

TM,A,B-11

MULTIDRIVE DATA RELIABILITY
MD-11-DZTMH-F

EP-DZTMH-F-DL
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PRODUCT CODE: MAINDEC-11-DZTMH-F-D
PRODUCT NAME: TM, A, B-11 MULTIDRIVE DATA RELIABILITY EXERCISER
PRODUCT DATE: 15-NOVEMBER-1977
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1. ABSTRACT

THIS PROGRAM IS DESIGNED TO BE USED BY AN EXPERIENCED ENGINEER /TECHNICIAN FOR EVALUATION AND DEBUGGING OF MAG TAPE DRIVES. THE PROGRAM IS CAPABLE OF EXERCISING ANY TAPE DRIVE THAT CAN BE OPERATED ON A UNIBUS PDP-11 SYSTEM THROUGH THE TM,A,B-11 MAG TAPE CONTROLLER. ANY TYPE OF TAPE DRIVE; 7 OR 9 TRACK MAY BE USED. ANY NUMBER OF DRIVES, SINGLE OR MULTIDRIVE SYSTEMS, UP TO EIGHT (8), MAY BE TESTED BY A SINGLE EXECUTION OF THE PROGRAM. THIS FLEXIBILITY IS POSSIBLE BECAUSE THE PROGRAM HAS NO FIXED PARAMETERS OR TESTING SEQUENCE. THE ENTIRE TEST PLAN, INCLUDING PARAMETERS AND OPERATING SEQUENCE, IS DETERMINED BY THE OPERATOR THROUGH RESPONSES TO TELETYPE REQUESTS AND SETTING OF CONSOLE SWITCHES.

THE PROGRAM PROVIDES FOR TESTING OF ALL TAPE DRIVE FUNCTIONS SUCH AS WRITING, READING, REWINDING, TAPE POSITIONING, EOT - BOT SENSING AND ASSUMES A GOOD CONTROLLER.

HOWEVER; THE CONTROLLER IS TESTED SOMEWHAT INTRINSICALLY DURING THE TEST CYCLE IN ORDER TO PROVIDE FULL INFORMATION ABOUT ANY ERROR CONDITIONS DETECTED.

DURING A TEST CYCLE, CHECKS ARE MADE FOR STATUS ERRORS, DATA ERRORS, POSITION ERRORS, WORD COUNT AND CURRENT MEMORY ADDRESS ERRORS WHEREVER APPLICABLE.

2. REQUIREMENTS (HARDWARE)

- A. ANY PDP-11 PROCESSOR
- B. 8K OF CORE
- C. TELETYPE
- D. TM,A,B-11 TAPE CONTROL UNIT
- E. 1 TO 8 TS03 OR TU10,N,W MAG TAPE DRIVES

3. LOADING PROCEDURE

- A. USE STANDARD PROCEDURE FOR LOADING BINARY TAPES
- B. PROGRAM IS LOADABLE AND CHAINABLE IN 8K OF MEMORY. DEFAULT CHAIN MODE IS A SINGLE PASS ON DRIVE 0 AT 9TRK, 800 BPI, 100 RECORDS OF 200 CHARACTERS EACH, WITH PATTERN ONE AND ALL SWITCHES 0.

4.

STARTING PROCEDURE

THERE ARE FOUR (4) STARTING ADDRESSES THAT MAY BE USED;
200(8), 204(8), 210(8), AND 240(8):

- A. 200(8): THIS ADDRESS MUST BE USED ON INITIAL START FROM LOAD AS ALL PARAMETERS ARE ENTERED FROM HERE. REQUESTS ARE PRINTED ON THE TELETYPE FOR ENTRY OF CONTROLLER REGISTER STARTING ADDRESS, VECTOR ADDRESS, UNIT NUMBER, DENSITY, PARITY, RECORD COUNT, CHARACTER COUNT, PATTERN NUMBER, TAPE MARK (EOF) OPTION, AND STALL FOR READ, WRITE, AND TURNAROUND. ALL RESPONSES SHOULD BE MADE IN OCTAL AND WITHIN THE LIMITS OF THE PARAMETER. A QUESTION MARK (?) WILL BE TYPED IF ANY CHARACTER ENTERED IS NOT BETWEEN 0 THRU 7 (OCTAL). THE CHARACTER MAY BE RETYPED FOLLOWING THE QUESTION MARK. IF THE RESPONSE IS NOT WITHIN ITS LIMITS. A QUESTION MARK (?) IS TYPED AND THE ENTIRE RESPONSE MAY BE REENTERED. SOME RESPONSES REQUIRE MORE THAN ONE (1) CHARACTER, BUT NONE REQUIRES MORE THAN SIX (6). RESPONSES NEED NOT HAVE LEADING ZEROS AND SHOULD BE TERMINATED BY A CARRIAGE RETURN IF LESS THAN THE MAXIMUM NUMBER OF CHARACTERS IS INPUT.
- B. 204(8): THIS ADDRESS SHOULD BE USED ANYTIME A RESTART OF THE PROGRAM IS NECESSARY AND THE PARAMETERS ENTERED AT THE INITIAL START OF 200(8) NEED NOT BE CHANGED. ALSO NOTE THAT ANY DATA PATTERN WHICH HAD BEEN GENERATED BY SETTING THE RANDOM DATA SWITCH (CONSOLE SWITCH EIGHT) WILL NOT BE OVERWRITTEN AND THEREFORE IS HELD IN CORE FOR USE UNTIL CONSOLE SWITCH EIGHT(8) IS AGAIN SET.
- C. 210(8): THIS ADDRESS IS THE SAME AS USING 204(8) IN THAT THE PREVIOUSLY SET PARAMETERS ARE USED; HOWEVER, THE DATA PATTERN IS RETURNED TO THE FIXED PATTERN ORIGINALLY CALLED FOR AT THE 200(8) START. ALSO ALL STATISTICS PREVIOUSLY GATHERED WILL BE CLEARED.
- D. 240(8): THIS IS A SPECIAL ADDRESS WHICH WILL CAUSE THE PROGRAM TO EXECUTE A PREDETERMINED TEST PLAN ON ALL AVAILABLE UNITS. THE ONLY INPUT REQUIRED BY THE OPERATOR IS A RESPONSE TO REQUESTS FOR THE CONTROLLER ADDRESS, VECTOR ADDRESS, AND CONTINUOUS OPERATION OF THE SEQUENCE.

SEE ITEM 11, (PAGE 22) FOR FULL DETAILS.

THE FOLLOWING IS AN EXPLANATION OF THE INITIAL START (200 OCTAL) REQUESTS AND RESPONSES:

REGISTER START: THE RESPONSE REQUIRED FOR THIS REQUEST IS TO ENTER THE ADDRESS OF THE FIRST CONTROLLER REGISTER (MTS) AS A SIX DIGIT UNIBUS ADDRESS.

VECTOR ADDRESS: THE RESPONSE FOR THIS REQUEST IS TO ENTER THE INTERRUPT VECTOR ADDRESS USED BY THE CONTROLLER AS A THREE (3) DIGIT ADDRESS.

UNIT NUMBER: THE UNIT NUMBER IS ENTERED AS ONE (1) OCTAL CHARACTER AND MUST BE WITHIN THE LIMITS OF 0 THROUGH 7. WHEN THE UNIT NUMBER HAS BEEN ENTERED AND IS LEGAL, THE PROGRAM TESTS FOR THE PRESENCE OF A UNIT OF THAT NUMBER. IF THE UNIT IS AVAILABLE A PRINTOUT OF 7 CHANNEL OR 9 CHANNEL WILL BE MADE TO ASSIST THE OPERATOR IN SETTING DENSITY AND PARITY. IF THE UNIT IS NOT AVAILABLE, A MESSAGE STATING SO WILL BE PRINTED AND A NEW UNIT NUMBER REQUEST WILL BE ISSUED. WHEN A GOOD UNIT NUMBER HAS BEEN ENTERED, REQUESTS FOR OPERATING DENSITY AND PARITY ARE MADE FOR THAT UNIT AND SHOULD BE RESPONDED TO ACCORDING TO THAT PARTICULAR UNIT'S NEEDS. AS MANY AS EIGHT (8) UNIT NUMBER REQUESTS MAY BE USED, HOWEVER, AT LEAST ONE MUST BE USED. THE UNIT NUMBER AND THEIR RESPECTIVE DENSITY AND PARITY MAY BE ENTERED IN ANY ORDER. THE INFORMATION FOR EACH UNIT ENTERED IS LOADED INTO A TABLE FOR REFERENCE IN TESTING. IF LESS THAN EIGHT(8) UNITS ARE REQUIRED, THEN RESPONDING TO THE UNIT NUMBER REQUEST WITH A CARRIAGE RETURN WILL TERMINATE THE UNIT ENTRIES AND CONTINUE TO THE NEXT PARAMETER. IT SHOULD BE REMEMBERED THAT AT LEAST ONE UNIT NUMBER REQUEST MUST BE ENTERED. IF THE FIRST REQUEST IS RESPONDED TO BY A CARRIAGE RETURN, THEN THE REQUEST WILL BE REPEATED.

DENSITY: THE DENSITY REQUEST IS RESPONDED TO BY ONE (1) OCTAL CHARACTER AND MUST BE WITHIN THE LIMITS OF 0 THRU 3. AS EACH UNIT NUMBER IS ENTERED, A REQUEST FOR THE OPERATING DENSITY FOR THAT UNIT IS TYPED. THE RESPONSE MEANINGS ARE AS FOLLOWING:

- A. 0 = 200BP1, 7 CHANNEL NRZ1
- B. 1 = 556BP1, 7 CHANNEL NRZ1
- C. 2 = 800BP1, 7 CHANNEL NRZ1
- D. 3 = 800BP1, 9 CHANNEL NRZ1

PARITY: THE PARITY REQUEST IS RESPONDED TO BY ONE (1) OCTAL CHARACTER AND MUST BE EITHER 0 OR 1.

- A. 1 = EVEN PARITY
- B. 0 = ODD PARITY

RECORD COUNT: THIS REQUEST IS RESPONDED TO BY A SIX (6) CHARACTER OCTAL NUMBER FROM 1 TO 177777. REMEMBER LEADING ZEROS ARE NOT REQUIRED AND IF LESS THAN SIX CHARACTERS ARE ENTERED, A CARRIAGE RETURN WILL TERMINATE THE RESPONSE. THE RECORD COUNT IS USED IN CONJUNCTION WITH THE CHARACTER COUNT TO ESTABLISH A BLOCKING FACTOR FOR USE IN READ OR WRITE CYCLES.

CHARACTER COUNT: THIS RESPONSE IS ENTERED AS FOUR (4) OCTAL CHARACTERS WITHIN THE LIMITS OF 4 THRU 4000. AGAIN LEADING ZEROS ARE NOT REQUIRED AND A CARRIAGE RETURN TERMINATES A LESS THAN FOUR (4) CHARACTER RESPONSE. THE CHARACTER COUNT IN CONJUNCTION WITH THE RECORD COUNT IS USED TO ESTABLISH THE BLOCK SIZE (CHARACTERS PER RECORD, AND RECORDS PER BLOCK) USED IN READ AND WRITE CYCLES. THE SAME BLOCKING IS USED ON ALL AVAILABLE UNITS.

PATTERN NUMBER: THIS RESPONSE IS A TWO (2) CHARACTER OCTAL NUMBER WITHIN THE LIMITS OF 0 THRU 20(8). THE NUMBER ENTERED WILL CAUSE A SPECIFIC DATA PATTERN TO BE USED FOR ALL READING AND WRITING. THIS DATA PATTERN IS NOT CHANGED UNLESS RANDOM DATA IS REQUESTED BY SETTING CONSOLE SWITCH EIGHT (8) TO A ONE. RESETTING OF THE RANDOM DATA SWITCH DOES NOT CAUSE REVERSION TO THE FIXED PATTERN, BUT WILL HOLD THE LAST GENERATED PATTERN UNTIL A RESTART IS DONE FROM LOCATION 210(8) OR 200(8). THE SELECTION OF DATA PATTERN ZERO (0) HAS A SPECIAL USE. PATTERN NUMBER ZERO (0) WILL CAUSE TO BE READ IN AT THE HIGH SPEED PAPER TAPE READER ANY DATA PATTERN DESIRED. THE EXTERNAL INPUT DATA THROUGH THE READER IS DONE BY PREPARING A PAPER TAPE WITH A PROGRAM CALLED DTC. (MAINDEC-11-DZTUF) ANY CONFIGURATION OF BITS AND CHARACTERS MAY BE USED AND A LIMIT OF 377(8) CHARACTERS IS IMPOSED. WHEN EXTERNAL DATA IS INPUT, THE ENTIRE WRITE BUFFER IN CORE IS FILLED WITH THE PATTERN SO THAT ANY SIZE RECORD MAY BE USED. DATA PATTERN ZERO (0) EXTERNAL PAPER TAPE NEED ONLY BE READ ONCE AT INITIAL START OF 200(8), AND NEED NOT BE READ AGAIN UNLESS OVERWRITTEN BY RANDOM DATA. BE SURE TO LOAD THE READER BEFORE PRESSING START.

SEE ITEM 5, (PAGE 7) FOR A DESCRIPTION OF THE DATA PATTERNS.

TAPE MARK: THE TAPE MARK REQUEST IS USED TO DETERMINE IF THE OPERATOR WISHES TO HAVE EACH DATA BLOCK SEPARATED BY A TAPE MARK (OFTEN CALLED EOF FOR END OF FILE). IF RESPONDED TO BY A ONE(1) THE TAPE MARK WILL BE WRITTEN AND WHEN READING WILL BE EXPECTED AT THE END OF EACH DATA BLOCK. A ZERO(0) RESPONSE WILL DISALLOW THE TAPE MARK OPTION. PLEASE NOTE THAT THE TAPE MARK RECORD INCREASES THE BLOCK SIZE BY ONE(1) RECORD; IN OTHER WORDS, A BLOCK OF 100 RECORDS WILL HAVE THE TAPE MARK AS RECORD 101.

SINGLE PASS: IF RESPONDED TO WITH A ONE, THE PROGRAM WILL HALT AND PRINT AN END OF PASS MESSAGE WHEN THE LAST AVAILABLE UNIT REACHES END OF TAPE AND IS REWOUND.

STALLS: THE STALL REQUESTS ARE RESPONDED TO BY A SIX (6) CHARACTER OCTAL NUMBER WITHIN THE LIMITS OF 1 THRU 177777. LEADING ZEROS ARE NOT REQUIRED AND AN ENTRY OF LESS THAN SIX (6) CHARACTERS SHOULD BE TERMINATED BY A CARRIAGE RETURN. EACH INCREMENT OF THE VALUE ADDS ABOUT 2.6 MICSEC TO THE DELAY.

READ: THE TIME DELAY BETWEEN EACH RECORD READ
WRITE: THE TIME DELAY BETWEEN EACH RECORD WRITTEN
TURN AROUND: TIME DELAY BETWEEN CHANGES OF TAPE DIRECTION (FORWARD, TO REVERSE, ETC.) AND BETWEEN BLOCKS.

FIXED PARAMETERS: IT SHOULD BE NOTED THAT ALL PARAMETERS EXCEPT FOR THE UNIT DESCRIPTION VALUES (UNIT NUMBER, DENSITY, AND PARITY) HAVE NOMINAL VALUES ALREADY STORED IN THE PROGRAM. AS EACH PARAMETER REQUEST (PATTERN NUMBER, RECORD COUNT, CHARACTER COUNT, AND STALLS) IS TYPED, ITS PRESENT STORED VALUE IS ALSO PRINTED. IF THESE VALUES NEED NOT BE CHANGED, SIMPLY TYPE A CARRIAGE RETURN AS RESPONSE AND NO CHANGE WILL BE MADE. EACH START OF THE PROGRAM AT 200(8) WILL SHOW THE CURRENT VALUES OF THESE PARAMETERS AS PER THE LAST ENTRY. WHEN A FRESH LOAD OF THE PAPER TAPE IS DONE, THE PARAMETERS WILL REFLECT THE FIXED VALUES STORED IN THE PROGRAM.

- A. RECORD COUNT = 100
- B. CHARACTER COUNT = 200
- C. PATTERN NUMBER = 1
- D. READ STALL = 1
- E. WRITE = 1
- F. TURN AROUND = 1

SAMPLE START AT 200(8):

THE FOLLOWING IS A SAMPLE OF THE
PRINTED REQUESTS AND THEIR RESPONSES.
RESPONSES ARE ENCLOSED IN PARENS FOR
CLARITY ONLY AND (CR) MEANS CARRIAGE RETURN

LOAD ADDRESS 200(8), SET CONSOLE SWITCHES, PRESS START SWITCH:

TM, A, B-11: TS03 OR TU10, N, W MULTIDRIVE DATA RELIABILITY EXERCISER
ENTER CONDITIONS IN OCTAL
REGISTER START = 172520 (CR)
VECTOR ADDRESS = 224 (CR)
UNIT NUMBER=(5) 9 TRK
DENSITY=(3)
PARITY=(0)
UNIT NUMBER=(2) 7 TRK
DENSITY=(2)
PARITY=(1)
UNIT NUMBER=(CR)
RECORD COUNT=100 (500)(CR)
CHARACTER COUNT=201 (38)?(7)(CR)
PATTERN NUMBER=1 (22)
?
(6)(CR)
TAPE MARK = 0 (1)(CR)
SINGLE PASS = 0(CR)

ENTER STALLS
READ=1 (CR)
WRITE=1 (CR)
TURN AROUND=1 (3000)(CR)

THE PROGRAM WILL NOW PERFORM THE TEST CYCLE SET IN
THE CONSOLE SWITCHES ON UNIT FIVE (5) THEN TWO (2),
ONE BLOCK ON EACH UNIT PER CYCLE, USING DATA PATTERN
NUMBER SIX (6) WITH A BLOCKING FACTOR OF 37 CHARACTERS
PER RECORD AND 500 RECORDS PER BLOCK. THE DELAYS ARE SET
FOR MINIMUM ON READ AND WRITE, AND APPROXIMATELY .75
SECONDS ON TURN AROUND.

5. DATA PATTERNS

THERE ARE TWENTY DATA PATTERN GENERATORS STORED IN CORE AND ANY ONE OF THESE MAY BE SELECTED. THE ONE UNIQUE CASE IS PATTERN ZERO(0); SELECTION OF PATTERN ZERO(0) REQUIRES THAT A PREVIOUSLY PREPARED PAPER TAPE BE ENTERED AT THE HIGH SPEED READER. THIS TAPE CONTAINS A DATA PATTERN OF NO MORE THAN 377 OCTAL CHARACTERS. THE FIRST CHARACTER READ IN IS THE NUMBER OF ACTUAL DATA CHARACTERS THAT ARE CONTAINED ON THE TAPE. EACH DATA CHARACTER MAY BE ANY COMBINATION OF BITS AND WILL BE LOADED INTO CORE AS THEY APPEAR ON THE TAPE. NO MATTER HOW MANY CHARACTERS ARE ON TAPE, THE ENTIRE WRITE BUFFER (2000 CHARACTERS) WILL BE FILLED WITH THE PATTERN ENTERED SO THAT ANY SIZE RECORD CAN BE USED.

THE FOLLOWING IS A LIST OF THE DATA PATTERNS AVAILABLE:

DATA0: EXTERNAL INPUT THRU HIGH SPEED READER (SEE DTC; MAINDEC-11-DZTUF-A)
DATA1: ALL ONE BITS IN ALL CHARACTERS
DATA2: ALL ZERO BITS IN ALL CHARACTERS
DATA3: A ONE BIT WALKING FROM RIGHT TO LEFT IN A FIELD OF ZEROS
DATA4: A ZERO BIT WALKING FROM RIGHT TO LEFT IN A FIELD OF ONES.
DATA5: ALTERNATING ONE AND ZERO BITS IN EACH CHARACTER
DATA6: ALTERNATING ZERO AND ONE BITS IN EACH CHARACTER
DATA7: SAME AS DATA5 BUT WITH EVERY OTHER CHARACTER COMPLEMENTED
DATA10: SAME AS DATA6 BUT WITH EVERY OTHER CHARACTER COMPLEMENTED
DATA11: INCREMENTING CHARACTERS (000-377)
DATA12: DECREMENTING CHARACTERS (377-000)
DATA13: ALTERNATING CHARACTERS OF ALL ZERO AND ALL ONE BITS
DATA14: ALTERNATING CHARACTERS OF ALL ONE AND ALL ZERO BITS
DATA15: SPECIAL PATTERN OF A WALKING ZERO BIT REPEATED 4 TIMES
DATA16: IBM COMPAT PATTERN 1: RIPPLE
DATA17: IBM COMPAT PATTERN 2: FIXED (ABCDEF)
DATA20: IBM COMPAT PATTERN 3: FIXED (J)

6.

RANDOMIZATION

THERE ARE THREE (3) VALUES THAT MAY BE GENERATED RANDOMLY; DATA, CHARACTER COUNT, AND RECORD COUNT. THESE ARE NORMALLY SET TO SOME FIXED VALUE BUT MAY BE RANDOMIZED BY SETTING THE APPROPRIATE CONSOLE SWITCHES.

- A. RANDOM DATA: (CONSOLE SWITCH 8)
GENERATES AN ENTIRE BUFFER, CHARACTER BY CHARACTER, OF RANDOM DATA WHEN SWITCH 8 IS SET TO A ONE. ONCE SET, THE RESETTING OF SWITCH 8 CAUSES THE LAST GENERATED PATTERN TO BE RETAINED IN CORE. A RESTART AT LOCATION 200(8) OR 210(8) WILL CAUSE REVERSION OF THE DATA TO THE FIXED PATTERN REQUESTED INITIALLY. A RESTART AT LOCATION 204(8) WILL HOLD THE LAST GENERATED PATTERN IN CORE UNTIL SWITCH 8 IS AGAIN SET.
ALTHOUGH THE DATA IS GENERATED AS RANDOM, THE PROGRESSION OF RANDOM CHARACTERS IS ALWAYS THE SAME FROM THE OUTSET OF RANDOMIZATION. THEREFORE IT IS POSSIBLE TO GENERATE ONE TAPE REEL OF RANDOM DATA ON ONE UNIT, RESTART THE PROGRAM TO RE-ESTABLISH THE OUTSET POINT, AND READ THE RANDOM TAPE REEL ON ANOTHER UNIT FOR COMPATABILITY TESTING. IN MULTIDRIVE SYSTEMS THE SAME BLOCK OF DATA, WHETHER RANDOM OR FIXED, IS WRITTEN OR READ ON EACH AVAILABLE UNIT IN THE ORDER THAT THEY WERE ENTERED, BEFORE BEING CHANGED.
- B. RANDOM CHARACTER COUNT: (CONSOLE SWITCH 7)
GENERATES A DIFFERENT NUMBER OF CHARACTERS PER RECORD TO BE WRITTEN ON EACH BLOCK CYCLE. THE SAME NUMBER OF CHARACTERS PER RECORD IS WRITTEN OR READ ON EACH AVAILABLE UNIT BEFORE BEING CHANGED. RESETTING SWITCH 7 HOLDS THE LAST VALUE GENERATED.
- C. RANDOM RECORD COUNT: (CONSOLE SWITCH 6)
GENERATES A DIFFERENT NUMBER OF RECORDS FOR EACH BLOCK OF DATA WRITTEN OR READ ON EACH BLOCK CYCLE. THE SAME NUMBER OF RECORDS IS WRITTEN OR READ ON EACH AVAILABLE UNIT BEFORE BEING CHANGED. RESETTING SWITCH 6 HOLDS LAST VALUE GENERATED.

7. DYNAMIC PARAMETERS:

THE THREE (3) STALL VALUES ARE CONSIDERED TO BE DYNAMIC PARAMETERS AS THEY MAY BE CHANGED WHILE THE PROGRAM IS RUNNING BY TYPING A CONTROL C CHARACTER AT THE TELETYPE. AS SOON AS THE BUS IS RELEASED BY THE MAG TAPE OPERATION IN PROGRESS, THE PROGRAM WILL RESPOND TO THE CONTROL C INPUT BY TYPING A REQUEST FOR NEW STALL PARAMETERS. THE LAST VALUES THAT WERE ENTERED WILL BE PRINTED AS THE STORED VALUES AND MAY BE CHANGED BY ENTERING NEW VALUES OR LEFT UNCHANGED BY TYPING A CARRIAGE RETURN.

8. THIS PROGRAM HAS BEEN MODIFIED TO RUN ON A PROCESSOR WITH OR WITHOUT A HARDWARE SWITCH REGISTER. WHEN FIRST EXECUTED THE PROGRAM TESTS THE EXISTENCE OF A HARDWARE SWITCH REGISTER. IF NOT FOUND A SOFTWARE SWITCH REGISTER LOCATION (SWREG=LOC. 176) IS DEFAULTED TO. IF THIS IS THE CASE, UPON EXECUTION THE CONTENTS OF THE SWREG ARE DUMPED IN OCTAL ON THE CONSOLE TTY AND ANY CHANGES ARE REQUESTED

(IE) SWR=XXXXXX NEW=

POSSIBLE RESPONSES ARE:

- 1. <CR> IF NO CHANGES ARE TO BE MADE
- 2. 6 DIGITS 0-7 TO REPRESENT IN OCTAL THE NEW SWITCH REGISTER VALUE ;LAST DIGIT FOLLOWED BY <CR>.
- 3. U TO ALLOW REENTERING VALUE IF ERROR IS COMMITTED KEYING IN SWREG VALUE.
- 4. <LF> ONLY VALID FOR ACT-11 SYSTEMS-DO NOT USE

BUILT INTO THE PROGRAM IS THE ABILITY TO DYNAMICALLY CHANGE THE CONTENTS OF SWREG DURING PROGRAM EXECUTION. BY STRIKING G (CNTL G) ON CONSOLE TTY THE OPERATOR SETS A REQUEST FLAG TO CHANGE THE CONTENTS OF SWREG, WHICH IS PROCESSED IN KEY AREAS OF THE PROGRAM CODE (IE) ERROR ROUTINES, AFTER HALTS END OF PASS, AND OTHER APPLICABLE AREAS.

8.1 CONSOLE SWITCH SETTINGS

THE CONSOLE SWITCHES ARE USED TO SET-UP THE TEST CYCLE DESIRED, TO GENERATE RANDOM VALUES, AND TO CONTROL ERROR RESPONSES. THE SWITCHES SHOULD BE SET IN THE DESIRED MANNER BEFORE PRESSING THE START SWITCH BECAUSE THEY ARE ALL DYNAMIC AND WILL RUN THE PROGRAM IN ANY CONFIGURATION. ALL SWITCHES SET TO ZERO(0) IS NORMAL.

- SW15: 1=STOP ON ERROR
0=CONTINUE ON ERROR
- SW14: 1=YOZZLE ON CURRENT BLOCK
0=DO NOT YOZZLE ON BLOCK
- SW13: 1=DO NOT CHECK DATA ERRORS
0=CHECK DATA ERRORS
- SW12: 1=DO NOT CHECK WRITE STATUS ERRORS
0=CHECK WRITE STATUS ERRORS
- SW11: 1=DO NOT CHECK READ STATUS ERRORS
0=CHECK READ STATUS ERRORS
- SW10: 1=DO NOT PRINT ANY ERRORS
0=PRINT ALL ERRORS
- SW9: 1=REWIND ALL AVAILABLE TAPES
0=DO NOT REWIND
- SW8: 1=GENERATE RANDOM DATA
0=USED FIXED DATA
- SW7: 1=GENERATE RANDOM CHARACTER COUNT
0=USE FIXED CHARACTER COUNT
- SW6: 1=GENERATE RANDOM RECORD COUNT
0=USED FIXED RECORD COUNT
- SW5: 1=YOZZLE ON CURRENT RECORD
0=DO NOT YOZZLE ON RECORD
- SW4: 1=PRINT STATISTICS
0=DO NOT PRINT STATISTICS
- SW3: 1=DO NOT READ
0=READ
- SW2: NOT USED
- SW1: 1=DISABLE WRITE AND READ RETRY OPTION
0=ENABLE WRITE AND READ RETRY OPTION
- SW0: 1=DO NOT WRITE
0=WRITE

SWITCH EXPLANATION AND EXAMPLES:

SWO+SW3: THESE SWITCHES ARE USED TO CONTROL THE SEQUENCE OF MAG TAPE OPERATIONS PERFORMED ON EACH AVAILABLE UNIT. THE BLOCK OF DATA DESCRIBED THROUGH THE RESPONSES TO TELETYPE REQUESTS AT INITIAL START WILL BE EITHER WRITTEN OR READ FROM EACH AVAILABLE UNIT IN THE ORDER THAT THEY WERE ENTERED. THE SEQUENCE OF OPERATIONS IS CALLED A CYCLE, AND WILL BE PERFORMED CONTINUOUSLY UNTIL STOPPED BY THE OPERATOR. WHEN END OF TAPE IS REACHED, THE UNIT WILL BE REWOUND AND FLAGGED AS UNAVAILABLE FOR TEST UNTIL ALL UNITS HAVE REACHED EOT, AT WHICH TIME TESTING IS RESUMED ON ALL AVAILABLE UNITS.

EXAMPLES: SWO+SW3

- A. SWO=0, SW3=1 WRITE ONLY X RECORDS OF Y CHARACTERS
- B. SWO=1, SW3=0 READ ONLY X RECORDS OF Y CHARACTERS
- C. SWO=0, SW3=0 WRITE THEN BACKSPACE AND READ X RECORDS

SW1: SWITCH ONE(1), WHEN SET TO A ZERO (0), WILL CAUSE ANY DATA RELATED WRITE ERROR TO BE RETRIED. THE RETRY SCHEME CONSISTS OF REWRITING THE RECORD IN THE SAME SPOT ON THE TAPE FOUR (4) TIMES. IF ALL FOUR (4) REPEATS ARE SUCCESSFUL, THE RECORD IS CONSIDERED RECOVERED, AND A TAPE WRITE ERROR IS LOGGED. IF ANY OF THE FOUR (4) REPEATS IS UNSUCCESSFUL, A WRITE WITH EXTENDED INTERCORD GAP IS DONE, A SUSPECTED BAD TAPE SPOT LOGGED AT THIS BLOCK AND RECORD NUMBER, AND A SECOND RETRY OF FOUR REPEATS IS DONE. IF AFTER FOUR (4) RETRIES, THE RECORD CANNOT BE RECOVERED A NOTIFICATION IS PRINTED, AND TESTING IS RESUMED ON THE NEXT RECORD. IF 20(8) BAD TAPE SPOTS ARE FOUND, THE UNIT WILL BE REWOUND AND REMOVED FROM TESTING WITH AN APPROPRIATE MESSAGE PRINTED.

SWITCH ONE (1), WHEN SET TO A ZERO (0), WILL ALSO CAUSE ANY DATA RELATED READ ERROR TO BE RETRIED. THE RETRY SCHEME CONSISTS OF REREADING THE RECORD A MAXIMUM OF FOUR (4) TIMES. IF THE RECORD IS SUCCESSFULLY RECOVERED ON ANY OF THE REREADS IT IS CONSIDERED FOR STATISTICS PURPOSES TO BE A SOFT READ ERROR AND TESTING CONTINUES IF THE REREADS FAIL TO RECOVER THE RECORD, THE ERROR IS LOGGED AS A HARD READ ERROR.

SW4: SWITCH FOUR (4) WHEN SET WILL PRINT THE STATISTICS GATHERED FOR EACH UNIT. THE NUMBER WILL BE PRINTED AT THE END OF A BLOCK CYCLE.

SEE ITEM 10, PAGE 20 FOR FULL DETAILS.

- SW5: SWITCH FIVE (5) WHEN SET DURING A READ OPERATION WILL CAUSE THE PROGRAM TO CONTINUOUSLY READ THE CURRENT RECORD BY SPACING REVERSE OVER THE RECORD AND REREADING THAT RECORD. THIS TAPE MOVEMENT IS CALLED YOZZLING. THERE IS A SOFTWARE DELAY EXECUTED BETWEEN EACH SPACE/READ OF THE RECORD AND IT MAY BE VARIED BY TYPING CONTROL C ON THE TELETYPE DURING THE EXECUTION OF THE YOZZLE AND RESPONDING TO THE PRINTED REQUEST WITH A SIX (6) DIGIT VALUE. THE YOZZLE STALL IS PRESET TO A VALUE OF 1000 IN THE PROGRAM TO PREVENT EXCESSIVE TAPE WEAR, BUT MAY BE SET TO ANY VALUE THROUGH THE TELETYPE.
- SW6-8: THESE THREE (3) SWITCHES CONTROL THE RANDOMIZATION OF DATA AND BLOCK SIZE AND MAY BE SET AND RESET AT ANY TIME. THE ACTUAL CHANGE WILL TAKE PLACE BETWEEN BLOCK CYCLES.
- SW9: SWITCH NINE (9) WHEN SET WILL CAUSE ALL AVAILABLE TAPE UNITS TO BE REWOUND AT THE END OF THE CURRENT BLOCK CYCLE. TESTING WILL BE RESUMED AT A BLOCK COUNT OF ONE (1) WHEN ALL UNITS HAVE REACHED BOT.
- SW10-13: THESE SWITCHES ARE USED TO CONTROL THE ERROR HANDLING TO BE DONE ON THE TAPE OPERATION DESCRIBED BY SWITCHES 0+3.
- A. SWITCH TEN (10) WHEN SET TO A ONE WILL DISALLOW ANY ERROR PRINTOUTS MADE ON THE OPERATION IN PROGRESS. CATASTROPHIC FAILURES AND INFORMATION PRINTOUTS WILL STILL OCCUR. IE: UNIT NOT AVAILABLE, ILLEGAL BOT, DROP OR PICK OVERFLOW, AND EOT REWIND.
 - B. SWITCH ELEVEN (11) WHEN SET TO A ONE WILL DISALLOW THE CHECKING FOR STATUS ERRORS ON READ OPERATIONS.
 - C. SWITCH TWELVE (12) WHEN SET TO A ONE WILL DISALLOW THE CHECKING FOR STATUS ERRORS ON WRITE OPERATIONS.
 - D. SWITCH THIRTEEN (13) WHEN SET TO A ONE WILL DISALLOW THE CHECKING OF READ DATA. THIS SWITCH HAS NO EFFECT ON STATUS CHECKING.

SW14: SWITCH FOURTEEN (14) IS USED DURING A READ ONLY OPERATION; WHEN SET, THE BLOCK OF DATA BEING READ WILL CONTINUOUSLY BE READ AND SPACED OVER SO THAT TAPE WILL REMAIN AT THE SAME BLOCK. WHEN RESET, THE TAPE WILL BE ALLOWED TO MOVE FORWARD AND DATA BLOCKS WILL BE READ PROGRESSIVELY. THIS IS A BLOCK YOZZLE.

SW15: SWITCH FIFTEEN (15) WHEN SET TO A ONE, WILL CAUSE THE PROGRAM TO HALT ON ANY ERROR DETECTED BY THE OPERATION IN PROGRESS. IF BOTH SWITCH TEN (10) AND FIFTEEN (15) ARE SET, THE ACTUAL ERROR DETECTED WILL NOT BE PRINTED BUT WILL CAUSE A HALT. IF SWITCH TEN (10) IS RESET BEFORE PRESSING CONTINUE, THE ERROR WHICH CAUSED THE HALT WILL BE PRINTED BEFORE TESTING IS RESUMED.

9.

ERROR PRINTOUTS

THERE ARE THREE TYPES OF ERROR PRINTOUTS MADE BY THE PROGRAM; OPERATION ERRORS, DATA ERRORS, AND CONDITION ERRORS. EACH ERROR MESSAGE PRINTED IS PRECEDED BY A HEADER WHICH CONTAINS THE UNIT NUMBER, BLOCK COUNT NUMBER, BAD RECORD NUMBER PLUS TOTAL NUMBER OF RECORDS, SIZE OF RECORD, AND TYPE OF OPERATION WHICH CAUSED ERROR.

A. OPERATION ERRORS:

THESE ARE ERRORS WHICH CAN OCCUR AS A DIRECT RESULT OF A TAPE OPERATION.

1. READ/WRITE STATUS ERRORS: THESE ARE INDICATED BY THE ERROR BIT (BIT 15) OF THE TAPE COMMAND REGISTER BEING SET TO A ONE.
2. RECORD LENGTH ERRORS: THESE ARE INDICATED BY A BYTE COUNT OTHER THAN ZERO (0) OR AN INCORRECT CURRENT MEMORY ADDRESS OR BOTH
3. TAPE POSITIONING ERRORS: THESE ARE INDICATED BY A SPACE COUNT OTHER THAN ZERO (0), NO BOT FOUND FROM A REWIND, OR NO TAPE UNIT READY AT THE END OF REWIND.

B. DATA ERRORS:

DATA ERRORS WILL OCCUR WHEN TAPE IS BEING READ AND THE DATA DOES NOT MATCH THE EXPECTED DATA.

