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```
1          .TITLE  TSDEFS -- Table definitions
2          .ENABL  LC
3          .ENABL  AMA
4 000000   .CSECT  TSDEFS
5          .GLOBL  TSDEFS
6 000000
7
8          ;
9          ; TSDEFS is the module of TSX-Plus that contains the template definitions
10         ; for various tables and flags used by TSX-Plus.
11         ;
12         ; Copyright (c) 1980, 1981, 1982, 1983, 1984, 1985, 1986, 1987, 1988.
13         ; S&H Computer Systems, Inc. Nashville, Tn
14         ;
15         ;-----
16         ; Macro definitions
17         ;
18         ; Macro to define the start of a template.
19         ;
20         .MACRO  RZ
21 $AC          =          0
22         .ENDM   RZ
23         ;
24         ; Macro to define a symbol and reserve the specified number of words.
25         ;
26         .MACRO  RW          NAME, SIZE
27         .DSABL  CRF
28         .GLOBL  NAME
29         .IF     NE, <$AC&1>
30 $AC          =          $AC+1
31         .ENDC
32         .ENABL  CRF
33         .LIST
34                                     NAME=$AC
35         .NLIST
36         .DSABL  CRF
37 $AC          =          $AC+<2*<SIZE>>
38         .ENABL  CRF
39         .ENDM   RW
40         ;
41         ; Macro to define a symbol and reserve the specified number of bytes.
42         ;
43         .MACRO  RB          NAME, SIZE
44         .DSABL  CRF
45         .GLOBL  NAME
46         .ENABL  CRF
47         .LIST
48                                     NAME=$AC
49         .NLIST
50         .DSABL  CRF
51 $AC          =          $AC+<SIZE>
52         .ENABL  CRF
53         .ENDM   RB
54         ;
55         ; Macro to define a symbol equated to a constant value.
56         ;
57         .MACRO  M          NAME, VALUE
58         .DSABL  CRF
```

58		. GLOBL	NAME
59		. ENABL	CRF
60	NAME	=	VALUE
61		. ENDM	M

		.SBTTL	Status flags in LSW tables	
1				
2				
3			-----	
4			; Status flags in LSW table.	
5	000000	M	\$DILUP 100000	;Line is logged on
6	000000	M	\$KINIT 40000	;KMON initialization completed
7	000000	M	\$INCOR 20000	;Job is in memory now
8	000000	M	\$NDMEM 10000	;Job waiting for memory expansion
9	000000	M	\$DOOFF 4000	;In the process of logging off
10	000000	M	\$INIT 2000	;Line has been initialized
11	000000	M	\$DISCN 1000	;Line disconnect has occurred
12	000000	M	\$SUSPN 40	;Job has been suspended by another job
13	000000	M	\$VNOTT 20	;Virtual line not connected to a terminal
14	000000	M	\$DETCH 10	;Job is detached
15	000000	M	\$1ESC 4	;One Escape received
16	000000	M	\$FPUEX 2	;FPU exception interrupt occurred for job
17	000000	M	\$CTRLC 1	;Ctrl-C received. Abort task.
18	000000	M	\$SPLJB \$VNOTT!\$DETCH	;Low-priority job

```

1          ; -----
2          ;   Status flags in LSW2 table.
3          ;
4 000000  M      $SCOPE 100000 ;CRT type terminal
5 000000  M      $ECHO  40000  ;Echoplex mode
6 000000  M      $TAPE  20000  ;Terminal is in "paper-tape" mode (x-on/x-off control)
7 000000  M      $BBIT  10000  ;8-bit character support
8 000000  M      $START 4000   ;Auto start line during initialization
9 000000  M      $ALTER 2000   ;Allow .GTLIN to receive ! and activate on ^C
10 000000 M      $TAB   1000   ;Do not simulate tabs for terminal
11 000000 M      $FORM   400    ;Do not simulate form feeds for terminal
12 000000 M      $AUTO   200    ;Autobaud speed
13 000000 M      $PAGE   100    ;Enable ctrl-S/ctrl-Q processing
14 000000 M      $LC     40     ;Allow lower case character input
15 000000 M      $NOVLN  20     ;Disable virtual line switching
16 000000 M      $DEFER   10     ;Deferred type character echoing
17 000000 M      $QTSET   4      ;Set TT quiet
18 000000 M      $SYSPS  2      ;Require system password before logon
19 000000 M      $PHONE  1      ;Dial-up phone line
20         ;
21         ;   Combinations of LSW2 flags based on terminal types.
22         ;
23         ;   Flags for LA36.
24 000000  M      LA36FL  0
25 000000  M      LA36NO  $SCOPE!$TAB!$FORM
26         ;   Flags for LA120.
27 000000  M      LA12FL  $PAGE!$TAB!$FORM
28 000000  M      LA12NO  $SCOPE
29         ;   Flags for VT52.
30 000000  M      VT52FL  $SCOPE!$TAB!$PAGE
31 000000  M      VT52NO  $FORM!$BBIT
32         ;   Flags for VT100.
33 000000  M      VT10FL  $SCOPE!$TAB!$PAGE
34 000000  M      VT10NO  $FORM!$BBIT
35         ;   Flags for VT200.
36 000000  M      VT20FL  $SCOPE!$TAB!$PAGE!$BBIT
37 000000  M      VT20NO  $FORM
38         ;   Flags for Diablo.
39 000000  M      DIABFL  $FORM!$PAGE
40 000000  M      DIABNO  $SCOPE!$TAB
41         ;   Flags for Qume.
42 000000  M      QUMEFL  $FORM!$PAGE
43 000000  M      QUMENO  $SCOPE!$TAB
44         ;   Flags for ADM3A.
45 000000  M      ADM3FL  $SCOPE
46 000000  M      ADM3NO  $TAB!$FORM
47         ;   Flags for Hazeltine terminals
48 000000  M      HAZLFL  $SCOPE
49 000000  M      HAZLNO  $TAB!$FORM

```

```
1 ;-----  
2 ; Status flags in LSW3 table.  
3 ;  
4 000000 M $NDIN 100000 ; Ignore input from line  
5 000000 M $CARUP 40000 ; Carrier is detected for dial-up line  
6 000000 M $HARD 20000 ; Line is a real (hardware connected) line  
7 000000 M $DEAD 10000 ; Device is not installed  
8 000000 M $TRNSP 4000 ; Output is in transparent mode  
9 000000 M $XCHAR 2000 ; Character transmission is in progress  
10 000000 M $CTRLD 1000 ; Ctrl-D received. Discard TT output.  
11 000000 M $RBOUT 400 ; Rubout sequence in progress  
12 000000 M $NOOUT 200 ; Temporarily suppress TT output  
13 000000 M $1STCH 100 ; Some input characters have been received since CR  
14 000000 M $CTRLW 40 ; Ctrl-W pending  
15 000000 M $CTRLS 20 ; Ctrl-S TT output suspension in effect  
16 000000 M $DODFR 10 ; We are now deferring char echoing  
17 000000 M $GCECO 4 ; GETCHR must echo characters  
18 000000 M $GCESC 2 ; GETCHR: next char part of VT50 esc sequence  
19 000000 M $TRCHR 1 ; Send next char in transparency mode  
20 ;  
21 000000 M KL3CLR $TRNSP!$CTRLD!$TRCHR
```

```

1 ;-----
2 ; Status flags in LSW4 table.
3 ;
4 000000 M $RFRSH 100000 ; Currently doing window refresh
5 000000 M $CFCL 40000 ; Command file is expanded CCL command
6 000000 M $QUIET 20000 ; Don't list command file
7 000000 M $INKMN 10000 ; KMDN is running
8 000000 M $UCTLC 4000 ; Ctrl-C is user defined activation character
9 000000 M $SETCC 2000 ; Need to tell user about 2 ctrl-C's
10 000000 M $ODTMD 1000 ; ODT character activation mode
11 000000 M $CFOPN 400 ; Command file channel is open
12 000000 M $CFALL 200 ; Get all TT characters from command file
13 000000 M $GTLIN 100 ; .GTLIN is being executed
14 000000 M $CFDCC 40 ; Ctrl-C deferred till terminating .GTLIN
15 000000 M $FORMO 20 ; Do form-feed on TT write of block 0
16 000000 M $TTERR 10 ; Error occurred on TT input
17 000000 M $CFSOT 4 ; Suppress program output
18 000000 M $HITTY 2 ; High efficiency TT mode
19 000000 M $FLAGC 1 ; User has been told no TT chars available
20 ;
21 000000 M KL4CLR $UCTLC!$SETCC!$ODTMD!$GTLIN!$HITTY!$TTERR
22 000000 M CFLFL4 $QUIET!$CFALL!$CFSOT ; Command file flags that are pushed & popped
  
```



```
1 ;-----  
2 ; Status flags in LSW5 table.  
3 ;  
4 000000 M $CCLRN 100000 ;CCL Translator is running  
5 000000 M $TECO 40000 ;TECO is the default editor  
6 000000 M $WILD 20000 ;Use implicit wildcards  
7 000000 M $PRGLK 10000 ;Program is locked to line  
8 000000 M $SCCA 4000 ;Suppress Control-C abort  
9 000000 M $ICTLC 2000 ;One Ctrl-C char received  
10 000000 M $CLTST 1000 ;Display CCL generated commands  
11 000000 M $OITIM 400 ;Output character interrupt timer  
12 000000 M $IITIM 200 ;Input character interrupt timer  
13 000000 M $VTEC 100 ;Activate on VT50 esc-letter sequence  
14 000000 M $CHACT 40 ;Enable single-character activation  
15 000000 M $NOWTT 20 ;Allow non-wait TT input (.TTINR)  
16 000000 M $KED 10 ;KED or K52 is default system editor  
17 000000 M $INDDF 4 ;Execute IND by default for @ files  
18 000000 M $INDRN 2 ;IND program is currently executing  
19 000000 M $CARMN 1 ;Monitor carrier and log off if carrier lost  
20 ;  
21 ; LSW5 flags that are inherited by subprocesses:  
22 ;  
23 000000 M ISPF5 $TECO!$WILD!$KED!$INDDF
```

```

1 ;-----
2 ; Status flags in LSW6 table.
3 ;
4 000000 M $SNWTT 100000 ;SET TT NOWAIT done
5 000000 M $1STLG 40000 ;First Logon on line has occurred
6 000000 M $IOMAP 20000 ;Map user par7 to I/O page
7 000000 M $XSTOP 10000 ;We have sent X-off to stop transmission to us
8 000000 M $MLOCK 4000 ;Job is currently locked in memory
9 000000 M $NLOCK 2000 ;Job is waiting to be locked in low memory
10 000000 M $CFABT 1000 ;Abort all open command files (double ctrl-c typed)
11 000000 M $DBGMD 400 ;Debugger is in control of terminal
12 000000 M $NOLF 200 ;Suppress auto echo of lf following cr
13 000000 M $CFKIL 100 ;Abort IND and any nested command files
14 000000 M $EMTTR 40 ;Trace EMT calls (SET EMT TRACE)
15 000000 M $INDDW 20 ;IND data segment has been written to INDTMP file
16 000000 M $DUPRN 10 ;DUP is running
17 000000 M $WDISP 4 ;Need to redisplay current window for job
18 000000 M $DIBOL 2 ;DIBOL is default compiler rather than DBL
19 000000 M $STSNG 1 ;SET TT SINGLE (default to single char activation)
20 ;
21 ; LSW6 flags that are inherited by subprocesses
22 ;
23 000000 M ISPF6 $SNWTT!$DIBOL!$STSNG
  
```

```

1 ;-----
2 ; Status flags in LSW7
3 ;
4 000000 M      $INDAB  1      ; Abort IND command files if errors occur
5 000000 M      $TTGAG  2      ; SET TT QUIET done (suppress SEND messages)
6 000000 M      $MAPDK  4      ; Memory mapping info in context block is valid
7 000000 M      $SOTFN 10     ; Set job scheduling for output buffer low or empty
8 000000 M      $UKMRN 20     ; User command processor is running
9 000000 M      $UCLRN 40     ; TSXUCL program is running
10 000000 M      $UCLCF 100   ; SET UCL FIRST
11 000000 M      $UCLCM 200   ; SET UCL MIDDLE
12 000000 M      $UCLCL 400   ; SET UCL LAST
13 000000 M      $SLON  1000  ; Enable Single Line Editor is enabled for this line
14 000000 M      $SLTTY 2000  ; Enable SL to operate on .TTYIN input
15 000000 M      $SLLET 4000   ; Enable LET option for SL
16 000000 M      $SLKED 10000  ; Enable KED option for SL
17 000000 M      $SLINI 20000  ; SL has been initialized for current edit line
18 000000 M      $UKMON 40000  ; User command processor enabled
19 000000 M      $NOINT 100000 ; Do not schedule this job as interactive
20 ;
21 ; LSW7 flags that are inherited by subprocesses
22 ;
23 000000 M      ISPF7  $SLON!$SLKED!$SLTTY!$SLLET!$INDAB!$TTGAG!$UCLCF!$UCLCM!$UCLCL
24 000000 M      ISPF7  ISPF7!$UKMON
  
```

```
1 ;-----  
2 ; Status flags in LSWB  
3 ;  
4 000000 M $SQ00 1 ; Signal terminal if QUANO exceeded  
5 000000 M $SQ01 2 ; Signal terminal if QUAN1 exceeded  
6 000000 M $SQ01A 4 ; Signal terminal if QUAN1A exceeded  
7 000000 M $SQ01B 10 ; Signal terminal if QUAN1B exceeded  
8 000000 M $SQ01C 20 ; Signal terminal if QUAN1C exceeded  
9 000000 M $SQ02 40 ; Signal terminal if QUAN2 exceeded  
10 000000 M $SQ03 100 ; Signal terminal if QUAN3 exceeded  
11 000000 M $SGIIO 1000 ; Signal terminal if INTIOC exceeded  
12 000000 M $SGHIO 2000 ; Signal terminal if HIPRCT exceeded  
13 ;  
14 ; All signal flags cleared by SET SIGNAL OFF  
15 ;  
16 000000 M $SGALL $SQ00!$SQ01!$SQ01A!$SQ01B!$SQ01C!$SQ02!$SQ03!$SGIIO!$SGHIO
```

