THESE TWO FLAGS CORRESPOND TO THE 2 INTERRUPT HANDLERS (RK11) USED
; IN THIS PROGRAM. WHEN THE INTERRUPT HANDLER IS ENTERED THE FLAG IS
; CLEARED OR SET.

001534	000	INTFLG: .BYTE	0	; FOR 'INTHND', CLEARED ON ENTERING HANDLER
001535	000	INTIFL: .BYTE	0	; FOR 'INTISK', SET ON ENTERING HANDLER
001536	000000	SAVKEY: .WORD	0	
001540	000000	ECOUNT: .WORD	0	

; THIS TABLE CONTAINS COUNTS FOR THE NUMBER OF OF ERRORS OCCURING ON A
; DRIVE (NOTE: ONLY THOSE ERRORS WHICH ARE POSITIVELY ATTRIBUTABLE TO A
; SPECIFIC DRIVE). THE COUNT KEPT ONLY IF SWITCH 2 IS SET. WHEN THE COUNT
; REACHES THE MAXIMUM ALLOWABLE (USUALLY 3) THE DRIVE IS DROPPED FROM
; TESTING AND IS TAKEN OUT OF THE DRIVE SELECTION TABLE.

001542	000C10	ERDRV: .BLKB	10	; COUNT FOR DRIVES 0-7
001552	000000	KWHR: .WORD	0	; COUNTS HOURS (2'S COMPLEMENT)
001554	000000	KWMIN: .WORD	0	; COUNTS MINUTES (2'S COMPLEMENT)
001556	000000	KWSEC: .WORD	0	; COUNTS SECONDS (2'S COMPLEMENT)
001560	000000	KWCOUNT: .WORD	0	; COUNTS CPS FROM KWILL (2'S COMPLMNT)

; THIS TABLE CONTAINS COUNTS FOR HARD ERRORS ON A PARTICULAR DRIVE.
; EX HECN2 WILL CONTAIN THE TOTAL NUMBER OF HARD ERRORS THAT OCCURED ON
; DRIVE 2

001562	000010	HECN: .BLKW	10	; DRIVE 0-7 HARD ERROR COUNTS
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; THIS TABLE CONTAINS COUNTS FOR SEEK ERRORS
; ON A PARTICULAR DRIVE.

001602	000010	SKECN: .BLKW	10	; DRIVE 0-7 SEEK ERROR COUNTS
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; THIS TABLE CONTAINS COUNTS FOR SIN ERRORS ON A
; PARTICULAR DRIVE

001622	000010	SINCN: .BLKB	10	; DRIVE 0-7 SIN COUNTS
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; THIS TABLE CONTAINS COUNTS FOR WRITE CHECK ERRORS
; THAT OCCURED ON A PARTICULAR DRIVE

528	001732	000000	NWRTL: .WORD	0	:LO WORD: OF THE 2 WORD COUNT-GIVING TOTAL
529	001734	000000	NWRTH: .WORD	0	:HI WORD: # OF WORDS WRITTEN ON DRIVE 0
530	001736	000016	.BLKW	14.	:FOR REST OF DRIVES 1-7
531					
532					
533	001772	000000	NRDL: .WORD	0	:LO WORD: 2 WORD COUNT GIVING TOTAL
534	001774	000000	NRDH: .WORD	0	:HI WORD: # OF WORDS READ ON DRIVE 0
535	001776	000016	.BLKW	14.	:FOR DRIVES 1-7
536					
537	002032	001326	PCMND: .WORD	CMND	:POINTERS TO PARAMETERS FOR COMMANDS IN QUEUE
538	002034	001336	.WORD	CMND+10	:POINTER TO SECOND COMMAND
539	002036	001346	.WORD	CMND+20	:POINTER TO THIRD COMMAND
540	002040	001356	.WORD	CMND+30	:POINTER TO FOURTH COMMAND
541	002042	001366	.WORD	CMND+40	:POINTER TO FIFTH COMMAND
542	002044	001376	.WORD	CMND+50	:POINTER TO SIXTH COMMAND
543	002046	001406	.WORD	CMND+60	:POINTER TO SEVENTH COMMAND
544	002050	001416	.WORD	CMND+70	:POINTER TO EIGHTH COMMAND
545					
546					
547	002052	000000	BASEBA: .WORD	0	:CONTAINS THE LOWEST BUS ADDRESS STARTING WHICH DATA TRANSFERS
548					:CAN BE DONE
549	002054	000000	MAYBA: .WORD	0	:CONTAINS THE HIGHEST BUS ADDRESS TO WHICH DATA TRANSFERS
550					:CAN BE DONE.
551	002056	000000	REPCNT: .WORD	0	:CONTAINS THE REPETITION COUNT- THE NUMBER
552					:OF TIMES 0 REQUESTS WILL BE GENERATED. WHEN THIS
553					:COUNT GOES TO 0. IT MEANS AN END OF PASS. HOWEVER
554					:NOTE THAT THERE IS NO TRUE END OF PASS, IN THIS KIND
555					:OF EXERCISER PROGRAM. THE EXERCISER RESUMES FROM
556					:THE POINT IT LEFT OFF, AFTER TYPING OUT THE END IF
557					:PASS MESSAGE.
558	002060	000000	XXDPMO: .WORD	0	:LOW BYTE CONTAINS ADDRESS OF RK05 DRIVE
559					:WHICH PROGRAM WAS LOADED FROM; HIGH BYTE
560					:CONTAINS THE RK05 'XXDP' CODE.
561					
562					
563					
564	002062	005015	045523	000105	MSG1: .ASCIZ <15><12>/SKE/
565	002070	005015	041527	000105	MSG2: .ASCIZ<15><12>/WCE/
566	002076	005015	051503	000105	MSG3: .ASCIZ<15><12> /CSE/
567	002104	005015	040510	042122	MSG4: .ASCIZ <15><12>/HARD EROR/
568	002112	042440	047522	000122	
569	002120	047440	020116	047504	MSG5: .ASCIZ/ ON DOING /
570	002126	047111	020107	000	
571	002133	127	044522	042524	MSG6: .ASCIZ /WRITE/
572	002140	000			
573	002141	122	040505	000104	MSG7: .ASCIZ /READ/
574	002146	051127	020124	044103	MSG8: .ASCIZ /WRT CHK/
575	002154	000113			
576	002156	042122	041440	045510	MSG9: .ASCIZ /RD CHK/
577	002164	000			
578	002165	015	040412	047502	MSG10: .ASCIZ <15><12>/ABORTED/<15><12>
579	002172	052122	042105	005015	
580	002200	000			
581	002201	123	042505	000113	MSG11: .ASCIZ /SEEK/
582	002206	005015	041520	000075	MSG12: .ASCIZ <15><12>/PC=/
583	002214	044120	051531	041040	MSG13: .ASCIZ /PHYS BA=/

B03

MAINDEC-11-DZRAH-F MAC: 27 1006 04-00-76 13:29 PAGE 14
DZRAH.F.P11 22-SEP-76 09:52 COMMON PAGES

SEQ 0027

640 002662 000000
640 002663 000000
640 002664 000000

BL#S: .ASCH
BL#S: .ASCH
BL#S: .ASCH
BL#S: .ASCH

.SBTTL ERROR POINTER TABLE

::*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
::*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
::*LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
::*NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
::*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

::* EM ::POINTS TO THE ERROR MESSAGE
::* CH ::POINTS TO THE DATA HEADER
::* DT ::POINTS TO THE DATA
::* DF ::POINTS TO THE DATA FORMAT

002666

\$ERRPTB:
::*THERE ARE TWO CLASSES OF ERRORS:
::*1. ERRORS IN EXERCISER PART OF THE PROGRAM - ERROR NUMBERS BELOW 100
::*2. ERRORS IN THE NON-EXERCISER PART OF THE PROGRAM - ERROR NUMBERS EQUAL
::*TO AND GREATER THAN 100.
::*THE DOCUMENT CONTAINS MORE INFORMATION ON THESE.
::*THE FOLLOWING ERRORS OCCUR IN THE EXERCISER PART OF THE PROGRAM.

:ITEM 1

EM1 :ERROR ON WRITE
DH1 :PC RKCS RKER RKDS RKDA
DT1 :\$ERRPC \$REGO \$REG1 \$REG2 \$REG3
0

:ITEM 2

EM2 :ATTEMPT TO INITIATE FUNCTION ON 'BUSY' DRIVE
DH2 :PC DRIVE
DT2 :\$ERRPC \$REGO
0

:ITEM 3

EM3 :CONTROL READY NOT SET
DH1 :PC RKCS RKER RKDS RKDA
DT1 :\$ERRPC \$REGO \$REG1 \$REG2 \$REG3
0

:ITEM 4

EM4 :R/W/S READY NOT SET
DH1 :PC RKCS RKER RKDS RKDA
DT1 :\$ERRPC \$REGO \$REG1 \$REG2 \$REG3
0

:ITEM 5

EM5 :CONTROL READY NOT SET AFTER FIRST INTERRUPT ON ISSUING SEEK
DH1 :PC RKCS RKER RKDS RKDA
DT1 :\$ERRPC \$REGO \$REG1 \$REG2 \$REG3

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002666 027530
002670 031626
002672 032320
002674 000000

002676 027546
002700 031674
002702 032334
002704 000000

002706 027621
002710 031626
002712 032320
002714 000000

002716 027644
002720 031626
002722 032320
002724 000000

002726 027667
002730 031626
002732 032320

700	002734	000000	0	
701				
702				
703			: ITEM	6
704				
705	002736	027754	EM6	: WRONG BITS IN RKCS, EXPECT SEEK
706	002740	031626	DH1	: PC RKCS RKER RKDS RKDA
707	002742	032320	DT1	: SERRPC \$REG0 \$REG1 \$REG2 \$REG3
708	002744	000000	0	
709				
710			: ITEM	7
711				
712	002746	030013	EM7	: 'BUSY' FLAG CLEAR ON INTERRUPTING DRIVE
713	002750	031674	DH2	: PC DRIVE
714	002752	032334	DT2	: SERRPC \$REG0
715	002754	000000	0	
716				
717			: ITEM	10
718				
719	002756	030060	EM10	: 'POSITIONING' FLAG FOR INTERRUPTING DRIVE CLEAR
720	002760	031674	DH2	: PC DRIVE
721	002762	032334	DT2	: SERRPC \$REG0
722	002764	000000	0	
723				
724			: ITEM	11
725				
726	002766	030135	EM11	: 'ERR'OR SET AFTER FIRST INTERRUPT ON ISSUING SEEK
727	002770	031626	DH1	: PC RKCS RKER RKDS RKDA
728	002772	032320	DT1	: SERRPC \$REG0 \$REG1 \$REG2 \$REG3
729	002774	000000	0	
730				
731			: ITEM	12
732				
733	002776	030215	EM12	: SCP SET AFTER FIRST INTERRUPT ON ISSUING SEEK
734	003000	031626	DH1	: PC RKCS RKER RKDS RKDA
735	003002	032320	DT1	: SERRPC \$REG0 \$REG1 \$REG2 \$REG3
736	003004	000000	0	
737				
738			: ITEM	13
739				
740	003006	030267	EM13	: CONTROL READY NOT SET AFTER SEEK DONE INTERRUPT
741	003010	031626	DH1	: PC RKCS RKER RKDS RKDA
742	003012	032320	DT1	: SERRPC \$REG0 \$REG1 \$REG2 \$REG3
743	003014	000000	0	
744				
745			: ITEM	14
746				
747	003016	030342	EM14	: INTERRUPTING DRIVE (SEEK DONE) WAS NOT 'BUSY'
748	003020	031626	DH1	: PC RKCS RKER RKDS RKDA
749	003022	032320	DT1	: SERRPC \$REG0 \$REG1 \$REG2 \$REG3
750	003024	000000	0	
751				
752			: ITEM	15
753				
754	003026	030415	EM15	: R/W/S READY NOT SET FOR INTERRUPTING DRIVE (SEEK DONE)
755	003030	031626	DH1	: PC RKCS RKER RKDS RKDA

756	003032	032320	DT1	:SERRPC	SREG0	SREG1	SREG2	SREG3	
757	003034	000000	0						
758									
759			:ITEM	16					
760									
761	003036	030501	EM16	: 'SIN' ERROR					
762	003040	031626	DH1	:PC	RKCS	RKER	RKDS	RKDA	
763	003042	032320	DT1	:SERRPC	SREG0	SREG1	SREG2	SREG3	
764	003044	000000	0						
765									
766			:ITEM	17					
767									
768	003046	030512	EM17	: 'ERR' OR ON DOING SEEK					
769	003050	031626	DH1	:PC	RKCS	RKER	RKDS	RKDA	
770	003052	032320	DT1	:SERRPC	SREG0	SREG1	SREG2	SREG3	
771	003054	000000	0						
772									
773			:ITEM	20					
774									
775	003056	030540	EM20	: SCP DID NOT SET AFTER SEEK WAS DONE					
776	003060	031626	DH1	:PC	RKCS	RKER	RKDS	RKDA	
777	003062	032320	DT1	:SERRPC	SREG0	SREG1	SREG2	SREG3	
778	003064	000000	0						
779									
780			:ITEM	21					
781									
782	003066	030604	EM21	: SOFT ERROR					
783	003070	031711	DH21	:SERRPC	RKCS	RKER	RKDS	RKDA:	DRV#
784				:CYL	SUR	SEC			
785	003072	032342	DT21	:SERRPC	SREG0	SREG1	SREG2		SREG3
786				:SREG4	SREG5	SREG6			
787	003074	000000	0						
788									
789			:ITEM	22					
790									
791	003076	000000	0						
792	003100	031711	DH21	:SERRPC	RKCS	RKER	RKDS	RKDA:	DRV#
793				:CYL	SUR	SEC			
794	003102	032342	DT21	:SERRPC	SREG0	SREG1	SREG2		SREG3
795				:SREG4	SREG5	SREG6			
796	003104	000000	0						
797									
798			:ITEM	23					
799									
800	003106	030616	EM23	: DATA (COMPARISON) ERROR					
801	003110	032006	DH23	:PC	RKBA	EXPCT	RECVD	RKDA	
802	003112	032320	DT1	:SERRPC	SREG0	SREG1	SREG2	SREG3	
803	003114	000000	0						
804									
805			:ITEM	24					
806									
807	003116	030645	EM24	: CONTROL READY CLEAR ON INTERRUPT AFTER RK FUNCTION					
808	003120	031626	DH1	:PC	RKCS	RKER	RKDS	RKDA	
809	003122	032320	DT1	:SERRPC	SREG0	SREG1	SREG2	SREG3	
810	003124	000000	0						

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:ITEM 25
      0
      DH25 :PC RKCS RKER RKDS RKDA DRIVE #
      DT25 :SERRPC $REG0 $REG1 $REG2 $REG3 $REG4
      0

:ITEM 26
      EM26 :STUCK IN LOOP. 8 Q-COMMANDS SHOULD BE DONE BY NOW
      DH1 :PC RKCS RKER RKDS RKDA
      DT1 :SERRPC $REG0 $REG1 $REG2 $REG3
      0

:ITEM 27
      EM27 :ATTEMPT TO DO WRITE CHECK BEFORE WRITE
      DH27 :PC KEY FUNCTION CODE
      DT103 :PC $REG0 $REG1
      0

:ITEM 30
      EM30 :ATTEMPT TO REEXECUTE A COMMAND IN PROGRESS OR ALREADY FINISHED
      DH30 :PC KEY
      DT2 :SERRPC $REG0
      0

:ITEM 31
      EM31 :'FUNCTION IN PROGRESS' FLAG FOR INTERRUPTING DRIVE IS NOT SET
      DH2 :PC DRIVE
      DT2 :SERRPC $REG0
      0

:ITEM 32
      EM32 :UNEXPECTED DRIVE INTERRUPTED
      DH103 :PC EXPCT RECVD
      DT103 :SERRPC $REG0 $REG1
      0

:ITEM 33
      EM33 :WRONG FUNCTION CODE IN RKCS AFTER INTERRUPT
      DH103 :PC EXPCT RECVD
      DT103 :SERRPC $REG0 $REG1
      0

:ITEM 34
      EM34 :DRIVE READY CLEAR
      DH1 :PC RKCS RKER RKDS RKDA
      DT1 :SERRPC $REG0 $REG1 $REG2 $REG3
      0

```

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003126 000000
003130 032053
003132 032364
003134 000000

003136 030721
003140 031626
003142 032320
003144 000000

003146 030774
003150 032130
003152 032402
003154 000000

003156 031035
003160 032211
003162 032334
003164 000000

003166 031130
003170 031674
003172 032334
003174 000000

003176 031221
003200 032163
003202 032402
003204 000000

003206 031253
003210 032163
003212 032402
003214 000000

003216 031330
003220 031626
003222 032320
003224 000000

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068      :ITEM 35
069
070      003226 031347      EM35      :DRIVE POWER LOW
071      003230 031626      DH1       :PC      RKCS      RKER      RKDS      RKDA
072      003232 032320      DT1       :SERRPC $REG0    $REG1    $REG2    $REG3
073      003234 000000      0
074
075      :ITEM 36
076
077      003236 031365      EM36      :DRIVE UNSAFE
078      003240 031626      DH1       :PC      RKCS      RKER      RKDS      RKDA
079      003242 032320      DT1       :SERRPC $REG0    $REG1    $REG2    $REG3
080      003244 000000      0
081
082      :ITEM 37
083
084      003246 031401      EM37      :WPS SET
085      003250 031626      DH1       :PC      RKCS      RKER      RKDS      RKDA
086      003252 032320      DT1       :SERRPC $REG0    $REG1    $REG2    $REG3
087      003254 000000      0
088
089      :*
090      :*THE FOLLOWING ERRORS OCCUR IN THE NON-EXERCISER PART OF THE PROGRAM.
091      :*
092
093      :ITEM 100
094
095      003256 030616      EM23      :DATA (COMPARISON) ERROR
096      003260 032006      DH23      :PC      RKBA      EXPCT    RECVD    RKDA
097      003262 032320      DT1       :SERRPC $REG0    $REG1    $REG2    $REG3
098      003264 000000      0
099
100      :ITEM 101
101
102      003266 031411      EM101     :INTERRUPT DID NOT OCCUR AFTER WRITE
103      003270 031626      DH1       :PC      RKCS      RKER      RKDS      RKDA
104      003272 032320      DT1       :SERRPC $REG0    $REG1    $REG2    $REG3
105      003274 000000      0
106
107      :ITEM 102
108
109      003276 031451      EM102     :'ERR'OR SET
110      003300 031626      DH1       :PC      RKCS      RKER      RKDS      RKDA
111      003302 032320      DT1       :SERRPC $REG0    $REG1    $REG2    $REG3
112      003304 000000      0
113
114      :ITEM 103
115
116      003306 031465      EM103     :RKDA INCREMENTED WRONGLY
117      003310 032163      DH103     :PC      EXPCT    RECVD
118      003312 032402      DT103     :SERRPC $REG0    $REG1
119      003314 000000      0
120
121      :ITEM 104
122
123      003316 031513      EM104     :RKBA INCREMENTED WRONGLY
  
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H03

924	003320	032163	DH103	:PC	EXPCT	RECVD			
925	003322	032402	DT103	:SERRPC	\$REG0	\$REG1			
926	003324	000000	0						
927									
928			:ITEM		105				
929									
930	003326	031541	EM105	:RKWC	DID NOT	OVERFLOW	TO	0	
931	003330	032225	DH105	:PC	RKDA	RKWC			
932	003332	032402	DT103	:SERRPC	\$REG0	\$REG1			
933	003334	000000	0						
934									
935			:ITEM		106				
936									
937	003336	031571	EM106	:MEX	BITS	INCORRECT			
938	003340	031626	DH1	:PC	RKCS	RKER	RKDS	RKDA	
939	003342	032320	DT1	:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	
940	003344	000000	0						
941									
942			:ITEM		107				
943									
944	003346	030616	EM23	:DATA	(COMPARISON)	ERROR	ON	READ	
945	003350	032163	DH103	:PC	EXPCT	RECVD			
946	003352	032402	DT103	:SERRPC	\$REG0	\$REG1			
947	003354	000000	0						
948									
949			:ITEM		110				
950									
951	003356	031610	EM110	:WRITE	CHECK	ERROR			
952	003360	032252	DH110	:PC	RKCS	RKER	RKBA	RKDA	
953	003362	032320	DT1	:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	
954	003364	000000	0						

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955                                     ;IF POWER FAILED, ON RETURN OF POWER ENTER HERE.
956
957 003366 004737 022536 PFSTRT: JSR PC WATIME ;WAIT SOME TIME
958 003372 105237 001253 INCB FRSTRT ;INDICATE THAT THE STATISTICS HAVE
959                                     ;TO BE SAVED, ON RETRN FROM PWR FAIL.
960
961
962
963
964 003376 000005 START: RESET ;CLEAR THE BUS
965 .SBTTL INITIALIZE THE COMMON TAGS
966 ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
967 003400 012706 001100 MOV #CMTAG,R6 ;FIRST LOCATION TO BE CLEARED
968 003404 005026 CLR (R6)+ ;CLEAR MEMORY LOCATION
969 003406 022706 001140 CMP #SWR,R6 ;;DONE?
970 003412 001374 BNE .-6 ;LOOP BACK IF NO
971 003414 012706 001100 MOV #STACK,SP ;SETUP THE STACK POINTER
972 ;;INITIALIZE A FEW VECTORS
973 003420 012737 027102 000020 MOV #SCOPE,#IOTVEC ;IOT VECTOR FOR SCOPE ROUTINE
974 003426 012737 000340 000022 MOV #340,#IOTVEC+2 ;LEVEL 7
975 003434 012737 027246 000034 MOV #STRAP,#TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
976 003442 012737 000340 000036 MOV #340,#TRAPVEC+2 ;LEVEL 7
977 003450 012737 027346 000024 MOV #SPWRDN,#PWRVEC ;POWER FAILURE VECTOR
978 003456 012737 000340 000026 MOV #340,#PWRVEC+2 ;LEVEL 7
979 003464 012737 003464 001106 MOV #,$LPADR ;INITIALIZE THE LOOP ADDRESS FOR SCOPE
980 003472 012737 003472 001110 MOV #,$LPERR ;SETUP THE ERROR LOOP ADDRESS
981 ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
982 ;;EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
983 003500 013746 000004 MOV #ERRVEC,-(SP) ;SAVE ERROR VECTOR
984 003504 012737 003540 000004 MOV #64$,#ERRVEC ;SET UP ERROR VECTOR
985 003512 012737 177570 001140 MOV #DSWR,SWR ;SETUP FOR A HARDWARE SWICH REGISTER
986 003520 012737 177570 001142 MOV #DDISP,DISPLAY ;AND A HARDWARE DISPLAY REGISTER
987 003526 022777 177777 175404 CMP #-1,#SWR ;TRY TO REFERENCE HARDWARE SWR
988 003534 001012 BNE 66$ ;BRANCH IF NO TIMEOUT TRAP OCCURRED
989 ;AND THE HARDWARE SWR IS NOT = -1
990 003536 000403 BR 65$ ;BRANCH IF NO TIMEOUT
991 003540 012716 003546 64$: MOV #65$,(SP) ;SET UP FOR TRAP RETURN
992 003544 000002 RTI
993 003546 012737 000176 001140 65$: MOV #SWREG,SWR ;POINT TO SOFTWARE SWR
994 003554 012737 000174 001142 MOV #DISPREG,DISPLAY
995 003562 012637 000004 66$: MOV (SP)+,#ERRVEC ;RESTORE ERROR VECTOR
996
997
998 .SBTTL TYPE PROGRAM NAME
999 ;;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
1000 003566 005227 177777 INC #-1 ;FIRST TIME?
1001 003572 001052 BNE 67$ ;BRANCH IF NO
1002 003574 104401 003632 TYPE 68$ ;TYPE ASCIZ STRING
1003 .SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
1004 003600 005737 000042 TST #42 ;ARE WE RUNNING UNDER XXDP/ACT?
1005 003604 001006 BNE 69$ ;BRANCH IF YES
1006 003606 023727 001140 000176 CMP SWR,#SWREG ;SOFTWARE SWITCH REG SELECTED?
1007 003614 001005 BNE 70$ ;BRANCH IF NO
1008 003616 104406 GTSWR ;GET SOFT-SWR SETTINGS
1009 003620 000403 BR 70$
1010 003622 112737 000001 001134 69$: MOVB #1,$AUTOB ;SET AUTO-MODE INDICATOR
1011 003630 70$:

```

J03

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SEG 0035

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1011 003630 000433 BR 67$ ::GET OVER THE ASCIZ
1012 67$: .ASCIZ <CRLF>*RK11/RK05 PERFORMANCE EXERCISER*15>12>*MAINDEC-11-DZRKH-F*CRLF
1013 003720 67$:
1014 003720 012737 026114 000030 MOV #ERROR,0#EMTVEC ;EMT VECTOR FOR ERROR ROUTINE
1015 003726 013737 001244 000032 MOV PPRVL,0#EMTVEC+2 ;LEVEL 5
1016 003734 012737 022460 000100 MOV #KWSRV,0#KWLVEC ;KWIIL CLOCK SERVICE
1017 003742 013737 001246 000102 MOV KWPLVL,0#KWLVEC+2 ;LEVEL 7
1018
1019
1020 :THE FOLLOWING CODE FINDS OUT THE PROGRAM CONTROL MODE:
1021 :PAPER TAPE (MANUAL), ACT11, RKDP CHAIN OR DUMP
1022
1023 003750 005037 002060 CLR XXDPMO ;CLEAR 'XXDP' LOAD DEVICE STORAGE
1024 003754 122737 000002 000041 CMPB #2,41 ;LOADED FROM AN RK05 ?
1025 003762 001160 BNE ST2 ;BR IF NOT
1026 003754 013737 000040 002060 MOV 40,XXDPMO ;GET DEVICE INDICATOR AND DRIVE ADDRESS OF
1027 ;LOADING RK05
1028 003772 122737 000010 002060 CMPB #10,XXDPMO ;VALID DRIVE ADDRESS ?
1029 004000 101002 BHI 2$ ;BR IF YES
1030 004002 105037 002060 CLRB XXDPMO ;CHANGE TO DRIVE ZERO
1031 004006 005737 000042 2$: TST 42 ;CHAIN MODE OR ACT11 AUTO ACCEPT ?
1032 004012 001424 BEQ 3$ ;BR IF NEITHER
1033 004014 104401 004022 TYPE 72$ ;TYPE ASCIZ STRING
1034 004020 000413 BR 71$ ;GET OVER THE ASCIZ
1035 72$: .ASCIZ <15><12>/NOT TESTING DRIVE /
1036 71$:
1037 004050 CLR -(SP) ;CLEAR WORD ON STACK
1038 004052 113716 002060 MOVB XXDPMO,(SP) ;GET DRIVE ADDRESS
1039 004056 104403 TYPOS ;TYPE THE ADDRESS
1040 004060 001 .BYTE 1 ;ONLY 1 CHARACTER
1041 004061 000 .BYTE 0 ;SUPRESS LEADING ZEROS
1042 004062 000520 BR ST2 ;GET NUMBER OF DRIVES
1043 004064 005227 177777 3$: INC #-1 ;FIRST TIME THROUGH HERE ?
1044 004070 001115 BNE ST2 ;BR IF NOT
1045 004072 104401 004100 TYPE 74$ ;TYPE ASCIZ STRING
1046 004076 000411 BR 73$ ;GET OVER THE ASCIZ
1047 74$: .ASCIZ <15><12>/TO TEST DRIVE /
1048 73$:
1049 004122 CLR -(SP) ;CLEAR WORD ON THE STACK
1050 004124 113716 002060 MOVB XXDPMO,(SP) ;GET DRIVE ADDRESS
1051 004130 104403 TYPOS ;TYPE THE DRIVE ADDRESS
1052 004132 001 .BYTE 1 ;ONLY 1 CHARACTER
1053 004133 000 .BYTE 0 ;SUPRESS LEADING ZEROS
1054 004134 104401 004142 TYPE 76$ ;TYPE ASCIZ STRING
1055 004140 000431 BR 75$ ;GET OVER THE ASCIZ
1056 76$: .ASCIZ / HALT PROGRAM. REMOVE RKDP PACK AND REPLACE IT/<15><12>
1057 75$:
1058 004224 TYPE 78$ ;TYPE ASCIZ STRING
1059 004230 000435 BR 77$ ;GET OVER THE ASCIZ
1060 78$: .ASCIZ /WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM/
1061 77$:
1062
1063
1064
1065 004324 104416 ST2: CON.RESET
1066 004326 005037 001264 CLR DRVPRS ;FIND WHICH DRIVE #'S ARE PRESENT

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SEQ 0036

1067	004332	005000		CLR	R0	
1068	004334	005002		CLR	R2	
1069	004336	005037	001254	CLR	PDR	;CLEAR DRIVES PRESENT TABLE
1070	004342	005037	001256	CLR	PDR+2	
1071	004346	005037	001260	CLR	PDR+4	
1072	004352	005037	001262	CLR	PDR+6	
1073	004356	012701	001254	MOV	#PDR,R1	
1074	004362	012703	001306	MOV	#KEY,R3	
1075	004366	010277	174636	MOV	R2,DRKDA	;SELECT A DRIVE
1076	004372	032777	000200	BIT	#200,DRKDS	;IS IT IN SYSTEM?
1077	004400	001415		BEQ	3\$;NO
1078	004402	010237	001502	MOV	R2,QDRV	;LOAD DRIVE ADDRESS INTO QDRV
1079	004406	104420		DRV.RESET		;RESET THE DRIVE
1080	004410	005737	002060	TST	XXDPMO	;PROGRAM LOADED FROM AN RKOS ?
1081	004414	001403		BEQ	2\$;BR IF NOT
1082	004416	120037	002060	CMPB	R0,XXDPMO	;LOADED FROM THIS RKOS ?
1083	004422	001404		BEQ	3\$;BR IF YES
1084	004424	110021		MOV	R0,(R1)+	;STORE THE DRIVE NUMBER
1085	004426	010223		MOV	R2,(R3)+	;STORE ADDRESS IN KEY TABLE
1086	004430	005237	001264	INC	DRVPRS	;BUMP THE NUMBER OF DRIVES COUNTER
1087	004434	062702	020000	ADD	#20000,R2	;NEXT DRIVE ADDRESS
1088	004440	005200		INC	R0	;NEXT DRIVE NUMBER
1089	004442	022700	000010	CMP	#8,R0	;DONE ALL DRIVES???
1090	004446	001347		BNE	1\$;LOOP TILL DONE
1091	004450	013703	001264	MOV	DRVPRS,R3	;FIND WHICH DRIVES ARE TYPE F
1092	004454	001510		BEQ	ST4	;BR IF NOT DRIVES PRESENT
1093	004456	012701	001254	MOV	#PDR,R1	
1094	004462	005000		CLR	R0	
1095	004464	005002		CLR	R2	
1096	004466	104401	002362	TYPE	.MSG20	
1097	004472	111102		MOV	(R1),R2	;GET DRIVE NUMBER
1098	004474	010200		MOV	R2,R0	
1099	004476	002472		BLT	9\$	
1100						
1101	004500	104401	002372	TYPE	.MSG24	
1102						
1103	004504	010246		MOV	R2,-(SP)	;TYPE THE DRIVE NUMBER
1104	004506	104403		TYPOS		
1105	004510	001		.BYTE	1	
1106	004511	000		.BYTE	0	
1107	004512	000241		CLC		;MOVE DRIVE NUMBER TO BITS 15,14,13
1108	004514	006002		ROR	R2	;BIT0 TO CARRY
1109	004516	006002		ROR	R2	;BIT0 TO BIT15
1110	004520	006002		ROR	R2	;BIT0 TO BIT14
1111	004522	006002		ROR	R2	;BIT0 TO BIT13
1112	004524	042702	017777	BIC	#17777,R2	;CLEAR ANY EXTRANEIOUS BITS
1113						
1114	004530	010237	001502	MOV	R2,QDRV	
1115	004534	104420		DRV.RESET		;RESET THE DRIVE VIA QDRV
1116						
1117	004536	032702	020000	BIT	#20000,R2	;EVEN DRIVE NUMBER???
1118	004540	001003		BNE	5\$;NO - CLEAR BIT
1119						
1120	004544	052702	020000	BIS	#20000,R2	;MAKE IT AN ODD DRIVE
1121	004550	000402		BR	6\$	
1122						

L03

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SEG 0037

1123	004552	042702	020000		55:	BIC	#20000,R2	:MAKE IT AN EVEN DRIVE
1124								
1125	004556	010277	174446		65:	MOV	R2,DRKDA	:SELECT THE NEW DRIVE
1126	004562	032777	000200	174426		BIT	#200,DRKDS	:MAKE SURE DRIVE IS IN SYSTEM
1127	004570	001420				BEQ	85	:IF NOT, SKIP THIS TEST
1128								
1129	004572	012777	000011	174422		MOV	#11,DRKCS	:START A SEEK TO CYL 3
1130	004600	104417				CON.RDY		:WAIT FOR CONTROLLER
1131	004602	032777	000100	174406		BIT	#100,DRKDS	:IS IT IN MOTION???
1132	004610	001010				BNE	85	:NO - J TYPE DRIVE
1133								
1134	004612	152711	000200			BISB	#200,(R1)	:YES - SET THE F TYPE BIT
1135	004616	104401	002375			TYPE	.MSG25	
1136								
1137	004622	032777	000100	174366	75:	BIT	#100,DRKDS	:WAIT FOR HEADS TO STOP
1138	004630	001774				BEQ	75	
1139								
1140	004632	105737	001253		85:	TSTB	FRSTAT	
1141	004636	001012				BNE	95	
1142								
1143	004640	032777	000002	174272		BIT	#SW1,DSWR	:SERIAL NO. SW SET?
1144	004646	001406				BEQ	95	:NO
1145								
1146	004650	104401	002326			TYPE	.MSG17	:TYPE "SR NO"
1147	004654	104413				RDDC		:READ FROM TTY INPUT
1148	004656	006300				ASL	R0	:SAVE SERIAL NO FOR THE DRIVE
1149	004660	012660	001266			MOV	(SP)+,SRNO(R0)	
1150								
1151	004664	005201			95:	INC	R1	
1152	004666	005303				DEC	R3	
1153	004670	002300				BGT	45	
1154	004672	104401	001213			TYPE	.SCRLF	

M03

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GET VALUE FOR SOFTWARE SWITCH REGISTER

SEQ 0038

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1155 : 'MAXBA' IS THE HIGHEST BUS ADDRESS (MEMORY) TO WHICH DATA TRANSFERS CAN
1156 : BE DONE BY THE PROGRAM.
1157 : 'MAXBA' IS FIGURED USING THE FOLLOWING ALGORITHM:
1158
1159 : 1. IF KT11 IS NOT PRESENT,
1160 : A. AND THE PROGRAM IS RUN UNDER XXDP, THEN THE TOP 1.5 K IS RESERVED
1161 : AND THE 'MAXBA' IS COMPUTED ($LSTAD-6000).
1162 : B. AND THE PROGRAM IS NOT RUNNING UNDER XXDP, THEN THE TOP 320 WORDS
1163 : ARE RESERVED FOR 'MOM', LOADER, ETC. AND THE 'MAXBA' IS COMPUTED ($LSTAD-500).
1164
1165 : 2. IF KT11 IS PRESENT,
1166 : A. AND MORE THAN 28K MEMORY IS PRESENT, THEN THE MAXIMUM BUS ADDRESS
1167 : IS 147776 (OCTAL).
1168 : B. AND LESS THAN 28K IS PRESENT, THEN THE TOP 2K IS RESERVED FOR RKDP
1169 : MONITOR AND 'MAXBA' IS COMPUTED.
1170 : FIGURE OUT THE AVAILABLE MEMORY AND 'MAXBA'
1171
1172 004676 004737 017374 ST4: JSR PC, $SIZE ;GO SIZE THE MEMORY
1173 004702 012702 002052 MOV #BASEBA, R2 ;INITIALIZE POINTERS
1174 004706 012703 002054 MOV #MAXBA, R3
1175 004712 005737 017432 TST $KT11 ;KT11 AVAILABLE?
1176 004716 100022 BPL 4$ ;NO
1177 004720 013700 017700 MOV $LSTBK, R0 ;GET THE LAST BANK OF MEMORY
1178 004724 020027 001540 CMP R0, #1540 ;28K OR MORE?
1179 004730 002012 BGE 3$ ;YES
1180
1181 004732 162700 000040 SUB #40, R0 ;BACK UP 2 K'S (RKDP MONITOR, ETC.)
1182 004736 012701 177772 MOV #-6, R1 ;AND FORM THE MAXIMUM BUS ADDRESS
1183 ;FOR DATA TRANSFER
1184 004742 006300 1$: ASL R0
1185 004744 005201 INC R1
1186 004746 001375 BNE 1$
1187 004750 162700 000002 SUB #2, R0
1188 004754 000415 2$: BR 6$
1189
1190 004756 012713 147776 3$: MOV #147776, (R3) ;FOR 28K OR MORE, THIS IS THE 'MAXBA'
1191 004762 000413 BR 7$
1192
1193 004764 013700 017676 4$: MOV $LSTAD, R0 ;KT11 NOT PRESENT, GET THE LAST
1194 ;AVAILABLE ADDRESS
1195
1196 004770 005737 000040 5$: TST @#40 ;'XXDP' LOADED PROGRAM ?
1197 004774 001003 BNE 8$ ;YES
1198 004776 162700 000500 SUB #500, R0 ;NO, SAVE THE LAST 320 WORDS
1199 005002 000402 BR 6$
1200 005004 162700 006000 8$: SUB #6000, R0 ;SAVE THE LAST 1.5K OF MEMORY (RKDP
1201 ;MONITOR, ETC.)
1202 005010 010013 6$: MOV R0, (R3) ;SAVE THE MAXIMUM BUS ADDRESS (MAXBA) TO
1203 ;WHICH DATA TRANSFER CAN BE DONE SAFELY
1204 005012 012712 032412 7$: MOV #PGEND, (R2) ;'BASEBA'
1205 005016 032777 000100 174114 BIT #SW06, $SWR
1206 005024 001510 BEQ ST3
1207 005026 104401 005034 TYPE ,65$ ;: TYPE ASCIZ STRING
1208 005032 000432 BR ,64$ ;: GET OVER THE ASCIZ
1209 ;: 65$: .ASCIZ <15><12>/TYPE OCTAL BUS ADDRESSES FOR DATA XFER, BETWEEN /
1210 005120 64$:
    
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N03

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SEG 0039

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1211 005120 011246      MOV      (R2),-(SP)      ;'BASEBA'
1212 005122 104402      TYPOC
1213 005124 104401 005132      TYPE      67$           ;;TYPE ASCIZ STRING
1214 005130 000402      BR       66$           ;;GET OVER THE ASCIZ
1215      ;;67$: .ASCIZ      / 8 /
1216 005136      66$:
1217 005136 011346      MOV      (R3),-(SP)      ;'MAXBA'
1218 005140 104402      TYPOC
1219 005142
1220 005142 104401 005150      TYPE      69$           ;;TYPE ASCIZ STRING
1221 005146 000407      BR       68$           ;;GET OVER THE ASCIZ
1222      ;;69$: .ASCIZ      <15><12>/LO LIMIT? /
1223      68$:
1224 005166      RDOCT
1225 005166 104412      MOV      (SP)+,R0
1226 005170 012600      CMP      R0,(R2)        ;CORRECT LO LIMIT?
1227 005172 020012      BLO     9$
1228 005174 103762      BLO     9$
1229 005176 020013      CMP      R0,(R3)        ;CORRECT LO LIMIT?
1230 005200 103360      BHIS    9$
1231 005202 010012      MOV      R0,(R2)        ;'BASEBA'
1232 005204 104401 005212      TYPE      71$           ;;TYPE ASCIZ STRING
1233 005210 000407      BR       70$           ;;GET OVER THE ASCIZ
1234      ;;71$: .ASCIZ      <15><12>/HI LIMIT? /
1235      70$:
1236 005230      RDOCT
1237 005230 104412      MOV      (SP)+,R0
1238 005232 012600      CMP      R0,(R3)        ;CORRECT HI LIMIT?
1239 005234 020013      BHI     10$
1240 005236 101362      BHI     10$
1241 005240 020012      CMP      R0,(R2)        ;CORRECT LO LIMIT?
1242 005242 101760      BLOS    10$
1243 005244 010013      MOV      R0,(R3)        ;'MAXBA'
1244 005246 023727 002054 037476 ST3:  CMP      MAXBA,#37476    ;BK MEMORY - CLOBBER XxDPT
1245 005254 002003      BGE     1$
1246 005256 012737 037476 002054  MOV      #37476,MAXBA    ;BUT SAVE LOADER
1247 005264 105737 001253 1$:  TSTB    FRSTR           ;PROGRAM RESTARTED AT 210?
1248 005270 001402      BEQ     BCTST          ;NO
1249 005272 000137 007716      JMP     EXRCR          ;YES. SKIP TEST 1 TO 7

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B04

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SEG 0040

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005276 012737 001306 001476
005304 013737 001264 001500
005312 017737 174160 001502
005320 062737 000002 001476
005326 005337 001500
005332 103000
005334 001137 007716

:THIS IS THE BEGINING OF THE CONSTRAINED TESTS AIMED AT CHECKING THE
:DIFFERENT BOUNDARY CONDITIONS OF RK11/RK05

:FIND OUT THE DRIVE NUMBER TO BE TESTED.