BECAUSE DATA RECORDS CAN BE UP TO TWO THOUSAND CHARACTERS LONG, AN ERROR CONDITION WHICH WILL CAUSE THE ENTIRE RECORD TO READ INCORRECTLY COULD CAUSE A VERY LENGTHY PRINTOUT. THEREFORE, A COUNTER OF SUCCESSIVE BAD CHARACTERS IS EMPLOYED. IF TEN (10) CHARACTERS IN SUCCESSION ARE BAD, A NOTIFICATION IS PRINTED (BAD RECORD) AND THE NEXT TWENTY (20) CHARACTERS ARE SKIPPED BEFORE CHECKING IS RESUMED. IF THE BAD RECORD CONDITION OCCURS THREE (3) TIMES IN ONE RECORD, THE REST OF THE RECORD IS SKIPPED, DOWN TO THE LAST TEN (10) CHARACTERS, WHICH WILL BE CHECKED. THE SKIPPING AND RESUMPTION OF CHECKING WILL ONLY BE DONE ON RECORDS WHICH ARE LONG ENOUGH TO ALLOW IT.

C. CONDITION ERRORS: THESE ERRORS REFLECT THE STATE OF THE TAPE SYSTEM BEFORE AND AFTER AN OPERATION.

1. EOT: WHEN AN EOT (END OF TAPE) IS ENCOUNTERED DURING EITHER A READ OR A WRITE, THAT UNIT IS FLAGGED AS UNAVAILABLE FOR TESTING AND IS REWOUND UNTIL ALL AVAILABLE UNITS HAVE REACHED EOT. AT WHICH TIME TESTING IS RESUMED ON ALL AVAILABLE UNITS.
2. ILLEGAL BOT: WHEN A UNIT ENCOUNTERS BEGINNING OF TAPE (BOT) DURING A READ OPERATION THE ERROR IS PRINTED AND THE UNIT DROPPED FROM TESTING UNTIL ALL ARE RESTARTED ON THE NEXT PASS.
3. DROP DRIVE: UNIT BECOMES UNAVAILABLE DUE TO LOSE OF SELECT REMOTE, BOT DURING REWIND, OR NO TUR WHEN MAKING INITIAL SELECTION UNIT IS DROPPED, STATISTICS PRINTED, TESTING WILL RESUME AT BEGINNING OF NEXT PASS.
4. CONTROLLER NOT READY: BEFORE ANY OPERATION IS ATTEMPTED THE CONTROLLER IS CHECKED FOR READY. IF IT IS NOT READY, AN ERROR WILL BE PRINTED AND THE PROGRAM WILL STOP.
5. NO INTERRUPT RETURNED: EACH TAPE OPERATION SHOULD BE TERMINATED BY SETTING AN INTERRUPT IN THE CPU. IF NO INTERRUPT IS RETURNED WITHIN THE APPROPRIATE TIME, AN ERROR IS PRINTED.
6. NO MORE UNITS TO TEST: IF ALL UNITS HAVE BEEN DROPPED FOR CATASTROPHIC ERRORS, THE PROGRAM WILL STOP.

E. EXAMPLES:

GLOSSARY:

BN = BLOCK NUMBER
RN = RECORD NUMBER (X) OF A TOTAL OF (Y)
RS = RECORD SIZE IN CHARACTERS PER RECORD
WE = WRITE ERROR
RE = READ ERROR
SE = SPACE ERROR
F = FORWARD
CR = COMMAND REGISTER
CS = STATUS REGISTER
WC = BYTE COUNTER
CA = CURRENT MEMORY ADDRESS POINTER AND EXPECTED VALUE
CN = CHARACTER NUMBER
G = GOOD DATA (SHOWN IN BIT FORMAT AS IN CORE)
B = BAD DATA (SHOWN IN BIT FORMAT AS IN CORE)
ERR AMT = NUMBER LEFT TO SPACE
TM = TAPE MARK (OFTEN CALLED EOF FOR END OF FILE)
LPC = LONGITUDINAL PARITY CHECK (RECEIVED - EXPECTED)
PATRN = DATA PATTERN (R=RANDOM)

EXAMPLE 1

EXAMPLE 1: IN THIS EXAMPLE A TAPE VERTICAL PARITY ERROR WAS DETECTED DURING A WRITE OPERATION OF THE TWELVTH (12) RECORD OF THE BLOCK. THE WORD COUNT AND CURRENT MEMORY ADDRESS ARE CORRECT. THE RETRY OPTION WAS DISABLED.

UNIT NO. 3 *DEN 1 *PAR 0 *PATRN 1
BN 406*RN 12-200*RS 2000*WE
CMD 1010001111000100
STAT 0001000001000001
WC 0
CA 14436-14436

EXAMPLE 2

EXAMPLE 2: IN THIS EXAMPLE A RECORD LENGTH ERROR WAS DETECTED WHILE READING THE FIRST RECORD OF THE BLOCK. THE RETRY OPTION WAS DISABLED. THE WORD COUNT SHOWS A COUNT OF 20 CHARACTERS LEFT TO BE TRANSFERRED. THE CURRENT MEMORY ADDRESS REFLECTS THAT A SHORTAGE OF 20 CHARACTERS TRANSFERRED HAD OCCURRED. IN THIS EXAMPLE THE STATUS AND COMMAND REGISTERS DO NOT SHOW ANY ERROR, BUT THE LPC IS SHOWN TO BE INCORRECT.

UNIT NO. 7 *DEN 2 *PAR 0 *PATRN 6
BN 10*RN 1-100*RS 50*RE F**
CMD 0100011111000100
STAT 0000000001000001
WC 20
CA 12466-12506
LPC 337 -147

EXAMPLE 3

EXAMPLE 3: IN THIS EXAMPLE THE TAPE UNIT WAS TRYING TO SPACE OVER THE 15 RECORDS IN THE BLOCK IN ORDER TO ESTABLISH PROPER POSITION TO BEGIN READING. THE OPERATION WAS TERMINATED BEFORE THE ENTIRE 15 RECORDS WERE TRAVERSED AND AN ERROR SHOWN BECAUSE THE TAPE IS NOT IN PROPER POSITION TO BEGIN READING.

UNIT NO. 0 *PATRN R
BN 2*RN 15-15*PS 23 *SE
ERR AMT 4

EXAMPLE 4

EXAMPLE 4: IN THIS EXAMPLE UNIT NUMBER ONE (1) HAD BEEN REWOUND VIA CONSOLE SWITCH NINE (9) AND AT THE COMPLETION OF THE OPERATION BOT WAS NOT SET IN THE STATUS REGISTER.

UNIT NO. 1 *DEN 3 *PAR 0 *PATRN R
BN 3002*RN 65-65*RS 10
NO BOT ON REWIND-HALT

EXAMPLE 5

EXAMPLE 5: IN THIS EXAMPLE TWO BAD CHARACTERS WERE READ FROM TAPE IN THE FORWARD DIRECTION. THE FIRST (0) AND THE THIRTEENTH (13) CHARACTERS OF THE TOTAL NUMBER OF SIXTEEN (16) CHARACTERS IN THE BLOCK ARE BAD. CHARACTER NUMBER ZERO (0) HAS DROPPED BIT NUMBER FIVE (5) AND CHARACTER NUMBER TWELVE (12) HAS PICKED UP BIT NUMBER SEVEN (7).

UNIT NO. 5 *DEN 3 *PAR 0 *PATRN 5
BN 12*RN 3-10*RS 15*DE-F**
CN 0
G: 10101010
B: 10001010
CN 12
G: 01010101
B: 11010101

EXAMPLE 6

EXAMPLE 6: IN THIS EXAMPLE UNIT NUMBER SIX (6) HAS REACHED END OF TAPE (EOT) FOR THE 1ST TIME AND WILL BE REWOUND. TESTING WILL RESTART ON UNIT NUMBER SIX (6) WHEN ALL UNITS HAVE REACHED EOT.

UNIT NO. 6 *DEN 3 *PAR 0 *PATRN R
BN 677 *RN 25-600*RS 1566
EOT NO. 1
UNIT WILL REWIND AND BE
RESTARTED ON BLOCK ONE
WHEN ALL AVAIL UNITS REACH EOT

EXAMPLE 7

EXAMPLE 7: IN THIS EXAMPLE UNIT NUMBER TWO (2) HAS ENCOUNTERED BEGINNING OF TAPE (BOT). DRIVE WILL BE DROPPED STATISTICS WILL BE PRINTED, TESTING RESUMED AT BEGINNING OF NEXT PASS.

UNIT NO. 2 *DEN 2 *PAR 0 *PATRN 2
BN 56*RN 2-4*RS 1200
ILLEGAL BOT

EXAMPLE 8

EXAMPLE 8: IN THIS EXAMPLE THE SELECTED UNIT (NUMBER 0) HAS BECOME UNAVAILABLE. UNIT WILL BE DROPPED STATISTICS WILL BE PRINTED, TESTING WILL RESUME AT BEGINNING OF NEXT PASS.

UNIT NO. 3 *DEN 1 *PAR 0 *PATRN 4
BN 1*RN 0-200*RS 66 NOT AVAIL
(OR LOST SELECT REMOTE, NO BOT ON REWIND)

EXAMPLE 9

EXAMPLE 9: IN THIS EXAMPLE THE WRITE OPERATION EXECUTED ON UNIT NUMBER SIX (6) WAS NOT COMPLETED AND NO INTERRUPT WAS RETURNED.

UNIT NO. 6 *DEN 2 *PAR 0 *PATRN R
BN 12*RN 3-4*RS 100*WE
NO INTERRUPT RETURNED

EXAMPLE 10

EXAMPLE: 10 THIS EXAMPLE SHOWS A READ ERROR WHICH RECOVERED ON THE SECOND RETRY. THIS ERROR WILL BE LOGGED AS A RDERR BUT WILL BE CATEGORIZED AS A SOFT ERROR. THE REGISTERS SHOW A PARITY ERROR WAS THE CAUSE OF THE ERROR.

UNIT NO. 1 *DEN 3 *PAR 1 *PATRN R
 *BN 10 *RN 2-100 *RS 1117 *RE F***
 COMD 1110100110000010
 STAT 0011000001000001
 WC 0
 LPC 337-147
 ORIGINAL ERROR

UNIT NO. 1 *DEN 3 *PAR 0 *PATRN R
 *BN 10 *RN 2-100 *RS 1117 *RE F***
 COMD 1110100110000010
 STAT 0011000001000001
 WC 0
 LPC 337-147
 READ FAILED--RETRY: 1
 PEREAD SUCCESSFUL--RETRY: 2

EXAMPLE 11

EXAMPLE 11: THIS EXAMPLE SHOWS A WRITE ERROR WHICH WAS NOT RECOVERED BY SUCCESSFULLY REWRITTING THE RECORD FOUR TIMES AT THAT LOCATION. THE RECORD WAS SUCCESSFULLY WRITTEN AFTER 3 INCHES OF TAPE WAS ERASED. THIS ERROR WILL BE LOGGED AS A BAD TAPE SPOT.

UNIT NO. 0 *DEN 3 *PAR 0 *PATRN R
 *BN 2 *RN 370 -461 *RS 2407 *WE
 COMD :110000010000100
 STAT 0011000001000001
 WC 0
 CA 25613 -25613
 ORIGINAL ERROR

UNIT NO. 0 *DEN 3 *PAR 0 *PATRN R
 *BN 2 *RN 370 -461 *RS 2407 *WE
 COMD 1110000010000100
 STAT 0011000001000001
 WC 0
 CA 25613 -25613
 SUSPECT BAD TAPE
 RETRY: 0
 REPEAT: 0
 RECOVERED
 RETRY: 1

10. STATISTICS PRINTOUT

THE PROGRAM GATHERS A VARIETY OF STATISTICS DURING THE COURSE OF ITS TESTING. THE STATISTICS ARE KEPT ON A UNIT BY UNIT BASIS AND ARE SUMMARIZED IN A STATISTICS PRINTOUT. STATISTIC PRINTOUTS CAN BE PRINTED AT THE END OF EACH BLOCK CYCLE BY SETTING SWITCH FOUR (4) TO 1. A STATISTIC PRINTOUT IS AUTOMATICALLY PRINTED WHEN A UNIT REACHES EOT AND IS REWOUND.

HERE IS AN EXPLANATION OF THE STATISTIC SUMMARY.

DROPS: THE NUMBER OF BITS DROPPED ON A PER TRACK BASIS. DROPS ARE COLLECTED DURING THE DATA CHECK ROUTINE.

PICKS: THE NUMBER OF BITS PICKED ON A PER TRACK BASIS. DROPS ARE COLLECTED DURING THE DATA CHECK ROUTINE.

WTERR: THE NUMBER OF RECORDS IN WHICH A WRITE ERROR OCCURRED. IF WRITE RETRY WAS ENABLED, WTERR WILL CONTAIN ONLY THOSE RECORDS WHICH WERE NOT RECOVERED AFTER ONE RETRY.

RTRY: THE NUMBER OF RETRIES INITIATED UNDER THE WRITE RETRY OPTION. (SEE ITEM 8., SW1.)

RDERR: THE TOTAL NUMBER OF RECORDS IN WHICH A READ ERROR OCCURRED.

SOFT: THE NUMBER OF READ ERRORS WHICH WERE RECOVERED WITHIN A MAXIMUM OF FOUR REREADS OF A RECORD UNDER THE READ RETRY OPTION. (SEE ITEM 8., SW1.)
**NOTE: SOFT READ ERRORS ARE ONLY CATEGORIZED FOR THOSE READ ERRORS OCCURRING WHEN CONSOLE SWITCH 1 IS SET TO ZERO.

HARD: THE NUMBER OF READ ERRORS WHICH REMAINED UNRECOVERED UNDER THE READ RETRY SCHEME. (SEE ITEM 8., SW1.)
**NOTE: HARD READ ERRORS ARE ONLY CATEGORIZED FOR THOSE READ ERRORS OCCURRING WHEN CONSOLE SWITCH 1 IS SET TO ZERO.

DTERR: THE NUMBER OF DATA ERRORS FOUND FOR THIS UNIT.
**NOTE: DATA ERRORS ARE ONLY FOUND FOR THOSE RECORDS WHICH WERE READ WITH SWITCH 11 RESET TO ZERO.

BAD TAPE SPOTS: A COUNT OF THE NUMBER OF TAPE SPOTS
WHERE A RECORD COULD NOT BE REWRITTEN SUCCESSFULLY
UNDER THE WRITE RETRY OPTION (SEE ITEM 8., SW1.)
FOLLOWING THE COUNT IS A LIST OF THE BAD TAPE
LOCATIONS IDENTIFIED BY THE BLOCK AND RECORD NUMBER
WHEN THE BAD TAPE SPOT WAS LOGGED.

EXAMPLE

DROPS: 0 0 0 0 7 0 0 0
PICKS: 0 0 0 2 0 0 0 0
WTERR: 3
RTRY: 4
RDERR: 6
SOFT: 1
HARD: 5
DTERR: 10
1 BAD TAPE SPOTS
0 *BN 16 *RN 41

11. AUTO SEQUENCE

THE AUTO SEQUENCE (START AT ADDRESS 240) WILL EXECUTE A PREDETERMINED TEST PLAN ON ALL AVAILABLE UNITS. THE ONLY OPERATOR RESPONSE REQUIRED IS TO THE TYPED REQUESTS FOR THE CONTROLLER ADDRESS AND VECTOR AND CONTINUOUS OR SINGLE CYCLE. ALL SWITCHES REMAIN ACTIVE AND MAY BE USED NORMALLY; HOWEVER, THE INTENT IS TO LEAVE ALL SWITCHES DOWN AND ALLOW FULL EXECUTION OF THE TEST PLAN FOR SYSTEM CHECKOUT.

SAMPLE START AT 240(8): AUTO SEQUENCE

LOAD ADDRESS 240(8), SET SWITCHES TO ZERO, PRESS START:

TM, A, B-11 AUTO SEQUENCE TEST
ENTER RESPONSES IN OCTAL

REGISTER START = 172520 (CR)
VECTOR = 224 (CR)
AUTO CONT: 0 (1)

THIS EXAMPLE SHOWS AN AUTO SEQUENCE START WITH THE CONTROLLER AT BUS ADDRESS 172520 AND A VECTOR OR 224. ALL AVAILABLE UNITS WILL BE TESTED CONTINUOUSLY.

AS EACH PASS IS COMPLETED A DIVIDER LINE OF ASTERISKS WILL BE PRINTED FOLLOWED BY AN END OF PASS MESSAGE INDICATING HOW MANY PASSES HAVE BEEN COMPLETED SINCE THE AUTO SEQUENCE WAS BEGUN. AT THE START OF EACH PASS THE UNITS BEING TESTED ARE PRINTED.

AUTO SEQUENCE TEST PLAN:

THE AUTO SEQUENCER WILL EXECUTE A PASS CONSISTING OF THE WRITING, READING, AND CHECKING OF SEVERAL DIFFERENT DATA PATTERNS. EACH PASS WILL START AT BOT AND PROCESS AN ENTIRE MAG TAPE BEFORE REWINDING

THE UNITS WILL BE SET UP TO WRITE 800 BPI IN NINE TRACK FORMAT. ODD PARITY WILL BE USED AND NO TAPE MARKS WILL BE WRITTEN.

THE DATA PATTERNS WILL BE AS FOLLOWS:

THREE FIXED DATA PATTERNS:

EACH PATTERN WILL BE USED FOR SIX BLOCKS.
EACH BLOCK CONSISTS OF (100) 4000 CHARACTER RECORDS.

PATTERN 3: WALKING ONE BIT
PATTERN 7: ALTERNATING ONE AND ZERO BITS
PATTERN 11: INCREMENTING CHARACTERS (000-377)

RANDOM DATA:

FOLLOWING THE FIXED DATA PATTERNS, RANDOM DATA WILL BE WRITTEN IN THE SAME BLOCK STRUCTURE UNTIL EOT IS REACHED.

IT IS IMPORTANT THAT THE TAPE USED FOR THE TEST BE OF SUFFICIENT LENGTH TO ACCOMODATE ALL OF THE FIXED DATA PATTERNS AND AT LEAST ONE RECORD OF RANDOM DATA; OTHERWISE, THE TAPE WILL BE REWOUND UNTIL ALL OF THE DATA PATTERNS HAVE BEEN TESTED.

12. TESTING PROCEDURES

AS PREVIOUSLY STATED THIS PROGRAM CONTAINS NO FIXED TESTS. THE ENTIRE TEST CYCLE TO BE EXECUTED IS DESCRIBED BY THE OPERATOR THROUGH RESPONSES TO TELETYPE REQUESTS FOR PARAMETERS AND CONSOLE SWITCH SETTINGS FOR OPERATION. THE OPERATION SELECTED WILL BE EXECUTED WITH THE PARAMETERS ENTERED CONTINUOUSLY ON EACH AVAILABLE UNIT, ONE BLOCK AT A TIME, UNTIL STOPPED BY THE OPERATOR. THE OPERATION MAY BE CHANGED DYNAMICALLY BY CHANGING THE CONSOLE SWITCHES AT ANY TIME. THE PROGRAM WILL ATTEMPT TO PERFORM ANY OPERATION SET AND THEREFORE CAUTION SHOULD BE TAKEN TO ASSURE THAT THE UNIT IS CAPABLE OF PERFORMING AS REQUESTED. FOR INSTANCE, ONE SHOULD NOT ATTEMPT TO PERFORM READ OPERATIONS ON A TAPE WHICH HAS NOT BEEN WRITTEN AS THE DATA, IF ANY, IS UNPREDICTABLE. HOWEVER, IF A TAPE HAS BEEN WRITTEN WITH THIS PROGRAM, IT CAN BE READ AS OFTEN AS DESIRED WITHOUT BEING REWRITTEN. THIS IS A GOOD PROCEDURE TO USE FOR TESTING TAPE COMPATABILITY. SCOPING OF TAPE UNITS BECOMES SIMPLE; BY SETTING THE DESIRED OPERATION AND ITS PARAMETER, A UNIT MAY BE CONTINUOUSLY EXERCISED IN ANY MANNER DESIRED. BY USING THE VARIOUS ERROR CONTROL SWITCHES AND ENTERING THE NEEDED STALL, ANY FUNCTION CAN BE SCOPED RATHER EASILY. RELIABILITY TESTING CAN BE PERFORMED BY USE OF THE RANDOMIZATION CAPABILITY. PERHAPS A CYCLE OF RANDOM TESTING MIGHT BE SET UP AND ALLOWED TO RUN FOR SOME PERIOD OF TIME, THE STATISTICAL COLLECTION OF DROPS AND PICKS IS THEN SIGNIFICANT. INTERMITTANT PROBLEMS CAN BE FOUND BY SETTING THE DESIRED OPERATION IN MOTION AND DISALLOWING ERROR PRINTOUTS WHILE ALLOWING A HALT ON ERROR. THE ERROR THAT CAUSED THE HALT CAN BE PRINTED BY RESETTING CONSOLE SWITCH TEN AND PRESSING CONTINUE. IF SOME PARTICULAR DATA PATTERN SHOULD BE CAUSING DATA ERROR, USE OF THE YOZZLE SWITCH AND ITS ASSOCIATED STALL CAN BE USED TO ALLOW SCOPING OF THIS PARTICULAR RECORD.

AS YOU SEE, THERE ARE MYRIAD TESTING PROCEDURES WHICH COULD BE PERFORMED. THE PARAMETERS, TAPE OPERATIONS, ERROR EXAMINATION AND REPORTING ARE ALL AT YOUR DISCRETION.

TRY IT, YOU'LL LIKE IT.

13. LISTING

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. TITLE TM, A, B-11 TS03 OR TU10, N, W MULTIDRIVE DATA RELIABILITY EXERCISER  
; MAINDEC-11-DZTMH-F-D  
; 15-NOVEMBER-1977  
; R. B. BARNES/RON PLATUKIS/R. SOLER  
. ENABLE ABS,AMA  
  
; CONSOLE SWITCHES*****  
  
; SW15: 1=STOP ON ERROR  
;        0=CONTINUE ON ERROR  
  
; SW14: 1=YOZZLE ON CURRENT BLOCK  
;        0=DO NOT YOZZLE ON BLOCK  
  
; SW13: 1=DO NOT CHECK DATA  
;        0=CHECK DATA  
  
; SW12: 1=DO NOT CHECK WRITE ERRORS  
;        0=CHECK WRITE ERRORS  
  
; SW11: 1=DO NOT CHECK READ ERRORS  
;        0=CHECK READ ERRORS  
  
; SW10: 1=DO NOT PRINT ERRORS  
;        0=PPINT ERRORS  
  
; SW9:  1=REWIND TAPE  
;        0=DO NOT REWIND  
  
; SW8:  1=USE RANDOM DATA  
;        0=USE FIXED DATA PATTERN  
  
; SW7:  1=USE RANDOM CHARACTER COUNT  
;        0=USE FIXED CHAR COUNT  
  
; SW6:  1=USE RANDOM RECORD COUNT  
;        0=USE FIXED RECORD COUNT  
  
; SW5:  1=YOZZLE ON CURRENT RECORD  
;        0=DO NOT YOZZLE ON RECORD  
  
; SW4:  1=PRINT DROPS AND PICKS  
;        0=DO NOT PRINT DROPS AND PICKS  
  
; SW3:  1=DO NOT READ FORWARD  
;        0=READ FORWARD  
  
; SW2:  NOT USED  
  
; SW1:  1=INHIBIT WRITE AND READ RETRY  
;        0=ENABLE WRITE AND READ RETRY  
  
; SW0:  1=DO NOT WRITE  
;        0=WRITE
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56
57 ; REGISTER EQUIVS*****
58
59 000000 RO=%0
60 000001 R1=%1
61 000002 R2=%2
62 000003 R3=%3
63 000004 R4=%4
64 000005 R5=%5
65 000006 SP=%6
66 000007 PC=%7
67 000240 NOP=240
68
69 ; TRAP CATCHERS*****
70
71 . =0
72 000042 . =42
73 . SBTTL ACT11 HOOKS
74
75 ; *****
76 ; HOOKS REQUIRED BY ACT11
77 000042 $SVPC= ; SAVE PC
78 000046 . =46
79 000046 004650 $ENDAD ; 1) SET LOC. 46 TO ADDRESS OF SENDAD IN .SEOP
80 000052 . =52
81 000052 000000 . WORD 0 ; 2) SET LOC. 52 TO ZERO
82 000042 . =SVPC ; RESTORE PC
83
84 ; TTY INTERRUPT VECTOR*****
85
86 000060 . =60
87 000060 017404 TTINT ; TTY INTERRUPT HANDLER ADDRESS
88 000062 000000 0
89
90
91 ; SOFTWARE SWITCH REGISTER LOCATIONS*****
92
93 000174 . =174
94 000174 000000 DISPREG: 0
95 000176 000000 SWREG: 0
96
97 ; START ADDRESS*****
98
99 000200 . =200
100 000200 000137 002772 JMP START ; ENTER PARAMETERS VIA TTY
101
102 000204 . =204
103 000204 000137 003124 JMP STARTA ; USE FIXED PARAMETERS; HOLD DATA
104
105 000210 . =210
106 000210 005037 013304 CHAIN: CLR RDFL
107 000214 000137 003142 JMP STARTE ; USE FIXED PARAMETERS; NEW DATA
108
    
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109  
110 ;MAG TAPE INTERRUPT VECTOR*****  
111  
112 . =224  
113 000224 017466 MTINT ;MAG TAPE INTERRUPT HANDLER ADDRESS  
114 000226 000340 340  
115  
116 ;AUTO SEQUENCE START*****  
117 . =240  
118 000240 005237 021632 INC ASEQF ;SET AUTO SEQUENCE FLAG  
119 000244 000137 003106 JMP STAUT ;GO TO START OF AUTO SEQ
```



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120          000600          . =600
121          ;CONSTANTS*****
122
123 000600 172520      MTS: 172520      ;TAPE STATUS REGISTER
124 000602 172522      MTC: 172522      ;TAPE COMMAND REGISTER
125 000604 172524      MWC: 172524      ;TAPE CHARACTER COUNT REGISTER
126 000606 172526      MDA: 172526      ;TAPE DATA ADDRESS REGISTER
127 000610 172530      MTD: 172530      ;TAPE DATA BUFFER
128 000612 172532      MTRD: 172532     ;TAPE READ LINES
129 000614 000224      VECT: 224      ; INTERRUPT VECTOR ADDRESS
130 000616 000000      UDES: 0        ;UNIT DESCRIPTION (PARITY, DENSITY, UNIT, TRACK)
131 000620 000100      RCNT: 100      ;RECORD COUNTER
132 000622 177600      CARCNT: 177600 ;NUMBER OF CHAR (2 - 4000) OCTAL IN TWOS COMPLEMENT
133 000624 000001      PATRN: 1       ;DATA PATTERN SELECTOR (0 - 20) OCTAL
134 000626 000002      RDCMD: 2       ;READ COMMAND
135 000630 000001      SPFLG: 1       ;SINGLE PASS FLAG
136 000632 000001      RSTAL: 1       ;READ STALL
137 000634 000001      WSTAL: 1       ;WRITE STALL
138 000636 000001      TSTAL: 1       ;TURN AROUND STAL
139 000640 001000      YSTAL: 1000    ;YOZZLE STAL
140 000642 000100      RCSAV: 100     ;RECORD COUNT SAVE
141 000644 177600      CCSAV: -200    ;CHARACTER COUNT SAVE
142 000646 000000      TMEX: 0        ;TAPE MARK FLAG: 1=TM 0=NO TM
143 000650 177776      PSW: 177776    ;PROCESSOR STATUS
144 000652 177570      SWR: 177570    ;CONSOLE SWITCHES
145 000654 177570      DISPLAY: 177570
146 000656 177560      TKS: 177560    ;TTY READ STATUS REGISTER
147 000660 177562      TKB: 177562    ;TTY READ BUFFER
148 000662 177564      TPS: 177564    ;TTY PUNCH STATUS REGISTER
149 000664 177566      TPB: 177566    ;TTY PUNCH OUTPUT REGISTER
150 000666 177550      PRS: 177550    ;H/S READER STATUS REGISTER
151 000670 177552      PRB: 177552    ;H/S READER BUFFER
152 000672 153624      RANBAS: 153624 ;RANDOM NUMBER GENERATOR BASE
153 000674 172520      REGST: 172520  ;STARTING REGISTER ADDRESS
154 000676 032561      RANSAB: 032561 ;RANDOM NUMBER BUFFER
155
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156  
157  
158  
159 000700 000000 TINF: 0 ;TTY ENTERY FLAG  
160 000702 000000 TOB: 0 ;TTY OUTPUT BUFFER  
161 000704 000000 TIB: 0 ;TTY INPUT BUFFER  
162 000706 000000 TEMP1: 0 ;TEMP STORAGE  
163 000710 000000 TEMP2: 0 ;TEMP STORAGE  
164 000712 000000 TEMP3: 0 ;TEMP STORAGE  
165 000714 000000 TEMP4: 0 ;TEMP STORAGE  
166 000716 000000 EMADDR: 0 ;ERROR MSG ADDRESS STORAGE  
167 000720 000000 BLCNTR: 0 ;BLOCK COUNTER  
168 000722 000000 BBC: 0 ;BAD RECORD COUNTER  
169 000724 000000 RTRN: 0 ;INTERRUPT RETURN STORAGE  
170 000726 000000 HDRFL: 0 ;HEADER FLAG  
171 000730 000000 STAL: 0 ;DELAY STORAGE  
172 000732 000000 PFLG: 0 ;PRINT FLAG  
173 000734 000000 UNP: 0 ;UNIT TABLE POINTER  
174 000736 000000 BCNT: 0 ;BIT COUNTER  
175 000740 000000 ERSV: 0 ;STATUS STORAGE  
176 000742 000000 SERFL: 0 ;STATUS ERROR FLAG  
177 000744 000000 DERFL: 0 ;DATA ERROR FLAG  
178 000746 000000 BTFLG: 0 ;BAD TAPE FLAG  
179 000750 000000 RPCNT: 0 ;REPEAT COUNTER  
180 000752 000000 RTCNT: 0 ;RETRY COUNTER  
181 000754 000000 RTYFL: 0 ;RETRY FLAG  
182 000756 000000 TMFLG: 0 ;TM FLAG  
183 000760 000000 EOTREC: 0 ;END OF TAPE RECORD  
184 000762 000000 BTPT: 0 ;BAD TAPE POINTER  
185 000764 000000 ERTFL: 0 ;ERASE TAPE FLAG  
186 000766 000000 BDPP: 0 ;DROP POINTER  
187 000770 000000 BPKP: 0 ;PICK POINTER  
188 000772 000000 BTSTF: 0 ;BAD TAPE STATISTICS FLAG  
189 000774 000000 RRTYFL: 0 ;READ RETRY FLAG  
190 000776 000000 SEQCT: 0 ;AUTO SEQ PASS COUNT  
191 001000 000000 COUNT: 0  
192 001002 000000 TEMPST: 0  
193 001004 000000 RDSW: 0  
194 001006 000000 DUCTR: 0 ;DROPPED UNIT COUNTER  
195 001010 000000 STCDFL: 0 ;7 TRK CORE DUMP FLAG  
196
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001012 060000
 001014 177777
 001016 177777
 001020 177777
 001022 177777
 001024 177777
 001026 177777
 001030 177777
 001032 177777

 001034 001254
 001036 001274
 001040 001314
 001042 001334
 001044 001354
 001046 001374
 001050 001414
 001052 001434
 001054 001454
 001056 001474
 001060 001514
 001062 001534
 001064 001554
 001066 001574
 001070 001614
 001072 001634

 001074 000000
 001076 000000
 001100 000000
 001102 000000
 001104 000000
 001106 000000
 001110 000000
 001112 000000

 001114 000000
 001116 000000
 001120 000000
 001122 000000
 001124 000000
 001126 000000
 001130 000000
 001132 000000

:UNIT ORDER AND DESCRIPTION TABLE *****
 UN1: 60000 ;THIS TABLE IS LOADED
 UN2: -1 ;WITH UNIT NUMBERS AND
 UN3: -1 ;THEIR DESCRIPTIONS IN
 UN4: -1 ;THE ORDER THAT THEY
 UN5: -1 ;WILL BE TESTED
 UN6: -1
 UN7: -1
 UN8: -1
 UNX: -1

 :UNIT DROPS AND PICKS COUNTERS*****
 PIK1: BP00
 PIK2: BP10
 PIK3: BP20
 PIK4: BP30
 PIK5: BP40
 PIK6: BP50
 PIK7: BP60
 PIK8: BP70
 DRP1: BD00
 DRP2: BD10
 DRP3: BD20
 DRP4: BD30
 DRP5: BD40
 DRP6: BD50
 DRP7: BD60
 DRP8: BD70

 :UNIT WRITE ERRORS*****
 WTER1: 0
 WTER2: 0
 WTER3: 0
 WTER4: 0
 WTER5: 0
 WTER6: 0
 WTER7: 0
 WTER8: 0

 :UNIT READ ERRORS*****
 RDER1: 0
 RDER2: 0
 RDER3: 0
 RDER4: 0
 RDER5: 0
 RDER6: 0
 RDER7: 0
 RDER8: 0


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251 ;UNIT DATA ERRORS*****
252
253 001134 000000 DATER1: 0
254 001136 000000 DATER2: 0
255 001140 000000 DATER3: 0
256 001142 000000 DATER4: 0
257 001144 000000 DATER5: 0
258 001146 000000 DATER6: 0
259 001150 000000 DATER7: 0
260 001152 000000 DATER8: 0
261
262 ;UNIT RETRY COUNTERS*****
263
264 001154 000000 RTY1: 0
265 001156 000000 RTY2: 0
266 001160 000000 RTY3: 0
267 001162 000000 RTY4: 0
268 001164 000000 RTY5: 0
269 001166 000000 RTY6: 0
270 001170 000000 RTY7: 0
271 001172 000000 RTY8: 0
272
273 ;UNIT SOFT READ ERRORS*****
274
275 001174 000000 GDRTY1: 0
276 001176 000000 GDRTY2: 0
277 001200 000000 GDRTY3: 0
278 001202 000000 GDRTY4: 0
279 001204 000000 GDRTY5: 0
280 001206 000000 GDRTY6: 0
281 001210 000000 GDRTY7: 0
282 001212 000000 GDRTY8: 0
283
284 ;UNIT HARD READ ERRORS*****
285
286 001214 000000 BDRTY1: 0
287 001216 000000 BDRTY2: 0
288 001220 000000 BDRTY3: 0
289 001222 000000 BDRTY4: 0
290 001224 000000 BDRTY5: 0
291 001226 000000 BDRTY6: 0
292 001230 000000 BDRTY7: 0
293 001232 000000 BDRTY8: 0
294
295 ;UNIT EOT COUNTERS*****
296
297 001234 000000 EOTCT1: 0
298 001236 000000 EOTCT2: 0
299 001240 000000 EOTCT3: 0
300 001242 000000 EOTCT4: 0
301 001244 000000 EOTCT5: 0
302 001246 000000 EOTCT6: 0
303 001250 000000 EOTCT7: 0
304 001252 000000 EOTCT8: 0
305
```

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306
307           ; DROPS + PICKS PER CHANNEL PER UNIT. *****
308
309 001254 000000 BP00: 0
310           =. +16
311 001274 000000 BP10: 0
312           =. +16
313 001314 000000 BP20: 0
314           =. +16
315 001334 000000 BP30: 0
316           =. +16
317 001354 000000 BP40: 0
318           =. +16
319 001374 000000 BP50: 0
320           =. +16
321 001414 000000 BP60: 0
322           =. +16
323 001434 000000 BP70: 0
324           =. +16
325 001454 000000 B000: 0
326           =. +16
327 001474 000000 B010: 0
328           =. +16
329 001514 000000 B020: 0
330           =. +16
331 001534 000000 B030: 0
332           =. +16
333 001554 000000 B040: 0
334           =. +16
335 001574 000000 B050: 0
336           =. +16
337 001614 000000 B060: 0
338           =. +16
339 001634 000000 B070: 0
340           =. +16
341
342           ; UNIT BAD TAPE COUNTER: 16 PER DRIVE
343
344 001654 000000 BT00: 0
345           =. +102
346 001760 000000 BT01: 0
347           =. +102
348 002064 000000 BT02: 0
349           =. +102
350 002170 000000 BT03: 0
351           =. +102
352 002274 000000 BT04: 0
353           =. +102
354 002400 000000 BT05: 0
355           =. +102
356 002504 000000 BT06: 0
357           =. +102
358 002610 000000 BT07: 0
359           =. +102
    
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360
361 ;UNIT BAD TAPE POINTERS*****
362
363 002714 001654          BTADDR. BT00
364 002716 001760          BT01
365 002720 002064          BT02
366 002722 002170          BT03
367 002724 002274          BT04
368 002726 002400          BT05
369 002730 002504          BT06
370 002732 002610          BT07
    