```
1 ;-----  
2 ; Status flags in LSW9  
3 ;  
4 000000 M $SUCF 1 ;Processing a startup command file  
5 000000 M $LOFCF 2 ;Processing a logoff command file  
6 000000 M $VIRJB 4 ;Virtual job -- Don't map UPAR7 to RMON  
7 000000 M $DEBUG 10 ;Program is being run with the debugger  
8 000000 M $DBGBK 20 ;Force a debugger breakpoint (user typed ctrl-D)  
9 000000 M $DBKMN 40 ;Use debugger on TSKMON  
10 000000 M $CTRLD 100 ;Allow ctrl-D to enter debugger  
11 000000 M $RNIOF 200 ;Map PAR7 to I/O page for program being run  
12 000000 M $NABRS 400 ;Need to reset speed for autobaud detection  
13 000000 M $NTGCC 1000 ;Deferred control-C for non-terminating .GTLIN  
14 000000 M $RTCS 2000 ;Receiving terminal control sequence  
15 000000 M $NOUCR 4000 ;Do not execute any user-mode completion routines  
16 000000 M $NOABT 10000 ;Do not allow job aborts  
17 000000 M $RNMLK 20000 ;Lock program being started in low memory  
18 000000 M $SETRN 40000 ;SETUP program is running  
19 000000 M $VBELL 100000 ;Bell has been rung to signal virtual wait condition  
20 ;  
21 ; LSW9 flags that are inherited by subprocesses  
22 ;  
23 000000 M ISPF9 $CTRLD
```

```
1 ;-----  
2 ; Status flags in LSW10  
3 ;  
4 000000 M $SXOFF 2 ;Tell transmitter interrupt rtn to send an XOFF  
5 000000 M $SXON 4 ;Tell transmitter interrupt rtn to send an XON  
6 000000 M $HISTP 10 ;XOFF has been transmitted due to input silo full  
7 000000 M $NDICP 20 ;Need to do input character processing for this line  
8 000000 M $DNICP 40 ;Did input char processing during this clock cycle  
9 000000 M $ICPFK 100 ;An input character processing fork is active  
10 000000 M $RBRK 200 ;Received break (framing error)  
11 000000 M $DHXOF 400 ;Force XOFF transmission to DH11 line  
12 000000 M $DHXON 1000 ;Force XON transmission to DH11 line  
13 000000 M $DHBF1 2000 ;DH11 DMA buffer 1 is ready for transmission  
14 000000 M $DHBF2 4000 ;DH11 DMA buffer 2 is currently being transmitted  
15 000000 M $DHCDO 10000 ;DH line needs clock driven output processing
```

```
1 ;-----  
2 ; Status flags in LSW11  
3 ;  
4 000000 M $PWKEY 1 ;Enable keyboard control character to print windows  
5 000000 M $NOWIN 2 ;Suppress process windowing  
6 000000 M $V52EM 4 ;VT52 emulation mode (flag set in primary line entry)  
7 000000 M $TDEAD 10 ;Flag line as dead after buffer allocation  
8 000000 M $GEMAR 20 ;Getting EMT argument block, return 0 if mem trap  
9 000000 M $RCLRV 40 ;Recall SL commands in reverse order (oldest 1st)  
10 000000 M $UDSPC 100 ;User has enabled I and D space separation  
11 000000 M $RDSAV 100000 ;In process of reading SAV file to start program  
12 ;  
13 ; LSW11 flags that are inherited by subprocesses  
14 ;  
15 000000 M ISPF11 $PWKEY!$RCLRV
```

```

1          .SBTTL  Privilege Flags
2          ;-----
3          ; The following flags grant privileges to jobs.
4          ; Note, if any privileges are changed, the following items must also
5          ; be changed:
6          ;
7          ; 1. The table of privilege keywords in TSKMN3.
8          ; 2. The TSAUTH program.
9          ; 3. The LOGON program.
10         ;
11         ; Flags in the first privilege word.
12         ;
13 000000 M      PO$NEW 100000 ;New privilege control has been set for job
14 000000 M      PO$ALC 40000  ;ALLOCATE - Allocate devices
15 000000 M      PO$DBG 20000  ;DEBUG - Enable use of debugging facilities
16 000000 M      PO$DET 10000  ;DETACH - Allow use of detached jobs
17 000000 M      PO$SPF 4000   ;SPFUN - Allow use of .SPFUN to dir-structured dev
18 000000 M      PO$MEM 2000   ;MEMMAP - Access any area of physical memory
19 000000 M      PO$BYP 1000   ;BYPASS - Bypass all file access restrictions
20 000000 M      PO$OPR 400    ;OPER - Provide operator privileges
21 000000 M      PO$LCK 200    ;PSWAPM - Allow job to be locked in memory
22 000000 M      PO$RT 100    ;REALTIME - Allow use of real-time facilities
23 000000 M      PO$SND 40    ;SEND - Allow use of SEND command and EMT
24 000000 M      PO$NAM 20    ;SETNAME - Allow job to change name and password
25 000000 M      PO$SPV 10    ;SETPRV - Allow job to change any privilege
26 000000 M      PO$NFR 4     ;NFSREAD - Non-file-structured open for read access
27 000000 M      PO$NFW 2     ;NFSWRITE - Non-file-structured open for write access
28 000000 M      PO$SYS 1     ;SYSPRV - Allow system manager privilege
29         ;
30         ; Privilege flags in second privilege control word
31         ;
32 000000 M      P2$TRM 100000 ;TERMINAL - Allow terminal control
33 000000 M      P2$WRL 40000  ;WORLD - Provide access to any other job
34 000000 M      P2$GRP 20000  ;GROUP - Access other jobs with same project number
35 000000 M      P2$SAM 10000  ;SAME - Access other jobs with same PPN
36 000000 M      P2$VIR 4000   ;VIRTUAL - Allow use of virtual jobs
37 000000 M      P2$MSG 2000   ;MESSAGE - Use message communication facility
38 000000 M      P2$RLK 1000   ;RLOCK - Allow use of record-locking facility
39 000000 M      P2$CGR 400    ;SYSGBL - Allow job to use global regions
40 000000 M      P2$CXT 200    ;GETCXT - Copy file context from another job
41 000000 M      P2$UP4 10    ;User privilege 4
42 000000 M      P2$UP3 4     ;User privilege 3
43 000000 M      P2$UP2 2     ;User privilege 2
44 000000 M      P2$UP1 1     ;User privilege 1
45         ;
46         ; Number of words to hold privilege flags
47         ;
48 000000 M      PVNPW 2      ;Number of words for privilege flags
49         ;
50         ; Standard privileges for users without operator privilege
51         ;
52 000000 M      PO$$NP PO$NEW!PO$ALC!PO$DBG!PO$DET!PO$SPF!PO$SND!PO$NAM!PO$NFR!PO$NFW
53 000000 M      P2$$NP P2$SAM!P2$VIR!P2$MSG!P2$RLK

```



```

1          .SBTTL Job Execution States
2          ;-----
3          ; A logged on job will always be in one of the following states.
4          ; The state of a job is stored in the LSTATE table.
5          ; The lower the state number, the higher the priority.
6          ;
7          ; RZ
8          ; RB      S$DUMY  1      ; Dummy entry to make first entry value = 1
          ;                                     S$DUMY=$AC
9          ;
10         ; Real-time high-priority state
11         ;
12         ; RB      S$RT    1      ; Real time priority (PRIHI - 99)
          ;                                     S$RT=$AC
13         ; RB      S$$RT   1      ; End of Real-time priority states
          ;                                     S$$RT=$AC
14         ;
15         ; High-priority states
16         ;
17         ; RB      S$TTSC  1      ; TT input done and doing single character activation
          ;                                     S$TTSC=$AC
18         ; RB      S$TTFN  1      ; TT input done (activation character received)
          ;                                     S$TTFN=$AC
19         ; RB      S$OTFN  1      ; TT output buffer empty
          ;                                     S$OTFN=$AC
20         ; RB      S$HICP  1      ; Interactive job computation
          ;                                     S$HICP=$AC
21         ; RB      S$TWFN  1      ; Timed wait completion (.TWAIT or .MRKT)
          ;                                     S$TWFN=$AC
22         ; RB      S$OTLO  1      ; Output buffer low
          ;                                     S$OTLO=$AC
23         ; RB      S$IOFN  1      ; I/O Completed
          ;                                     S$IOFN=$AC
24         ; RB      S$$HIP  1      ; End of high-priority states
          ;                                     S$$HIP=$AC
25         ;
26         ; Compute-bound states
27         ;
28         ; RB      S$CPU   1      ; CPU-bound job
          ;                                     S$CPU=$AC
29         ; RB      S$LOW   1      ; Low priority computation (priority 0 - PRILOW)
          ;                                     S$LOW=$AC
30         ; RB      S$$RUN  1      ; Lowest priority of jobs that want to run
          ;                                     S$$RUN=$AC
31         ;
32         ; Wait states
33         ;
34         ; RB      S$NEDQ  1      ; Waiting for I/O queue element
          ;                                     S$NEDQ=$AC
35         ; RB      S$QMIO  1      ; Waiting to do a mapped I/O operation
          ;                                     S$QMIO=$AC
36         ; RB      S$QCCB  1      ; Waiting for data cache control block
          ;                                     S$QCCB=$AC
37         ; RB      S$QCXB  1      ; Waiting for access to job context block buffer
          ;                                     S$QCXB=$AC
38         ; RB      S$QUSR  1      ; Waiting for access to USR data base
          ;                                     S$QUSR=$AC

```

39	000000	000023	RB	S\$IOWT	1	;Waiting for I/O to finish	S\$IOWT=\$AC
40	000000	000024	RB	S\$OTWT	1	;Waiting for TT output buffer space	S\$OTWT=\$AC
41	000000	000025	RB	S\$SFWT	1	;Waiting for locked block in shared file	S\$SFWT=\$AC
42	000000	000026	RB	S\$WSMB	1	;Waiting for free system message buffer	S\$WSMB=\$AC
43	000000	000027	RB	S\$SPDB	1	;Waiting for spool file disk space	S\$SPDB=\$AC
44	000000	000030	RB	S\$INWT	1	;Waiting for input from TT	S\$INWT=\$AC
45	000000	000031	RB	S\$QSPD	1	;Waiting for access to special device data base	S\$QSPD=\$AC
46	000000	000032	RB	S\$SPCB	1	;Waiting for spool file control block	S\$SPCB=\$AC
47	000000	000033	RB	S\$MSWT	1	;Waiting for inter-job message	S\$MSWT=\$AC
48	000000	000034	RB	S\$SPND	1	; .SPND done -- Waiting for .RSUM to restart job	S\$SPND=\$AC
49	000000	000035	RB	S\$TMWT	1	;Waiting for timed interval to pass	S\$TMWT=\$AC
50	000000	000036	RB	S\$WFM	1	;Waiting for memory expansion	S\$WFM=\$AC

```
1          .SBTTL  System message buffers
2          ;-----
3          ; Format of a system message buffer block.
4          ;
5          RZ
6          RW      SB$LNK  1          ;Link to next message block          SB$LNK=$AC
7          RW      SB$PNT  1          ;Pointer to next character in buffer  SB$PNT=$AC
8          RW      SB$TXT  44.        ;Storage area for message text      SB$TXT=$AC
9          RW      SB$END  0          ;End of text storage area          SB$END=$AC
10         RW      SB$$SZ  0          ;Size of system message block      SB$$SZ=$AC
```

```

1                                     .SBTTL  Configuration and system generation words
2                                     ;-----
3                                     ; System configuration word (300)
4                                     ;
5 000000 M      CW$FB   1      ;FB monitor
6 000000 M      CW$GDH  4      ;Graphics display hardware (VT-11 or VS-60)
7 000000 M      CW$BTH  10     ;Batch is in control
8 000000 M      CW$SLE  20     ;Single-line editor active
9 000000 M      CW$50H  40     ;50-Hz clock
10 000000 M     CW$FPU  100    ;Floating point unit installed
11 000000 M     CW$FGJ  200    ;Foreground job active
12 000000 M     CW$LGS  400    ;Linked with graphics scroller
13 000000 M     CW$USR  1000   ;USR permanently resident
14 000000 M     CW$LSI  4000   ;CPU is LSI-11
15 000000 M     CW$XM   10000  ;XM Monitor
16 000000 M     CW$CSR  20000  ;System clock has a status register
17 000000 M     CW$KWP  40000  ;KW11P clock exists
18 000000 M     CW$LPC  100000 ;System has a clock
19                                     ;
20                                     ; Extended configuration word (370)
21                                     ;
22 000000 M     CW$CSH   1      ;Cache memory present
23 000000 M     CW$PAR   2      ;Parity memory installed
24 000000 M     CW$RSR   4      ;Readable switch register
25 000000 M     CW$WCD  10     ;Writable console display
26 000000 M     CW$RLH  20     ;A handler has been released
27 000000 M     CW$ESP  40     ;Set exit noswap
28 000000 M     CW$QBS  100    ;Running on Q-bus system
29 000000 M     CW$CIS  200    ;Hardware has CIS instructions
30 000000 M     CW$EIS  400    ;Hardware has EIS instructions
31 000000 M     CW$V60  1000   ;VT60 display exists
32 000000 M     CW$PRD  20000  ;Running on PRO-xxx "personal" computer
33 000000 M     CW$70   40000  ;Processor is 11/70
34 000000 M     CW$60   100000 ;Processor is 11/60
35                                     ;
36                                     ; System generation flag word (372)
37                                     ;
38 000000 M     SG$ELG   1      ;Error logging is present
39 000000 M     SG$MMU   2      ;Memory management option is present
40 000000 M     SG$IOT   4      ;I/O timeout support is present
41 000000 M     SG$EMT  10     ;Running under RT-11 emulator
42 000000 M     SG$PAR  1000   ;Memory parity option is present
43 000000 M     SG$MTM  2000   ;SJ mark-time option present
44 000000 M     SG$MTS  20000  ;Multi-terminal option present
45 000000 M     SG$SYJ  40000  ;System job support present
46 000000 M     SG$TSX  100000 ;Running under TSX-Plus
47                                     ;
48                                     ; Spooler control flags stored in SPSTAT (RMON offset 414)
49                                     ;
50 000000 M     SS$RUN   200    ;Spooler is running
51 000000 M     SS$PRT  10000  ;Print screen from PI handler
52                                     ;
53                                     ; IND control flags stored in INDSTA (RMON offset 417)
54                                     ;
55 000000 M     IN$ACT  200    ;IND is active and should be recalled on command exit
56 000000 M     IN$CNT  100    ;IND is being reentered by KMON to continue processing
57 000000 M     IN$CMD  40     ;IND is passing a command to KMON for execution

```