BCTST: MOV #KEY, DRVPTR :INITIALIZE PTR TO DRV#
MOV DRVPRS, DRVcnt :NUMBER OF DRIVES PRESENT
NXTDRV: MOV @DRVPTR, QDRV :SAVE DRIVE # (BITS 15-13)
ADD #2, DRVPTR :INCRMENT PTR TO NXT DRV#
DEC DRVcnt :DONE ALL DRIVES?
BP :NO, GO TEST THIS DRIVE
JMP EXPCSR :ALL DONE, GO TO EXERCISER PART

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005340 000004
005342 013701 001502
005346 010102
005350 062702 000002
005354 012737 005362 001110
005362 104416
005364 104420
005366 104416
005370 012737 111111 032412
005376 012703 000401
005402 004737 006230
005406 104101
005410 004737 020020
005414 104102
005416 004737 020034
005422 104103
005424 004737 020136
005430 104105
005432 032701 000010
005436 001005
005440 062701 000012
005444 062702 000016
005450 000747

```
*****
*TEST 1 PERFORM WRITE OF 401 WORDS (1 SECTOR + 1 WORDS)
: THIS TEST PERFORMS A WRITE OF 401 WORDS (1 SECTOR + 1 WORD) AND
: CHECKS IF RKDA, RKBA, RKWC INCREMENTED CORRECTLY. WRITING IS DONE
: ON CYLINDER 0, SURFACE 0, SECTORS 0, 1 AND 10, 11. IT SHOULD BE
: NOTED THAT THIS IS A BOUNDARY CONDITION TRANSFER. THE VALIDITY
: OF THE TRANSFER IS CHECKED IN THE NEXT TEST.
: DATA PATTERN WRITTEN IS 111111.
*****
*ST1: SCOPE
MOV QDRV, R1 ;GET RKDA
MOV R1, R2 ;SAVE RKDA
ADD R2, R2 ;EXPCD RKDA AFTER WRITE IS DONE
MOV #15, SLPERR ;RETURN ADDRESS FOR LUPING
15: CON.RESET
DRV.RESET
CON.RESET
MOV #111111, DBUF ;CLEAR MASK BITS IN POLLING LOGIC
;PATTERN TO BE WRITTEN
MOV #401, R3 ;WORD COUNT FOR WRITE
JSR PC, DOWRITE ;GO DO WRITE
ERROR 101 ;INTERRUPT DID NOT OCCUR AFTER WRITE
JSR PC, CHKCS ;CHECK ERROR BIT IN RKCS
ERROR 102 ;ERROR BIT IN RKCS SET ON DOING WRITE
JSR PC, CHKDA ;CHECK IF RKDA INCREMENTED RIGHT
ERROR 103 ;RKDA DID NOT INCREMENT RIGHT AFTER
;A WRITE OF 401 WORDS.
JSR PC, CHKWC ;CHECK IF RKWC OVERFLOWED TO 0
ERROR 105 ;RKWC DID NOT OVERFLOW TO 0 AFTER
;A WRITE OF 401 WORDS.
;SECTORS 10, 11 WRITTEN?
BIT #10, R1 ;YES
BNE TS2
ADD #12, R1 ;RKDA TO BE USED NEXT (SEC 10)
ADD #16, R2 ;EXPCD RKDA AFTER WRITE IS DONE
BR 25 ;GO WRITE SECS 10, 11
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:TEST 2 READ & CHECK THAT 401 WORD WRITE WAS DONE CORRECTLY
:THIS TEST PERFORMS A READ OF THE 401 WORDS WRITTEN IN THE
:PREVIOUS TEST AND CHECKS THAT THEY WERE CORRECTLY READ. MOREOVER
:IT CHECKS THAT ONLY ONE NON-ZERO WORD (401TH) WAS WRITTEN IN THE
:SECOND SECTOR AND THE REST OF THE WORDS ARE ALL ZEROS.

TST2: SCOPE

18: MOV QDRV,R1 ;GET DRIVE #
MOV #15,\$LPERR ;ADDRESS FOR LUPING ON ERROR
CON.RESET
DRV.RESET
CON.RESET

JSR PC,CLEANBUF ;CLEAN UP THE DATA BUFFER
;INTO WHICH READ WILL
;BE DONE
MOV #1000,R3 ;WORD COUNT

JSR PC,DOREAD ;GO DO A READ OF 2 SECTORS
;FROM DISK ADDRESS GIVEN IN R1
ERROR 101 ;INTERRUPT DID NOT OCCUR AFTER
;READ OF 401 WORDS WAS DONE.
JSR PC,CHKCS ;CHECK IF ERROR BIT IN RKCS SET?
ERROR 102 ;ERROR BIT IN RKCS SET ON DOING A
;READ OF 401 WORDS.
MOV #DBUF,R4 ;STARTING BUS ADDRESS, INTO WHICH READ
MOV R4,R2 ;WAS DONE
JSR PC,CHKBA ;CHECK IF RKBA INCREMENTED RIGHT
ERROR 104 ;RKBA DID NOT INCREMENT RIGHT AFTER READ
;OF 401 WORDS.

25: MOV #-14,R5 ;ALLOW 12 ERRORS, AT THE MOST
CMP #111111,(R2) ;CORRECT DATA READ?
BEQ 35 ;YES
MOV #111111,\$REG1 ;GET EXPCTD DATA WORD
JSR PC,ERINF1 ;GET ERROR INFORMATION
ERROR 100 ;DATA ERROR OCCURRED WHEN A
;READ OF 401 WORDS WAS DONE
;THE DISK ADDRESS FROM WHERE
;THE DATA WAS READ INCORRECTLY
;IS GIVEN IN THE ERROR MESSAGE

35: INC R5 ;REPORT 12 ERRORS AT MOST
BEQ 65
TST (R2)+ ;INCREMENT POINTER
CMP R2,#DBUF+1002 ;CHECKED ALL 401 WORDS?
BNE 25

45: TST (R2) ;CHECK THAT REST OF 377 WORDS
BEQ 55 ;ARE ALL 0'S
CLR \$REG1 ;GET EXPCTD DATA WORD (0)
JSR PC,ERINF1 ;GET ERROR INFO
ERROR 100 ;DATA ERROR. IN A PREVIOUS
;TEST A WRITE OF 401 WORDS
;(1 SECTOR + 1 WORD) WAS DONE

005452 000004
005454 013701 001502
005460 012737 005456 001110
005466 104416
005470 104420
005472 104416
005474 004737 006360
005500 012703 001000
005504 004737 006350
005510 104101
005512 004737 020020
005516 104102
005520 012704 032412
005524 010402
005526 004737 020056
005532 104104
005534 012705 177764
005540 022712 111111
005544 001410
005546 012737 111111 001164
005554 004737 005644
005560 104100
005562 005205
005564 001421
005566 005722
005570 020227 033414
005574 001361
005576 005712
005600 001407
005602 005037 001164
005606 004737 005644
005612 104100

E04

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T2 REAC 3 CHECK THAT 401 WORD WRITE WAS DONE CORRECTLY

SEC 0043

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005614 005205
005616 001404
005620 005722
005622 020227 034412
005626 001363
005630 032701 000010
005634 001030
005636 062701 000012
005642 000711
010237 001162
011237 001166
010146
020227 033410
003001
005316
005216
032716 000010
001405
032716 000004
001402
062716 000004
012637 001170
000207
    
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INC R5
BEQ 6$
5$: TST (R2)+
CMP R2, #DBUF+2000
BNE 4$
6$: BIT #10, R1
BNE TST3
ADD #12, R1
BR 1$
ERINF1: MOV R2, $REG0
MOV (R2), $REG2
MOV R1, -(SP)
CMP R2, #DBUF+776
BGT 1$
DEC (SP)
1$: INC (SP)
BIT #10, (SP)
BEQ 2$
BIT #4, (SP)
BEQ 2$
2$: ADD #4, (SP)
MOV (SP)+, $REG3
RTS PC
    
```

```

: NOW THESE 2 SECTORS WERE
: READ IN THE SECOND SECTOR
: THE FIRST WORD IS A NON-ZERO
: WORD (WHICH WAS WRITTEN BEFORE)
: THE REST OF 377 WORD
: SHOULD BE ALL ZEROS, IF
: THE WRITE WAS DONE CORRECTLY
: (& READ IS DONE CORRECTLY)
: REPORT 12 ERRORS AT MOST
: ALL WORDS CHECKED?
: IF NOT GO BAK
: WERE SECTORS 10,11 READ
: YES
: FROM NEW RWDA, SEC 10
: GO BACK AND READ FROM SECS 10,11
    
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```

:ERINF1
:AT THE TIME OF ENTRY:
:R2 CONTAINS ERRORING BUS ADDRESS (WHERE DATA ERROR OCCURRED).
:(R2) CONTAINS BAD DATA THAT WAS READ BACK FROM DISK.
:R1 CONTAINS DISK ADDRESS WHERE READ BEGAN.
    
```

```

ERINF1: MOV R2, $REG0 ;GET BUS ADDRESS OF DATA ERROR
MOV (R2), $REG2 ;GET BAD DATA WORD (READ)
MOV R1, -(SP)
CMP R2, #DBUF+776 ;FIGURE OUT THE DISK ADDRESS
BGT 1$ ;WHERE DATA ERROR OCCURRED
DEC (SP)
1$: INC (SP)
BIT #10, (SP)
BEQ 2$
BIT #4, (SP)
BEQ 2$
2$: ADD #4, (SP)
MOV (SP)+, $REG3
RTS PC
    
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1406 005716 000004
1407 005720 013701 001502
1408 005724 012737 005744 00111C
1409 005732 010102
1410 005734 062702 000021
1411 005740 012703 006001
1412 005744 104416
1413 005746 104420
1414 005750 104416
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1417 005752 012737 044444 032412
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1419 005760 004737 006230
1420
1421 005764 104101
1422
1423 005766 004737 020020
1424 005772 104102
1425 005774 004737 020034
1426 006000 104103
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1429 006002 004737 020136
1430 006006 104105
1431 006010 032701 000020
1432 006014 001006
1433 006016 010201
1434 006020 062702 000020
1435 006024 012703 005401
1436 006030 000745

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*****
:TEST 3 PERFORM WRITE OF 12 SECTORS + 1 WORD
:THIS TEST CHECKS FOR ANOTHER BOUNDARY CONDITION. IT
:PERFORMS A WRITE OF 12 SECTORS + 1 WORD. RKDA,RKBA,
:RKWC ARE CHECKED TO SEE IF THEY ARE INCREMENTED CORRECTLY.
:VALIDITY OF THE DATA WRITTEN IS CHECKED IN THE NEXT
:TEST. DATA IS WRITTEN ON SECTORS 0-11, SURFACE 0
:CYLINDER 0 (6001TH WORD ON SECTOR 0, SURFACE 1, CYL 0).
:ALSO ON SECTORS 0-11, SURFACE 1 (6001TH WORD ON SECTOR
:0, CYL 1)
*****

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S3: SCOPE
MOV QDRV,R1 ;GET DRIVE #
MOV #15,$LPERR ;LUP ON ERROR TO '15'
MOV R1,R2
ADD #21,R2
MOV #6001,R3
15: CON.RESET
DRV.RESET
CON.RESET

MOV #44444,DBJF ;PATTERN TO BE WRITTEN
JSR PC,DOWRITE ;GO DO WRITE
ERROR 101 ;INTERUPT DID NOT OCCUR ON
;COMPLETION OF WRITE
JSR PC,CHKCS ;CHECK IF EROR BIT IN RKCS SET
ERROR 102 ;EROR BIT IN RKCS SET ON DOING WRITE
JSR PC,CHKDA ;CHECK IF RKDA INCREMENTED RIGHT
ERROR 103 ;RKDA DID NOT INCREMENT CORRECTLY
;AFTER A WRITE OF 6001 (OCTAL) WORDS.
;(12 SECTORS + 1)
JSR PC,CHKWC ;CHECK IF RKWC OVERFLOWED TO 0
ERROR 105 ;RKWC DID NOT OVERFLOW TO 0
BIT #20,R1 ;WRITTEN ON SURFACE 1?
BNE TST4 ;YES
MOV R2,R1
ADD #20,R2 ;SURFACE 1
MOV #5401,R3 ;WORD COUNT
BR 15 ;GO WRITE SURFACE 1

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:TEST 4 READ & CHECK THAT 6001 WORD WRITE WAS DONE CORRECTLY
:THIS TEST CHECKS THAT THE 6001-WORD WRITE THAT WAS DONE IN THE
:PREVIOUS TEST WAS CORRECT, ESPECIALLY THE LAST 401 WORDS. THE
:FIRST WORD OF THE SECTOR (IN WHICH THE 6001TH WORD) IS WRITTEN
:IS THE ONLY NON-ZERO WORD IN THAT SECTOR, THE REST 377 WORDS ARE
:ALL ZEROS, IF THE WRITING WAS DONE CORRECTLY.

1ST4: SCOPE
MOV QDRV,R1 ;GET DRIVE #
ADD #13,R1 ;DISK ADDRESS FROM WHERE READ IS DONE
MOV #15,\$LPERR
15: CON.RESET
DRV.RESET
CON.RESET
JSR PC,CLEANBUF ;CLEAN UP THE BUFFER INTO WHICH
;READ WILL BE DONE
;SET UP RKDA
;SECTOR 11 SURFACE 0
;WORD COUNT
MOV #1000,R3
JSR PC,DORREAD ;GO READ 1000 WORDS (2 SECS)
ERROR 101 ;INTERRUPT DID NOT OCCUR AFTER
;COMPLETION OF READ
JSR PC,CHKCS ;CHECK IF EROR BIT IN RKCS SET
ERROR 102 ;ERROR (RKCS) SET ON DOING READ
MOV #DBUF,R4 ;STARTING BA OF DATA BUFER
MOV R4,R2
JSR PC,CHKBA ;RKBA INCREMENTED CORRECTLY?
ERROR 104 ;RKBA DID NOT INCREMENT CORRECTLY
MOV #-14,R5
25: CMP #44444,(R2) ;DATA WORD OK?
BEQ 35
MOV #44444,\$REG1 ;NO, GET EXPCTD DATA WORD
JSR PC,ERINF1 ;GET OTHER ERROR INFO
ERROR 100 ;DATA ERROR. A WRITE OF 6001
;WORDS (12 SECS + 1 WORD) WAS DONE
;IN A PREVIOUS TEST. THE LAST TWO
;SECTORS (LAST 401 WORDS) WERE READ
;BACK. THIS ERROR INDICATES THAT
;SEC #11 (LAST BUT ONE SECTOR) GAVE
;BAD DATA WORDS
;REPORT 12 ERORS AT MOST
INC R5
BEQ 65
35: TST (R2)+ ;INCREMENT POINTER TO BA
CMP R2,#DBUF+1002 ;CHECKED 401 WORDS?
BNE 25
45: TST (R2) ;CHECK THAT THE REMAINING 377
BEQ 55 ;WORDS OF THE LAST SECTOR (SEC #0)
CLR \$REG1 ;WERE READ BACK AS 0'S
JSR PC,ERINF1
ERROR 100 ;DATA ERROR. IF WRITE WAS DONE CORRECTLY
;IN THE PREVIOUS TEST, THE LAST SECTOR
;OF THE DATA BLOCK (12 SECS + 1 WORD)
;SHOULD CONTAIN ONLY 1 (FIRST) WORD

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1507 :DOWRITE
1508 :THIS ROUTINE PERFORMS A WRITE ON A DISK AT THE TIME OF ENTRY. R1 CONTAINS
1509 :DISK ADDRESS (RKDA) WHERE WRITE IS TO BE DONE, R3 CONTAINS "HE WORD COUNT"
1510 :(RKWC). 'DBUF' CONTAINS THE DATA TO BE WRITTEN. NOTE IBA BIT IS SET.
1511
1512 :WRITE IS DONE IN INTERRUPT MODE. IF THE INTERRUPT DOES NOT OCCUR WITHIN
1513 :A CERTAIN TIME, RETURN IS MADE TO THE ERROR MESSAGE FOLLOWING THE 'JSR'
1514 :CALL. IF THE INTERRUPT OCCURS, RETURN ADDRESS IS ADJUSTED TO SKIP OVER
1515 :THE ERROR MESSAGE.
1516
1517 006230 012777 004002 172764 DCWRITE: MOV #4002,ARKCS ;WRITE IBA
1518 006236 010177 172766 DOXFER: MOV R1,ARKDA ;ADDRESS THE DRIVE
1519 006242 010377 172756 MOV R3,ARKWC ;XFER THIS # OF WORDS
1520 006246 005477 172752 NEG ARKWC
1521 006252 012777 032412 172746 MOV #DBUF,ARKBA ;USE THIS BLS ADDRESS
1522 006260 012777 006340 172752 MOV #35,ARKVEC ;SET UP INTERRUPT VECTOR
1523 006266 005046 CLR -(SP) ;NEW PSW
1524 006270 012746 006276 MOV #15,-(SP) ;SET NEW PC TO STACK *****
1525 006274 000002 RTI
1526 006276 052777 000101 172716 15: BIS #101,ARKCS ;SET IDE. GO (WRITE,IBA/ READ)
1527 006304 005037 001466 CLR CICNT
1528 006310 012737 177760 001470 MOV #-20,CICNT1
1529 006316 005237 001466 25: INC CICNT ;WAIT FOR INTERRUPT
1530 006322 001375 BNE .-4
1531
1532 006324 005237 001470 INC CICNT1
1533 006330 001372 BNE 25
1534
1535 006332 004737 021740 JSR PC,GT4RG ;TIMED OUT, INTERRUPT DID NOT OCCUR
1536 006336 000207 RTS PC ;RETURN TO THE EROR MEASGE
1537
1538 006340 022626 35: CMP (SP)+,(SP)+ ;RESTORE STACK POINTER
1539 006342 062716 000002 ADD #2,(SP) ;ADJUST RETURN ADDRESS TO SKIP OVER
1540 006346 000207 RTS PC ;EROR MESSAGE ON RETURN
    
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: THIS ROUTINE PERFORMS A READ ON THE DISK. AT THE TIME OF ENTRY R1 CONTAINS
: THE DISK ADDRESS FROM WHERE THE READ IS TO BE DONE. R3 CONTAINS THE WORD
: COUNT (RKWC). READ WILL BE DONE INTO DATA BUFFER AT 'DBUF'.

: READ IS DONE IN INTERRUPT MODE. IF THE INTERRUPT DOES NOT OCCUR WITHIN
: A CERTAIN TIME, RETURN IS MADE TO THE ERROR MESSAGE FOLLOWING THE 'JSR'
: CALL. IF THE INTERRUPT OCCURS AS EXPECTED, RETURN ADDRESS IS ADJUSTED
: TO SKIP OVER THE ERROR MESSAGE.

006350 012777 000004 172644 DOREAD: MOV #4, DRKCS ; READ
006356 000727 BR DOXFER

: CLEANBUF
: CLEANS OUT THE DATA BUFFER (ALL WORDS WRITTEN TO 177777) INTO WHICH THE
: READ FROM THE DISK WILL BE DONE. DATA BUFFER STARTS AT 'DBUF' AND IS
: 1000 (OCTAL) WORDS LONG.

006360 012702 177000 CLEANBUF: MOV #-1000, R2 ; SET COUNT
006364 012705 032412 MOV #DBUF, R5 ; INITIALIZE BA
006370 012725 022222 15: MOV #22222, (R5)+ ; DONE ALL WORDS?
006374 005202 INC R2 ; BUFFER STARTING AT (PHYSICAL) BUS
; ADDRESS 177000 (177000-200776)
006376 001374 BNE 15 ; YES RETURN
006400 000207 RTS PC

K04

MAINDEC-11-DZRKH-F
DZRKH.F11

MACY!! 27(1006)
22-SEP-76 08:57

04-OCT-76 13:29 PAGE 36
TS CHECK DATA TRANSFER AROUND 32K BOUNDARY

SEQ 0049

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006402	000004		
006404	023727	017700	002000
006412	103002		
006414	000137	006764	
006420	012737	001600	172352
006426	012737	002000	172354
006434	012737	000001	177572
006442	012737	006450	011110
006450	104416		
006452	104420		
006454	012700	000001	
006460	012701	137000	
006464	010021		
006466	005200		
006470	020027	001001	
006474	001373		
006476	013777	001502	172524
006504	012777	177000	172512
006512	012777	177000	172506
006520	012777	000003	172474
006526	104417		
006530	004737	020020	
006534	104102		
006536	004737	020112	
006542	104106		

```

:*****
:*TEST 5 CHECK DATA TRANSFER AROUND 32K BOUNDARY
:*THIS TEST PERFORMES A WRITE OF 2 SECTORS ON THE DISK FROM MEMORY
:*LOCATIONS AROUND THE 32K BOUNDARY. SECTORS 0,1, CYL 0, SURFACE
:*0 ARE WRITTEN. PHYSICAL BUS ADDRESSES FOR THE DATA BUFFER:
:* 177000 TO 200776 I.E. (32K-256) TO (32K+255)

:*CHECKING IS DONE TO SEE IF MEX BITS, RKBA, RKDA, RKWC INCREMENTED
:*CORRECTLY. THEN DATA BUFFER IS CLEARED OUT AND A READ IS DONE
:*INTO IT. A CHECK IS MADE TO SEE IF THE CORRECT DATA WAS RECIEVED.
:*ONLY 12 DATA ERRORS ARE REPORTED.
:*****
TST5: SCOPE
CMP $LSTBK, #2000 ;33K OR MORE OF MEMORY?
BHS 15 ;YES
JMP TST6 ;IF NOT, DONT DO THIS TEST
15: MOV #1600, 2#KIPAR5 ;MAP 28-32K THRU PAR 5
MOV #2000, 2#KIPAR6 ;MAP 32-36K THRU PAR 6
MOV #1, 2#SRD ;TURN ON MEMORY MANAGEMENT

:SET UP DATA BUFFER (1000 OCTAL WORDS LONG) FOR WRITING TWO SECTORS
:ON THE DISK. THE TRANSFER IS DONE AROUND THE 32K BOUNDARY FROM
:BUS ADDRESS (PHYSICAL) 177000 TO 200776, (32K-256) TO (32+256)

:DATA IN THE BUFFER IS A COUNT PATTERN STARTING FROM 1 FOR THE FIRST
:WORD TO 000 FOR THE LAST WORD.
:PHYSICAL BUFFER ADDRESS: 177000 TO 200776 (32K-256 TO 32K+256)
25: MOV #25, $LPERR ;LUP TO 25 ON EROR (SW 9)
CON.RESET
DRV.RESET

35: MOV #1, R0 ;INITIALIZE DATA PATTERN TO BE
;WRITTEN
MOV #137000, R1 ;BA TO START PHYSICAL ADDRESS=177000
MOV R0, (R1)+ ;WRITE COUNT PATTERN (1-1000)
INC R0 ;INTO DATA BUFFER (PHYS ADDRES
CMP R0, #1001 ;177000 TO 200776)
BNE 35
MOV QDRV, 2#RKDA ;SUR 0, SEC 0, CYL 0
MOV #-1000, 2#RKWC ;WORD COUNT =2 SECS
MOV #177000, 2#RKBA ;BUS ADDRESS.
MOV #3, 2#RKCS ;WRITE GO
CON.RDY ;WAIT FOR CNTROL RDY

JSR PC, CHKCS ;ANY EROR IN RKCS?
ERROR 102 ;'ERR' SET IN RKCS, ON DOING A
;WRITE OF SECTORS (0,1) FROM
;(PHYSICAL) BUS ADDRESS 177000
;(177000 TO 200776)

JSR PC, CHKMEX ;CHECK THAT RKBA OVERFLOWED INTO
;EXTENDED MEM. BIT (0) OF RKCS (BIT 4)
;EX MEM BIT 0 SET?
;GET RKCS, ER, DS, DA
;MEX BITS INCORRECT, BIT 4 OF RKCS
; (MEX BIT 0) SHOULD HAVE SET

```


N04

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CHECK DATA TRANSFER FROM 28K TO 32K

SEQ 0052

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1711
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1720 006764 000004
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1722 006766 023727 017700 001740
1723 006774 103002
1724 006776 000137 007320
1725 007002 012737 001600 172352
1726 007010 012737 000001 177572
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1731 007016 012737 007024 001110
1732 007024 104416
1733 007026 104420
1734 007030 012700 000001
1735 007034 012701 120000
1736 007040 010021
1737 007042 005200
1738 007044 020027 010001
1739 007050 001373
1740
1741 007052 013777 001502 172150
1742 007060 012777 070000 172136
1743 007066 012777 160000 172132
1744 007074 012777 000003 172120
1745
1746 007102 104417
1747
1748 007104 004737 020020
1749 007110 104102
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1757 007112 004737 020112
1758
1759 007116 104106
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1763 007120 012703 010000
1764 007124 012704 160000
1765 007130 004737 020056
1766 007134 104104

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*****
*TEST 6 CHECK DATA TRANSFER FROM 28K TO 32K
*THIS TEST DOES A WRITE OF 4K WORDS FROM A BUFFER LOCATED AT 28K
*THEN THE DATA IS READ BACK INTO THE SAME BUFFER(28K-32K) AND IS
*CHECKED TO SEE IF IT IS CORRECT. NOTE THAT THE BUFFER IS FILLED
*WITH ALL 1'S BEFORE DOING THE READ.

*THE WRITE IS DONE STARTING AT CYLINDER 0, SECTOR 0, SURFACE 0.
*****
TST6: SCOPE
CMP $LSTBK,#1740 ;32K OR MORE OF MEMORY?
BHS 1$ ;YES
JMP TST7 ;IF NOT, DONT DO THIS TEST
1$: MOV #1600,#KIPARS ;MAP 28-32K THRU PAR 5
MOV #1,#SRO ;TURN ON MEM MANAGEMENT

;WRITE A COUNT PATTERN (1-10000) INTO DATA BUFFER (PHYSICAL ADDRESS
;160000-177776). THIS DATA BUFFER WILL BE USED FOR WRITING ON THE DISK.

2$: MOV #2$,$LPERR ;LUP TO 2$ ON EROR
CON.RESET
DRV.RESET
MOV #1,R0 ;INITIALIZE DATA PATTERN TO BE WRITTEN
MOV #120000,R1 ;INITIALIZE BA (PA=160000) 28K
3$: MOV R0,(R1)+ ;WRITE COUNT PATTERNS (1-10000)
INC R0 ;INTO DATA BUFFER (PA 160000 TO
CMP R0,#10001 ;177776, 28K-32K)
BNE 3$

MOV QDRV,$RKDA ;WRITE ON SEC 0, CYL 0, SUR1
MOV #-10000,$RKWC ;4K WORDS
MOV #160000,$RKBA ;FROM THIS BUS ADDRESS
MOV #3,$RKCS ;WRITE, GO

CON.RDY ;WAIT FOR CONTROL READY

JSR PC,$CHKCS ;ANY ERROR IN RKCS?
ERROR 102 ;'ERR' BIT SET IN RKCS ON DOING
;A WRITE OF 4K WORDS FROM 160000
;(28K-32K). DISK WRITE BEGAN ON
;SEC 0, CYL 0, SUR 0. IF ALL 4K
;WORDS WERE WRITTEN RKBA SHOULD OVERFLOW
;AND CONTAIN 0. BIT 4 OF RKCS
;(MEX BIT) SHOULD BE 1

JSR PC,$CHKMEX ;CHECK IF RKBA OVERFLOWED AND MEX
;BITS (4) IN RKCS WAS SET.
ERROR 106 ;MEX BIT 4 NOT SET AFTER OVERFLOW OF
;RKBA. WRITE OF 4K WORDS (28K-32K) WAS DONE.

;RETURN HERE IF NO ERROR
;WORD COUNT
;STARTING BUS ADDRESS
;CHECK IF RKBA INCREMENTED CORRECTLY
;RKBA DID NOT OVERFLOW TO AFTER A WRITE IF 4K

```


D05

MAINDEC-11-DZKHF MACY:1 27(1006) 04-007-76 13:29 PAGE 42
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T7 PERFORM THE LARGEST POSSIBLE DATA TRANSFER

SEQ 0055

1876									
1877	007440	053702	001502		XFR:	BIS	QDRV,R2		:ADD THE DRIVE # TO
1878									:EXPTD RKDA AFTER XFER
1879	007444	012737	007452	001110		MOV	#15,SLPERR		:LUP BAK TO '15' ON ERROR
1880									:SW 9)
1881	007452	104416			15:	CON.RESET			
1882	007454	104420				DRV.RESET			
1883	007456	013777	001502	171544		MOV	QDRV,DRKDA		:ADDRESS THE DRIVE, CYL 0,SUR 0,
1884									:SEC 0
1885	007464	010377	171534			MOV	R3,DRKWC		
1886	007470	005477	171530			NEG	DRKWC		:WORD COUNT (IF MORE THAN
1887									:29K IS AVAILABLE A TRANSFER
1888									:OF 20K WILL BE DONE, IF
1889									:LESS THAN 28K, THE
1890									:LARGEST TRANSFER WITHIN THE
1891									:AVAILABLE MEMORY WILL
1892									:BE DONE. IN BOTH
1893									:CASES, DATA TRANSFER
1894									:WILL BE DONE STARTING
1895									:AT 'PGEND'
1896	007474	012777	032412	171524		MOV	#PGEND,DRKBA		:START WRITE FROM HERE
1897	007502	012777	000003	171512		MOV	#3,DRKCS		:WRITE, GO
1898									
1899	007510	104417				CON.RDY			:WAIT FOR CONTROL READY
1900									
1901	007512	004737	020020			JSR	PC,CHKCS		:CHKK RKCS FOR ERROR?
1902	007516	104102				ERROR	102		:ERROR BIT SET IN RKCS ON
1903									:DOING A LARGE 'WRITE'
1904									
1905	007520	004737	020034			JSR	PC,CHKDA		:CHECK IF RKDA INCREMENTED CORRECTLY?
1906	007524	104103				ERROR	103		:RKDA DID NOT INCREMENT
1907									:CORRECTLY
1908									
1909	007526	012704	032412			MOV	#PGEND,R4		
1910	007532	004737	020056			JSR	PC,CHKBA		:CHECK THAT RKBA INCREMENTED
1911									:CORRECTLY?
1912	007536	104104				ERROR	104		:RKBA DID NOT INCREMENT
1913									:CORRECTLY
1914									
1915	007540	004737	020136			JSR	PC,CHKWC		:CHECK THAT RKWC OVERFLOWED
1916	007544	104105				ERROR	105		:RKWC DID NOT OVERFLOW TO
1917									:ZERO AFTER A WRITE
1918									
1919	007546	012737	007554	001110		MOV	#25,SLPERR		:LUP BAK TO '25' ON EROR (SW 9)
1920	007554	104416			25:	CON.RESET			
1921	007556	104420				DRV.RESET			
1922	007560	013777	001502	171442	35:	MOV	QDRV,DRKDA		:ADDRESS THE DRIVE, CYL 0,SEC 0,SUR 0
1923	007566	010377	171432			MOV	R3,DRKWC		
1924	007572	005477	171426			NEG	DRKWC		
1925	007576	012777	032412	171422		MOV	#PGEND,DRKBA		:STARTING BA
1926									
1927	007604	012777	000407	171410	45:	MOV	#407,DRKCS		:WRITE CHECK, SSE, GO
1928									
1929	007612	104417				CON.RDY			:WAIT FOR CONTROL RDY
1930									
1931	007614	004737	020020			JSR	PC,CHKCS		:ANY ERROR IN RKCS