```

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371
372 ;DATA PATTERN GENERATORS*****
373
374 002734 002734          DATBL: . ;ENTRY TABLE
375 002736 012552          DATA0: DAT0 ;EXTERNAL INPUT FROM H/S READER
376 002740 012754          DATA1: DAT1 ;ALL ONES
377 002742 012776          DATA2: DAT2 ;ALL ZEROS
378 002744 013004          DATA3: DAT3 ;WALKING ONE
379 002746 013032          DATA4: DAT4 ;WALKING ZERO
380 002750 013044          DATA5: DAT5 ;ALTERNATING ONE/ZERO
381 002752 013054          DATA6: DAT6 ;ALTERNATING ZERO/ONE
382 002754 013064          DATA7: DAT7 ;ALTERNATING ONE/ZERO IN ALTERNATING CHARACTERS
383 002756 013074          DATA10: DAT10 ;ALTERNATING ZERO/ONE IN ALTERNATING CHARACTERS
384 002760 013104          DATA11: DAT11 ;ALL BITS 0-377
385 002762 013126          DATA12: DAT12 ;ALL BITS 377-0
386 002764 013152          DATA13: DAT13 ;ALTERNATING CHARACTERS 0 AND 377
387 002766 013162          DATA14: DAT14 ;ALTERNATING CHARACTERS 377 AND 0
388 002770 013172          DATA15: DAT15 ;WALKING ZERO REPEATED FOUR TIMES
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390
    
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411 002772 005037 021632          START: CLR      ASEQF      ; CLEAR AUTO SEQ FLAG
412 002776 012737 177570 000652  MOV      #177570, SWR    ; PRESET FOR CONSOLE SWITCHES
413 003004 005737 000042          TST      @#42           ; SEE IF CHAIN MODE
414 003010 001436          BEQ      STAUT          ; IF NOT: BR
415 003012 012706 000500          MOV      #500, SP       ; SET UP STACK POINTER
416 003016 012704 023152          MOV      #MSG31, R4
417 003022 004737 020536          JSR      PC, TTOUT      ; PRINT TITLE
418 003026 122737 000004 000041  CMPB     #4, @#41       ; SEE IF LOAD MEDIUM
419 003034 001006          BNE      1$            ; IF NOT: BR
420 003036 012704 026124          MOV      #MSG97, R4
421 003042 004737 020536          JSR      PC, TTOUT      ; PRINT NO TEST LOAD MEDIUM
422 003046 000137 004622          JMP      REOT8          ; END TEST
423 003052 012737 000176 000652 1$: MOV     #176, SWR       ; SET FOR SOFTWARE SWITCHES
424 003060 012700 001014          MOV      #UN2, RO       ; SET UNIT POINTER
425 003064 022720 177777          2$: CMP     #-1, (RO)+   ; SEE IF END OF UNITS
426 003070 001404          BEQ      3$            ; IF SO: BR
427 003072 062737 000401 004716  ADD     #401, REOTC     ; ELSE BUMP UNIT EOT COUNTER
428 003100 000771          BR       2$
429 003102 000137 000210          3$: JMP     CHAIN        ; GO DO CHAIN START
430 003106 012737 000001 000700  STAUT: MOV     #1, TINF   ; SET TTY ENTRY FLAG
431 003114 005037 013304          CLR      RDFL          ; CLEAR RANDOM DATA FLAG
432 003120 000137 003146          JMP      STARTB
433 003124 005037 000700          STARTA: CLR     TINF     ; CLEAR TTY ENTRY FLAG
434 003130 012706 000500          MOV      #500, SP       ; SET STACK POINTER
435 003134 004737 022046          JSR      PC, SUSWR      ; CHECK FOR SOFTSWR
436 003140 000451          BR       STAUTO
437 003142 005037 000700          STARTE: CLR     TINF     ; CLEAR INPUT FLAG
438 003146 012700 000702          STARTB: MOV     #TOB, RO
439 003152 012701 000044          MOV      #44, R1
440 003156 005020          STARTO: CLR     (RO)+    ; CLEAR FLAGS AND COUNTERS
441 003160 005301          DEC     R1
442 003162 001375          BNE     STARTO
443 003164 012700 000510          MOV     #510, RO        ; SET SIZE OF TABLE
444 003170 012701 001074          MOV     #WTER1, R1      ; SET START OF TABLE
445 003174 005021          STARTC: CLR     (R1)+    ; CLEAR STATISTICS TABLES
446 003176 005300          DEC     RO
    
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447	003200	001375			BNE	STARTC	; CLEAR ALL
448	003202	012737	177777	012750	MOV	#-1, PATS	; RESET PATTERN
449	003210	012737	177777	012752	MOV	#-1, PARS	; RESET PARITY
450	003216	012737	000001	000720	MOV	#1, BLCNTR	; PRESET BLOCK COUNTER
451	003224	005077	175352		CLR	DMTC	
452	003230	052777	010000	175344	BIS	#10000, DMTC	; POWER CLEAR CONTROLLER
453	003236	012706	000500		STARTD: MOV	#500, SP	
454	003242	004737	022046		JSR	PC, SUSWR	; CHECK FOR SORTSWR
455	003246	012777	000340	175374	15: MOV	#340, APSW	
456	003254	004737	010722		JSR	PC, TINP	; GO GET PARAMETERS FROM TTY
457	003260	004737	004110		JSR	PC, RANSET	; GO RESET BASE
458	003264	005000			STAUTO: CLR	RO	; POINT TO FIRST ENTRY
459	003266	022737	000176	000652	CMF	#SWREG, SWR	; TEST FOR SOFTSWR
460	003274	001005			BNE	STAROA	
461	003276	005737	000042		TST	@#42	; SEE IF CHAIN MODE
462	003302	001002			BNE	STAROA	; IF SO: BR
463	003304	004737	022172		JSR	PC, CNTLU	; ASK FOR CONTROL SETTINGS
464	003310	005160	001012		STAROA: COM	UN1(RO)	; SEE IF LAST ENTRY
465	003314	001411			BEQ	STAROB	; IF SO: BR
466	003316	005160	001012		COM	UN1(RO)	
467	003322	042760	100200	001012	BIC	#100200, UN1(RO)	; CLEAR EOT/DROPPED FLAG
468	003330	062700	000002		ADD	#2, RO	; POINT TO NEXT UNIT ENTRY
469	003334	000137	003310		JMP	STAROA	; CONTINUE CLEARING
470	003340	005160	001012		STAROB: COM	UN1(RO)	
471	003344	013703	004716		MOV	REOTC, R3	
472	003350	000303			SWAB	R3	
473	003352	110337	004716		MOV	R3, REOTC	; RESTORE EOT CNTR
474	003356	012777	000100	175272	START1: MOV	#100, @TKS	; SET TTY INTERRUPT ENABLE
475	003364	013700	000734		MOV	UNP, RO	; RO = UNIT TABLE POINTER
476	003370	005160	001012		COM	UN1(RO)	
477	003374	001407			BEQ	STAR1B	; IF LAST UNIT IN STRING: BR
478	003376	005160	001012		COM	UN1(RO)	
479	003402	016037	001012	000616	STAR1A: MOV	UN1(RO), UDES	; LOAD NEXT UNIT DESCRIPTION
480	003410	000137	003542		JMP	START4	
481	003414	005237	000720		STAR1B: INC	BLCNTR	; BUMP BLOCK COUNTER
482	003420	005737	021632		TST	ASEQF	; SEE IF AUTO SEQ
483	003424	001414			BEQ	STAR1C	; IF NOT: BR
484	003426	023737	000720	021630	CMF	BLCNTR, ABLCNT	; SEE IF DONE SEQ
485	003434	001010			BNE	STAR1C	; IF NOT: BR
486	003436	005160	001012		COM	UN1(RO)	; RESET UNIT TABLE TERMINATOR
487	003442	012737	000001	000720	MOV	#1, BLCNTR	; RESET BLOCK COUNTER
488	003450	005037	000734		CLR	UNP	; RESET UNIT POINTER
489	003454	000207			RTS	PC	; RETURN TO AUTO SEQ
490	003456	005037	000734		STAR1C: CLR	UNP	
491	003462	005160	001012		COM	UN1(RO)	
492	003466	005000			CLR	RO	
493	003470	016037	001012	000616	MOV	UN1(RO), UDES	; LOAD FIRST UNIT DESCRIPTION
494	003476	032777	000200	175146	BIT	#200, @SWR	; SEE IF RANDOM RECORD SIZE
495	003504	001402			BEQ	START2	; IF NOT: BR
496	003506	004737	010644		JSR	PC, CCNTR	; GO GENERATE RANDOM CHAR COUNT
497	003512	032777	000400	175132	START2: BIT	#400, @SWR	; SEE IF RANDOM DATA
498	003520	001402			BEQ	START3	; IF NOT: BR
499	003522	004737	013236		JSR	PC, DATR	; GO GENERATE RANDOM DATA
500	003526	032777	000100	175116	START3: BIT	#100, @SWR	; SEE IF RANDOM RECORD COUNT
501	003534	001402			BEQ	START4	; IF NOT: BR
502	003536	004737	010676		JSR	PC, RCNTR	; GO GENERATE RANDOM RECORD COUNT

503	003542	032760	100000	001012	START4:	BIT	#100000, UN1(R0)	; SEE IF UNIT REACHED EOT OR DROPPED
504	003550	001404				BEQ	STAR40	; IF NOT: BR
505	003552	062737	000002	000734		ADD	#2, UNP	; POINT TO NEXT UNIT
506	003560	000676				BR	START1	
507	003562	013777	000616	175012	STAR40:	MOV	UDES, @MTC	; SET UNIT NUMBER
508	003570	004737	021234			JSR	PC, STDLY	; GO AWAIT ASSURED STATUS
509	003574	032777	000001	174776		BIT	#1, @MTS	; SEE IF TUR
510	003602	001030				BNE	STAR46	; IF SO: BR
511	003604	032777	000002	174766		BIT	#2, @MTS	; SEE IF REWINDING
512	003612	001414				BEQ	STAR45	; IF NOT: BR
513	003614	004737	017506			JSR	PC, PAPRT	; PRINT HEADER
514	003620	012704	025503			MOV	#MSG89, R4	
515	003624	004737	020536			JSR	PC, TTOUT	; PRINT REWIND MSG
516	003630	032777	000001	174742	STAR44:	BIT	#1, @MTS	
517	003636	001774				BEQ	STAR44	; AWAIT REWIND DONE
518	003640	000137	003664			JMP	STAR46	
519	003644	004737	017506		STAR45:	JSR	PC, PAPRT	; PRINT HEADER
520	003650	012704	023707			MOV	#MSG49, R4	
521	003654	004737	020536			JSR	PC, TTOUT	; PRINT NOT AVAIL
522	003660	000137	020050			JMP	DRPDRV	; GO DROP DRIVE
523	003664	005037	001010		STAR46:	CLR	STCDFL	; CLEAR 7 TRK CORE DUMP FLAG
524	003670	032777	000020	174702		BIT	#20, @MTS	; SEE IF 7 TRK
525	003676	001411				BEQ	1\$; IF NOT: BR
526	003700	013704	000616			MOV	UDES, R4	; GET UNIT DESCRIPTION
527	003704	042704	117777			BIC	#117777, R4	; MASK DENSITY
528	003710	022704	060000			CMP	#60000, R4	; SEE IF CORE DUMP
529	003714	001002				BNE	1\$; IF NOT: BR
530	003716	005237	001010			INC	STCDFL	; ELSE SET FLAG
531	003722	004737	012370		1\$:	JSR	PC, DSUP	; GO SET UP WRITE DATA
532	003726	004737	004720			JSR	PC, RWND	; REWIND
533	003732	004737	005254			JSR	PC, WRITE	; WRITE
534	003736	013737	000636	000730		MOV	TSTAL, STAL	; SET TURN AROUND DELAY
535	003744	004737	010634			JSR	PC, STALL	; DELAY
536	003750	004737	006626			JSR	PC, RSEQ	; GO TO READ SEQUENCER
537	003754	013737	000636	000730		MOV	TSTAL, STAL	; SET TURN AROUND DELAY
538	003762	004737	010634			JSR	PC, STALL	; DELAY
539	003766	032777	000020	174656		BIT	#20, @SWR	; SEE IF SHOULD PRINT DROPS AND PICK
540	003774	001410				BEQ	START5	; IF NOT: BR
541	003776	012700	000001			MOV	#1, R0	; SET RECORD COUNTER TO 1
542	004002	005237	000772			INC	BTSTF	; SET FOR STAT PRINT ONLY
543	004006	004737	015370			JSR	PC, PRSTAT	; PRINT STATISTICS
544	004012	005037	000772			CLR	BTSTF	; CLEAR FLAG
545	004016	017700	174630		START5:	MOV	@SWR, R0	; LOAD SWR
546	004022	042700	177762			BIC	#177762, R0	; MASK READ/WRITE SWITCHES
547	004026	022700	000015			CMP	#15, R0	; SEE IF HAVE READ OR WRITE
548	004032	001424				BEQ	START8	; IF NOT: BR
549	004034	032777	000001	174536	START6:	BIT	#1, @MTC	; SEE IF HAVE UNIT READY
550	004042	001013				BNE	START7	; IF SO: BR
551	004044	005337	000730			DEC	STAL	
552	004050	001371				BNE	START6	; DELAY FOR TUR
553	004052	004737	017506			JSR	PC, PAPRT	; PRINT HEADER
554	004056	012704	023707			MOV	#MSG49, R4	
555	004062	004737	020536			JSR	PC, TTOUT	; PRINT NOT AVAIL
556	004066	000137	020050			JMP	DRPDRV	; GO DROP DRIVE
557	004072	062737	000002	000734	START7:	ADD	#2, UNP	; POINT TO NEXT UNIT
558	004100	005077	174476			CLR	@MTC	


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559 004104 000137 003356      START8: JMP      START1      ;CONTINUE
560
561                          ;RANDOM BASE RESET*****
562
563 004110 012737 153624 000672 RANSET: MOV      #153624, RANBAS ;RESET BASE
564 004116 012737 032561 000676      MOV      #32561, RANSAV ;RESET BUFFER
565 004124 013737 000642 000620      MOV      RCSAV, RCNT   ;RESET RECORD COUNT
566 004132 013737 000644 000622      MOV      CCSAV, CARCNT ;RESET CHAR COUNT
567 004140 000207                          RTS      PC
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568 ;*****
569 ;REWIND FROM EOT:
570 ;
571 ;WHEN ANY TRANSPORT BEING TESTED REACHES END OF TAPE
572 ;DURING A READ OR WRITE OPERATION, IT WILL BE REWOUND
573 ;AND FLAGGED AS UNAVAILABLE UNTIL ALL AVAILABLE UNITS
574 ;HAVE REACHED EOT AT WHICH TIME ALL TESTING WILL BE RESUMED
575 ;AT A BLOCK COUNT OF ONE (1). A MESSAGE WILL BE
576 ;PRINTED ON THE SUPERVISORS CONSOLE AS EACH UNIT REACHES
577 ;EOT AND IS REWOUND.
578 ;*****
579
580 004142 013777 000616 174432 REOT: MOV UDES, @MTC ;LOAD COMMAND REGISTER
581 004150 032777 000010 174422 REOT1: BIT #10, @MTS
582 004156 001374 BNE REOT1 ;AWAIT SETTLE DOWN RESET
583 004160 052777 000017 174414 BIS #17, @MTC ;START REWIND
584 004166 004737 017506 JSR PC, PAPRT ;PRINT HEADER
585 004172 032737 000004 000746 BIT #4, BTFLG ;ERROR DURING RETRY?
586 004200 001405 BEQ 15 ;IF NOT: BR
587 004202 012704 025474 MOV #MSG88, R4
588 004206 004737 020536 JSR PC, TTOUT ;PRINT RETRY
589 004212 000404 BR 25
590 004214 032737 000002 000746 15: BIT #2, BTFLG ;BACKSPACE ERROR
591 004222 001405 BEQ REOT1C ;IF NOT: BR
592 004224 012704 024312 25: MOV #MSG61, R4 ;POINT TO BACKSPACE ERROR MESSG.
593 004230 005037 000746 CLR BTFLG ;CLEAR BAD TAPE FLAG
594 004234 000437 BR REOT1B
595 004236 005737 000746 REOT1C: TST BTFLG ;TEST BAD TAPE FLAG
596 004242 001405 BEQ REOT1D ;IF NOT: BR
597 004244 012704 024122 MOV #MSG59, R4 ;SET UP BAD TAPE MESSAGE
598 004250 005037 000746 CLR BTFLG ;CLEAR BAD TAPE FLAG
599 004254 000427 BR REOT1B
600 004256 005737 021632 REOT1D: TST ASEQF ;IS IT AUTO SEQ?
601 004262 001406 BEQ REOT1A ;IF NOT: BR
602 004264 005737 000624 TST PATRN ;IS IT RANDOM DATA?
603 004270 100403 BMI REOT1A ;IF SO: BR
604 004272 012704 025340 MOV #MSG87, R4 ;PRINT EARLY ASEQ EOT MESSG.
605 004276 000416 BR REOT1B
606 004300 012704 022600 REOT1A: MOV #MSG20, R4
607 004304 004737 020536 JSR PC, TTOUT ;PRINT EOT MESSAGE
608 004310 013704 000734 MOV UNP, R4
609 004314 005264 001234 INC EOTCT1(R4) ;BUMP EOT COUNTER
610 004320 016403 001234 MOV EOTCT1(R4), R3
611 004324 004737 020724 JSR PC, OCTP ;PRINT EOT COUNT
612 004330 012704 022614 MOV #MSG20A, R4
613 004334 004737 020536 REOT1B: JSR PC, TTOUT ;PRINT REWIND MSG
614 004340 004737 015400 JSR PC, PRSTA2 ;PRINT STATS WITHOUT HEADER
615 004344 032777 000200 174230 REOT2: BIT #200, @MTC
616 004352 001774 BEQ REOT2 ;AWAIT CUR
617 004354 105337 004716 DECB REOTC ;SEE IF LAST UNIT TO REACH EOT
618 004360 001410 BEQ REOT3 ;IF SO: BR
619 004362 013700 000734 MOV UNP, R0
620 004366 052760 100000 001012 BIS #100000, UN1(R0) ;SET EOT FLAG
621 004374 005726 TST (SP)+
622 004376 000137 004072 JMP START7 ;GO TO NEXT UNIT
623 004402 000337 004716 REOT3: SWAB REOTC
    
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624 004406 013700 004716      MOV      REOTC, R0
625 004412 000337 004716      SWAB    REOTC
626 004416 110037 004716      MOV     RO, REOTC      ;RESTORE EOT UNIT COUNTER
627 004422 005037 000734      CLR    UNP
628 004426 013700 000734      MOV    UNP, R0        ;POINT TO FIRST UNIT
629 004432 016037 001012 000616 REOT4:  MOV    UN1(R0), UDES ;LOAD UNIT DESCRIPTION
630 004440 032737 000200 000616      BIT    #200, UDES     ;SEE IF UNIT IS DROPPED
631 004446 001034          BNE    REOT6A        ;IF SO: BR
632 004450 013777 000616 174124      MOV    UDES, @MTC    ;LOAD COMMAND REGISTER
633 004456 032777 000002 174114 REOT5:  BIT    #2, @MTC
634 004464 001374          BNE    REOT5        ;AWAIT RWS RESET
635 004466 032777 000040 174104      BIT    #40, @MTC    ;SEE IF HAVE BOT
636 004474 001012          BNE    REOT6        ;IF SO: BR
637 004476 012700 000001      MOV    #1, R0
638 004502 004737 017506      JSR    PC, PAPRT     ;PRINT HEADER
639 004506 012704 023661      MOV    #MSG48, R4
640 004512 004737 020536      JSR    PC, TTOUT
641 004516 000137 020050      JMP    DRPDRV       ;GO DROP DRIVE
642 004522 032777 000010 174050 REOT6:  BIT    #10, @MTC
643 004530 001374          BNE    REOT6        ;IF NOT: AWAIT SWDN RESET
644 004532 042760 100200 001012 REOT6A: BIC    #100200, UN1(R0) ;CLEAR EOT/DROPPED FLAG
645 004540 062737 000002 000734      ADD    #2, UNP
646 004546 013700 000734      MOV    UNP, R0        ;POINT TO NEXT UNIT
647 004552 005160 001012      COM    UN1(R0)       ;SEE IF LAST UNIT
648 004556 001404          BEQ    REOT7        ;IF SO: BR
649 004560 005160 001012      COM    UN1(R0)
650 004564 000137 004432      JMP    REOT4        ;DO NEXT UNIT
651 004570 005160 001012 REOT7:  COM    UN1(R0)
652 004574 012737 000001 000720      MOV    #1, BLCNTR   ;SET TO BLOCK COUNT 1
653 004602 005037 000734      CLR    UNP
654 004606 005000      CLR    R0            ;SET TO RESTART WITH FIRST UNIT
655 004610 005726      TST    (SP)+         ;RESET STACK
656 004612 005737 021632      TST    ASEQF        ;SEE IF AUTO SEQ
657 004616 001401          BEQ    REOT8        ;IF NOT: BR
658 004620 000207          RTS    PC           ;RETURN
659 004622 012704 023501 REOT8:  MOV    #MSG39, R4
660 004626 004737 020536      JSR    PC, TTOUT    ;PRINT END OF PASS
661 004632 005737 000630      TST    SPFLG        ;SEE IF SINGLE PASS
662 004636 001412          BEQ    REOTX        ;IF NOT: BR
663 004640 013704 000042 REOT9:  MOV    @#42, R4
664 004644 001405          BEQ    HERE        ;IF NOT CHAIN MODE: BR
665 004646 000005          RESET
666 004650 004714 SENDAD: JSR    PC, (R4)
667 004652 000240          NOP
668 004654 000240          NOP
669 004656 000240          NOP
670 004660 000240 HERE:   NOP
671 004662 000000 REOT10: HALT
672 004664 012706 000500 REOTX:  MOV    #500, SP    ;RESET STACK
673 004670 004737 004110      JSR    PC, RANSET   ;GO RESET RANDOM BASE
674 004674 012737 177777 012750      MOV    #-1, PATS    ;PRESET PATTERN
675 004702 005037 013304      CLR    RDFL         ;CLEAR RANDOM DATA FLAG
676 004706 005037 001006      CLR    DUCTR        ;CLEAR DROPPED UNITER COUNTER
677 004712 000137 003264      JMP    STAUTO       ;RESTART AT BLOCK NUMBER ONE
678 004716 000401 REOTC:  401          ;EOT UNIT COUNTER (DEFAULT TO ONE UNIT)
    
```



```
679 ;*****  
680 ;REWIND ALL AVAIL TAPES.  
681 ;  
682 ; THIS ROUTINE; ENTERED VIA CONSOLE SWITCH NINE (9),  
683 ; WILL REWIND ALL AVAILABLE TAPES TO BOT NO MATTER  
684 ; WHERE THEY ARE CURRENTLY POSITIONED AND RESUME TESTING  
685 ; AT A BLOCK COUNT OF ONE (1).  
686 ;*****  
687  
688 004720 032777 001000 173724 RWND: BIT #1000, @SWR ;SEE IF SHOULD REWIND  
689 004726 001001 BNE RWNDA ;IF SO: BR  
690 004730 000207 RTS PC ;ELSE EXIT  
691 004732 005037 000734 RWNDA: CLR UNP ;CLEAR POINTER  
692 004736 000337 004716 SWAB REOTC  
693 004742 013700 004716 MOV REOTC, RO  
694 004746 000337 004716 SWAB REOTC  
695 004752 110037 004716 MOVB RO, REOTC ;RESTORE EOT UNIT COUNTER  
696 004756 013700 000734 RWND0: MOV UNP, RO ;POINT TO UNIT ENTRY  
697 004762 005160 001012 COM UN1(RO) ;SEE IF LAST ENTRY  
698 004766 001424 BEQ RWND2 ;IF SO: BR  
699 004770 005160 001012 COM UN1(RO)  
700 004774 016037 001012 000616 MOV UN1(RO), UDES ;SET UNIT DESCRIPTION  
701 005002 013777 000616 173572 MOV UDES, @MTC ;LOAD COMMAND REGISTER  
702 005010 052777 000017 173564 BIS #17, @MTC ;START REWIND  
703 005016 032777 000200 173556 RWND1: BIT #200, @MTC  
704 005024 001774 BEQ RWND1 ;AWAIT CUR  
705 005026 062737 000002 000734 ADD #2, UNP ;BUMP POINTER  
706 005034 000137 004756 JMP RWND0 ;DO NEXT UNIT  
707 005040 005160 001012 RWND2: COM UN1(RO)  
708 005044 005037 000734 CLR UNP ;CLEAR POINTER  
709 005050 013700 000734 RWND3: MOV UNP, RO ;POINT TO UNIT ENTRY  
710 005054 005160 001012 COM UN1(RO) ;SEE IF LAST ENTRY:  
711 005060 001452 BEQ RWNDX ;IF SO: BR  
712 005062 005160 001012 COM UN1(RO)  
713 005066 016037 001012 000616 MOV UN1(RO), UDES ;SET UNIT DESCRIPTION  
714 005074 032737 000200 000616 BIT #200, UDES ;SEE IF UNIT IS DROPPED  
715 005102 001403 BEQ 1$ ;IF NOT: BR  
716 005104 005337 004716 DEC REOTC ;ELSE DECREMENT EOT UNIT CNTR  
717 005110 000417 BR RWND5  
718 005112 013777 000616 173462 1$: MOV UDES, @MTC ;LOAD COMMAND REGISTER  
719 005120 032777 000002 173452 RWND4: BIT #2, @MTC  
720 005126 001374 BNE RWND4 ;AWAIT RWS RESET  
721 005130 032777 000040 173442 BIT #40, @MTC ;SEE IF HAVE BOT  
722 005136 001411 BEQ RWND6 ;IF NOT: BR  
723 005140 032777 000010 173432 1$: BIT #10, @MTC ;SEE IF SDWN SET  
724 005146 001374 BNE 1$ ;IF SO AWAIT RESET  
725 005150 062737 000002 000734 RWND5: ADD #2, UNP ;BUMP POINTER  
726 005156 000137 005050 JMP RWND3 ;DO NEXT UNIT  
727 005162 012700 000001 RWND6: MOV #1, RO  
728 005166 004737 017506 JSR PC, PAPRT ;PRINT HEADER  
729 005172 012704 023661 MOV #MSG48, R4  
730 005176 004737 020536 JSR PC, TTOUT ;PRINT NO BOT  
731 005202 000137 020050 JMP DRPDRV ;GO DROP DRIVE  
732 005206 005160 001012 RWNDX: COM UN1(RO)  
733 005212 005000 CLR RO  
734 005214 010037 000734 1$: MOV RO, UNP
```

735	005220	016037	001012	000616		MOV	UN1(RO), UDES	
736	005226	032737	100200	000616		BIT	#100200, UDES	; SEE IF UNIT DROPPED
737	005234	001403				BEQ	2\$; IF NOT: BR
738	005236	062700	000002			ADD	#2, RO	
739	005242	000764				BR	1\$	
740	005244	012737	000001	000720	2\$:	MOV	#1, BLCNTR	
741	005252	000207				RTS	PC	

F 4

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742
743 ;*****
744 ;WRITE ROUTINE:
745 ;
746 ;THIS ROUTINE IS USED TO WRITE ONTO TAPE THE BLOCK
747 ;OF DATA DESCRIBED BY THE OPERATOR AND SET UP
748 ;IN THE SEQUENCE FORMATTER. THE TAPE UNIT TO BE USED
749 ;HAS BEEN ASSIGNED BY THE SEQUENCE FORMATTER AND
750 ;ITS PARAMETERS SET IN A UNIT DESCRIPTION WORD.
751 ;AS EACH RECORD OF THE BLOCK IS WRITTEN, IT IS CHECKED
752 ;FOR STATUS ERRORS, WORD COUNT ZERO, AND CORRECT CURRENT
753 ;MEMORY ADDRESS. IF THE WRITE OPERATION CAUSES THE SELECTED
754 ;UNIT TO REACH END OF TAPE (EOT), THE UNIT IS REWOUND
755 ;AND FLAGGED AS UNAVAILABLE FOR TESTING UNTIL ALL AVAILABLE
756 ;UNITS HAVE REACHED EOT AT WHICH TIME ALL UNITS WILL
757 ;BE RESTARTED AT A BLOCK COUNT OF ONE (1).
758 ;ERROR CHECKING MAY BE DISALLOWED VIA CONSOLE SWITCH
759 ;TWELVE (12).
760 ;WRITING TO TAPE MAY BE DISALLOWED VIA CONSOLE SWITCH
761 ;ZERO (0).
762 ;*****
763
764 005254 032777 000001 173370 WRITE: BIT #1,@SWR ;SEE IF SHOULD WRITE
765 005262 001076 BNE W3A0 ;IF NOT: BR
766 005264 012737 022460 000716 MOV #MSG5,EMADDR ;SET ERROR MSG ADDRESS
767 005272 005077 173304 CLR @MTC
768 005276 005077 173276 CLR @MTS
769 005302 005037 000760 CLR EOTREC ;CLEAR EOT FLAG
770 005306 013700 000620 MOV RCNT,R0 ;RO=RECORD COUNT
771 005312 013777 000622 173264 W0: MOV CARCNT,@MWC ;LOAD CHAR COUNT
772 005320 012777 026204 173260 MOV #WDATA,@MDA ;SET DATA ADDR
773 005326 005737 000764 TST ERTFL ;SEE IF SHOULD ERASE
774 005332 001406 BEQ W0A ;IF NOT: BR
775 005334 112777 000014 173240 MOVB #14,@MTC ;SET OP-CODE: WRITE W/EXTENDED IRG
776 005342 005037 000764 CLR ERTFL ;CLEAR ERASE FLAG
777 005346 000403 BR W0B
778 005350 112777 000004 173224 W0A: MOVB #4,@MTC ;SET WRITE OP COMMAND
779 005356 012737 005370 000724 W0B: MOV #W1A,RTRN ;SET RETURN ADDRESS
780 005364 000137 017006 JMP TAPG ;GO EXECUTE COMMAND
781 005370 005737 017402 W1A: TST WEOTF ;SEE IF EOT FOUND
782 005374 001413 BEQ W1 ;IF NOT: BR
783 005376 005037 017402 CLR WEOTF ;CLEAR WRITE EOT FLAG
784 005402 013701 000620 MOV RCNT,R1 ;BUILD SHORTENED RECORD COUNT
785 005406 160001 SUB RO,R1
786 005410 005201 INC R1
787 005412 010137 000760 MOV R1,EOTREC
788 005416 052737 100000 000760 BIS #100000,EOTREC ;SET EOT FLAG
789 005424 032777 010000 173220 W1: BIT #10000,@SWR ;SEE IF SHOULD CHECK ERRORS
790 005432 001002 BNE W3 ;IF NOT: BR
791 005434 004737 016036 JSR PC,ERCHK ;GO CHECK ERRORS
792 005440 013737 000634 000730 W3: MOV WSTAL,STAL ;SET DELAY
793 005446 004737 010634 JSR PC,STALL ;DELAY
794 005452 005737 000754 TST RTYFL ;SEE IF RETRY
795 005456 001401 BEQ W3A ;IF NOT: BR
796 005460 000207 W3A0: RTS PC ;ELSE RETURN TO RETRY ROUTINE
797 005462 005737 000742 W3A: TST SERFL ;SEE IF WRITE ERROR
  
```


G 4

798	005466	001453		BEQ	W3D		; IF NOT: BR
799	005470	013704	000734	MOV	UNP, R4		; BUMP WRITE ERROR
800	005474	005264	001074	INC	WTER1(R4)		
801	005500	005037	000742	CLR	SERFL		; CLEAR STATUS ERROR FLAG
802	005504	032777	000002	BIT	#2, @SWR	173140	; SEE IF RETRY -- SW1
803	005512	001041		BNE	W3D		; IF NOT: BR
804	005514	042737	072521	BIC	#072521, ERSV	000740	; MASK UNRECOVERABLE ERROR
805	005522	005737	000740	TST	ERSV		; SEE IF RETRYABLE ERROR
806	005526	001411		BEQ	W3B		; IF SO: BR
807	005530	012704	023741	MOV	#MSG52, R4		
808	005534	004737	020536	JSR	PC, TTOUT		; PRINT NON-RETRYABLE ERROR FLAG
809	005540	012704	022460	MOV	#MSG5, R4		
810	005544	004737	020536	JSR	PC, TTOUT		; PRINT WRITE ERROR TAG
811	005550	000422		BR	W3D		
812	005552	013704	000734	MOV	UNP, R4	W3B:	
813	005556	005264	001154	INC	RTY1(R4)		; BUMP RETRY CNTR
814	005562	032777	002000	BIT	#2000, @SWR	173062	; SEE IF PRINT ERRORS
815	005570	001004		BNE	W3C		; IF NOT: BR
816	005572	012704	023761	MOV	#MSG53, R4		
817	005576	004737	020536	JSR	PC, TTOUT		; PRINT ORIGINAL ERROR TAG
818	005602	005037	000752	CLR	RTCNT	W3C:	; CLEAR RETRY NUMBER
819	005606	005037	000750	CLR	RPCNT		; CLEAR REPEAT COUNTER
820	005612	004737	006142	JSR	PC, WRTY		; GO RETRY WRITE ERROR
821	005616	005037	000754	CLR	RTYFL	W3D:	; CLEAR RETRY FLAG
822	005622	005737	000760	TST	EOTPEC		; WAS EOT REACHED?
823	005626	100403		BMI	WEX		; IF SO: BR
824	005630	005300		DEC	RO		; SEE IF DONE ALL
825	005632	001227		BNE	WO		; IF NOT: BR
826	005634	005200		INC	RO		; ADJUST FOR REC NO. IN HEADER
827	005636	005737	000646	TST	TMEX	WEX:	; SEE IF TM
828	005642	001402		BEQ	WEX1		; IF NOT: BR
829	005644	004737	005712	JSR	PC, WTM		; WRITE TM
830	005650	005037	000754	CLR	RTYFL	WEX1:	; CLEAR RETRY FLAG
831	005654	005037	000756	CLR	TMFLG		; CLEAR TM FLAG
832	005660	005737	000760	TST	EOTREC		; TEST FOR EOT
833	005664	100401		BMI	W4		; IF SO: BR
834	005666	000207		RTS	PC	WEX2:	; EXIT
835	005670	017704	172756	MOV	@SWR, R4	W4:	
836	005674	042704	177767	BIC	#177767, R4		; CHECK IF WRITE ONLY
837	005700	022704	000010	CMP	#10, R4		
838	005704	001370		BNE	WEX2		; IF NOT: BR
839	005706	000137	004142	JMP	REOT		; GO REWIND ALL AVAIL TAPES
840							

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841 ;*****
842 ;WRITE TAPE MARK
843 ;
844 ;THIS ROUTINE, ENABLED THRU TELETYPE RESPONSE
845 ;AT PROGRAM START-UP, WILL WRITE A TAPE MARK
846 ;FOLLOWING THE WRITING OF EACH BLOCK OF DATA.
847 ;THIS OPTION INCREASES THE BLOCK SIZE BY ONE RECORD;
848 ;A BLOCK OF 100 RECORDS WILL HAVE A TAPE MARK
849 ;WRITTEN AS RECORD 101.
850 ;*****
851
852 005712 012737 024463 000716 WTM: MOV #MSG62, EMADDR ;POINT TO TM ERROR MSG
853 005720 005300 DEC RO
854 005722 005237 000756 INC TMFLG ;SET TM FLAG
855 005726 005077 172652 CLR @MWC ;CLEAR BYTE COUNTER
856 005732 012777 026204 172646 MOV #WDATA, @MDA
857 005740 012777 000006 172634 MOV #6, @MTC ;SET TM OP CODE
858 005746 012737 005760 000724 MOV #WTMO, RTRN ;SAVE RETURN ADDRESS
859 005754 000137 017006 JMP TAPG ;EXECUTE TM COMMAND
860 005760 032777 010000 172664 WTMO: BIT #10000, @SWR ;SEE IF SHOULD CHECK ERRORS
861 005766 001062 BNE WTM4 ;IF NOT: BR
862 005770 004737 016036 JSR PC, ERCHK ;CHECK FOR ERRORS
863 005774 005737 000742 TST SERFL ;SEE IF STATUS ERROR
864 006000 001455 BEQ WTM4 ;IF NOT: BR
865 006002 005737 000754 TST RTYFL ;SEE IF RETRY
866 006006 001401 BEQ WTM1 ;IF NOT: BR
867 006010 000207 RTS PC ;ELSE RETURN TO RETRY ROUTINE
868 006012 013704 000734 WTM1: MOV UNP, R4
869 006016 005264 001074 INC WTER1(R4) ;BUMP WRITE ERROR
870 006022 032777 000002 172622 BIT #2, @SWR ;SEE IF SHOULD RETRY
871 006030 001041 BNE WTM4 ;IF NOT: BR
872 006032 042737 147377 000740 BIC #147377, ERSAV ;MASK UNRECOVERABLE ERROR
873 006040 005737 000740 TST ERSAV ;SEE IF RECOVERABLE
874 006044 001411 BEQ WTM2 ;IF SO: BR
875 006046 012704 023741 MOV #MSG52, R4
876 006052 004737 020536 JSR PC, TTOUT ;PRINT UNRETRYABLE TAG
877 006056 012704 024463 MOV #MSG62, R4
878 006062 004737 020536 JSR PC, TTOUT ;PRINT TM ERROR TAG
879 006066 000207 RTS PC
880 006070 005037 000750 WTM2: CLR RPCNT ;CLEAR REPEAT CNTR
881 006074 013704 000734 MOV UNP, R4
882 006100 005264 001154 INC RTY1(R4) ;BUMP RETRY CNTR
883 006104 005037 000752 CLR RTCNT ;CLEAR RETRY LOOP CNTR
884 006110 032777 002000 172534 BIT #2000, @SWR ;SEE IF PRINT ERRORS
885 006116 001004 BNE WTM3 ;IF NOT: BR
886 006120 012704 023761 MOV #MSG53, R4
887 006124 004737 020536 JSR PC, TTOUT ;PRINT ORIGINAL ERROR TAG
888 006130 004737 006142 WTM3: JSR PC, WRTY ;GO DO RETRY
889 006134 005037 000756 WTM4: CLR TMFLG ;CLEAR TM FLAG
890 006140 000207 RTS PC ;EXIT
891

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892 ;*****
893 ;WRITE ERROR RETRY
894 ;
895 ;*****
896
897 006142 012737 000001 000754 WRTY: MOV #1, RTYFL ;SET RETRY FLAG
898 006150 004737 006504 WRTYO: JSR PC, WRTSB ;GO SPACE BACK FOR REPEAT
899 006154 005737 000756 TST TMFLG ;SEE IF A TM
900 006160 001003 BNE WRTYTM ;IF SO: BR
901 006162 004737 005312 JSR PC, W0 ;REWRITE RECORD
902 006166 000402 BR WRTYR ;CONTINUE
903 006170 004737 005712 WRTYTM: JSR PC, WTM ;GO WRITE TM AGAIN
904 006174 005737 000742 WRTYR: TST SERFL ;REWRITE GOOD?
905 006200 001027 BNE WRTY2 ;IF NOT: BR
906 006202 005237 000750 INC RPCNT ;BUMP REPEAT COUNTER
907 006206 022737 000004 000750 CMP #4, RPCNT ;SEE IF FOUR GOOD REPEATS
908 006214 001355 BNE WRTYO ;IF NOT: DO ANOTHER
909 006216 032777 002000 172426 BIT #2000, @SWR ;SEE IF PRINT
910 006224 001014 BNE WRTY1 ;IF NOT: BR
911 006226 012704 024007 MOV #MSG54, R4
912 006232 004737 020536 JSR PC, TTOUT ;PRINT RECOVERED MESSAGE
913 006236 012704 024022 MOV #MSG55, R4
914 006242 004737 020536 JSR PC, TTOUT ;PRINT RETRY TAG
915 006246 013703 000752 MOV RTCNT, R3
916 006252 004737 020724 JSR PC, OCTP ;PRINT RETRY NUMBER
917 006256 000207 WRTY1: RTS PC ;RESUME TESTING
918 006260 032777 002000 172364 WRTY2: BIT #2000, @SWR ;SEE IF PRINT
919 006266 001024 BNE WRTY3 ;IF NOT: BR
920 006270 012704 024033 MOV #MSG56, R4
921 006274 004737 020536 JSR PC, TTOUT ;PRINT BAD TAPE SUSPECT
922 006300 012704 024022 MOV #MSG55, R4
923 006304 004737 020536 JSR PC, TTOUT ;PRINT RETRY TAG
924 006310 013703 000752 MOV RTCNT, R3
925 006314 004737 020724 JSR PC, OCTP ;PRINT RETRY NUMBER
926 006320 012704 024055 MOV #MSG57, R4
927 006324 004737 020536 JSR PC, TTOUT ;PRINT REPEAT TAG
928 006330 013703 000750 MOV RPCNT, R3
929 006334 004737 020724 JSR PC, OCTP ;PRINT REPEAT NUMBER
930 006340 005737 000752 WRTY3: TST RTCNT ;SEE IF FIRST RETRY
931 006344 001004 BNE WRTY3A ;IF NOT: BR
932 006346 013704 000734 MOV UNP, R4
933 006352 005364 001074 DEC WTER1(R4) ;DECREMENT WRITE ERROR CNTR
934 006356 013704 000734 WRTY3A: MOV UNP, R4 ;GET UNIT NUMBER
935 006362 016437 002714 000762 MOV BTADDR(R4), BTPT ;GET ADDRESS OF UNIT BAD TAPE CNTR
936 006370 017704 172366 MOV @BTPT, R4 ;GET COUNTER
937 006374 005724 TST (R4)+ ;SET POINTER OFFSET
938 006376 010477 172360 MOV R4, @BTPT
939 006402 013703 000762 MOV BTPT, R3
940 006406 060304 ADD R3, R4 ;SET ABSOLUTE POINTER
941 006410 013714 000720 MOV BLCNTR, (R4) ;SET BLOCK NUMBER
942 006414 062704 000040 ADD #40, R4 ;ADD RCNT OFFSET
943 006420 013714 000620 MOV RCNT, (R4)
944 006424 160014 SUB R0, (R4) ;SET RECORD NUMBER
945 006426 005214 INC (R4) ;CORRECT RECORD NUMBER
946 006430 022777 000040 172324 CMP #40, @BTPT ;SEE IF TOO MANY BAD SPOTS
947 006436 001002 BNE WRTY4 ;IF NOT: BR
    
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948 006440 000137 006570          JMP      BTOV          ;ELSE GO TO BAD TAPE OVERFLOW
949 006444 005237 000752          WRTY4:  INC      RTCNT      ;BUMP RETRY COUNTER
950 006450 022737 000004 000752  CMP      #4, RTCNT      ;SEE IF DONE 4 RETRIES
951 006456 001410                BEQ      WRTY5          ;IF SO: BR
952 006460 013704 000734          MOV      UNP, R4
953 006464 005264 001154          INC      RTY1(R4)      ;BUMP RETRY COUNTER
954 006470 005237 000764          INC      ERTFL        ;SET ERASE FLAG
955 006474 000137 006150          JMP      WRTY0        ;DO NEXT RETRY
956 006500 000137 006614          WRTY5:  JMP      BTUR          ;ELSE GO TO BAD TAPE UNRECOVERABLE
957
958                                ;WRITE RETRY BACKSPACE-ERASE SUBROUTINE
959
960 006504 005037 000742          WRTSB:  CLR      SERFL        ;CLEAR FLAG
961 006510 012777 177777 172066  MOV      #-1, @MWC      ;SET FOR 1 RECORD
962 006516 012737 024557 000716  MOV      #MSG69, EMADDR
963 006524 004737 010466          JSR      PC, SPBK      ;DO SPACE BACK
964 006530 012737 022460 000716  MOV      #MSG5, EMADDR
965 006536 032737 000002 000746  BIT      #2, BTFLG      ;SEE IF ERROR ON BACKSPACE
966 006544 001410                BEQ      WRTSBO        ;IF NOT: BR
967 006546 005037 000754          CLR      RTYFL
968 006552 022626                CMP      (SP)+, (SP)+  ;RESET STACK
969 006554 052737 000004 000746  BIS      #4, BTFLG      ;MARK RETRY ERROR
970 006562 000137 004142          JMP      REOT          ;REWIND AND REMOVE FROM TESTING
971 006566 000207                WRTSBO: RTS      PC          ;RETURN
972
973                                ;BAD TAPE OVERFLOW SUBROUTINE*****
974
975 006570 013704 000734          BTOV:  MOV      UNP, R4
976 006574 005264 001154          INC      RTY1(R4)      ;BUMP RETRY COUNTER
977 006600 012737 000001 000746  MOV      #1, BTFLG      ;SET BAD TAPE OVERFLOW FLAG
978 006606 005726                TST      (SP)+
979 006610 000137 004142          JMP      REOT          ;GO REWIND AND REMOVE FROM TESTING
980
981                                ;BAD TAPE UNRECOVERABLE SUBROUTINE*****
982
983 006614 012704 024067          BTUR:  MOV      #MSG58, R4
984 006620 004737 020536          JSR      PC, TTOUT      ;PRINT UNRECOVERABLE BAD SPOT MSG
985 006624 000207                RTS      PC          ;RESUME TESTING
  