```
58 ;  
59 ; Command file control word flags CFSTS (RMON offset 366)  
60 ;  
61 000000 M CFACFL 110400 ;Input is coming from a command file  
62 ;  
63 ; RT-11 TT option word (word preceding word pointed to by location 30)  
64 ;  
65 000000 M TO$TAB 1 ;Hardware tab supported by terminal  
66 000000 M TO$FF 4 ;Hardware form-feed supported by terminal  
67 000000 M TO$LC 40000 ;Allow lower-case character input  
68 000000 M TO$SCP 100000 ;Do scope type processing of rub-out characters  
69 ;  
70 ; RT-11 command file option flags in CFSTS (RMON offset 366)  
71 ;  
72 000000 M CF$IND 4 ;Command files are to be processed by IND  
73 000000 M CF$QUT 2000 ;Set TT quiet has been done  
74 ;  
75 ; RT-11 offset from start of RMON to EMT dispatch table (RMON offset 316)  
76 ;  
77 ; This word is now reserved for use by DBL. It must be zeroed at  
78 ; job initialization and not used by the operating system.  
79 ;
```

```
1          .SBTTL Overlay system region offsets
2          ;-----
3          ; Format of the overlay table $OVTAB.
4          ;
5          RZ
6          RW      O. ADR      1      ; Overlay virtual address
7          RW      O. PAR      0      ; Overlay par5 value (initialized when loaded)
8          RW      O. BLK      1      ; Overlay starting disk block number
9          RW      O. SIZ      1      ; Overlay size in number of words
10         ;
11         .SBTTL Virtual overlay handler offsets
12         ;-----
13         ; The following offsets are relative to a jobs overlay table.
14         ; The address of the overlay table is stored in location 64 of the SAV file.
15         ;
16         M      VO$WDE  -16      ; Pointer past end of PLAS Window Definition Blocks
17         M      VO$WDB  -14      ; Pointer to first PLAS Window Definition Block
18         M      VO$RDB  -12      ; Pointer to Region Definition Block
19         M      VO$HIR   -4      ; Address beyond end of root segment
20         M      VO$HIO  -2      ; Address beyond end of /O overlays
```

```

1          .SBTTL  I/O System Tables
2          ;-----
3          ; Format of an I/O Channel.
4          ;
5          RZ
6          RW      C.CSW      1      ;Channel Status Word (CSW)          C.CSW=$AC
          000000
7          RW      C.SBLK     1      ;Starting block number of file      C.SBLK=$AC
          000002
8          RW      C.LENG     1      ;Number of blocks allocated for file C.LENG=$AC
          000004
9          RW      C.USED     1      ;Highest block number written to file C.USED=$AC
          000006
10         RB      C.NUMQ     1      ;Number of I/O requests pending for channel C.NUMQ=$AC
          000010
11         RB      C.DEVQ     1      ;Device unit number                  C.DEVQ=$AC
          000011
12         RW      CHNSIZ     0      ;Size of I/O channel block          CHNSIZ=$AC
          000012
13         ;
14         ; Flags in the Channel Status Word (C.CSW).
15         ;
16         M       CS$OPN    100000 ;Channel is open
17         M       CS$RON    40000  ;Read-only access
18         M       CS$EOF    20000  ;End of file hit
19         M       CS$SEG    17400  ;Directory segment number containing entry for file
20         M       CS$ENT    200    ;Channel was opened with a .ENTER
21         M       CS$SPL    100    ;Channel is opened to spooled device
22         M       CS$NMX    76     ;Device table index
23         M       CS$ERR    1      ;Hard error occurred

```

```

1          .SBTTL  I/O queue entry
2          ;-----
3          ; Format of an I/O queue entry.
4          ;
5 000000  RZ
6 000000  RW      Q.LINK  1      ;Flink to next Queue entry          Q.LINK=$AC
          000000
7 000000  RW      Q.CSW   1      ;Address of CSW for channel making request  Q.CSW=$AC
          000002
8 000000  RW      Q.BLKN  1      ;Physical block number of request         Q.BLKN=$AC
          000004
9 000000  RB      Q.FUNC  1      ;Special function code                    Q.FUNC=$AC
          000006
10 000000 RB      Q.UNIT  1      ;Device unit number                       Q.UNIT=$AC
          000007
11 000000 M       Q.JNUM  Q.UNIT ;Job number issuing request
12 000000 RW      Q.BUFF  1      ;User buffer address relative to Q.PAR    Q.BUFF=$AC
          000010
13 000000 RW      Q.WCNT  1      ;Word count (+=>Read, 0=>Seek, -=>Write)  Q.WCNT=$AC
          000012
14 000000 RW      Q.COMP  1      ;Address of completion routine for request Q.COMP=$AC
          000014
15 000000 RW      Q.PAR   1      ;PAR relocation bias for buffer address  Q.PAR=$AC
          000016
16 000000 RW      Q.PA5   1      ;Mapping value for kernel PAR 5          Q.PA5=$AC
          000020
17 000000 RW      Q.UMRX  1      ;Address of unibus map register block assigned for I/O
          000022
18 000000 RW      Q.CHAN  1      ;User channel # associated with I/O request Q.CHAN=$AC
          000024
19 000000 RB      Q.DEVX  1      ;Device index number                      Q.DEVX=$AC
          000026
20 000000 RB      Q.FLAG  1      ;QF$xxx control flags (see below)        Q.FLAG=$AC
          000027
21 000000 RB      Q.JOB   1      ;Number of job that is making request    Q.JOB=$AC
          000030
22 000000 RB      Q.UMVB  1      ;Unibus base register number             Q.UMVB=$AC
          000031
23 000000 RW      Q.UMPB  1      ;Original value of Q.BUFF when I/O was initiated Q.UMPB=$AC
          000032
24 000000 RW      Q.UMPP  1      ;Original value of Q.PAR when I/O was initiated Q.UMPP=$AC
          000034
25 000000 RW      Q.PA6   1      ;Mapping for job's context block         Q.PA6=$AC
          000036
26 000000 RW      Q.UCSW  1      ;Address of user's channel block         Q.UCSW=$AC
          000040
27 000000 RW      Q.ICSW  5      ;Internal channel block passed with Q elem to handlrs Q.ICSW=$AC
          000042
28 000000 RW      IOGSIZ  0      ;Size of I/O queue entry                 IOGSIZ=$AC
          000054

```



```

1          .SBTTL  Completion queue entry
2          ;-----
3          ; Format of a completion queue element.
4          ; Note: A completion queue entry is allocated the same number of words
5          ;       as an I/O queue entry and the fields in a completion queue entry
6          ;       are mapped over the fields in an I/O queue entry.
7          ;
8 000000  M      CQ$LNK  Q.LINK  ;Link to next queue entry
9 000000  M      CQ$HOT  Q.CSW   ;High-order time for timer queue elements
10 000000 M      CQ$LOT  Q.BLKN  ;Low-order time for timer queue elements
11 000000 M      CQ$JOB  Q.FUNC  ;Job number (byte)
12 000000 M      CQ$RNS  Q.UNIT  ;Execution state for completion routine (byte)
13 000000 M      CQ$RO   Q.BUFF  ;Value to pass in RO when compl routine called
14 000000 M      CQ$R1   Q.WCNT  ;Value to pass in R1 when compl routine called
15 000000 M      CQ$RTN  Q.COMP  ;Address of completion routine
16 000000 M      CQ$PA5  Q.PA5   ;Value for kernel PAR 5 mapping for compl routine
17 000000 M      CQ$FLG  Q.FLAG  ;QF$xxx control flags (byte) (see below)
18 000000 M      CQ$PRI  Q.DEVX  ;Execution priority for completion routine (byte)
19 000000 M      CQ$CP   Q.UMRX  ;Completion routine class priority (see CP$xxx below)
20
21          ;-----
22          ; Control flags stored in the Q.FLAG cell of I/O queue elements and the
23          ; CQ$FLG cell of completion routine queue elements.
24          ;
25 000000  M      QF$SCR  1      ;Completion routine is for system - run in kernel mode
26 000000  M      QF$MIO  2      ;Secondary I/O operation for mapped I/O
27 000000  M      QF$CIO  4      ;Secondary I/O operation for data caching operation
28 000000  M      QF$OWC  10     ;(For mapped I/O) Use original word count
29 000000  M      QF$IOT  20     ;Completion routine for handler .TIMIO request
30 000000  M      QF$SYN  40     ;Completion routine for .SYNCH

```

```
1          .SBTTL  I/O timer requests
2          ;-----
3          ; Format of a queue element used to store a device handler i/o
4          ; timeout request.
5          ;
6 000000  RZ
7 000000  RW      IT$HOT  1      ;High-order time value          IT$HOT=$AC
           000000
8 000000  RW      IT$LOT  1      ;Low-order time value          IT$LOT=$AC
           000002
9 000000  RW      IT$LNK  1      ;Link to next timer queue element IT$LNK=$AC
           000004
10 000000 RW      IT$JOB  1      ;Number of job to synch with    IT$JOB=$AC
           000006
11 000000 RW      IT$SEQ  1      ;Request sequence number        IT$SEQ=$AC
           000010
12 000000 RW      IT$SYS  1      ;Not used                       IT$SYS=$AC
           000012
13 000000 RW      IT$RTN  1      ;Address of completion routine   IT$RTN=$AC
           000014
```

```
1          .SBTTL  Swapper Command Packets
2          ;-----
3          ; The following packets are used to pass special function commands
4          ; to the job swapper.
5          ;
6          RZ
7          RW      SP$LNK  1      ;Link to next packet on list          SP$LNK=$AC
8          000000 000000
9          RB      SP$CMD  1      ;Command value (see SA$xxx below)      SP$CMD=$AC
10         000000 000002
11         000000 000003
12         000000 000004
13         000000 000006
14         RW      SP$DW1  1      ;Data word 1                          SP$DW1=$AC
15         000000 000006
16         RW      SP$$SZ  0      ;Size of a command packet              SP$$SZ=$AC
17
18         ; Command values that can be passed to the swapper (must be even values)
19         ;
20         M      SA$LOK  0      ;Lock a job in low memory
21         M      SA$RGN  2      ;Allocate memory for a shared global PLAS region
```

Job initiation information blocks

```

1          .SBTTL Job initiation information blocks
2          ;-----
3          ; The following template is applied to an I/O queue element used to
4          ; pass information to the job initiator.
5          ;
6 000000 M      SF2LEN  16.      ;Number of bytes to reserve for 2ndary command file
7          ;
8 000000 RZ
9 000000 RB      IB$SF2  SF2LEN  ;Name of secondary start-up command file
                                IB$SF2=$AC
10 000000 000000 RB      IB$IJ   1      ;Index number of initiating job
                                IB$IJ=$AC
11          ;
12 000000 RW      IB$$SZ  0      ;End of initiation information block
                                IB$$SZ=$AC
000022

```

```
1          .SBTTL Job monitoring control block
2          ;-----
3          ; The following control blocks are used to implement the facility
4          ; that allows one TSX-Plus job to monitor the status of another job.
5          ;
6          RZ
7          RW      JM$LNK  1      ;Link to next control block          JM$LNK=$AC
8          RW      JM$RTN  1      ;Address of completion routine      JM$RTN=$AC
9          RB      JM$JOB  1      ;Job index # of monitoring job      JM$JOB=$AC
10         RW      JM$$SZ  0      ;Size of control block          JM$$SZ=$AC
11         ;
12         ; Status code values generated by the system to indicate job state changes
13         ;
14         M       JS$ON  1      ;Job initialization
15         M       JS$LOG  2      ;Job logged on with LOGON program
16         M       JS$RUN  3      ;Began execution of a program
17         M       JS$KMN  4      ;Program exited to TSKMON
18         M       JS$OFF  5      ;Job logged off
```

Line	Field	Value	Description	Macro
1	.SBTTL Process window control block			
2	-----			
3	; Format of a process window control block.			
4	;			
5	000000	M TCSBSZ 12.	;Max number of chars in a terminal control sequence	
6	;			
7	000000	RZ		
8	000000	RB DW\$JOB 1	;Job number of owner job	DW\$JOB=\$AC
9	000000	RB DW\$ID 1	;Window id number	DW\$ID=\$AC
10	000000	RW DW\$LIN 1	;Current line number	DW\$LIN=\$AC
11	000000	RW DW\$COL 1	;Current column number	DW\$COL=\$AC
12	000000	RW DW\$LPP 1	;Number of lines per page	DW\$LPP=\$AC
13	000000	RW DW\$CPL 1	;Number of columns per line	DW\$CPL=\$AC
14	000000	RW DW\$TLN 1	;Number of line at base of buffer	DW\$TLN=\$AC
15	000000	RW DW\$SRT 1	;Top line of scrolling region	DW\$SRT=\$AC
16	000000	RW DW\$SRB 1	;Bottom line of scrolling region	DW\$SRB=\$AC
17	000000	RW DW\$AW 1	;Control flags (see AW\$xxx flags below)	DW\$AW=\$AC
18	000000	RW DW\$CSP 1	;Pointer to next char position in DW\$CCB	DW\$CSP=\$AC
19	000000	RW DW\$CSR 1	;Address of processing routine for next char	DW\$CSR=\$AC
20	000000	RW DW\$LPT 1	;Pointer to 1st char of current line	DW\$LPT=\$AC
21	000000	RW DW\$RID 1	;Address of region control block	DW\$RID=\$AC
22	000000	RW DW\$MAP 1	;Value to map PAR to region	DW\$MAP=\$AC
23	000000	RB DW\$SLN 1	;Saved line number	DW\$SLN=\$AC
24	000000	RB DW\$SCL 1	;Saved column number	DW\$SCL=\$AC
25	000000	RB DW\$SCA 1	;Saved character attributes	DW\$SCA=\$AC
26	000000	RB DW\$MSL 1	;Max # lines that may scroll while detached from term	DW\$MSL=\$AC
27	000000	RB DW\$NSL 1	;Number of lines which have scrolled since detached	DW\$NSL=\$AC
28	000000	RB DW\$CCA 1	;Current character attribute flags	DW\$CCA=\$AC
29	000000	RB DW\$GOM 1	;Current designation for G0 characters *keep together*	DW\$GOM=\$AC
30	000000	RB DW\$G1M 1	;Current designation for G1 characters *keep together*	DW\$G1M=\$AC
31	000000	RB DW\$G2M 1	;Current designation for G2 characters *keep together*	DW\$G2M=\$AC
32	000000	RB DW\$G3M 1	;Current designation for G3 characters *keep together*	DW\$G3M=\$AC

33	000000		RB	DW\$GLM	1	; Current mapping for GL	
		000046					DW\$GLM=\$AC
34	000000		RB	DW\$GRM	1	; Current mapping for GR	
		000047					DW\$GRM=\$AC
35	000000		RB	DW\$GLS	1	; Mapping for next GL char if doing single shifting	
		000050					DW\$GLS=\$AC
36	000000		RB	DW\$CSB	TCSBSZ	; Control sequence buffer	
		000051					DW\$CSB=\$AC
37							
38	000000		RW	DW\$\$SZ	0	; Size of control block	
		000066					DW\$\$SZ=\$AC