E05

MAC: NOFC-11-DZKMH-F MACY: 27(1006) 04-OCT-76 13:29 PAGE 43
 DZKMH.F11 22-SEP-76 08:57 T7 PERFORM THE LARGEST POSSIBLE DATA TRANSFER

SEQ 0056

```

:032 007620 104102 ERROR 102
:033
:034 007622 032777 040000 171372 BIT #BIT14,DRKCS ;SKIP CHECKING FOR WCE IF HE SET
:035 007630 001030 BNE 7S
:036 007632 032777 000001 171360 5S: BIT #WCE,DRKER ;WRITE CHECK ERROR?
:037 007640 001406 BEQ 6S ;NO
:038
:039 007642 004737 021740 JSR PC,GT4RG ;GET RKCS,ER,DS,DA
:040 007646 017737 171354 001166 MOV DRKBA,SREG2
:041 007654 104110 ERROR 110 ;WRITE CHECK ERROR. RKDA GIVES THE DISK ADDRESS
:042 ;WHERE WCE OCCURRED. (NOTE THE SECTOR IN
:043 ;ERROR IS OBTAINED BY BACKING OFF 1 SECTOR).
:044 ;NOTE THAT THE DATA BUFFER WHICH WAS WRITE
:045 ;CHECKED IS NOT ON A SECTOR BOUNDARY
:046 ; (LIKE 256, 512 WORD ETC.), BUT IS SOME
:047 ; SECTORS & A FRACTION (LIKE 300 WORDS ETC.)
:048
:049 007656 005777 171342 6S: TST DRKWC ;WAS THE ENTIRE DATA BUFFER
:050 007662 001413 BEQ 7S ;WRITE CHECKED?
:051
:052 007664 017705 171334 MOV DRKWC,R5
:053 007670 042705 177760 BIC #177760,R5 ;FORM THE RKBA AND RKWC
:054 007674 006305 ASL R5
:055 007676 163577 171324 SUB R5,DRKBA ;TO BE USED FOR DOING
:056 ;WRITE-CHECK IF THE REST
:057 007702 042777 000017 171314 BIC #17,DRKWC ;OF THE DATA BUFFER
:058
:059 007710 000735 BR 4S ;GO DO WRT-CHK FOR
:060 ;REST OF THE BUFFER
:061
:062 ;GO CHECK THE REST OF THE DRIVES.
:063
:064 007712 000137 005312 7S: JMP NXTDRV
  
```

```

1965 .SBTTL EXERCISER PROGRAM
1966
1967 :BEGINING OF THE EXERCISER PART OF THE PROGRAM.
1968 :IF THE PROGRAM WAS RESTARTED AT 210, THEN THE STATISTICS COLLECTED
1969 :SO FAR WILL NOT BE CLEARED.
1970
1971
1972 EXRCR: CON. RESET
1973 007716 104416 MOV #KEY,RO ;CLEAR UP THE LOCATIONS FROM
1974 007720 012700 001306 1$: CLR -(RO)+ ;'KEY' TO 'KWHR' (EXCLUDED)
1975 007724 005020 CMP RO,#KWHR
1976 007726 020027 001552 BNE 1$
1977 007732 001374 TSTB FRSTRT ;RESTARTED AT 210?
1978 007734 105737 001253 BNE 3$ ;YES, SAVE THE STATISTICS COLLECTED
1979 ;UPTILL NOW, DONT CLEAR THEM
1980
1981 007742 005020 2$: CLR (RO)+ ;CLEAR LOCATIONS FROM 'HECN'
1982 007744 020027 002032 CMP RO,#PCMD ;TO 'PCMD' (EXCLUDED)
1983 007750 001374 BNE 2$
1984
1985 007752 012700 001554 MOV #KWMIN,RO ;INITIALIZE COUNTS FOR MINS.
1986 007756 012701 177704 MOV #-60,R1 ;SECS. KWII
1987 007762 010120 MOV R1,(RO)+
1988 007764 010120 MOV R1,(RO)+
1989 007766 010120 MOV R1,(RO)+
1990
1991 007770 012700 025636 MOV #RSDRVL,RO ;INITIALIZE PTR TO RANDOM NO. SEEDS
1992 007774 012720 123456 MOV #123456,(RO)+ ;USED BY THE RANDOM NUMBER GENERATOR
1993 010000 012720 176543 MOV #176543,(RO)+ ;SET UP RANDOM NUMBER SEEDS TO BE
1994 010004 012720 001201 MOV #1201,(RO)+
1995 010010 012720 062465 MOV #62465,(RO)+
1996 010014 012720 176105 MOV #176105,(RO)+
1997 010020 012720 174532 MOV #174532,(RO)+
1998 010024 012720 157650 MOV #157650,(RO)+
1999 010030 012720 030753 MOV #30753,(RO)+
2000 010034 012720 131547 MOV #131547,(RO)+
2001 010040 012720 032070 MOV #32070,(RO)+
2002 010044 012720 123456 MOV #123456,(RO)+
2003 010050 012720 176543 MOV #176543,(RO)+
2004
2005
2006 010054 013737 001236 002056 3$: MOV PCNTR,REPCNT ;REPETITION COUNT. WHEN THIS COUNT GOES
2007 ;TO 0, IT'S CONSIDERED TO BE AN END OF PASS.
2008 ;THE NEXT PASS WILL START WILL START RIGHT
2009 ;FROM WHERE THE EXERCISER LEFT OFF.
2010
2011 010062 004737 022564 JSR PC,CHDPRS ;CHECK IF ANY DRIVES ARE PRESENT
2012 ;IF NONE, GO TO $EOP, END OF PASS
2013
2014
2015
2016
2017 010066 012746 177777 MOV #177777,-(SP) ;PUT LOW DIVIDEND ON STACK
2018 010072 005046 CLR -(SP) ;CLEAR HIGH DIVIDEND AND PUSH
2019 ;IT ON STACK
2020 010074 013746 001264 MOV DRVPRS,-(SP) ;PUSH DIVISOR ON STACK
    
```

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 DZRKH.F.P11 22-SEP-76 08:57 EXERCISER PROGRAM

SEQ 0058

2021	010100	004737	025120		JSR	PC,2#\$DIV	:GO TO THE 'DIVIDE' SUBROUTINE
2022	010104	005726			TST	(SP)+	:DISCARD THE REMAINDER. QUOTIENT IS
2023							:NOW ON TOP OF THE STACK
2024	010106	012637	001520		MOV	(SP)+,DRMAP	:GET MAPPING FACTOR FOR DRIVES
2025	010112	012737	000504	001522	MOV	#504,CYLMAP	:GET MAPPING FACTOR FOR CYLINDERS
2026	010120	012737	012527	001524	MOV	#5463.,SECMAP	:GET MAPPING FACTOR FOR SECTORS
2027	010126	012737	031463	001526	MOV	#13107.,FNMAP	:GET MAPPING FACTOR FOR FUNCTION
2028							
2029	010134	013700	002054		MOV	MAXBA,RO	:COMPUTE THE MAXIMUM ALLOWABLE
2030	010140	163700	002052		SUB	BASEBA,RO	:WORD COUNT FOR DATA TRANSFERS
2031	010144	000241			CLC		
2032	010146	006000			ROR	RO	:CONVERT TO WORDS
2033							
2034	010150	012746	177777		MOV	#177777,-(SP)	:PUT LOW DIVIDEND ON STACK
2035	010154	005046			CLR	-(SP)	:CLEAR HIGH DIVIDEND AND PUSH
2036							:IT ON STACK
2037	010156	010046			MOV	RO,-(SP)	:PUSH DIVISOR ON STACK
2038	010160	004737	025120		JSR	PC,2#\$DIV	:GO TO THE 'DIVIDE' SUBROUTINE
2039	010164	005726			TST	(SP)+	:DISCARD THE REMAINDER. QUOTIENT IS
2040							:NOW ON TOP OF THE STACK
2041	010166	005216			INC	(SP)	
2042	010170	012637	001530		MOV	(SP)+,BAMAP	:SAVE THE MAPPING FACTOR FOR BUS ADDRESS

```

2043 :THE ENTIRE DISK (ALL DRIVES) IS WRITTEN WITH RANDOM PATTERNS. THE FIRST
2044 :WORD OF EACH SECTOR GIVES THE NUMBER OF WORDS (2'S COMPLEMENT) WRITTEN IN
2045 :THAT SECTORS. REST OF THE DATA WORDS FOR THE SECTOR ARE GENERATED USING
2046 :THE ABSOLUTE DISK ADDRESS AS THE RANDOM SEED.
2047 :IF THE PROGRAM WAS RESTARTED AT 210 THEN CHECK IF SW 4 IS SET. IF IT IS
2048 :THEN DO NOT REWRITE THE DISK WITH RANDOM PATTERNS. IF SW 4 IS NOT SET THEN
2049 :ALL THE DISKS (PRESENT) ARE WRITTEN WITH RANDOM PATTERNS.
2050
2051 010174 105737 001253 WRDSK: TSTB FRSTRT ;RESTARTED AT 210?
2052 010200 001407 1$ BEQ 1$ ;NO
2053 010202 105037 001253 CLRAB FRSTRT ;YES, CLEAR THE RESTART FLAG
2054 010206 032777 000020 170724 BIT #SW4,DSWR ;SW 4 SET?
2055 010214 001401 1$ BEQ 1$ ;NO
2056 010216 000540 BR BEGEX1 ;YES, DONT REWRITE ALL DISKS WITH
2057 ;RANDOM PATTERNS
2058 010220 012737 010236 001110 1$: MOV #2$,SLPERR ;LJP TO '2$' ON EROR, SW 9 SET!
2059 010226 012702 001254 MOV #PDR,R2 ;POINTER TO DRIVE #'S TABLE
2060 010232 013703 001264 MOV DRVPRS,R3 ;# OF DRIVES PRESENT
2061 010236 012700 011410 2$: MOV #4872,R0 ;NUMBER OF SECTORS PER DISK
2062 010242 112201 MOV#B (R2)+,R1 ;GET THE FIRST AVAILABLE DRIVE
2063 010244 042701 177770 BIC #177770,R1 ;POSITION THE BITS (15,14,13)
2064 010250 010137 001502 MOV R1,ADRVR
2065 010254 000241 CLC
2066 010256 006001 ROR R1
2067 010260 006001 ROR R1
2068 010262 006001 ROR R1
2069 010264 006001 ROR R1
2070 010266 010177 170736 MOV R1,#DA ;BASE DISK ADDRESS
2071
2072 010272 013704 002054 MOV MAXBA,R4 ;CALCULATE MAXIMUM BUFFER
2073 010276 163704 002052 SUB BASEBA,R4
2074 010302 006204 ASR R4 ;CONVERT TO WORDS
2075 010304 042704 000377 BIC #377,R4 ;KEEP ONLY WHOLE BLOCKS
2076 010310 000304 SWAB R4
2077 010312 020427 000014 CMP R4,#12. ;MAX OF 12 SECTORS
2078 010316 003402 BLE 3$
2079 010320 012704 000014 MOV #12.,R4
2080
2081 010324 010401 3$: MOV R4,R1
2082 010326 020400 CMP R4,R0
2083 010330 003401 BLE 4$
2084 010332 010001 MOV R0,R1
2085 010334 000301 4$: SWAB R1
2086 010336 005401 NEG R1
2087 010340 010137 010354 MOV R1,5$
2088 010344 010177 170654 MOV R1,DRKWC
2089 010350 004537 016612 JSR R5,GENBUF ;GENERATE RANDOM DATA BUFER
2090 010354 000000 5$: .WORD 0 ;STARTING ADDRESS OF DATA BUFER
2091 010356 032412 .WORD DBUF
2092
2093 010360 012777 032412 170640 MOV #DBUF,DRKBA ;FROM THIS BUS ADDRESS
2094 010366 012777 000003 170626 MOV #3,DRKCS ;WRITE, GO
2095
2096 010374 104417 CON.RDY ;WAIT FOR CONTROL RDY
2097 010376 004737 020020 JSR PC,CHKCS ;ANY ERROR?
2098 010402 104001 ERROR 1 ;AN ERROR OCCURED WHILE DOING WRITE

```

:ON THE DISK. YOU ARE ADVISED TO USE
:BASIC AND DYNAMIC TESTS.

:TYPE CURRENT STATUS

:::TYPE ASCIZ STRING

:::GET OVER THE ASCIZ

:WRITTING RANDOM PATTERN, DRIVE /

:CHECK FOR SOFTWARE SWR CHANGE

:DECREMENT SECTOR COUNT

:MORE DRIVES TO DO?

:IF SW 3 IS SET, ENABLE THE LINE CLOCK AND INITIALIZE COUNTS.

:KWILL CLOCK PRESENT?

:IF NOT, SKIP. NOTE:IF KWILL IS

:NOT PRESENT SW3 SHOULD NOT BE SET

:OTHERWISE, A TIMEOUT WILL OCCUR.

:ENABLE KWILL CLOCK

:SERVICED AT PRIORITY 7 (KWSRVE

2099
2100
2101
2102 010404 032777 000400 170526
2103 010412 001435
2104 010414 032700 000377
2105 010420 001032
2106 010422 104401 010430
2107 010426 000421
2108
2109
2110 010472 013746 001502
2111 010476 104403
2112 010500 001
2113 010501 000
2114
2115
2116 010502 104401 001213
2117 010506 104407
2118 010510 160400
2119 010512 003304
2120
2121 010514 005303
2122 010516 001247
2123
2124
2125
2126 010520 032777 000010 170412 BEGEX1: BIT #SW3,3SWR
2127 010526 001403 BEQ BEGNEX
2128
2129 010530 052777 000100 170476 BIS #BIT6,3KWLS
2130

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213:
2131
2132
2133 010536 104416
2134 010540 012706 001100
2135 010544 005737 001264
2136 010550 001402
2137 010552 004737 014406
2138
2139
2140
2141
2142
2143
2144
2145
2146 010556 013746 001244
2147 010562 012746 010570
2148 010566 000002
2149
2150 010570 005737 001264
2151 010574 001040
2152 010576 104401 010604
2153 010602 000432
2154
2155 010670
2156 010670 000000
2157 010672 000137 003376
2158
2159 010676 012700 001306
2160 010702 005720
2161 010704 100006
2162 010706 020027 001326
2163 010712 001373
2164 010714 004737 014406
2165 010720 000460
2166
2167
2168 010722 012700 001306
2169 010726 032710 010000
2170 010732 001404
2171 010734 005710
2172 010736 100402
2173 010740 105710
2174 010742 100165
2175
2176 010744 005720
2177 010746 020027 001326
2178 010752 001365
2179
2180
2181
2182
2183
2184 010754 005737 001456
2185 010760 100040
2186
    ;THE PROGRAM IS GOING TO LOOP BACK TO THIS POINT AT THE END OF A PASS.
    BEGNEX: CON.RESET          ;CLEAR EVERYTHING IN DRIVES
            MOV      #STACK,SP ;RESET STACK
            TST     DRVPRS     ;ANY DRIVES LEFT IN SYSTEM?
            BEQ     GMNGER
            JSR     PC,GENBRQ  ;GO GENERATE 8 COMMANDS FOR THE Q

    ;CHECK IF THERE IS ANY UNFINISHED COMMAND IN THE Q, WAITING TO BE EXECUTED.
    ;IF THERE IS NONE, GO TO THE 'GENBRQ' AND GENERATE 8 REQUESTS (COMMANDS),
    ;AND PUT THEM IN THE Q. IF THERE IS AN UNFINISHED COMMAND, FIND OUT IF
    ;THERE IS A PRIORITY COMMAND TO BE EXECUTED IMMEDIATELY.
    GMNGER: MOV     PPRLVL, -(SP) ;NEW PSW RAISE PRIORITY
            MOV     #1$, -(SP)   ;RETURN PC *****
            RTI

    1$:    TST     DRVPRS     ;ANY DRIVES IN SYSTEM?
            BNE     2$
            TYPE   65$        ;;TYPE ASCIZ STRING
            BR     64$        ;;GET OVER THE ASCIZ
    ;65$: .ASCIZ <15><12>/HALTING - PRESS CONTINUE TO RESTART AT '200'<15><12><12><12>
    64$:   HALT
            JMP     START

    2$:    MOV     #KEY,RO
    3$:    TST     (RO)+        ;ANY UNFINISHED COMMAND
            BPL     4$         ;IN Q.
            CMP    RO, #KEY+20
            BNE     3$
            JSR    PC,GENBRQ  ;IF NOT, GO GENERATE 8 MORE COMMANDS
            BR     CHFAFN

    4$:    MOV     #KEY,RO
    5$:    BIT     #BIT12,(RO) ;ANY HIGH PRIORITY COMMAND IN Q
            BEQ     6$
            TST    (RO)        ;FINISHED?
            BNE     6$        ;YES
            STB    (RO)        ;IN EXECUTION?
            BPL    PRICMND    ;NO, GO PROCESS HIGH PRIORITY

    6$:    TST     (RO)+        ;CHECK THE ENTIRE Q
            CMP    RO, #KEY+20
            BNE     5$

    ;FIND OUT IF THERE IS A WRITE CHECK FUNCTION TO BE DONE IMMEDIATELY AFTER
    ;A WRITE, THAT WAS DONE PREVIOUSLY.
            TST    WCFLG
            BPL    CHFAFN    ;IS WRITE CHECK TO FOLLOW
            ;WRITE? IF NOT, BRANCH
            ;YES
    
```


2187	010762	013700	001456		MOV	WCFLG,RO	:GET WC FLAG	
2188	010766	042700	177400		BIC	#177400,RO	:LOWER BYTE CONTAINS KEY#X2 (OFFSET FROM	
2189							:KEY) OF THE WRITE FUNCTION	
2190	010772	016001	002032		MOV	PCMND(RO),R1	:GET POINTER	
2191	010776	062700	001306		ADD	#KEY,RO	:FROM ADDRESS OF THE KEY	
2192							:WHICH WAS USED FOR PREVIOUS	
2193							:WRITE	
2194	011002	022761	000002	000002	CMP	#2,2(R1)	:CHECK THAT THE FUNCTION	
2195	011010	001413			BEQ	7\$:WAS A WRITE	
2196	011012	011037	001162		MOV	(RO),\$REG0	:GET KEY CONTENTS	
2197	011016	016137	000002	001164	MOV	2(R1),\$REG1	:GET THE FUNCTION INDICATED BY THIS KEY	
2198	011024	134027			ERROR	27	:IF NOT, ERROR	
2199							:BEFORE DOING A WRITE CHECK A WRITE IS	
2200							:ALWAYS DONE. OCCURANCE OF THIS ERROR	
2201							:INDICATES THAT SOMEHOW AN ATTEMPT IS BEING	
2202							:MADE TO DO WRITE CHECK BEFORE A WRITE IS	
2203							:PERFORMED. THE KEY IN ERROR MESSAGE WAS	
2204							:THE ONE WHICH GAVE RISE TO THIS ATTEMPT.	
2205							:THE FUNCTION CODE IS THE FUNCTION ASSOCIATED	
2206							:WITH THAT KEY	
2207	011026	005037	001456		CLR	WCFLG	:ABORT THIS WRITE CHECK	
2208	011032	052710	100000		BIS	#BIT15,(RO)		
2209	011036	000647			BR	QMNGER		
2210	011040	012761	000006	000002	7\$:	MOV	#6,2(R1)	:SET UP BITS FOR WRT CHK
2211							:NOW	
2212	011046	042710	174340		BIC	#174340,(RO)	:CLEAR OUT THE UNNECESSARY	
2213							:FLAGS FROM THE KEY	
2214	011052	052710	000100		BIS	#BIT6,(RO)	:SET FLAG FOR WRITE CHECK, FOR	
2215							:THIS KEY	
2216	011056	000137	011520		JMP	EXCUT		
2217								
2218							:NO HIGH PRIORITY COMMAND IN Q	

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2219 ;NO HIGH PRIORITY COMMAND WAS FOUND IN THE Q. FIND OUT THE FIRST AVAILABLE
2220 ;COMMAND IN THE Q FOR EXECUTION.
2221 011062 005300 CHFAFN: CLR R0 ;WAIT FOR ANY IMMEDIATE INTERRUPT?
2222 011064 005046 CLR -(SP) ;NEW PSW
2223 011066 012746 011074 MOV #15, -(SP) ;RETURN FOR RTI
2224 011072 000002 RTI
2225
2226
2227
2228 011074 105200 15: INCB R0
2229 011076 001376 BNE -2
2230 011100 013746 001244 MOV PPRVL, -(SP) ;NEW PSW, LOCK OUT CPU
2231 011104 012746 011112 MOV #25, -(SP) ;RETURN FOR RTI *****
2232 011110 000002 RTI
2233
2234 011112 012700 001306 25: MOV #KEY, R0
2235 011116 005710 CHI: TST (R0) ;UNFINISHED COMMAND?
2236 011120 100436 BMI CH2
2237 011122 105710 TSTB (R0) ;IN PROGRESS?
2238 011124 100434 BMI CH2
2239 011126 011001 MOV (R0), R1
2240 011130 042701 177770 BIC #177770, R1
2241 011134 105761 001426 TSTB BUSY(R1) ;IS THIS DRIVE BUSY?
2242 011140 100426 BMI CH2
2243 011142 105761 001436 TSTB POS(R1) ;HAS THIS DRIVE BEEN POSITIONED
2244 ;FOR ANY OTHER COMMAND. IF YES,
2245 ;SKIP. IF NOT, PROCEED
2246 011146 001023 BNE CH2
2247
2248
2249 011150 010002 MOV R0, R2 ;CHECK IF THERE IS ANY OTHER COMMAND
2250 ;ON A DRIVE THAT IS NOT THE SAME
2251 011152 000414 BR 25 ;AS THE PREVIOUS DRIVE. THIS COMMAND
2252 ;SHOULD NOT BE IN PROGRESS
2253 ;AND SHOULD NOT HAVE BEEN COMPLETED
2254 011154 005712 15: TST (R2) ;UNFINISHED COMMAND?
2255 011156 100412 BMI 25
2256 011160 105712 TSTB (R2) ;IN PROGRESS?
2257 011162 100410 BMI 25
2258 011164 011203 MOV (R2), R3
2259 011166 042703 177770 BIC #177770, R3
2260 011172 105763 001426 TSTB BUSY(R3) ;IS THE DRIVE BUSY?
2261 011176 100402 BMI 25
2262 011200 020301 CMP R3, R1 ;IS THIS COMMAND ON THE SAME DRIVE?
2263 011202 001447 BEQ POSITION ;IF YES, GO AND POSITION THE COMMAND
2264 ;POINTED TO BY R0, (BECAUSE THERE IS
2265 ;ONE MORE COMMAND THAT CAN BE PERFORMED
2266 ;ON THE SAME DRIVE)
2267 011204 005722 25: TST (R2)+ ;CHECK REST OF THE Q
2268 011206 020227 001326 CMP R2, #KEY+20
2269 011212 001360 BNE 15
2270 011214 000470 BR EXNSK ;IF THERE WAS NO EXECUTABLE COMMAND
2271 ;ON ANY OTHER DRIVE, THEN EXECUTE
2272 ;COMMAND POINTED TO BY R0
2273 011216 005720 CH2: TST (R0)+
2274 011220 020027 001326 CMP R0, #KEY+20 ;CHECK ENTIRE Q

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M05

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2275 011224 001334          BNE    CH1
2276
2277
2278
2279
2280
2281 011226 105777 167770    TSTB   DRKCS      ;IF THE CONTROLLER IS BUSY GO TO
2282 011232 100402          BMI    1$        ;STATUS AND WAIT FOR INTERRUPTS
2283 011234 000137 021344    JMP    STATUS     ;IF THE CONTROLLER IS NOT BUSY FIND
2284
2285 011240 012700 001306    1$:   MOV    #KEY,R0      ;ANY POSITIONED COMMAND AND EXECUTE
2286 011244 032710 000020    2$:   BIT    #BIT4,(R0)
2287 011250 001414          BEQ    3$        ;IT
2288 011252 005710          TST   (R0)      ;MAKE SURE COMMAND IS POSITIONED
2289 011254 100412          BMI    3$
2290 011256 105710          TSTB  (R0)      ;COMMAND IS UNFINISHED,
2291 011260 100410          BMI    3$      ;IT IS NOT IN PROGRESS,
2292 011262 011001          MOV   (R0),R1   ;THE DRIVE IS NOT IN BUSY
2293 011264 042701 177770    BIC   #177770,R1
2294 011270 105761 001426    TSTB  BUSY(R1)
2295 011274 100402          BMI    3$
2296 011276 000137 011520    JMP    EXCUT     ;GO EXECUTE THE COMMAND IF THE
2297
2298 011302 005720    3$:   TST   (R0)+    ;ABOVE CONDITIONS ARE SATISFIED
2299 011304 020027 001326    CMP   R0,#KEY+20 ;CHECK ALL COMMANDS IN Q
2300 011310 001355
2301 011312 000137 021344    BNE   2$
2302 011312 000137 021344    JMP   STATUS
2303
2304
2305
2306
2307
2308 011316 000137 011520    PRICMN: JMP    EXCUT      ;GO EXECUTE NON-SEEK COMMAND.
2309
2310
2311
2312
2313 011322 032710 000020    POSTION: BIT    #BIT4,(R0) ;ALREADY POSITIONED?
2314 011326 001333          BNE   CH2       ;YES, GO BACK AND CHECK IF REST OF THE
2315
2316
2317 011330 004737 012072          JSR   PC,POSK    ;GO CHECK, & SET UP FLAGS
2318 011334 004737 020256          JSR   PC,POSCMND ;SAVE INFO ABOUT PRESENT & PAST COMMAND
2319 011340 012777 000111 167654    MOV   #11,DRKCS ;POSITION THE COMMAND
2320 011346 005046          CLR  -(SP)      ;NEW PSW, DROP PRIORITY
2321 011350 012746 011356          MOV   #1$,-(SP) ;RETURN FOR RTI
2322 011354 000002
2323 011356
2324 011356 105737 001535    1$:   TSTB  INTIFL
2325 011362 001775          BEQ   -4
2326 011364 012777 013164 167646    MOV   #INTHND,DRKVEC ;WAIT FOR INTERRUPT
2327 011372 000137 011062          JMP   CHFAN     ;RE-ESTABLISH RK INTERRUPT VECTOR
2328
2329
2330
2331
2332
2333

```


011662
011666
011672
011674
011700
011704
011712
011720
011724
011730
011734
011740
011744
011750
011754
011760
011764
011766

016503 000002
122703 000002
001437
016503 000002
052703 000501
016577 000004
016577 000006
004737 020300
010377 167272
052710 000200
052704 000200
110461 001426
110437 001534
000137 021344
004737 014334
004737 016446
000240
000137 010556

167312
167306

68: MOV 2(R5),R3
CMPB #2,R3
BEG WRFNC
NWRFNC: MOV 2(R5),R3
BIS #501,R3
MOV 4(R5),DRKWC
MOV 6(R5),DRKBA
JSR PC,FNCMND
MOV R3,DRKCS
BIS #BIT7,(R0)
BIS #BIT7,R4
MOVB R4,BUSY(R1)
MOVB R4,INTFLG
JMP STATUS
ABRT: JSR PC,DRVABT
JSR PC,CHKDRV
NOP
ABRT1: JMP QMNGER

:POINT OF EXECUTION R/W/S RCV SHOULD
:BE NORMALLY SET.
:GET FUNCTION TO BE DONE
:IS IT A WRITE FUNCTION?
:YES, IT IS WRITE
:IT'S NOT A WRITE FUNCTION
:GET FUNCTION TO BE DONE
:SET SSE.IDE,GO BITS
:GET WORD COUNT
:GET BUS ADDRESS
:SAVE INFO ABOUT PAST & PRESENT COMMAND
:SET SSE.IDE, FUNCTION, GO
:SET FLAG INDICATING FUNCTION
:IN PROGRESS
:R4 CONTAINS OFFSET TO THE COMMAND KEY
:(FROM 'KEY') BITS 0-3, BIT 7 IS SET
:SET FLAG INDICATING DRIVE BUSY
:SET FLAG FOR INTERRUPT USE
:ABORT THE FUNCTION
:GC CHECK, DRIVE ERRORS

011772
012000
012006
012012
012014
012016
012022
012030
012036

012042
012046
012052

012056
012062

012066

016537 000004 012012
016537 000006 012014
004537 016612
000000
000000
052703 000101
013777 012012 167174
013777 012014 167170
004737 020300

010377 167154
052710 000200
052704 000200

110461 001426
110437 001534

000137 021344

WRFNC: MOV 4,R5,15
MOV 6,R5,28
JSR R5,GENBUF
18: .WORD 0
28: .WORD 0
BIS #101,R3
MOV 16,DRKWC
MOV 28,DRKBA
JSR PC,FNCMND

MOV R3,DRKCS
BIS #BIT7,(R0)
BIS #BIT7,R4

MOVB R4,BUSY(R1)
MOVB R4,INTFLG

JMP STATUS

:THE FUNCTION TO BE EXECUTED IS A
:WRITE FUNCTION
:GET # OF WORDS TO BE WRITTEN
:GET STARTING BA OF BUFFER
:GO GENERATE BUFFER
:SAVE # OF WORDS
:SAVE STARTING BUS ADDRESS OF BUFFER
:SET IDE AND GO BIT
:SET WORD COUNT
:SET BUS ADDRESS
:SAVE INFO ABOUT PAST & PRESENT COMAND

:ISSUE WRITE,IDE GO
:SET FLAG INDICATING FUNCTION IN
:PROGRESS

:SET FLAG INDICATING DRIVE BUSY
:SET FLAG FOR INTERUPT USE
:R4 CONTAINS OFFSET TO THE COMMAND KEY
:(FROM 'KEY') BITS 0-3, BIT 7 IS SET

25181	012072	011001				POSK:	MOV	(R0),R1	:INITIAL CHECKING PRIOR TO DOING
25182	012074	042701	177770				BIC	#177770,R1	:POSITIONING COMMAND POINTED TO BY R0
25183	012100	105761	001426				TSTB	BUSY(R1)	:DRIVE BUSY?
25184	012104	100004					BPL	15	
25185	012106	010137	001162				MOV	R1,\$REGD	:GET DRIVE # FOR WHICH 'BUSY' IS SET
25186	012112	104002					ERROR	2	: 'BUSY' FLAG FOR THE DRIVE (CONTAINED
25187	012114	000470					BR	75	: IN R1) IS SET, INDICATING THAT THE DRIVE
25188									: IS 'BUSY' AND ENGAGED IN AN ACTIVITY,
25189									: STILL AN ATTEMPT WAS MADE TO INITIATE
25190									: POSITIONING ON THIS DRIVE. THIS IS AN
25191									: UNEXPECTED ERROR CONDITION.
25192	012116	105777	167100			15:	TSTB	DRKCS	: CONTROL READY SET?
25193	012122	100404					BMI	25	: YES
25194	012124	004737	021740				JSR	PC,GT4RG	: GET RKCS, ER, DS, DA
25195	012130	104003					ERROR	3	: CONTROL READY IS NOT SET. THIS IS AN
25196	012132	000454					BR	65	: UNEXPECTED ERROR CONDITION AT THIS
25197									: POINT OF EXECUTION, CONTROL SHOULD
25198									: BE NORMALLY READY.
25199	012134	011002				25:	MOV	(R0),R2	
25200	012136	000302					SWAB	R2	
25201	012140	042702	177770				BIC	#177770,R2	
25202	012144	006302					ASL	R2	
25203	012146	016203	002032				MOV	PCMND(R2),R3	: STARTING WORD OF COMMAND TABLE
25204	012152	011377	167052				MOV	(R3),DRKDA	
25205	012156	032777	000100	167032			BIT	#RWS,DRKDS	: R/W/S RDY SET?
25206	012164	001006					BNE	35	: YES
25207	012166	010137	001250				MOV	R1,SRDRV	: GET DRIVE # FOR TYPING SERIAL #
25208	012172	004737	021740				JSR	PC,GT4RG	: GET RKCS, ER, DS, DA
25209	012176	104004					ERROR	4	: R/W/S RDY IS NOT SET FOR THE DRIVE. A
25210	012200	000431					BR	65	: (POSITIONING) SEEK WAS SUPPOSED TO BE
25211									: BE EXECUTED ON THIS DRIVE. THIS IS
25212									: AN UNEXPECTED ERROR CONDITION. AT THIS
25213									: POINT OF EXECUTION R/W/S RDY SHOULD
25214									: BE NORMALLY SET.
25215	012202	110261	001426			35:	MOVB	R2,BUSY(R1)	: SET FLAG INDICATING DRIVE BUSY
25216	012206	152761	000200	001426			BISB	#BIT7,BUSY(R1)	
25217	012214	032710	000010				BIT	#BIT3,(R0)	: IS THIS A SEEK COMMAND
25218	012220	001006					BNE	45	
25219	012222	112761	000377	001436			MOVB	#377,POS(R1)	: SET FLAG INDICATING, THIS DRIVE POSITIONS
25220	012230	052710	000020				BIS	#BIT4,(R0)	: SET FLAG INDICATING THIS COMMAND
25221	012234	000402					BR	55	
25222	012236	052710	000200			45:	BIS	#BIT7,(R0)	: POSITIONED. SET FLAG INDICATING
25223									: FUNCTION IN PROGRESS
25224	012242	012777	012304	166770		55:	MOV	#INTISK,DRKVEC	: SET UP RK11 VECTOR
25225	012250	013777	001244	166764			MOV	PPRLVL,DRKSTAT	: PSW ON INTERRUPT
25226	012256	105037	001535				CLRB	INTIFL	: CLEAR FLAG INDICATING - INTERRUPT
25227	012262	000207					RTS	PC	: OCCURRED
25228									
25229	012264	004737	014334			65:	JSR	PC,DRVABT	: ABORT THE FUNCTION
25230	012270	004737	016446				JSR	PC,CHKDRV	: GO CHECK, DRIVE ERRORS
25231	012274	000240					NOP		
25232	012276	005726				75:	TST	(SP)+	: POP THE RETURN ADDRESS
25233	012300	000137	010556				JMP	QMNGER	


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2534                                     :AFTER ISSUING A SEEK FOR POSITIONING, AN INTERRUPT IS ALLOWED TO TAKE
2535                                     :*PLACE. THIS HANDLER SERVICES THE FIRST INTERRUPT, WHICH OCCURS AS A RESULT
2536                                     :OF THE SEEK BEING ACCEPTED.
2537
2538 012304 105237 001535 INT15K: INCB INTIFL ;INDICATE THAT INTERRUPT TOOK PLACE
2539 012310 053766 001244 000002 BIS PPRVLV.2(SP) ;CPU PRIORITY TO 5 ON RETURN FROM
2540                                     ;INTERRUPT
2541
2542 012316 004737 020200 JSR PC.CHKCRDY ;CONTROL READY SET?
2543 012322 104005 ERROR 5 ;CONTROL READY NOT SET AFTER THE FIRST
2544                                     ;INTERRUPT ON INITIATING SEEK
2545
2546 012324 032777 020000 166670 BIT #SCP,RKCS ;SCP BIT SET?
2547 012332 001403 BEQ 15
2548 012334 004737 JSR PC,RG4SDR ;GET RKCS, ER, DS, DA AND DRIVE # FOR
2549                                     ;TYPING SERIAL DRIVE #
2550 012340 104012 ERROR 12 ;SCP SET AFTER FIRST INTERRUPT ON
2551                                     ;ACCEPTING SEEK. A SEEK WAS INITIATED,
2552                                     ;AS A RESULT OF WHICH (THIS, FIRST
2553                                     ;INTERRUPT OCCURRED, BUT SCP SHOULD
2554                                     ;NOT BE SET AFTER THE FIRST INTERRUPT.
2555                                     ;(IT GETS SET ONLY AFTER THE SEEK
2556                                     ;IS DONE).
2557                                     ;THIS IS THE FIRST INTERRUPT
2558                                     ;AFTER ISSUING SEEK
2559
2560 012342 017700 166654 15: MOV @RKCS,RO
2561 012346 042700 177760 BIC #177760,RO ;CHECK THERE IS A SEEK FUNCTION
2562 012352 022700 000010 CMP #10,RO ;IN RKCS
2563 012356 001403 BEQ 25
2564 012360 004737 JSR PC,GT4RG ;GET RKCS, ER, DS, DA
2565 012364 104006 ERROR 6 ;RKCS DOES NOT CONTAIN 'SEEK' FUNCTION.
2566                                     ;A SEEK WAS INITIATED AS A RESULT OF WHICH
2567                                     ;(THIS) FIRST INTERRUPT OCCURRED. RKCS
2568                                     ;SHOULD CONTAIN THE SEEK FUNCTION BITS.
2569                                     ;BUT IT DID NOT
2570
2571 012366 017700 166636 25: MOV @RKDA,RO ;GET THE DRIVE # FROM RKDA
2572 012372 042700 017777 BIC #17777,RO
2573 012400 006100 CLC
2574 012402 006100 ROL RO
2575 012404 006100 ROL RO
2576 012406 006100 ROL RO
2577 012410 010001 MOV RO,R1
2578 012412 105761 001426 TSTB BUSY(R1) ;CHECK THIS DRIVE NO. WAS BUSY
2579 012416 100403 BMI 35 ;OK, IF IT WAS
2580 012420 010137 001162 MOV R1,$REGO ;GET DRIVE #(FROM RKDA)
2581 012424 104007 ERROR 7 ;'BUSY' FLAG FOR THE DRIVE WAS NOT SET.
2582                                     ;THE DRIVE # (IN RKDA) WHICH CAUSED (?)
2583                                     ;THIS (FIRST) INTERRUPT SHOULD HAVE BEEN
2584                                     ;'BUSY' (SOFTWARE FLAG). NOTE WHENEVER
2585                                     ;ANY OPERATION IS INITIATED ON ANY DRIVE
2586                                     ;'BUSY' FLAG FOR THAT DRIVE IS SET.
2587
2588 012426 116100 001426 35: MOVB BUSY(R1),RO ;FORM THE ADDRESS OF
2589 012432 042700 177600 BIC #177600,RO ;THIS KEY
2590 012436 062700 001306 ADD #KEY,RO