```

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986  
987 ;*****  
988 ;READ SEQUENCER:  
989 ;  
990 ;THIS ROUTINE IS USED TO DETERMINE THE SEQUENCE  
991 ;IN WHICH READ TAPE OPERATIONS ARE TO BE PERFORMED.  
992 ;SWITCH THREE (3) DISALLOWS READING.  
993 ;IF THE PROGRAM IS BEING RUN IN THE READ ONLY MODE,  
994 ;CONSOLE SWITCH ZERO (0) SET TO A ONE (1), THEN SETTING  
995 ;CONSOLE SWITCH FOURTEEN (14) WILL CAUSE READING OF  
996 ;THE SAME BLOCK OF DATA CONTINUOUSLY,  
997 ;WHEN SET TO A ONE (1), AND ALLOW TAPE  
998 ;TO READ BLOCKS PROGRESSIVELY WHEN SET TO A ZERO (0).  
999 ;*****  
1000  
1001 006626 032777 000010 172016 RSEQ: BIT #10, @SWR ;SEE IF SHOULD READ FORWARD  
1002 006634 001031 BNE RSEX ;IF NOT: BR  
1003 006636 032777 000001 172006 BIT #1, @SWR ;SEE IF WRITE  
1004 006644 001404 BEQ RSFROA ;IF SO: BR  
1005 006646 032777 040000 171776 BIT #40000, @SWR ;SEE IF SHOULD REMAIN IN PLACE  
1006 006654 001410 BEQ RSFRO ;IF NOT: BR  
1007 006656 004737 010132 RSFROA: JSR PC, BKSP ;GO BACKSPACE TO START  
1008 006662 032737 000002 000746 BIT #2, BTFLG ;ERROR ON BACKSPACE?  
1009 006670 001402 BEQ RSFRO ;IF NOT: BR  
1010 006672 000137 004142 JMP REOT ;REWIND AND REMOVE FROM TESTING  
1011 006676 012737 000002 000626 RSFRO: MOV #2, RDCMD ;LOAD READ FORWARD COMMAND  
1012 006704 004737 006722 JSR PC, READ ;GO READ FORWARD  
1013 006710 032777 040000 171734 BIT #40000, @SWR ;SEE IF SHOULD READ SAME BLOCK  
1014 006716 001357 BNE RSFROA ;IF SO: BR  
1015 006720 000207 RSEX: RTS PC ;EXIT  
1016
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006722 013700 000620
 006726 2737 022465 000716
 006734 005037 000756
 006740 052777 040000 171644
 006746 005077 171630
 006752 005077 171622
 006756 013777 000622 171620
 006764 012777 032216 171614
 006772 053777 000626 171602
 007000 012737 007012 000724
 007006 000137 017006
 007012 032777 002000 171560
 007020 001405
 007022 052737 100000 000760
 007030 000137 007350
 007034 032777 000040 171536
 007042 001411
 007044 004737 017506
 007050 012704 022733
 007054 004737 020536
 007060 000240
 007062 000137 020050
 007066 032777 004000 171556
 007074 001037
 007076 004737 016036
 007102 005737 000742
 007106 001432
 007110 013704 000734
 007114 005264 001114
 007120 032777 000002 171524
 007126 001022
 007130 017737 171444 000740
 007136 042737 073525 000740
 007144 001411
 007146 012704 023741
 007152 004737 020536

```

;*****
;READ ROUTINE:
;
;THIS ROUTINE PERFORMS THE READ OPERATION DETERMINED
;BY THE READ SEQUENCE ROUTINE ONE RECORD AT A TIME.
;AT THE END OF EACH READ OPERATION THE STATUS REGISTER
;IS SCANNED FOR EITHER END OF TAPE OR BEGINNING OF TAPE.
;IF EOT WAS REACHED, CONTROL WILL BE PASSED TO
;THE EOT SUBROUTINE TO REWIND THE UNIT AND FLAG IT
;UNAVAILABLE UNTIL ALL UNITS HAVE REACHED EOT.
;IF BOT WAS REACHED AND ERROR IS PRINTED AND THE
;PROGRAM WILL HALT. TESTING MAY BE RESUMED BY PRESSING
;THE CONTINUE SWITCH TWICE.
;CONSOLE SWITCHES ELEVEN (11) AND THIRTEEN (13) DETERMINE WHETHER
;OR NOT TO CHECK FOR STATUS ERRORS (11) OR DATA ERRORS (13),
;CONSOLE SWITCH FIVE (5) IS USED TO CAUSE A CONTINUOUS
;READ AND SPACE (FORWARD OR REVERSE) OF THE CURRENT
;RECORD ON TAPE (YOZZLE).
;*****
READ:  MOV    RCNT, R0      ;LOAD REC CNTR
      MOV    #MSG6, EMADDR ;SET ERROR MSG ADDRESS
      CLR    TMFLG        ;CLEAR TM FLAG
      BIS    #40000, @MTRD ;SET TO READ LPC ON READ
RDO:   CLR    @MTC
      CLR    @MTS
RD1:  MOV    CARCNT, @MWC  ;LOAD CHAR CNTR
RD1A: MOV    #RDATA, @MDA ;LOAD DATA ADDR
      BIS    RDCMD, @MTC  ;LOAD READ OP COMMAND
      MOV    #RD2, RTRN   ;SET INTERRUPT RETURN ADDRESS
      JMP    TAPG        ;GO EXECUTE TAPE COMMAND
RD2:  BIT    #2000, @MTS  ;SEE IF AT EOT
      BEQ    RD3         ;IF NOT: BR
      BIS    #100000, EOTREC ;MARK EOT FOUND
      JMP    RDEX        ;GO REWIND
RD3:  BIT    #40, @MTS   ;SEE IF AT LOAD POINT
      BEQ    RD4         ;IF NOT: BR
      JSR    PC, PAPRT   ;PRINT CYCLE NUMBER
      MOV    #MSG22, R4
      JSR    PC, TTOUT   ;PRINT BOT ERROR
      NOP
      JMP    DRPDRV     ;DROP DRIVE
RD4:  BIT    #4000, @SWR  ;SEE IF SHOULD CHECK ERRORS
      BNE    RD5        ;IF NOT: BR
      JSR    PC, ERCHK  ;GO CHECK ERRORS
      TST    SERFL      ;SEE IF STATUS ERROR
      BEQ    RD5        ;IF NOT: BR
      MOV    UNP, R4
      INC    RDER1(R4)  ;BUMP READ ERROR
      BIT    #2, @SWR   ;SEE IF SHOULD DO READ RETRY
      BNE    RD5        ;IF NOT: BR
      MOV    @MTS, ERSV ;MASK NON-RETRYABLE ERRORS
      BIC    #073525, ERSV
      BEQ    RD4A       ;IF RETRYABLE: BR
      MOV    #MSG52, R4
      JSR    PC, TTOUT  ;PRINT NON-RETRYABLE MESSG.
    
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1073 007156 012704 022465      MOV      #MSG6, R4
1074 007162 004737 020536      JSR      PC, TTOUT      ; PRINT READ ERROR TAG
1075 007166 000402              BR       RD5
1076 007170 004737 007376      RD4A:   JSR      PC, RRTY      ; DO RETRY
1077 007174 032777 020000 171450 RD5:   BIT      #20000, @SWR      ; SEE IF SHOULD DO DATA CHECK
1078 007202 001007              BNE     RD6              ; IF NOT: BR
1079 007204 005737 000756      TST     TMFLG           ; IS IT TM?
1080 007210 001004              BNE     RD6              ; IF SO: BR
1081 007212 004737 013712      JSR      PC, DCHK       ; GO CHECK DATA
1082 007216 005037 000742      CLR     SERFL           ; CLEAR STATUS ERROR FLAG
1083 007222 004737 012516      RD6:   JSR      PC, DS3       ; CLEAR BUFFER
1084 007226 032777 000040 171416 BIT      #40, @SWR       ; SEE IF SHOULD YOZZLE
1085 007234 001402              BEQ     RD7              ; IF NOT: BR
1086 007236 004737 007600      JSR      PC, YOZ        ; ELSE GO YOZZLE
1087 007242 013737 000632 000730 RD7:   MOV      RSTAL, STAL     ; SET DELAY
1088 007250 004737 010634      JSR      PC, STALL      ; STALL
1089 007254 005737 000756      TST     TMFLG           ; JUST DONE TM?
1090 007260 001033              BNE     RDEX             ; IF SO: BR
1091 007262 005737 000760      TST     EOTREC          ; WAS EOT REACHED
1092 007266 100430              BMI     RDEX             ; IF SO: BR
1093 007270 005300              DEC     R0
1094 007272 001225              BNE     RDO              ; IF NOT DONE ALL: BR
1095 007274 005200              INC     R0               ; ADJUST FOR REC NO IN HEADER
1096 007276 005737 000646      RD10:  TST     TMEX           ; EXPECT A TAPE MARK?
1097 007302 001422              BEQ     RDEX             ; IF NOT: BR
1098 007304 005300              DEC     R0               ; ELSE READ TM
1099 007306 012777 177776 171270 MOV      #-2, @MWC       ; SET BYTE COUNT
1100 007314 005737 001010      TST     STCOFL          ; SEE IF 7 TRK CORE DUMP
1101 007320 001402              BEQ     15
1102 007322 005277 171256      INC     @MWC             ; SET TO ONE CHAR
1103 007326 005237 000756      15:   INC     TMFLG           ; SET TM FLAG
1104 007332 012737 024567 000716 MOV      #MSG70, EMADDR
1105 007340 042777 040000 171244 BIC     #40000, @MTRD    ; SET TO READ LPC ON READ TM
1106 007346 000606              BR       RD1A            ; GO READ
1107 007350 005037 000756      RDEX:  CLR     TMFLG
1108 007354 005737 000760      TST     EOTREC          ; WAS EOT REACHED
1109 007360 100005              BPL     RDEXX           ; IF NOT: BR
1110 007362 005726              TST     (SP)+           ; RESET STACK
1111 007364 005037 000760      CLR     EOTREC          ; CLEAR EOT IND.
1112 007370 000137 004142      JMP     REOT            ; GO REWIND
1113 007374 000207      RDEXX: RTS      PC       ; EXIT
1114
1115
1116
1117      ; *****
1118      ; READ ERROR RETRY
1119      ;
1120      ; *****
1121
1122 007376 005237 000774      RRTY:  INC     RRTYFL       ; SET READ RETRY FLAG
1123 007402 032777 002000 171242 BIT      #2000, @SWR      ; SEE IF PRINT?
1124 007410 001004              BNE     RRTYO           ; IF NOT: BR
1125 007412 012704 023761      MOV     #MSG53, R4
1126 007416 004737 020536      JSR     PC, TTOUT       ; PRINT ORIGINAL ERROR MESSG
1127 007422 005037 000752      RRTYO: CLR     RTCNT      ; CLEAR RETRY COUNT
1128 007426 004737 007600      RRTY1: JSR     PC, YOZ         ; GO REREAD
    
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1129	007432	005237	000752		INC	RTCNT	; BUMP RETRY COUNT
1130	007436	005737	000742		TST	SERFL	; SEE IF ERROR?
1131	007442	001431			BEQ	RRTY4	; IF NOT: BR
1132	007444	032777	002000	171200	BIT	#2000, @SWR	; SEE IF PRINT?
1133	007452	001010			BNE	RRTY2	; IF NOT: BR
1134	007454	012704	024576		MOV	#MSG71, R4	
1135	007460	004737	020536		JSR	PC, TTOUT	; PRINT FAILED RETRY MESSG.
1136	007464	013703	000752		MOV	RTCNT, R3	
1137	007470	004737	020724		JSR	PC, OCTP	; PRINT RETRY NUMBER
1138	007474	022737	000004	000752	RRTY2: CMP	#4, RTCNT	; DONE 4 RETRYS?
1139	007502	001351			BNE	RRTY1	; IF NOT: BR
1140	007504	012704	024624		MOV	#MSG72, R4	
1141	007510	004737	020536		JSR	PC, TTOUT	; PRINT SUSPECT HARD ERROR MESSG.
1142	007514	013704	000734		RRTY3: MOV	UNP, R4	
1143	007520	005264	001214		INC	BDRTY1(R4)	; BUMP HARD ERROR COUNT
1144	007524	000420			BR	RRTYX	
1145	007526	032777	002000	171116	RRTY4: BIT	#2000, @SWR	; SEE IF SHOULD PRINT?
1146	007534	001010			BNE	RRTY5	; IF NOT: BR
1147	007536	012704	024650		MOV	#MSG73, R4	
1148	007542	004737	020536		JSR	PC, TTOUT	; TYPE SUCCESSFUL RETRY MESSAGE
1149	007546	013703	000752		MOV	RTCNT, R3	
1150	007552	004737	020724		JSR	PC, OCTP	; PRINT RETRY COUNT
1151	007556	013704	000734		RRTY5: MOV	UNP, R4	
1152	007562	005264	001174		INC	GDRTY1(R4)	; INCREASE SOFT ERROR COUNT
1153	007566	005037	000774		RRTYX: CLR	RRTYFL	; CLEAR RETRY FLAG
1154	007572	004737	022126		JSR	PC, CKSWR	; GO CHECK FOR G
1155	007576	000207			RTS	PC	; RETURN
1156							


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1157
1158 ;*****
1159 ;YOZZLE SUBROUTINE:
1160 ;
1161 ; THIS SUBROUTINE, ENTERED VIA SWITCH FIVE (5), IS USED TO PERFORM
1162 ; A CONTINUOUS READ AND SPACE OVER OF THE CURRENT RECORD ON TAPE.
1163 ; FULL STATUS AND DATA CHECKING MAY BE PERFORMED
1164 ; OR NOT VIA CONSOLE SWITCHES ELEVEN (11) AND THIRTEEN (13).
1165 ; A SOFTWARE DELAY IS PERFORMED BETWEEN EACH READ
1166 ; AND SPACE OPERATION AND MAY BE VARIED BY TYPING
1167 ; CNTRL C ON THE TTY AND ENTERING A VALUE IN RESPONSE
1168 ; TO THE PRINTED REQUEST.
1169 ;*****
1170
1171 007600 012777 000001 171050 YOZ:  MOV    #1, @TKS      ; SET TTY ENABLE
1172 007606 013737 000640 000730      MOV    YSTAL, STAL
1173 007614 004737 010634      JSR    PC, STALL      ; DO YOZZLE STALL
1174 007620 012777 177777 170756 YOZO:  MOV    #-1, @MWC     ; SET TO 1 RECORD SPACING
1175 007626 112777 000012 170746 YOZA:  MOV    #12, @MTC     ; SET TO SPACE REVERSE
1176 007634 012737 007654 000724 YOZB:  MOV    #YOZC, RTRN   ; SET RETURN ADDRESS
1177 007642 012737 177775 000730      MOV    #177775, STAL ; SET TIME MULTIPLIER
1178 007650 000137 017006      JMP    TAPG           ; GO YOZZLE
1179 007654 013737 000640 000730 YOZC:  MOV    YSTAL, STAL
1180 007662 004737 010634      JSR    PC, STALL      ; DO YOZZLE STALL
1181 007666 113777 000626 170706      MOV    RDCMD, @MTC   ; SET READ COMMAND F OR R
1182 007674 012777 032216 170704      MOV    #RDATA, @MDA ; SET READ ADDRESS
1183 007702 013777 000622 170674      MOV    CARCNT, @MWC  ; SET CHARACTER COUNT
1184 007710 005737 000756      TST    TMFLG         ; IS IT A TM?
1185 007714 001410      BEQ    YOZC1         ; IF NOT: BR
1186 007716 012777 177776 170660      MOV    #-2, @MWC     ; SET FOR TM
1187 007724 005737 001010      TST    STCDFL        ; SEE IF 7 TRK CORE DUMP
1188 007730 001402      BEQ    YOZC1         ; IF NOT: BR
1189 007732 005277 170646      INC    @MWC          ; SET TO ONE CHARACTER
1190 007736 012737 007750 000724 YOZC1: MOV    #YOZD, RTRN   ; SET RETURN ADDRESS
1191 007744 000137 017006      JMP    TAPG           ; GO YOZZLE
1192 007750 032777 004000 170674 YOZD:  BIT    #4000, @SWR   ; SEE IF ERROR CHECK
1193 007756 001002      BNE    YOZE          ; IF NOT: BR
1194 007760 004737 016036      JSR    PC, ERCHK     ; ELSE GO CHECK ERRORS
1195 007764 005737 000774      YOZE:  TST    RRTYFL       ; IS IT A READ RETRY?
1196 007770 001401      BEQ    YOZE1         ; IF NOT: BR
1197 007772 000207      RTS    PC
1198 007774 032777 020000 170650 YOZE1: BIT    #20000, @SWR  ; SEE IF SHOULD CHECK DATA
1199 010002 001002      BNE    YOZF          ; IF NOT: BR
1200 010004 004737 013712      JSR    PC, DCHK     ; ELSE GO CHECK DATA
1201 010010 004737 012516      YOZF:  JSR    PC, DS3      ; GO CLEAR DATA AREA
1202 010014 105777 170636      TSTB   @TKS         ; SEE IF HAVE NEW STALL VALUE
1203 010020 100034      BPL    YOZG         ; IF NOT: BR
1204 010022 122777 000203 170630      CMPB   #203, @TKB   ; SEE IF CONT C
1205 010030 001030      BNE    YOZG         ; IF NOT: BR
1206 010032 012704 023606      MOV    #MSG44, R4
1207 010036 004737 020536      JSR    PC, TTOUT    ; PRINT YSTALL REQUEST
1208 010042 013703 000640      MOV    YSTAL, R3
1209 010046 004737 020724      JSR    PC, OCTP     ; PRINT PRESENT STALL
1210 010052 010037 000712      MOV    RO, TEMP3    ; SAVE RO(REC CNT)
1211 010056 012705 000640      MOV    #YSTAL, R5   ; SET ADDRESS OF YSTL
1212 010062 012701 000006      MOV    #6, R1       ; SET NUMBER OF CHAR TO INPUT
    
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1213 010066 012702 177777      MOV      #-1, R2      ;SET MAXIMUM LIMIT
1214 010072 012703 001000      MOV      #1000, R3    ;SET MINIMUM LIMIT
1215 010076 004737 020272      JSR      PC, TTR      ;GO GET VALUE
1216 010102 013700 000712      MOV      TEMP3, R0    ;RESTORE R0(REC CNTR)
1217 010106 000137 007600      JMP      YOZ          ;RESTART YOZZLE
1218 010112 032777 000040 170532 YOZG: BIT      #40, @SWR      ;SEE IF SHOULD CONTINUE YOZZLE
1219 010120 001227                BNE      YOZ          ;IF SO: BR
1220 010122 012777 000100 170526      MOV      #100, @TKS   ;SET TTY INTERRUPT ENABLE
1221 010130 000207                RTS      PC           ;EXIT
1222
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1223
1224 ;*****
1225 ;BACKSPACE SUBROUTINE:
1226 ;
1227 ; THIS SUBROUTINE IS USED TO PERFORM THE
1228 ; BACKSPACE OPERATION REQUIRED BY THE READ
1229 ; ROUTINE EITHER FOR READ FORWARD AFTER WRITING,
1230 ; OR FOR CONTINUOUS READING OF A DATA BLOCK
1231 ; WHEN IN READ ONLY MODE WITH SWITCH FOURTEEN (14)
1232 ; SET TO A ONE.
1233 ; A CHECK FOR RECORD COUNT ZERO IS MADE AT THE
1234 ; END OF THE SPACE OPERATION TO ASSURE THAT PROPER
1235 ; TAPE POSITIONING WAS DONE.
1236 ;*****
1237
1238 010132 005037 000726 BKSP: CLR HDRFL ; CLEAR HEADER FLAG
1239 010136 013700 000620 BO: MOV RCNT, RO
1240 010142 005100 COM RO ; BUILD SPACE AMOUNT
1241 010144 005200 INC RO
1242 010146 005737 000760 TST EOTREC ; SEE IF EOT WAS REACHED
1243 010152 001407 BEQ BKO ; IF NOT: BR
1244 010154 013700 000760 MOV EOTREC, RO ; GET SHORTENED BLOCK COUNT
1245 010160 042700 100000 BIC #100000, RO
1246 010164 005400 NEG RO
1247 010166 005037 000760 CLR EOTPEC ; CLEAR EOT FLAG
1248 010172 010037 000714 BKO: MOV RO, TEMP4 ; SAVE BACKSPACE COUNT
1249 010176 005737 000646 TST TMEX ; IS THERE A TM?
1250 010202 001520 BEQ BDA ; IF NOT: BR
1251 010204 012737 024472 000716 MOV #MSG63, EMADDR ; POINT TO TM SP ERROR MMSG
1252 010212 012777 177777 170364 MOV #-1, @MWC ; SET FOR 1 RECORD
1253 010220 013700 000620 MOV RCNT, RO ; RO=RECORD COUNT
1254 010224 063700 000714 ADD TEMP4, RO ; RO=RCNT-BACKSPACE CNT FOR HEADER
1255 010230 004737 010466 JSR PC, SPBK ; BACKSPACE OVER TM
1256 010234 032737 000002 000746 BIT #2, BTFLG ; WAS THERE AN ERROR
1257 010242 001401 BEQ BK1 ; IF NOT: BR
1258 010244 000207 RTS PC ; ELSE RETURN WITH ERROR FLAG SET
1259 010246 017737 170326 000740 BK1: MOV @MTC, ERSBV ; GET STATUS
1260 010254 032737 040000 000740 BIT #40000, ERSBV ; IS TM SET
1261 010262 001053 BNE BK3 ; IF SET: BR
1262 010264 005737 000726 BK1C: TST HDRFL ; ALREADY PRINTED HEADER?
1263 010270 001014 BNE BK2 ; IF SO: BR
1264 010272 032777 002000 170352 BIT #2000, @SWR ; SHOULD PRINT?
1265 010300 001040 BNE BK1B ; IF NOT: BR
1266 010302 004737 017506 JSR PC, PAPRT ; PRINT HEADER
1267 010306 013704 000716 MOV EMADDR, R4 ; POINT TO TM SP ERROR
1268 010312 004737 020536 JSR PC, TTOUT ; PRINT ERROR
1269 010316 012704 022756 MOV #MSG23, R4
1270 010322 004737 020536 BK2: JSR PC, TTOUT ; PRINT COMMAND HEADER
1271 010326 017703 170250 MOV @MTC, R3
1272 010332 005037 000712 CLR TEMP3
1273 010336 000303 BK1A: SWAB R3 ; POSITION MOST SIGNIFICANT
1274 010340 004737 021152 JSR PC, DOUT ; PRINT
1275 010344 000303 SWAB R3 ; POSITION LEAST SIGNIFICANT
1276 010346 004737 021152 JSR PC, DOUT ; PRINT
1277 010352 005737 000712 TST TEMP3 ; SEE IF PRINTED STATUS
1278 010356 001011 BNE BK1B ; IF SO. BR
    
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1279 010360 005237 000712      INC      TEMP3      ;SET FLAG
1280 010364 012704 023143      MOV      #MSG30, R4 ;PRINT STATUS HEADER
1281 010370 004737 020536      JSR      PC, TTOUT
1282 010374 017703 170200      MOV      @MTS, R3   ;LOAD STATUS
1283 010400 000756                BR       BK1A       ;GO PRINT STATUS
1284 010402 052737 000002 000746 BK1B:  BIS      #2, BTFLG  ;SET BT FLAG (POSITION ERROR)
1285 010410 000207                RTS      PC         ;RETURN
1286 010412 042737 142121 000740 BK3:  BIC      #142121, ERSV ;LOOK FOR NON-TM ERRORS
1287 010420 001407                BEQ      BOB        ;IF NOT: BR
1288 010422 005737 000760                TST      EOTREC     ;WAS EOT REACHED
1289 010426 001716                BEQ      BK1C       ;IF NOT: BR
1290 010430 042737 002000 000740      BIC      #2000, ERSV ;CHECK FOR NON-EOT ERRORS
1291 010436 001312                BNE      BK1C       ;IF ANY: BR
1292
1293 010440 163700 000620                SUB      RCNT, RO   ;AGAIN RO=BACKSPACE COUNT
1294 010444 012737 022477 000716 BOB:  MOV      #MSG10, EMADDR ;POINT TO SE MESSG
1295 010452 005200                INC      RO         ;RO=BACKSPACE COUNT+1
1296 010454 063700 000620                ADD      RCNT, RO   ;RO=RCNT-BACKSPACE CNT + 1 FOR HEADER
1297 010460 013777 000714 170116      MOV      TEMP4, @MWC
1298 010466 013737 000636 000730 SPBK: MOV      TSTAL, STAL
1299 010474 004737 010634                JSR      PC, STALL  ;DO STALL
1300 010500 005077 170074                CLR      @MTS
1301 010504 105077 170072                CLRB    @MTC
1302 010510 052777 000012 170064      BIS      #12, @MTC  ;SET BACKSPACE OP
1303 010516 012737 010536 000724      MOV      #B1, RTRN  ;SET RETURN ADDRESS
1304 010524 012737 177377 000730      MOV      #177377, STAL ;SET INTERRUPT TIME MULTIPLIER
1305 010532 000137 017006                JMP      TAPG       ;GO DO SPACE
1306 010536 017701 170042                MOV      @MWC, R1   ;LOAD SPACE COUNTER
1307 010542 001426                BEQ      B2         ;IF COUNT IS ZERO: BR
1308 010544 032777 002000 170100      BIT      #2000, @SWR ;SEE IF PRINT
1309 010552 001017                BNE      B1A       ;IF NOT: BR
1310 010554 004737 017506                JSR      PC, PAPRT  ;ELSE PRINT SPACE ERROR
1311 010560 013704 000716                MOV      EMADDR, R4
1312 010564 004737 020536                JSR      PC, TTOUT
1313 010570 012704 023635                MOV      #MSG45, R4
1314 010574 004737 020536                JSR      PC, TTOUT  ;PRINT SPACE COUNT HEADER
1315 010600 005301                DEC      R1
1316 010602 005101                COM      R1
1317 010604 010103                MOV      R1, R3
1318 010606 004737 020724                JSR      PC, OCTP   ;PRINT NUMBER OF RECORDS LEFT TO SPACE
1319 010612 012737 000002 000746 B1A:  MOV      #2, BTFLG  ;SET BAD TAPE FLAG
1320 010620 013737 000636 000730 B2:  MOV      TSTAL, STAL ;DO STALL
1321 010626 004737 010634                JSR      PC, STALL  ;STALL
1322 010632 000207                RTS      PC         ;EXIT
1323

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;*****
;STALL ROUTINE:
;
;THIS ROUTINE IS USED TO PROVIDE SOFTWARE DELAYS
;DURING READ, WRITE, TURN AROUND, AND YOZZLE.
;THE DELAY TIMES MAY BE SET BY THE OPERATOR AT
;INITIAL START FROM 200(8) OR MAY BE MODIFIED
;AT ANY TIME BY ENTERING CNTRL C ON THE TTY AND
;INSERTING NEW VALUES IN RESPONSE TO THE REQUEST
;PRINTED.
;THE READ STALL AND THE WRITE STALL ARE DELAYS
;EXECUTED BETWEEN EACH RECORD OF THE DATA BLOCK.
;THE TURN AROUND STALL IS EXECUTED EACH TIME
;THE DIRECTION OF TAPE MOVEMENT IS CHANGED AND
;ALSO EACH TIME THE TAPE OPERATION CHANGES FROM
;WRITE TO READ OR READ TO WRITE.
;THE YOZZLE STALL IS EXECUTED ONLY DURING THE
;YOZZLE ROUTINE.
;*****
    
```

010634 005337 000730
 010640 001375
 010642 000207

```

STALL:  DEC      STAL
        BNE      STALL      ;DELAY
        RTS      PC         ;EXIT
    
```

```

;*****
;RANDOM CHARACTER COUNT GENERATOR:
;
;THIS ROUTINE ENTERED VIA CONSOLE SWITCH
;SEVEN (7) IS USED TO GENERATE A RANDOM
;CHARACTER COUNT FOR EACH DATA BLOCK.
;ALL RECORDS WITHIN A GIVEN BLOCK WILL BE
;THE SAME, BUT EACH BLOCK WILL VARY.
;THE LIMITS ARE TWENTY (20) TO TWO THOUSAND
;(2000) OCTAL CHARACTERS PER RECORD.
;*****
    
```

010644 012701 177760
 010650 012702 174000
 010654 004737 020240
 010660 013737 000676 000622
 010666 012737 177777 012750
 010674 000207

```

CCNTR:  MOV      #-20, R1      ;SET HIGH LIMIT
        MOV      #-4000, R2   ;SET LOW LIMIT
        JSR      PC, RANG     ;GO GENERATE NUMBER
        MOV      RANSAM, CARCNT ;SET CHAR COUNT
        MOV      #-1, PATS    ;PRESET DATA PATTERN
        RTS      PC           ;EXIT
    
```

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1368
1369 ;*****
1370 ;RANDOM RECORD COUNT GENERATOR:
1371 ;
1372 ;THIS ROUTINE ENTERED VIA CONSOLE SWITCH SIX (6)
1373 ;IS USED TO GENERATE A RANDOM NUMBER OF RECORDS
1374 ;FOR EACH BLOCK OF DATA.
1375 ;THE LIMITS ARE ONE (1) TO FIVE HUNDRED (500) OCTAL
1376 ;RECORDS PER BLOCK.
1377 ;*****
1378
    
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1379 010676 012702 000001          RCNTR: MOV #1,R2      ;SET LOW LIMIT
1380 010702 012701 000500          MOV #500,R1    ;SET HIGH LIMIT
1381 010706 004737 020240          JSR PC,RANG   ;GO GENERATE NUMBER
1382 010712 013737 000676 000620  MOV RANSV,RCNT ;SET RECORD COUNT
1383 010720 000207                RTS PC        ;EXIT
    