```
1 ;
2 ; Line attribute flags stored starting at WV$AL at front of window region
3 ;
4 000000 M AL$DHB 1 ;Bottom portion of a double-high line
5 000000 M AL$DHT 2 ;Top portion of a double-high line
6 000000 M AL$DWD 4 ;Double wide line
7 ;
8 ; Character attribute flags
9 ;
10 000000 M AC$SET 3 ;Character set for this character
11 000000 M AC$BLD 20 ;Bold
12 000000 M AC$BLK 40 ;Blinking
13 000000 M AC$REV 100 ;Reverse video
14 000000 M AC$ULN 200 ;Underlined
15 ;
16 ; Attributes for the entire window
17 ;
18 000000 M AW$52 1 ;VT52 terminal mode
19 000000 M AW$200 2 ;VT200 terminal mode
20 000000 M AW$132 4 ;132 column mode
21 000000 M AW$INS 10 ;Insert mode
22 000000 M AW$ACK 20 ;Application mode for cursor keys
23 000000 M AW$REV 40 ;Reverse video (dark chars on light background)
24 000000 M AW$ORS 100 ;Origin relative to scroll region
25 000000 M AW$AKM 200 ;Application keypad mode
26 000000 M AW$VCR 400 ;Make cursor visible
27 000000 M AW$SS 1000 ;Single shift for next character
28 000000 M AW$S52 2000 ;Simulate VT52 mode (term is actually VT100/200)
29 000000 M AW$RPT 4000 ;Automatic keypad repeat is on
30 000000 M AW$PRT 10000 ;Printer port has been selected (suspend windowing)
31 000000 M AW$SPN 20000 ;Suspend window data processing
32 000000 M AW$DDC 40000 ;Don't pass characters through to terminal
33 000000 M AW$PRM 100000 ;Window is permanent
```



```
1          .SBTTL  Printer attribute flags
2          ;-----
3          ; The following flags define printer attributes used to pass information
4          ; from the SET PRINTWINDOW Kmon command to the WINPRT program.
5          ;
6 000000 M      PA$GRC  1      ; Can print graphics (line drawing) character set
7 000000 M      PA$UKC  2      ; Can print U.K. national character set
8 000000 M      PA$DSC  4      ; Can print Dec supplemental character set
9 000000 M      PA$BLD  10     ; Can print bold characters
10 000000 M     PA$ULN  20     ; Can underline characters
11 000000 M     PA$DWD  40     ; Can print double-wide characters
12 000000 M     PA$HQL  100    ; Can print in both draft and letter quality modes
13 000000 M     PA$LET  200    ; Select letter-quality mode
14 000000 M     PA$BEL  400    ; Ring bell when window data queued for printing
15 000000 M     PA$NWD  1000   ; Suppress printer width control (/NOWIDTH)
16 000000 M     PA$DTS  2000   ; Date/time stamp printed window
17 000000 M     PA$FLG  4000   ; Use flag pages (print to block 0)
```

```

1          .SBTTTL  Key definition blocks
2          ;-----
3          ; Information related to user-defined keys (i.e., DEFINE/KEY ...)
4          ;
5          ; Maximum number of characters in key definition string (including null).
6          ;
7 000000  M          KEYMXT  65.          ;Max # chars in key definition
8          ;
9          ; Control block used to hold each key definition.
10         ;
11 000000  RZ
12 000000  RB          KD$COD  1          ;Key code (KC$xxx)
13         000000                                KD$COD=$AC
14 000000  RB          KD$TYP  1          ;Key type (KT$xxx)
15         000001                                KD$TYP=$AC
16 000000  RB          KD$FLG  1          ;KF$xxx flags (see below)
17         000002                                KD$FLG=$AC
18 000000  RB          KD$TXT  KEYMXT    ;Key definition text string (asciz)
19         000003                                KD$TXT=$AC
20 000000  RW          KD$$SZ  0          ;Size of key definition block
21         000104                                KD$$SZ=$AC
22         ;
23         ; Status flags stored in KD$FLG cell
24         ;
25 000000  M          KF$ECHO 1          ;Echo the key definition when it is used
26 000000  M          KF$TRM  2          ;Terminate input line with key definition
27         ;
28         ; Key type codes
29         ;
30 000000  M          KT$NRM  1          ;Normal function key
31 000000  M          KT$GLD  2          ;Gold key pressed with function key
32 000000  M          KT$LET  3          ;Key from keyboard
33 000000  M          KT$GLT  4          ;Gold letter key
34         ;
35         ; Key codes
36         ;
37 000000  M          KC$PF1  1          ;PF1
38 000000  M          KC$PF2  2          ;PF2
39 000000  M          KC$PF3  3          ;PF3
40 000000  M          KC$PF4  4          ;PF4
41 000000  M          KC$KP0  5          ;KP0
42 000000  M          KC$KP1  6          ;KP1
43 000000  M          KC$KP2  7          ;KP2
44 000000  M          KC$KP3 10         ;KP3
45 000000  M          KC$KP4 11         ;KP4
46 000000  M          KC$KP5 12         ;KP5
47 000000  M          KC$KP6 13         ;KP6
48 000000  M          KC$KP7 14         ;KP7
49 000000  M          KC$KP8 15         ;KP8
50 000000  M          KC$KP9 16         ;KP9
51 000000  M          KC$DOT  17         ;PERIOD
52 000000  M          KC$COM  20         ;COMMA
53 000000  M          KC$MIN  21         ;MINUS
54 000000  M          KC$ENT  22         ;ENTER
55 000000  M          KC$UP   23         ;UP ARROW
56 000000  M          KC$DWN  24         ;DOWN ARROW
57 000000  M          KC$LFT  25         ;LEFT ARROW

```

53 000000	M	KC\$RIT	26	; RIGHT ARROW
54 000000	M	KC\$E1	27	; E1 - Find
55 000000	M	KC\$E2	30	; E2 - Insert here
56 000000	M	KC\$E3	31	; E3 - Remove
57 000000	M	KC\$E4	32	; E4 - Select
58 000000	M	KC\$E5	33	; E5 - Prev screen
59 000000	M	KC\$E6	34	; E6 - Next screen
60 000000	M	KC\$F6	35	; F6
61 000000	M	KC\$F7	36	; F7
62 000000	M	KC\$F8	37	; F8
63 000000	M	KC\$F9	40	; F9
64 000000	M	KC\$F10	41	; F10
65 000000	M	KC\$F11	42	; F11
66 000000	M	KC\$F12	43	; F12
67 000000	M	KC\$F13	44	; F13
68 000000	M	KC\$F14	45	; F14
69 000000	M	KC\$F15	46	; F15 - Help
70 000000	M	KC\$F16	47	; F16 - Do
71 000000	M	KC\$F17	50	; F17
72 000000	M	KC\$F18	51	; F18
73 000000	M	KC\$F19	52	; F19
74 000000	M	KC\$F20	53	; F20

```

1          .SBTTL  Synch request control block
2          ;-----
3          ; Format of a .synch request control block.
4          ;
5          RZ
6          RW      SN$LNK  1      ;Link to next active synch control block for job
                                SN$LNK=$AC
7          RW      SN$JOB  1      ;Number of job doing .synch request
                                SN$JOB=$AC
8          RW      SN$XX1  1      ;(unused)
                                SN$XX1=$AC
9          RW      SN$XX2  1      ;(unused)
                                SN$XX2=$AC
10         RW      SN$ID   1      ;Synch ID code passed to synch routine in R0
                                SN$ID=$AC
11         RW      SN$XX3  1      ;(unused)
                                SN$XX3=$AC
12         RW      SN$RTN  1      ;Address of synch routine to be called
                                SN$RTN=$AC
13
14         .SBTTL  Vector control block
15         ;-----
16         ; A vector control block is used to associate an interrupt vector with
17         ; a real-time program.
18         ; Note: if the size of a vector control block is changed, TSGEN must be
19         ; changed since it allocates space for vector control blocks.
20         ;
21         RZ
22         RW      VC$JSR  2      ;Space for [JSR R2,RTINT] instruction
                                VC$JSR=$AC
23         RW      VC$RTN  1      ;Address of user's completion routine
                                VC$RTN=$AC
24         RB      VC$VEC  1      ;Address of interrupt vector / 2
                                VC$VEC=$AC
25         RB      VC$JOB  1      ;Number of job associated with vector
                                VC$JOB=$AC
26         RB      VC$PRI  1      ;Priority of completion routine
                                VC$PRI=$AC
27         RB      VC$FLG  1      ;VF$xxx flags (see below)
                                VC$FLG=$AC
28         RW      VC$$SZ  0      ;Size of a vector control block
                                VC$$SZ=$AC
29         ;
30         ; Status flags stored in VC$FLG cell
31         ;
32         M       VF$DIR  1      ;Interrupt is directly connected to service routine
33         M       VF$DET  2      ;Interrupt has been disconnected by .DEVICE

```

```

1          .SBTTL  TSXUCL data base definitions
2          ;-----
3          ; Define data structures in TSXUCL data base.
4          ;
5 000000  M      UCLMKL  11.      ;Maximum length of a command keyword
6 000000  M      UCLMCL  80.      ;Maximum length of a command string
7          ;
8          ; Command control information
9          ;
10 000000 RZ
11 000000 RW      UC$NDC  1        ;Number of defined commands
                                UC$NDC=$AC
12 000000 RW      UC$MDC  1        ;Maximum allowed defined commands
                                UC$MDC=$AC
13 000000 RW      UC$$SZ  0        ;Size of control block
                                UC$$SZ=$AC
14          ;
15          ; Command name template
16          ;
17 000000 RZ
18 000000 RB      UK$NAM  UCLMKL+1 ;Asciz keyword name string
                                UK$NAM=$AC
19 000000 RW      UK$PTR  1        ;Pointer to command string descriptor
                                UK$PTR=$AC
20 000000 RW      UK$$SZ  0        ;Size of keyword descriptor block
                                UK$$SZ=$AC
21          ;
22          ; Command string storage
23          ;
24 000000 RZ
25 000000 RB      US$TXT  UCLMCL   ;Asciz command string
                                US$TXT=$AC
26 000000 RW      US$$SZ  0        ;Size of command descriptor
                                US$$SZ=$AC

```

```

1          .SBTTL  PLAS region and window descriptor blocks
2          ;-----
3          ; Region Control Block format
4          ;
5 000000  RZ
6 000000  RW      RC$LEN  1      ;Number 64-byte pages allocated for region
                                RC$LEN=$AC
                                000000
7 000000  RW      RC$PAG  1      ;Number 512-byte pages allocated for region
                                RC$PAG=$AC
                                000002
8 000000  RW      RC$BAS  1      ;Base 64-byte page number of region in memory
                                RC$BAS=$AC
                                000004
9 000000  RW      RC$BLK  1      ;Block number in swap file / ptr to global RCB
                                RC$BLK=$AC
                                000006
10 000000 RW      RC$FLG  1      ;Control flags -- See below
                                RC$FLG=$AC
                                000010
11 000000 RW      RC$NAM  2      ;Name of region
                                RC$NAM=$AC
                                000012
12 000000 RB      RC$CNT  1      ;Number of jobs attached to region
                                RC$CNT=$AC
                                000016
13 000000 RB      RC$OWN  1      ;Job index number of job that created region
                                RC$OWN=$AC
                                000017
14 000000 RW      RC$$SZ  0      ;Size of a region control block
                                RC$$SZ=$AC
                                000020
15          ;
16          ; Control flags stored in RC$FLG
17          ;
18 000000 M      RC$INM  1      ;Region is currently in memory
19 000000 M      RC$SFA  2      ;Space in swap file has been allocated for region
20 000000 M      RC$GBL  4      ;This is a named region
21 000000 M      RC$PVT 10      ;This region is private (local) to a job
22 000000 M      RC$LCG 20      ;This RCB is local copy of global RCB
23 000000 M      RC$EXC 40      ;Creating job has exclusive access to region
24 000000 M      RC$AGE 100     ;Automatically eliminate region when idle
25 000000 M      RC$EXI 200     ;Eliminate region on program exit or abort
26 000000 M      RC$OFF 400     ;Eliminate region on logoff
27 000000 M      RC$AEP 1000    ;Automatical elimination (AGE) pending next attach
28 000000 M      RC$PRM 2000    ;This is a permanent global region
29 000000 M      RC$DSP 4000    ;Map this region through D-space
30 000000 M      RC$UNM 10000   ;ELRG caused window(s) to be unmapped
31 000000 M      RC$USE 100000  ;This RCB is in use
32          ;-----
33          ; Region Definition Block format (in user's job area)
34          ;
35          ;
36 000000 RZ
37 000000 RW      R.GID  1      ;Address of region control block
                                R.GID=$AC
                                000000
38 000000 RW      R.GSIZ 1      ;Number of 64-byte pages to allocate for region
                                R.GSIZ=$AC
                                000002
39 000000 RW      R.GSTS 1      ;Status flags (see below)
                                R.GSTS=$AC
                                000004
40 000000 RW      R.NAME  2      ;Global region name (Rad50)
                                R.NAME=$AC
                                000006
41          ;
42          ; Status flags stored in R.GSTS
43          ;
44 000000 M      RS.CRR 100000  ;Region was successfully created (status)
  
```

PLAS region and window descriptor blocks

45 000000	M	RS. UNM	40000	;Windows were unmapped during .ELRG (status)
46 000000	M	RS. NAL	20000	;Region was not previously allocated (status)
47 000000	M	RS. NEW	10000	;Global region created due to attach request (status)
48 000000	M	RS. GBL	4000	;Create local region within global region (w. error)
49 000000	M	RS. CGR	2000	;Create local region within global region (create)
50 000000	M	RS. AGE	1000	;Automatic global region elimination
51 000000	M	RS. EGR	400	;Eliminate global region
52 000000	M	RS. EXI	200	;Eliminate global region on exit or abort
53 000000	M	RS. DSP	2	;Map this region through D-space
54 000000	M	RS. PVT	1	;This is a private region