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2609 012442 032710 000020 BIT #BIT4,(R0) ;IS THE KEY ACTIVE FOR 'POSITIONING'?
2610 012446 001003 BNE 4$
2611 012450 010137 001162 MOV R1,$REGO ;GET DRIVE NUMBER
2612 012454 104010 ERROR 10 ;POSITIONING FLAG (IN THE KEY) IS NOT
;SET FOR THE INTERRUPTING DRIVE (GIVEN
;IN EROR MESSAGE)
2613 012456 105761 001436 4$: TSTB POS(R1) ;IS THE 'POSITIONING' FLAG SET?
2614 012462 001003 BNE 5$
2615 012464 010137 001162 MOV R1,$REGO ;GET DRIVE # FROM RKDA
2616 012470 104010 ERROR 10 ;THIS INTERRUPT IS SUPPOSED TO BE AS
;A RESULT OF INITIATING A (POSITIONING)
;SEEK. WHENEVER A SEEK IS INITIATED
;TO POSITION THE HEADS THE POSITIONING
;FLAG (POS#) IS SET. OCCURANCE OF THIS
;ERROR INDICATED THAT THE DRIVE #
;(FROM RKDA)GIVING THIS INTERRUPT DID
;NOT HAVE ITS POSITIONING FLAG SET.
2617 012472 005777 166524 5$: TST DRKCS ;ANY ERROR?
2618 012476 100044 BPL 8$ ;NO - RETURN
2619 012500 032737 000040 001474 BIT #BITS,ERCODE
2620 012506 001012 BNE 6$ ;SAME ERROR
2621 012510 042737 000040 001474 BIC #BITS,ERCODE
2622 012516 001026 BNE 7$
2623 012520 052737 000040 001474 BIS #BITS,ERCODE
2624 012526 004737 022130 JSR PC,RG4SDR ;GET RKCS, ER, DS, DA AND DRIVE # FOR
;TYPING SERIAL DRIVE #
2625 012532 104011 ERROR 11 ;BIT 15, 'ERR' SET IN RKKCS AFTER FIRST
;INTERRUPT - WHICH OCCURRED AFTER A
;POSITIONING SEEK WAS INITIATED. RKER
;WILL CONTAIN ERROR BIT/S
2626 012534 042710 000020 6$: BIC #BIT4,(R0) ;CLEAR 'POSITIONING' BIT
2627 012540 105061 001426 CLRB BUSY(R1) ;CLEAR 'BUSY' FLAG
2628 012544 105061 001436 CLRB POS(R1) ;CLEAR 'POSITIONING' FLAG
2629 012550 004737 015714 JSR PC,CLRERR ;CLEAR THE ERROR
2630 012554 052710 010000 BIS #BIT12,(R0) ;INDICATE HIGH PRIORITY ON
2631 012560 105261 001446 INCB RETRY(R1) ;INCREMENT RETRY COUNT
2632 012564 126127 001446 000003 CMPB RETRY(R1),#3 ;DONE RETRIES?
2633 012572 003406 BLE 8$ ;NO
2634 012574 004737 014334 7$: JSR PC,DRVABT ;ABORT THE FUNCTION
2635 012600 005061 001446 CLR RETRY(R1)
2636 012604 005037 001474 CLR ERCODE
2637 012610 000002 8$: RTI
    
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2696	012760	032777	040000	156234	BIT	#ME,DRKCS	:ANY HARD ERROR?
2697	012766	001060			BNE	PURKER	:YES
2698							:NO ERRORS DETECTED ON POSITIONING
2699	012770	105061	001426		CLRB	BUSY(R1)	:CLEAR BUSY FLAG FOR THIS DRIVE
2700	012774	000237			RTS	PC	


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2802 013324 010537 001162      MOV    R5,$REGO      ;GET EXPCD DRIVE NO.
2803 013330 010237 001164      MOV    R2,$REG1     ;GET DRIVE NO. RECVD
2804 013334 104032      ERROR 32            ;UNEXPECTED DRIVE NO. INTERRUPTED
2805 013336 006302      65:  ASL    R2
2806 013340 011003      MOV    (R0),R3
2807 013342 010037 001536      MOV    R0,$AVKEY
2808 013346 000303      SWAB   R3
2809 013350 042703 177770      BIC    #177770,R3    ;GET POSITION OF THE PARAMETER
2810 013354 006303      ASL    R3            ;LIST FROM THE KEY
2811 013356 017704 165640      MOV    @RKCS,R4
2812 013352 042704 177761      BIC    #177761,R4    ;CLEAR ALL BUT FUNCTION CODE
2813 013366 016305 002032      MOV    PCMD(R3),R5  ;CHECK THAT THE FUNCTION IN
2814 013372 126504 000002      CMPB   2(R5),R4     ;RKCS AND THE KEY ARE SAME.
2815 013376 001406      BEQ    75
2816 013400 016537 000002 001162      MOV    2(R5),$REGO  ;IF NOT, ERROR
2817 013406 010437 001164      MOV    R4,$REG1     ;GET EXPCD FUNCTION CODE IN RKCS
2818 013412 104033      ERROR 33            ;GET CODE RECVD
2819 013414 042710 000200      BIC    #BIT7,(R0)   ;FUNCTION CODE THAT IS IN RKCS AFTER THIS
2820 013420 142761 000200 001426      BICB   #BIT7,BJSY(R1) ;INTERUPT OCCURED IS NOT THE EXPECTED ONE
2821 013426 004737 016446      JSR    PC,CHKDRV    ;CLEAR 'FUNCTION IN PROGRESS' BIT
2822 013432 000002      RTI                ;CLEAR BUSY FLAG FOR THIS DRIVE
2823 013434 032777 001000 165554      BIT    #SIN,@RKDS   ;CHECK FOR DRIVE ERRORS
2824 013442 001426 004737      BEQ    105          ;IF THERE WAS ANY DRIVE EROR
2825 013444 004737 022130      JSR    PC,RG4SDR    ;DESELECT THE DRIVE AND EXIT
2826 013450 104016      ERROR 16            ;IF NO ERROR, RETURN HERE
2827 013452 004737 016060      JSR    PC,CLRSIN   ;SIN ERROR?
2828 013456 004737 016172      JSR    PC,SINCNT   ;GET RKCS, ER, DS, DA AND DRIVE # FOR
2829 013462 000002      RTI                ;TYPING SERIAL DRIVE #
2830 013464 105261 001446      INCB   RETRY(R1)    ;SIN ERROR
2831 013470 122761 000003 001446      CMPB   #3,RETRY(R1) ;GET RKCS, ER, DS, DA AND DRIVE # FOR
2832 013476 001405      BEQ    85            ;TYPING SERIAL DRIVE #
2833 013500 052710 010000      BIS    #BIT12,(R0) ;SIN ERROR
2834 013504 042710 000020      BIC    #BIT4,(R0)  ;HELP COUNT OF SIN'S. IF MORE
2835 013510 000002      RTI                ;THAN MAXM ALLOWABLE, DESELECT THE DRIVE
2836 013512 004737 014334      85:  JSR    PC,DR:ABT   ;RETURN HERE IF COUNT=MAX
2837 013516 000002      95:  RTI                ;RETURN HERE IF LESS THAN MAX
2838 013520 032777 040000 165474 105:  BIT    #HE,@RKCS   ;HARD ERROR?
2839 013526 001076      BNE    HRDERR
2840 013530 032777 100000 165464      BIT    #ERR,@RKCS  ;SOFT ERROR?
2841 013536 001002      BNE    SFTERR      ;YES
2842 013540 000137 014206      JMP    NGEROR      ;NO

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2853                                     ;THERE WAS A SOFT ERROR
2854
2855
2856 013544 032777 000001 165446 SFTERR: BIT      #WCE,DRKER      ;WCE?
2857 013552 001417                      BEQ      1$
2858
2859 013554 032737 000001 001474          BIT      #BIT0,ERCODE   ;ALREADY WORKING ON A WC ERROR?
2860 013552 001054                      BNE      3$            ;YES - IGNORE THIS ONE
2861 013564 042737 000001 001474          BIC      #BIT0,ERCODE   ;ANY OTHER ERROR?
2862 013572 001052                      BNE      4$            ;YES - ABORT THIS FUNCTION
2863 013574 052737 000001 001474          BIS      #BIT0,ERCODE   ;SET THE WC ERROR BIT
2864
2865 013602 005262 001632                      INC      WCECN(R2)     ;INCREMENT WCE COUNT FOR
2866 013606 104421 002070          TYPMSG  .MSG2         ;THIS DRIVE
2867
2868 013612 032777 000002 165400 1$:      BIT      #CSE,DRKER      ;CSE?
2869 013620 001417                      BEQ      2$
2870
2871 013622 032737 000002 001474          BIT      #BIT1,ERCODE   ;ALREADY WORKING ON A CS ERROR?
2872 013630 001031                      BNE      3$            ;YES - IGNORE THIS ONE
2873 013632 042737 000002 001474          BIC      #BIT1,ERCODE   ;ANY OTHER ERROR?
2874 013640 001027                      BNE      4$            ;YES - ABORT THIS FUNCTION
2875 013642 052737 000002 001474          BIS      #BIT1,ERCODE   ;SET THE CS ERROR BIT
2876
2877 013650 005262 001652                      INC      CSECN(R2)     ;INCREMENT CSE COUNT FOR THIS DRIVE
2878 013654 104421 002076          TYPMSG  .MSG3
2879 013660 104421 002120          TYPMSG  .MSG5
2880 013664 004737 021644          JSR      PC,TYPFN      ;GO TYPE OUT THE FUNCTION THAT GAVE ERROR
2881 013670 004737 021772          JSR      PC,GETINF
2882 013674 004737 022134          JSR      PC,GTSDRV
2883 013700 104021          ERROR  21            ;SAVE DRIVE #, FOR TYPING SERIAL #
2884                                     ;SOFT ERROR ON PERFORMING A DATA
2885                                     ;TRANSFER RKDA PRINTED OUT IN ERROR
2886                                     ;MESSAGE IS BROKEN DOWN INTO DRIVE #.
2887                                     ;CYL # SEC #, SUR #
2887 013702 022704 000004          CMP      #4,R4         ;WAS IT A READ FUNCTION?
2888 013706 001002                      BNE      3$
2889 013710 004737 017016          JSR      PC,DATCHK    ;GO CHECK THE DATA READ
2890
2891 013714 000137 014066          3$:      JMP      CMNERR
2892 013720 000137 014124          4$:      JMP      CMNABT
    