```

```

1384 ;*****
1385 ;TEST CONDITION ENTRY ROUTINE:
1386 ;
1387 ;THIS ROUTINE IS USED TO ALLOW THE OPERATOR
1388 ;TO ENTER, AT THE TTY, THE NECESSARY PARAMETERS
1389 ;TO RUN THE PROGRAM AS HE WISHES. THE
1390 ;ROUTINE IS ONLY ENTERED UPON INITIAL STARTING
1391 ;FROM LOCATION 200(8).
1392 ;THE MAIN PURPOSE OF THIS ROUTINE IS TO ESTABLISH
1393 ;A TABLE OF DEVICES TO BE TESTED. THIS TABLE
1394 ;CONSISTS OF AN ENTRY FOR EACH OF ONE (1) TO
1395 ;EIGHT (8) DEVICES. EACH ENTRY CONTAINS THE
1396 ;DEVICE UNIT NUMBER, DENSITY, PARITY, AND
1397 ;NUMBER OF TRACKS. THE INFORMATION IS ENTERED
1398 ;IN RESPONSE TO PRINTED REQUESTS AT THE TTY.
1399 ;UNITS MAY BE ENTERED IN ANY ORDER. EACH
1400 ;PARAMETER IS CHECK FOR LEGALITY BEFORE BEING
1401 ;SET INTO THE TABLE.
1402 ;UPON COMPLETION OF THE DEVICE TABLE, REQUESTS
1403 ;ARE PRINTED FOR ENTRY OF THE NUMBER OF CHARACTERS
1404 ;PER RECORD AND THE NUMBER OF RECORDS PER BLOCK
1405 ;NEXT REQUEST IS FOR A PATTERN NUMBER TO BE USED
1406 ;FOR WRITING AND CHECKING OF READ DATA.
1407 ;THE LAST REQUESTS ARE FOR ENTRY OF THE DESIRED
1408 ;WRITE, READ, AND TURN AROUND STALLS.
1409 ;*****
1410
    
```

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1411
1412 010722 005737 000700          TINP:  TST     TINF      ;SEE IF SHOULD INPUT FROM TTY
1413 010726 001001                BNE     TINPA      ;IF SO: BR
1414 010730 000207                RTS     PC         ;EXIT
1415 010732 005037 000734          TINPA: CLR     UNP      ;CLEAR TABLE POINTER
1416 010736 005037 004716          CLR     REOTC     ;CLEAR EOT UNIT COUNTER
1417 010742 012700 000010          MOV     #10,R0    ;SET SIZE OF TABLE
1418 010746 012701 001012          MOV     #UN1,R1   ;SET START OF TABLE
1419 010752 005021          *TINPB: CLR     (R1)+   ;CLEAR TABLE
1420 010754 005300                DEC     R0        ;SEE IF DONE
1421 010756 001375                BNE     TINPB     ;IF NOT: BR
1422 010760 005737 021632          TST     ASEQF     ;SEE IF AUTO SEQUENCE
1423 010764 001405                BEQ     TINPB1    ;IF NOT: BR
    
```


1424	010766	012704	024737		MOV	#MSG77, R4	
1425	010772	004737	020536		JSR	PC, TTOUT	; PRINT AUTO SEQ PROGRAM NAME
1426	010776	000410			BR	TINPO	
1427	011000	012704	023152	TINPB1.	MOV	#MSG31, R4	
1428	011004	004737	020536		JSR	PC, TTOUT	; PRINT PROGRAM NAME
1429	011010	012704	023267		MOV	#MSG31A, R4	
1430	011014	004737	020536		JSR	PC, TTOUT	; PRINT REST OF TITLE
1431	011020	122737	000004	000041	TINPO: CMPB	#4, @#41	; SEE IF LOAD MEDIUM
1432	011026	001006			BNE	1\$; IF NOT: BR
1433	011030	012704	026124		MOV	#MSG97, R4	
1434	011034	004737	020536		JSR	PC, TTOUT	; ELSE PRINT NO TEST
1435	011040	000137	004662		JMP	REOT10	; END TEST
1436	011044	012704	025261	1\$:	MOV	#MSG84, R4	
1437	011050	004737	020536		JSR	PC, TTOUT	; REQUEST STARTING REGISTER ADDRESS
1438	011054	013703	000600		MOV	MTS, R3	
1439	011060	004737	020724		JSR	PC, OCTP	; PRINT CURRENT REGISTER START
1440	011064	013705	000674		MOV	REGST, R5	; SAVE ADDRESS LOCATION
1441	011070	012701	000006		MOV	#6, R1	; SET SIZE OF ENTRY
1442	011074	012702	177770		MOV	#177770, R2	; SET UPPER LIMIT
1443	011100	012703	170000		MOV	#170000, R3	; SET LOWER LIMIT
1444	011104	004737	020272		JSR	PC, TTR	; GO GET RESPONSE
1445	011110	012705	000602		MOV	#MTC, R5	; SET TABLE BASE
1446	011114	013704	000600		MOV	MTS, R4	; GET INITIAL ADDRESS
1447	011120	062704	000002	2\$:	ADD	#2, R4	; BUMP ADDRESS
1448	011124	010425			MOV	R4, (R5)+	; FILL TABLE
1449	011126	020527	000614		CMP	R5, #MTRD+2	; DONE?
1450	011132	001372			BNE	2\$; IF NOT: BR
1451	011134	012704	025304		MOV	#MSG85, R4	
1452	011140	004737	020536		JSR	PC, TTOUT	; REQUEST VECTOR ADDR.
1453	011144	013703	000614		MOV	VECT, R3	
1454	011150	004737	020724		JSR	PC, OCTP	; PRINT CURRENT VECTOR
1455	011154	012705	000614		MOV	#VECT, R5	; SET SAVE LOCATION
1456	011160	012701	000003		MOV	#3, R1	; SET SIZE OF RESPONSE
1457	011164	012702	000476		MOV	#476, R2	; SET UPPER LIMIT
1458	011170	012703	000060		MOV	#60, R3	; SET LOWER LIMIT
1459	011174	004737	020272		JSR	PC, TTR	; GO GET RESPONSE
1460	011200	013700	000614		MOV	VECT, R0	; GET VECTOR ADDRESS
1461	011204	012720	017466		MOV	#MTINT, (R0)+	; LOAD VECTOR WITH HANDLER ADDR.
1462	011210	012710	000340		MOV	#340, (R0)	; LOAD PRIORITY LEVEL
1463	011214	005737	021632		TST	ASEQF	; SEE IF AUTO SEQ
1464	011220	001403			BEQ	TINPOO	; IF NOT: BR
1465	011222	005726			TST	(SP)+	; RESET STACK
1466	011224	000137	021260		JMP	ASEQ	; GO TO AUTO SEQ
1467	011230	012704	023322	TINPOO:	MOV	#MSG32, R4	
1468	011234	004737	020536		JSR	PC, TTOUT	; PRINT UNIT NUMBER REQUEST
1469	011240	005037	000710		CLR	TEMP2	; CLEAR BUFFER
1470	011244	012705	000710		MOV	#TEMP2, R5	; SET UNIT DESCRIPTION BUFFER ADDRESS
1471	011250	012701	000001		MOV	#1, R1	; SET NUMBER OF CHARACTERS TO INPUT
1472	011254	012702	000007		MOV	#7, R2	; SET MAXIMUM LIMIT
1473	011260	012703	000000		MOV	#0, R3	; SET MINIMUM LIMIT
1474	011264	004737	020272		JSR	PC, TTR	; GO GET UNIT NUMBER
1475	011270	005737	000706		TST	TEMP1	; SEE IF HAVE NEW PARAMETER
1476	011274	001014			BNE	TINPOB	; IF SO: BR
1477	011276	005737	000734		TST	UNP	; SEE IF FIRST ENTRY
1478	011302	001002			BNE	TINPOA	; IF NOT: BR
1479	011304	000137	011230		JMP	TINPOO	; ELSE RETRY

1480	011310	013700	000734		TINPOA:	MOV	UNP, R0	
1481	011314	012760	177777	001012		MOV	#-1, UN1(R0)	; SET END UNIT TABLE
1482	011322	000137	011634			JMP	TINP2B	; GO GET RECORD COUNT
1483	011326	013700	000734		TINPOB:	MOV	UNP, R0	
1484	011332	042760	003400	001012		BIC	#3400, UN1(R0)	; CLEAR UNIT NUMBER
1485	011340	012703	000010			MOV	#10, R3	; SET ROTATION FACTOR
1486	011344	004737	012342			JSR	PC, TPOS	; GO LOAD UNIT NUMBER TO PROPER POSITION
1487	011350	016037	001012	000616		MOV	UN1(R0), UDES	; SELECT UNIT
1488	011356	013777	000616	167216		MOV	UDES, @MTC	; LOAD UNIT NUMBER
1489	011364	032777	000100	167206	TINPOC:	BIT	#100, @MTC	; SEE IF UNIT AVAILABLE
1490	011372	001011				BNE	TINPOD	; IF R0: BR
1491	011374	005337	000730			DEC	STAL	
1492	011400	001371				BNE	TINPOC	; DELAY
1493	011402	012704	023707			MOV	#MSG49, R4	
1494	011406	004737	020536			JSR	PC, TTOUT	; PRINT UNIT NOT AVAILABLE
1495	011412	000137	011230			JMP	TINPOD	; REDC
1496	011416	032777	000020	167154	TINPOD:	BIT	#20, @MTC	; SEE IF 7 CHANNEL
1497	011424	001404				BEQ	TINPOE	; IF NOT: BR
1498	011426	012704	023723			MOV	#MSG50, R4	; 7 CHANNEL MSG
1499	011432	000137	011442			JMP	TINPOF	
1500	011436	012704	023732		TINPOE:	MOV	#MSG51, R4	; 9 CHANNEL MSG
1501	011442	004737	020536		TINPOF:	JSR	PC, TTOUT	; GO PRINT 7 OR 9 CHANNEL
1502	011446	012704	023342		TINP1:	MOV	#MSG33, R4	
1503	011452	004737	020536			JSR	PC, TTOUT	; PRINT DENSITY REQUEST
1504	011456	005037	000710			CLR	TEMP2	; CLEAR BUFFER
1505	011462	012701	000001			MOV	#1, R1	; SET NUMBER OF CHARACTERS TO INPUT
1506	011466	012702	000003			MOV	#3, R2	; SET MAXIMUM LIMIT
1507	011472	012703	000000			MOV	#0, R3	; SET MINIMUM LIMIT
1508	011476	004737	020272			JSR	PC, TTR	; GO GET DENSITY
1509	011502	005737	000706			TST	TEMP1	; SEE IF HAVE NEW PARAMETER
1510	011506	001407				BEQ	TINP2	; IF NOT: BR
1511	011510	042737	060000	000616		BIC	#60000, UDES	; ELSE CLEAR OLD PARAMETER
1512	011516	012703	000015			MOV	#15, R3	; SET POSITION FACTOR
1513	011522	004737	012342			JSR	PC, TPOS	; GO LOAD DENSITY INTO PROPER POSITION
1514	011526	012704	023356		TINP2:	MOV	#MSG34, R4	
1515	011532	004737	020536			JSR	PC, TTOUT	; PRINT PARITY REQUEST
1516	011536	005037	000710			CLR	TEMP2	; CLR BUFFER
1517	011542	012701	000001			MOV	#1, R1	; SET NUMBER OF CHARACTERS TO INPUT
1518	011546	012702	000001			MOV	#1, R2	; SET MAXIMUM LIMIT
1519	011552	012703	000000			MOV	#0, R3	; SET MINIMUM LIMIT
1520	011556	004737	020272			JSR	PC, TTR	; GO INPUT PARITY
1521	011562	005737	000706			TST	TEMP1	; SEE IF HAVE NEW PARAMETER
1522	011566	001407				BEQ	TINP2A	; IF NOT: BR
1523	011570	042737	004000	000616		BIC	#4000, UDES	; ELSE CLEAR OLD PARAMETER
1524	011576	012703	000013			MOV	#13, R3	; SET POSITION FACTOR
1525	011602	004737	012342			JSR	PC, TPOS	; GO LOAD PARITY TO PROPER POSITION
1526	011606	005237	004716		TINP2A:	INC	REOTC	; BUMP EOT UNIT COUNTER
1527	011612	022737	000016	000734		CMP	#16, UNP	; SEE IF DONE UNITS
1528	011620	001405				BEQ	TINP2B	; IF SO: BR
1529	011622	062737	000002	000734		ADD	#2, UNP	; POINT TO NEXT UNIT
1530	011630	000137	011230			JMP	TINPOD	; ELSE LOOK FOR NEXT UNIT
1531	011634	005037	000734		TINP2B:	CLR	UNP	; CLEAR UNIT POINTER
1532	011640	013700	004716			MOV	REOTC, R0	
1533	011644	006337	004716			SWAB	REOTC	
1534	011650	110037	004716			MOVB	R0, REOTC	; SET UNIT EOT COUNTER
1535	011654	012704	023371		TINP3:	MOV	#MSG35, R4	

1536	011660	004737	020536	JSR	PC, TTOUT	; PRINT RECORD COUNT REQUEST
1537	011664	013703	000620	MOV	RCNT, R3	
1538	011670	004737	020724	JSR	PC, OCTP	; PRINT RECORD COUNT
1539	011674	012705	000620	MOV	#RCNT, R5	; SET RECORD COUNT ADDRESS
1540	011700	012701	000006	MOV	#6, R1	; SET NUMBER OF CHARACTERS TO INPUT
1541	011704	012702	177777	MOV	#-1, R2	; SET MAXIMUM LIMIT
1542	011710	012703	000001	MOV	#1, R3	; SET MINIMUM LIMIT
1543	011714	004737	020272	JSR	PC, TTR	; GO GET RECORD COUNT
1544	011720	013737	000620	MOV	RCNT, RCSAV	; SAVE RECORD COUNT
1545	011726	012704	023412	MOV	#MSG36, R4	
1546	011732	004737	020536	JSR	PC, TTOUT	; PRINT CHARACTER COUNT REQUEST
1547	011736	005437	000622	NEG	CARCNT	
1548	011742	013703	000622	MOV	CARCNT, R3	
1549	011746	004737	020724	JSR	PC, OCTP	; PRINT CHAR COUNT
1550	011752	012705	000622	MOV	#CARCNT, R5	; SET CHARACTER COUNT ADDRESS
1551	011756	012701	000006	MOV	#6, R1	; SET NUMBER OF CHARACTERS TO INPUT
1552	011762	012702	004000	MOV	#4000, R2	; SET MAXIMUM LIMIT
1553	011766	012703	000004	MOV	#4, R3	; SET MINIMUM LIMIT
1554	011772	004737	020272	JSR	PC, TTR	; GO GET CHARACTER COUNT
1555	011776	005437	000622	NEG	CARCNT	; SET TO TWO'S COMPLEMENT
1556	012002	013737	000622	MOV	CARCNT, CCSAV	; SAVE CHAR COUNT
1557	012010	012704	023436	MOV	#MSG37, R4	; PRINT PATTERN NUMBER REQUEST
1558	012014	004737	020536	JSR	PC, TTOUT	
1559	012020	013703	000624	MOV	PATRN, R3	
1560	012024	004737	020724	JSR	PC, OCTP	; PRINT PATTERN
1561	012030	005037	012746	CLR	DOFL	; CLEAR EXTERNAL DATA FLAG
1562	012034	012705	000624	MOV	#PATRN, R5	; SET PATTERN NUMBER ADDRESS
1563	012040	012701	000002	MOV	#2, R1	; SET NUMBER OF CHARACTERS TO INPUT
1564	012044	012702	000015	MOV	#15, R2	; SET MAXIMUM LIMIT
1565	012050	012703	000000	MOV	#0, R3	; SET MINIMUM LIMIT
1566	012054	004737	020272	JSR	PC, TTR	; GO GET PATTERN NUMBER
1567	012060	012704	024274	MOV	#MSG60, R4	; PRINT TM REQUEST
1568	012064	004737	020536	JSR	PC, TTOUT	
1569	012070	013703	000646	MOV	TMEX, R3	
1570	012074	004737	020724	JSR	PC, OCTP	; PRINT TMEX VALUE
1571	012100	012705	000646	MOV	#TMEX, R5	; SE TMEX ADDRESS
1572	012104	012701	000001	MOV	#1, R1	; SET NUMBER OF CHARACTERS TO INPUT
1573	012110	010102		MOV	R1, R2	; SET MAXIMUM LIMIT
1574	012112	005003		CLR	R3	; SET MINIMUM LIMIT
1575	012114	004737	020272	JSR	PC, TTR	; GO GET RESPONSE
1576	012120	012704	023461	MOV	#MSG38, R4	
1577	012124	004737	020536	JSR	PC, TTOUT	; PRINT SINGLE PASS REQUEST
1578	012130	013703	000630	MOV	SPFLG, R3	
1579	012134	004737	020724	JSR	PC, OCTP	; PRINT CURRENT FLAG SETTING
1580	012140	012705	000630	MOV	#SPFLG, R5	; GET ADDRESS OF FLAG
1581	012144	012701	000001	MOV	#1, R1	; SET SIZE OF RESPONSE
1582	012150	012702	000001	MOV	#1, R2	; SET UPPER LIMIT
1583	012154	012703	000000	MOV	#0, R3	; SET LOWER LIMIT
1584	012160	004737	020272	JSR	PC, TTR	; GO GET RESPONSE
1585	012164	012704	023521	MOV	#MSG40, R4	
1586	012170	004737	020536	JSR	PC, TTOUT	; PRINT READ STALL REQUEST
1587	012174	013703	000632	MOV	RSTAL, R3	
1588	012200	004737	020724	JSR	PC, OCTP	; PRINT READ STALL
1589	012204	012705	000632	MOV	#RSTAL, R5	; SET READ STALL ADDRESS
1590	012210	012701	000006	MOV	#6, R1	; SET NUMBER OF CHARACTERS TO INPUT
1591	012214	012702	177777	MOV	#-1, R2	; SET MAXIMUM LIMIT

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TINP4:


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1592 012220 012703 000001      MOV      #1, R3      ; SET MINIMUM LIMIT
1593 012224 004737 020272      JSR      PC, TTR     ; GO GET READ STALL
1594 012230 012704 023550      MOV      #MSG41, R4
1595 012234 004737 020536      JSR      PC, TTOUT   ; PRINT WRITE STALL REQUEST
1596 012240 013703 000634      MOV      WSTAL, R3
1597 012244 004737 020724      JSR      PC, OCTP    ; PRINT READ STALL
1598 012250 012705 000634      MOV      #WSTAL, R5 ; SET WRITE STALL ADDRESS
1599 012254 012701 000006      MOV      #6, R1      ; SET NUMBER OF CHARACTERS TO INPUT
1600 012260 012702 177777      MOV      #-1, R2     ; SET MAXIMUM LIMIT
1601 012264 012703 000001      MOV      #1, R3      ; SET MINIMUM LIMIT
1602 012270 004737 020272      JSR      PC, TTR     ; GO GET WRITE STALL
1603 012274 012704 023562      MOV      #MSG42, R4
1604 012300 004737 020536      JSR      PC, TTOUT   ; PRINT TURN AROUND STALL REQUEST
1605 012304 013703 000636      MOV      TSTAL, R3
1606 012310 004737 020724      JSR      PC, OCTP    ; PRINT TA STALL
1607 012314 012705 000636      MOV      #TSTAL, R5 ; SET TURN AROUND STALL ADDRESS
1608 012320 012701 000006      MOV      #6, R1      ; SET NUMBER OF CHARACTERS TO INPUT
1609 012324 012702 177777      MOV      #-1, R2     ; SET MAXIMUM LIMIT
1610 012330 012703 000001      MOV      #1, R3      ; SET MINIMUM LIMIT
1611 012334 004737 020272      JSR      PC, TTR     ; GO GET TURN AROUND STALL
1612 012340 000207      RTS      PC          ; EXIT
    
```

; UNIT DESCRIPTION POSITIONING SUBROUTINE*****

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1613
1614
1615
1616 012342 000241      CLC
1617 012344 006137 000710      ROL      TEMP2      ; POSITION CHARACTER
1618 012350 005303      DEC      R3          ; SEE IF DONE
1619 012352 001373      BNE      TPOS       ; IF NOT: BR
1620 012354 013700 000734      MOV      UNP, R0     ; LOAD UNIT POINTER
1621 012360 053760 000710 001012      BIS      TEMP2, UN1(R0) ; LOAD CHARACTER INTO UN1(R0)
1622 012366 000207      RTS      PC          ; EXIT
1623
    
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;*****
;DATA SETUP ROUTINE:
;
;THIS ROUTINE IS USED TO GENERATE INTO THE ENTIRE
;WRITE BUFFER (4000 OCTAL CHARACTERS) THE DATA PATTERN
;SELECTED BY THE OPERATOR. THESE ARE 20 (8) FIXED
;DATA PATTERNS AVAILABLE AND ONE SELECTION (DATA PATTERN 0)
;WHICH WILL READ ANY PATTERN PRESENTED AT THE
;HIGH SPEED PAPER TAPE READER. THIS TAPE MUST BE PREPARED
;BY USING THE PROGRAM CALLED DTC.
;RANDOM DATA MAY ALSO BE USED VIA CONSOLE
;SWITCH EIGHT (8).
;THIS ROUTINE IS ALSO USED TO CLEAR OUT THE
;READ BUFFER (4000 OCTAL CHARACTERS) BEFORE EACH
;RECORD IS READ.
;*****

DSUP: TST RDFL ;SEE IF DID RANDOM DATA
      BNE DS1 ;IF SO: BR
DSO: TST ASEQF ;SEE IF AUTO SEQ
     BEQ DSOA ;IF NOT: BR
     TST PATRN ;SEE IF AUTO RANDOM
     BPL DSOA ;IF NOT: BR
     JSR PC, DATR ;ELSE GO GENERATE RANDOM DATA
     RTS PC ;RETURN
DSOA: CMP PATRN, PATS ;NEW PATTERN?
      BNE DSOC ;IF SO: BR
      MOV UDES, R3 ;GET UNIT DESCRIPTION
      BIC #173777, R3 ;MASK PARITY
      CMP PARS, R3 ;SEE IF SAME AS LAST TIME
      BEQ DSOB ;IF SO, BR
      MOV R3, PARS ;SAVE PARITY
      JSR PC, CRCLRC ;GO GENERATE EXPECTED CRC/LRC
DSOB: RTS PC
DSOC: MOV #WDATA, R3 ;R3 = ADDRS OF WRITE BUFFER
      MOV PATRN, R1 ;R1 = PATTERN SELECTOR
      MOV R1, PATS
      ADD #1, R1 ;BUMP POINTER
      CLC
      ROL R1 ;MAKE PATTERN SELECTOR EVEN
      JMP @DATBL(R1) ;GO GENERATE PATTERN
DS1: NOP
DS3: MOV #2002, R2 ;R2=BUFFER SIZE +2
     MOV #RDATA, R1 ;R1=READ DATA START
DS4: CLR (R1)+ ;CLEAR BUFFER
     DEC R2 ;SEE IF DONE ALL
     BNE DS4 ;IF NOT: BR
     MOV UDES, PARS ;SET PARITY
     BIC #173777, PARS
     RTS PC ;EXIT
    
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013304
 021632
 000624
 013236
 000624 012750
 000616
 173777
 012752
 012752
 013306
 026204
 000624
 012750
 000
 0027
 013306
 002002
 032216
 005021
 005302
 001375
 000616 012752
 173777 012752

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1679
1680 ; EXTERNAL DATA INPUT FROM H/S READER (256 CHARACTER MAXIMUM)
1681
1682 012552 005737 012746 DATO: TST DOFL ; SEE IF SHOULD DO EXTERNAL INPUT
1683 012556 001354 BNE DS1 ; IF NOT: BR
1684 012560 012737 000001 012746 MOV #1, DOFL ; SET EXTERNAL FLAG
1685 012566 005077 166076 CLR @PRB ; CLEAR READER BUFFER
1686 012572 005077 166070 CLR @PRS ; CLEAR READER STATUS
1687 012576 005037 000706 CLR TEMP1 ; CLEAR FOR USE AS CHARACTER FLAG
1688 012602 052777 000001 166056 DATOA: BIS #1, @PRS ; START READER
1689 012610 005037 000714 CLR TEMP4
1690 012614 012704 000004 MOV #4, R4 ; SET UP READER DONE DELAY
1691 012620 032777 000200 166040 DATOB: BIT #200, @PRS ; SEE IF DONE
1692 012626 001006 BNE 15 ; IF SO : BR
1693 012630 005337 000714 DEC TEMP4
1694 012634 001371 BNE DATOB ; DELAY FOR READER DONE
1695 012636 005304 DEC R4
1696 012640 001367 BNE DATOB ; CONTINUE DELAY
1697 012642 000722 BR DS1 ; IF READER NEVER DONE: BR
1698 012644 005001 15: CLR R1 ; CLEAR SAVE LOCATION
1699 012646 117701 166016 MOVB @PRB, R1 ; SAVE CHARACTER
1700 012652 005737 000706 TST TEMP1 ; SEE IF HAVE FOUND START CHARACTER
1701 012656 001012 BNE DATOC ; IF SO : BR
1702 012660 105701 TSTB R1 ; SEE IF CHARACTER IS 0
1703 012662 001747 BEQ DATOA ; IF SO : BR
1704 012664 012737 000001 000706 MOV #1, TEMP1 ; ELSE SET CHARACTER FOUND FLAG
1705 012672 010137 000710 MOV R1, TEMP2 ; SAVE DATA SIZE
1706 012676 010102 MOV R1, R2 ; SAVE DATA SIZE
1707 012700 000137 012602 JMP DATOA ; GO GET FIRST DATA CHAR
1708 012704 110123 DATOC: MOVB R1, (R3)+ ; LOAD BUFFER
1709 012706 005302 DEC R2 ; SEE IF READ ALL
1710 012710 001334 BNE DATOA ; IF NOT : BR
1711 012712 012701 026204 DATOD: MOV #WDATA, R1 ; R1 = START OF WRITE BUFFER
1712 012716 013702 000710 MOV TEMP2, R2 ; R2 = SIZE OF DATA FIELD
1713 012722 112123 DATOE: MOVB (R1)+, (R3)+ ; REPEAT LOAD OF DATA FIELD
1714 012724 022703 032216 CMP #RDATA, R3 ; SEE IF DONE
1715 012730 003002 BGT DATOF ; IF NOT: BR
1716 012732 000137 012510 JMP DS1 ; EXIT
1717 012736 005302 DATOF: DEC R2 ; SEE IF AT END OF DATA FIELD
1718 012740 001370 BNE DATOE ; IF NOT : BR
1719 012742 000137 012712 JMP DATOD ; ELSE RESTART FILL
1720 012746 000000 DOFL: 0 ; EXTERNAL DATA FLAG=1 IF ALREADY DONE
1721 012750 177777 PATS: -1
1722 012752 177777 PARS: -1
1723
    
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1724
1725 ; ALL ONES*****
1726
1727 012754 012701 177777 DAT1: MOV #-1, R1 ; R1=DATA
1728 012760 012702 002002 DAT1A: MOV #2002, R2 ; R2=WORD COUNT +2
1729 012764 010123 DAT1B: MOV R1, (R3)+ ; LOAD BUFFER
1730 012766 005302 DEC R2 ; SEE IF DONE
1731 012770 001375 BNE DAT1B ; IF NOT: BR
1732 012772 000137 012510 JMP DS1 ; RETURN
1733
1734 ; ALL ZEROS*****
1735
1736 012776 005001 DAT2: CLR R1 ; R1=DATA
1737 013000 000137 012760 JMP DAT1A ; LOAD BUFFER
1738
1739 ; WALKING ONE*****
1740
1741 013004 012701 000001 DAT3: MOV #1, R1 ; R1=DATA
1742 013010 000241 CLC
1743 013012 012702 004004 DAT3A: MOV #4004, R2 ; R2=CHARACTER COUNT+4
1744 013016 110123 DAT3B: MOV R1, (R3)+ ; LOAD BUFFER
1745 013020 106101 ROLB R1 ; SET NEXT CHARACTER
1746 013022 005302 DEC R2 ; SEE IF DONE
1747 013024 001374 BNE DAT3B ; IF NOT: BR
1748 013026 000137 012510 JMP DS1 ; RETURN
1749
1750 ; WALKING ZERO*****
1751
1752 013032 012701 000376 DAT4: MOV #376, R1 ; R1=START OF DATA
1753 013036 000261 SEC
1754 013040 000137 013012 JMP DAT3A ; LOAD BUFFER
1755
1756 ; ALTERNATING ONE/ZERO*****
1757
1758
1759 013044 012701 052525 DAT5: MOV #52525, R1 ; R1=DATA
1760 013050 000137 012760 JMP DAT1A ; LOAD BUFFER
1761
1762 ; ALTERNATING ZERO/ONE*****
1763
1764 013054 012701 125252 DAT6: MOV #125252, R1 ; R1=DATA
1765 013060 000137 012760 JMP DAT1A ; LOAD BUFFER
1766
1767 ; ONE/ZERO IN ALTERNATING CHARACTERS*****
1768
1769 013064 012701 125125 DAT7: MOV #125125, R1 ; R1=DATA
1770 013070 000137 012760 JMP DAT1A ; LOAD BUFFER
1771
1772 ; ZERO/ONE IN ALTERNATING CHARACTERS*****
1773
1774 013074 012701 052652 DAT10: MOV #52652, R1 ; R1=DATA
1775 013100 000137 012760 JMP DAT1A ; LOAD BUFFER
1776
    
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1777
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1779
1780 013104 005001          DAT11: CLR      R1          ;R1=STARTING DATA
1781 013106 012702 004004  MOV      #4004,R2        ;R2=CHARACTER COUNT+4
1782 013112 110127          DAT11A: MOVVB   R1,(R3)+    ;LOAD BUFFER
1783 013114 105201          INCB    R1              ;BUMP DATA
1784 013116 005302          DEC     R2              ;SEE IF DONE
1785 013120 001374          BNE    DAT11A          ;IF NOT: BR
1786 013122 000137 012510  JMP     DS1             ;RETURN
1787
1788
1789
1790 013126 012701 000377          DAT12: MOV     #377,R1     ;R1=STARTING DATA
1791 013132 012702 004004  MOV     #4004,R2        ;R2=CHARACTER COUNT+4
1792 013136 110123          DAT12A: MOVVB   R1,(R3)+    ;LOAD BUFFER
1793 013140 105301          DECB   R1              ;BUMP DATA
1794 013142 005302          DEC     R2              ;SEE IF DONE
1795 013144 001374          BNE    DAT12A          ;IF NOT: BR
1796 013146 000137 012510  JMP     DS1             ;RETURN
1797
1798
1799
1800 013152 012701 000377          DAT13: MOV     #377,R1     ;R1 = DATA
1801 013156 000137 012760  JMP     DAT1A           ;LOAD BUFFER
1802
1803
1804
1805 013162 012701 177400          DAT14: MOV     #177400,R1   ;R1 = DATA
1806 013166 000137 012760  JMP     DAT1A           ;LOAD BUFFER
1807
1808
1809
1810 013172 012702 002002          DAT15: MOV     #2002,R2    ;SET NUMBER OF WORDS
1811 013176 012701 177376          DAT15R: MOV    #177376,R1  ;SET START OF DATA
1812 013202 012704 000002          DAT15A: MOV     #2,R4      ;SET NUMBER OF REPEATS
1813 013206 010123          DAT15B: MOV    R1,(R3)+    ;LOAD DATA
1814 013210 005302          DEC     R2              ;SEE IF DONE
1815 013212 001002          BNE    DAT15C          ;IF NOT: BR
1816 013214 000137 012510  JMP     DS1             ;RETURN
1817 013220 005304          DAT15C: DEC     R4        ;SEE IF DONE REPEATS
1818 013222 001371          BNE    DAT15B          ;IF NOT: BR
1819 013224 000261          SEC
1820 013226 006101          ROL     R1              ;SET NEXT PATTERN
1821 013230 103764          BCS    DAT15A          ;SEE IF SHOULD RESTART
1822 013232 000137 013176  JMP     DAT15R          ;IF SO: BR
1823
    
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1824
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1826
1827 013236 013704 000622
1828 013242 012703 026204
1829 013246 012701 177777
1830 013252 005002
1831 013254 004737 020240
1832 013260 013723 000676
1833 013264 005204
1834 013266 001372
1835 013270 004737 012510
1836 013274 012737 000001 013304
1837 013302 000207
1838 013304 000000
```

; RANDOM DATA GENERATOR SUBROUTINE*****

```
DATR:  MOV  CARCNT, R4      ; SET SIZE OF RECORD
        MOV  #WDATA, R3    ; SET ADDRESS OF START OF BUFFER
        MOV  #-1, R1       ; SET HIGH LIMIT
        CLR  R2            ; SET LOW LIMIT
DATRO:  JSR  PC, RANG       ; GO GENERATE NUMBER
        MOV  RANSBV, (R3)+ ; LOAD BUFFER
        INC  R4            ; SEE IF DONE ALL
        BNE  DATRO        ; IF NOT: BR
        JSR  PC, DS1       ; GO CHECK FOR 7 CH
        MOV  #1, RDFL      ; SET RANDOM DATA FLAG
        RTS  PC           ; EXIT
RDFL:   0                  ; RANDOM DATA SELECT FLAG
```

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1839
1840 ;*****
1841 ;CRC/LRC CHARACTER BUILD;
1842 ;
1843 ;THIS ROUTINE WILL CONSTRUCT AND SAVE THE EXPECTED
1844 ;CRC AND LRC CHARACTERS ACCORDING TO DATA AND
1845 ;RECORD SIZE IF OPERATING IN NRZ MODE
1846 ;*****
1847
1848 013306 000240 CRCLRC: NOP
1849 013310 013700 000622 CRLR: MOV CARCNT, R0 ;SET RECORD SIZE
1850 013314 005400 NEG RO
1851 013316 012701 026204 MOV #WDATA, R1 ;SET START OF BUFFER
1852 013322 005037 013674 CLR XORS
1853 013326 111104 CLO: MOVB (R1), R4 ;GET CHARACTER
1854 013330 004737 013522 JSR PC, CLP ;GO GET PARITY OF CHARACTER
1855 013334 004737 013650 JSR PC, XOR ;XOR CHARACTER
1856 013340 000241 CLC
1857 013342 006004 ROR R4 ;ROTATE 1 RIGHT
1858 013344 103014 BCC CL2 ;IF NO CARRY: BR
1859 013346 052704 000400 BIS #400, R4 ;SET BIT NINE
1860 013352 000241 CLC
1861 013354 010405 CL1: MOV R4, R5 ;SAVE CHARACTER
1862 013356 042705 177703 BIC #177703, R5
1863 013362 005105 COM R5
1864 013364 042705 177703 BIC #177703, R5
1865 013370 042704 000074 BIC #74, R4
1866 013374 050504 BIS R5, R4 ;COMPLEMENT BITS 2,3,4,5
1867 013376 010437 013674 CL2: MOV R4, XORS
1868 013402 005300 DEC RO
1869 013404 001402 BEQ CLLAST ;IF LAST CHARACTER: BR
1870 013406 000137 013326 JMP CLO ;GET NEXT
1871 013412 013704 013674 CLLAST: MOV XORS, R4
1872 013416 005137 013674 COM XORS
1873 013422 042737 177050 013674 BIC #177050, XORS
1874 013430 042704 177727 BIC #177727, R4 ;COMPLEMENT ALL BUT BITS 3&5
1875 013434 050437 013674 BIS R4, XORS
1876 013440 013737 013674 013676 MOV XORS, EXCRC ;SAVE EXPECTED CRC
1877 013446 013700 000622 MOV CARCNT, R0
1878 013452 005400 NEG RO
1879 013454 012701 026204 MOV #WDATA, R1 ;DO EXPT LRC
1880 013460 005037 013674 CLR XORS
1881 013464 111104 CL3: MOVB (R1), R4
1882 013466 004737 013522 JSR PC, CLP ;GET PARITY
1883 013472 004737 013650 JSR PC, XOR ;XOR CHARACTER
1884 013476 005300 DEC RO
1885 013500 001371 BNE CL3 ;DO ALL FOR LRC
1886 013502 013704 013676 MOV EXCRC, R4
1887 013506 004737 013650 JSR PC, XOR ;XOR CRC TO DATA
1888 013512 013737 013674 013700 MOV XORS, EXLRC ;SAVE EXPT LRC
1889 013520 000207 RTS PC ;RETURN
1890 013522 005704 CLP: TST R4 ;SEE IF 0 CHAR
1891 013524 001010 BNE CLPE ;IF NOT: BR
1892 013526 032737 004000 000616 BIT #4000, UDES ;SEE IF EVEN PARITY
1893 013534 001404 BEQ CLPE ;IF NOT: BR
1894 013536 012704 000420 MOV #420, R4 ;SET 0 CHAR EVEN PARITY
    