```

1      ; -----
2      ; Window Control Block
3      ;
4 000000 RZ
5 000000 RW      WC$RCB  1      ;Address of region control block (0 if not mapped)
                                WC$RCB=$AC
6 000000 RW      WC$SIZ  1      ;# 64-byte pages for window (0 if not allocated)
                                WC$SIZ=$AC
7 000000 RW      WC$VLO  1      ;Virtual address of window base
                                WC$VLO=$AC
8 000000 RW      WC$VHI  1      ;Virtual address of window top (addr of last byte)
                                WC$VHI=$AC
9 000000 RW      WC$LEN  1      ;# 64-byte pages actually mapped by window
                                WC$LEN=$AC
10 000000 RW      WC$OFF  1      ;Offset into region where window base starts
                                WC$OFF=$AC
11 000000 RB      WC$PAR  1      ;Base PAR index # (2 * PAR #)
                                WC$PAR=$AC
12 000000 RB      WC$NPR  1      ;# PAR's affected by window
                                WC$NPR=$AC
13 000000 RB      WC$MAP  1      ;Mapping flags (0=unmapped, 1=plas- 2=fast-mapped)
                                WC$MAP=$AC
14 000000 RB      WC$TRP  1      ;Number of fast map trap region, else -1
                                WC$TRP=$AC
15 000000 RW      WC$$SZ  0      ;Size of a Window Control Block
                                WC$$SZ=$AC
16      ;
17      ; Flags in WC$MAP (byte) cell
18      ;
19 000000 M      WC.MAP  1      ;Window was mapped via PLAS requests (.MAP or .CRAW)
20 000000 M      WC.FST  2      ;Window was mapped by fast map
21      ;
22      ; -----
23      ; Window Definition Block (in user's job area)
24      ;
25 000000 RZ
26 000000 RB      W.NID   1      ;Window ID
                                W.NID=$AC
27 000000 RB      W.NAPR  1      ;Base PAR for window
                                W.NAPR=$AC
28 000000 RW      W.NBAS  1      ;Base virtual address
                                W.NBAS=$AC
29 000000 RW      W.NSIZ  1      ;# 64-byte pages for window
                                W.NSIZ=$AC
30 000000 RW      W.NRID  1      ;Address of region control block
                                W.NRID=$AC
31 000000 RW      W.NOFF  1      ;Offset into region where window base starts
                                W.NOFF=$AC
32 000000 RW      W.NLEN  1      ;# 64-byte pages to map
                                W.NLEN=$AC
33 000000 RW      W.NSTS  1      ;Status flags -- See below
                                W.NSTS=$AC
34 000000 RW      W.SIZE  0      ;Size of window definition block
                                W.SIZE=$AC
35      ;
36      ; Status flags stored in W.NSTS
37      ;

```


38 000000	M	WS. MAP	400	; Automatically map after .CRAW
39 000000	M	WS. OVR	2000	; Allow windows to overlap !!!NON-STANDARD!!!
40 000000	M	WS. ELW	20000	; A window was eliminated
41 000000	M	WS. UNM	40000	; A window was unmapped
42 000000	M	WS. CRW	100000	; Window was successfully created


```

1          .SBTTL  Mapped I/O control blocks
2          ;-----
3          ; The following control blocks are used to store information about
4          ; I/O transferrs that need to be mapped because the device controller
5          ; only supports 18-bit addresses and we are running on a 22-bit
6          ; Q-bus system.
7          ; The head of the free list of these control blocks is MIOBHD.
8          ; Note: If the size of this control block is changed, TSGEN must
9          ; also be changed since it allocates space for the blocks.
10         ;
11         RZ
12         RW      MI$LNK  1      ;Link to next control block          MI$LNK=$AC
13         RW      MI$OQE  1      ;Address of original I/O queue element      MI$OQE=$AC
14         RW      MI$TRW  1      ;Total number of words left to be transferred  MI$TRW=$AC
15         RW      MI$CWC  1      ;Number of words being transferred by current op.  MI$CWC=$AC
16         RW      MI$UBP  1      ;64-byte block base of user's buffer          MI$UBP=$AC
17         RW      MI$UBO  1      ;Offset within 64-byte block of base of user's buffer  MI$UBO=$AC
18         RW      MI$SBP  1      ;64-byte block base of system buffer          MI$SBP=$AC
19         RB      MI$RWF  1      ;Read/Write flag (0=Read, 1=Write)          MI$RWF=$AC
20         RB      MI$JOB  1      ;Job number doing the I/O operation          MI$JOB=$AC
21         RW      MI$$SZ  0      ;Size of a control block                    MI$$SZ=$AC
22
23         ;-----
24         ; Wait blocks used to queue up requests for mapped I/O operations
25         ; by the system.
26         ;
27         RZ
28         RW      MW$LNK  1      ;Link to next block          MW$LNK=$AC
29         RW      MW$IOQ  1      ;Address of pending I/O queue element      MW$IOQ=$AC
30         RW      MW$$SZ  0      ;Size of control block          MW$$SZ=$AC

```

```

1          .SBTTL  Cached I/O control block
2          ;-----
3          ; Control block used by an I/O operation that is accessing a data
4          ; cached device.
5          ;
6 000000  RZ
7 000000  RW      CC$LNK  1      ;Link to next cache control block
                                     CC$LNK=$AC
8 000000  RW      CC$BLK  1      ;Block number
                                     CC$BLK=$AC
9 000000  RW      CC$DVU  1      ;Unit number (high byte), device index (low byte)
000002  CC$DVU=$AC
000004  CC$DVU=$AC
10 000000 RW      CC$WCT  1      ;Word count (always positive)
000006  CC$WCT=$AC
11 000000 RW      CC$OQE  1      ;Address of original I/O queue element
000010  CC$OQE=$AC
12 000000 RW      CC$UBP  1      ;64-byte block number of base of user's buffer
000012  CC$UBP=$AC
13 000000 RW      CC$UBO  1      ;Offset within 64-byte block of user buffer base
000014  CC$UBO=$AC
14 000000 RW      CC$CBP  1      ;64-byte block number of cache buffer
000016  CC$CBP=$AC
15 000000 RB      CC$WFL  1      ;Non-zero ==> Write to device taking place
000020  CC$WFL=$AC
16          ;
17 000000 RW      CC$$SZ  0      ;Size of block
000022  CC$$SZ=$AC

```

```
1  
2  
3          .SBTTL  Shared run-time descriptor block  
4          ;-----  
5          ; The following descriptor block is used to hold information  
6          ; about a shared run-time system.  
7          ;  
8          RZ  
9          RW      RT$DEV  1      ;Rad50 device name  
10         000000      RT$DEV=$AC  
11         000000      RW      RT$NAM  2      ;Rad50 file name  
12         000002      RT$NAM=$AC  
13         000000      RW      RT$EXT  1      ;Rad50 extension  
14         000006      RT$EXT=$AC  
15         000000      RW      RT$BAS  1      ;Base 64-byte block # of run-time in phys memory  
16         000010      RT$BAS=$AC  
17         000000      RW      RT$TOP  1      ;Top 64-byte block # of run-time in phys memory  
18         000012      RT$TOP=$AC  
19         000000      RB      RT$FLG  1      ;Control flags (RF$xxx see below)  
20         000014      RT$FLG=$AC  
21         000000      RB      RT$SKP  1      ;# blocks to skip at front of file  
22         000015      RT$SKP=$AC  
23         000000      RW      RT$$SZ  0      ;Size of descriptor block  
24         000016      RT$$SZ=$AC  
25  
26          ;  
27          ; Control flags stored in RT$FLG  
28          ;  
29          M      RF$WRT  1      ;Write access is allowed to run-time
```

```

1          .SBTTL Device status flags
2          ;-----
3          ; Fields defined in the device status table DVSTAT.
4          ;
5 000000  M      DS$DIR 100000 ;Device is directory structured
6 000000  M      DS$RON  40000  ;Read-only device
7 000000  M      DS$WON  20000  ;Write-only device
8 000000  M      DS$NRD  10000  ;Non RT-11 directory device (MT & CT)
9 000000  M      DS$ABT   4000  ;Handler abort code flag
10 000000 M      DS$SFN   2000  ;Handler accepts .SPFUN requests
11 000000 M      DS$AJT   1000  ;Enter handler abort entry every time a job terminates
12 000000 M      DS$VSZ    400  ;.SPFUN 373 can be used to determine volume size
13 000000 M      DS$ID    377  ;Device type code (See DI#xxx below)
14          ;
15          ; Device type codes
16          ;
17 000000  M      DI$RK    0      ;RK05
18 000000  M      DI$DT    1      ;TC11 DECTape
19 000000  M      DI$EL    2      ;Error logger
20 000000  M      DI$LP    3      ;Line printer
21 000000  M      DI$TT    4      ;Terminal
22 000000  M      DI$DL    5      ;RLO1/RLO2
23 000000  M      DI$DY    6      ;RX02
24 000000  M      DI$PC    7      ;PC11 Reader/Punch
25 000000  M      DI$MT   11      ;TM11 tape
26 000000  M      DI$RF   12      ;RF11
27 000000  M      DI$CT   13      ;TA11
28 000000  M      DI$CR   14      ;CR11 Card reader
29 000000  M      DI$DS   16      ;RJS03/RJS04
30 000000  M      DI$MM   20      ;TJU16/TU45 magtape
31 000000  M      DI$DP   21      ;RP11/RP02/RP03 disk
32 000000  M      DI$DX   22      ;RX01
33 000000  M      DI$DM   23      ;RK06/RK07 disk
34 000000  M      DI$NL   25      ;Null device
35 000000  M      DI$DD   34      ;TU58
36 000000  M      DI$MS   35      ;TS11/TS04 magtape
37 000000  M      DI$PD   36      ;PDT-11/130
38 000000  M      DI$LS   41      ;Serial line printer
39 000000  M      DI$MQ   42      ;Message queue server
40 000000  M      DI$DR   43      ;DRV11J
41 000000  M      DI$LD   46      ;Logical disk
42 000000  M      DI$VM   47      ;Virtual memory handler
43 000000  M      DI$DU   50      ;MSCP disk (RAB0,RC25)
44 000000  M      DI$SL   51      ;Single line editor
45 000000  M      DI$PI   54      ;Professional PI handler
46 000000  M      DI$XL   57      ;XL handler for VTCOM
47 000000  M      DI$CL  DI$XL  ;TSX-Plus communications line (CL)
48 000000  M      DI$MU   60      ;TK50 cassette magtape
49 000000  M      DI$NC   61      ;Ethernet class handler
    
```

```
1 ;  
2 ; Flags defined in device table DVFLAG.  
3 ;  
4 000000 M DX$DMA 1 ; This is a DMA device  
5 000000 M DX$MAP 2 ; 18-bit controller -- may require mapped I/O  
6 000000 M DX$EBA 4 ; Buffer must be on even byte boundary  
7 000000 M DX$NCA 10 ; Do not do caching for this device  
8 000000 M DX$NMT 20 ; Do not allow mounts for this device  
9 000000 M DX$RAL 40 ; Require device to be allocated before use  
10 000000 M DX$MPH 100 ; Map the handler for this device  
11 000000 M DX$NHM 200 ; Do not map the handler for this device  
12 000000 M DX$IBH 400 ; Handler contains internal I/O buffer  
13 000000 M DX$NRD 1000 ; Do .SPFUN to tell handler about directory ops  
14 000000 M DX$NST 2000 ; Do not reload handler after SET done to it  
15 ;  
16 ; -----  
17 ; Logical Disk Status Flags  
18 ; The following flags are stored in the LDFLAG cell for a logical disk:  
19 ;  
20 000000 M LD$RON 1 ; Read-only disk  
21 ;
```

```

1                                     .SBTTTL Device handler file format
2                                     -----
3                                     ; The following offsets are to cells containing values in blocks 0 and 1
4                                     ; of handler files.
5                                     ;
6 000000 M      H.FET   02      ;Address of handler fetch code
7 000000 M      H.LOAD  04      ;Address of handler load code
8 000000 M      H.SIZ   52      ;Size of handler (bytes)
9 000000 M      H.DVSZ  54      ;Number of 256-word blocks on device
10 000000 M      H.DSTS  56      ;Device status flags
11 000000 M      H.GEN   60      ;Sysgen options for handler
12 000000 M      H.CSR  176     ;CSR address
13 000000 M      H.INS  200     ;Installation routine
14 000000 M      H.VEC  1000    ;Vector address
15 000000 M      H.INT  1002    ;Pointer to interrupt service routine
16 000000 M      H.PRI  1004    ;Priority (340)
17 000000 M      H.LQE  1006    ;Pointer to last queue element
18 000000 M      H.CQE  1010    ;Pointer to current queue element
19 000000 M      H.ENT  1012    ;Handler entry point and HSR$xx flags
20                                     ;
21                                     ; Handler service routine flags set in the low-order 5 bits of
22                                     ; the H.ENT word (the rest of the word is a NOP instruction).
23                                     ; (Note: This was added in RT-11 version 5.03)
24                                     ;
25 000000 M      HSR$FE  1      ;Handler Fetch service routine
26 000000 M      HSR$RE  2      ;Handler Release service routine
27 000000 M      HSR$LO  4      ;Handler Load service routine
28 000000 M      HSR$UN 10      ;Handler Unload service routine
29                                     ;
30                                     -----
31                                     ; The following table format is used to describe handler "SET" options.
32                                     ;
33 000000 RZ                                     ;
34 000000 RW      SH$VAL  1      ;Value passed in R3 to handler set routine
35                                     ;                               SH$VAL=$AC
36 000000 RW      SH$NAM  2      ;Rad50 value of option name
37                                     ;                               SH$NAM=$AC
38 000000 RB      SH$RTN  1      ;Offset to routine in handler for process set option
39                                     ;                               SH$RTN=$AC
40 000000 RB      SH$FLG  1      ;Control flags for option (See SO$xxx below)
41                                     ;                               SH$FLG=$AC
42 000000 RW      SH$$SZ  0      ;Size of option descriptor block
43                                     ;                               SH$$SZ=$AC
44                                     ;
45                                     ; Option flags stored in SH$FLG
46                                     ;
47                                     ;
48                                     ;
49                                     ;
50                                     ;
51                                     ;
52 000000 M      SO$NO   200     ;"NO" allowed with option word
53                                     ;
54 000000 M      SO$NVL  100     ;Numeric parameter required with option
55                                     ;
56 000000 M      SO$OCT  40      ;Numeric parameter is in octal
57                                     ;
58                                     .SBTTTL Special device function codes
59                                     -----
60                                     ; The following function codes are passed to the handler for directory
61                                     ; operations on "Special Devices" such as magnetic tapes and cassettes.
62                                     ; The function code is stored in the Q.FUNC cell of the I/O queue entry.
63                                     ;
64 000000 M      DF$CLS  1      ;Close file

```


53 000000	M	DF\$DEL	2	;Delete file
54 000000	M	DF\$LOK	3	;Lookup file
55 000000	M	DF\$ENT	4	;Enter file
56 000000	M	DF\$REN	5	;Rename file