```


:IF THERE WAS NO HARD OP
:SOFT ERROR ON DATA TRANSFER
:ENTER HERE

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2999

014206	105761	001446	:	NOEPR:	TSTB	RETRY(R1)
014212	001406				BEG	15
014214	104421	002604			TYPMSC	MSG28
014220	116146	001446			MOV8	RETRY(R1),-SP
014224	104403				TYPOS	
014226	000				.BYTE	2
014227	000				.BYTE	0
014230	005037	001474	15:	CLR	ERCODE	
014234	105061	001446		CLR8	RETRY(R1)	
014240	042777	010000	165270	BIC	%BIT12,%SAVKEY	:CLEAR PRIORITY BIT IF SET
014246	004737	020714		ISR	PC.SA*STC	:GO COLLECT STATISTICS ON THIS :DATA TRANSFER
014252	022704	000004		CMR	%4,R4	:WAS IT A 'READ' FUNCTION?
014256	001002			BNE	25	
014260	004737	017016		ISR	PC.DATCHK	:IF IT WAS 'READ', CHECK THE DATA
014264	022704	000002	25:	CMR	%2,R4	:WAS IT A 'WRITE' FUNCTION?
014270	001011			BNE	35	
014272	032777	000040	165236	BIT	%BIT5,%SAVKEY	:IS 'WRT CHK' TO FOLLOW THIS :'WRT' FUNCTION?
014300	001412			BEG	45	:SET FLAG BIT TO INDICATE :THAT WRITE CHECK SHOULD :FOLLOW THIS WRITE
014302	052703	100000		BIE	%BIT15,R3	:SET UP WC FLAG TO INDICATE :THE ABOVE. THE LOWER BYTE :CONTAINS THE POINTER TO THE :COMMAND LIST, WHICH WILL :BE USED FOR DOING WRITE CHECK
014306	010337	001456		MOV	R3,W0FLG	:IF WRITE CHECK IS TO BE DONE, DONT :SET BIT 15 OF THE KEY TILL WRT CHK :IS DONE
014314	022704	000006	35:	CMR	%6,R4	:WRT CHK FUNCTION?
014320	001002			BNE	45	
014322	005037	001456		CLR	WCFLG	:CLEAR WR CHK FLAG
014326	052710	100000	45:	BIS	%BIT15,(R0)	:SET FLAG TO INDICATE THIS :FUNCTION IS COMPLETED
014332	000002		55:	RTI		

:CLEAR PRIORITY BIT IF SET
:GO COLLECT STATISTICS ON THIS
:DATA TRANSFER

:WAS IT A 'READ' FUNCTION?
:IF IT WAS 'READ', CHECK THE DATA

:WAS IT A 'WRITE' FUNCTION?
:IS 'WRT CHK' TO FOLLOW THIS
:'WRT' FUNCTION?
:SET FLAG BIT TO INDICATE
:THAT WRITE CHECK SHOULD
:FOLLOW THIS WRITE
:SET UP WC FLAG TO INDICATE
:THE ABOVE. THE LOWER BYTE
:CONTAINS THE POINTER TO THE
:COMMAND LIST, WHICH WILL
:BE USED FOR DOING WRITE CHECK
:IF WRITE CHECK IS TO BE DONE, DONT
:SET BIT 15 OF THE KEY TILL WRT CHK
:IS DONE

:WRT CHK FUNCTION?
:CLEAR WR CHK FLAG

:SET FLAG TO INDICATE THIS
:FUNCTION IS COMPLETED

E07

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3017 : THIS ROUTINE GENERATES THE 8 COMMAND REQUESTS AND PUT THEM IN THE QUEUE. THE
3018 : FOLLOWING PARAMETERS ARE GENERATED RANDOMLY:
3019 : 1. DRIVE NUMBER ON WHICH THE COMMAND WILL BE PERFORMED.
3020 : 2. FUNCTION TO BE PERFORMED.
3021 : 3. DISK ADDRESS - CYLINDER, SURFACE, SECTOR.
3022 : 4. STARTING BUS ADDRESS.
3023 : 5. WORD COUNT FOR DATA TRANSFER.
3024
3025 : THE QUEUE IS LOCATED AT 'CMND' (TO 'CMNDB').
3026
3027 014406 104407 GENBRQ: CKSWR
3028 014410 035337 002056 DEC REPCNT : DECREMENT REPETITION COUNT
3029 014414 001025 BNE IS : CONTINUE IF NOT 0
3030 014416 013737 001236 002056 MOV PCNTR,REPCNT : REESTABLISH REPETITION COUNT FOR EXERCISER
3031 014424 104401 014432 TYPE 65$ : TYPE ASCIZ STRING
3032 014430 000407 BR 64$ : GET OVER THE ASCIZ
3033
3034 014450 64$: .ASCIZ '<15 <12>/END OF PASS/'
3035 014450 013746 001100 MOV $PASS,-(SP)
3036 014454 005216 INC (SP)
3037 014456 104405 TYPDS
3038 014460 004737 021024 JSR PC,REPSTAT
3039 014464 000137 022612 JMP SEOP
3040
3041 014470 032777 000400 164442 1$: BIT #SW8,@SWR
3042 014476 001422 BEQ 2$
3043 014500 032777 000001 164432 BIT #SW00,@SWR : SWITCH 0 SET ?
3044 014506 001410 BEQ 8$ : BR IF NOT
3045 014510 005727 TST (PC)+ : CHECK INDICATOR
3046 014512 000000 7$: .WORD 0 : TYPE TIME INDICATOR
3047 014514 001013 BNE 2$ : BR IF TIME ALREADY TYPED
3048 014516 005237 014512 INC 7$ : INCREMENT THE INDICATOR
3049 014522 004737 026556 JSR PC,TIMTYP : TYPE THE TIME (IF SWR 03 SET)
3050 014526 000406 BR 2$ : CONTINUE
3051 014530 005037 014512 8$: CLR 7$ : CLEAR THE INDICATOR
3052 014534 104401 001213 TYPE $CRLF
3053 014540 004737 021024 JSR PC,REPSTAT
3054 014544 032777 000040 164366 2$: BIT #SW5,@SWR : HALT?
3055 014552 001401 BEQ 3$ : NO
3056 014554 000000 HALT : YES, PRESSING CONTINUE RESUMES PROG EXECUTION
3057
3058 014556 004737 022564 3$: JSR PC,CHDPRS : CHECK IF ANY DRIVES PRESENT
3059 014562 012700 001306 4$: MOV #KEY,R0
3060 014566 010004 MOV R0,R4
3061 014570 005001 CLR R1
3062 014572 010120 5$: MOV R1,(R0)+ : CLEAR THE 8 COMMAND KEYS
3063 014574 062701 000400 ADD #400,R1 : BITS 8,9,10 INDICATE THEIR
3064 014600 022701 004000 CMP #4000,R1 : POSITION 0,1,2,3,4,5,6,7
3065 014604 001372 BNE 5$
3066 014606 012700 001326 MOV #CMND,R0 : CLEAR THE PARAMETER TABLE
3067 014612 010005 MOV R0,R5
3068 014614 012701 177740 MOV #-40,R1 : FOR THE 8 COMMANDS IN Q
3069 014620 005020 6$: CLR (R0)+ : (8X4) WORDS IN ALL
3070 014622 005201 INC R1
3071 014624 001375 BNE 6$
3072

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3073	014626	004737	015676			JSR	PC, CLRFLGS		: CLEAR THE FLAGS PERTAINING TO THE 8 : COMMANDS IN THE 0 : R4 CONTAINS 'KEY' : R5 CONTAINS 'CMND' : ONLY 1 DRV PRESENT?
3074									
3075									
3076									
3077	014632	022737	000001	001264	GEN1:	CMP	#1, DRVPRS		: ONLY 1 DRV PRESENT?
3078	014640	001002				BNE	22\$: NO
3079	014642	005000				CLR	RO		: YES
3080	014644	000420				BR	3\$		
3081	014646	004737	025504		22\$:	JSR	PC, \$RAND		: GENERATE A RANDOM NUMBER : GET A RANDOM DRIVE NUMBER : FROM THE AVAILABLE DRIVES
3082									
3083									
3084	014652	025636				RSDRVL			
3085									
3086	014654	013746	025640			MOV	RSDRVH, -(SP)		: PUT LOW DIVIDEND ON STACK
3087	014660	005046				CLR	-(SP)		: CLEAR HIGH DIVIDEND AND PUSH : IT ON STACK
3088									
3089	014662	013746	001520			MOV	DRMAP, -(SP)		: PUSH DIVISOR ON STACK
3090	014666	004737	025120			JSR	PC, 2#\$DIV		: GO TO THE 'DIVIDE' SUBROUTINE
3091	014672	005726				TST	(SP)+		: DISCARD THE REMAINDER. QUOTIENT IS : NOW ON TOP OF THE STACK
3092									
3093	014674	012600				MOV	(SP)+, RO		
3094	014676	020037	001264			CMP	RO, DRVPRS		: MAKE SURE CORRECT MAPPING IS DONE
3095	014702	001001				BNE	3\$		
3096	014704	005300				DEC	RO		: 'QDRVE' CONTAINS RANDOM DRIVE NO.
3097	014706	005037	001502		3\$:	CLR	QDRV		
3098	014712	116037	001254	001502		MOV8	PDR(RO), QDRV		
3099	014720	105737	001502			TST8	QDRV		: TEST IF TYPE F DRIVE
3100	014724	100016				BPL	32\$: NOT IF POSITIVE
3101									
3102	014726	142737	000200	001502		BIC8	#200, QDRV		: CLEAR THE FLAG BIT
3103	014734	132737	000001	001502		BIT8	#1, QDRV		: ODD OR EVEN DRIVE ADDRESS
3104	014742	001404				BEQ	31\$		
3105									
3106	014744	005737	015632			TST	ODDEVN		: MUST HAVE BEEN AN ODD ONE
3107	014750	001730				BEQ	GEN1		: INSURE THAT ODDS WHAT WE WANT
3108	014752	000403				BR	32\$		
3109									
3110	014754	005737	015632		31\$:	TST	ODDEVN		: MUST HAVE BEEN AN EVEN ONE
3111	014760	001332				BNE	22\$: NO GOOD - TRY AGAIN
3112									
3113	014762	004737	025504		32\$:	JSR	PC, \$RAND		: GENERATE A RANDOM NUMBER
3114	014766	025642				RSFUNL			
3115									
3116	014770	013746	025644			MOV	RSFUNH, -(SP)		: PUT LOW DIVIDEND ON STACK
3117	014774	005046				CLR	-(SP)		: CLEAR HIGH DIVIDEND AND PUSH : IT ON STACK
3118									
3119	014776	013746	001526			MOV	FNMAP, -(SP)		: PUSH DIVISOR ON STACK
3120	015002	004737	025120			JSR	PC, 2#\$DIV		: GO TO THE 'DIVIDE' SUBROUTINE
3121	015006	005726				TST	(SP)+		: DISCARD THE REMAINDER. QUOTIENT IS : NOW ON TOP OF THE STACK
3122									
3123	015010	021627	000003			CMP	(SP), #3		: MAKE SURE CORRECT FUNCTION IS SELCTD
3124	015014	001001				BNE	20\$		
3125	015016	005316				DEC	(SP)		
3126	015020	012637	001512		20\$:	MOV	(SP)+, QFNC		: THE FUNCTION THAT CAN BE PERFORMED
3127									
3128	015024	004737	025504			JSR	PC, \$RAND		: GENERATE A RANDOM NUMBER

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3129 015030 025646 RSCYLL
3130
3131 015032 013746 025650 MOV RSCYLH,-(SP) ;PUT LOW DIVIDEND ON STACK
3132 015036 005046 CLR -(SP) ;CLEAR HIGH DIVIDEND AND PUSH
3133 ;IT ON STACK
3134 015040 013746 001522 MOV CYLMAP,-(SP) ;PUSH DIVISOR ON STACK
3135 015044 004737 025120 JSR PC,#SDIV ;GO TO THE 'DIVIDE' SUBROUTINE
3136 015050 005726 TST (SP)+ ;DISCARD THE REMAINDER. QUOTIENT IS
3137 ;NOW ON TOP OF THE STACK
3138 015052 012637 001504 MOV (SP)+,QCYL ;(FROM 0-312)
3139 015056 022737 000313 001504 CMP #313,QCYL
3140 015064 001002 BNE 4$
3141 015066 005337 001504 DEC QCYL ;'QCYL' CONTAINS RANDOM CYLINDER NO.
3142
3143 015072 4$:
3144
3145 015072 013746 025650 MOV RSCYLH,-(SP) ;PUT LOW DIVIDEND ON STACK
3146 015076 005046 CLR -(SP) ;CLEAR HIGH DIVIDEND AND PUSH
3147 ;IT ON STACK
3148 015100 013746 001524 MOV SECMAP,-(SP) ;PUSH DIVISOR ON STACK
3149 015104 004737 025120 JSR PC,#SDIV ;GO TO THE 'DIVIDE' SUBROUTINE
3150 015110 005726 TST (SP)+ ;DISCARD THE REMAINDER. QUOTIENT IS
3151 ;NOW ON TOP OF THE STACK
3152 015112 012637 001510 MOV (SP)+,QSEC ;(BETWEEN 0-13/8)
3153 015116 022737 000014 001510 CMP #14,QSEC
3154 015124 001002 BNE 5$
3155 015126 005337 001510 DEC QSEC ;'QSEC' CONTAINS RANDOM SEC #
3156
3157 015132 022737 077777 025650 5$: CMP #77777,RSCYLH ;SELECT SURFACE # RANDOMLY
3158 015140 101005 BHI 6$
3159 015142 012737 000020 001506 MOV #BIT4,QSUR ;SURFACE 1
3160 ;R1 CONTAINS THE MAXM WORD COUNT BASED ON
3161 ;AVAILABLE DISK SPACE.
3162 ;R2 CONTAINS THE MAXM WORD COUNT BASED ON
3163 ;AVAILABLE MEMORY SPACE.
3164 015150 005001 CLR R1
3165 015152 000404 BR 7$
3166
3167 015154 005037 001506 6$: CLR QSUR ;SURFACE 0
3168 015160 012701 000014 MOV #14,R1 ;14 SECTORS ON SUR 0
3169
3170 ;ASSUMING THAT ENOUGH MEMORY IS AVAILABLE THE MAXIMUM TRANSFER THAT CAN
3171 ;TAKE PLACE IS 20K WORDS. IF THE RANDOM CYLINDER # > OR = TO 307 AND THE
3172 ;SURFACE IS 1, CHANCES ARE THAT THE NUMBER OF WORDS TO BE TRANSFERRED MAY
3173 ;BE GREATER THAN THE SPACE AVAILABLE ON THE DISK. IN THAT CASE, THE WORDS
3174 ;COUNT IS TO BE SELECTED IN SUCH A WAY THAT THIS OVERFLOW DOES NOT OCCUR.
3175
3176 015164 023727 001504 000306 7$: CMP QCYL,#306 ;IS THE RANDOM CYL # GREATER THAN 306?
3177 015172 002003 BGE 9$
3178 015174 012701 177777 8$: MOV #177777,R1 ;IF YES, MAKE SURE THAT THE
3179 015200 000431 BR 21$ ;WORD COUNT IS SELECTED PROPERLY
3180 ;COMPUTE MAXM WORD COUNT BASED ON
3181 ;AVAILABLE DISK SPACE
3182 015202 012700 000014 9$: MOV #14,R0 ;COMPUTE # OF SECTORS AVAILABLE ON
3183 015206 163700 001510 SUB QSEC,R0 ;CYLINDERS SELECTED
3184 015212 060001 ADD R0,R1

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3185	015214	012703	000312		MOV	#312,R3	: COMPUTE # OF SECTORS AVAILABLE
3186	015220	163703	001504		SUB	QCYL,R3	: BEYOND THE CYLINDER SELECTED
3187	015224	012746	000030		MOV	#30,-(SP)	:: PUT THE MULTIPLIER ON THE STACK
3188	015230	010346			MOV	R3,-(SP)	:: PUT THE MULTIPLICAND ON THE STACK
3189	015232	004737	025006		JSR	PC,@#MULT	:: CALL THE MULTIPLY ROUTINE
3190	015236	012616			MOV	(SP)+,(SP)	:: DISREGARD THE MSB'S
3191	015240	012603			MOV	(SP)+,R3	:: GET THE LSB'S OF THE PRODUCT
3192	015242	060103			ADD	R1,R3	: COMPUTE TOTAL # OF SECTORS AVAILABLE
3193	015244	012746	000400		MOV	#400,-(SP)	:: PUT THE MULTIPLIER ON THE STACK
3194	015250	010346			MOV	R3,-(SP)	:: PUT THE MULTIPLICAND ON THE STACK
3195	015252	004737	025006		JSR	PC,@#MULT	:: CALL THE MULTIPLY ROUTINE
3196	015256	012616			MOV	(SP)+,(SP)	:: DISREGARD THE MSB'S
3197	015260	012603			MOV	(SP)+,R3	:: GET THE LSB'S OF THE PRODUCT
3198	015262	010301			MOV	R3,R1	: COMPUTE TOTAL # OF WORDS-SPACE
3199							: AVAILABLE ON DISK FROM THE SELECTED
3200							: CYL #
3201							: COMPUTE MAXM WORD COUNT BASED ON
3202							: AVAILABLE MEMORY SPACE.
3203	015264	004737	025504	215:	JSR	PC,\$RAND	: GENERATE RANDOM NUMBER
3204	015270	025652			RSBAL		
3205							
3206	015272	013746	025654		MOV	RSBAH,-(SP)	: PUT LOW DIVIDEND ON STACK
3207	015276	005046			CLR	-(SP)	: CLEAR HIGH DIVIDEND AND PUSH
3208							: IT ON STACK
3209	015300	013746	001530		MOV	BAMAP,-(SP)	: PUSH DIVISOR ON STACK
3210	015304	004737	025120		JSR	PC,@#DIV	: GO TO THE 'DIVIDE' SUBROUTINE
3211	015310	005726			TST	(SP)+	: DISCARD THE REMAINDER. QUOTIENT IS
3212							: NOW ON TOP OF THE STACK
3213	015312	012637	001514		MOV	(SP)+,QBUSAD	: BE USED
3214	015316	006337	001514		ASL	QBUSAD	
3215	015322	063737	002052	001514	ADD	BASEBA,QBUSAD	: FORM THE RANDOM BUS-ADDRESS
3216							: BY ADDING RANDOM OFFSET TO
3217							: THE BASE BUS-ADDRESS
3218	015330	013703	002054		MOV	MAXBA,R3	: COMPUTE # OF WORDS THAT
3219	015334	163703	001514		SUB	QBUSAD,R3	: CAN BE TRANSFERRED, USING THE
3220	015340	000241			CLC		
3221	015342	006003			ROR	R3	: ABOVE GENERATED BUS-ADDRESS WITHOUT
3222	015344	010302			MOV	R3,R2	: CAUSING A NXM
3223							
3224	015346	020201		105:	CMP	R2,R1	: SELECT SMALLER OF THE TWO
3225	015350	103401			BLO	115	: WORD-COUNTS THAT WILL BE
3226							: USED FOR GENERATING A RANDOM
3227	015352	010103			MOV	R1,R3	: WORD COUNT)
3228							
3229							: R3 CONTAINS THE MAXM WORD COUNT
3230							: POSSIBLE. COMPUTE THE WORD COUNT
3231							: MAPPING FACTOR FROM THIS.
3232	015354			115:			
3233							
3234	015354	012746	177777		MOV	#177777,-(SP)	: PUT LOW DIVIDEND ON STACK
3235	015360	005046			CLR	-(SP)	: CLEAR HIGH DIVIDEND AND PUSH
3236							: IT ON STACK
3237	015362	010346			MOV	R3,-(SP)	: PUSH DIVISOR ON STACK
3238	015364	004737	025120		JSR	PC,@#DIV	: GO TO THE 'DIVIDE' SUBROUTINE
3239	015370	005726			TST	(SP)+	: DISCARD THE REMAINDER. QUOTIENT IS
3240							: NOW ON TOP OF THE STACK

3241	015372	005216			INC	(SP)	
3242	015374	012637	001532		MOV	(SP)+,WCMAP	:WORD COUNT MAPPING FACTOR
3243							
3244	015400	004737	025504		JSR	PC,\$RAND	:GENERATE A RANDOM NUMBER
3245	015404	025656			RSWCL		
3246							
3247	015406	013746	025660		MOV	RSWCH,-(SP)	:PUT LOW DIVIDEND ON STACK
3248	015412	005046			CLR	-(SP)	:CLEAR HIGH DIVIDEND AND PUSH
3249							:IT ON STACK
3250	015414	013746	001532		MOV	WCMAP,-(SP)	:PUSH DIVISOR ON STACK
3251	015420	004737	025120		JSR	PC,\$DIV	:GO TO THE 'DIVIDE' SUBROUTINE
3252	015424	035726			TST	(SP)+	:DISCARD THE REMAINDER. QUOTIENT IS
3253							:NOW ON TOP OF THE STACK
3254	015426	012637	001516		MOV	(SP)+,QWRCNT	: 'QWRCNT' CONTAINS THE RANDOM
3255							:WORD COUNT THAT WILL BE USED
3256	015432	005737	001516		TST	QWRCNT	:MAKE SURE THE WORD COUNT IS
3257	015436	003004			BGT	12\$:NOT 0
3258	015440	005437	001516		NEG	QWRCNT	:TAKE CARE OF ZERO AND NEG NMBRS
3259	015444	005237	001516		INC	QWRCNT	
3260	015450	113700	001502	12\$:	MOVB	QDRV,R0	
3261	015454	000241			CLC		
3262	015456	006000			ROR	R0	
3263	015460	006000			ROR	R0	:POSITION THE DRIVE NUMBER IN
3264	015462	006000			ROR	R0	:BITS 15,14,13
3265	015464	006000			ROR	R0	
3266	015466	013701	001504		MOV	QCYL,R1	
3267	015472	000301			SWAB	R1	
3268	015474	000241			CLC		
3269	015476	006001			ROR	R1	:POSITION THE CYLINDER NUMBER
3270	015500	006001			ROR	R1	:IN BITS 12-5
3271	015502	006001			ROR	R1	
3272	015504	050100			BIS	R1,R0	
3273	015506	053700	001510		BIS	QSEC,R0	:R0 CONTAINS THE COMPLETE DISK
3274	015512	053700	001506		BIS	QSUP,R0	:ADDRESS
3275	015516	010025			MOV	R0,(R5)+	:INSERT RKDA IN THE PARAMETER TABLE
3276							: (FOR THE 8 COMMANDS)
3277							: WHICH FUNCTION?
3278							: 0-READ CHECK, 1-READ, 2-WRITE
3279	015520	022737	000001	001512	CMP	#1,QFNC	
3280	015526	001412			BEG	2\$:READ
3281	015530	003014			BGT	14\$:READ CHECK
3282	015532	012725	000002	1\$:	MOV	#2,(R5)+	:WRITE FUNCTION CODE
3283	015536	023727	025660	077777	CMP	RSWCH,#77777	:SHOULD WRITE CHECK BE DONE
3284	015544	101010			BHI	15\$:AFTER THE WRITE?
3285	015546	052714	000040		BIS	#BITS,(R4)	:SET FLAG IN KEY TO INDICATE
3286							: THAT WRITE CHECK SHOULD BE
3287							: DONE FOLLOWING THE WRITE
3288	015552	000405			BR	15\$	
3289							
3290	015554	012725	000004	2\$:	MOV	#4,(R5)+	:READ FUNCTION CODE
3291	015560	000402			BR	15\$	
3292							
3293	015562	012725	000012	14\$:	MOV	#12,(R5)+	:READ CHECK FUNCTION CODE
3294							
3295	015566	013715	001516	15\$:	MOV	QWRCNT,(R5)	:INSERT THE WORD COUNT (RKWC)
3296	015572	005425			NEG	(R5)+	: (2'S COMPLEMENT)

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3297 015574 013725 001514          MOV      QBUSAD.(R5)+      ; INSERT THE BUS ADDRESS ,RKBA, FOR
3298                                     ; THIS COMMAND IN THE PARAMETER
3299                                     ; TABLE
3300 015600 053724 001502          165:    BIS      QDRV.(R4)+      ; SET THE DRIVE NUMBER INSIDE
3301                                     ; THE KEY FOR THIS COMMAND
3302 015604 020427 001326          CMP      R4,#KEY+20      ; GENERATED 8 COMMANDS IN
3303                                     ; THE QUEUE?
3304 015610 001402          BEQ      175
3305 015612 000137 014632          JMP      GEN1
3306                                     ; IF NOT, GO BACK AND GENERATE
3307                                     ; THE NEXT COMMAND AND THE
3308 015616 005237 015632          175:    INC      ODDEVN      ; PARAMETERS (RKWC, BA, DA)
3309 015622 042737 177776 015632      BIC      #177776,ODDEVN    ; CHANGE FROM ODD/ENEN TO EVEN/ODD
3310 015630 000207          RTS      PC              ; KEEP ONLY ONE BIT
3311                                     ; ALL 8 COMMANDS HAVE BEEN
3312 015632 000000          ODDEVN: 0              ; GENERATED IN THE TASK-QUEUE

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3313 ;ENTER THIS CODE IF SW 9 HAS BEEN SET AND LOOPING HAS TO BE DONE ON ERROR
3314 ;CONTROL IS TRANSFERRED TO THIS, ON RETURN FROM THE ERROR HANDLER 'SEROR'.
3315

3316
3317 015634 004737 015714 EXCRLUP: JSR PC,CLRERR ;WAIT FOR OTHER DRIVES TO GET DONE
3318 ;THEN ISSUE A CONTROL RESET
3319 015640 010146 MOV R1, -(SP)
3320 015642 012701 001306 MOV #KEY, R1 ;CLEAR OUT THE COMMAND-KEYS
3321 015646 042721 114220 IS: BIC #114220, (R1)+
3322 015652 020127 001326 CMP R1, #KEY+20
3323 015656 001373 BNE IS
3324 015660 012601 MOV (SP)+, R1
3325 015662 004737 015676 JSR PC,CLRFLGS ;CLEAR OUT THE VARIOUS FLAGS PERTAINING
3326 ;TO THE 8 COMMANDS IN THE Q
3327 015666 012706 001100 MOV #STACK, SP ;REESTABLISH STACK POINTER
3328 015672 000137 010556 JMP QMNGER ;START OVER AGAIN, PROCESS THE COMMANDS
3329 ;IN THE Q AGAIN. NOTE THAT ON LOOPING
3330 ;(ON EROR, WITH SW 9) AN ATTEMPT IS MADE
3331 ;TO RECREATE THE SET OF EVENTS WHICH LED TO
3332 ;ERROR.
3333
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:CLRFLGS
:THIS ROUTINE CLEARS OUT THE VARIOUS FLAGS USED FOR THE 8 COMMANDS IN THE QUEUE.

3340 015676 012700 001426 CLRFLGS: MOV #BUSY, R0 ;CLEAR THE 8 BUSY FLAGS
3341 015702 005020 IS: CLR (R0)+
3342 015704 020027 001462 CMP R0, #QSCNT+2 ;ALL DONE?
3343 015710 001374 BNE IS ;NO
3344 015712 000207 RTS PC

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3345 ;CLRERR
3346 ;THIS ROUTINE IS ENTERED WHEN A HARD ERROR HAS OCCURRED AND IT HAS TO BE
3347 ;CLEARED. THE DRIVES THAT HAVE BEEN BUSY ARE CHECKED TO SEE IF THE R/W/S
3348 ;RDY BIT HAS SET. WHEN R/W/S IS SET, CHECKING IS DONE FOR ANY ERROR. IF A
3349 ;ERROR OCCURED IT IS REPORTED, IF NOT, APPROPRIATE FLAGS ARE SET AND
3350 ;CLEARED FOR THAT DRIVE. AFTER ABOVE IS DONE FOR ALL DRIVES THAT HAVE BEEN
3351 ;SEEKING, A CONTROL RESET IS ISSUED TO CLEAR THE HARD ERROR.
3352
3353 015714 010446 CLRERR: MOV R4,-(SP) ;SAVE R4, R4 ON THE STACK
3354 015716 010546 MOV R5,-(SP)
3355 015720 005005 CLR R5
3356 015722 005077 163302 CLR DRKDA
3357
3358 015726 105765 001426 1$: TSTB BUSY(R5) ;WAS THIS DRIVE BLSY SEEKING?
3359 015732 100035 BPL 4$ ;NO
3360 015734 005037 001472 CLR TIMER
3361 015740 032777 000100 163250 2$: BIT #RWS,DRKDS ;R/W/S SET?
3362 015746 001015 BNE 3$ ;YES
3363 015750 005237 001472 INC TIMER ;KEEP TIME
3364 015754 001371 BNE 2$ ;WAIT FOR R/W/S RDY
3365 015756 004737 022130 JSR PC,RG4SDR ;GET RKCS, ER, DS, DA AND DRIVE # FOR
3366 ;TYPING SERIAL DRIVE #
3367 015762 104004 ERROR 4 ;R/W/S READY DID NOT SET
3368 ;FOR THIS DRIVE, WAITED LONG ENOUGH.
3369 015764 032777 001000 163224 BIT #SIN,DRKDS ;SIN ERROR ON THIS DRIVE?
3370 015772 001403 BEQ 3$
3371 015774 004737 022130 JSR PC,RG4SDR ;GET RKCS, ER, DS, DA AND DRIVE # FOR
3372 ;TYPING SERIAL DRIVE #
3373 016000 104016 ERROR 16 ;SIN OCCURED ON THIS DRIVE
3374
3375 016002 116504 001426 3$: MOVB BUSY(R5),R4 ;FORM THE ADDRESS OF THE
3376 016006 042704 177760 BIC #177760,R4 ;KEY WHICH MADE THIS DRIVE
3377 016012 062704 001306 ADD #KEY,R4 ;BUSY
3378
3379 016016 042714 010000 BIC #10000,(R4) ;CLEAR HIGH PRIORITY BIT, IF SET
3380 016022 105065 001426 CLRB BUSY(R5) ;MAKE THIS DRIVE FREE, AVAILABLE
3381
3382
3383 016026 062777 020000 163174 4$: ADD #20000,DRKDA ;ADDRESS THE NEXT POSSIBLE DRIVE
3384 016034 005205 INC R5 ;INCREMENT COUNT
3385 016036 022705 000010 CMP #10,R5 ;ALL DONE
3386 016042 001331 BNE 1$ ;NO
3387
3388 016044 004737 020246 JSR PC,CRCMND ;SAVE INFO ABOUT THE PAST & PRESENT COMANC
3389 016050 104416 CON.RESET
3390 016052 012605 MOV (SP)+,R5 ;RESTORE R4,R5
3391 016054 012604 MOV (SP)+,R4
3392 016056 000207 RTS PC ;RETURN
    
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:CLRSIN
:THIS ROUTINE IS ENTERED WHEN THERE IS A 'SIN' ERROR. AT TIME OF ENTRY
:RKDA CONTAINS THE DRIVE # THAT GAVE 'SIN'. A DRIVE RESET IS DONE ON THAT
:DRIVE. AFTER IT IS DONE, ROUTINE 'CLRHE' IS ENTERED, TO WAIT FOR THE
:OTHER DRIVES THAT HAVE BEEN DOING SEEKS. WHEN ALL THE DRIVES GIVE
:R W/S RDY, A CONTROL RESET IS DONE, RETURN IS MADE BACK TO THIS
:ROUTINE - 'CLRSIN' - AND FINALLY CONTROL IS TRANSFERRED BACK TO THE MAIN
:PROGRAM.

016060 017737 163144 001516 CLRSIN: MOV QRKDA,QWRCNT ;SAVE DISK ADDRESS
016066 004737 015714 JSR PC,CLRERR ;GO, WAIT FOR OTHER DRIVES TO COMPLETE
;THEIR SEEKS(IF THEY ARE DOING ANY)
;THEN DO CON.RESET TO CLR THE ERROR.
016072 013777 001516 163130 MOV QWRCNT,QRKDA ;ADDRESS THE DRIVE AGAIN
016100 004737 020222 JSR PC,DRCMND ;SAVE INFO ABOUT THE PAST & PRESENT COMMAND
016104 012777 000015 163110 MOV #15,QRKCS ;DO DRIVE RESET ON THE
;DRIVE
;INDICATED IN RKDA

016112 104417 CON.RDY
016114 005037 001472 CLR TIMER
016120 032777 000100 163070 15: BIT #RWS,QRKDS ;WAIT FOR R/W/S RDY TO SET
016126 001015 BNE 2$
016130 005237 001472 INC TIMER
016134 001371 BNE 1$
016136 004737 022130 JSR PC,RG4SDR ;GET RKCS, ER, DS, DA AND DRIVE # FOR
;TYPING SERIAL DRIVE #
;R/W/S RDY DID NOT SET AFTER
;DOING DRIVE RESET, TIMED OUT

016142 104004 ERROR 4

016144 032777 001000 163044 BIT #SIN,QRKDS
016152 001403 BEQ 2$
016154 004737 022130 JSR PC,RG4SDR ;GET RKCS, ER, DS, DA AND DRIVE # FOR
;TYPING SERIAL DRIVE #
;A DRIVE RESET WAS DONE ON THIS DRIVE
;TO CLEAR 'SIN', BUT 'SIN' DID NOT GET
;CLEARED

016162 004737 020246 2$: JSR PC,DRCMND ;SAVE INFO ABOUT THIS COMMAND
016166 104416 CON.RESET ;DO IT TO CLEAR OUT MASK F FS
016170 000207 RTS PC ;EXIT FROM THIS ROUTINE

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:SINCNT
:THIS ROUTINE IS ENTERED WHEN A 'SIN' ERROR OCCURS. THE 'SIN' COUNT FOR
:THE DRIVE GIVING 'SIN' IS INCREMENTED. IF MORE THAN 5 'SIN' ERRORS
:OCCURRED THE DRIVE IS DESELECTED. AT THE TIME OF ENTRY R1 CONTAINS THE
:DRIVE NUMBER THAT GAVE 'SIN' ERROR.
:CALL: JSR PC,SINCNT
:-----
: RETURN HERE IF SIN COUNT (MAXIMUM ALLOWABLE)
: WAS EXCEEDED.
:-----
: RETURN HERE IF TOTAL SIN COUNT LESS THAN MAXIMUM
: ALLOWABLE.

016172	105261	001622		SINCNT: INCB	SINCN(R1)	:INCREMENT 'SIN' COUNT FOR THIS DRIVE
016176	122761	000005	001622	CMPB	#5,SINCN(R1)	:5 ERRORS OCCURRED?
016204	101403			BLOS	1\$:YES
016206	062716	000002		ADD	#2,(SP)	:ADJUST PC FOR RETURN TO THE RIGHT POINT
016212	000207			RTS	PC	:RETURN
016214	000137	016220		1\$: JMP	DSELECT	:5 ERRORS OCCURRED, GO DESELECT

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016612 104414
 016614 016534 000002
 016620 011503

 016622 017702 162402
 016626 010237 025664
 016632 010237 025662
 016636 005137 025662

 016642 022703 177400
 016646 003003
 016650 010305
 016652 005003
 016654 000404

 016656 062703 000400
 016662 012705 177400

 016666 010524

 016670 005205
 016672 001427

 016674 004737 025504
 016700 025662
 016702 012737 000002 017012
 016710 013737 025664 017014
 016716 000406
 016720 005337 017012
 016724 001763
 016726 013737 025662 017014
 016734 005737 017014
 016740 001767
 016742 013724 017014
 016746 005205
 016750 001351

 016752 005703
 016754 001412

 016756 010246
 016760 042716 177760

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:GENBUF
:THIS ROUTINE GENERATES A BUFFER FULL OF RANDOM DATA WORDS. THIS BUFFER
:IS THEN USED TO WRITE DATA ON THE DISK. AT THE TIME OF ENTRY, RYCA
:CONTAINS THE DISK ADDRESS WHERE WRITE WILL BE DONE. SEED WORDS USED FOR
:THE RANDOM NUMBERS ARE:
:   1) ABSOLUTE DISK ADDRESS (DRIVE #, CYL #, SEC #, SUR #) - SH*NUM
:   2) COMPLEMENT OF THE ABOVE WORD
:CALL: JSR    RS,GENBUF
:       X           :X IS THE WORD COUNT (2'S COMPLEMENT).
:       Y           :Y IS THE STARTING ADDRESS OF THE
:                   :MEMORY BUFFER.

GENBUF: SAVREG           ;SAVE REGISTERS
        MOV    2,R5,R4   ;GET STARTING ADDRESS OF BUFFER
        MOV    R5,R3     ;GET WORD COUNT # OF WORDS TO
                        ;BE GENERATED)

1$:     MOV    2,RKDA,R2  ;GET THIS RANDOM SEED
        MOV    R2,RSDTH
        MOV    R2,RSDTL
        COM    RSDTL     ;GET LO RANDOM SEED

        CMP    #-400,R3  ;IF THE BUFFER IS MORE THAN
        BGT    2$       ;ONE SECTOR (400 WORDS) LONG,
        MOV    R3,R5     ;GENERATE THE BUFFER IN SUCH
        CLR    R3       ;A WAY THAT EACH SECTOR
        BR     3$       ;BEGINS WITH RANDOM DATA

2$:     ADD    #400,R3   ;WORDS GENERATED USING THAT
        MOV    #-400,R5 ;SECTOR ADDRESS AS THE RANDOM
                        ;SEED
3$:     MOV    R5,(R4)+ ;FIRST WORD OF EVERY SECTOR IS
                        ;A WORD COUNT (2'S COMP) INDICATING #
                        ;OF WORDS ACTUALLY WRITTEN IN THAT SECTOR
                        ;ALL DONE?

4$:     JSR    PC,$RAND  ;GENERATE DATA WORDS
        RSDTL
        MOV    #2,RCNT
        MOV    RSDTH,RNUM
        BR     5$
5$:     DEC    RCNT
        BEQ    4$
        MOV    RSDTL,RNUM
6$:     TST    RNUM
        BEQ    5$
        MOV    RNUM,(R4)+ ;FILL THE BUFFER. DON'T USE
        INC    R5         ;ALL DONE?
        BNE    4$       ;NO

7$:     TST    R3
        BEQ    10$
        MOV    R2,-(SP)
        BIC    #177760,(SP) ;ABSOLUTE DISK ADDRESS & ITS
    
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3637	016764	022726	000013		CMP	#13,(SP)+	:COMPLEMENT) TO USE FOR
3638	016770	001002			BNE	95	:GENERATING DATA WORDS
3639	016772	062702	000004		ADD	#4,R2	:OF THE NEXT BLOCK
3640							
3641	016776	005202		95:	INC	R2	:HI RANDOM SEED
3642	017000	000012			BR	15	
3643							
3644	017002	104415		105:	RESREG		:RESTORE REGISTERS
3645	017004	062705	000004		ADD	#4,R5	:ADJUST RETURN ADDRESS
3646	017010	000205			RTS	R5	:RETURN
3647							
3648	017012	000000		RCNT:	0		
3649	017014	000000		RNLN:	0		

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3650 :DATCHK
3651 :THIS ROUTINE IS ENTERED WHEN THE DATA THAT WAS READ FROM THE DISK IS TO
3652 :BE CHECKED. AT THE TIME OF ENTRY R3 CONTAINS THE OFFSET OF POINTER TO
3653 :THE ADDRESS OF THE PARAMETER LIST (RKCS,DA,WC,BA). DATA IS CHECKED IN
3654 :BLOCKS OF 1 SECTOR (400 WORDS). EACH BLOCK IS GENERATED USING THE SECTOR
3655 :ADDRESS (AND ITS COMPLEMENT) AS RANDOM SEEDS. WHEN A DATA MISCOMPARISON
3656 :OCCURS THE BUS ADDRESS, EXPECTED AND RECEIVED DATA ARE REPORTED.
3657
3658 017016 104414 DATCHK: SAVREG ;SAVE R0-R5
3659 017020 016303 002032 MOV PCMD(R3),R3 ;GET ADDRESS OF THE PARAMETER
3660 ;TABLE
3661 017024 016304 000004 MOV 4(R3),R4 ;GET WORD COUNT (2'S COMP)
3662 017030 016305 000006 MOV 6(R3),R5 ;GET BUS ADDRESS
3663 017034 011301 MOV (R3),R1 ;GET DISK ADDRESS
3664
3665 017036 010146 MOV R1,-(SP)
3666 017040 004737 022076 JSR PC,CROTLF ;ROTATE BITS 15,14,13 TO
3667 ;0,1,2
3668 017044 012602 MOV (SP)+,R2 ;POP OFF DRIVE # FROM THE STACK
3669 017046 006302 ASL R2
3670 017050 062702 001712 ADD #DATER,R2 ;FORM THE ADDRESS OF DATA ERROR COUNT
3671 ;FOR THIS DRIVE
3672 017054 012737 177764 001540 MOV #-14,ECOUNT
3673 017062 011337 025664 MOV (R3),RSDTH ;CREATE RANDOM SEEDS TO
3674 017066 013737 025664 025662 MOV RSDTH,RSDTL ;BE USED FOR CHECKING DATA
3675 017074 005137 025662 COM RSDTL
3676
3677 017100 022704 177400 15: CMP #-400,R4 ;DATA IS CHECKED IN 1 SECTOR
3678 017104 003003 BGT 25 ;BLOCKS. EACH SECTOR IS GENERATED
3679 017106 010403 MOV R4,R3 ;USING THAT SECTOR ADDRESS
3680 017110 005004 CLR R4 ;AS THE RANDOM SEED
3681 017112 000404 BR 35
3682
3683 017114 062704 000400 25: ADD #400,R4
3684 017120 012703 177400 MOV #-400,R3
3685 017124 012500 35: MOV (R5)+,R0 ;SAVE THE FIRST WORD OF THE SECTOR.
3686 ;FIRST WORD OF EVERY SECTOR IS A COUNT
3687 ;(2'S COMP) INDICATING # OF WORDS ACTUALLY
3688 ;WRITTEN IN THAT SECTOR
3689 017126 005200 INC R0 ;INCREMENT COUNT OF # OF WORDS (WRITEN)
3690 ;IN THE SECTOR
3691 017130 005203 INC R3 ;INCRMENT COUNT OF DATA WORDS TO BE CHECKED
3692 017132 001465 BEQ 145 ;BRANCH, IF DONE
3693
3694 017134 004737 025504 45: JSR PC,$RAND ;GENERATE RANDOM DATA WORD
3695 017140 025662 RSDTL
3696 017142 012737 000002 017012 MOV #2,RCNT
3697 017150 013737 025664 017014 MOV RSDTH,RNUM
3698 017156 000406 BR 105
3699 017160 005337 017012 95: DEC RCNT
3700 017164 001763 BEQ 45
3701 017166 013737 025662 017014 MOV RSDTL,RNUM
3702 017174 005737 017014 105: TST RNUM
3703 017200 001767 BEQ 95
3704
3705 017202 005700 TST R0

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3706 017204 001401      BEQ    5$
3707 017206 005200      INC    RO
3708
3709 017210 023715 017014  5$:    CMP    RNUM,(R5)      ;EXPCTD WORD = RECVD WORD?
3710 017214 001431      BEQ    8$              ;YES
3711
3712 017216 005700      TST    RO
3713 017220 001005      BNE    6$
3714 017222 005715      TST    (R5)
3715 017224 001425      BEQ    8$
3716 017226 005037 001164  CLR    $REG1
3717 017232 000403      BR     7$
3718
3719 017234 013737 017014 001164  6$:    MOV    RNUM,$REG1      ;SAVE EXPCTD DATA WORD
3720 017242 005212      INC    (R2)           ;INCRMNT DATA EROR COUNT FOR THIS DRIVE
3721 017244 005737 001540  7$:    TST    ECOUNT        ;STORE ONLY 12 (DEC) DATA ERRORS
3722 017250 001413      BEQ    8$            ;IF MORE EXIT
3723 017252 010537 001162  MOV    R5,$REG0       ;SAVE ERROR BUS ADDRESS
3724 017256 011537 001166  MOV    (R5),$REG2     ;SAVE ERROR DATA WORD
3725 017262 010137 001170  MOV    R1,$REG3
3726 017266 004737 022134  JSR    PC,GTSDRV      ;SAVE DRIVE # FOR TYPING SERIAL #
3727 017272 104023      ERROR  23            ;DATA (COMPARISON) ERROR ON DOING
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3734 017274 005237 001540  INC    ECOUNT        ;READ FROM DISK NORMALLY ONLY 12 DATA
3735
3736 017300 005725      8$:    TST    (R5)+       ;ERRORS WILL BE REPORTED THROUGH
3737 017302 005203      INC    R3              ;CHECKING WILL BE DONE, ERRORS
3738 017304 001313      BNE    4$              ;EXCEEDING 12 WON'T BE REPORTED. IF
3739
3740 017306 005704      14$:   TST    R4              ;YOU WANT MORE, CHANGE 'ECOUNT' TO
3741 017310 001427      BEQ    17$            ;WHATEVER # OF ERRORS YOU WANT REPORTED
3742
3743 017312 010146      MOV    R1,-(SP)
3744
3745 017314 042716 177760  BIC    #177760,(SP)   ;GET THE NEW RANDOM SEEDS
3746 017320 022726 000013  CMP    #13,(SP)+     ;(ABSOLUTE DISK ADDRESS & ITS COMPLEMENT)
3747 017324 001002      BNE    15$            ;TO USE FOR GENERATING DATA WORDS
3748 017326 062701 000004  ADD    #4,R1          ;OF THE NEXT BLOCK
3749
3750 017332 005201      15$:   INC    R1
3751 017334 032777 000002 161656 BIT    #CSE,DRKER     ;IF THERE WAS A CSE THEN CHECK
3752 017342 001403      BEQ    16$            ;ONLY THOSE SECTORS THAT WERE READ
3753 017344 020177 161660  CMP    R1,DRKDA
3754 017350 001407      BEQ    17$
3755 017352 010137 025664  16$:   MOV    R1,RSDTH
3756 017356 010137 025662  MOV    R1,RSDTL
3757 017362 005137 025662  COM    RSDTL
3758 017366 000644      BR     1$
3759 017370 104415      17$:   RESREG
3760 017372 000207      RTS    PC              ;RESTORE RO-R5

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.SETTL ROUTINE TO SIZE MEMORY

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3777 017374 010046
3778 017376 010146
3779 017400 010246
3780 017402 010346
3781 017404 013746 000004
3782 017410 013746 00000c
3783 017414 010600
3784
3785 017416 104400
3786 017420 012637 000006
3787 017424 012701 003776
3788 017430 105727
3789 017432 000200
3790 017434 100062
3791 017436 012737 017574 000004
3792 017444 005737 177572
3793 017450 052737 100000 017432
3794 017456 005046
3795 017460 012702 172340
3796 017464 012703 000010
3797 017470 012762 077406 177740 1\$:
3798 017476 011622
3799 017500 062716 000200
3800 017504 077307
3801 017506 012742 177600
3802 017512 005042
3803 017514 012737 017532 000004
3804 017522 012737 000020 172516
3805 017530 000401
3806 017532 022626 2\$:
3807 017534 005237 177572 3\$:
3808 017540 012737 017564 000004
3809 017546 005737 143776 4\$:
3810 017552 062712 000040
3811 017556 023712 172356
3812 017562 101371
3813 017564 011202
3814 017566 005037 177572
3815 017572 000421
3816 017574 042737 100000 017432

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*****
*CALL:
*   JSR   PC,$SIZE
*   RETURN
*$LSTAD WILL CONTAIN:
*   WITH KT11 OPTION      -- LAST VIRTUAL ADDRESS OF THE LAST BANK
*   WITHOUT KT11 OPTION  -- LAST ABSOLUTE ADDRESS OF AVAILABLE MEMORY
*$LSTBK WILL CONTAIN THE LAST BANK AS A SAF
*$KT11 IS THE MEMORY MANAGEMENT KEY
*$BIT07 = 0 DON'T USE MEMORY MANAGEMENT
*   MUST BE SETUP BEFORE THE CALL
*$BIT15 = 0 DON'T HAVE MEMORY MANAGEMENT OPTION
*   DETERMINED BY ROUTINE

$SIZE:  MOV   R0,-(SP)      ;;SAVE R0 ON THE STACK
        MOV   R1,-(SP)      ;;SAVE R1 ON THE STACK
        MOV   R2,-(SP)      ;;SAVE R2 ON THE STACK
        MOV   R3,-(SP)      ;;SAVE R3 ON THE STACK
        MOV   @#ERRVEC,-(SP) ;;SAVE PRESENT ERROR VECTOR PS & PC
        MOV   @#ERRVEC+2,-(SP)
        MOV   $T,R0        ;;SAVE THE STACK POINTER
;;SET THE ERRVEC PS TO THE PRESENT PS
        TRAP
        MOV   (SP)+,@#ERRVEC+2 ;;PUSH OLD PSW AND PC ON STACK
        MOV   @#3776,R1      ;;SAVE THE PSW IN @#ERRVEC+2
        TSTB (PC)+         ;;SETUP ADDRESS
        .WORD 200           ;;USE MEMORY MANAGEMENT?
$KT11:  .WORD 200           ;;SET TO USE MEMORY MANAGEMENT
        BPL   $SCORE        ;;BR IF NO
        MOV   @#SKTNEX,@#ERRVEC ;;SET FOR TIMEOUT
        TST   @#SR0         ;;KT11 ARE YOU THERE?
        BIS   #100000,$KT11 ;;YES--SET KT11 KEY
        CLR   -(SP)         ;;INITIALIZE FOR "PAR" LOADING
        MOV   #KIPAR0,R2    ;;ADDRESS OF FIRST "PAR"
        MOV   #108,R3       ;;LOAD EIGHT "PAR.'S" AND EIGHT "PDR.'S"
        MOV   #77406,-40(R2) ;;PDR = 4K, UP, READ/WRITE
        MOV   (SP),(R2)+    ;;LOAD "PAR"
        ADD   #200,(SP)     ;;UPDATE FOR NEXT "PAR"
        SOB   R3,1$        ;;LOOP UNTIL ALL EIGHT ARE LOADED
        MOV   #177600,-(R2) ;;SETUP KIPAR7 FOR I/O
        CLR   -(R2)        ;;SETUP KIPAR6 FOR TESTING
        MOV   #2$,@#ERRVEC  ;;CATCH TIMEOUT IF NO SR3
        MOV   #20,@#SR3    ;;ENABLE 22 BIT MODE
        BR    3$           ;;THIS PDP-11 HAS A SR3 REGISTER
        CMP   (SP)+,(SP)+  ;;CLEAN OFF THE STACK--NO SR3
        INC   @#SR0        ;;TURN ON MEMORY MANAGEMENT
        MOV   @#SKTOUT,@#ERRVEC ;;SET FOR TIME OUT
        TST   @#143776     ;;TRAP ON NON-EX-MEM
        ADD   #40,(R2)     ;;MAKE A 1K STEP
        CMP   @#KIPAR7,(R2) ;;LAST ONE?
        BHI   4$           ;;NO--TRY IT
$SKTOUT: MOV   (R2),R2     ;;GET LAST BANK+1
        CLR   @#SR0        ;;TURN OFF MEMORY MANAGEMENT
        BR    $SIZEX
$SKTNEX: BIC   #100000,$KT11 ;;KT11 NON-EXISTENT

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3817 017602 012737 017632 000004 SCORE: MOV    $SCROLT,2*ERRVEC  :: SET FOR TIMEOUT
3818 017610 005002          CLR    R2              :: SET UP BANK
3819 017612 062701 004000  IS:   ADD    #4000,R1      :: INCREMENT BY 1K
3820 017616 062702 000040          ADD    #40,R2         :: 1K STEP
3821 017622 005711          TST   (R1)           :: TRAP ON TIME OUT
3822 017624 022701 177776          CMP   #177776,R1     :: LAST ONE
3823 017630 001370          BNE   IS            :: NO--TRY AGAIN
3824 017632 162701 00400C  $SCROLT: SUB   #4000,R1
3825 017636 162702 000040  $SIZEX:  SUB   #40,R2      :: DROP BACK
3826 017642 010006          MOV   R0,SP         :: RESTORE THE STACK
3827 017644 012637 000006          MOV   (SP)+,2*ERRVEC+2 :: RESTORE ERROR VECTOR
3828 017650 012637 000004          MOV   (SP)+,2*ERRVEC
3829 017654 010137 017676          MOV   R1,$LSTAC    :: LAST ADDRESS
3830 017660 010237 017700          MOV   R2,$LSTBK   :: LAST BANK
3831 017664 012603          MOV   (SP)+,R3     :: RESTORE R3
3832 017666 012602          MOV   (SP)+,R2     :: RESTORE R2
3833 017670 012601          MOV   (SP)+,R1     :: RESTORE R1
3834 017672 012600          MOV   (SP)+,R0     :: RESTORE R0
3835 017674 000207          RTS                    PC
3836 017676 000000  $LSTAC: .WORD 0      :: CONTAINS THE LAST ADDRESS
3837 017700 000000  $LSTBK: .WORD 0      :: CONTAINS THE LAST BANK

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K08

MAINDEC-11-DZKMH-F MACY11 27(1006) 04-OCT-76 13:29 PAGE 89
 DZKMH.F11 22-SEP-76 09:57 ROUTINE TO SIZE MEMORY

SEG 0101

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3838 ;TYPDB0
3839 ;THIS ROUTINE CONVERTS A VIRTUAL ADDRESS TO PHYSICAL ADDRESS AND TYPES
3840 ;OUT THE 6 DIGIT PHYSICAL ADDRESS. R2 CONTAINS VIRTUAL ADDRESS AT THE TIME
3841 ;OF ENTRY.
3842 ;TYPE OUT IS INHIBITED IF SW 13 IS SET.
3843
3844 017702 032777 020000 161230 TYPDB0: BIT    #SW13,2SWR    ;INHIBIT TYPEOUT?
3845 017710 001042                    BNE    2$                    ;YES
3846 017712 010346                    MOV    R3,-(SP)
3847 017714 010446                    MOV    R4,-(SP)
3848 017716 010546                    MOV    R5,-(SP)
3849
3850 017720 010246                    MOV    R2,-(SP)            ;PUSH VA ON STACK
3851 017722 004737 022076               JSR    PC,CROTIF           ;ROTATE BITS 15,14,13 INTO 2,1,0
3852 017726 012603                    MOV    (SP)+,R3           ;FORM OFFSET TO BE USED
3853 017730 006303                    ASL    R3                   ;FOR KIPAR
3854
3855 017732 016304 172340               MOV    KIPAR(R3),R4       ;GET THE BASE PAGE ADDRESS FROM
3856                                    ;KIPAR
3857 017736 005003                    CLR    R3                   ;ROTATE LEFT 6 TIMES (MULTIPLY
3858 017740 012705 177772               MOV    #6,R5               ;BY 100 OCTAL) TO GET THE
3859 017744 006104                    ROL    R4                   ;BASE BUS ADDRESS (PHYSICAL)
3860 017746 005205                    INC    R5                   ;R3 CONTAINS MSB-2 BITS
3861 017750 001375                    BNE    1$
3862
3863
3864 017752 010246                    MOV    R2,-(SP)           ;STRIP OFF TOP 3 BITS FROM VA &
3865
3866 017754 042716 160000               BIC    #160000,(SP)       ;GET THE OFFSET INSIDE THE PAGE
3867 017760 062604                    ADD    (SP)+,R4           ;FORM THE ENTIRE PHYSICAL
3868 017762 005503                    ADC    R3                   ;ADDRESS. R4 CONTAINS LOWER 16 BITS
3869                                    ;R3 CONTAINS TOP 2 BITS
3870 017764 010437 001162               MOV    R4,$REG0           ;SAVE LOWER 16 BITS OF PA
3871 017770 010337 001164               MOV    R3,$REG1           ;SAVE TOP 2 BITS OF PA
3872 017774 012746 001162               MOV    #SREG0,-(SP)       ;PUSH POINTER TO PA ON STACK
3873 020000 004737 024372               JSR    PC,2*$SDB20       ;CONVERT THE 18 BIT BINARY
3874                                    ;ADDRESS TO OCTAL ASCII NUMBERS ON RETURN
3875                                    ;POINTER TO THE FIRST ASCII CHARACTERS
3876                                    ;IS ON STACK
3877 020004 004737 024722               JSR    PC,2*$SUPRS       ;TYPE OUT THE OCTAL 6 DIGIT
3878                                    ;PHYSICAL ADDRESS.
3879
3880 020010 012605                    MOV    (SP)+,R5
3881 020012 012604                    MOV    (SP)+,R4
3882 020014 012603                    MOV    (SP)+,R3
3883
3884 020016 000207                    2$:    RTS    PC
  
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3885 :CHKCS
3886 :THIS ROUTINE CHECKS IF BIT 15 OF RKCS WAS SET. IF IT WAS RETURN IS MADE TO
3887 :THE ERROR MESSAGE FOLLOWING THE JSR CALL. IF NOT, THE ERROR MADE TO SKIP
3888 :OVER THE ERROR MESSAGE.
3889
3890 020020 005777 161176 CHKCS: TST      @RKCS      ;BIT 15 SET?
3891 020024 100073          BPL      COMRET     ;NO
3892 020026 004737 021740 JSR      PC,GT4RG   ;YES, GET RKCS, ER, DS, DA
3893 020032 000207          RTS      PC        ;RETURN TO THE ERROR MESSAGE
3894
3895 :CHKDA
3896 :THIS ROUTINE CHECKS IF RKDA INCREMENTED CORRECTLY. IF NOT, RETURN IS MADE
3897 :TO THE ERROR MESSAGE FOLLOWING THE JSR CALL. IF YES, RETURN IS MADE TO
3898 :SKIP OVER THE ERROR MESSAGE.
3899 :AT THE TIME OF ENTRY, R2 CONTAINS THE EXPECTED RKDA.
3900
3901 020034 020277 161170 CHKDA: CMP      R2,@RKDA ;DID RKDA INCREMENT CORRECTLY?
3902 020040 001465          BEQ      COMRET     ;YES
3903 020042 010237 001162 MOV      R2,$REGD    ;GET EXPCTD RKDA
3904 020046 017737 161156 001164 MOV      @RKDA,$REG1 ;GET RKDA RECVD
3905 020054 000207          RTS      PC        ;RETURN TO THE ERROR MESSAGE
3906
3907 :CHKBA
3908 :THIS ROUTINE CHECKS IF RKBA INCREMENTED CORRECTLY. IF NOT, RETURN IS MADE
3909 :TO THE ERROR MESSAGE FOLLOWING THE JSR CALL. IF YES, RETURN IS MADE TO
3910 :SKIP OVER THE ERROR MESSAGE.
3911 :AT THE TIME OF ENTRY, R3 CONTAINS THE WORD COUNT (# OF WORDS TRANSFERRED)
3912 :R4 CONTAINS THE BUS ADDRESS WHERE THE TRANSFER STARTED.
3913
3914 020056 000241          CLC
3915 020060 006103          ROL      R3
3916 020062 060304          ADD      R3,R4
3917 020064 000241          CLC
3918 020066 006003          ROR      R3
3919 020070 020477 161132 CMP      R4,@RKBA   ;DID RKBA INCREMENT CORRECTLY?
3920 020074 001447          BEQ      COMRET     ;YES
3921 020076 010437 001162 MOV      R4,$REGD    ;GET EXPCTD RKBA
3922 020102 000207          RTS      PC        ;RETURN TO THE EROR MESSAGE
3923
3924 020104 017737 161116 001164 MOV      @RKBA,$REG1 ;GET RKBA RECVD
3925
3926 :CHKMEX
3927 :THIS ROUTINE CHECKS THAT RKBA OVERFLOWED AND MEX BIT WAS SET IN RKCS (BIT 4)
3928 :IF RKBA OVERFLOWED CORRECTLY, THE RETURN ADDRESS IS ADJUSTED TO SKIP THE
3929 :ERROR MESSAGE ON RETURN.
3930
3931 020112 017746 161104 CHKMEX: MOV      @RKCS,-(SP) ;GET RKCS
3932 020116 042716 177717 BIC      #177717,(SP) ;GET MEX BITS 4,5
3933 020122 022726 000020 CMP      #BIT4,(SP)+ ;CHECK BIT 4 SET?
3934 020126 001432          BEQ      COMRET     ;YES, OK
3935 020130 004737 021740 JSR      PC,GT4RG   ;SAVE RKCS,ER,DS,DA
3936 020134 000207          RTS      PC        ;RETURN
    
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020136 005777 161062
020142 001424
020144 017737 161060 001162
020152 017737 161046 001164
020160 000207

020162 032777 000100 161026
020170 001011
020172 004737 021740
020176 000207

020200 105777 161016
020204 100403
020206 004737 021740
020212 000207

020214 062716 000052
020220 000207

:CHKWC
:THIS ROUTINE CHECKS IF RKWC OVERFLOWED CORRECTLY AFTER A DATA TRANSFER
:IF IT DID NOT, RETURN IS MADE TO THE ERROR MESSAGE. IF IT DID, RETURN IS
:MADE TO SKIP OVER THE ERROR MESSAGE.

CHKWC: TST @RKWC ;RKWC OVERFLOWED?
BEQ COMRET ;YES
MOV @RKDA,\$REG0
MOV @RKWC,\$REG1
RTS PC ;RETURN TO THE EROR MESSAGE

:CHKRWS
:THIS ROUTINE CHECKS IF R/W/S RDY BIT IN RKDS IS SET. IF IT IS NOT SET RETURN
:IS MADE TO THE ERROR MESSAGE FOLLOWING THE JSR CALL. IF IT IS, THE RETURN
:ADDRESS IS ADJUSTED TO SKIP OVER THE ERROR MESSAGE ON RETURN.

CHKRWS: BIT @RWS,@RKDS ;RWS RDY SET?
BNE COMRET ;YES
JSR PC,@GT4RG ;GET RKCS, ER, DS, DA
RTS PC ;RETURN TO THE ERROR MESSAGE

:CHKCRDY
:THIS ROUTINE CHECKS IF CONTROL READY BIT IN RKCS IS SET. IF IT IS NOT,
:RETURN IS MADE TO THE ERROR MESSAGE FOLLOWING THE JSR CALL. IF IT IS,
:RETURN ADDRESS IS ADJUSTED TO SKIP OVER THE ERROR MESSAGE.

CHKCRDY: TSTB @RKCS ;CONTROL READY SET?
BMI COMRET ;YES
JSR PC,@GT4RG ;GET RKCS, ER, DS, DA
RTS PC ;RETURN TO THE EROR MESSAGE

COMRET: ADD #2,(SP) ;ADJUST RETURN ADDRESS TO SKIP OVER MESSAGE
RTS PC

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: THIS ROUTINE KEEPS A HISTORY OF THE COMMANDS THAT ARE BEING EXECUTED
: ON THE RK11. 'PRSFNC' CONTAINS INFORMATION ABOUT THE PRESENT COMMAND
: WHICH IS ABOUT TO BE INITIATED. 'PSTFNC' CONTAINS INFORMATION ABOUT THE
: COMMAND THAT WAS EXECUTED BEFORE THIS NEW ONE. THERE ARE MULTIPLE POINTS
: OF ENTRY DEPENDING ON THE TYPE OF COMMAND BEING PRESENTLY INITIATED:

: DRCMND - ENTERED WHEN A DRIVE RESET IS BEING INITIATED. DRIVE # IS SAVED
: IN BITS 0-2 OF 'PRSCMND' AND BIT 8 IS SET.

: CRCMND - ENTERED WHEN A CONTROL RESET IS BEING INITIATED. BIT 14 OF
: 'PRSCMND' IS SET.

: PCSCMND - ENTERED WHEN A POSITIONING SEEK IS BEING INITIATED. BITS 0-2
: CONTAIN THE DRIVE NUMBER ON WHICH THE POSITIONING SEEK WAS DONE. ALSO
: BIT 7 IS SET.

: IN ALL ABOVE CASES BIT 15 OF 'PRSCMND' IS SET.

: FNCMND - ENTERED WHEN A COMMAND OTHER THAN ANY ONE OF THE ABOVE IS BEING
: INITIATED (EX: READ, WRITE, ETC).
: THE OFFSET TO THE COMMAND KEY (BASE=KEY) IS SAVED IN BITS 0-3 OF 'PRSCMND'.

: IT SHOULD BE NOTED THAT CONTENTS OF 'PRSFNC' ARE PUSHED INTO 'PSTFNC'
: AND SAVED, BEFORE PUTTING INFO ABOUT THE PRESENT COMMAND IN 'PRSFNC'.

: RD CONTAINS ADDRESS OF THE COMMAND KEY, AT THE TIME OF ENTRY.