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1895	013542	005201			INC	R1		;BUMP POINTER
1896	013544	000207			RTS	PC		;RETURN
1897	013546	005037	013710		CLPE:	CLR	PARCNT	;CLEAR BIT COUNTER
1898	013552	012703	000010			MOV	#10, R3	;SET NUMBER OF BITS
1899	013556	032704	000001		CLPO:	BIT	#1, R4	;SEE IF ONE BIT
1900	013562	001402				BEQ	CLP1	;IF NOT: BR
1901	013564	005237	013710			INC	PARCNT	;BUMP COUNTER
1902	013570	000241			CLP1:	CLC		
1903	013572	006004				ROR	R4	;ROTATE TO NEXT BIT
1904	013574	005303				DEC	R3	
1905	013576	001367				BNE	CLPO	;CONTINUE FOR ALL BITS
1906	013600	112104				MOVB	(R1)+, R4	
1907	013602	042704	177400			BIC	#177400, R4	
1908	013606	032737	000001	013710		BIT	#1, PARCNT	;SEE IF ODD NUMBER OF ONE BITS
1909	013614	001005				BNE	CLP2	;IF SO: BR
1910	013616	032737	004000	000616		BIT	#4000, UDES	;SEE IF SHOULD BE EVEN PARITY
1911	013624	001406				BEQ	CLP3	;IF NOT: BR
1912	013626	000207				RTS	PC	;ELSE EXIT
1913	013630	032737	004000	000616	CLP2:	BIT	#4000, UDES	;SEE IF SHOULD BE ODD PARITY
1914	013636	001001				BNE	CLP3	;IF NOT: BR
1915	013640	000207				RTS	PC	;ELSE EXIT
1916	013642	052704	000400		CLP3:	BIS	#400, R4	;SET PARITY BIT
1917	013646	000207				RTS	PC	
1918	013650	010446			XOR:	MOV	R4, -(SP)	
1919	013652	043716	013674			BIC	XORS, (SP)	
1920	013656	040437	013674			BIC	R4, XORS	;XOR SUBROUTINE: R4 WITH XORS
1921	013662	052637	013674			BIS	(SP)+, XORS	
1922	013666	013704	013674			MOV	XORS, R4	
1923	013672	000207				RTS	PC	
1924								
1925	013674	000000			XORS:	0		;XOR SAVE
1926	013676	000000			EXCRC:	0		;EXPECTED CRC
1927	013700	000000			EXLRC:	0		;EXPECTED LRC
1928	013702	000000			ACTLRC:	0		;ACTUAL LRC
1929	013704	000000			LRCsv:	0		;LRC SAVE
1930	013706	000000			LRCPT:	0		;CRC PRINT FLAG
1931	013710	000000			PARCNT:	0		;PARITY COUNTER
1932								

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1933
1934 ;*****
1935 ;DATA CHECK SUBROUTINE:
1936 ;
1937 ;THIS SUBROUTINE IS USED TO COMPARE EACH CHARACTER
1938 ;OF DATA READ FROM TAPE WITH THE EXPECTED CHARACTER.
1939 ;ANY ERROR DETECTED WILL CAUSE CONTROL TO BE
1940 ;PASSED TO AN ERROR PRINT SUBROUTINE AND A
1941 ;SUBROUTINE TO ACCUMULATE THE NUMBER OF BITS
1942 ;DROPPED AND PICKED UP FROM EACH CHARACTER.
1943 ;DATA CHECKING MAY BE TERMINATED BY USE OF
1944 ;CONSOLE SWITCH THIRTEEN (13).
1945 ;*****
1946
1947 013712 005037 000722 DCHK: CLR BBC ;CLEAR BAD RECORD CNTR
1948 013716 005037 000744 CLR DERFL ;CLEAR DATA ERROR FLAG
1949 013722 005037 000726 CLR HDRFL ;CLEAR HEADER FLAG
1950 013726 013705 000622 MOV CARCNT, R5 ;LOAD CHAR COUNT
1951 013732 012701 026204 MOV #WDATA, R1 ;SET WRITE DATA ADDR
1952 013736 012702 032216 MOV #RDATA, R2 ;SET READ DATA ADDR
1953 013742 032737 004000 000616 BIT #4000, UDES ;SEE IF EVEN PARITY
1954 013750 001435 BEQ DFO ;IF NOT: BR
1955 013752 005737 001010 TST STCDFL ;SEE IF 7 TRK CORE DUMP
1956 013756 001032 BNE DFO ;IF SO: BR
1957 013760 012703 000377 MOV #377, R3
1958 013764 042703 177400 BIC #177400, R3 ;BACKGROUND DATA MASK
1959 013770 032777 000020 164602 BIT #20, @MITS ;SEE IF 7 TRK DRIVE(NORMAL)
1960 013776 001402 BEQ DFA ;IF NOT: BR
1961 014000 042703 000300 BIC #300, R3 ;MASK FOR 7 TRK NORMAL DATA
1962 014004 130311 DFA: BITB R3, (R1) ;SEE IF ZERO CHARACTER
1963 014006 001404 BEQ DFC
1964 014010 005201 INC R1 ;BUMP POINTER
1965 014012 005205 DFB: INC R5 ;SEE IF DONE
1966 014014 001373 BNE DFA ;IF NOT: BR
1967 014016 000406 BR DFO
1968 014020 112721 000020 DFC: MOVB #20, (R1)+ ;REPLACE 0 WITH 20
1969 014024 012737 177777 012750 MOV #-1, PATS ;SET TO GENERATE NEW PATTERN
1970 014032 000767 BR DFB
1971 014034 013705 000622 DFD: MOV CARCNT, R5 ;RESET COUNT
1972 014040 012701 026204 MOV #WDATA, R1 ;RESET ADDRESS
1973 014044 032777 000020 164526 DFO: BIT #20, @MITS ;SEE IF 7 TRACK
1974 014052 001403 BEQ DF9 ;IF NOT: BR
1975 014054 005737 001010 TST STCDFL ;SEE IF 7 TRK CORE DUMP
1976 014060 001417 BEQ DF7 ;IF NOT: BR
1977 014062 122122 DF9: CMPB (R1)+, (R2)+ ;SEE IF DATA IS GOOD
1978 014064 001003 BNE DF91 ;IF NOT: BR
1979 014066 105037 000722 CLRB BBC ;ELSE CLEAR BAD RECORD COUNTER
1980 014072 000407 BR DF92
1981 014074 004737 014656 DF91: JSR PC, DRPKF ;GO DO DROPS AND PICKS
1982 014100 004737 014242 JSR PC, DERR ;GO PRINT ERROR
1983 014104 012737 000001 000744 MOV #1, DERFL ;SET DATA ERROR FLAG
1984 014112 005205 DF92: INC R5 ;SEE IF DONE ALL CHARACTERS
1985 014114 001362 BNE DF9 ;IF NOT: DO ALL
1986 014116 006432 BR DF3
1987 014120 000240 DF7: NOP
1988 014122 010137 014240 MOV R1, STAS ;SAVE CHARACTER ADDRESS
    
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1989	014126	117737	000106	014236		MOVB	@STAS, STCS	; SAVE CHARACTER
1990	014134	142711	000300			BICB	#300, (R1)	; MASK FOR 7 TRACK DRIVE
1991	014140	122122				CMPB	(R1)+, (R2)+	; SEE IF DATA IS GOOD
1992	014142	001003				BNE	DF71	; IF NOT: BR
1993	014144	105037	000722			CLRB	BBC	; CLEAR BAD RECORD COUNTER
1994	014150	000407				BR	DF72	
1995	014152	004737	014656		DF71:	JSR	PC, DRPKF	; GO DO DROPS AND PICKS
1996	014156	004737	014242			JSR	PC, DERR	; GC PRINT ERROR
1997	014162	012737	000001	000744		MOV	#1, DERFL	; SET DATA ERROR FLAG
1998	014170	000240			DF72:	NOP		
1999	014172	153777	014236	000040		BISB	STCS, @STAS	; RESET DATA
2000	014200	005205				INC	R5	; SEE IF DONE ALL
2001	014202	001346				BNE	DF7	; IF NOT: DO ALL
2002	014204	005737	000744		DF3:	TST	DERFL	; SEE IF HAD DATA ERROR
2003	014210	001411				BEQ	DFX	; IF NOT: BR
2004	014212	005737	000742			TST	SERFL	
2005	014216	001006				BNE	DFX	; IF NOT DATA ERROR ONLY: BR
2006	014220	013704	000734			MOV	UNP, R4	
2007	014224	005264	001134			INC	DATER1(R4)	; BUMP DATA ERROR COUNTER
2008	014230	004737	022126			JSR	PC, CKSWR	; CHECK FOR G
2009	014234	000207			DFX:	RTS	PC	; EXIT
2010	014236	000000			STCS:	0		; 7 TRACK DATA SAVE
2011	014240	000000			STAS:	0		; 7 TRACK ADDRESS SAVE


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2040 014242 032777 002000 164402 DERR: BIT #2000,DSWR ;SEE IF SHOULD PRINT ERRORS
2041 014250 001402 BEQ DERRO ;IF SO: BR
2042 014252 000137 014400 JMP DERR4 ;ELSE SKIP PRINT
2043 014256 005237 000732 DERR0: INC PFLG ;SET PRINT FLAG
2044 014262 005737 000726 TST HDRFL ;SEE IF HAVE PRINTED HEADER
2045 014266 001013 BNE DERR0A ;IF SO: BR
2046 014270 005737 000742 TST SERFL ;ALREADY PRINTED HEADER?
2047 014274 001010 BNE DERR0A ;IF SO: BR
2048 014276 004737 017506 JSR PC,PAPRT ;PRINT CYCLE NUMBER.
2049 014302 012704 022434 MOV #MSG1,R4 ;LOAD ERROR MSG ADDR
2050 014306 004737 020536 JSR PC,TTOUT ;PRINT ERROR
2051 014312 004737 016742 JSR PC,FRPRT ;PRINT F OR R
2052 014316 012704 022453 DERR0A: MOV #MSG4,R4
2053 014322 004737 020536 JSR PC,TTOUT ;PRINT CHAR NO. HEADER
2054 014326 010203 MOV R2,R3
2055 014330 162703 032216 SUB #RDATA,R3 ;POINT TO CHAR
2056 014334 005303 DEC R3
2057 014336 004737 020724 DERR0B: JSR PC,OCTP ;PRINT CHAR NUMBER
2058 014342 012704 022441 MOV #MSG2,R4
2059 014346 004737 020536 JSR PC,TTOUT ;PRINT EXPECTED DATA
2060 014352 114103 MOVB -(R1),R3 ;LOAD EXPECTED DATA
2061 014354 004737 021152 JSR PC,DOUT ;GO PRINT CHAR
2062 014360 012704 022446 MOV #MSG3,R4
2063 014364 004737 020536 JSR PC,TTOUT ;PRINT RECEIVED DATA
2064 014370 114203 DERR1: MOVB -(R2),R3
2065 014372 004737 021152 DERR2: JSR PC,DOUT ;PRINT BAD CHAR
2066 014376 122122 DERR3: CMPB (R1)+,(R2)+ ;RESET POINTERS
2067 014400 105237 000722 DERR4: INCB BBC ;BUMP BAD RECORD CNTP

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2068	014404	122737	000010	000722		CMPB	#10, BBC	; SEE IF BLD BTH
2069	014412	001076				BNE	DEREX	; IF NOT: BR
2070	014414	032777	002000	164230		BIT	#2000, @SWR	; SEE IF PRINT INHIBIT
2071	014422	001004				BNE	1\$; IF SO: BR
2072	014424	012704	022534			MOV	#MSG15, R4	
2073	014430	004737	020536			JSR	PC, TTOUT	; PRINT BLD BTH
2074	014434	105037	000722		15:	CLRB	BBC	; RESET BAD RECORD CNTR
2075	014440	000337	000722			SWAB	BBC	; POSITION BLD BTH AMOUNT
2076	014444	105237	000722			INCB	BBC	; BUMP AMOUNT
2077	014450	122737	000003	000722		CMPB	#3, BBC	; SEE IF HAD 3 BLD BTHS
2078	014456	101037				BHI	DERR4B	; IF NOT: BR
2079	014460	000337	000722			SWAB	BBC	; REPOSITION BBC
2080	014464	022705	177767			CMP	#177767, R5	; SEE IF ON LAST EIGHT CHARS
2081	014470	101445				BLOS	DERR6	; IF SO: BR
2082	014472	012705	177767			MOV	#177767, R5	; SET CHAR CNTR TO 8
2083	014476	013737	000622	000706		MOV	CARCNT, TEMP1	; LOAD CHAR COUNT
2084	014504	005137	000706			COM	TEMP1	
2085	014510	005237	000706			INC	TEMP1	
2086	014514	162737	000010	000706		SUB	#10, TEMP1	; POINT TO BUFFER -8
2087	014522	013701	000706			MOV	TEMP1, R1	; POINT TO NEXT CHAR
2088	014526	062701	026204			ADD	#WDATA, R1	; POINT TO NEXT WRITE CHAR
2089	014532	013702	000706			MOV	TEMP1, R2	; POINT TO END OF READ DATA -8 FORWARD
2090	014536	062702	032216			ADD	#RDATA, R2	; POINT TO NEXT CHAR
2091	014542	000422				BR	DEREX	; EXIT
2092	014544	012702	000010		DERR4A:	MOV	#10, R2	; POINT TO THE END OF READ DATA -8 REVERSE
2093	014550	062702	032216			ADD	#RDATA, R2	; POINT TO THE NEXT CHAR
2094	014554	000415				BR	DEREX	; EXIT
2095	014556	000337	000722		DERR4B:	SWAB	BBC	; REPOSITION BBC
2096	014562	000241				CLC		
2097	014564	062705	000024			ADD	#24, R5	; SKIP 20 CHARS
2098	014570	103405				BCS	DERR6	; IF EXCEED RECORD SIZE: BR
2099	014572	062701	000024			ADD	#24, R1	; SKIP 20 CHARS
2100	014576	062702	000024		DERR5:	ADD	#24, R2	; SKIP FORWARD 20 CHARS
2101	014602	000402				BR	DEREX	
2102	014604	012705	177777		DERR6:	MOV	#-1, R5	; SET TO EOR
2103	014610	032777	100000	164034	DEREX:	BIT	#100000, @SWR	; SEE IF SHOULD HALT ON ERROR
2104	014616	001412				BEQ	DEREX1	; IF NOT: BR
2105	014620	000000				HALT		
2106	014622	005737	000732			TST	PFLG	; SEE IF PRINTED
2107	014626	001006				BNE	DEREX1	; IF SO: BR
2108	014630	032777	002000	164014		BIT	#2000, @SWR	; SEE IF SHOULD PRINT
2109	014636	001002				BNE	DEREX1	; IF NOT: BR
2110	014640	000137	014256			JMP	DERRO	; ELSE PRINT
2111	014644	004737	022126		DEREX1:	JSR	PC, CKSWR	; TEST FOR G
2112	014650	005037	000732			CLR	PFLG	; CLEAR FLAG
2113	014654	000207				RTS	PC	; RETURN
2114								

2115
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;*****
;DROPS AND PICKS SUBROUTINE:
;
;THIS SUBROUTINE IS USED TO ACCUMULATE FROM
;EACH BAD DATA CHARACTER FOUND THE NUMBER
;OF BITS WHICH WERE EITHER DROPPED OR PICKED UP.
;TWO COUNTERS ARE USED TO ACCUMULATE THIS
;INFORMATION AND CAN STORE UP TO 32K DROPS
;OR PICKS BEFORE OVERFLOWING. IF OVERFLOW IS
;ABOUT TO OCCUR, THESE ACCUMULATORS ARE
;PRINTED IN OCTAL AND RESET TO ZERO.
;THE CONTENTS OF THE ACCUMULATORS MAY BE
;DISPLAYED AT ANY TIME BY SETTING CONSOLE
;SWITCH FOURTEEN TO A ONE (1). THE PRINTOUT WILL OCCUR
;AT THE END OF THE CURRENT BLOCK CYCLE.
;*****
    
```

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2133 014656 005037 000706 DRPKF: CLR TEMP1
2134 014662 005037 000710 CLR TEMP2
2135 014666 005037 000712 CLR TEMP3
2136 014672 013704 000734 MOV UNP,R4
2137 014676 016437 001034 000770 MOV PIK1(R4),BPKP
2138 014704 016437 001054 000766 MOV DRP1(R4),BDPP
2139 014712 124142 CMPB -(R1),-(R2) ;POINT TO CHAR
2140 014714 112137 000706 MOVB (R1)+,TEMP1 ;LOAD GOOD CHAR
2141 014720 112237 000710 MOVB (R2)+,TEMP2 ;LOAD BAD CHAR
2142 014724 004737 014736 DRPK: JSR PC,DROP ;GET DROPS
2143 014730 004737 015156 JSR PC,PICK ;GET PICKS
2144 014734 000207 RTS PC ;EXIT
2145 014736 113703 000706 DROP: MOVB TEMP1,R3 ;R3 = GOOD CHAR
2146 014742 113704 000710 MOVB TEMP2,R4 ;R4 = BAD CHAR
2147 014746 140403 DPC: BICB R4,R3 ;GET DROPS/PICKS
2148 014750 001001 BNE DPCG ;IF SOME: BR
2149 014752 000207 RTS PC ;RETURN
2150 014754 012737 000010 000736 DPCG: MOV #10,BCNT ;SET NUMBER TO CHECK
2151 014762 132703 000001 DPCO: BITB #1,R3 ;SEE IF DROPPED OR PICKED THIS BIT
2152 014766 001455 BEQ DPC2 ;IF NOT: BR
2153 014770 105737 000712 TSTB TEMP3 ;SEE IF ON PICKS
2154 014774 001016 BNE DPC1 ;IF SO: BR
2155 014776 005277 163764 INC @BDPP ;BUMP DROP CNTR
2156 015002 005777 163760 TST @BDPP
2157 015006 100045 BPL DPC2 ;IF NO OVERFLOW: BR
2158 015010 032777 002000 163634 BIT #2000,@SWR ;SEE IF HAVE PRINTED DATA
2159 015016 001402 BEQ DPCOA ;IF SO: BR
2160 015020 004737 017506 JSR PC,PAPRT ;PRINT CYCLE NUMBER
2161 015024 004737 015222 DPCOA: JSR PC,DPPRT ;PRINT DROPS AND PICKS
2162 015030 000415 BR DPC2A
2163 015032 005277 163732 DPC1: INC @BPKP ;BUMP PICK CNTR
2164 015036 005777 163726 TST @BPKP ;SEE IF OVERFLOW
2165 015042 100027 BPL DPC2 ;IF NOT: BR
2166 015044 032777 002000 163600 BIT #2000,@SWR ;SEE IF HAVE PRINTED DATA
2167 015052 001402 BEQ DPC1A ;IF SO: BR
2168 015054 004737 017506 JSR PC,PAPRT ;PRINT CYCLE NUMBER
2169 015060 004737 015222 DPC1A: JSR PC,DPPRT ;PRINT DROPS AND PICKS
2170 015064 013704 000734 DPC2A: MOV UNP,R4
    
```



```

2171 015070 016403 001054      MOV      DRP1(R4),R3      ;SET DROP POINTER
2172 015074 016404 001034      MOV      PIK1(R4),R4     ;SET PICK POINTER
2173 015100 012737 000010 000736  MOV      #10,BCNT        ;SET NUMBER OF BITS
2174 015106 005023      DPC2B:  CLR      (R3)+      ;CLEAR DROPS
2175 015110 005024      CLR      (R4)+          ;CLEAR PICK
2176 015112 005337 000736      DEC      BCNT           ;SEE IF DONE
2177 015116 001373      BNE      DPC2B         ;IF NOT: BR
2178 015120 000207      RTS      PC             ;EXIT
2179 015122 000241      DPC2:   CLC             ;
2180 015124 106003      RORB     R3             ;GET NEXT BIT
2181 015126 005337 000736      DEC      BCNT           ;SEE IF DONE
2182 015132 001410      BEQ      DPC3          ;
2183 015134 062737 000002 000770  ADD      #2,BPKP        ;
2184 015142 062737 000002 000766  ADD      #2,BDPP        ;
2185 015150 000137 014762      JMP      DPC0          ;CONTINUE
2186 015154 000207      DPC3:   RTS      PC     ;RETURN
2187 015156 013704 000734      PICK:   MOV      UNP,R4  ;SET UNIT POINTER
2188 015162 016437 001034 000770  MOV      PIK1(R4),BPKP  ;SET PICK POINTER
2189 015170 016437 001054 000766  MOV      DRP1(R4),BDPP  ;SET DROP POINTER
2190 015176 113704 000706      MOVB    TEMP1,R4       ;R4 = GOOD CHAR
2191 015202 113703 000710      MOVB    TEMP2,R3       ;R3 = BAD CHAR
2192 015206 112737 000001 000712  MOVB    #1,TEMP3       ;SET PICK FLAG
2193 015214 004737 014746      JSR     PC,DPC         ;GO CHECK PICKS
2194 015220 000207      RTS     PC             ;EXIT
2195 015222 012704 023121      DPPRT:  MOV      #MSG26,R4
2196 015226 004737 020536      JSR     PC,TTOUT       ;PRINT DROP HEADER
2197 015232 013704 000734      MOV     UNP,R4
2198 015236 016437 001054 000766  MOV     DRP1(R4),BDPP  ;SET DROP POINTER
2199 015244 016437 001034 000770  MOV     PIK1(R4),BPKP  ;SET PICK POINTER
2200 015252 062737 000016 000766  ADD     #16,BDPP
2201 015260 062737 000016 000770  ADD     #16,BPKP
2202 015266 012737 000010 000736  MOV     #10,BCNT      ;SET NUMBER TO PRINT
2203 015274 017703 163466      DPPRTO: MOV     @BDPP,R3
2204 015300 004737 020724      JSR     PC,OCTP       ;PRINT DROPS
2205 015304 005337 000736      DEC     BCNT          ;SEE IF DONE
2206 015310 001404      BEQ     DPPRT1        ;IF NOT: BR
2207 015312 162737 000002 000766  SUB     #2,BDPP       ;BUMP POINTER
2208 015320 000765      BR     DPPRTO         ;CONTINUE FOR ALL 8 BITS
2209 015322 012737 000010 000736  DPPRT1: MOV     #10,BCNT ;SET NUMBER TO PRINT
2210 015330 012704 023132      MOV     #MSG27,R4
2211 015334 004737 020536      JSR     PC,TTOUT      ;PRINT PICK HEADER
2212 015340 017703 163424      DPPRT2: MOV     @BPKP,R3
2213 015344 004737 020724      JSR     PC,OCTP       ;PRINT PICKS
2214 015350 005337 000736      DEC     BCNT          ;SEE IF DONE
2215 015354 001404      BEQ     DPPRTX        ;IF SO: BR
2216 015356 162737 000002 000770  SUB     #2,BPKP       ;BUMP POINTER
2217 015364 000765      BR     DPPRT2         ;CONTINUE FOR ALL 8 BITS
2218 015366 000207      DPPRTX: RTS     PC     ;RETURN
    
```

```

2219 ;*****
2220 ;STATISTICS PRINT
2221 ;
2222 ; THIS SUBROUTINE PRINTS THE ACCUMULATED
2223 ; ERROR STATISTICS FOR EACH DRIVE.
2224 ; THE ROUTINE CAN BE CALLED TO PRINT
2225 ; AT THE END OF EACH BLOCK BY SELECTING
2226 ; SW14=1. THE SUMMARY IS AUTOMATICALLY
2227 ; PRINTED FOR A DRIVE WHENEVER A TAPE
2228 ; IS REWOUND FROM EOT OR DROPPED.
2229 ;*****
2230
2231 015370 012700 000001 PRSTAT: MOV #1, R0 ;SET RECORD COUNTER TO 1
2232 015374 004737 017506 JSR PC, PAPRT ;PRINT CYCLE NUMBER
2233 015400 004737 015222 PRSTA2: JSR PC, DPPRT ;PRINT DROPS AND PICKS
2234 015404 012704 024501 MOV #MSG64, R4
2235 015410 004737 020536 JSR PC, TTOUT ;PRINT WRITE ERROR TAG
2236 015414 013704 000734 MOV UNP, R4
2237 015420 016403 001074 MOV WTER1(R4), R3
2238 015424 004737 020724 JSR PC, OCTP ;PRINT WRITE ERRORS
2239 015430 012704 024726 MOV #MSG76, R4
2240 015434 004737 020536 JSR PC, TTOUT ;PRINT RETRY TOTAL
2241 015440 013704 000734 MOV UNP, R4
2242 015444 016403 001154 MOV RTY1(R4), R3
2243 015450 004737 020724 JSR PC, OCTP ;PRINT RETRIES
2244 015454 012704 024512 MOV #MSG65, R4
2245 015460 004737 020536 JSR PC, TTOUT ;PRINT READ ERROR TAG
2246 015464 013704 000734 MOV UNP, R4
2247 015470 016403 001114 MOV RDER1(R4), R3
2248 015474 004737 020724 JSR PC, OCTP ;PRINT READ ERRORS
2249 015500 012704 024704 MOV #MSG74, R4
2250 015504 004737 020536 JSR PC, TTOUT ;PRINT SOFT ERROR MESSAGE
2251 015510 013704 000734 MOV UNP, R4
2252 015514 016403 001174 MOV GDRTY1(R4), R3
2253 015520 004737 020724 JSR PC, OCTP ;PRINT SOFT ERROR NUMBER
2254 015524 012704 024715 MOV #MSG75, R4
2255 015530 004737 020536 JSR PC, TTOUT ;PRINT HARD RD ERROR MESSG
2256 015534 013704 000734 MOV UNP, R4
2257 015540 016403 001214 MOV BDRJY1(R4), R3
2258 015544 004737 020724 JSR PC, OCTP ;PRINT HARD RD ERROR COUNT
2259 015550 012704 024523 MOV #MSG66, R4
2260 015554 004737 020536 JSR PC, TTOUT ;PRINT DATA ERROR TAG
2261 015560 013704 000734 MOV UNP, R4
2262 015564 016403 001134 MOV DATER1(R4), R3
2263 015570 004737 020724 JSR PC, OCTP ;PRINT DATA ERROR NUMBER
2264 015574 004737 015606 JSR PC, BTPRT ;PRINT BAD TAPE STATS
2265 015600 004737 022126 JSR PC, CKSWR ;CHECK FOR G
2266 015604 000207 RTS PC ;RETURN
2267
    
```



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2268
2269
2270
2271 015606 005037 000754
2272 015612 012704 024534
2273 015616 004737 020536
2274 015622 013704 000734
2275 015626 016437 002714 000762
2276 015634 017703 163122
2277 015640 000241
2278 015642 006003
2279 015644 004737 020724
2280 015650 012704 024536
2281 015654 004737 020536
2282 015660 005777 163076
2283 015664 001001
2284 015666 000207
2285 015670 013701 000762
2286 015674 005721
2287 015676 005000
2288 015700 010003
2289 015702 000241
2290 015704 006003
2291 015706 004737 020724
2292 015712 012704 022521
2293 015716 105724
2294 015720 004737 020536
2295 015724 011103
2296 015726 004737 020724
2297 015732 012704 022527
2298 015736 004737 020536
2299 015742 062701 000040
2300 015746 012103
2301 015750 004737 020724
2302 015754 162701 000040
2303 015760 005720
2304 015762 020077 162774
2305 015766 001405
2306 015770 012704 024534
2307 015774 004737 020536
2308 016000 000737
2309 016002 005737 000772
2310 016006 001002
2311 016010 004737 016016
2312 016014 000207
2313
2314
2315
2316 016016 012703 000041
2317 016022 013704 000762
2318 016026 005024
2319 016030 005303
2320 016032 001375
2321 016034 000207
    
```

;BAD TAPE STATISTICS PRINT*****

```

BTPRT: CLR RTYFL
        MOV #MSG67, R4
        JSR PC, TTOUT ; DO CR/LF
        MOV UNP, R4
        MOV BTADDR(R4), BTPT ; SET TABLE POINTER
        MOV @BTPT, R3
        CLC
        ROR R3 ; CORRECT NUMBER
        JSR PC, OCTP ; PRINT NUMBER OF BAD SPOTS
        MOV #MSG68, R4
        JSR PC, TTOUT ; PRINT BAD TAPE TAG
        TST @BTPT ; SEE IF ANY BAD SPOTS
        BNE BTOVO ; IF SO: BR
        RTS PC
BTOVO: MOV BTPT, R1 ; SET TABLE POINTER
        TST (R1)+
        CLR RO
BTOV1: MOV RO, R3
        CLC
        ROR R3 ; R3=R3/2 FOR CORRECT NUMBER
        JSR PC, OCTP ; PRINT ENTRY NUMBER
        MOV #MSG13, R4
        TSTB (R4)+ ; SKIP CR/LF
        JSR PC, TTOUT ; PRINT BLOCK NUMBER TAG
        MOV (R1), R3
        JSR PC, OCTP ; PRINT BLOCK NUMBER
        MOV #MSG14, R4
        JSR PC, TTOUT ; PRINT RECORD NUMBER TAG
        ADD #40, R1
        MOV (R1)+, R3
        JSR PC, OCTP ; PRINT RECORD NUMBER
        SUB #40, R1 ; RESET POINTER FOR BLOCK NUMBER
        TST (RO)+
        CMP RO, @BTPT ; SEE IF DONE
        BEQ BTOV2
        MOV #MSG67, R4
        JSR PC, TTOUT ; DO CR/LF
        BR BTOV1 ; CONTINUE
BTOV2: TST BTSTF ; SEE IF STAT ONLY PRINT
        BNE BTOVX ; IF SO: BR
        JSR PC, BTCLR ; CLEAR TABLE
BTOVX: RTS PC ; RETURN

; CLEAR BAD TAPE TABLE
BTCLR: MOV #41, R3 ; SET SIZE OF TABLE
        MOV BTPT, R4 ; SET POINTER
        CLR (R4)+ ; CLEAR ENTRY
        DEC R3 ; DONE?
        BNE BTCLR1 ; IF NOT: BR
        RTS PC ; RETURN
    
```



```

2322 ;*****
2323 ;READ/WRITE STATUS CHECK SUBROUTINE:
2324 ;
2325 ;THIS SUBROUTINE IS USED TO PERFORM A CHECK
2326 ;OF THE TAPE STATUS REGISTER FOR ERRORS AND
2327 ;TO ASSURE A CORRECT CURRENT MEMORY ADDRESS
2328 ;AND CHARACTER COUNT AT THE END OF EACH TAPE
2329 ;OPERATION (READ OR WRITE).
2330 ;IF A STATUS ERROR IS INDICATED BY BIT FIFTEEN (15)
2331 ;OF THE COMMAND REGISTER BEING SET, THEN AN ERROR
2332 ;HEADER CONSISTING OF UNIT NUMBER, BLOCK NUMBER,
2333 ;RECORD NUMBER, RECORD SIZE, AND TYPE OF ERROR
2334 ;WILL BE PRINTED FOLLOWED BY THE CONTENTS OF
2335 ;THE COMMAND REGISTER AND STATUS REGISTER PLUS
2336 ;THE CURRENT MEMORY ADDRESS AND CHARACTER COUNT.
2337 ;IF NO STATUS ERROR IS INDICATED, THE CHARACTER COUNT
2338 ;AND CURRENT MEMORY ADDRESS ARE BOTH CHECKED AND
2339 ;THE ENTIRE PRINT OUT IS DONE IF EITHER IS IN ERROR.
2340 ;ERROR PRINT OUTS MAY BE DISALLOWED BY SETTING CONSOLE
2341 ;SWITCH TEN (10) TO A ONE (1).
2342 ;THE PROGRAM MAY BE HALTED ON ANY ERROR BY SETTING
2343 ;CONSOLE SWITCH FIFTEEN TO A ONE (1).
2344 ;*****
2345
2346 016036 013703 000622 ERCHK: MOV CARCNT, R3 ;GET CHARACTER COUNT
2347 016042 004737 022126 JSR PC, CKSWR ;CHECK FOR G
2348 016046 005037 000742 CLR SERFL ;CLEAR STATUS ERROR FLAG
2349 016052 005403 000756 NEG R3
2350 016054 005737 000756 TST TMFLG ;A TM OPERATION?
2351 016060 001413 BEQ EROA ;IF NOT: BR
2352 016062 012703 000002 MOV #2, R3
2353 016066 005737 001010 TST STCDFL ;SEE IF 7 TRK CORE DUMP
2354 016072 001401 BEQ 15 ;IF NOT: BR
2355 016074 005303 DEC R3 ;SET TO ONE CHARACTER
2356 016076 032777 000004 162476 15: BIT #4, @MTC ;SEE IF A WRITE TM?
2357 016104 001401 BEQ EROA ;IF NOT: BR
2358 016106 005003 CLR R3 ;ELSE CLEAR R3
2359 016110 032777 000004 162464 EROA: BIT #4, @MTC ;SEE IF WRITE OP
2360 016116 001404 BEQ ERO
2361 016120 062703 026204 ADD #WDATA, R3
2362 016124 000137 016134 JMP ER1
2363 016130 062703 032216 ERO: ADD #RDATA, R3 ;ADD START OF BUFFER
2364 016134 010337 016740 ER1: MOV R3, CADER ;SAVE EXPT ADDRESS
2365 016140 020377 162442 CMP R3, @MDA ;SEE IF ADDRESS OK
2366 016144 001105 BNE ER2 ;IF NOT: BR
2367 016146 017703 162432 MOV @MWC, R3 ;GET CHARACTER COUNT
2368 016152 001102 BNE ER2 ;IF NOT ZERO: BR
2369 016154 005037 013706 CLR LRCPT ;CLEAR LPC PRINT FLAG
2370 016160 032777 000004 162414 BIT #4, @MTC ;A WRITE OP?
2371 016166 001045 BNE ER1B ;IF SO: BR
2372 016170 032777 000020 162402 BIT #20, @MTC ;SEE IF SEVEN TRACK DRIVE
2373 016176 001041 BNE ER1B ;IF SO: BR
2374 016200 013737 013700 013704 MOV EXLRC, LRCSV ;SET FOR EXPECTED LPC
2375 016206 005737 000756 TST TMFLG ;IS IT A TM?
2376 016212 001404 BEQ 15 ;IF NOT: BR
2377 016214 000432 BR ER1B
    