```

1          .SBTTL  File directory entries
2          ;-----
3          ; Format of a file directory entry.
4          ;
5          RZ
6          RW      FD$STA  1          ;Entry status word (see below)          FD$STA=$AC
           000000
7          RW      FD$NAM  3          ;File name and extension          FD$NAM=$AC
           000002
8          RW      FD$LEN  1          ;Allocated size of file          FD$LEN=$AC
           000010
9          RB      FD$JOB  1          ;Number of job using tentative file entry          FD$JOB=$AC
           000012
10         RB      FD$CHN  1          ;Number of channel using tentative file entry          FD$CHN=$AC
           000013
11         M       FD$TIM  FD$JOB     ;Time of file creation (3-second units)
12         RW      FD$DAT  1          ;Creation date of file          FD$DAT=$AC
           000014
13         RW      FD$OPT  0          ;Start of optional words          FD$OPT=$AC
           000016
14         RW      FD$$SZ  0          ;Size of directory entry          FD$$SZ=$AC
           000016
15         ;
16         ; The following additional entries are allocated in directory entries
17         ; stored in the directory cache table.
18         ; They are not present in file directory entries stored on disk.
19         ; Note, if the size of this entry is changed, TSGEN must be changed.
20         ;
21         RW      FC$CDX  1          ;Address of cached-device table entry for device          FC$CDX=$AC
           000016
22         RW      FC$LNK  1          ;Link to next entry in cache table          FC$LNK=$AC
           000020
23         M       FC$SBL  FD$JOB     ;Starting block # of file
24         RW      FC$$SZ  0          ;Size of cache table entry          FC$$SZ=$AC
           000022
25         ;
26         ; Status flags stored in FD$STA.
27         ;
28         M       FS$PRO  100000    ;File is "Protected"
29         M       FS$EOS  4000      ;End of directory segment marker
30         M       FS$PRM  2000      ;Permanent file entry
31         M       FS$EMP  1000      ;Empty file slot
32         M       FS$TEN  400       ;Tentative file entry

```

```

1 ;-----
2 ; Format of Directory Segment header.
3 ;
4 000000 RZ
5 000000 RW      DH$NSG  1      ;Number of directory segments available
                                DH$NSG=$AC
6 000000 000000 RW      DH$NXT  1      ;Number of next segment in directory
                                DH$NXT=$AC
7 000000 000002 RW      DH$HIS  1      ;Number of highest segment currently in use
                                DH$HIS=$AC
8 000000 000004 RW      DH$NEB  1      ;Number of extra bytes per directory entry
                                DH$NEB=$AC
9 000000 000006 RW      DH$BLK  1      ;Block number where files in this segment begin
                                DH$BLK=$AC
10 000000 000010 RW      DH$$SZ  0      ;Size of Directory header
                                DH$$SZ=$AC
11 ;
12 000000 M      DH$$BS  6.      ;Block number where 1st directory segment is located
13 000000 M      DH$$MS  31.     ;Maximum number of directory segments
14 000000 M      DH$$LB  DH$$BS+<2*DH$$MS>-1 ;# of highest block that can have dir
15 ;
16 ; SBTTL Directory cache device table
17 ;-----
18 ; A table with the following types of entries is allocated by TSGEN.
19 ; The table is used to indicate which devices are to have their
20 ; directory entries cached.
21 ; Note, if the size of this table is changed, TSGEN must be changed.
22 ;
23 ; Number of bytes to use for flags to indicate which jobs have
24 ; mounted the device. This should be large enough to allow enough
25 ; bits equal to the maximum job number.
26 ;
27 000000 M      CD$$UB  8.      ;Number of bytes for user-mount flags (64 jobs)
28 ;
29 000000 RZ
30 000000 RW      CD$DVU  1      ;Start of cached-device table entry
                                ;Physical device # (low-order), Phys unit # (high byt)
                                CD$DVU=$AC
31 000000 000000 RW      CD$BAS  1      ;Base block number if this is a logical disk
                                CD$BAS=$AC
32 000000 000002 RW      CD$TOP  1      ;1 above top block if this is a logical disk
                                CD$TOP=$AC
33 000000 000004 RW      CD$NAM  2      ;File name if this is a logical disk
                                CD$NAM=$AC
34 000000 000006 RB      CD$JOB  CD$$UB ;Bit flags indicating which users have device mounted
                                CD$JOB=$AC
35 000000 000012 RW      CD$$SZ  0      ;Size of entry
                                CD$$SZ=$AC

```

```

1          .SBTTL Assign table
2          ;-----
3          ; Format of table used to hold information for device assignments.
4          ; ASNTBL is label for 1st entry in table, ASNEND is label past last entry.
5          ;
6 000000  RZ
7 000000  RW      AT$LOG  1      ; Logical device name
8 000000  RW      AT$SIZ  1      ; Size specified with file that is assigned to
000000  ;                                     AT$LOG=$AC
000002  ;                                     AT$SIZ=$AC
9 000000  RW      AT$DEV  1      ; Physical device name
000004  ;                                     AT$DEV=$AC
10 000000 RW      AT$FIL  2      ; File name
000006  ;                                     AT$FIL=$AC
11 000000 RW      AT$EXT  1      ; File extension
000012  ;                                     AT$EXT=$AC
12 000000 RW      AT$$SZ  0      ; Size of table entry
000014  ;                                     AT$$SZ=$AC
13
14          .SBTTL Access command table
15          ;-----
16          ; Format of table entry used to hold information about device-file
17          ; specifications provided by the ACCESS command.
18          ;
19 000000  RZ
20 000000  RW      OF$FIL  3      ; File name and extension
000000  ;                                     OF$FIL=$AC
21 000000  RB      OF$DEV  1      ; Device index number
000006  ;                                     OF$DEV=$AC
22 000000  RB      OF$UNT  1      ; Unit number
000007  ;                                     OF$UNT=$AC
23 000000  RB      OF$FLG  1      ; Control flags (see OT$xxx below)
000010  ;                                     OF$FLG=$AC
24 000000  RW      OF$$SZ  0      ; Size of table entry
000012  ;                                     OF$$SZ=$AC
25
26          ; Control flags stored in OF$FLG.
27          ;
28 000000  M      OT$RON  1      ; Read-only access allowed
29
30          .SBTTL Device allocation table
31          ;-----
32          ; The following table entries are used to keep track of which device
33          ; units have been allocated by use of the ALLOCATE command.
34          ; Note if the size of these table entries is changed, TSGEN must be changed.
35          ;
36 000000  RZ
37 000000  RW      AD$DVU  1      ; Physical device # (low-order), Phys unit # (high byt)
000000  ;                                     AD$DVU=$AC
38 000000  RB      AD$JOB  1      ; Index number of job to which this device is allocated
000002  ;                                     AD$JOB=$AC
39 000000  RB      AD$FLG  1      ; Control flags
000003  ;                                     AD$FLG=$AC
40 000000  RW      AD$$SZ  0      ; Size of the control block
000004  ;                                     AD$$SZ=$AC

```

```

1          .SBTTL Fork queue entry block
2          ;-----
3          ; Format of a fork queue entry.
4          ;
5          ; Note: When change the size of the fork queue entry, TSGEN must also
6          ; be altered to reflect the increase.
7          ;
8 000000  RZ
9 000000  RW      FQ$LNK  1      ;Link to next entry in queue      FQ$LNK=$AC
10 000000 000000 RW      FQ$RTN 1      ;Address of routine to call      FQ$RTN=$AC
11 000000 000002 RW      FQ$R5  1      ;Saved value of R5              FQ$R5=$AC
12 000000 000004 RW      FQ$R4  1      ;Saved value of R4              FQ$R4=$AC
13 000000 000006 RW      FQ$R3  1      ;Saved value of R3              FQ$R3=$AC
14 000000 000010 RW      FQ$R2  1      ;Saved value of R2              FQ$R2=$AC
15 000000 000012 RW      FQ$R1  1      ;Saved value of R1              FQ$R1=$AC
16 000000 000014 RW      FQ$UFB  1      ;Addr of FQ$RTN is user specified fork block FQ$UFB=$AC
17 000000 000016 RW      FQ$PA5  1      ;Saved value of KPAR5           FQ$PA5=$AC
18 000000 000020 RW      FQ$PA6  1      ;Saved value of KPAR6           FQ$PA6=$AC
19 000000 000022 RB      FQ$PRI  1      ;Fork processing priority value FQ$PRI=$AC
20 000000 000024 RW      FQ$$SZ  0      ;Size of a fork block          FQ$$SZ=$AC
20 000000 000026

```

```

1          .SBTTL  Installed program table
2          ;-----
3          ;  There is an entry of the following form for each INSTALLED program.
4          ;
5          RZ
6          RW      II$NAM  4          ;Device, file-name, extension          II$NAM=$AC
           000000
7          RW      II$FLG  1          ;Run flags (see AF$xxx) below          II$FLG=$AC
           000010
8          RW      II$PRV  PVNPW     ;Privilege flags to enable when program is running          II$PRV=$AC
           000012
9          RW      II$NPV  PVNPW     ;Privilege flags to disable when program is running          II$NPV=$AC
           000016
10         RW      II$$SZ  0          ;Size of install table entry          II$$SZ=$AC
           000022
11         ;
12         ;  Flags stored in II$FLG
13         ;
14         M      AF$NOW  1          ;Non-wait TT input
15         M      AF$HIE  2          ;High efficiency mode
16         M      AF$NOI  4          ;Non-interactive execution
17         M      AF$IOP  10         ;Map user PAR 7 to I/O page
18         M      AF$SCA  20         ;Single character activation
19         M      AF$MEM  40         ;Lock program in low memory
20         M      AF$PLK  100        ;Lock program to line (RUN/LOCK)
21         M      AF$DBG  200        ;Run program with debugger
22         M      AF$BYA  400        ;Bypass user ASSIGNs
23         M      AF$TPD  1000       ;Transparent output
24         M      AF$DUP  2000       ;DUP program special handling
25         M      AF$IND  4000       ;IND program special handling
26         M      AF$UCL  10000      ;TSXUCL program special handling
27         M      AF$SET  20000      ;SETUP program special handling
28         M      AF$CCA  40000      ;Suppress control-C abort
29         M      AF$NPW  100000     ;No process windowing while running

```

1
2
3
4
5
6
7
8
9
10 000000
11 000000
12 000000

.SBTTL Memory allocation table values

; The following values are stored in the memory allocation table
; to indicate portion of memory that are being used by the system.
; Memory allocation values for system use must be negative.
; A zero value indicates the memory area is free.
; A positive value indicates the memory area is being used by the
; job whose index number is the value.
;
M MA\$SYS -1 ;Operating system itself
M MA\$SRT -2 ;Shared run-time system
M MA\$RGN -3 ;Shared global PLAS region

.SBTTL PRO-350 Related Values

1				
2				
3				; Values related to the PRO-350 system clock.
4				
5				; Registers and vectors
6				
7	000000	M	PCCSEC 173000	; Seconds value register
8	000000	M	PCCSAL 173002	; Seconds alarm register
9	000000	M	PCCMIN 173004	; Minutes value register
10	000000	M	PCCMAL 173006	; Minutes alarm register
11	000000	M	PCCHRS 173010	; Hours value register
12	000000	M	PCCHAL 173012	; Hours alarm register
13	000000	M	PCCDAY 173014	; Day value register
14	000000	M	PCCDAT 173016	; Date of month
15	000000	M	PCCMON 173020	; Month value register
16	000000	M	PCCYR 173022	; Year value register
17	000000	M	PCCCR0 173024	; CSR0
18	000000	M	PCCCR1 173026	; CSR1
19	000000	M	PCCCR2 173030	; CSR2
20	000000	M	PCCCR3 173032	; CSR3
21				
22	000000	M	PCCVEC 100	; Vector address
23				
24				; Flags in CSR2
25				
26	000000	M	PC\$UF 20	; Update ended interrupt flag
27	000000	M	PC\$AF 40	; Alarm interrupt flag
28	000000	M	PC\$PF 100	; Periodic interrupt flag
29	000000	M	PC\$IRQ 200	; Interrupt request flag


```

1          .SBTTL  Spooling Control Tables
2          ;-----
3          ; Format of a Spool File Control Block (SFCB).
4          ; There is one SFCB for each spool file.
5          ; Warning: if the SFCB definition is changed here, it must also be
6          ; changed in TSGEN.
7          ;
8          RZ
9          RB      SFUSER  1      ;Number of user writing to this file
                                SFUSER=$AC
10         000000 000000 RB      SFFLAG  1      ;Control flags (see below)
                                SFFLAG=$AC
11         000000 000001 RW      SFCHAN  1      ;Number of channel opened to this file
                                SFCHAN=$AC
12         000000 000002 RW      SFSDCB  1      ;SDCB wanted by this file
                                SFSDCB=$AC
13         000000 000004 RW      SFNMBL  1      ;Number of blocks for file on disk
                                SFNMBL=$AC
14         000000 000006 RW      SFSTRT  1      ;Block number of start of file on disk
                                SFSTRT=$AC
15         000000 000010 RW      SFFLNK  1      ;Disk address where next block goes
                                SFFLNK=$AC
16         000000 000012 RW      SFFORM  3      ;Form name (6 characters)
                                SFFORM=$AC
17         000000 000014 RW      SFFILE  2      ;File name (Rad50)
                                SFFILE=$AC
18         000000 000022 RW      SFID    1      ;File ID
                                SFID=$AC
19         000000 000026 RW      SFQLNK  1      ;Queue link of files for same device
                                SFQLNK=$AC
20         000000 000030 RW      SFCBSZ  0      ;Size of spool file control block
                                SFCBSZ=$AC
21         000000 000032
22         ;
23         ; Control flags stored in SFFLAG.
24         M      SF$BSY  1      ;File is being processed by spooler
25         M      SF$BN1  2      ;Make 1st write be block # 1 rather than 0
26         M      SF$1ST  4      ;First write has been done
27         M      SF$HLD  10     ;Don't start output till channel closed
28         M      SF$DEL  20     ;Delete this spool file

```