```

3999 020222 012737 100400 001512 DRCMND: MOV    #BIT15+BIT8,QFNC
4000 020230 017746 160774          MOV    PRKDA,-(SP)          ;SAVE DRIVE #
4001 020234 004737 022076          JSR    PC,CROTFL
4002 020240 052637 001512          BIS    (SP)+,QFNC
4003 020244 000424          BR     P2
4004
4005 020246 012737 140000 001512 CRCMND: MOV    #BIT15+BIT14,QFNC
4006 020254 000420          BR     P2
4007
4008 020256 011037 001512 POSCMND: MOV    (RD),QFNC
4009 020262 042737 177770 001512      BIC    #177770,QFNC      ;GET DRIVE NO.
4010 020270 052737 100200 001512      BIS    #BIT15+BIT7,QFNC
4011 020276 000407          BR     P2
4012
4013 020300 005037 001512 FNCMND: CLR    QFNC
4014 020304 010046 P1:      MOV    RD,-(SP)
4015 020306 162716          SUB    #KEY,(SP)
4016 020312 052637 001512          BIS    (SP)+,QFNC
4017
4018 020316 013737 001462 001464 P2:      MOV    PRSFNC,PSTFNC
4019 020324 013737 001512 001462      MOV    QFNC,PRSFNC
4020 020332 000207          RTS    PC

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4070 020334 010046
4071 020336 010146
4072 020337 012700 001462
4073 020338 104401 020654
4074 020339 104401 020700
4075 020340 104401 020670
4076 020341 005710
4077 020342 100050
4078 020343 105710
4079 020344 100427
4080 020345 100427
4081 020346 032710 040000
4082 020347 001014
4083 020376 104401 020404
4084 020402 000410
4085 020424 000425
4086 020426 104401 020434
4087 020428 000404
4088 020444 000463
4089 020446 104401 020454
4090 020452 000412
4091 020500
4092 020500 011046
4093 020502 042716 177770
4094 020506 104402
4095 020510 000441
4096 020512 011001
4097 020514 016101 002032
4098 020520 016104 000002
4099 020524 004737 021644
4100 020530 104401 020536
4101 020534 000403
4102 020544
4103 020544 011146
4104 020546 104402
4105 020550 104401 020556
4106 020554 000403

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:HISTORY
: THIS ROUTINE TYPES OUT INFORMATION ABOUT THE FUNCTION THAT WAS
: BEING PERFORMED ON THE RK AT THE TIME OF ERROR AND THE FUNCTION
: THAT WAS PERFORMED JUST BEFORE THAT FUNCTION (WHICH LED TO
: THE ERROR). THIS ROUTINE IS CALLED WHEN AN ERROR OCCURS AND SW 12
: IS SET.

```

```

HISTORY: MOV    RD, -(SP)
          MOV    RI, -(SP)

          MOV    @PRSFNC, RC
          TYPE   ,MH1
          TYPE   ,MH3
          TYPE   ,MH2
ES:      TST    (RD)
          BPL    3S      ;READ, READ CHECK, WRITE, WRITE CHECK, SEEK
          TSTB   (RD)
          BMI    2S      ;POSITIONING (SEEK)
          BIT    @BIT14, (RD)
          BNE    1S      ;CONTROL RESET

          TYPE   ,65S      ;;TYPE ASCIZ STRING
          BR     ,64S      ;;GET OVER THE ASCIZ
;;65S: .ASCIZ  /DRESET ON DRV /
64S:   BR     ,7S

1S:    TYPE   ,67S      ;;TYPE ASCIZ STRING
          BR     ,66S      ;;GET OVER THE ASCIZ
;;67S: .ASCIZ  /CRESET/
66S:   BR     ,4S

2S:    TYPE   ,69S      ;;TYPE ASCIZ STRING
          BR     ,68S      ;;GET OVER THE ASCIZ
;;69S: .ASCIZ  /POSITIONING DRIVE /
68S:   BR     ,7S

7S:    MOV    (RD), -(SP)
          BIC   @177770, (SP) ;TYPE DRIVE NO.
          TPOC
          BR     ,4S

3S:    MOV    (RD), R1
          MOV    PCMD(R1), R1 ;GO TYPE OUT THE FUNCTION
          MOV    2(R1), R4 ;BEING PERFORMED
          JSR   PC, TYPFN
          TYPE   ,71S      ;;TYPE ASCIZ STRING
          BR     ,70S      ;;GET OVER THE ASCIZ
;;71S: .ASCIZ  <15><12>/DA=/
70S:   MOV    (R1), -(SP) ;TYPE OUT DISK ADDRESS
          TPOC
          TYPE   ,73S      ;;TYPE ASCIZ STRING
          BR     ,72S      ;;GET OVER THE ASCIZ

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:REPSTAT
:THIS ROUTINE REPORTS ERROR STATISTICS AND DATA-TRANSFER STATISTICS.

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021024 104401 002377
021030 013700 001264
021034 012701 001254

021040 104401 001213
021044 112102
021046 042702 177770
021052 010246
021054 104403
021056 003
021057 000
021060 104401 002662

021064 005004
021066 010203
021070 001404
021072 062704 000004
021076 005303
021100 001374

021102 104401 002664
021106 010446
021110 062716 001732
021114 004737 024512
021120 004737 024722
021124 104401 002664
021130 010446
021132 062716 001772
021136 004737 024512
021142 004737 024722

021146 006302

021150 104401 002664
021154 016246 001652
021160 104405

021162 104401 002664
021166 016246 001632
021172 104405

021174 104401 002664
021200 016246 001712
021204 042716 100000
021210 104405

021212 104401 002664
021216 016246 001562
021222 104405

021224 005300
021226 001304
021230 104401 002474

REPSTA: TYPE MSG26
MOV DRVPRS,R0
MOV #PDR,R1

15: TYPE SCALF
MOVB (R1)+,R2
BIC #177770,R2
MOV R2,-(SP)
TYPDS
.BYTEM 3
.BYTEM 0
TYPE .BLNKS3

25: CLR R4
MOV R2,R3
BEQ 35
25: ADD #4,R4
DEC R3
BNE 25

35: TYPE .BLNKS1
MOV R4,-(SP)
ADD #NWRTL,(SP)
JSR PC,\$DB20
JSR PC,\$SUPRS
TYPE .BLNKS1
MOV R4,-(SP)
ADD #NRDL,(SP)
JSR PC,\$DB20
JSR PC,\$SUPRS

ASL R2

TYPE .BLNKS1
MOV CSECN(R2),-(SP)
TYPDS

TYPE .BLNKS1
MOV WCECN(R2),-(SP)
TYPDS

TYPE .BLNKS1
MOV DATER(R2),-(SP)
BIC #100000,(SP)
TYPDS

TYPE .BLNKS1
MOV HECN(R2),-(SP)
TYPDS

DEC R0
BNE 15
TYPE .MSG26A

;DONT TYPE A NEGATIVE NO.
;FINISHED WITH THE DRIVES ?
;BR IF NOT
;REST OF SUMMARY MESSAGE

4206	021234	013700	001264	MOV	DRVPRS,R0	:NUMBER OF DRIVES
4207	021234	012701	001254	MOV	#FDR,R1	:DRIVES PRESENT TABLE ADDRESS
4208	021234	104401	001213	45: TYPE	SCR,F	:CR-LF
4209	021250	112102		MCVB	(R1)+,R2	:DRIVE ADDRESS
4210	021252	042702	177770	BIC	#17770,R2	:LEAVE ONLY DRIVE NUMBER
4211	021256	010246		MOV	R2,-(SP)	:PUT ON STACK FOR TYPECUT
4212	021260	104403		TYPDS		:TYPE IT IN OCTAL
4213	021262	003		.BYTE	3	:TYPE 3 CHARACTERS
4214	021262	003		.BYTE	0	:SUPPRESS LEADING ZEROS
4215	021264	104401	002562	TYPE	BLNKS3	:3 BLANKS
4216	021270	006302		ASL	R2	:CONVERT TO A WORD TABLE INDEX
4217	021272	104401	002664	TYPE	BLNKS1	
4218	021276	016246	001602	MOV	\$KECN(R2),-(SP)	
4219	021300	104405		TYPDS		
4220	021304	104401	002664	TYPE	BLNKS1	
4221	021310	016246	001672	MOV	ABORT(R2),-(SP)	
4222	021314	104405		TYPDS		
4223	021316	006202		ASR	R2	
4224	021320	104401	002664	TYPE	BLNKS1	
4225	021324	116246	001622	MCVB	SINCN(R2),-(SP)	
4226	021330	104405		TYPDS		
4227	021332	005300		DEC	PC	
4228	021334	001343		BNE	45	
4229	021336	004737	026556	JSR	PC,TIMTYP	:TYPE THE TIME
4230	021342	000207		RTS	PC	

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021344 005046
021346 012746 021354
021352 000002

021354 005237 001460
021360 001456
021362 105777 157634
021366 100514

021370 005037 001466
021374 012737 177761 001470

021402 105737 001534

021406 001507
021410 005237 001466
021414 001372
021416 005237 001470
021422 001367

021424 113700 001534
021430 042700 177760
021434 010003
021436 062700 001306
021442 011037 001172
021446 042737 177770 001172

:STATUS
:THIS ROUTINE IS NORMALLY ENTERED WHEN THE PROGRAM IS WAITING FOR THE
:CONTROLLER TO FINISH WHAT IT IS DOING. THERE ARE TWO DOUBLE PRECISION
:COUNTS KEPT IN THIS ROUTINE.
:CICNT,CICNT1
:THIS COUNT KEEPS TRACK OF HOW LONG THE CONTROLLER HAS BEEN BUSY AFTER
:A COMMAND WAS INITIATED. THE CONTROLLER SHOULD FINISH WHATEVER IT IS DOING
:BEFORE THIS COUNT EXPIRES. IF IT DOES NOT, THERE IS AN ERROR CONDITION AND
:IT IS SO REPORTED.

:QSCNT
:THIS COUNT IS INITIALIZED EVERY TIME 8 COMMANDS ARE GENERATED. THE COUNT
:IS INCREMENTED EVERY TIME THIS ROUTINE IS ENTERED. ALL THE 8 COMMANDS
:SHOULD BE DONE BEFORE THIS COUNT EXPIRES. IF THEY DO NOT AN ERROR CONDITION
:IS REPORTED. THIS COUNT HAS BEEN KEPT PRIMARILY TO INSURE THAT THE PROGRAM
:DOES NOT GET CAUGHT IN AN INDEFINITE LOOP, BECAUSE OF AN ERROR CONDITION.

STATUS: CLR -(SP) ;DROP PRIORITY AND WAIT FOR INT
MOV #15,-(SP) ;RETURN FOR RTI
RTI

:NOTE THAT THE INTERRUPTS ARE ALLOWED ONLY
:AT CERTAIN PLACES IN THE PROGRAM, BECAUSE
:IT MAKES TROUBLESHOOTING OF FALIURES EASY.
:OTHER PLACES WHERE INTERRUPTS ARE ALLOWED
:TO TAKE PLACE:
:'CHFAFN', FIRST INTERRUPT AFTER ISSUING
:A SEEK FUNCTION.

IS: INC QSCNT
BEQ QEROR
TSTB DRKCS
BMI CNOBSY

CLR CICNT
MOV #-17,CICNT1

CBSY: TSTB INTFLG

:FOR A NON-SEEK COMAND:
:INTFLG- BIT 7 IS SET, BITS 0-3 CONTAIN
:OFFSET TO THE COMMAND KEY (FROM KEY),
:FOR WHICH THIS INTERUPT IS EXPCTD.
:WHEN THE INTERUPT OCCURS & 'INTHND' IS
:ENTERED 'INTFLG' IS CLEARED.

:TIMED OUT WHILE WAITING FOR THE INTRUPT.
:ONE OF THE COMMANDS DID NOT INTERRUPT

NIEROR: MOVB INTFLG,RO
BIC #177760,RO
MOV RO,R3
ADD #KEY,RO
MOV (RO),SREG4
BIC #177770,SREG4

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4291 021454 013737 001172 001250      MOV      $REG4,SRDRV      ;GET DRIVE #, FOR TYPING SERIAL #
4292 021462 104421 002245      TYPMSG   MSG15           ;PRINT 'DRIVE # DIDN'T INTRUPT AFTER'
4293 021466 016305 002032      MOV      PCMD(R3),R5
4294 021472 016504 000002      MOV      2(R5),R4
4295 021476 004737 021644      JSR      PC,TYPFN
4296 021502 004737 021740      JSR      PC,GT4RG
4297 021506 104025      ERROR    25              ;COMMAND TYPED OUT IN EROR MESSAGE DID
4298 021510 052710 104000      BIS      #BIT15+BIT11,(R0) ;NOT INTERJPT ON COMPLETION.
4299 021514 000444      BR       SEXIT           ;INDICATE THAT FUNCTION IS ABCRTEO
4300 021516 005037 001460      GEROR:  CLR      QSCNT      ;REESTABLISH COUNT
4301 021522 004737 021740      JSR      PC,GT4RG
4302 021526 104026      ERROR    26
4303 021530 032777 020000 157402      BIT      #SW13,SWR      ;INHIBIT TYPEOUT?
4304 021536 001024      BNE     25              ;YES
4305 021540 104401 002305      TYPE,   MSG16
4306 021544 012700 001306      MOV     #KEY,R0
4307 021550 012701 001426      MOV     #BUSY,R1
4308 021554 012702 177770      MOV     #-10,R2
4309 021560 104401 001213      15:    TYPE   $CRLF
4310 021564 012046      MOV     (R0)+,-(SP)      ;TYPE OUT CONTENTS OF ALL KEYS
4311 021566 104402      TYPOC  ;KEY-KEY8
4312 021570 104401 002662      TYPE   ,BLNKS3
4313 021574 005046      CLR     -(SP)
4314 021576 112116      MOV8   (R1)+,(SP)      ;TYPE OUT CONTENTS OF ALL BUSY FLAGS
4315 021600 104403      TYPOS  ;BUSY-BUSY7
4316 021602 003      .BYTE  3
4317 021603 000      .BYTE  0
4318 021604 005202      INC    R2
4319 021606 001364      BNE    15              ;DONE?
4320 021610 004737 015714      25:    JSR    PC,CLRERR      ;MAKE SURE THERE IS NO HEAD MOVEMENT ON
4321 021614 000137 010536      JMP    BEGNEX          ;ANY DRIVE # THEN DO CONTROL RESET
4322 021620 005004      CNOBSY: CLR   R4        ;GO, BAK AND CONTINUE
4323 021622 005204      INC    R4
4324 021624 001376      BNE    -2
4325 021626 013746 001244      SEXIT: MOV   PPRVL,-(SP)
4326 021632 012746 021640      MOV   #RTIPC7,-(SP)    ;RETURN FOR RTI *****
4327 021636 000002      RTI
4328 021640 000137 010556      RTIPC7: JMP  QMNGER

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021644 032777 020000 157266
021652 001031
021654 020427 000002
021660 001002
021662 104401 002133
021666 022704 000004
021672 001002
021674 104401 002141
021700 022704 000012
021704 001002
021706 104401 002156
021712 022704 000006
021716 001002
021720 104401 002146
021724 022704 000010
021730 001002
021732 104401 002201
021736 000207

:TYPFN
:ROUTINE TO TYPE OUT THE FUNCTION (READ,WRITE,ETC) :R4 CONTAINS THE
:FUNCTION CODE AT THE TIME OF ENTRY.
:SW 13, IF SE* INHIBITS TYPEOLT.

TYPFN: BIT #SW13,JSWR :INHIBIT TYPEOUT?
BNE 55 :YES
CMP R4, #2 :WRITE?
BNE 15
TYPE ,MSG6
15: CMP #4,R4 :READ?
BNE 25
TYPE ,MSG7
25: CMP #12,R4 :READ CHECK?
BNE 35
TYPE ,MSG9
35: CMP #6,R4 :WRITE CHECK?
BNE 45
TYPE ,MSG8
45: CMP #10,R4 :SEEK?
BNE 55
55: RTS PC

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:GT4RG
:GET CONTENTS OF RKCS, RKER, RKDS, RKDAA
GT4RG: MOV   BRKDA, SREG3
GT3RG: MOV   BRKCS, SREG3
        MOV   BRKER, SREG1
        MOV   BRKDS, SREG2
        RTS   PC

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:GETINF
:THIS ROUTINE GETS CONTENTS OF RKCE, RKER, RKDS. THEN IT BREAKS DOWN THE
:CONTENTS OF RKDA INTO ITS COMPONENT: CYLINDER, SECTOR, SURFACE AND DRIVE
:NUMBER.

```

```

GETINF: JSR   PC, GT3RG
        MOV   R0, -(SP)
        MOV   R1, -(SP)
        MOV   R2, -(SP)
        MOV   #SREG6+2, R0
        MOV   BRKDA, R1
        MOV   R1, R2
        BIC   #177760, R2
        MOV   R2, -(R0)
        ASR   R1
        ASR   R1
        ASR   R1
        ASR   R1
        MOV   R1, R2
        BIC   #177776, R2
        MOV   R2, -(R0)
        ASR   R1
        MOV   R1, R2
        BIC   #177400, R2
        MOV   R2, -(R0)
        SWAB  R1
        BIC   #177770, R1
        MOV   R1, -(R0)
        MOV   (SP)+, R2
        MOV   (SP)+, R1
        MOV   (SP)+, R0
        RTS   PC

```

```

021740 017737 157264 001170
021746 017737 157250 001162
021754 017737 157240 001164
021762 017737 157230 001166
021770 000207
021772 004737 021746
021776 010046
022000 010146
022002 010246
022004 012700 001200
022010 017701 157214
022014 010102
022016 042702 177760
022022 010240
022024 006201
022026 006201
022030 006201
022032 006201
022034 010102
022036 042702 177776
022042 010240
022044 006201
022046 010102
022050 042702 177400
022054 010240
022056 000301
022060 042701 177770
022064 010140
022066 012602
022070 012601
022072 012600
022074 000207

```

```

4410 :CROTLF
4411 :CALL: MOV #NO -(SP) :PUSH NO. TO BE ROTATED ON STACK
4412 :JSR PC,CROTLF
4413 :THIS ROUTINE ROTATES BITS 15, 14, 13 OF A WORD INTO BITS 2, 1, 0. THE
4414 :REST OF THE BITS OF THE ROTATED WORD ARE CLEARED.
4415
4416
4417 022076 042766 017777 000002 CROTLF: BIC #1777,2,SP)
4418 022104 000241 CLC
4419 022106 006166 000002 ROL 2,SP)
4420 022112 006166 000002 ROL 2,SP)
4421 022116 006166 000002 ROL 2,SP)
4422 022122 006166 000002 ROL 2,SP)
4423 022126 000207 RTS PC
4424
4425
4426
4427 :RG4SDRV
4428 :CALL: JSR PC,RG4SDRV
4429 :THIS ROUTINE GETS THE CONTENTS OF RKDS, RKER, RKCS, RKDA. THEN
4430 :IT SAVES THE DRIVE NUMBER FROM RKDA IN 'SRDRV'
4431 022130 004737 021740 RG4SDR: JSR PC,GT4RG ;GET RKCS, ER, DS, DA
4432
4433
4434
4435 :GTSDRV
4436 :CALL: JSR PC,GTSDRV
4437 :THIS ROUTINE EXTRACTS THE DRIVE # FROM RKDA (BITS 15,14,13) AND SAVES
4438 :IT IN "SRDRV" (BITS 0,1,2)
4439 022134 017746 157070 GTSDRV: MOV #RKDA -(SP) :GET BITS 15,14,13 FROM RKDA
4440 022140 004737 022076 JSR PC,CROTLF
4441 022144 012637 001250 MOV (SP)+,SRDRV ;SAVE THE DRIVE #
4442 022150 000207 RTS PC

```

```

4442
4443
4444
4445
4446
4447 022152 005037 022262
4448 022156 013777 001502 157044
4449 022164 012777 000015 157030
4450 022172 104417
4451 022174 032777 000100 157014
4452 022202 001026
4453 022204 012746 177760
4454 022210 005216
4455 022212 001376
4456 022214 005726
4457 022216 005237 022262
4458 022222 001364
4459 022224 032777 020000 156706
4460 022232 001012
4461 022234 104401 001213
4462 022240 104401 027E44
4463 022244 104401 002206
4464 022250 011646
4465 022252 162716 000002
4466 022256 104402
4467 022260 000002
4468 022262 000000

```

```

.SBTTL DRV.RESET - DRIVE RESET ROUTINE
:DRV.RESET - DRIVE RESET ROUTINE
:IF R/W/S RDY DOES NOT SET WITHIN A CERTAIN TIME OF DOING DRIVE RESET
:AN ERROR IS REPORTED.

DR.RST: CLR          TIMEOUT
        MOV          @DRV,@R0DA
        MOV          #15,@R0CS
        CON.RDY
1$: BIT          @100,@R0DS      :DID R/W/S RDY SET?
        BNE          2$          :YES
        MOV          #-20,-(SP)  :NO, WAIT FOR R/W/S
        INC          (SP)
        BNE          #-2
        TST          (SP)+
        INC          TIMEOUT
        BNE          1$
        BIT          @SW13,@SWR  :INHIBIT TYPEOUT?
        BNE          2$          :YES
        TYPE          .$CALF     :TIMED OUT, R/W/S RDY DID NOT SET
        TYPE          .EM4       :REPORT ERROR
        TYPE          .MSG12
        MOV          (SP),-(SP)
        SUB          #2,(SP)
2$: RTI
TIMOUT: 0

```

11769
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11797

0222264 012777 000001 156730
0222272 005037 001472
0222276 105777 156720
0222302 100451
0222304 012746 177750
0222310 005216
0222312 001376
0222314 005726
0222316 005237 001472
0222322 001365
0222324 032777 020000 156606
0222332 001035
0222334 104401 002206
0222340 011646
0222342 162716 000002
0222346 104402
0222350 104401 022356
0222354 000421

022420
022420 017746 156576
022424 104402
022426 000002

```
SBTTL CON.RESET - CONTROL RESET ROUTINE
:CON.RESET
:CONTROL RESET ROUTINE
:CON.RDY
:CONTROL READY ROUTINE

CN.RST: MOV      #1, @RKCS
CN.RDY: CLR      TIMER
IS:     TSTB     @RKCS           :DID CONTROL RDY SET?
        BMI      2$             :YES
        MOV      #-30, -(SP)    :WAIT FOR CNTRL RDY
        INC      (SP)
        BNE      .-2
        TST      (SP)+
        INC      TIMER
        BNE      1$
        BIT      #SW13, @SWR    :INHIBIT TYPEOUT?
        BNE      2$             :YES
        TYPE     MSG12          :CNTRL RDY DID NOT SET, REPORT ERROR
        MOV      (SP), -(SP)
        SUB      #2, (SP)

        .65$                   ::TYPE ASCIZ STRING
        BR       64$           ::GET OVER THE ASCIZ
::65$: .ASCIZ <15><12>/CONTROLLER NOT READY - RKCS=/
64$:
2$:     MOV      @RKCS, -(SP)
        TYPOC
        RTI
```


.SBTTL END OF PASS ROUTINE

: INCREMENT THE PASS NUMBER (\$PASS).
: INDICATE END-OF-PROGRAM AFTER I PASSES THRU THE PROGRAM
: IF THERES A MONITOR GO TO IT
: IF THERE ISN'T JUMP TO QMNGER

022610
022611
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022664
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022667
022668
022669
022670

000004
005007 001102
005007 001100
042737 100000 001100
005327
000001
003013
012737
000001
022634
013700 000042
001405
000005
004710
000240
000240
000240
000137
010556

SEOP: SCOPE
CLR \$TSTNM ;: ZERO THE TEST NUMBER
INC \$PASS ;: INCREMENT THE PASS NUMBER
BIC 0,00000,\$PASS ;: DON'T ALLOW A NEG. NUMBER
DEC (PC)+ ;: LOOP?
SEOPCT: .WORD 1
BGT \$DOAGN ;: YES
MOV (PC)+,2(PC)+ ;: RESTORE COUNTER
SENOCT: .WORD 1
SEGET42: MOV 2#42,R0 ;: GET MONITOR ADDRESS
BEQ \$DOAGN ;: BRANCH IF NO MONITOR
RESET ;: CLEAR THE WORLD
SENDAD: JSR PC,(R0) ;: GO TO MONITOR
NOP ;: SAVE ROOM
NOP ;: FOR
NOP ;: ACT11
SDOAGN: JMP 2(PC)+ ;: RETJRN
SRTNAD: .WORD QMNGER

.SBTTL TTY INPUT ROUTINE

.ENABL LSB

*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
*WHEN OPERATING IN TTY FLAG MODE.

4602	022672	022737	000176	001140	\$KSWR: CMP	\$SWREG,SWR	:: IS THE SOFT-SWR SELECTED?	
4603	022700	001074			BNE	15\$:: BRANCH IF NO	
4604	022702	105777	156236		TSTB	2\$TKS	:: CHAR THERE?	
4605	022706	100071			BPL	15\$:: IF NO, DON'T WAIT AROUND	
4606	022710	117746	156232		MOVB	2\$KB, -(SP)	:: SAVE THE CHAR	
4607	022714	042716	177600		BIC	#10177, (SP)	:: STRIP-OFF THE ASCII	
4608	022720	022726	000007		CMP	#7, (SP)+	:: IS IT A CONTROL G?	
4609	022724	001062			BNE	15\$:: NO, RETURN TO USER	
4610	022726	123727	001134	000001	CMPB	\$ALTOB, #1	:: ARE WE RUNNING IN AUTO-MODE?	
4611	022734	001456			BEG	15\$:: BRANCH IF YES	
4612	022736	104401	023417		TYPE	,\$CNTLG	:: ECHO THE CONTROL-G (#G)	
4613	022742	104401	023424		\$GTSWR: TYPE	,\$MSWR	:: TYPE CURRENT CONTENTS	
4614	022746	013746	000176		MOV	\$WREG, -(SP)	:: SAVE SWFLAG FOR TYPEOUT	
4615	022752	104402			TYPOC		:: GO TYPE--OCTAL ASCII (ALL DIGITS)	
4616	022754	104401	023435		TYPE	,\$MNEW	:: PROMPT FOR NEW SWR	
4617	022760	005046		19\$:	CLR	-(SP)	:: CLEAR COUNTER	
4618	022762	005046			CLR	-(SP)	:: THE NEW SWR	
4619	022764	105777	156154		7\$:	TSTB	2\$TKS	:: CHAR THERE?
4620	022770	100375			BPL	7\$:: IF NOT TRY AGAIN	
4621	022772	117746	156150		MOVB	2\$KB, -(SP)	:: PICK UP CHAR	
4622	022776	042716	177600		BIC	#10177, (SP)	:: MAKE IT 7-BIT ASCII	
4623								
4624								
4625								
4626								
4627								
4628								
4629								
4630	023002	021627	000025		9\$:	CMP	(SP), #25	:: IS IT A CONTROL-U?
4631	023006	001005			BNE	10\$:: BRANCH IF NOT	
4632	023010	104401	023412		TYPE	,\$CNTLL	:: YES, ECHO CONTROL-U (#U)	
4633	023014	062706	000006		20\$:	ADD	#6, SP	:: IGNORE PREVIOUS INPUT
4634	023020	000757			BR	19\$:: LET'S TRY IT AGAIN	
4635								
4636								
4637	023022	021627	000015		10\$:	CMP	(SP), #15	:: IS IT A <CR>?
4638	023026	001022			BNE	16\$:: BRANCH IF NO	
4639	023030	005766	000004		TST	4(SP)	:: YES, IS IT THE FIRST CHAR?	
4640	023034	001403			BEG	11\$:: BRANCH IF YES	
4641	023036	016677	000002	156074	MOV	2(SP), 2SWR	:: SAVE NEW SWR	
4642	023044	062706	000006		11\$:	ADD	#6, SP	:: CLEAR UP STACK
4643	023050	104401	001213		14\$:	TYPE	,\$CRLF	:: ECHO <CR> AND <LF>
4644	023054	123727	001135	000001	CMPB	\$INTAG, #1	:: RE-ENABLE TTY KBD INTERRUPTS?	
4645	023062	001003			BNE	15\$:: BRANCH IF NOT	
4646	023064	012777	000100	156052	MOV	#100, 2\$TKS	:: RE-ENABLE TTY KBD INTERRUPTS	
4647	023072	000002			15\$:	RTI	:: RETURN	
4648	023074	004737	024322		16\$:	JSR	PC, \$YPEC	:: ECHO CHAR
4649	023100	021627	000060		CMP	(SP), #60	:: CHAR < 0?	

4650 023104 002420
4651 023106 002420 000067
4652 023110 002420
4653 023114 002420
4654 023120 005766 000002
4655 023124 001403
4656 023126 006316
4657 023130 006316
4658 023132 006316
4659 023134 005266 000002
4660 023140 056616 177776
4661 023144 000707
4662 023146 104401 001212
4663 023152 000720

BLT 18\$
CMP (SP),#67
BGT 18\$
BIC #60,(SP+
TST 2(SP)
BEQ 17\$
ASL (SP)
ASL (SP)
ASL (SP)
17\$: INC 2(SP)
BIS -2(SP),(SP)
BR 7\$
18\$: TYPE \$QUES
BR 20\$
.DSABL L5\$

:: BRANCH IF YES
:: CHAR > 7?
:: BRANCH IF YES
:: STRIP-OFF ASCII
:: IS THIS THE FIRST CHAR
:: BRANCH IF YES
:: NO, SHIFT PRESENT
:: CHAR OVER TO MAKE
:: ROOM FOR NEW ONE.
:: KEEP COUNT OF CHAR
:: SET IN NEW CHAR
:: GET THE NEXT ONE
:: TYPE ?<CR><LF>
:: SIMULATE CONTROL-U

::*****

::*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY

::*CALL:

::* RDCHR
::* RETURN HERE

:: INPUT A SINGLE CHARACTER FROM THE TTY
:: CHARACTER IS ON THE STACK
:: WITH PARITY BIT STRIPPED OFF

4675 023154 011646
4676 023156 016666 000004 000002
4677 023164 105777 155754
4678 023170 100375
4679 023172 117766 155750 000004
4680 023200 042766 177600 000004
4681 023206 026627 000004 000023
4682 023214 001013
4683 023216 105777 155722
4684 023222 100375
4685 023224 117746 155716
4686 023230 042716 177600
4687 023234 022627 000021
4688 023240 001366
4689 023242 000750
4690 023244 026627 000004 000140
4691 023252 002407
4692 023254 026627 000004 000175
4693 023262 003003
4694 023264 042766 000040 000004
4695 023272 000002

\$RDCHR: MOV (SP),-(SP)
1\$: MOV 4(SP),2(SP)
TSTB 2\$TKS
BPL 1\$
MOVB 2\$TKB,4(SP)
BIC #1C(177),4(SP)
CMP 4(SP),#23
BNE 3\$
2\$: TSTB 2\$TKS
BPL 2\$
MOVB 2\$TKB,-(SP)
BIC #1C(177),(SP)
CMP (SP)+,#21
BNE 2\$
BR 1\$
3\$: CMP 4(SP),#140
BLT 4\$
CMP 4(SP),#175
BGT 4\$
BIC #40,4(SP)
4\$: RTI

:: PUSH DOWN THE PC
:: SAVE THE PS
:: WAIT FOR
:: A CHARACTER
:: READ THE TTY
:: GET RID OF JUNK IF ANY
:: IS IT A CONTROL-S?
:: BRANCH IF NO
:: WAIT FOR A CHARACTER
:: LOOP UNTIL ITS THERE
:: GET CHARACTER
:: MAKE IT 7-BIT ASCII
:: IS IT A CONTROL-Q?
:: IF NOT DISCARD IT
:: YES, RESUME
:: IS IT UPPER CASE?
:: BRANCH IF YES
:: IS IT A SPECIAL CHAR?
:: BRANCH IF YES
:: MAKE IT UPPER CASE
:: GO BACK TO USER

::*****

::*THIS ROUTINE WILL INPUT A STRING FROM THE TTY

::*CALL:

::* RDLIN
::* RETURN HERE

:: INPUT A STRING FROM THE TTY
:: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
:: TERMINATOR WILL BE A BYTE OF ALL 0'S

4700 023274 010346
4701 023276 012703 023402
4702 023302 022703 023412

\$RDLIN: MOV R3,-(SP)
1\$: MOV #TTYIN,R3
2\$: CMP #TTYIN+8.,R3

:: SAVE R3
:: GET ADDRESS
:: BUFFER FULL?

4706	023306	101405				BLOS	4S	:: BR IF YES
4707	023310	104410				ROCHR		:: GO READ ONE CHARACTER FROM THE TTY
4708	023312	112613				MOVB	(SP)+, (R3)	:: GET CHARACTER
4709	023314	122713	000177		10S:	CMPB	#177, (R3)	:: IS IT A RUBOUT
4710	023320	001003				BNE	3S	:: SKIP IF NOT
4711	023322	104401	001212		4S:	TYPE	\$QUES	:: TYPE A '?'
4712	023326	000763				BR	1S	:: CLEAR THE BUFFER AND LOOP
4713	023330	111337	023400		3S:	MOVB	(R3), 9S	:: ECHO THE CHARACTER
4714	023334	104401	023400			TYPE	9S	
4715	023340	122723	000015			CMPB	#15, (R3)+	:: CHECK FOR RETURN
4716	023344	001356				BNE	2S	:: LOOP IF NOT RETURN
4717	023346	105063	177777			CLRB	-1(R3)	:: CLEAR RETURN (THE 15)
4718	023352	104401	001214			TYPE	\$LF	:: TYPE A LINE FEED
4719	023356	012603				MOV	(SP)+, R3	:: RESTORE R3
4720	023360	011646				MOV	(SP), -(SP)	:: ADJUST THE STACK AND PUT ADDRESS OF THE
4721	023362	016666	000004	000002		MOV	4(SP), 2(SP)	:: FIRST ASCII CHARACTER ON IT
4722	023370	012766	023402	000004		MOV	#STTYIN, 4(SP)	
4723	023376	000002				RTI		:: RETURN
4724	023400	000			9S:	.BYTE	0	:: STORAGE FOR ASCII CHAR. TO TYPE
4725	023401	000				.BYTE	0	:: TERMINATOR
4726	023402	000010			\$TTYIN:	.BLKB	8.	:: RESERVE 8 BYTES FOR TTY INPUT
4727	023412	052536	005015	000	\$CNTLU:	.ASCIZ	/U/15<12>	:: CONTROL "J"
4728	023417	006507	000012		\$CNTLG:	.ASCIZ	/G/15<12>	:: CONTROL "G"
4729	023424	005015	053523	020122	\$MSWR:	.ASCIZ	<15><12>/SWR = /	
4730	023432	020075	000					
4731	023435	040	047040	053505	\$MNEW:	.ASCIZ	/ NEW =	
4732	023442	036440	000040					

H10

MAINDEC-11-DZRKH-F
DZRKH.F11

MACY11 27 1006,
22-SEP-76 08:57

04-OCT-76 3:29 PAGE 111
READ AN OCTAL NUMBER FROM THE TTY

SEQ 0124

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023446 011646
023450 016666 000004 000002
023456 010046
023460 010146
023462 010246
023464 104411
023466 012600
023470 005001
023472 005002
023474 112046
023476 001412
023500 006301
023502 006102
023504 006301
023506 006102
023510 006301
023512 006102
023514 042716 177770
023520 062601
023522 000764
023524 005726
023526 010166 000012
023532 010237 023546
023536 012602
023540 012601
023542 012600
023544 000002
023546 000000