```

2378	016216	012737	000023	013704		MOV	#23, LRCSV	;USE TM LPC
2379	016224	013704	000616		15:	MOV	UDES, R4	;GET UNIT DESCRIPTION
2380	016230	042704	117777			BIC	#117777, R4	;MASK DENSITY
2381	016234	022704	060000			CMP	#60000, R4	;SEE IF9 TRK DENSITY AT 800 BPI
2382	016240	001020				BNE	ER1B	;IF NOT: BR
2383	016242	017737	162342	013702		MOV	@MTD, ACTLRC	;GET ACTUAL LPC
2384	016250	032777	020000	162374		BIT	#20000, @SWR	;SEE IF NO DATA CHECK
2385	016256	001011				BNE	ER1B	;IF NOT: BR (ALLOW READ OF UNKNOWN TAPES)
2386	016260	005237	013706			INC	LRCPT	;SET LPC PRINT FLAG
2387	016264	042737	177000	013702		BIC	#177000, ACTLRC	;JUST 9 BITS
2388	016272	023737	013702	013704		CMP	ACTLRC, LRCSV	;DOES ACTUAL AGREE WITH EXPECTED?
2389	016300	001027				BNE	ER2	;IF NOT: BR
2390	016302	032777	100000	162272	ER1B:	BIT	#100000, @MTC	;SEE IF HAVE ERROR
2391	016310	001002				BNE	15	;IF SO: BR
2392	016312	000137	016720			JMP	EREX	
2393	016316	017737	162256	000740	15:	MOV	@MTS, ERSAV	;GET STATUS
2394	016324	005737	000756			TST	TMFLG	;A TM OPERATION?
2395	016330	001404				BEQ	ER1A	;IF NOT: BR
2396	016332	042737	042125	000740		BIC	#42125, ERSAV	;IGNORE TM INDICATOR AND WRL
2397	016340	001567				BEQ	EREX	;IF NO OTHER ERRORS: BR
2398	016342	005737	000760		ER1A:	TST	EOTREC	;IS IT EOT
2399	016346	100004				BPL	ER2	;IF NOT: BR
2400	016350	042737	032125	000740		BIC	#32125, ERSAV	;IGNORE EOT INDICATOR
2401	016356	001560				BEQ	EREX	;IF NO OTHER ERRORS: BR
2402	016360	005237	000742		ER2:	INC	SERFL	;SET STATUS ERROR FLAG
2403	016364	032777	002000	162260		BIT	#2000, @SWR	;SEE IF SHOULD PRINT ERRORS
2404	016372	001411				BEQ	ER3	;IF SO: BR
2405	016374	005737	000774			TST	RRTYFL	;SEE IF READ RETRY
2406	016400	001404				BEQ	ER2A	;IF NOT: BR
2407	016402	022737	000003	000752		CMP	#3, RTCNT	;SEE IF LAST RETRY
2408	016410	001402				BEQ	ER3	;IF SO: BR
2409	016412	000137	016664		ER2A:	JMP	EREXO	;ELSE EXIT
2410	016416	005237	000732		ER3:	INC	PFLG	;SET PRINT FLAG
2411	016422	004737	017506			JSR	PC, PAPRT	;PRINT HEADER
2412	016426	013704	000716		ER3A:	MOV	EMADDR, R4	
2413	016432	004737	020536		ER3B:	JSR	PC, TTOUT	;PRINT ERROR HEADER
2414	016436	004737	016742			JSR	PC, FRPRT	;PRINT F OR R
2415	016442	005037	000712			CLR	TEMP3	
2416	016446	012704	022756			MOV	#MSG23, R4	
2417	016452	004737	020536			JSR	PC, TTOUT	;PRINT COMMAND HEADER
2418	016456	017703	162120			MOV	@MTC, R3	
2419	016462	000303			ER7:	SWAB	R3	;POSITION MOST SIGNIFICANT
2420	016464	004737	021152			JSR	PC, DOUT	;PRINT REGISTER
2421	016470	000303				SWAB	R3	;POSITION LEAST SIGNIFICANT
2422	016472	004737	021152			JSR	PC, DOUT	;PRINT REGISTER
2423	016476	005737	000712			TST	TEMP3	;SEE IF PRINTED STATUS REGISTER
2424	016502	001012				BNE	ER10	;IF SO: BR
2425	016504	005237	000712			INC	TEMP3	;SET FLAG
2426	016510	012704	023143			MOV	#MSG30, R4	
2427	016514	004737	020536			JSR	PC, TTOUT	;PRINT STATUS HEADER
2428	016520	017703	162054			MOV	@MTS, R3	;LOAD STATUS REGISTER
2429	016524	000137	016462			JMP	ER7	;GO PRINT STATUS
2430	016530	012704	023647		ER10:	MOV	#MSG46, R4	
2431	016534	004737	020536			JSR	PC, TTOUT	;PRINT CHARACTER COUNT HEADER
2432	016540	017703	162040			MOV	@MWC, R3	
2433	016544	005403				NEG	R3	;SET TO TRUE VALUE


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2434 016546 004737 020724 JSR PC, OCTP ;PRINT CHARACTER COUNT
2435 016552 012704 023654 MOV #MSG47, R4
2436 016556 004737 020536 JSR PC, TTOUT ;PRINT ADDRESS HEADER
2437 016562 017703 162020 MOV @MDA, R3
2438 016566 004737 020724 JSR PC, OCTP ;PRINT ADDRESS
2439 016572 012737 000255 000702 MOV #255, TOB
2440 016600 004737 020676 JSR PC, TOG ;PRINT /
2441 016604 013703 016740 MOV CADER, R3
2442 016610 004737 020724 JSR PC, OCTP ;PRINT EXPT ADDRESS
2443 016614 005737 013706 TST LRCPT ;WAS LPC CHECKED?
2444 016620 001421 BEQ EREXO ;IF NOT: BR
2445 016622 012704 025253 MOV #MSG83, R4
2446 016626 004737 020536 JSR PC, TTOUT ;PRINT LPC TAG
2447 016632 013703 013702 MOV ACTLRC, R3
2448 016636 004737 020724 JSR PC, OCTP ;PRINT ACTUAL LPC
2449 016642 012737 000255 000702 MOV #255, TOB
2450 016650 004737 020676 JSR PC, TOG ;PRINT -
2451 016654 013703 013704 MOV LRCSV, R3
2452 016660 004737 020724 JSR PC, OCTP ;PRINT EXPECTED LPC
2453 016664 032777 100000 161760 EREXO: BIT #100000, @SWR ;SEE IF STOP ON ERROR
2454 016672 001412 BEQ EREX ;IF NOT: BR
2455 016674 000000 HALT
2456 016676 005737 000732 TST PFLG ;SEE IF PRINT
2457 016702 001006 BNE EREX ;IF SO: BR
2458 016704 032777 002000 161740 BIT #2000, @SWR ;SEE IF SHOULD PRINT
2459 016712 001002 BNE EREX ;IF NOT: BR
2460 016714 000137 016416 JMP ER3 ;PRINT ERROR
2461 016720 004737 022126 EREX: JSR PC, CKSWR ;GO TEST FOR G
2462 016724 005037 000732 CLR PFLG ;CLEAR FLAG
2463 016730 017737 161644 000740 MOV @MTS, ERSV ;SAVE STATUS REGISTER
2464 016736 000207 RTS PC ;RETURN
2465 016740 000000 CADER: 0 ;EXPT ADDRESS SAVE LOCATION
2466
2467 ;*****
2468 ;F FOR FORWARD/R FOR REVERSE PRINT SUBROUTINE:
2469 ;
2470 ;THIS SUBROUTINE IS USED TO PRINT OUT THE
2471 ;TAPE DIRECTION USED WHEN ANY ERROR IS
2472 ;DETECTED IN STATUS OF READ OR WRITE, DATA, OR
2473 ;SPACING OPERATIONS.
2474 ;*****
2475
2476 016742 032777 000004 161632 FRPRT: BIT #4, @MTC ;SEE IF WRITE COMMAND
2477 016750 001015 BNE FREX ;IF SO: BR
2478 016752 032737 010000 000626 BIT #10000, RDCMD ;SEE IF READ REVERSE
2479 016760 001405 BEQ FRO ;IF NOT: BR
2480 016762 012704 022572 MOV #MSG17, R4
2481 016766 004737 020536 JSR PC, TTOUT ;PRINT R
2482 016772 000404 BR FREX
2483 016774 012704 022564 FRO: MOV #MSG16, R4
2484 017000 004737 020536 JSR PC, TTOUT ;PRINT F
2485 017004 000207 FREX: RTS PC ;EXIT
    
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;*****
;TAPE COMMAND EXECUTE SUBROUTINE:
;
;THIS SUBROUTINE IS USED TO EXECUTE THE
;MAG TAPE COMMAND DESCRIBED BY THE READ
;OR WRITE ROUTINE. THE FINAL COMMAND IS
;SENT TO THE DEVICE REGISTER ALONG WITH THE
;INTERRUPT ENABLE AND GO BITS.
;ONCE THE COMMAND IS ISSUED, AN INTERRUPT
;TIMER IS STARTED AND IF NO INTERRUPT IS RETURNED
;BEFORE TIME OUT OCCURS, AN ERROR WILL BE
;PRINTED AND THE PROGRAM STOPPED. TESTING MAY
;BE RESUMED BY PRESSING THE CONTINUE BUTTON.
;TWO INTERRUPT HANDLERS ARE USED, ONE FOR MAG TAPE
;AND ANOTHER FOR TELETYPE (TTY).
;UPON RECEIPT OF A MAG TAPE INTERRUPT, HOUSEKEEPING
;IS PERFORMED AND CONTROL RETURNED TO THE CALLING
;ROUTINE (READ,WRITE,ETC).
;RECEIPT OF A TTY INTERRUPT WILL CAUSE THE
;PROGRAM TO CHECK FOR ENTRY OF A CNTRL C CHARACTER.
;IF NOT CNTRL C, THEN CONTINUATION OF WAIT FOR MAG
;TAPE INTERRUPT IS RETURNED. IF, HOWEVER, THE TTY
;INTERRUPT WAS CAUSED BY ENTRY OF A CNTRL C,
;THEN AT THIS TIME REQUESTS FOR NEW STALL VALUES
;ARE PRINTED AND THE RESPONSES ENTERED. RESUMPTION
;OF TAPE INTERRUPT WAIT IS THEN RESUMED.
;*****
    
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2515 017006 005037 000706          TAPG: CLR      TEMP1
2516 017012 013704 000602          MOV     MTC,R4      ;GET COMD REGISTER ADDRESS
2517 017016 005204                INC     R4          ;BUMP TO HIGH BYTE
2518 017020 113714 000617          MOVSB  UDES+1,(R4)  ;LOAD UNIT DESCRIPTION
2519 017024 032777 000200 161550 TAPGO: BIT     #200,@MTC  ;SEE IF HAVE READY
2520 017032 001035                BNE    TAPG3       ;IF SO: BR
2521 017034 005237 000706          INC     TEMP1      ;SEE IF TIMED OUT
2522 017040 001371                BNE    TAPGO       ;WAIT FOR READY
2523 017042 004737 017506          JSR    PC,PAPRT    ;PRINT CYCLE NUMBER
2524 017046 032777 000004 161526  BIT     #4,@MTC    ;SEE IF WRITE OP
2525 017054 001405                BEQ    TAPG1       ;IF NOT: BR
2526 017056 012704 022460          MOV     #MSG5,R4
2527 017062 004737 020536          JSR    PC,TTOUT    ;PRINT WRITE ERR
2528 017066 000406                BR     TAPG2
2529 017070 012704 022465          TAPG1: MOV     #MSG6,R4
2530 017074 004737 020536          JSR    PC,TTOUT    ;PRINT READ ERR
2531 017100 004737 016742          JSR    PC,FRPRT    ;PRINT F OR R
2532 017104 012704 023015          TAPG2: MOV     #MSG25,R4
2533 017110 004737 020536          JSR    PC,TTOUT    ;PRINT NO READY ERR
2534 017114 000000          TAPG2A: HALT
2535 017116 005037 000734          CLR     UNP        ;RESET UNIT POINTER
2536 017122 000137 003264          JMP     STAUTO     ;RESTART
2537 017126 000240          TAPG3: NOP
2538 017130 000240          NOP
2539 017132 005037 000706          CLR     TEMP1     ;SET DELAY
2540 017136 032777 000100 161434 15: BIT     #100,@MTS  ;SEE IF SELR
2541 017144 001013                BNE    25          ;IF SO. BR
    
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2542 017146 005237 000706      INC      TEMP1
2543 017152 001371              BNE      1$      ; DELAY
2544 017154 004737 017506      JSR      PC, PAPRT ; PRINT HEADER
2545 017160 012704 026024      MOV      #MSG95, R4
2546 017164 004737 020536      JSR      PC, TTOUT ; PRINT SELR LOST
2547 017170 000137 020050      JMP      DRPDRV   ; GO DROP DRIVE
2548 017174 005077 161450      2$: CLR      @PSW   ; SET TO PRIORITY 0
2549 017200 000240              NOP
2550 017202 000240              NOP
2551 017204 052777 000101 161370  BIS      #101, @MTC ; SET INTERRUPT ENABLE AND GO
2552 017212 012704 020000      MOV      #20000, R4
2553 017216 005003              CLR      R3
2554 017220 032777 000004 161354  BIT      #4, @MTC  ; SEE IF WRITE OP
2555 017226 001042              BNE      TAPG8    ; IF SO GO TO WRITE EOT WATCH
2556 017230 005303              TAPG4: DEC     R3
2557 017232 001376              BNE      TAPG4
2558 017234 005304              DEC     R4      ; SEE IF TIMED OUT
2559 017236 001374              BNE      TAPG4
2560 017240 012777 000340 161402  TAPG5: MOV     #340, @PSW ; RESET PRIORITY
2561 017246 042777 000100 161326      BIC     #100, @MTC ; CLEAR INTERRUPT ENABLE
2562 017254 032777 002000 161370      BIT     #2000, @SWR ; SEE IF SHOULD PRINT ERRORS
2563 017262 001014              BNE      TAPG6    ; IF NOT: BR
2564 017264 004737 017506      JSR      PC, PAPRT ; PRINT CYCLE NUMBER
2565 017270 013704 000716      MOV     EMADDR, R4
2566 017274 004737 020536      JSR      PC, TTOUT ; PRINT ERROR OP
2567 017300 004737 016742      JSR      PC, FRPRT ; PRINT F OR R
2568 017304 012704 022765      MOV     #MSG24, R4
2569 017310 004737 020536      JSR      PC, TTOUT ; PRINT NO INTERRUPT
2570 017314 032777 100000 161330  TAPG6: BIT     #100000, @SWR ; SEE IF SHOULD HALT ON ERROR
2571 017322 001401              BEQ     TAPG7    ; IF NOT: BR
2572 017324 000000              HALT
2573 017326 000240              TAPG7: NOP
2574 017330 000177 161370      JMP     @RTRN    ; RETURN TO CALLING ROUTINE
2575 017334 032777 000010 161236  TAPG8: BIT     #10, @MTS ; SEE IF SDWN SET
2576 017342 001012              BNE     2$      ; IF SO: BR
2577 017344 032777 002000 161226      BIT     #2000, @MTS ; SEE IF EOT REACHED
2578 017352 001404              BEQ     1$      ; IF NOT: BR
2579 017354 052737 000001 017402  BIS     #1, WEOTF ; SET EOT FLAG
2580 017362 000402              BR      2$
2581 017364 005037 017402      1$: CLR     WEOTF ; CLEAR FLAG
2582 017370 005303              2$: DEC     R3
2583 017372 001360              BNE     TAPG8    ; DELAY
2584 017374 005304              DEC     R4
2585 017376 001356              BNE     TAPG8    ; DELAY
2586 017400 000717              BR      TAPG5
2587 017402 000000      WEOTF: 0
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017404 012777 000340 161236
 017412 005077 161240
 017416 122777 000203 161234
 017424 001404
 017426 004737 022126
 017432 000240
 017434 000002
 017436 010037 000712
 017442 004737 012164
 017446 013700 000712
 017452 005077 161202
 017456 012777 000100 161172
 017464 000002
 017466 022626
 017470 042777 000100 161104
 017476 000240
 017500 000240
 017502 000177 161216
 017506 012704 022504
 017512 004737 020536
 017516 013703 000616
 017522 000303
 017524 042703 177770
 017530 004737 020724
 017534 012704 025564
 017540 004737 020536
 017544 005003
 017546 032737 020000 000616
 017554 001401
 017556 005203
 017560 032737 040000 000616 15:
 017566 001402
 017570 052703 000002
 017574 004737 020724 25:

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; TTY INTERRUPT HANDLER*****
TTINT: MOV #340, @PSW ; RESET PSW
        CLR @TKS ; CLEAR TTY STATUS
        CMPB #203, @TKB ; SEE IF CONT C
        BEQ TTINTO ; IF SO: BR
        JSR PC, CKSWR ; GO CHECK FOR G
        NOP
        RTI ; ELSE RETURN
TTINTO: MOV R0, TEMP3 ; SAVE R0(REC CNTR)
        JSR PC, TINP4 ; GO GET STALL VALUES
        MOV TEMP3, R0 ; RESTORE R0(REC CNTR)
        CLR @TKB ; CLEAR TTY BUFFER
        MOV #100, @TKS ; RESET INTERRUPT ENABLE
        RTI ; RETURN

; MAG TAPE INTERRUPT HANDLER*****
MTINT: CMP (SP)+, (SP)+ ; RESET STACK POINTER
        BIC #100, @MTC ; RESET INTERRUPT ENABLE
        NOP
        NOP
        JMP @RTRN ; RETURN

;*****
; ERROR HEADER PRINT SUBROUTINE:
;
; THIS ROUTINE IS USED TO PRINT OUT A HEADER
; WITH EACH ERROR MESSAGE. THE PRINT IS IN TWO
; LINES AND CONTAINS THE FOLLOWING INFORMATION.
; LINE 1: UNIT NUMBER, DATA PATTERN NUMBER
; LINE 2: CURRENT BLOCK NUMBER, RECORD NUMBER IN
; WHICH THE ERROR OCCURED PLUS THE TOTAL NUMBER
; OF RECORDS IN THIS BLOCK, THE RECORD SIZE (NUMBER
; OF CHARACTERS), AND THE ERROR TYPE (READ, WRITE, SPACE, ETC)
; PLUS THE TAPE DIRECTION (FORWARD OR REVERSE).
; ALL NUMBERS ARE IN OCTAL.
;*****
PAPRT: MOV #MSG11, R4
        JSR PC, TTOUT ; PRINT UNIT HEADER
        MOV UDES, R3
        SWAB R3
        BIC #177770, R3
        JSR PC, OCTP ; PRINT UNIT NUMBER
        MOV #MSG90, R4
        JSR PC, TTOUT ; PRINT DENSITY TAG
        CLR R3
        BIT #20000, UDES ; SEE IF BIT 1 OF DENSITY=1
        BEQ 15 ; IF NOT: BR
        INC R3 ; ELSE SET BIT 1
        BIT #40000, UDES ; SEE IF BIT 2 OF DENSITY=1
        BEQ 25 ; IF NOT: BR
        BIS #2, R3 ; ELSE SET BIT 2
        JSR PC, OCTP ; PRINT DENSITY SETTING
    
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2645	017600	012704	025572		MOV	#MSG91, R4	
2646	017604	004737	020536		JSR	PC, TTOUT	; PRINT PARITY TAG
2647	017610	005003			CLR	R3	
2648	017612	032737	004000	000616	BIT	#4000, UDES	; SEE IF EVEN PARITY
2649	017620	001401			BEQ	3\$; IF NOT: BR
2650	017622	005203			INC	R3	; ELSE SET TO A ONE
2651	017624	004737	020724		JSR	PC, OCTP	; PRINT PARITY
2652	017630	012704	025327		MOV	#MSG86, R4	
2653	017634	004737	020536		JSR	PC, TTOUT	; PRINT PATTRN TAG
2654	017640	032777	000400	161004	BIT	#400, @SWR	; SEE IF RANDOM DATA
2655	017646	001406			BEQ	PAPRTB	; IF NOT: BR
2656	017650	012737	000122	000702	PAPRTA: MOV	#122, TOB	
2657	017656	004737	020676		JSR	PC, TOG	; PRINT R
2658	017662	000412			BR	PAPRTD	
2659	017664	005737	021632		PAPRTB: TST	ASEQF	; SEE IF AUTO SEQ
2660	017670	001403			BEQ	PAPRTC	; IF NOT: BR
2661	017672	005737	000624		TST	PATRN	; SEE IF AUTO RANDOM
2662	017676	100764			BMI	PAPRTA	; IF SO: BR
2663	017700	013703	000624		PAPRTC: MOV	PATRN, R3	
2664	017704	004737	020724		JSR	PC, OCTP	; PRINT PATTRN NUMBER
2665	017710	012704	022521		PAPRTD: MOV	#MSG13, R4	
2666	017714	004737	020536		JSR	PC, TTOUT	; PRINT BLOCK NO. HEADER
2667	017720	013703	000720		MOV	BLCNTR, R3	
2668	017724	004737	020724		JSR	PC, OCTP	; PRINT NUMBER
2669	017730	012704	022527		MOV	#MSG14, R4	
2670	017734	004737	020536		JSR	PC, TTOUT	; PRINT REC NO. HEADER
2671	017740	010003			MOV	RO, R3	
2672	017742	032777	000004	160632	BIT	#4, @MTC	; SEE IF WRITE OPERATION
2673	017750	001000			BNE	PAPRT1	; IF SO: BR
2674	017752	013703	000620		PAPRT1: MOV	RCNT, R3	
2675	017756	160003			SUB	RO, R3	; GET RECORD NUMBER
2676	017760	005203			INC	R3	
2677	017762	004737	020724		PAPRT2: JSR	PC, OCTP	; PRINT RECORD NUMBER
2678	017766	012737	000055	000702	MOV	#55, TOB	; LOAD DASH (-)
2679	017774	004737	020676		JSR	PC, TOG	; PRINT DASH (-)
2680	020000	013703	000620		MOV	RCNT, R3	
2681	020004	004737	020724		JSR	PC, OCTP	; PRINT RECORD COUNT
2682	020010	012704	022472		MOV	#MSG7, R4	
2683	020014	004737	020536		JSR	PC, TTOUT	; PRINT RECORD SIZE HEADER
2684	020020	013703	000622		MOV	CARCNT, R3	; GET CHARACTER COUNT
2685	020024	005303			DEC	R3	
2686	020026	005103			COM	R3	; REMOVE TWOS COMPLEMENT
2687	020030	004737	020724		JSR	PC, OCTP	; PRINT RECORD SIZE
2688	020034	012737	000001	000726	MOV	#1, HDRFL	; SET HEADER FLAG
2689	020042	004737	022126		JSR	PC, CKSWR	; TEST FOR G
2690	020046	000207			RTS	PC	; RETURN
2691							


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2692
2693 ; DROP UNIT SUBROUTINE*****
2694
2695 020050 000240 DRPDRV. NOP
2696 020052 012777 010000 160522 MOV #10000, @MTC ; POWER CLEAR CONTROLLER
2697 020060 012704 025600 MOV #MSG92, R4
2698 020064 004737 020536 JSR PC, TTOUT ; PRINT UNIT DROPPED
2699 020070 013703 000616 MOV UDES, R3 ; GET UNIT DESCRIPTION
2700 020074 000303 SWAB R3
2701 020076 042703 177770 BIC #177770, R3 ; MASK UNIT NUMBER
2702 020102 004737 020724 JSR PC, OCTP ; PRINT DROPPED UNIT NUMBER
2703 020106 012704 025624 MOV #MSG93, R4
2704 020112 004737 020536 JSR PC, TTOUT ; PRINT REST OF MSG
2705 020116 013700 000734 MOV UNP, R0 ; SET UNIT POINTER
2706 020122 052760 100200 001012 BIS #100200, UN1(R0) ; SET DROPPED FLAG
2707 020130 005337 004716 DEC REOTC ; DECREMENT EOT UNIT COUNTER
2708 020134 004737 015370 JSR PC, PRSTAT ; PRINT CURRENT STATS
2709 020140 005237 001006 INC DUCTR ; BUMP DROPPED UNIT COUNTER
2710 020144 123737 001006 004717 CMPB DUCTR, REOTC+1 ; SEE IF DROPPED ALL UNITS
2711 020152 103406 BLO 15 ; IF NOT: BR
2712 020154 012704 026053 MOV #MSG96, R4
2713 020160 004737 020536 JSR PC, TTOUT ; PRINT ALL DROPPED: STOP
2714 020164 000137 004640 JMP REOT9 ; GO TO END ROUTINE
2715 020170 000240 15: NOP
2716 020172 005000 CLR R0
2717 020174 032760 100200 001012 25: BIT #100200, UN1(R0) ; SEE IF ANY DRIVES LEFT IN THIS PASS
2718 020202 001414 BEQ 35 ; IF SO: BR
2719 020204 062700 000002 ADD #2, R0 ; BUMP POINTER
2720 020210 022760 177777 001012 CMP #-1, UN1(R0) ; SEE IF LAST ENTRY
2721 020216 001366 BNE 25 ; IF NOT: BR
2722 020220 012704 025716 MOV #MSG94, R4
2723 020224 004737 020536 JSR PC, TTOUT ; PRINT NO MORE UNITS
2724 020230 000137 004622 JMP REOT8 ; GO TO END OF PASS ROUTINE
2725 020234 000137 004072 35: JMP START7 ; GO TO NEXT UNIT

```

```

2726
2727 ; *****
2728 ; RANDOM NUMBER GENERATOR SUBROUTINE:
2729
2730 ; THIS SUBROUTINE IS USED TO GENERATE THE RANDOM
2731 ; NUMBERS REQUIRED FOR USE AS RANDOM DATA,
2732 ; RECORD COUNT, AND CHARACTER COUNT.
2733 ; *****

```

```

2734
2735 020240 063737 000676 000672 RANG: ADD RANSV, RANBAS
2736 020246 063737 000672 000676 ADD RANBAS, RANSV ; GET NEW NUMBER
2737 020254 023701 000676 CMP RANSV, R1 ; SEE IF NUMBER TOO BIG
2738 020260 101367 BHI RANG ; IF SO: BR
2739 020262 020237 000676 CMP R2, RANSV ; SEE IF NUMBER TOO SMALL
2740 020266 101364 BHI RANG ; IF SO: BR
2741 020270 000207 RTS PC ; EXIT
2742

```

```

2743
2744 ;*****
2745 ; TTY ENTRY SUBROUTINE:
2746 ;
2747 ; THIS SUBROUTINE IS USED BY THE TEST CONDITION
2748 ; ENTRY ROUTINE TO READ THE RESPONSE ENTERED
2749 ; AT THE TTY AND CHECK THEM FOR LEGALITY AND
2750 ; LIMITS. ALL RESPONSE MUST BE TYPED IN OCTAL
2751 ; (0-7) AND MUST FALL WITHIN THE LIMITS SET BY
2752 ; THE CALLING ROUTINE.
2753 ; IF AN ENTRY IS ILLEGAL OR OUTSIDE THE LIMITS,
2754 ; A QUESTION MARK IS TYPED (?) AND THE RESPONSE
2755 ; MAY BE REENTERED.
2756 ; ENTRIES MAY NOT EXCEED SIX (6) CHARACTERS AND
2757 ; MAY BE TERMINATED AT LESS THAN SIX BY TYPING A
2758 ; CARRIAGE RETURN
2759 ;*****
2760
2761 020272 005037 000706 TTR: CLR TEMP1 ; CLEAR FIRST CHARACTER FLAG
2762 020276 005000 CLR RD
2763 020300 004737 020464 TTR0: JSR PC, TTR0 ; GO READ CHARACTER
2764 020304 042737 177600 000704 BIC #177600, TIB ; STRIP GARBAGE
2765 020312 122737 000015 000704 CMPB #15, TIB ; SEE IF CR
2766 020320 001005 BNE TTR1 ; IF NOT: BR
2767 020322 005737 000706 TST TEMP1 ; SEE IF FIRST CHARACTER
2768 020326 001446 BEQ TTR5 ; IF SO: BR
2769 020330 000137 020422 JMP TTR2 ; ELSE GO LOAD VALUE
2770 020334 122737 000060 000704 TTR1: CMPB #60, TIB ; SEE IF CHAR IS LESS THAN 0
2771 020342 101402 BLOS TTR1A ; IF NOT: BR
2772 020344 000137 020446 JMP TTR1A ; ELSE GO TO ERROR
2773 020350 122737 000070 000704 TTR1A: CMPB #70, TIB ; SEE IF CHAR IS GREATER THAN 7
2774 020356 101002 BHI TTR1B ; IF NOT: BR
2775 020360 000137 020446 JMP TTR1B ; ELSE GO TO ERROR
2776 020364 005237 000706 TTR1B: INC TEMP1 ; SET FIRST CHARACTER FLAG
2777 020370 000241 CLC
2778 020372 006100 ROL RD
2779 020374 000241 CLC
2780 020376 006100 ROL RD ; SHIFT 3 LEFT
2781 020400 000241 CLC
2782 020402 006100 ROL RD
2783 020404 042737 177770 000704 BIC #177770, TIB ; STRIP ASCII
2784 020412 053700 000704 BIS TIB, RD ; LOAD CHARACTER
2785 020416 005301 DEC R1 ; SEE IF DONE
2786 020420 001327 BNE TTR0 ; IF NOT: BR
2787 020422 020002 TTR2: CMP RD, R2 ; SEE IF EXCEEDED MAXIMUM LIMIT
2788 020424 101402 BLOS TTR3 ; IF NOT: BR
2789 020426 000137 020446 JMP TTR3 ; ELSE GO TO ERROR
2790 020432 020300 TTR3: CMP R3, RD ; SEE IF BELOW MINIMUM LIMIT
2791 020434 101402 BLOS TTR4 ; IF NOT: BR
2792 020436 000137 020446 JMP TTR4 ; ELSE GO TO ERROR
2793 020442 010015 TTR4: MOV RD, (R5) ; LOAD VALUE
2794 020444 000207 TTR5: RTS PC ; EXIT
2795
    
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 020452 004737 020536
 020456 162716 000020
 020462 000207
 020464 005077 160166
 020470 005077 160164
 020474 005037 000704
 020500 005277 160152
 020504 105777 160146
 020510 100375
 020512 017737 160142 000704
 020520 105777 160136
 020524 100375
 020526 113777 000704 160130
 020534 000207
 020536 112437 000702
 020542 122737 000043 000702
 020550 001460
 020552 122737 000045 000702
 020560 001407
 020562 122737 000041 000702
 020570 001434
 020572 004737 020676
 020576 000757
 020600 112737 000015 000702
 020606 004737 020676
 020612 012703 000004
 020616 005037 000702
 020622 004737 020676
 020626 005303
 020630 001372
 020632 112737 000012 000702
 020640 004737 020676
 020644 105737 001004
 020650 100401
 020652 000731
 020654 005037 001004
 020660 000414
 020662 112737 000007 000702
 020670 004737 020676
 020674 000720
 020676 105777 157760
 020702 100375
 020704 113777 000702 157752
 020712 000207

; TTY ENTRY ERROR SUBROUTINE*****

```
TINER:  MOV    #MSG43, R4
        JSR    PC, TTOUT      ;PRINT?
        SUB    #20, (SP)      ;RESET SP TO START OF VALUE ROUTINE
        RTS    PC            ;REDO VALUE ENTRY
```

; TTY READ SUBROUTINE*****

```
TTIN:   CLR    @TKS
        CLR    @TKB
        CLR    TIB
        INC    @TKS
TTIN1:  TSTB   @TKS
        BPL   TTIN1
        MOV   @TKB, TIB
TTIN2:  TSTB   @TPS
        BPL   TTIN2
        MOVB  TIB, @TPB
        RTS   PC
```

; TTY OUTPUT SUBROUTINE*****

```
TTOUT:  MOVB   (R4)+, TOB
        CMPB  #43, TOB
        BEQ  TEX
        CMPB  #45, TOB
        BEQ  TCRLF
        CMPB  #41, TOB
        BEQ  TBELL
        JSR  PC, TOG
        BR   TTOUT
TCRLF:  MOVB   #15, TOB
        JSR  PC, TOG
        MOV  #4, R3
TCRLFA: CLR    TOB
        JSR  PC, TOG
        DEC  R3
        BNE  TCRLFA      ;DO FILLERS
        MOVB #12, TOB
        JSR  PC, TOG
        TSTB RDSW
        BMI  15
        BR  TTOUT
15:     CLR    RDSW
        BR  TEX
TBELL:  MOVB   #7, TOB
        JSR  PC, TOG
        BR  TTOUT
TOG:    TSTB   @TPS
        BPL  TOG
        MOVB TOB, @TPB
        RTS  PC
TEX:    RTS    PC
```

```

2852                                     ;OCTAL OUTPUT SUBROUTINE*****
2853
2854 020714 012737 000001 021150 OCTPE: MOV #1, OFL
2855 020722 000402 BR OCTPE1
2856 020724 005037 021150 OCTP: CLR OFL ;CLEAR FLAG FOR LEADING ZERO
2857 020730 010304 OCTPE1: MOV R3, R4
2858 020732 001007 BNE OCTPD ;IF NOT ZERO: BR
2859 020734 005737 021150 TST OFL
2860 020740 001004 BNE OCTPD
2861 020742 004737 021130 JSR PC, OCTPG1 ;ELSE PRINT ZERO
2862 020746 000137 021072 JMP OCTP3 ;SPACE AND EXIT
2863 020752 032704 100000 OCTPD: BIT #100000, R4 ;SEE IF MSD = 1
2864 020756 001406 BEQ OCTP1 ;IF NOT: BR
2865 020760 012704 000001 MOV #1, R4
2866 020764 004737 021106 JSR PC, OCTPG ;PRINT 1
2867 020770 000137 021002 JMP OCTP2
2868 020774 005004 OCTP1: CLR R4
2869 020776 004737 021106 JSR PC, OCTPG ;PRINT 0
2870 021002 010304 OCTP2: MOV R3, R4
2871 021004 006004 ROR R4
2872 021006 006004 ROR R4
2873 021010 006004 ROR R4 ;POSITION DIGIT
2874 021012 006004 ROR R4
2875 021014 000304 SWAB R4
2876 021016 004737 021106 JSR PC, OCTPG ;PRINT DIGIT 2
2877 021022 010304 MOV R3, R4
2878 021024 006004 ROR R4
2879 021026 000304 SWAB R4
2880 021030 004737 021106 JSR PC, OCTPG ;PRINT DIGIT 3
2881 021034 010304 MOV R3, R4
2882 021036 006104 ROL R4
2883 021040 006104 ROL R4
2884 021042 000304 SWAB R4
2885 021044 004737 021106 JSR PC, OCTPG ;PRINT DIGIT 4
2886 021050 010304 MOV R3, R4
2887 021052 006004 ROR R4
2888 021054 006004 ROR R4
2889 021056 006004 ROR R4
2890 021060 004737 021106 JSR PC, OCTPG
2891 021064 010304 MOV R3, R4
2892 021066 004737 021106 JSR PC, OCTPG ;PRINT DIGIT 5
2893 021072 012737 000240 000702 OCTP3: MOV #240, TOB
2894 021100 004737 020676 JSR PC, TOG ;PRINT SPACE
2895 021104 000207 RTS PC ;EXIT
2896 021106 042704 177770 OCTPG: BIC #177770, R4
2897 021112 001004 BNE OCTPG0
2898 021114 005737 021150 TST OFL
2899 021120 001001 BNE OCTPG0
2900 021122 000207 RTS PC
2901 021124 005237 021150 OCTPG0: INC OFL
2902 021130 052704 000260 OCTPG1: BIS #260, R4
2903 021134 010437 000702 MOV R4, TOB
2904 021140 004737 020676 JSR PC, TOG
2905 021144 010304 MOV R3, R4
2906 021146 000207 RTS PC
2907 021150 000000 OFL: 0 ;FIRST CHAR FLAG
    
```



```
2908  
2909  
2910 ; DATA CHARACTER OUTPUT SUBROUTINE*****  
2911  
2912 021152 005037 000702 DOUT: CLR TOB  
2913 021156 012704 000010 MOV #10, R4 ; SET NUMBER TO PRINT  
2914 021162 110337 000702 MOVB R3, TOB  
2915 021166 105777 157470 DOUT1: TSTB @TPS  
2916 021172 100375 BPL DOUT1  
2917 021174 132737 000200 000702 BITB #200, TOB  
2918 021202 001404 BEQ DOUT2  
2919 021204 012777 000061 157452 MOV #061, @TPB  
2920 021212 000403 BR DOUT3  
2921 021214 012777 000060 157442 DOUT2: MOV #060, @TPB  
2922 021222 006137 000702 DOUT3: ROL TOB  
2923 021226 005304 DEC R4  
2924 021230 001356 BNE DOUT1  
2925 021232 000207 RTS PC  
2926  
2927 ; ASSURE VALID STATUS DELAY SUBROUTINE*****  
2928  
2929 021234 005777 157352 STDLY: TST @MTRD  
2930 021240 100775 BMI STDLY ; AWAIT TIMER = 0  
2931 021242 005777 157344 15: TST @MTRD  
2932 021246 100375 BPL 15 ; AWAIT TIMER = 1  
2933 021250 005777 157336 25: TST @MTRD  
2934 021254 100775 BMI 25 ; AWAIT TIMER = 0  
2935 021256 000207 RTS PC ; EXIT
```

```

2936                                     ; AUTO SEQUENCE TEST ROUTINE*****
2937
2938 021260 012704 025042             ASEQ:  MOV   #MSG78, R4
2939 021264 004737 020536             JSR   PC, TTOUT           ; PRINT CONT. REQUEST
2940 021270 013703 021634             MOV   ASEQCF, R3
2941 021274 004737 020724             JSR   PC, OCTP           ; PRINT CURRENT VALUE
2942 021300 012705 021634             MOV   #ASEQCF, R5       ; SET ENTRY ADDRESS
2943 021304 012701 000001             MOV   #1, R1            ; SET SIZE OF ENTRY
2944 021310 012702 000001             MOV   #1, R2            ; SET UPPER LIMIT
2945 021314 005003                     CLR   R3                 ; SET LOWER LIMIT
2946 021316 004737 020272             JSR   PC, TTR           ; GET INPUT
2947
2948 021322 004737 021636             ASEQ0: JSR   PC, HRDS      ; SELECT HARDWARE CONFIGURATION
2949 021326 012704 025057             MOV   #MSG79, R4
2950 021332 004737 020536             JSR   PC, TTOUT           ; PRINT DIVIDER
2951 021336 012704 025125             MOV   #MSG80, R4
2952 021342 004737 020536             JSR   PC, TTOUT           ; PRINT UNITS NUMBER MESSG.
2953 021346 012700 001012             MOV   #UN1, R0          ; POINT TOP OF DRIVE TABLE
2954 021352 005710                     ASEQ2: TST   (R0)         ; SEE IF END
2955 021354 100424                     BMI   AMOD1              ; IF SO: BR
2956 021356 011037 000706             MOV   (R0), TEMP1       ; GET UNIT DESCRIPTION
2957 021362 113703 000707             MOVB  TEMP1+1, R3       ; POSITION AND
2958 021366 042703 177770             BIC   #177770, R3       ; MASK UNIT NUMBER
2959 021372 004737 020724             JSR   PC, OCTP           ; PRINT DRIVE TABLE
2960 021376 012704 023732             MOV   #MSG51, R4        ; PRESET FOR 9 TRK MSG
2961 021402 032710 020000             BIT   #20000, (R0)      ; SEE IF 7 TRK
2962 021406 001002                     BNE   15                 ; IF NOT: BR
2963 021410 012704 023723             MOV   #MSG50, R4        ; SET TO 7 TRK MSG
2964 021414 004737 020536             15:  JSR   PC, TTOUT           ; PRINT TRK MSG
2965 021420 062700 000002             ADD   #2, R0            ; BUMP POINTER
2966 021424 000752                     BR    ASEQ2              ; DO ALL
2967 021426 005037 000720             AMOD1: CLR   BLCNTR
2968
2969 021432 004737 004732             AMOD1B: JSR  PC, RWINDA      ; GO REWIND ALL DRIVES
2970 021436 012737 000006 021630      MOV   #6, ABLCNT        ; SET NUMBER OF BLOCKS
2971 021444 012737 174000 000622      MOV   #-4000, CARCNT    ; SET RECORD SIZE
2972 021452 012737 000100 000620      MOV   #100, RCNT       ; SET RECORD COUNT
2973 021460 012737 000003 000624      MOV   #3, PATRN        ; SELECT PATTERN 3
2974 021466 005037 000646             CLR   TMEX              ; ASSURE NO TM
2975 021472 004737 003264             JSR   PC, STAUTO        ; GO DO THIS PATTERN
2976 021476 012737 000007 000624      MOV   #7, PATRN        ; SELECT PATTERN 7
2977 021504 004737 003264             JSR   PC, STAUTO        ; GO DO THIS PATTERN
2978 021510 012737 000011 000624      MOV   #11, PATRN       ; SELECT PATTERN 11
2979 021516 004737 003264             JSR   PC, STAUTO        ; GO DO THIS PATTERN
2980 021522 012737 177777 021630      MOV   #-1, ABLCNT       ; FORCE TO END OF TAPE
2981 021530 012737 177777 000624      MOV   #-1, PATRN       ; SELECT AUTO RANDOM DATA
2982 021536 012737 152634 000672      MOV   #152634, RANBAS
2983 021544 012737 032561 000676      MOV   #32561, RANSAV   ; RESET RANDOM DATA BASE
2984 021552 004737 003264             JSR   PC, STAUTO        ; GO DO RANDOM
2985 021556 012704 025057             MOV   #MSG79, R4
2986 021562 004737 020536             JSR   PC, TTOUT           ; PRINT DIVIDER
2987 021566 012704 025151             ASEQX: MOV   #MSG81, R4
2988 021572 004737 020536             JSR   PC, TTOUT
2989 021576 005737 021634             TST   ASEQCF            ; SEE IF CONTINUOUS AUTO SEQ
2990 021602 001003                     BNE   ASEQXX            ; IF SO: BR
2991 021604 000000                     HALT
    