```

1          ; -----
2          ; Format of Spooled Device Control Block (SDCB).
3          ; There is one SDCB for each spooled device.
4          ; Warning: if the definition of a SDCB is changed here, it also must be
5          ; changed in TSGEN.
6          ;
7 000000  RZ
8 000000  RW      SDCHAN  5      ;System channel block for spooled device
                                SDCHAN=$AC
9 000000  RW      SDSFCB  1      ;Current SFCB being processed by spooler
                                SDSFCB=$AC
10 000000  RW      SDFLNK  1      ;Disk address of next block in file
                                SDFLNK=$AC
11 000000  RW      SDBUF1  1      ;Buffer being written by spooler
                                SDBUF1=$AC
12 000000  RW      SDBUF2  1      ;Buffer being read into
                                SDBUF2=$AC
13 000000  RW      SDUSER  1      ;Number of user device is reserved for
                                SDUSER=$AC
14 000000  RW      SDNAME  1      ;RAD50 name of spooled device
                                SDNAME=$AC
15 000000  RW      SDDVU   1      ;Spooled device index (low byte), unit # (high byte)
                                SDDVU=$AC
16 000000  RW      SDWLST  1      ;Queue flink if waiting for a buffer
                                SDWLST=$AC
17 000000  RW      SDBLK   1      ;Block number for next spooled device write
                                SDBLK=$AC
18 000000  RW      SDFHD   1      ;Pointer to first SFCB waiting for this device
                                SDFHD=$AC
19 000000  RW      SDFORM  3      ;Current form name (6 chars)
                                SDFORM=$AC
20 000000  RB      SDANAM  3      ;ASCII name of spooled device (only 3 chars used)
                                SDANAM=$AC
21 000000  RW      SDFLAG  1      ;Control flags (see below)
                                SDFLAG=$AC
22 000000  RW      SDSKIP  1      ;Number of blocks to skip
                                SDSKIP=$AC
23 000000  RW      SDFRBL  1      ;Number of free private spool blocks for device
                                SDFRBL=$AC
24 000000  RW      SDBU    0      ;Backup save block numbers (must be last)
                                SDBU=$AC
25          ;
26          ; Control flags in SDFLAG.
27          ;
28 000000  M      SD$INR  1      ;Read from spool file in progress
29 000000  M      SD$BWT  2      ;Spooler is waiting for a buffer
30 000000  M      SD$DEL  4      ;Delete current file
31 000000  M      SD$WFM  10     ;Waiting for form mount
32 000000  M      SD$FLK  20     ;Form is locked
33 000000  M      SD$HLD  40     ;Don't start output till channel is closed
34 000000  M      SD$SNG  100    ;Single file mode
35 000000  M      SD$SMS  200    ;Form mount message sent
36 000000  M      SD$BAK  400    ;Backup has been requested
37 000000  M      SD$FLG  1000   ;Print flag page on this device
38 000000  M      SD$WID  2000   ;Page is 132. columns wide
39 000000  M      SD$RSV  100000 ;Reserved for returning non-spooled error to user
40 000000  M      SD$CLR  SD$DEL!SD$WFM!SD$SMS!SD$BAK

```

```

1                                     .SBTTL Accounting file format
2                                     ;-----
3                                     ; The following items describe the format of an accounting file record.
4                                     ;
5 000000 RZ
6 000000 RB      AR$PRJ  2.      ;Project number
                                ;
                                ; AR$PRJ=$AC
7 000000 RB      AR$PRG  2.      ;Programmer number
                                ;
                                ; AR$PRG=$AC
8 000000 RB      AR$PWD  8.      ;Password
                                ;
                                ; AR$PWD=$AC
9 000000 RB      AR$PRV  2.      ;Privilege flags
                                ;
                                ; AR$PRV=$AC
10 000000 RB     AR$SUF 16.      ;Start-up command file
                                ;
                                ; AR$SUF=$AC
11 000000 RB     AR$CON  2.      ;Connect time (minutes)
                                ;
                                ; AR$CON=$AC
12 000000 RB     AR$CNT  2.      ;Number of sessions
                                ;
                                ; AR$CNT=$AC
13 000000 RB     AR$CPH  2.      ;High-order CPU time
                                ;
                                ; AR$CPH=$AC
14 000000 RB     AR$CPL  2.      ;Low-order CPU time
                                ;
                                ; AR$CPL=$AC
15 000000 RB     AR$UNM 12.      ;User name
                                ;
                                ; AR$UNM=$AC
16 000000 RB     AR$PRI  1.      ;Maximum authorized priority
                                ;
                                ; AR$PRI=$AC
17 000000 RB     AR$DMY 13.      ;Unused (reserved)
                                ;
                                ; AR$DMY=$AC
18 000000 RW     AR$$SZ  0       ;Size of authorization record
                                ;
                                ; AR$$SZ=$AC
19
20 000000 M      ARNRPB 512./AR$$SZ ;Number of authorization records per block

```

1
2
3
4
5
6 000000
7 000000
8 000000
9 000000

.SBTTL Log file control flags

; Control flags stored in LOGFLG used to control the operation of
; the log file.
;
M LF\$OPN 1 ;Log file is open
M LF\$WRT 2 ;Enable writes to log file
M LF\$IN 4 ;Log input (received) characters
M LF\$OUT 10 ;Log output (transmitted) characters

```

1          .SBTTL  Shared file control tables
2          ;-----
3          ; Shared file Channel Descriptor Block (CDB).
4          ; There is one active CDB for each channel opened to a shared file.
5          ; Free list head = FCFREE.
6          ;
7          RZ
8          RB      FC$CHN  1      ;Channel number
9          000000          FC$CHN=$AC
10         000000          RB      FC$UN   1      ;User number
11         000001          FC$UN=$AC
12         000002          RB      FC$FLG  1      ;Control flags (see below)
13         000003          FC$FLG=$AC
14         000004          RB      FC$NLB  1      ;Number of blocks currently locked by channel
15         000006          FC$NLB=$AC
16         000007          RW      FC$ACC  1      ;Access protection flags
17         000008          FC$ACC=$AC
18         000009          RW      FC$FDB  2      ;Pointer to FDB for file
19         000010          FC$FDB=$AC
20         000012          RW      FC$FLK  2      ;Flink to next CDB for this file
21         000014          FC$FLK=$AC
22         000016          RW      FC$CLK  2      ;Flink to next CDB for this user
23         000018          FC$CLK=$AC
24         000020          RW      FC$LBN  0      ;Start of table of locked block numbers
25         000022          FC$LBN=$AC
26         ;
27         RW      FC$$SS  0      ;Size of block
28         FC$$SS=$AC
29         ;
30         ; Control flags found in FC$FLG.
31         ;
32         M      FL$ACT  1      ;Some other user has written to this file
33         M      FL$EFL  2      ;Entire file is locked
34         M      FL$NDC  4      ;Suppress data caching
35         M      FL$SPN 10      ;CDB is suspended (because of save status)

```

```

1      ; -----
2      ; Format of Shared File Descriptor Block (FDB).
3      ; There is one active FDB for each shared file that is open.
4      ; Free head = FFFREE; Active list head = FFHEAD.
5      ;
6 000000 RZ
7 000000 RW      FF$FID  2      ;File identification                FF$FID=$AC
      000000
8 000000 RW      FF$CDB  2      ;Pointer to first CDB for this file  FF$CDB=$AC
      000004
9 000000 RW      FF$DCD  2      ;Pointer to first data cache descriptor for this file  FF$DCD=$AC
      000010
10 000000 RW      FF$FWD  2      ;Pointer to first wait block for this file  FF$FWD=$AC
      000014
11 000000 RW      FF$NLB  1      ;Number of blocks currently locked      FF$NLB=$AC
      000020
12 000000 RB      FF$FLG  1      ;Status flags (see below)              FF$FLG=$AC
      000022
13 000000 RW      FF$FLK  2      ;Flink to next active FDB              FF$FLK=$AC
      000024
14 000000 RW      FF$$SZ  0      ;Size of FDB                            FF$$SZ=$AC
      000030
15      ;
16      ; Status flags stored in FF$FLG.
17      ;
18 000000 M      FT$EFL  1      ;Entire file locked
19
20      ; -----
21      ; Format of shared file wait queue element.
22      ; There is one entry for each user who is waiting for a locked block.
23      ; Free head = FWFREE.
24      ;
25 000000 RZ
26 000000 RW      FW$DBN  1      ;Block number we are waiting for      FW$DBN=$AC
      000000
27 000000 RW      FW$UN   1      ;User number                            FW$UN=$AC
      000002
28 000000 RW      FW$WLK  2      ;Flink to next wait element for this file  FW$WLK=$AC
      000004
29 000000 RW      FW$$SZ  0      ;Size of wait queue element            FW$$SZ=$AC
      000010

```

```

1          ;-----
2          ; Format of a data cache descriptor block
3          ; There is one of these descriptor blocks for each data cache buffer.
4          ; (Note: the size of these descriptor blocks is assumed in TSGEN)
5          ;
6 000000   RZ
7 000000   RW      DC$NXT  2      ;Pointer to next DCD
                                DC$NXT=$AC
8 000000   RW      DC$FDB  2      ;Addr of FDB for shared file assoc with this entry
                                DC$FDB=$AC
9 000000   RW      DC$BLK  1      ;File block # whose data is in this cache buffer
                                DC$BLK=$AC
10 000000  RW      DC$USE  1      ;Use counter
                                DC$USE=$AC
11 000000  RW      DC$LNK  2      ;Link to next cache descriptor for this file
                                DC$LNK=$AC
12 000000  RW      DC$PAR  1      ;Map PAR address for this cache buffer
                                DC$PAR=$AC
13 000000  RW      DC$$SZ  0      ;Size of cache descriptor
                                DC$$SZ=$AC
000022

```

```

1          .SBTTL  Message communication control tables
2          ;-----
3          ; Offsets into EMT block for message EMT's.
4          ;
5 000000  RZ
6 000000  RW      EB$XX  1      ; Not used
                                EB$XX=$AC
7 000000  RW      EB$NAM 1      ; Pointer to channel name string
                                EB$NAM=$AC
8 000000  RW      EB$BUF 1      ; Address of user's buffer
                                EB$BUF=$AC
9 000000  RW      EB$SIZ 1      ; Message byte size
                                EB$SIZ=$AC
10 000000 RW      EB$RTN 1      ; Address of completion routine
                                EB$RTN=$AC
11         ;
12         ; Format of message control block
13         ;
14 000000  RZ
15 000000  RW      MB$FLK 1      ; Link to next message control block
                                MB$FLK=$AC
16 000000  RW      MB$NAM 3      ; Name of message channel (6 characters)
                                MB$NAM=$AC
17 000000  RW      MB$BUF 1      ; Pointer to 1st pending message text block
                                MB$BUF=$AC
18 000000  RW      MB$REQ 1      ; Pointer to 1st pending message request block
                                MB$REQ=$AC
19 000000  RW      MB$$SZ 0      ; Size of message control block
                                MB$$SZ=$AC
20         ;
21         ; Format of a message request block
22         ;
23 000000  RZ
24 000000  RW      MR$LNK 1      ; Link to next message request block
                                MR$LNK=$AC
25 000000  RW      MR$UBA 1      ; Address of user's buffer area
                                MR$UBA=$AC
26 000000  RW      MR$UBS 1      ; Size of user's buffer area
                                MR$UBS=$AC
27 000000  RW      MR$RTN 1      ; Address of user's completion routine
                                MR$RTN=$AC
28 000000  RW      MR$BUF 1      ; Pointer to message text buffer to be passed
                                MR$BUF=$AC
29 000000  RB      MR$JOB 1      ; Job index number
                                MR$JOB=$AC
30 000000  RW      MR$$SZ 0      ; Size of block
                                MR$$SZ=$AC
31         ;
32         ; Format of a message text buffer
33         ;
34 000000  RZ
35 000000  RW      MU$FLK 1      ; Link to next buffer
                                MU$FLK=$AC
36 000000  RW      MU$SIZ 1      ; Message size (bytes)
                                MU$SIZ=$AC
37 000000  RB      MU$JOB 1      ; Job index number of job that sent message
                                MU$JOB=$AC
    
```


38 000000

000006

RW

MU\$TXT 0

;Start of message text

MU\$TXT=\$AC


```

1          .SBTTL  DH11 Control and Status Registers
2          ;-----
3          ; DH11 Control and Status Registers
4          ;
5          ; Status flags stored in the DH11 System Control Register (MH$SCR)
6          ;
7 000000 M      HF$TI  100000 ;Transmitter interrupt flag
8 000000 M      HF$SI   40000  ;Storage interrupt flag
9 000000 M      HF$TIE  20000  ;Transmitter interrupt enable flag
10 000000 M     HF$SIE  10000  ;Storage interrupt enable flag
11 000000 M     HF$MC   4000   ;Master clear
12 000000 M     HF$NXM  2000   ;Non-existent memory flag
13 000000 M     HF$MM   1000   ;Maintenance mode
14 000000 M     HF$CNI  400    ;Clear non-existent memory interrupt flag
15 000000 M     HF$RI   200    ;Receiver interrupt flag
16 000000 M     HF$RIE  100    ;Receiver interrupt enable flag
17 000000 M     HF$LIN  17    ;Line number field mask
18          ;
19          ; Status flags stored in DH11 Received Character Register (MH$RCR)
20          ;
21 000000 M     HF$VDP  100000 ;Valid Data Character Present flag
22 000000 M     HF$DO   40000  ;Data overrun
23 000000 M     HF$FE   20000  ;Framing error
24 000000 M     HF$PE   10000  ;Parity error
25          ;
26          ; Status flags stored in DH11 Line Parameter Register (MH$LPR)
27          ;
28 000000 M     HF$AEE  100000 ;Auto echo enable
29 000000 M     HF$HD   40000  ;Half-duplex
30 000000 M     HF$ODD   40      ;Odd parity
31 000000 M     HF$PAR   20      ;Parity enable
32 000000 M     HF$TSB   4       ;Two stop bits
33 000000 M     HF$LEN   3       ;Character length field
34 000000 M     HF$7BT   2       ;7 bit characters
35 000000 M     HF$8BT   3       ;8 bit characters
36          ;
37          ; Status flags stored in DM11 Control Status Register (DM$CSR)
38          ;
39 000000 M     MF$CS   4000   ;Clear scanner
40 000000 M     MF$CM   2000   ;Clear multiplexer
41 000000 M     MF$STP  400    ;Step to next line
42 000000 M     MF$DON  200    ;Done
43 000000 M     MF$IE   100    ;Interrupt enable
44 000000 M     MF$SE   40     ;Scanner enable
45 000000 M     MF$BSY  20     ;Busy
46 000000 M     MF$LIN  17    ;Line number field mask
47          ;
48          ; Status flags stored in DM11 Line Status Register (DM$LSR)
49          ;
50 000000 M     MF$RNG  200    ;Ring signal
51 000000 M     MF$CAR  100    ;Carrier detect
52 000000 M     MF$CTS  40     ;Clear to send
53 000000 M     MF$SR   20     ;Secondary receive
54 000000 M     MF$ST   10     ;Secondary transmit
55 000000 M     MF$RTS  4      ;Request to send
56 000000 M     MF$DTR  2      ;Data terminal ready
57 000000 M     MF$LE   1      ;Line enable

```