```
.SBTTL READ AN OCTAL NUMBER FROM THE TTY

:*****
:*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
:*CHANGE IT TO BINARY.
:*CALL:
:*      RDOCT          ::READ AN OCTAL NUMBER
:*      RETURN HERE   ::LOW ORDER BITS ARE ON TOP OF THE STACK
:*                   ::HIGH ORDER BITS ARE IN $HI OCT

$RDOCT: MOV      (SP), -(SP)      ::PROVIDE SPACE FOR THE
      MOV      4(SP), 2(SP)     ::INPUT NUMBER
      MOV      R0, -(SP)        ::PUSH R0 ON STACK
      MOV      R1, -(SP)        ::PUSH R1 ON STACK
      MOV      R2, -(SP)        ::PUSH R2 ON STACK
1$:  RDLIN          ::READ AN ASCII LINE
      MOV      (SP)+, R0        ::GET ADDRESS OF 1ST CHARACTER
      CLR      R1              ::CLEAR DATA WORD
      CLR      R2
2$:  MOVB         (R0)+, -(SP)   ::PICKUP THIS CHARACTER
      BEQ      R1              ::IF ZERO GET OUT
      ASL      R1              ::*2
      ROL      R2              ::*4
      ASL      R1              ::*4
      ROL      R2              ::*8
      ASL      R1              ::*8
      ROL      R2
4$:  BIC      #1C7, (SP)        ::STRIP THE ASCII JUNK
      ADD      (SP)+, R1        ::ADD IN THIS DIGIT
      BR      2$              ::LOOP
3$:  TST      (SP)+            ::CLEAN TERMINATOR FROM STACK
      MOV      R1, 12(SP)       ::SAVE THE RESULT
      MOV      R2, $HI OCT
      MOV      (SP)+, R2       ::POP STACK INTO R2
      MOV      (SP)+, R1       ::POP STACK INTO R1
      MOV      (SP)+, R0       ::POP STACK INTO R0
      RTI                    ::RETURN
$HI OCT: .WORD 0              ::HIGH ORDER BITS GO HERE
```

.SBTTL READ A DECIMAL NUMBER FROM THE TTY

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4802
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023550 011646
023552 016666 000004 000002
023560 010046
023562 010146
023564 010246
023566 104411
023570 012600
023572 010037 023716
023576 005046
023600 005002
023602 122710 000055
023606 001001
023610 112002
023612 112001 25:
023614 001424
023616 122701 000060
023622 003032
023624 122701 000071
023630 002427
023632 032716 170000
023636 001024
023640 006316
023642 011646
023644 006316
023646 006316
023650 062616
023652 102416
023654 162701 000060
023660 060116
023662 102412
023664 000752
023666 005702 35:
023670 001401
023672 005416
023674 012666 000012 45:
023700 012602
023702 012601
023704 012600
023706 000002
023710 005726 55:
023712 105010

```
*****  
*THIS ROUTINE WILL READ A DECIMAL (ASCII) NUMBER FROM THE TTY AND  
*CHANGE IT TO BINARY. IF TOO MANY CHARACTERS OR ANY ILLEGAL CHARACTERS  
*ARE READ A "?" FOLLOWED BY A CARRIAGE RETURN-LINE FEED WILL BE TYPED.  
*THE COMPLETE NUMBER MUST BE RETYPED. THE INPUT IS TERMINATED BY THE  
*USER TYPING A CARRIAGE RETURN. THE RANGE OF THE INPUT NUMBER IS  
*POSITIVE 32767 TO NEGATIVE 32768.  
*CALL:  
*      R0DEC          :: READ A DECIMAL NUMBER  
*      RETURN HERE   :: NUMBER IS ON TOP OF THE STACK  
*  
SRDDEC: MOV      (SP), -(SP)      :: PROVIDE SPACE FOR  
        MOV      4(SP), 2(SP)     :: THE INPUT NUMBER  
        MOV      R0, -(SP)        :: PUSH R0 ON STACK  
        MOV      R1, -(SP)        :: PUSH R1 ON STACK  
        MOV      R2, -(SP)        :: PUSH R2 ON STACK  
15:    RDLIN      (SP)+, R0        :: READ AN ASCII LINE  
        MOV      R0, 6$           :: ADDRESS OF 1ST CHAR.  
        CLR      -(SP)           :: SAVE IN CASE OF BAD INPLT  
        CLR      R2              :: CLEAR DATA WORD  
        CMPB    #'-, (R0)        :: SIGN SET POSITIVE  
        BNE     2$              :: SEE IF A MINUS SIGN WAS TYPED  
        MOVB   (R0)+, R2         :: BR IF NO MINUS SIGN  
        BEQ    3$              :: SAVE FOR LATER USE  
        CMPB   #'0, R1          :: PICKUP THIS CHARACTER  
        BGT    5$              :: GET OUT IF ZERO  
        CMPB   #'9, R1          :: MAKE SURE THIS CHARACTER  
        BLT    5$              :: IS A DIGIT BETWEEN 0 & 9  
        BIT    #'C7777, (SP)    :: DON'T LET NUMBER GET TO BIG  
        BNE    5$              :: BR IF NUMBER WOULD OVERFLOW  
        ASL    (SP)             :: *2  
        MOV   (SP), -(SP)      :: SAVE FOR LATER  
        ASL    (SP)             :: *4  
        ASL    (SP)             :: *8  
        ADD   (SP)+, (SP)      :: *10.  
        BVS   5$              :: OVERFLOW ISN'T ALLOWED  
        SUB   #'0, R1          :: STRIP AWAY THE ASCII JUNK  
        ADD   R1, (SP)         :: ADD IN THIS DIGIT  
        BVS   5$              :: OVERFLOW ISN'T ALLOWED  
        BR    2$              :: LOOP  
35:    TST     R2              :: CHECK IF NUMBER IS NEG  
        BEQ   4$              :: BR IF NO  
        NEG   (SP)            :: YES--NEGATE THE NUMBER  
        MOV   (SP)+, 12(SP)    :: SAVE THE RESULT  
        MOV   (SP)+, R2        :: POP STACK INTO R2  
        MOV   (SP)+, R1        :: POP STACK INTO R1  
        MOV   (SP)+, R0        :: POP STACK INTO R0  
        RTI                    :: RETURN  
55:    TST     (SP)+          :: CLEAN PARTIAL NUMBER FROM STACK  
        CLRB  (R0)            :: SET A TERMINATOR
```


J10

MAINDEC-11-DZRKH-F
DZRKH.F11

22-SEP-76

MACY11 27(1006)
09:57

04-OCT-76 13:29 PAGE 113
READ A DECIMAL NUMBER FROM THE TTY

SEG 0126

4827	023714	104401	
4828	023716	000000	
4829	023720	104401	001212
4830	023724	000720	

65:	TYPE	
	.WORD	0
	TYPE	SQUES
	BR	15

```

::TYPE THE INPUT UP TO BAC CHAR.
::POINTER GOES HERE
::"?" "CR" &"LF"
::TRY AGAIN

```

K10

MAINDEC-11-DZRKH-F MACY11 27.1006) 04-OCT-76 13:29 PAGE 114
 DZRKH.F.P11 22-SEP-76 09:57

CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

SEG 0127

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4845 023726 010046
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4847 023732 010246
4848 023734 010346
4849 023736 010546
4850 023740 012746 02C200
4851 023744 016605 000020
4852 023750 100004
4853 023752 005405
4854 023754 112766 000055 000001
4855 023762 005000
4856 023764 012703 024142
4857 023770 112723 000040
4858 023774 005002
4859 023776 016001 024132
4860 024002 160105
4861 024004 002402
4862 024006 005202
4863 024010 000774
4864 024012 060105
4865 024014 005702
4866 024016 001002
4867 024020 105716
4868 024022 100407
4869 024024 106316
4870 024026 103003
4871 024030 116663 000001 177777
4872 024036 052702 000060
4873 024042 052702 000040
4874 024046 110223
4875 024050 005720
4876 024052 020027 000010
4877 024056 002746
4878 024060 003002
4879 024062 010502
4880 024064 000764
4881 024066 105726
4882 024070 100003
4883 024072 116663 177777 177776
4884 024100 105013
4885 024102 012605
4886 024104 012603
4887 024106 012602
  
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.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
*REPLACED WITH SPACES.
*CALL:
*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
*      TYPDS                    ;;GO TO THE ROUTINE

STYPDS:
MOV      R0,-(SP)      ;;PUSH R0 ON STACK
MOV      R1,-(SP)      ;;PUSH R1 ON STACK
MOV      R2,-(SP)      ;;PUSH R2 ON STACK
MOV      R3,-(SP)      ;;PUSH R3 ON STACK
MOV      R5,-(SP)      ;;PUSH R5 ON STACK
MOV      #20200,-(SP)    ;;SET BLANK SWITCH AND SIGN
MOV      20(SP),R5      ;;GET THE INPUT NUMBER
BPL      1$            ;;BR IF INPUT IS POS.
NEG      R5            ;;MAKE THE BINARY NUMBER POS.
MOVB     #'-(1(SP))     ;;MAKE THE ASCII NUMBER NEG.
1$:      CLR      R0      ;;ZERO THE CONSTANTS INDEX
MOV      #SDBLK,R3      ;;SETUP THE OUTPUT POINTER
MOVB     #'.(R3)+      ;;SET THE FIRST CHARACTER TO A BLANK
2$:      CLR      R2      ;;CLEAR THE BCD NUMBER
MOV      $DTBL(R0),R1    ;;GET THE CONSTANT
3$:      SUB      R1,R5    ;;FORM THIS BCD DIGIT
BLT      4$            ;;BR IF DONE
INC      R2            ;;INCREASE THE BCD DIGIT BY 1
BR       3$

4$:      ADD      R1,R5    ;;ADD BACK THE CONSTANT
TST      R2            ;;CHECK IF BCD DIGIT=0
BNE      5$            ;;FALL THROUGH IF 0
TSTB     (SP)          ;;STILL DOING LEADING 0'S?
BMI      7$            ;;BR IF YES
5$:      ASLB     (SP)    ;;MSD?
BCC      6$            ;;BR IF NO
MOVB     1(SP),-1(R3)   ;;YES--SET THE SIGN
6$:      BIS      #'0,R2  ;;MAKE THE BCD DIGIT ASCII
7$:      BIS      #' ,R2  ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
MOVB     R2,(R3)+      ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
TST      (R0)+         ;;JUST INCREMENTING
CMP      R0,#10        ;;CHECK THE TABLE INDEX
BLT      2$            ;;GO DO THE NEXT DIGIT
BGT      8$            ;;GO TO EXIT
MOV      R5,R2         ;;GET THE LSD
BR       6$            ;;GO CHANGE TO ASCII
8$:      TSTB     (SP)+   ;;WAS THE LSD THE FIRST NON-ZERO?
BPL      9$            ;;BR IF NO
MOVB     -1(SP),-2(R3)  ;;YES--SET THE SIGN FOR TYPING
9$:      CLAB     (R3)    ;;SET THE TERMINATOR
MOV      (SP)+,R5      ;;POP STACK INTO R5
MOV      (SP)+,R3      ;;POP STACK INTO R3
MOV      (SP)+,R2      ;;POP STACK INTO R2
  
```

L10

MAINDEC-11-DZKHF-F
DZKHF.P11

MACY11 27(1006)
22-SEP-76 08:57

04-OCT-76 13:29 PAGE 115
CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

SEG 0128

4887	024110	012601		MOV	(SP)+,R1	::POP STACK INTO R1
4888	024112	012600		MOV	(SP)+,R0	::POP STACK INTO R0
4889	024114	104401	024142	TYPE	\$DBLK	::NOW TYPE THE NUMBER
4890	024120	016666	000002 000004	MOV	2(SP),4(SP)	::ADJUST THE STACK
4891	024126	012616		MOV	(SP)+,(SP)	
4892	024130	000002		RTI		::RETURN TO USER
4893	024132	023420		\$DTBL:	10000.	
4894	024134	001750			1000.	
4895	024136	000044			100.	
4896	024140	000012			10.	
4897	024142	000004		\$DBLK:	.BLKW 4	

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.SBTTL TYPE ROUTINE

*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
*NOTE1: \$NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
*NOTE2: \$FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
*NOTE3: \$FILLC CONTAINS THE CHARACTER TO FILL AFTER.
*
*CALL:
*1) USING A TRAP INSTRUCTION
* TYPE ,MESADR ;; MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
*CR
* TYPE
* MESADR
*
4915 024152 105737 001157 \$TYPE: TSTB \$TFPLG ;; IS THERE A TERMINAL?
4916 024156 100002 BPL 1\$;; BR IF YES
4917 024160 000000 HALT ;; HALT HERE IF NO TERMINAL
4918 024162 000407 BR 3\$;; LEAVE
4919 024164 010046 1\$: MOV RO,-(SP) ;; SAVE RO
4920 024166 017600 000002 MOV 02(SP),RO ;; GET ADDRESS OF ASCIZ STRING
4921 024172 112046 2\$: MOVB (RO)+,-(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
4922 024174 001005 BNE 4\$;; BR IF IT ISN'T THE TERMINATOR
4923 024176 005726 TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK
4924 024200 012600 60\$: MOV (SP)+,RO ;; RESTORE RO
4925 024202 062716 3\$: ADD #2,(SP) ;; ADJUST RETURN PC
4926 024206 000002 RTI ;; RETURN
4927 024210 122716 4\$: CMPB #HT,(SP) ;; BRANCH IF <HT>
4928 024214 001430 BEQ 8\$;; BRANCH IF NOT <CRLF>
4929 024216 122716 000200 CMPB #CRLF,(SP) ;; BRANCH IF NOT <CRLF>
4930 024222 001006 BNE 5\$;;
4931 024224 005726 TST (SP)+ ;; POP <CR><LF> EQUIV
4932 024226 104401 TYPE ;; TYPE A CR AND LF
4933 024230 001213 \$CRLF
4934 024232 105037 024366 CLRB \$CHARCNT ;; CLEAR CHARACTER COUNT
4935 024236 000755 BR 2\$;; GET NEXT CHARACTER
4936 024240 004737 024322 5\$: JSR PC,\$TYPEC ;; GO TYPE THIS CHARACTER
4937 024244 123726 001156 6\$: CMPB \$FILLC,(SP)+ ;; IS IT TIME FOR FILLER CHARS.?
4938 024250 001350 BNE 2\$;; IF NO GO GET NEXT CHAR.
4939 024252 013746 001154 MOV \$NULL,-(SP) ;; GET # OF FILLER CHARS. NEEDED
4940 AND THE NULL CHAR.
4941 024256 105366 000001 7\$: DECB 1(SP) ;; DOES A NULL NEED TO BE TYPED?
4942 024262 002770 BLT 6\$;; BR IF NO--GO POP THE NULL OFF OF STACK
4943 024264 004737 024322 JSR PC,\$TYPEC ;; GO TYPE A NULL
4944 024270 105337 024366 DECB \$CHARCNT ;; DO NOT COUNT AS A COUNT
4945 024274 000770 BR 7\$;; LOOP
;HORIZONTAL TAB PROCESSOR
4949 024276 112716 000040 8\$: MOVB #'(SP) ;; REPLACE TAB WITH SPACE
4950 024302 004737 024322 9\$: JSR PC,\$TYPEC ;; TYPE A SPACE
4951 024306 132737 000007 024366 BITB #7,\$CHARCNT ;; BRANCH IF NOT AT
4952 024314 001372 BNE 9\$;; TAB STOP
4953 024316 005726 TST (SP)+ ;; POP SPACE OFF STACK

.SBTTL TYPE ROUTINE

*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
*NOTE1: \$NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
*NOTE2: \$FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
*NOTE3: \$FILLC CONTAINS THE CHARACTER TO FILL AFTER.
*
*CALL:
*1) USING A TRAP INSTRUCTION
* TYPE ,MESADR ;; MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
*CR
* TYPE
* MESADR
*
\$TYPE: TSTB \$TFPLG ;; IS THERE A TERMINAL?
BPL 1\$;; BR IF YES
HALT ;; HALT HERE IF NO TERMINAL
BR 3\$;; LEAVE
1\$: MOV RO,-(SP) ;; SAVE RO
MOV 02(SP),RO ;; GET ADDRESS OF ASCIZ STRING
2\$: MOVB (RO)+,-(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
BNE 4\$;; BR IF IT ISN'T THE TERMINATOR
TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK
60\$: MOV (SP)+,RO ;; RESTORE RO
3\$: ADD #2,(SP) ;; ADJUST RETURN PC
RTI ;; RETURN
4\$: CMPB #HT,(SP) ;; BRANCH IF <HT>
BEQ 8\$;; BRANCH IF NOT <CRLF>
CMPB #CRLF,(SP) ;; BRANCH IF NOT <CRLF>
BNE 5\$;;
TST (SP)+ ;; POP <CR><LF> EQUIV
TYPE ;; TYPE A CR AND LF
\$CRLF
CLRB \$CHARCNT ;; CLEAR CHARACTER COUNT
BR 2\$;; GET NEXT CHARACTER
5\$: JSR PC,\$TYPEC ;; GO TYPE THIS CHARACTER
6\$: CMPB \$FILLC,(SP)+ ;; IS IT TIME FOR FILLER CHARS.?
BNE 2\$;; IF NO GO GET NEXT CHAR.
MOV \$NULL,-(SP) ;; GET # OF FILLER CHARS. NEEDED
AND THE NULL CHAR.
7\$: DECB 1(SP) ;; DOES A NULL NEED TO BE TYPED?
BLT 6\$;; BR IF NO--GO POP THE NULL OFF OF STACK
JSR PC,\$TYPEC ;; GO TYPE A NULL
DECB \$CHARCNT ;; DO NOT COUNT AS A COUNT
BR 7\$;; LOOP
;HORIZONTAL TAB PROCESSOR
8\$: MOVB #'(SP) ;; REPLACE TAB WITH SPACE
9\$: JSR PC,\$TYPEC ;; TYPE A SPACE
BITB #7,\$CHARCNT ;; BRANCH IF NOT AT
BNE 9\$;; TAB STOP
TST (SP)+ ;; POP SPACE OFF STACK

E11

MAINDEC-11-DZKMF MACY:1 27(1006) 04-OCT-76 13:29 PAGE 12:
DZKMF.P11 22-SEP-76 08:57

SUPRS - TYPE NUMERICAL ASCIZ STRING, REPLACE LEADING 0'S BY BLANKS

SEQ 0134

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.SBTTL SUPRS - TYPE NUMERICAL ASCIZ STRING, REPLACE LEADING 0'S BY BLANKS
.SBTTL SUPRSL - TYPE NUMERICAL ASCIZ STRING, LEFT JUSTIFY
;NOT FROM SYMAC

024706 010046 SUPRSL: MOV RO, -(SP) ;SAVE RO
024710 005037 024776 CLR SUP2
024714 016600 000004 MOV 4(SP), RO
024720 000405 BR SUP1

024722 010046 SUPRS: MOV RO, -(SP) ;SAVE RO
024724 016600 000004 MOV 4(SP), RO ;PICKUP THE POINTER
024730 010037 024776 MOV RO, SUP2 ;SAVE FOR TYPING

024734 105710 SUP1: TSTB (RO) ;TERMINATOR?
024736 001406 18: BEQ 2$ ;BR IF YES
024740 122710 000060 CMPB #'0, (RO) ;IS THIS AN ASCII "0"?
024744 001006 4$ BNE 4$ ;NO
024746 112720 000040 MOVB #'40, (RO)+ ;REPLACE IT WITH "BLANK"
024752 000770 BR 1$
024754 005300 2$: DEC RO ;BACKUP BY 1
024756 112710 000060 MOVB #'0, (RO) ;ASCII "0"
024762 005727 024776 4$: TST SUP2 ;LEFT JUSTIFY?
024766 001002 BNE 5$ ;NO
024770 010037 024776 MOV RO, SUP2 ;YES
024774 104401 5$: TYPE ;GO TYPE
024776 000000 SUP2: .WORD 0
025000 012600 MOV (SP)+, RO ;RESTORE RO
025002 012616 MOV (SP)+, (SP) ;RESTORE THE STACK
025004 000201 RTS PC ;RETURN

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.SBTTL INTEGER DIVIDE ROUTINE

;*CALL:
;*   MOV   LOW DIVIDEND, -(SP)      ;THE HIGH DIVIDEND MUST BE < 1/2
;*   MOV   HIGH DIVIDEND, -(SP)    ;      AS LARGE AS THE DIVISOR
;*   MOV   DIVISOR, -(SP)
;*   JSR   PC, $DIV
;*   RETURN                          ;QUOTIENT & REMAINDER ARE ON THE STACK
;*   "V"=0  IMPLIES NO ERROR
;*   "V"=1  IMPLIES ERROR OCCURRED
;*   "C"=0  DIVIDE OVERFLOW OCCURRED
;*   "C"=1  ATTEMPTED TO DIVIDE BY ZERO

;*
;*   STACK   NO ERROR      OVERFLOW      DIVIDE BY ZERO
;*   -----
;*   TOP     REMAINDER     ALL ZEROS     ALL ONES
;*   +2      QUOTIENT      ALL ZEROS     ALL ONES
;*
SDIV:  MOV   34, -(SP)      ;SAVE CURRENT TRAP VECTOR
        MOV   #1$, 34      ;SET UP TRAP VECTOR
        TRAP
1$:    MOV   #2$, (SP)     ;REPLACE NEW PC
        MOV   4(SP), 34    ;RESTORE OLD TRAP VECT
        MOV   2(SP), 4(SP) ;SAVE PSW
        RTI                ;RESTORE PSW

2$:    BIC   #17, (SP)    ;STRIP AWAY CONDITION CODES
        MOV   R0, -(SP)   ;PUSH R0 ON STACK
        MOV   R1, -(SP)   ;PUSH R1 ON STACK
        MOV   R2, -(SP)   ;PUSH R2 ON STACK
        MOV   R3, -(SP)   ;PUSH R3 ON STACK
        CLR   -(SP)       ;SAVE A PLACE FOR SIGNS
        MOV   #17, -(SP)  ;SETUP THE ITERATION COUNTER
        MOV   24(SP), R1   ;PICKUP THE DIVIDEND
        MOV   22(SP), R0
        BPL   3$          ;CHECK THE SIGN
        DECB  3(SP)       ;KEEP TRACK OF THE SIGN
        NEG   R0          ;AND NEGATE THE ORIGINAL
        NEG   R1          ;NUMBER
        SBC   R0
3$:    MOV   20(SP), R2    ;PICKUP THE DIVISOR
        CMP   #1, R2     ;IF THE DIVISOR IS 1 SKIP THE REST
        BEQ   13$        ;YES
        TST   R2
        BLT   4$          ;CHECK THE SIGN
        BGT   5$          ;DIVISOR OF 0 IS A NO-NO
        BIS   #3, 14(SP)  ;SET "V" & "C"
        MOV   #-1, R0     ;SET REMAINDER TO ALL ONES
        BR   9$          ;EXIT
4$:    INC   2(SP)        ;KEEP TRACK OF DIVISORS SIGN
        BR   6$
5$:    NEG   R2          ;NEGATE THE ORIGINAL NUMBER
6$:    CLC                ;CLEAR "C"
        BR   8$          ;START FORMING QUOTIENT
7$:    ROL   R0          ;POSITION MSB'S

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025120 013746 000034
025124 012737 025134 000034
025132 1C4400
025134 012716 025156
025140 016637 000004 000034
025146 016566 000002 000004
025154 000002

025156 042716 000017
025162 010046
025164 010146
025166 010246
025170 010346
025172 005046
025174 012746 000021
025200 016601 000024
025204 016600 000022
025210 100095
025212 105366 000003
025216 005400
025220 005400
025222 005600
025224 016602 000020
025230 022702 000001
025234 001463
025236 005702
025240 002407
025242 003011
025244 052766 000003 000014
025252 012700 177777
025256 000424
025260 005266 000002
025264 000401
025266 005402
025270 000241
025272 000405
025274 006100

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5201	025276	010003		MOV	R0,R3	: COPY
5202	025300	060203		ADD	R2,R3	: COMPARE DIVIDEND & DIVISOR
5203	025302	103001		BCC	8\$: BR IF DIVIDEND > DIVISOR
5204	025304	010300		MOV	R3,R0	: REMAINDER AFTER THIS LOOP
5205	025306	006101	9\$:	ROL	R1	: QUOTIENT BIT ENTERS HERE
5206	025310	005316		DEC	(SP)	: DONE?
5207	025312	001370		BNE	7\$: BR IF NO
5208	025314	005701		TST	R1	: OVERFLOW?
5209	025316	100005		BPL	10\$: BR IF NO
5210	025320	052766	000002 000014	BIS	#2,14(SP)	: SET "V" IN RETURN STATUS WORD
5211	025326	005000		CLR	R0	: SET REMAINDER TO ALL ZEROS
5212	025330	010001	9\$:	MOV	R0,R1	: COPY REMAINDER INTO QUOTIENT
5213	025332	005726	10\$:	TST	(SP)+	: CLEAR COUNTER FROM STACK
5214	025334	005716		TST	(SP)	: REMAINDER SIGN CORRECTION NEEDED?
5215	025336	002004		BGE	11\$: BR IF NO
5216	025340	005400		NEG	R0	: NEGATE REMAINDER
5217	025342	105066	000001	CLRB	1(SP)	: CLEAR SIGN
5218	025346	005316		DEC	(SP)	: BUT DON'T FORGET QUOTIENT
5219	025350	005726	11\$:	TST	(SP)+	: QUOTIENT SIGN CORRECTION NEEDED?
5220	025352	001401		BEQ	12\$: BR IF NO
5221	025354	005401		NEG	R1	: NEGATE QUOTIENT
5222	025356	010166	000020	MOV	R1,20(SP)	: RETURN QUOTIENT AND
5223	025362	010066	000016	MOV	R0,16(SP)	: REMAINDER TO USER
5224	025366	012603		MOV	(SP)+,R3	: POP STACK INTO R3
5225	025370	012602		MOV	(SP)+,R2	: POP STACK INTO R2
5226	025372	012601		MOV	(SP)+,R1	: POP STACK INTO R1
5227	025374	012600		MOV	(SP)+,R0	: POP STACK INTO R0
5228	025376	012666	000002	MOV	(SP)+,2(SP)	: SETUP TO RETURN CONDITION CODES
5229	025402	000002		RTI		: RETURN
5230	025404	022626	13\$:	CMP	(SP)+,(SP)+	: POP THE STACK
5231	025406	000763		BR	12\$	

.SBTTL SAVE AND RESTORE RO-R5 ROUTINES

```

*****
*SAVE RO-R5
*CALL:
* SAVREG
*UPON RETURN FROM $$SAVREG THE STACK WILL LOOK LIKE:
*
*TOP---(+16)
* +2---(+18)
* +4---R5
* +6---R4
* +8---R3
* +10---R2
* +12---R1
* +14---R0

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\$\$SAVREG:

```

MOV R0, -(SP) ;; PUSH R0 ON STACK
MOV R1, -(SP) ;; PUSH R1 ON STACK
MOV R2, -(SP) ;; PUSH R2 ON STACK
MOV R3, -(SP) ;; PUSH R3 ON STACK
MOV R4, -(SP) ;; PUSH R4 ON STACK
MOV R5, -(SP) ;; PUSH R5 ON STACK
MOV 22(SP), -(SP) ;; SAVE PS OF MAIN FLOW
MOV 22(SP), -(SP) ;; SAVE PC OF MAIN FLOW
MOV 22(SP), -(SP) ;; SAVE PS OF CALL
MOV 22(SP), -(SP) ;; SAVE PC OF CALL
RTI

```

*RESTORE RO-R5

*CALL:

* RESREG

\$\$RESREG:

```

MOV (SP)+, 22(SP) ;; RESTORE PC OF CALL
MOV (SP)+, 22(SP) ;; RESTORE PS OF CALL
MOV (SP)+, 22(SP) ;; RESTORE PC OF MAIN FLOW
MOV (SP)+, 22(SP) ;; RESTORE PS OF MAIN FLOW
MOV (SP)+, R5 ;; POP STACK INTO R5
MOV (SP)+, R4 ;; POP STACK INTO R4
MOV (SP)+, R3 ;; POP STACK INTO R3
MOV (SP)+, R2 ;; POP STACK INTO R2
MOV (SP)+, R1 ;; POP STACK INTO R1
MOV (SP)+, R0 ;; POP STACK INTO R0
RTI

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025410 010046
025411 010146
025412 010246
025414 010346
025416 010446
025420 010546
025422 010646
025424 016646 000022
025430 016646 000022
025434 016646 000022
025440 016646 000022
025444 000002

025446 012666 000022
025452 012666 000022
025456 012666 000022
025462 012666 000022
025466 012605
025470 012604
025472 012603
025474 012602
025476 012601
025500 012600
025502 000002

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5277 .SBTTL RANDOM NUMBER GENERATOR ROUTINE
5278 :*CALL:
5279 :* JSR PC,$RAND :CALL THE ROUTINE
5280 :* RETURN :RETURN HERE THE RANDOM
5281 :* :NUMBER WILL BE IN
5282 :* :$HINUM,$LONUM
5283 $RAND:
5284 025504 010046 MOV R0,-(SP) :PUSH R0 ON STACK
5285 025506 010146 MOV R1,-(SP) :PUSH R1 ON STACK
5286 025510 010246 MOV R2,-(SP) :PUSH R2 ON STACK
5287 025512 010346 MOV R3,-(SP) :PUSH R3 ON STACK
5288 025514 010446 MOV R4,-(SP) :PUSH R4 ON STACK
5289 025516 017604 000012 MOV 2(SP),R4 :GET POINTER TO THE SAVED SEEDS
5290 :FOR GENERATING THIS RANDOM NUMBER
5291 025522 011400 MOV (R4),R0 :GET LO NUMBER SEED
5292 025524 016401 000002 MOV 2(R4),R1 :GET HIGH NUMBER SEED
5293 025530 012703 177771 MOV #-7,R3 :SET SHIFT COUNT
5294 025534 0050C2 CLR R2 :ZERO R2
5295 025536 006303 15: ASL R0 :SHIFT R0 LEFT AND
5296 025540 006101 ROL R1 :ROTATE CARRY INTO R1 AND
5297 025542 006102 ROL R2 :ROTATE CARRY INTO R2
5298 025544 005203 YNC R3 :CHECK FOR DONE
5299 025546 001373 BNE 15 :CONTINUE SHIFT LOOP
5300 025550 061400 ADD (R4),R0 :ADD NUMBER TO MAKE X 129
5301 025552 005501 ADC R1 :PROPOGATE CARRY
5302 025554 066401 000002 ADD 2(R4),R1 :ADD NUMBER TO MAKE X 129
5303 025560 005502 ADC R2 :PROPOGATE CARRY
5304 025562 062700 001057 ADD #1057,R0 :ADD LOW CONSTANT
5305 025566 005501 ADC R1 :PROPOGATE CARRY
5306 025570 005502 ADC R2 :PROPOGATE CARRY
5307 025572 062701 047401 ADD #47401,R1 :ADD HIGH CONSTANT
5308 025576 005502 ADC R2 :PROPOGATE CARRY
5309 025600 062702 000306 ADD #6,R2 :ADD HIGHEST CONSTART
5310 025604 060200 ADD R2,R0 :REPRIME R0 WITH HIGHEST DIGIT
5311 025606 005501 ADC R1 :PROPOGATE CARRY
5312 025610 010014 MOV R0,(R4) :SAVE R0-$LONUM (FOR USE NXT TIME)
5313 025612 010164 000002 MOV R1,2(R4) :SAVE R1-$HINUM (FOR USE NXT TIME)
5314 025616 012604 MOV (SP)+,R4 :POP STACK INTO R3
5315 025620 012603 MOV (SP)+,R3 :POP STACK INTO R2
5316 025622 012602 MOV (SP)+,R2 :POP STACK INTO R1
5317 025624 012601 MOV (SP)+,R1 :POP STACK INTO R0
5318 025626 012600 MOV (SP)+,R0 :POP STACK INTO R0
5319 025630 062716 000002 ADD #2,(SP) :ADJUST SP FOR CORRECT RETURN
5320 025634 000207 RTS :RETURN
5321 025636 123456 RSDRVL: 123456 :RANDOM SEED FOR DRIVE SELECTION (LO)
5322 025640 176543 RSDRVH: 176543 : (HI)
5323 025642 001201 RSFUNL: 1201 :RANDOM SEED FOR FUNCTION
5324 025644 062465 RSFUNH: 62465 : (HI)
5325 025646 176105 RSCYLL: 176105 :RANDOM SEED FOR CYLINDER (LO)
5326 025650 174532 RSCYLH: 174532 : (HI)
5327 025652 157650 RSBAL: 157650 :RANDOM SEED FOR BUS ADDRESS (LO)
5328 025654 030753 RSBALH: 30753 : (HI)
5329 025656 131547 RSWCL: 131547 :RANDOM SEED FOR WORD COUNT (LO)
5330 025660 032070 RSWCH: 32070 : (HI)
5331 025662 123456 RSDTL: 123456 :RANDOM SEED FOR DATA (LO)
5332 025664 176543 RSDTH: 176543 : (HI)

```

K11

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BINARY TO OCTAL (ASCII) AND TYPE

SEG 0140

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

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025666 017646 000000
025672 116637 000001 026111
025700 112637 026113
025704 062716 000002
025710 000406
025712 112737 000001 026111
025720 112737 000006 026113
025726 112737 000005 026110
025734 010346
025736 010446
025740 010546
025742 113704 026113
025746 005404
025750 062704 000006
025754 110437 026112
025760 113704 026111
025764 016605 000012
025770 005003
025772 006105
025774 000404
025776 006105
026000 006105
026002 006105
026004 010503
026006 006103
026010 105337 026112
026014 100016
026016 042703 177770
026022 001002
026024 005704
026026 001403