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2992 021606 004737 022126          JSR      PC, CKSWR      ; TEST FOR G
2993 021612 005237 000776          ASEQXX: INC      SEQCT      ; BUMP PASS COUNT
2994 021616 013703 000776          MOV      SEQCT, R3
2995 021622 004737 020724          JSR      PC, OCTP      ; PRINT PASS COUNT
2996 021626 000635          BR      ASEQO
2997 021630 000000          ABLCNT: 0
2998 021632 000000          ASEQF:  0
2999 021634 000000          ASEQCF: 0
3000
3001          ; SUBROUTINE TO SELECT AUTO SEQ HARDWARE*****
3002
3003 021636 005003          HRDS:   CLR      R3          ; CLEAR TABLE POINTER
3004 021640 005037 000706          CLR      TEMP1         ; CLEAR UNIT DESCRIPTION HOLDER
3005 021644 005037 000712          CLR      TEMP3         ; UNIT COUNT
3006 021650 005037 004716          CLR      REOTC         ; CLEAR EOT COUNTER
3007 021654 005037 000710          CLR      TEMP2         ; CLEAR UNIT INCREMENT
3008 021660 012777 010000 156714          MOV      #10000, @MTC  ; POWER CLEAR CONTROLLER
3009 021666 113737 000710 000707 HRDS1:  MOVB     TEMP2, TEMP1+1 ; POSITION UNIT NUMBER
3010 021674 013777 000706 156700          MOV      TEMP1, @MTC  ; SELECT DRIVE
3011 021702 004737 021234          JSR      PC, STDLY     ; GO ASSURE VALID STATUS
3012 021706 032777 000001 156664          BIT      #1, @MTC     ; SEE IF AVAIL
3013 021714 001421          BEQ      HRDS2         ; IF NOT: BR
3014 021716 052737 060000 000706          BIS      #60000, TEMP1 ; SET DENSITY AND PARITY
3015 021724 032777 000020 156646          BIT      #20, @MTC    ; SEE IF 7 TRK
3016 021732 001403          BEQ      1$           ; IF NOT: BR
3017 021734 042737 020000 000706          BIC      #20000, TEMP1 ; ELSE SET TO 7 TRK NORMAL DENSITY
3018 021742 013763 000706 001012 1$:   MOV      TEMP1, UN1(R3) ; PUT IN TABLE
3019 021750 062703 000002          ADD      #2, R3
3020 021754 005237 000712          INC      TEMP3        ; INCREMENT COUNT
3021
3022 021760 005237 000710          HRDS2:  INC      TEMP2         ; SET FOR NEXT UNIT
3023 021764 022737 000010 000710          CMP      #10, TEMP2   ; DONE?
3024 021772 001335          BNE      HRDS1         ; IF NOT: BR
3025 021774 005703          TST      R3           ; FOUND A UNIT?
3026 021776 001007          BNE      HRDSX         ; IF SO: BR
3027 022000 012704 025177          MOV      #MSG82, R4
3028 022004 004737 020536          JSR      PC, TTOUT     ; TYPE NO UNIT AVAILABLE
3029 022010 000000          HALT
3030 022012 000137 003106          JMP      STAUT         ; START AUTO SEQ AGAIN
3031 022016 012763 177777 001012 HRDSX:  MOV      #-1, UN1(R3)  ; MARK END OF TABLE
3032 022024 013737 000712 004716          MOV      TEMP3, REOTC ; SET NUMBER OF UNITS
3033 022032 000337 000712          SWAB     TEMP3
3034 022036 053737 000712 004716          BIS      TEMP3, REOTC ; SET EOT CNTR
3035 022044 000207          RTS      PC           ; RETURN
3036
3037
3038 022046 013746 000006          SUSWR:  MOV      @#6, -(SP)   ; SAVE VECTORS
3039 022052 013746 000004          MOV      @#4, -(SP)
3040 022056 012737 022076 000004          MOV      #1$, @#4     ; SET UP FOR TIMEOUT
3041 022064 022777 177777 156560          CMP      #-1, @SWR    ; REFERENCE HARDWARE SWITCH REGISTER
3042 022072 001402          BEQ      2$
3043 022074 000407          BR      3$
3044 022076 022626          1$:   CMP      (SP)+, (SP)+  ; ADJUST STACK
3045 022100 012737 000176 000652 2$:   MOV      #SWREG, SWR   ; POINT TO SOFTWARE SWITCH REG
3046 022106 012737 000174 000654          MOV      #DISPREG, DISPLAY ; POINT TO SOFT DISPLAY REG
3047 022114 012637 000004          3$:   MOV      (SP)+, @#4   ; RESTORE VECTORS
    
```

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3048 022120 012637 000006          MOV    (SP)+, @#6
3049 022124 000207          RTS    PC                ; RETURN
3050
3051 022126 022737 000176 000652 CKSWR: CMP    #SWREG, SWR        ; SOFTWARE SWITCH REG PRESENT
3052 022134 001036          BNE    OUT              ; NO, GET OUT
3053 022136 017737 156516 000704      MOV    @TKB, TIB        ; AND STRIP OFF
3054 022144 042737 177600 000704      BIC    #177600, TIB     ; THE GARBAGE
3055 022152 022737 000007 000704      CMP    #7, TIB         ; IS IT A < G>
3056 022160 001024          BNE    OUT
3057 022162 012704 026160      MOV    #SCNTG, R4
3058 022166 004737 020536      JSR    PC, TTOUT
3059 022172 012704 026164          CNTLU: MOV    #SMSWR, R4
3060 022176 004737 020536      JSR    PC, TTOUT
3061 022202 017703 156444      MOV    @SWR, R3
3062 022206 004737 020714      JSR    PC, OCTPE
3063 022212 012704 026174      MOV    #SMNEW, R4
3064 022216 004737 020536      JSR    PC, TTOUT
3065 022222 005037 001002      CLR    @#TEMPST
3066 022226 004737 022234      JSR    PC, $READ
3067 022232 000207          OUT:  RTS    PC         ; GO READ A LINE
3068                                     ; RETURN TO MAIN BODY OF PROGRAM
3069 022234 005037 001002          $READ: CLR    TEMPST
3070 022240 012737 000007 001000      MOV    #7, COUNT
3071 022246 004737 020464          1$:  JSR    PC, TTIN     ; GO READ A CHARACTER
3072 022252 042737 177600 000704      BIC    #177600, TIB     ; STRIP OFF GARBAGE
3073 022260 122737 000025 000704      CMPB   #25, TIB        ; IS IT A U?
3074 022266 001002          BNE    2$              ; BRANCH IF NOT
3075 022270 005726          3$:  TST    (SP)+         ; POP THE STACK
3076 022272 000737          BR    CNTLU           ; START OVER
3077 022274 122737 000015 000704 2$:  CMPB   #15, TIB        ; IS IT A <CR>?
3078 022302 001013          BNE    4$              ; BRANCH IF NOT
3079 022304 012737 000200 001004      MOV    #200, RDSW
3080 022312 004737 020600          JSR    PC, TCRLF       ; ECHO IT WITH <LF>
3081 022316 022737 000007 001000      CMP    #7, COUNT      ; WAS IT FIRST CHARACTER
3082 022324 001037          BNE    7$              ; CHANGE SWR IF NOT FIRST ONE
3083 022326 005726          8$:  TST    (SP)+         ; POP THE STACK
3084 022330 000740          BR    OUT             ; GET OUT
3085 022332 122737 000060 000704 4$:  CMPB   #60, TIB
3086 022340 003004          BGT    5$
3087 022342 122737 000067 000704      CMPB   #67, TIB
3088 022350 002005          BGE    6$
3089 022352 012704 023602          5$:  MOV    #MSG43, R4
3090 022356 004737 020536          JSR    PC, TTOUT
3091 022362 000742          BR    3$              ; START OVER IF NOT LEGAL CHARACTER
3092 022364 006337 001002          6$:  ASL    TEMPST
3093 022370 006337 001002          ASL    TEMPST
3094 022374 006337 001002          ASL    TEMPST
3095 022400 142737 000060 000704      BICB   #60, TIB        ; GET NITTY-GRITTY
3096 022406 153737 000704 001002      BISB   TIB, TEMPST
3097 022414 005337 001000          DEC    COUNT          ; ONLY WANT 6 DIGITS
3098 022420 001754          BEQ    5$
3099 022422 000711          BR    1$
3100 022424 013777 001002 156220 7$:  MOV    TEMPST, @SWR    ; CHANGE SWITCH REGISTER CONTENTS
3101 022432 000735          BR    8$
3102
3103

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3104
3105 ; ERROR MESSAGES*****
3106
3107 022434 042052 020105 043 MSG1: . ASCII /*DE #/
3108
3109 022441 045 035507 021440 MSG2: . ASCII /*G; #/
3110
3111 022446 041045 020073 043 MSG3: . ASCII /*B; #/
3112
3113 022453 045 047103 021440 MSG4: . ASCII /*CN #/
3114
3115 022460 053452 020105 043 MSG5: . ASCII /*WE #/
3116
3117 022465 052 042522 021440 MSG6: . ASCII /*RE #/
3118
3119 022472 051052 020123 043 MSG7: . ASCII /*RS #/
3120
3121 022477 052 042523 021440 MSG10: . ASCII /*SE #/
3122
3123 022504 022445 052445 044516 MSG11: . ASCII /*%%UNIT NO. #/
3124 022512 020124 047516 020056
3125 022520 043
3126
3127 022521 045 041052 020116 MSG13: . ASCII /**BN #/
3128 022526 043
3129
3130 022527 052 047122 021440 MSG14: . ASCII /*RN #/
3131
3132 022534 020045 020040 020040 MSG15: . ASCII /*% BAD RECORD%%#/
3133 022542 020040 020040 041040
3134 022550 042101 051040 041505
3135 022556 051117 022504 021445
3136
3137 022564 043040 025052 021452 MSG16: . ASCII /*F***#/
3138
3139 022572 051040 025052 021452 MSG17: . ASCII /*R***#/
3140
3141 022600 042445 052117 020040 MSG20: . ASCII /*EOT NO. #/
3142 022606 047040 027117 021440
3143 022614 052445 044516 020124 MSG20A: . ASCII /*UNIT WILL REWIND AND BE%
3144 022622 044527 046114 051040
3145 022630 053505 047111 020104
3146 022636 047101 020104 042502
3147 022644 045
3148 022645 122 051505 040524 . ASCII /*RESTARTED ON BLOCK ONE%
3149 022652 052122 042105 047440
3150 022660 020116 046102 041517
3151 022666 020113 047117 022505
3152 022674 044127 047105 040440 . ASCII /*WHEN ALL AVAIL UNITS REACH EOT#/
3153 022702 046114 040440 040526
3154 022710 046111 052440 044516
3155 022716 051524 051040 040505
3156 022724 044103 042440 052117
3157 022732 043
3158
3159
    
```

3160	022733	045	020441	044441	MSG22:	. ASCII	/%!!!ILLEGAL BOT%%#/
3161	022740	046114	043505	046101			
3162	022746	041040	052117	022445			
3163	022754	021445					
3164							
3165	022756	041445	046517	020104	MSG23:	. ASCII	/%COMD #/
3166	022764	043					
3167							
3168	022765	045	047516	044440	MSG24:	. ASCII	/%NO INTERRUPT RETURNED%/
3169	022772	052116	051105	052522			
3170	023000	052120	051040	052105			
3171	023006	051125	042516	022504			
3172	023014	043					
3173							
3174	023015	045	020441	047041	MSG25:	. ASCII	/%!!!NO CONTROLLER READY !!! STOP: %/
3175	023022	020117	047503	052116			
3176	023030	047522	046114	051105			
3177	023036	051040	040505	054504			
3178	023044	020440	020441	051440			
3179	023052	047524	035120	045			
3180	023057	120	042522	051523	. ASCII	/%PRESS CONTINUE TO RESUME TESTING%/	
3181	023064	041440	047117	044524			
3182	023072	052516	020105	047524			
3183	023100	051040	051505	046525			
3184	023106	020105	042524	052123			
3185	023114	047111	022507	043			
3186							
3187	023121	045	051104	050117	MSG26:	. ASCII	/%DROPS: #/
3188	023126	035123	021440				
3189							
3190	023132	050045	041511	051513	MSG27:	. ASCII	/%PICKS: #/
3191	023140	020072	043				
3192							
3193	023143	045	052123	052101	MSG30:	. ASCII	/%STAT #/
3194	023150	021440					
3195							
3196	023152	022445	046524	040454	MSG31:	. ASCII	/%TM, A, B-11: TSO3 OR TU10, N, W MULTIDRIVE DATA RELIABILITY EXERCISER (DZTM
3197	023160	041054	030455	035061			
3198	023166	051524	031460	047440			
3199	023174	020122	052524	030061			
3200	023202	047054	053454	046440			
3201	023210	046125	044524	051104			
3202	023216	053111	020105	040504			
3203	023224	040524	051040	046105			
3204	023232	040511	044502	052114			
3205	023240	020131	054105	051105			
3206	023246	044503	042523	020122			
3207	023254	042050	052132	044115			
3208	023262	043055	022451	043			
3209	023267	105	052116	051105	MSG31A:	. ASCII	/%ENTER CONDITIONS IN OCTAL%/
3210	023274	041440	047117	044504			
3211	023302	044524	047117	020123			
3212	023310	047111	047440	052103			
3213	023316	046101	021445				
3214							
3215	023322	052445	044516	020124	MSG32:	. ASCII	/%UNIT NUMBER = #/

3216	023330	052516	041115	051105			
3217	023336	036440	021440				
3218							
3219	023342	042045	047105	044523	MSG33:	. ASCII	/%DENSITY = #/
3220	023350	054524	036440	021440			
3221							
3222	023356	050045	051101	052111	MSG34:	. ASCII	/%PARITY = #/
3223	023364	020131	020075	043			
3224							
3225	023371	045	042522	047503	MSG35:	. ASCII	/%RECORD COUNT = #/
3226	023376	042122	041440	052517			
3227	023404	052116	036440	021440			
3228							
3229	023412	041445	040510	040522	MSG36:	. ASCII	/%CHARACTER COUNT = #/
3230	023420	052103	051105	041440			
3231	023426	052517	052116	036440			
3232	023434	021440					
3233							
3234	023436	050045	052101	042524	MSG37:	. ASCII	/%PATTERN NUMBER = #/
3235	023444	047122	047040	046525			
3236	023452	042502	020122	020075			
3237	023460	043					
3238							
3239	023461	045	044523	043516	MSG38:	. ASCII	/%SINGLE PASS = #/
3240	023466	043514	050040	051501			
3241	023474	020123	020075	043			
3242	023501	041	020441	042445	MSG39:	. ASCII	/%END OF PASS#/
3243	023506	042116	047440	020106			
3244	023514	040520	051523	043			
3245	023521	045	042445	052116	MSG40:	. ASCII	/%ENTER STALLS%READ = #/
3246	023526	051105	051440	040524			
3247	023534	046114	022523	042522			
3248	023542	042101	036440	021440			
3249							
3250	023550	053445	044522	042524	MSG41:	. ASCII	/%WRITE = #/
3251	023556	036440	021440				
3252							
3253	023562	052045	051125	020116	MSG42:	. ASCII	/%TURN AROUND = #/
3254	023570	051101	052517	042116			
3255	023576	036440	021440				
3256							
3257	023602	037445	021445		MSG43:	. ASCII	/%?%#/
3258							
3259	023606	042445	052116	051105	MSG44:	. ASCII	/%ENTER YOZZLE STALL = #/
3260	023614	054440	055117	046132			
3261	023622	020105	052123	046101			
3262	023630	020114	020075	043			
3263							
3264	023635	045	051105	020122	MSG45:	. ASCII	/%ERR AMT #/
3265	023642	046501	020124	043			
3266							
3267	023647	045	041527	021440	MSG46:	. ASCII	/%WC #/
3268							
3269	023654	041445	020101	043	MSG47:	. ASCII	/%CA #/
3270							
3271	023661	045	020441	047041	MSG48:	. ASCII	/%!!!NO BOT ON REWIND: #/

3272	023666	020117	047502	020124		
3273	023674	047117	051040	053505		
3274	023702	047111	035104	043		
3275						
3276	023707	040	047516	020124	MSG49:	. ASCII / NOT AVAIL #/
3277	023714	053101	044501	020114		
3278	023722	043				
3279	023723	055	052067	045522	MSG50:	. ASCII /-7TRK #/
3280	023730	021440				
3281	023732	034455	051124	020113	MSG51:	. ASCII /-9TRK #/
3282	023740	043				
3283	023741	045	047516	035116	MSG52:	. ASCII /%NON: RETRYABLE #/
3284	023746	042522	051124	040531		
3285	023754	046102	020105	043		
3286	023761	045	025052	047452	MSG53:	. ASCII /%***ORIGINAL ERROR***#/
3287	023766	044522	044507	040516		
3288	023774	020114	051105	047522		
3289	024002	025122	025052	043		
3290	024007	045	042522	047503	MSG54:	. ASCII /%RECOVERED#/
3291	024014	042526	042522	021504		
3292	024022	051045	052105	054522	MSG55:	. ASCII /%RETRY: #/
3293	024030	020072	043			
3294	024033	045	052523	050123	MSG56:	. ASCII /%SUSPECT BAD TAPE#/
3295	024040	041505	020124	040502		
3296	024046	020104	040524	042520		
3297	024054	043				
3298	024055	045	042522	042520	MSG57:	. ASCII /%REPEAT: #/
3299	024062	052101	020072	043		
3300	024067	045	020441	052441	MSG58:	. ASCII /%!!!UNRECOVERABLE BAD SPOT#/
3301	024074	051116	041505	053117		
3302	024102	051105	041101	042514		
3303	024110	041040	042101	051440		
3304	024116	047520	021524			
3305						
3306	024122	020445	020441	040502	MSG59:	. ASCII /%!!!BAD TAPE OVERFLOW/
3307	024130	020104	040524	042520		
3308	024136	047440	042526	043122		
3309	024144	047514	127			
3310	024147	045	040524	042520	. ASCII	/%TAPE WILL BE REWOUND AND REMOVED FROM/
3311	024154	053440	046111	020114		
3312	024162	042502	051040	053505		
3313	024170	052517	042116	040440		
3314	024176	042116	051040	046505		
3315	024204	053117	042105	043040		
3316	024212	047522	115			
3317	024215	045	042524	052123	. ASCII	/%TESTING UNTIL ALL ARE RESTARTED AT BLOCK ONE: #/
3318	024222	047111	020107	047125		
3319	024230	044524	020114	046101		
3320	024236	020114	051101	020105		
3321	024244	042522	052123	051101		
3322	024252	042524	020104	052101		
3323	024260	041040	047514	045503		
3324	024266	047440	042516	021456		
3325	024274	052045	050101	020105	MSG60:	. ASCII /%TAPE MARK = #/
3326	024302	040515	045522	036440		
3327	024310	021440				

3328						
3329	024312	020445	020441	040502	MSG61:	. ASCII /%!!!BACKSPACE ERROR/
3330	024320	045503	050123	041501		
3331	024326	020105	051105	047522		
3332	024334	122				
3333	024335	045	040524	042520		. ASCII /%TAPE WILL BE REWOUND AND REMOVED FROM /
3334	024342	053440	046111	020114		
3335	024350	042502	051040	053505		
3336	024356	052517	042116	040440		
3337	024364	042116	051040	046505		
3338	024372	053117	042105	043040		
3339	024400	047522	020115			
3340	024404	052045	051505	044524		. ASCII /%TESTING UNTIL ALL ARE RESTARTED AT BLOCK ONE. #/
3341	024412	043516	052440	052116		
3342	024420	046111	040440	046114		
3343	024426	040440	042522	051040		
3344	024434	051505	040524	052122		
3345	024442	042105	040440	020124		
3346	024450	046102	041517	020113		
3347	024456	047117	027105	043		
3348	024463	052	042527	052040	MSG62:	. ASCII /*WE TM#/
3349	024470	021515				
3350	024472	051452	020105	046524	MSG63:	. ASCII /*SE TM#/
3351	024500	043				
3352	024501	045	052127	051105	MSG64:	. ASCII /*WTERR: #/
3353	024506	035122	021440			
3354	024512	051045	042504	051122	MSG65:	. ASCII /*RDERR: #/
3355	024520	020072	043			
3356	024523	045	052104	051105	MSG66:	. ASCII /*DTERR: #/
3357	024530	035122	021440			
3358	024534	021445			MSG67:	. ASCII /%#/
3359	024536	041040	042101	052040	MSG68:	. ASCII / BAD TAPE SPOTS%#/
3360	024544	050101	020105	050123		
3361	024552	052117	022523	043		
3362	024557	052	042523	051040	MSG69:	. ASCII /*SE RTY#/
3363	024564	054524	043			
3364	024567	052	042522	052040	MSG70:	. ASCII /*RE TM#/
3365	024574	021515				
3366	024576	051045	040505	020104	MSG71:	. ASCII /%PEAD FAILED--RETRY: #/
3367	024604	040506	046111	042105		
3368	024612	026455	042522	051124		
3369	024620	035131	021440			
3370	024624	020445	020441	040510	MSG72:	. ASCII /%!!!HARD READ ERROR#/
3371	024632	042122	051040	040505		
3372	024640	020104	051105	047522		
3373	024646	021522				
3374	024650	051045	051105	040505	MSG73:	. ASCII /%REPEAD SUCCESSFUL--RETRY: #/
3375	024656	020104	052523	041503		
3376	024664	051505	043123	046125		
3377	024672	026455	042522	051124		
3378	024700	035131	021440			
3379	024704	020045	047523	052106	MSG74:	. ASCII /% SOFT: #/
3380	024712	020072	043			
3381	024715	045	044040	051101	MSG75:	. ASCII /% HARD: #/
3382	024722	035104	021440			
3383	024726	020045	052122	054522	MSG76:	. ASCII /% RTRY: #/

3384	024734	020072	043		
3385	024737	045	052045	026115	MSG77: . ASCII /%TM, A, B-11 AUTO SEQUENCE TEST (DZTMH-F)%/
3386	024744	026101	026502	030461	
3387	024752	040440	052125	020117	
3388	024760	042523	052521	047105	
3389	024766	042503	052040	051505	
3390	024774	020124	042050	052132	
3391	025002	044115	043055	022451	
3392	025010	047105	042524	020122	. ASCII /ENTER RESPONSES IN OCTAL%#/
3393	025016	042522	050123	047117	
3394	025024	042523	020123	047111	
3395	025032	047440	052103	046101	
3396	025040	021445			
3397	025042	040445	052125	020117	MSG78: . ASCII /%AUTO CONT: #/
3398	025050	047503	052116	020072	
3399	025056	043			
3400	025057	045	025045	025052	MSG79: . ASCII /%*****%/
3401	025064	025052	025052	025052	
3402	025072	025052	025052	025052	
3403	025100	025052			
3404	025102	025052	025052	025052	. ASCII /*****%#/
3405	025110	025052	025052	025052	
3406	025116	025052	025052	022452	
3407	025124	043			
3408	025125	125	044516	051524	MSG80: . ASCII /UNITS TO BE TESTED%#/
3409	025132	052040	020117	042502	
3410	025140	052040	051505	042524	
3411	025146	022504	043		
3412	025151	105	042116	047440	MSG81: . ASCII /END OF SEQUENCE NO. #/
3413	025156	020106	042523	052521	
3414	025164	047105	042503	020040	
3415	025172	047516	020056	043	
3416	025177	045	020441	047041	MSG82: . ASCII /%!!!NO DRIVES AVAILABLE FOR AUTO SEQ--HALT%#/
3417	025204	020117	051104	053111	
3418	025212	051505	040440	040526	
3419	025220	046111	041101	042514	
3420	025226	043040	051117	040440	
3421	025234	052125	020117	042523	
3422	025242	026521	044055	046101	
3423	025250	022524	043		
3424	025253	045	050114	020103	MSG83: . ASCII /%LPC #/
3425	025260	043			
3426	025261	045	042522	044507	MSG84: . ASCII /%REGISTER START = #/
3427	025266	052123	051105	051440	
3428	025274	040524	052122	036440	
3429	025302	021440			
3430	025304	053045	041505	047524	MSG85: . ASCII /%VECTOR ADDRESS = #/
3431	025312	020122	042101	051104	
3432	025320	051505	020123	020075	
3433	025326	043			
3434	025327	052	040520	052124	MSG86: . ASCII /%PATTRN #/
3435	025334	047122	021440		
3436	025340	050045	042522	040515	MSG87: . ASCII /%PREMATURE EOT IN AUTO SEQ/
3437	025346	052524	042522	042440	
3438	025354	052117	044440	020116	
3439	025362	052501	047524	051440	

3440	025370	050505				
3441	025372	052045	050101	020105		. ASCII /%TAPE WILL BE REWOUND AND AUTO SEQUENCE/
3442	025400	044527	046114	041040		
3443	025406	020105	042522	047527		
3444	025414	047125	020104	047101		
3445	025422	020104	052501	047524		
3446	025430	051440	050505	042525		
3447	025436	041516	105			
3448	025441	045	044527	046114		. ASCII /%WILL CONINUE ON THIS UNIT#/
3449	025446	041440	047117	047111		
3450	025454	042525	047440	020116		
3451	025462	044124	051511	052440		
3452	025470	044516	021524			
3453	025474	051040	052105	054522	MSG88:	. ASCII / RETRY#/
3454	025502	043				
3455						
3456	025503	045	020441	052441	MSG89:	. ASCII /%!!!UNIT IS REWINDING; TEST WILL START WHEN DONE#/
3457	025510	044516	020124	051511		
3458	025516	051040	053505	047111		
3459	025524	044504	043516	020073		
3460	025532	042524	052123	053440		
3461	025540	046111	020114	052123		
3462	025546	051101	020124	044127		
3463	025554	047105	042040	047117		
3464	025562	021505				
3465	025564	042052	047105	021440	MSG90:	. ASCII /*DEN #/
3466	025572	050052	051101	021440	MSG91:	. ASCII /*PAR #/
3467	025600	020441	022441	042045	MSG92:	. ASCII /!!!%DROPPED UNIT: #/
3468	025606	047522	050120	042105		
3469	025614	052440	044516	035124		
3470	025622	021440				
3471	025624	040445	052124	046505	MSG93:	. ASCII /%ATTEMPT TO RESTART UNIT WILL BE/
3472	025632	052120	052040	020117		
3473	025640	042522	052123	051101		
3474	025646	020124	047125	052111		
3475	025654	053440	046111	020114		
3476	025662	042502				
3477	025664	046445	042101	020105		. ASCII /%MADE AT END OF PASS!!!%#/
3478	025672	052101	042440	042116		
3479	025700	047440	020106	040520		
3480	025706	051523	020441	022441		
3481	025714	021445				
3482	025716	020441	022441	047045	MSG94:	. ASCII /!!!%NO MORE UNITS TO TEST IN THIS PASS/
3483	025724	020117	047515	042522		
3484	025732	052440	044516	051524		
3485	025740	052040	020117	042524		
3486	025746	052123	044440	020116		
3487	025754	044124	051511	050040		
3488	025762	051501	123			
3489	025765	045	046101	020114		. ASCII /%ALL ARE DROPPED OR REWOUND. %#/
3490	025772	051101	020105	051104		
3491	026000	050117	042520	020104		
3492	026006	051117	051040	053505		
3493	026014	047525	042116	022456		
3494	026022	021445				
3495	026024	020441	022441	047514	MSG95:	. ASCII /!!!%LOST SELECT REMOTE#/

3496 026032 052123 051440 046105
 3497 026040 041505 020124 042522
 3498 026046 047515 042524 043
 3499 026053 041 020441 040445
 3500 026060 046114 040440 042522
 3501 026066 042040 047522 050120
 3502 026074 042105 020072 047105
 3503 026102 020104 043117 050040
 3504 026110 051501 020123 052123
 3505 026116 050117 020441 021441
 3506 026124 020441 041445 047101
 3507 026132 047516 020124 042524
 3508 026140 052123 046040 040517
 3509 026146 020104 042515 044504
 3510 026154 046525 021445
 3511 026160 057045 021507
 3512 026164 022445 053523 036522
 3513 026172 021440
 3514 026174 020040 042516 036527
 3515 026202 021440
 3516
 3517 026204 000000
 3518
 3519 032216 032216
 3520 032216 000000
 3521
 3522 000001

MSG96: . ASCII /!!!%ALL ARE DROPPED: END OF PASS STOP!!!#/

MSG97: . ASCII /!!!%CANNOT TEST LOAD MEDIUM%#/

SCNTG: . ASCII /% G#/
 SMSWR: . ASCII /%%SWR= #/

SMNEW: . ASCII / NEW= #/

WDATA: 0 . EVEN ;WRITE BUFFER

RDATA: 0 =. +4010 ;READ BUFFER

END

DATER1	001134	253#	2007*	2262					
DATER2	001136	254#							
DATER3	001140	255#							
DATER4	001142	256#							
DATER5	001144	257#							
DATER6	001146	258#							
DATER7	001150	259#							
DATER8	001152	260#							
DATR	013236	499	1648	1827#					
DATRO	013254	1831#	1834						
DATO	012552	375	1682#						
DATOA	012602	1688#	1703	1707	1710				
DATOB	012620	1691#	1694	1696					
DATOC	012704	1701	1708#						
DATOD	012712	1711#	1719						
DATOE	012722	1713#	1718						
DATOF	012736	1715	1717#						
DAT1	012754	376	1727#						
DAT1A	012760	1728#	1737	1760	1765	1770	1775	1801	1806
DAT1B	012764	1729#	1731						
DAT10	013074	383	1774#						
DAT11	013104	384	1780#						
DAT11A	013112	1782#	1785						
DAT12	013126	385	1790#						
DAT12A	013136	1792#	1795						
DAT13	013152	386	1800#						
DAT14	013162	387	1805#						
DAT15	013172	388	1810#						
DAT15A	013202	1812#	1821						
DAT15B	013206	1813#	1818						
DAT15C	013220	1815	1817#						
DAT15R	013176	1811#	1822						
DAT2	012776	377	1736#						
DAT3	013004	378	1741#						
DAT3A	013012	1743#	1754						
DAT3B	013016	1744#	1747						
DAT4	013032	379	1752#						
DAT5	013044	380	1759#						
DAT6	013054	381	1764#						
DAT7	013064	382	1769#						
OCHK	013712	1081	1200	1947#					
DEREX	014610	2069	2091	2094	2101	2103#			
DEREX1	014644	2104	2107	2109	2111#				
DERFL	000744	177#	1948*	1983*	1997*	2002			
DERR	014242	1982	1996	2040#					
DERRO	014256	2041	2043#	2110					
DERROA	014316	2045	2047	2052#					
DERROB	014336	2057#							
DERR1	014370	2064#							
DERR2	014372	2065#							
DERR3	014376	2066#							
DERR4	014400	2042	2067#						
DERR4A	014544	2092#							
DERR4B	014556	2078	2095#						
DERR5	014576	2100#							
DERR6	014604	2081	2098	2102#					

MSG15	022534	2072	3132#			
MSG16	022564	2483	3137#			
MSG17	022572	2480	3139#			
MSG2	022441	2058	3109#			
MSG20	022600	606	3141#			
MSG20A	022614	612	3143#			
MSG22	022733	1055	3160#			
MSG23	022756	1269	2416	3165#		
MSG24	022765	2568	3168#			
MSG25	023015	2532	3174#			
MSG26	023121	2195	3187#			
MSG27	023132	2210	3190#			
MSG3	022446	2062	3111#			
MSG30	023143	1280	2426	3193#		
MSG31	023152	416	1427	3196#		
MSG31A	023267	1429	3209#			
MSG32	023322	1467	3215#			
MSG33	023342	1502	3219#			
MSG34	023356	1514	3222#			
MSG35	023371	1535	3225#			
MSG36	023412	1545	3229#			
MSG37	023436	1557	3234#			
MSG38	023461	1576	3239#			
MSG39	023501	659	3242#			
MSG4	022453	2052	3113#			
MSG40	023521	1585	3245#			
MSG41	023550	1594	3250#			
MSG42	023562	1603	3253#			
MSG43	023602	2799	3089	3257#		
MSG44	023606	1206	3259#			
MSG45	023635	1313	3264#			
MSG46	023647	2430	3267#			
MSG47	023654	2435	3269#			
MSG48	023661	639	729	3271#		
MSG49	023707	520	554	1493	3276#	
MSG5	022460	766	809	964	2526	3115#
MSG50	023723	1498	2963	3279#		
MSG51	023732	1500	2960	3281#		
MSG52	023741	807	875	1071	3283#	
MSG53	023761	816	886	1125	3286#	
MSG54	024007	911	3290#			
MSG55	024022	913	922	3292#		
MSG56	024033	920	3294#			
MSG57	024055	926	3298#			
MSG58	024067	983	3300#			
MSG59	024122	597	3306#			
MSG6	022465	1038	1073	2529	3117#	
MSG60	024274	1567	3325#			
MSG61	024312	592	3329#			
MSG62	024463	852	877	3348#		
MSG63	024472	1251	3350#			
MSG64	024501	2234	3352#			
MSG65	024512	2244	3354#			
MSG66	024523	2259	3356#			
MSG67	024534	2272	2306	3358#		
MSG68	024536	2280	3359#			

COMMEN 1#
 ENDCOM 1#
 ESCAPE 1#
 GETPRI 1#
 GETSWR 1#
 MULT 1#
 NEWTST 1#
 POP 1#
 PUSH 1#
 REPORT 1#
 SETPRI 1#
 SETUP 1#
 SKIP 1#
 SLASH 1#
 STARS 1#
 SWRSU 1#
 TYPBIN 1#
 TYPDEC 1#
 TYPNAM 1#
 TYPNUM 1#
 TYPOCS 1#
 TYPOCT 1#
 TYPTXT 1#
 \$\$ESCA 1#
 \$\$NEWT 1#
 \$\$\$SKIP 1#
 .EQUAT 1#
 .HEADE 1#
 .KT11 1#
 .SETUP 1#
 .SWRHI 1#
 .SACT1 1#
 .SAPT8 1#
 .SAPTH 1#
 .SAPTY 1#
 .SASTA 1#
 .SCATC 1#
 .SCMTA 1#
 .SDB20 1#
 .SDB20 1#
 .SDIV 1#
 .SEOP 1#
 .SERRO 1#
 .SERRT 1#
 .SMULT 1#
 .SPOWE 1#
 .SRAND 1#
 .SRDDE 1#
 .SRDOC 1#
 .SREAD 1#
 .SR2AZ 1#
 .SSAVE 1#
 .SSB20 1#
 .SSB20 1#
 .SSCOP 1#
 .SSIZE 1#

75

6# 73

SSUPR 1#
STRAP 1#
STYPB 1#
STYPD 1#
STYPE 1#
STYPO 1#
S4OCA 1#
1170 1#

RSS. 032220 000

ERRORS DETECTED: 0

DZTMHF. BIN, DZTMHF. LST/CRF/SOL/NL: TOC=DZTMHF. SML, DZTMHF. P11
RUN-TIME: 9 13 1 SECONDS
RUN-TIME RATIO: 267/24=10.7
CORE USED: 32K (63 PAGES)

ACO

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