```
*****  
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT  
*OCTAL (ASCII) NUMBER AND TYPE IT.  
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE  
*CALL:  
*   MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED  
*   TYPOS    ;;CALL FOR TYPEOUT  
*   .BYTE   N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE  
*   .BYTE   M              ;;M=1 OR 0  
*                               ;;1=TYPE LEADING ZEROS  
*                               ;;0=SUPPRESS LEADING ZEROS  
*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST  
*$TYPOS OR $TYPOC  
*CALL:  
*   MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED  
*   TYPON    ;;CALL FOR TYPEOUT  
*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER  
*CALL:  
*   MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED  
*   TYPOC    ;;CALL FOR TYPEOUT  
*$TYPOS: MOV      2(SP),-(SP) ;;PICKUP THE MODE  
*   MOV      1(SP),SOFILL    ;;LOAD ZERO FILL SWITCH  
*   MOV      (SP)+,SOMODE+1  ;;NUMBER OF DIGITS TO TYPE  
*   ADD      #2,(SP)        ;;ADJUST RETURN ADDRESS  
*   BR      $TYPON  
*$TYPOC: MOV      #1,SOFILL  ;;SET THE ZERO FILL SWITCH  
*   MOV      #6,SOMODE+1    ;;SET FOR SIX(6) DIGITS  
*   MOV      #5,SOCNT       ;;SET THE ITERATION COUNT  
*   MOV      R3,-(SP)       ;;SAVE R3  
*   MOV      R4,-(SP)       ;;SAVE R4  
*   MOV      R5,-(SP)       ;;SAVE R5  
*   MOV      SOMODE+1,R4    ;;GET THE NUMBER OF DIGITS TO TYPE  
*   NEG      R4  
*   ADD      #6,R4          ;;SUBTRACT IT FOR MAX. ALLOWED  
*   MOV      R4,SOMODE      ;;SAVE IT FOR USE  
*   MOV      SOFILL,R4     ;;GET THE ZERO FILL SWITCH  
*   MOV      12(SP),R5     ;;PICKUP THE INPUT NUMBER  
*   CLR      R3            ;;CLEAR THE OUTPUT WORD  
*   ROL     R5             ;;ROTATE MSB INTO "C"  
*   BR      3$            ;;GO DO MSB  
*   ROL     R5             ;;FORM THIS DIGIT  
*   ROL     R5  
*   ROL     R5  
*   MOV     R5,R3  
*   ROL     R3            ;;GET LSB OF THIS DIGIT  
*   DECB   SOMODE        ;;TYPE THIS DIGIT?  
*   BPL    7$            ;;BR IF NO  
*   BIC    #177770,R3   ;;GET RID OF JUNK  
*   BNE    4$            ;;TEST FOR 0  
*   TST   R4             ;;SUPPRESS THIS 0?  
*   BEQ   5$            ;;BR IF YES
```

5389	026030	005204		45:	INC	R4	:: DON'T SUPPRESS ANYMORE 0'S
5390	026032	052703	000060		BIS	#'0,R3	:: MAKE THIS DIGIT ASCII
5391	026036	052703	000040	55:	BIS	#',R3	:: MAKE ASCII IF NOT ALREADY
5392	026042	110337	026106		MOVB	R3,B5	:: SAVE FOR TYPING
5393	026046	104401	026106		TYPE	B5	:: GO TYPE THIS DIGIT
5394	026052	105337	026110	75:	DECB	\$OCNT	:: COUNT BY 1
5395	026056	003347			BGT	25	:: BR IF MORE TO DO
5396	026060	002402			BLT	65	:: BR IF DONE
5397	026062	005204			INC	R4	:: INSURE LAST DIGIT ISN'T A BLANK
5398	026064	000744			BR	25	:: GO DO THE LAST DIGIT
5399	026066	012605		65:	MOV	(SP)+,R5	:: RESTORE R5
5400	026070	012604			MOV	(SP)+,R4	:: RESTORE R4
5401	026072	012603			MOV	(SP)+,R3	:: RESTORE R3
5402	026074	016666	000002 000004		MOV	2(SP),4(SP)	:: SET THE STACK FOR RETURNING
5403	026102	012616			MOV	(SP)+,(SP)	
5404	026104	000002			RTI		:: RETURN
5405	026106	000		85:	.BYTE	0	:: STORAGE FOR ASCII DIGIT
5406	026107	000			.BYTE	00	:: TERMINATOR FOR TYPE ROUTINE
5407	026110	000		\$OCNT:	.BYTE	00	:: OCTAL DIGIT COUNTER
5408	026111	000		\$OFILL:	.BYTE	00	:: ZERO FILL SWITCH
5409	026112	000000		\$OMODE:	.WORD	0	:: NUMBER OF DIGITS TO TYPE
5410							

467	026246	012637	001114		45:	MOV	(SP)+, \$ITEMB	
468	026252	032777	020000	152660		BIT	#SW13, \$SWR	:SKIP TYPEOUT IF SET
469	026260	001012				BNE	\$S	:SKIP TYPEOUTS
470	026262	004737	026370			JSR	PC, @SERPTYP	:GO TO USER ERROR ROUTINE
471	026266	104401	001213			TYPE	.\$CRLF	
472	026272	032777	010000	152640		BIT	#SW12, \$SWR	:TYPE ERROR HISTORY?
473	026300	001402				BEQ	\$S	:NO
474	026302	004737	020334			JSR	PC, HISTRY	:YES
475	026306	005777	152626		55:	TST	\$SWR	:HALT ON ERROR
476	026312	100002				BPL	\$S	:SKIP IF CONTINUE
477	026314	000000				HALT		:HALT ON ERROR!
478	026316	104407				CKSWR		:LOOK FOR A 'CONTROL G'
479	026320	032777	001000	152612	65:	BIT	#SW09, \$SWR	:LOOP ON ERROR SWITCH SET?
480	026326	001411				BEQ	\$S	:BR IF NO
481	026330	123727	001114	000040		CMPB	\$ITEMB, #40	:THERE R 37 ERROR MESSAGES IN CLASS 1
482	026336	103011				BHIS	\$S	
483	026340	013746	001244			MOV	PPRLVL, -(SP)	:LOCK OUT ALL INTERRUPTS ON RETURN
484								:FROM THIS EROR HANDLER, IF THE EROR
485								:IS IN EXERCISER & LOOPING IS TO
486								:BE DONE
487								
488								
489	026344	005726				TST	(SP)+	
490	026346	012716	015634			MOV	#EXCRLUP, (SP)	:IF THIS ERROR CALL WAS FROM EXERCISER
491								:PART OF THE PROGRAM, GO TO 'EXCRLUP'
492								:OTHERWISE RETURN THRU '\$LUPERR'
493								
494	026352	012737	177777	001250	75:	MOV	#-1, SRDRV	:RESET SERIAL NO FLAG
495								:IF (SRDRV)=-1, THEN THE SERIAL
496								:NO OF THE DRIVE WILL NOT BE
497								:TYPED OUT.
498								:OTHERWISE, SERIAL NO FOR THE DRIVE
499								:# IN 'SRDRV' WILL BE TYPED.
500	026360	000002				RTI		
501	026362	013716	001110		85:	MOV	\$LUPERR, (SP)	:FUDGE RETURN FOR LOOPING
502	026366	000771				BR	\$S	:RETURN

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026664 032777 000002 :52246
026672 001415
026674 010146
026676 012300 001250
026702 036301
026704 100407

026706 104401 001213
026712 104401 002326
026716 016146 001266
026722 104405

026724 012601
026726 000207

:SNOTYP
:THIS ROUTINE TYPES OUT THE SERIAL NUMBER OF THE ERRORING DRIVE, IF SW 1
:IS SET. NOTE THAT THE SERIAL NUMBER IS TYPED OUT ONLY WHEN THE DRIVE
:CAN BE IDENTIFIED POSITIVELY, AS THE ONE WHICH GAVE THE ERROR. IF THE
:ERROR CANNOT BE ATTRIBUTED TO ANY SPECIFIC DRIVE (SRDRV=-1) THEN
:THE SERIAL NUMBER IS NOT TYPED OUT.

SNOTYP: BIT #SW1,SRWR :TYPE OUT SERIAL #?
BEO 25 :NO
MOV R1-(SP) :SAVE R1
MOV SRDRV,R1 :GET ERRORING DRIVE #
ASL R1 :IF (SRDRV)=-1, SKIP (BECAUSE
BNI 15 :THE ERROR WAS NOT ATTRIBUTABLE
:TO A SPECIFIC DRIVE)

TYPE .SCLF
TYPE *SGI7 :TYPE "SR. NO:"
MOV SRNO(R1),-(SP) :GET THE SERIAL #
TYPDS :TYPE IT OUT (DECIMAL)

15: MOV (SP)+,R1 :RESTORE R1
25: RTS PC :RETURN

:DMPREG
:THIS ROUTINE DUMPS OUT ALL RK11 REGISTERS WHEN SW 11 IS SET AND AN ERROR OCCURS.

DMPREG: TYPE 655 :TYPE ASCIZ STRING
BR 645 :GET OVER THE ASCIZ
:655: .ASCIZ <15><12>/ PC RKDS RKER RKCS RKWC RKBA RKCA RKDB/
645:
MOV \$ERRPC,-(SP)
TYPDC
TYPE .BLNKS2
MOV RO,-(SP)
MOV #RKDS,RO
15: MOV 2(RO)+,-(SP)
TYPDC
TYPE .BLNKS2
CMP RO,#RKDB
BLE 15
MOV (SP)+,RO
RTS PC

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.SBTL SCOPE HANDLER ROUTINE
*****
: THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
: *AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG. (DISPLAY<7:0>).
: *AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>.
: *THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
: *SW14=1 LOOP ON TEST
: *SW09=1 LOOP ON ERROR
: *CALL
: * SCOPE ;;SCOPE=IOT

$SCOPE:
15: CKSWR ;;TEST FOR CHANGE IN SOFT-SWR
BIT #BIT14,$SWR ;;LOOP ON PRESENT TEST?
BNE $OVER ;;YES IF SW14=1
: *****START OF CODE FOR THE XOR TESTER*****
$XTSTR: BR 65 ;;IF RUNNING ON THE "XOR" TESTER CHANGE
;;THIS INSTRUCTION TO A "NOP" (NOP=24C).
MOV $#ERRVEC,($SP) ;;SAVE THE CONTENTS OF THE ERROR VECTOR
MOV $S,$#ERRVEC ;;SET FOR TIMEOUT
TST $#177060 ;;TIME OUT ON XOR?
MOV ($SP)+,$#ERRVEC ;;RESTORE THE ERROR VECTOR
BR $SVLAD ;;GO TO THE NEXT TEST
55: CMP ($SP)+,($SP)+ ;;CLEAR THE STACK AFTER A TIME OUT
MOV ($SP)+,$#ERRVEC ;;RESTORE THE ERROR VECTOR
BR 75 ;;LOOP ON THE PRESENT TEST
65: *****END OF CODE FOR THE XOR TESTER*****
25: TSTB $ERFLG ;;HAS AN ERROR OCCURRED?
BEQ $SVLAD ;;BR IF NO
BIT #BIT09,$SWR ;;LOOP ON ERROR?
BEQ 45 ;;BR IF NO
75: MOV $LPERR,$LPADR ;;SET LOOP ADDRESS TO LAST SCOPE
BR $OVER
45: CLRB $ERFLG ;;ZERO THE ERROR FLAG
$SVLAD: INCB $TSTNM ;;COUNT TEST NUMBERS
MOV ($SP),$LPADR ;;SAVE SCOPE LOOP ADDRESS
MOV ($SP),$LPERR ;;SAVE ERROR LOOP ADDRESS
CLR $ESCAPE ;;CLEAR THE ESCAPE FROM ERROR ADDRESS
MVCB #1,$ERMAX ;;ONLY ALLOW ONE(1) ERROR ON NEXT TEST
$OVER: MOV $TSTNM,$DISPLAY ;;DISPLAY TEST NUMBER
MOV $LPADR,($SP) ;;FUDGE RETURN ADDRESS
RTI ;;FIXES PS

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5678 027246 010046
5679 027250 016600 000002
5680 027254 005740
5681 027256 11:000
5682 027260 006300
5683 027262 016000 027302
5684 027266 000200

.SBTTL TRAP DECODER

: THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
: AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
: OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
: GO TO THAT ROUTINE.

```

$TRAP:  MOV    RD, -(SP)           ;; SAVE RD
        MOV    2(SP), RD         ;; GET TRAP ADDRESS
        TST   -(RD)             ;; BACKUP BY 2
        MOVB  (RD), RD          ;; GET RIGHT BYTE OF TRAP
        ASL   RD                ;; POSITION FOR INDEXING
        MOV   $TRPAD, RD        ;; INDEX TO TABLE
        RTS   RD                ;; GO TO ROUTINE

```

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

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5689 027270 011646
5690 027272 016666 000004 000002
5691 027300 000002

```

$TRAP2: MOV   (SP), -(SP)        ;; MOVE THE PC DOWN
        MOV   4(SP), 2(SP)      ;; MOVE THE PSW DOWN
        RTI                          ;; RESTORE THE PSW

```

.SBTTL TRAP TABLE

: THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
: BY THE "TRAP" INSTRUCTION.

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5700 027302 027270
5701 027304 024152
5702 027306 025712
5703 027310 025666
5704 027312 025726
5705 027314 023726
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5707 027316 022742
5708
5709 027320 022672
5710 027322 023154
5711 027324 023274
5712 027326 023446
5713 027330 023550
5714 027332 025410
5715 027334 025446
5716 027336 022264
5717 027340 022272
5718 027342 022152
5719 027344 022430
5720

ROUTINE	STARTING ADDRESS	ROUTINE NAME
\$TRPAD	027270	TRAP DECODER
\$TRAP2	027272	GETPRI MACRO
TRAP+1	024152	TTY TYPEOUT ROUTINE
TRAP+2	025712	TYPE OCTAL NUMBER (WITH LEADING ZEROS)
TRAP+3	025666	TYPE OCTAL NUMBER (NO LEADING ZEROS)
TRAP+4	025726	TYPE OCTAL NUMBER (AS PER LAST CALL)
TRAP+5	023726	TYPE DECIMAL NUMBER (WITH SIGN)
SGTSWR	022742	GET SOFT-SWR SETTING
SCKSWR	022672	TEST FOR CHANGE IN SOFT-SWR
\$RDCHR	023154	TTY TYPEIN CHARACTER ROUTINE
\$RDLIN	023274	TTY TYPEIN STRING ROUTINE
\$RDOCT	023446	READ AN OCTAL NUMBER FROM TTY
\$RDDEC	023550	READ A DECIMAL NUMBER FROM TTY
\$SAVREG	025410	SAVE R0-R5 ROUTINE
\$RESREG	025446	RESTORE R0-R5 ROUTINE
CN.RST	022264	CONTROL RESET ROUTINE
CN.RDY	022272	WAIT FOR CONTROL READY
DR.RST	022152	DRIVE RESET ROUTINE
TY.MSG	022430	TYPE MESSAGE ROUTINE, SW13

.SBTTL POWER DOWN AND UP ROUTINES

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027346 012737 027512 000024
027354 012737 000340 000026
027362 010046
027364 010146
027366 010246
027370 010346
027372 010446
027374 010546
027376 017746 151536
027402 010637 027516
027406 012737 027420 000024
027414 000000
027416 000776

027420 012737 027512 000024
027426 013706 027516
027432 005037 027516
027436 005237 027516
027442 001375
027444 012677 151470
027450 012605
027452 012604
027454 012603
027456 012602
027460 012601
027462 012600
027464 012737 027346 000024
027472 012737 000340 000026
027500 104401
027502 027520
027504 012716
027506 003366
027510 000002
027512 000000
027514 000776
027516 000000
027520 005015 047520 042527
027526 000122

:POWER DOWN ROUTINE

\$PWRDN: MOV \$SILLUP, @PWRVEC ;; SET FOR FAST UP
MOV @340, @PWRVEC+2 ;; PRIO:7
RO, -(SP) ;; PUSH RO ON STACK
R1, -(SP) ;; PUSH R1 ON STACK
R2, -(SP) ;; PUSH R2 ON STACK
R3, -(SP) ;; PUSH R3 ON STACK
R4, -(SP) ;; PUSH R4 ON STACK
R5, -(SP) ;; PUSH R5 ON STACK
@SWR, -(SP) ;; PUSH @SWR ON STACK
SP, \$SAVR6 ;; SAVE SP
MOV \$PWRUP, @PWRVEC ;; SET UP VECTOR
HALT
BR -2 ;; HANG UP

:POWER UP ROUTINE

\$PWRUP: MOV \$SILLUP, @PWRVEC ;; SET FOR FAST DOWN
MOV \$SAVR6, SP ;; GET SP
CLR \$SAVR6 ;; WAIT LOOP FOR THE TTY
1\$: INC \$SAVR6 ;; WAIT FOR THE INC
BNE 1\$;; OF WORD
MOV (SP)+, @SWR ;; POP STACK INTO @SWR
MOV (SP)+, R5 ;; POP STACK INTO R5
MOV (SP)+, R4 ;; POP STACK INTO R4
MOV (SP)+, R3 ;; POP STACK INTO R3
MOV (SP)+, R2 ;; POP STACK INTO R2
MOV (SP)+, R1 ;; POP STACK INTO R1
MOV (SP)+, RO ;; POP STACK INTO RO
MOV \$PWRDN, @PWRVEC ;; SET UP THE POWER DOWN VECTOR
MOV @340, @PWRVEC+2 ;; PRIO:7
.TYPE \$POWER ;; REPORT THE POWER FAILURE
\$PWRMG: .WORD \$POWER ;; POWER FAIL MESSAGE POINTER
MOV (PC)+, (SP) ;; RESTART AT PFSTR
\$PWRAD: .WORD PFSTR ;; RESTART ADDRESS
\$SILLUP: HALT ;; THE POWER UP SEQUENCE WAS STARTED
BR -2 ;; BEFORE THE POWER DOWN WAS COMPLETE
\$SAVR6: 0 ;; PUT THE SP HERE
\$POWER: .ASCIZ <15> <12> "POWER"

.EVEN

:ERROR MESSAGES

5766						
5767						
5768	027530	051105	051117	047440	EM1:	.ASCIZ /EROR ON WRITE/
5769	027536	020116	051127	052111		
5770	027544	000105				
5771	027546	052101	046505	052120	EM2:	.ASCIZ /ATEMPT TO INITIATE FUNCTION ON 'BUSY' DRIVE/
5772	027554	052040	020117	047111		
5773	027562	052111	040511	042524		
5774	027570	043040	047125	052103		
5775	027576	047511	020116	047117		
5776	027604	023440	052502	054523		
5777	027612	020047	051104	042526		
5778	027620	000				
5779	027621	103	052116	047522	EM3:	.ASCIZ /CNTROL RDY NOT SET/
5780	027626	020114	042122	020131		
5781	027634	047516	020124	042523		
5782	027642	000124				
5783	027644	051057	053457	051457	EM4:	.ASCIZ "/R/W/S RDY NOT SET"
5784	027652	051040	054504	047040		
5785	027660	052117	051440	052105		
5786	027666	000				
5787	027667	103	052116	047522	EM5:	.ASCIZ /CNTROL RDY NOT SET AFTER 1ST INTRUPT ON ISSUING SEEK/
5788	027674	020114	042122	020131		
5789	027702	047516	020124	042523		
5790	027710	020124	043101	042524		
5791	027716	020122	051461	020124		
5792	027724	047111	051124	050125		
5793	027732	047124	047117	044440		
5794	027740	051523	044525	043516		
5795	027746	051440	042505	000113		
5796	027754	051127	047117	020107	EM6:	.ASCIZ /WRONG BITS IN RKCS, EXPCT SEEK/
5797	027762	044502	051524	044440		
5798	027770	020116	045522	051503		
5799	027776	020054	054105	041520		
5800	030004	020124	042523	045505		
5801	030012	000				
5802	030013	047	052502	054523	EM7:	.ASCIZ /'BUSY' FLAG CLEAR ON INTRUPTING DRIVE/
5803	030020	020047	046106	043501		
5804	030026	041440	042514	051101		
5805	030034	047440	020116	047111		
5806	030042	051124	050125	044524		
5807	030050	043516	042040	053122		
5808	030056	000105				
5809	030060	050047	051517	052111	EM10:	.ASCIZ /'POSITIONING' FLAG FOR INTRUPTING DRIVE CLEAR/
5810	030066	047511	044516	043516		
5811	030074	020047	046106	043501		
5812	030102	043040	051117	044440		
5813	030110	052116	052522	052120		
5814	030116	047111	020107	051104		
5815	030124	042526	041440	042514		
5816	030132	051101	000			
5817	030135	047	051105	023522	EM11:	.ASCIZ /'ERR'OR SET AFTER 1ST INTERRUPT ON ISSUING SEEK/
5818	030142	051117	051440	052105		
5819	030150	040440	052106	051105		
5820	030156	030440	052123	044440		
5821	030164	052116	051105	052522		

5822	030172	052120	047440	020116	
5823	030200	051511	052523	047111	
5824	030206	020107	042523	045505	
5825	030214	000			
5826	030215	123	050103	051440	EM12: .ASCIZ .SCP SET AFTER 1ST INTRUPT ON ISSJING SEEK/
5827	030222	052105	040440	052106	
5828	030230	051105	030440	052123	
5829	030236	044440	052116	052522	
5830	030244	052120	047440	020116	
5831	030252	051511	052523	047111	
5832	030260	020107	042523	045505	
5833	030266	000			
5834	030267	103	052116	047522	EM13: .ASCIZ /CNTROL RDY NOT SET AFTER SEEK DONE INTRUPT/
5835	030274	020114	042122	020131	
5836	030302	047516	020124	042523	
5837	030310	020124	043101	042524	
5838	030316	020122	042523	045505	
5839	030324	042040	047117	020105	
5840	030332	047111	051124	050125	
5841	030340	000124			
5842	030342	047111	051124	050125	EM14: .ASCIZ /INTRUPTING DRVE (SEEK DONE) WAS NOT 'BUSY'/'
5843	030350	044524	043516	042040	
5844	030356	053122	020105	051450	
5845	030364	042505	020113	047504	
5846	030372	042516	020051	040527	
5847	030400	020123	047516	020124	
5848	030406	041047	051525	023531	
5849	030414	000			
5850	030415	122	053457	051457	EM15: .ASCIZ "R/W/S READY NOT SET FOR INTRUPTING DRVE (SEEK DONE)"
5851	030422	051040	040505	054504	
5852	030430	047040	052117	051440	
5853	030436	052105	043040	051117	
5854	030444	044440	052116	052522	
5855	030452	052120	047111	020107	
5856	030460	051104	042526	024040	
5857	030466	042523	045505	042040	
5858	030474	047117	024505	000	
5859	030501	123	047111	042440	EM16: .ASCIZ /SIN EROR/
5860	030506	047522	000122		
5861	030512	042447	051122	047447	EM17: .ASCIZ /'ERR'OR ON DOING SEEK/
5862	030520	020122	047117	042040	
5863	030526	044517	043516	051440	
5864	030534	042505	000113		
5865	030540	041523	020120	044504	EM20: .ASCIZ /SCP DID NOT SET AFTER SEEK WAS DONE/
5866	030546	020104	047516	020124	
5867	030554	042523	020124	043101	
5868	030562	042524	020122	042523	
5869	030570	045505	053440	051501	
5870	030576	042040	047117	000105	
5871	030604	047523	052106	042440	EM21: .ASCIZ /SOFT EROR/
5872	030612	047522	000122		
5873	030616	040504	040524	024040	EM23: .ASCIZ /DATA (COMPARISON) EROR/
5874	030624	047503	050115	051101	
5875	030632	051511	047117	020051	
5876	030640	051105	051117	000	
5877	030645	103	052116	047522	EM24: .ASCIZ /CNTROL RDY CLR ON INTRUPT AFTER RK FUNCTION/

5878	030652	020114	042122	020131	
5879	030660	046103	020122	047117	
5880	030666	044440	052116	052522	
5881	030674	052120	040440	052106	
5882	030702	051105	051040	020113	
5883	030710	052506	041516	044524	
5884	030716	047117	000		
5885	030721	123	052524	045503	EM26: .ASCIZ /STUCK IN LOOP,8 COMANDS SHLD BE DONE BY NOW/
5886	030726	044440	020116	047514	
5887	030734	050117	034054	041440	
5888	030742	046517	047101	051504	
5889	030750	051440	046110	041104	
5890	030756	020105	047504	042516	
5891	030764	041040	020131	047516	
5892	030772	000127			
5893	030774	052101	050115	020124	EM27: .ASCIZ /ATMPT TO DO WRITE BEFORE WRT CHK/
5894	031002	047524	042040	020117	
5895	031010	051127	052111	020105	
5896	031016	042502	047506	042522	
5897	031024	053440	052122	041440	
5898	031032	045510	000		
5899	031035	101	046524	052120	EM30: .ASCIZ /ATMPT TO REEXECUTE COMMAND-IN PROGRESS OR ALREADY FINISHED/
5900	031042	052040	020117	042522	
5901	031050	054105	041505	052125	
5902	031056	020105	047503	046515	
5903	031064	047101	026504	047111	
5904	031072	050040	047522	051107	
5905	031100	051505	020123	051117	
5906	031106	040440	051114	040505	
5907	031114	054504	043040	047111	
5908	031122	051511	042510	000104	
5909	031130	043047	047125	052103	EM31: .ASCIZ /'FUNCTION IN PROGRES' FLG FOR INTRUPTING DRIVE ISN'T SET/
5910	031136	047511	020116	047111	
5911	031144	050040	047522	051107	
5912	031152	051505	020047	046106	
5913	031160	020107	047506	020122	
5914	031166	047111	051124	050125	
5915	031174	044524	043516	042040	
5916	031202	044522	042526	044440	
5917	031210	047123	052047	051440	
5918	031216	052105	000		
5919	031221	125	042516	050130	EM32: .ASCIZ /UNEXPTED DRIVE INTRUPTED/
5920	031226	052103	042105	042040	
5921	031234	044522	042526	044440	
5922	031242	052116	052522	052120	
5923	031250	042105	000		
5924	031253	125	042516	050130	EM33: .ASCIZ /UNEXPTD FUNCTION CODE IN RKCS AFTER INTRUPT/
5925	031260	052103	020104	052506	
5926	031266	041516	044524	047117	
5927	031274	041440	042117	020105	
5928	031302	047111	051040	041513	
5929	031310	020123	043101	042524	
5930	031316	020122	047111	051124	
5931	031324	050125	000124		
5932	031330	051104	042526	051040	EM34: .ASCIZ /DRVE RDY CLEAR/
5933	031336	054504	041440	042514	

5934	031344	051101	000						
5935	031347	104	053122	020105	EM35:	.ASCIZ	/DRVE POWER LO/		
5936	031354	047520	042527	020122					
5937	031362	047514	000						
5938	031365	104	053122	020105	EM36:	.ASCIZ	/DRVE UNSAFE/		
5939	031372	047125	040523	042506					
5940	031400	000							
5941	031401	127	051520	051440	EM37:	.ASCIZ	/WPS SET/		
5942	031406	052105	000						
5943	031411	111	052116	051105	EM101:	.ASCIZ	/INTERUPT DIDN'T OCUR AFTER WRTE/		
5944	031416	050125	020124	044504					
5945	031424	047104	052047	047440					
5946	031432	052503	020122	043101					
5947	031440	042524	020122	051127					
5948	031446	042524	000						
5949	031451	047	051105	023522	EM102:	.ASCIZ	/'ERR'OR SET/		
5950	031456	051117	051440	052105					
5951	031454	000							
5952	031465	122	042113	020101	EM103:	.ASCIZ	/RKDA INCRMENTED WRONG/		
5953	031472	047111	051103	042515					
5954	031500	052116	042105	053440					
5955	031506	047522	043516	000					
5956	031513	122	041113	020101	EM104:	.ASCIZ	/RKBA INCRMENTED WRONG/		
5957	031520	047111	051103	042515					
5958	031526	052116	042105	053440					
5959	031534	047522	043516	000					
5960	031541	122	053513	020103	EM105:	.ASCIZ	/RKWC DIDN'T OVRFLC TO 0/		
5961	031546	044504	047104	052047					
5962	031554	047440	051126	046106					
5963	031562	020117	047524	030040					
5964	031570	000							
5965	031571	115	054105	041040	EM106:	.ASCIZ	/MEX BITS WRONG/		
5966	031576	052111	020123	051127					
5967	031604	047117	000107						
5968	031610	051127	042524	041440	EM110:	.ASCIZ	/WRTE CHK EROR/		
5969	031616	045510	042440	047522					
5970	031624	000122							


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6027 032240 040504 020040 051040
6028 032246 053513 000103
6029 032252 020040 041520 020040 DH110: .ASCIZ / PC RKCS RKER RKBA RKDA/
6030 032260 020040 051040 041513
6031 032266 020123 020040 051040
6032 032274 042513 020122 020040
6033 032302 051040 041113 020101
6034 032310 020040 051040 042113
6035 032316 000101
6036
6037
6038 .EVEN
6039
6040 032320 001116 001162 001164 DT1: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG3,0
6041 032326 001166 001170 000000
6042
6043 032334 001116 001162 000000 DT2: .WORD $ERRPC,$REG0,0
6044
6045 032342 001116 001162 001164 DT21: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG3,$REG4,$REG5,$REG6,0
6046 032350 001166 001170 001172
6047 032356 001174 001176 000000
6048 032364 001116 001162 001164 DT25: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG3,$REG4,0
6049 032372 001166 001170 001172
6050 032400 000000
6051 032402 001116 001162 001164 DT103: .WORD $ERRPC,$REG0,$REG1,0
6052 032410 000000
6053
6054 ;THIS IS THE DATA BUFFER USED TO WRITE THE RANDOM PATTERNS ON THE
6055 ;DISK AT THE BEGINING. 400 (OCTAL) WORDS ARE WRITTEN AT A TIME, THUS
6056 ;THIS BUFFER IS 400/8 WORDS LONG.
6057
6058 032412 DBUF:
6059 032412 PGEND: NOP
6060 000240 .END
000001

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ABORT	001672	CICNT1	001470	DSELECT	016220	EXRCR	007716	KIPCR5=	172312
ABRT	011754	CKSWR =	104407	DSWR =	177570	FNCMND	020300	KIPCR6=	172314
ABRT1	011766	CLEANB	006360	DT1	032320	FNMAP	001526	KIPCR7=	172316
AMAP	001530	CLERR	015714	DT103	032402	FRSTRT	001253	KWCOUN	001560
BASEBA	002052	CLRFLG	015676	DT2	032334	FTITLE	001252	KWHR	001552
BCTST	005276	CLASIN	016060	DT21	032342	GENBUF	016612	KWLS	001234
BEEX1	010520	CMNABT	014124	DT25	032364	GENI	014632	KWLVEC=	000100
BEEX	010536	CMND	001326	ECOUNT	001540	GENBRG	014406	KWMIN	001554
BIT0 =	000001	CMNERR	014066	EMTVEC=	000030	GETINF	021772	KWPLVL	001246
BIT00 =	000001	CNOBSY	021620	EM1	027530	GTSORV	022134	KWSEC	001556
BIT01 =	000002	CN.RDY	022272	EM10	030060	GTSWR =	104406	KWSRVE	022460
BIT02 =	000004	CN.RST	022264	EM101	031411	GT3RG	021746	LF =	000012
BIT03 =	000010	COMRET	020214	EM102	031451	GT4RG	021740	MAXBA	002054
BIT04 =	000020	CON.RD=	104417	EM103	031465	HE =	040000	MH1	020654
BIT05 =	000040	CON.RE=	104416	EM104	031513	HECN	001562	MH2	020670
BIT06 =	000100	CR =	000015	EM105	031541	HISTRY	020334	MH3	020700
BIT07 =	000200	CRCMND	020246	EM106	031571	HRDERR	013724	MH4	020703
BIT08 =	000400	CRLF =	000200	EM11	030135	HT =	000011	MMVEC =	000250
BIT09 =	001000	CROTLF	022076	EM110	031610	INTFLG	001534	MSG1	002062
BIT1	000002	CSE =	000002	EM12	030215	INTHND	013164	MSG10	002165
BIT10	002000	CSECN	001652	EM13	030267	INT1FL	001535	MSG11	002201
BIT11	004000	CYLMAP	001522	EM14	030342	INT1SK	012304	MSG12	002206
BIT12	010000	DATCHK	017016	EM15	030415	IOTVEC=	000020	MSG13	002214
BIT13	020000	DATER	001712	EM16	030501	KDPAR0=	172360	MSG14	002225
BIT14	040000	DBUF	032412	EM17	030512	KDPAR1=	172362	MSG15	002245
BIT15	100000	DDISP =	177570	EM2	027546	KDPAR2=	172364	MSG16	002305
BIT2	000004	DH1	031626	EM20	030540	KDPAR3=	172366	MSG17	002326
BIT3	000010	DH103	032163	EM21	030604	KDPAR4=	172370	MSG18	002334
BIT4	000020	DH105	032225	EM23	030616	KDPAR5=	172372	MSG19	002336
BIT5	000040	DH110	032252	EM24	030645	KDPAR6=	172374	MSG2	002070
BIT6	000100	DH2	031674	EM26	030721	KDPAR7=	172376	MSG20	002362
BIT7	000200	DH21	031711	EM27	030774	KDPDR0=	172320	MSG24	002372
BIT8	000400	DH23	032006	EM3	027621	KDPDR1=	172322	MSG25	002375
BIT9	001000	DH25	032053	EM30	031035	KDPDR2=	172324	MSG26	002377
BLNKS1	002664	DH27	032130	EM31	031130	KDPDR3=	172326	MSG26A	002474
BLNKS2	002663	DH30	032211	EM32	031221	KDPDR4=	172330	MSG27	002532
BLNKS3	002662	DISPLA	001142	EM33	031253	KDPDR5=	172332	MSG28	002604
BPTVEC=	000014	DISPRE	000174	EM34	031330	KDPDR6=	172334	MSG29	002652
BUSY	001426	DMPREG	026730	EM35	031347	KDPDR7=	172336	MSG3	002076
CBSY	021402	DOREAD	006350	EM36	031365	KEY	001306	MSG4	002104
CHDPRS	022564	DOWRIT	006230	EM37	031401	KIPAR0=	172340	MSG5	002120
CHFAFN	011062	DOXFER	006236	EM4	027644	KIPAR1=	172342	MSG6	002133
CHKBA	020056	DPL =	010000	EM5	027667	KIPAR2=	172344	MSG7	002141
CHKCRD	020200	DRCMND	020222	EM6	027754	KIPAR3=	172346	MSG8	002146
CHKCS	020020	DRMAP	001520	EM7	030013	KIPAR4=	172350	MSG9	002156
CHKDA	020034	DRU =	002000	ERCODE	001474	KIPAR5=	172352	NIEROR	021424
CHKDRV	016446	DRVABT	014334	ERDRV	001542	KIPAR6=	172354	NOEROR	014206
CHKMEX	020112	DRVCNT	001500	ERINF1	005644	KIPAR7=	172356	NRDH	001774
CHKRWS	020162	DRVPRS	001264	ERR =	100000	KIPDR0=	172300	NRDL	001772
CHKWC	020136	DRVPTR	001476	ERRVEC=	000004	KIPDR1=	172302	NWRFNC	011674
CH1	011116	DRV.RE=	104420	EXCRU	015634	KIPDR2=	172304	NWRTH	001734
CH2	011216	DRY =	000200	EXCUT	011520	KIPDR3=	172306	NWRTL	001732
CICNT	001466	DR.RST	022152	EXNSK	011376	KIPDR4=	172310	NXTRV	005312