```

1          .SBTTL  DHV11 Control and Status Registers
2          ;-----
3          ; Status and control flags for DHV11 registers
4          ;
5          ; Status flags stored in the DHV11 Control Status Register (VH$CSR)
6          ;
7 000000 M    VF$TR  100000 ;Transmitter ready for another character
8 000000 M    VF$TIE 40000  ;Transmitter interrupt enable
9 000000 M    VF$DF  20000  ;Diagnostics failure
10 000000 M    VF$TDE 10000  ;Transmit DMA error
11 000000 M    VF$XLN 3400   ;Transmitter interrupt line # field
12 000000 M    VF$RDA  200    ;Receive data available
13 000000 M    VF$RIE  100    ;Receive interrupt enable
14 000000 M    VF$MR   40    ;Master reset
15 000000 M    VF$LIN  17    ;Line number select field
16          ;
17          ; Status flags stored in the DHV11 Data Buffer Register (VH$DBR)
18          ; The following flags are in the receiver buffer register which is accessed
19          ; when VH$DBR is read.
20          ;
21 000000 M    VF$DV  100000 ;Data valid
22 000000 M    VF$OE  40000  ;Data overrun error
23 000000 M    VF$FE  20000  ;Framing error
24 000000 M    VF$PER 10000  ;Parity error
25          ;
26          ; The following status flags are used with the transmitter buffer register
27          ; which is accessed when VH$DBR is written.
28          ;
29 000000 M    VF$TDV 100000 ;Transmit data valid
30          ;
31          ; Status flags stored in the DHV11 Line Parameter Register (VH$LPR)
32          ;
33 000000 M    VF$LEN  30      ;Field for character length
34 000000 M    VF$7BT  20      ;7 bit characters
35 000000 M    VF$8BT  30      ;8 bit characters
36 000000 M    VF$PAR  40      ;Parity enable
37 000000 M    VF$EVN  100     ;Even parity
38 000000 M    VF$SC   200     ;Stop code
39          ;
40          ; Status flags stored in the DHV11 Line Status Register (VH$LSR)
41          ;
42 000000 M    VF$DSR  100000 ;Data set ready
43 000000 M    VF$RNG  20000  ;Ring indication
44 000000 M    VF$DCD  10000  ;Carrier detected
45 000000 M    VF$CTS  4000   ;Clear to send
46          ;
47          ; Status flags stored in the DHV11 Line Control Register (VH$LCR)
48          ;
49 000000 M    VF$RTS  10000  ;Request to send
50 000000 M    VF$DTR  1000   ;Data terminal ready
51 000000 M    VF$LT   400   ;Link type (1=>Modem RTS/CTS protocol)
52 000000 M    VF$XOF  40    ;Force transmission of XOFF
53 000000 M    VF$OFC  20    ;Do automatic output flow control
54 000000 M    VF$BC   10    ;Break control
55 000000 M    VF$RE   4     ;Receiver enable
56 000000 M    VF$IFC  2     ;Automatic flow control
57 000000 M    VF$ABT  1     ;DMA transfer abort
  
```

```
58      ;  
59      ; Status flags stored in the DHV11 transmitter buffer addr reg 2  
60      ;  
61 000000 M      VF$TEN 100000 ;Enable transmitter  
62 000000 M      VF$TGO  200    ;Start DMA transmission  
63
```

		.SBTTL Line Speed Codes		
1		-----		
2		;		
3		; The following symbolic values are used to encode the line speed codes.		
4		;		
5	000000	M	S50 0	;50
6	000000	M	S75 1	;75
7	000000	M	S110 2	;110
8	000000	M	S134.5 3	;134.5
9	000000	M	S150 4	;150
10	000000	M	S300 5	;300
11	000000	M	S600 6	;600
12	000000	M	S1200 7	;1200
13	000000	M	S1800 10	;1800
14	000000	M	S2000 11	;2000
15	000000	M	S2400 12	;2400
16	000000	M	S3600 13	;3600
17	000000	M	S4800 14	;4800
18	000000	M	S7200 15	;7200
19	000000	M	S9600 16	;9600
20	000000	M	S19200 17	;19200
21		;		
22		; The following flags are used to encode the character length, parity		
23		; on/off, and even/odd status for a line.		
24		;		
25	000000	M	LP\$SPD 17	;Bits used to encode speed (see above for values)
26	000000	M	LP\$7BT 40	;0==>8 bit characters, 1==>7 bit characters
27	000000	M	LP\$PAR 100	;0==>No parity, 1==>Enable parity
28	000000	M	LP\$ODD 200	;0==>Even parity, 1==>Odd parity

		.SBTTL Communication Line (CL) Handler Flags		
1				
2				
3				; The following flags relate to the CL handler
4				
5				; Option flags stored in CL\$OPT table
6				
7	000000	M	CO\$FF 1	; Device supports hardware form feeds
8	000000	M	CO\$TAB 2	; Device supports hardware tabs
9	000000	M	CO\$LC 4	; Allow lower-case characters to be sent
10	000000	M	CO\$LFO 10	; Transmit line-feed chars to device
11	000000	M	CO\$LFI 20	; Accept line feed characters coming in
12	000000	M	CO\$FFO 40	; Send form feed on write of block 0
13	000000	M	CO\$BNO 100	; Binary output mode
14	000000	M	CO\$BNI 200	; Binary input mode
15	000000	M	CO\$CR 400	; Allow carriage return to be sent
16	000000	M	CO\$CTL 1000	; Allow control characters to be sent
17	000000	M	CO\$DTR 2000	; Raise Data Terminal Ready (DTR)
18	000000	M	CO\$BBT 4000	; Eight bit character support
19				
20	000000	M	CO\$DEF CO\$LC!CO\$LFO!CO\$LFI!CO\$CR!CO\$CTL	; Default option flags
21				
22				; Status flags stored in CL\$STA table
23				
24	000000	M	CM\$WRT 2	; A write operation has been done to this unit
25	000000	M	CM\$EFP 4	; Currently doing end-of-file output processing
26	000000	M	CM\$CRL 10	; Carriage return was last char transmitted
27	000000	M	CM\$TBS 20	; Doing tab expansion simulation
28	000000	M	CM\$EOF 40	; Return end-of-file on next read
29	000000	M	CM\$ON 100	; Line is turned on
30	000000	M	CM\$BRK 200	; Currently transmitting a break
31	000000	M	CM\$FFS 400	; Doing form-feed simulation
32	000000	M	CM\$IRG 1000	; IRINGG routine active for this unit
33	000000	M	CM\$DRP 2000	; DRINGP routine active for this unit
34	000000	M	CM\$DTR 4000	; Data Terminal Ready has been asserted
35	000000	M	CM\$MCC 10000	; Next char is modem control or literal char
36	000000	M	CM\$FFI 20000	; Ignore FF if it immediately follows a skip
37				
38				; Status flags returned by SPFUN 204 (get CL status)
39				
40	000000	M	XL\$XFX 1	; XOFF has been transmitted
41	000000	M	XL\$XFR 2	; XOFF has been received
42	000000	M	XL\$CTS 4	; CTS is asserted
43	000000	M	XL\$CD 10	; Carrier is detected
44	000000	M	XL\$RI 20	; Ring is detected
45				
46				; Special function code values for CL handler
47				
48	000000	M	CLSFCH 201	; Clear handler status
49	000000	M	CLSFBC 202	; Break transmission control
50	000000	M	CLSFBRB 203	; Read with byte count
51	000000	M	CLSFHS 204	; Get handler status
52	000000	M	CLSFDL 205	; Deactivate line
53	000000	M	CLSFSD 250	; Set selected option flags
54	000000	M	CLSFCD 251	; Clear selected option flags
55	000000	M	CLSFSL 252	; Set page length
56	000000	M	CLSFSS 253	; Set number of lines to skip
57	000000	M	CLSFSD 254	; Set line width

58 000000	M	CLSFMS	255	;Get data set status code
59 000000	M	CLSFSP	256	;Set receive/transmit speed
60 000000	M	CLSFAB	257	;Abort all pending reads and writes
61 000000	M	CLSFRL	260	;Read line with byte count
62 000000	M	CLSFIC	261	;Get # pending input bytes
63 000000	M	CLSF0C	262	;Get # pending output bytes
64 000000	M	CLSFWB	263	;Write with byte count
65 000000	M	CLSFEP	264	;Set end-of-file output control
66 000000	M	CLSF0S	265	;Reset status of CL unit
67 000000	M	CLSF0D	266	;Get CL options and settings

```

1                                     .SBTTL  Memory Management values
2                                     ;-----
3                                     ; Values related to memory management
4                                     ;
5                                     ; Status and control registers
6                                     ;
7                                     ; Kernel-mode page base registers
8                                     ;
9 000000 M          KPAR0   172340
10 000000 M          KPAR1   KPAR0+2
11 000000 M          KPAR2   KPAR0+4
12 000000 M          KPAR3   KPAR0+6
13 000000 M          KPAR4   KPAR0+10
14 000000 M          KPAR5   KPAR0+12
15 000000 M          KPAR6   KPAR0+14
16 000000 M          KPAR7   KPAR0+16
17                                     ;
18                                     ; Kernel-mode page descriptor registers
19                                     ;
20 000000 M          KPDR0   172300
21 000000 M          KPDR1   KPDR0+2
22 000000 M          KPDR2   KPDR0+4
23 000000 M          KPDR3   KPDR0+6
24 000000 M          KPDR4   KPDR0+10
25 000000 M          KPDR5   KPDR0+12
26 000000 M          KPDR6   KPDR0+14
27 000000 M          KPDR7   KPDR0+16
28                                     ;
29                                     ; User-mode page address registers -- I space (default)
30                                     ;
31 000000 M          UPAR0   177640
32 000000 M          UPAR1   UPAR0+2
33 000000 M          UPAR2   UPAR0+4
34 000000 M          UPAR3   UPAR0+6
35 000000 M          UPAR4   UPAR0+10
36 000000 M          UPAR5   UPAR0+12
37 000000 M          UPAR6   UPAR0+14
38 000000 M          UPAR7   UPAR0+16
39                                     ;
40                                     ; User-mode page descriptor registers -- I space (default)
41                                     ;
42 000000 M          UPDR0   177600
43 000000 M          UPDR1   UPDR0+2
44 000000 M          UPDR2   UPDR0+4
45 000000 M          UPDR3   UPDR0+6
46 000000 M          UPDR4   UPDR0+10
47 000000 M          UPDR5   UPDR0+12
48 000000 M          UPDR6   UPDR0+14
49 000000 M          UPDR7   UPDR0+16
50                                     ;
51                                     ; User-mode page address registers -- D space (optional)
52                                     ;
53 000000 M          UDAR0   177660
54 000000 M          UDAR1   UDAR0+2
55 000000 M          UDAR2   UDAR0+4
56 000000 M          UDAR3   UDAR0+6
57 000000 M          UDAR4   UDAR0+10

```

```

58 000000 M      UDAR5  UDARO+12
59 000000 M      UDAR6  UDARO+14
60 000000 M      UDAR7  UDARO+16
61      ;
62      ; User-mode page descriptor registers -- D space (optional)
63      ;
64 000000 M      UDDR0  177620
65 000000 M      UDDR1  UDDR0+2
66 000000 M      UDDR2  UDDR0+4
67 000000 M      UDDR3  UDDR0+6
68 000000 M      UDDR4  UDDR0+10
69 000000 M      UDDR5  UDDR0+12
70 000000 M      UDDR6  UDDR0+14
71 000000 M      UDDR7  UDDR0+16
72      ;
73      ; Control and status registers
74      ;
75 000000 M      SROMMR  177572
76 000000 M      MMENBL  1      ; Memory management enable bit in SRO
77 000000 M      SR1MMR  177574
78 000000 M      SR2MMR  177576
79 000000 M      SR3MMR  172516
80 000000 M      USDSPC  1      ; User-mode D space enable/disable
81 000000 M      EMMAP   20     ; Extended 22-bit memory mapping
82 000000 M      IOMAP   40     ; Extended UNIBUS I/O 22-bit mapping
83      ;
84      ; Unibus map registers
85      ;
86 000000 M      UMRADR  170200   ; Start of Unibus map registers
87      ;
88      ; Memory parity control registers
89      ;
90 000000 M      MPAR0   172100   ; Memory parity control register # 0
91 000000 M      MPAR16  172136   ; Memory parity control register # 16
92 000000 M      PARENL  1      ; Enable memory parity

```

```
1          .SBTTL Terminal type names
2          ;-----
3          ; The following terminal type names are used with the TRMTYP macro
4          ; in TSGEN to define terminal types. The actual type code is stored
5          ; in the LTRMTP line table.
6          ;
7 000000 M      LA36      1          ;DEC LA36
8 000000 M      LA120     2          ;DEC LA120
9 000000 M      VT52      10         ;DEC VT52
10 000000 M     VT100     20         ;DEC VT100
11 000000 M     ADM3A     100        ;Lear Siegler ADM3A
12 000000 M     HAZEL     200        ;Hazeltine
13 000000 M     DIABLO    1000       ;Diablo
14 000000 M     QUME      2000       ;Qume
15 000000 M     VT2007    4000       ;VT200 with 7 bit control codes
16 000000 M     VT2008    10000      ;VT200 with 8 bit control codes
17 000000 M     VT200     VT2007     ;Generic VT200
18
19          .SBTTL System Editor names
20          ;-----
21          ; The following symbolic names are used in TSGEN to declare the default
22          ; system editor.
23          ;
24 000000 M      EDIT      1          ;EDIT
25 000000 M      TECO      2          ;TECO
26 000000 M      KED       3          ;KED or K52
27 000000 M      K52       4          ;K52 or KED
```

```
1          .SBTTTL  Flags in Job Status Word (JSW)
2          ;-----
3          ;  Flags stored in the Job Status Word (JSW).
4          ;
5 000000  M      NOUSWP  100000 ;Disable USR swapping
6 000000  M      LCBIT   40000  ;Enable lower case input
7 000000  M      REENT   20000  ;Program can be reentered
8 000000  M      SPCTTY  10000  ;Special TT mode (i.e., EDIT)
9 000000  M      PASLIN  4000   ;Pass line to KMON on exit
10 000000 M      VIMAGE  2000   ;Virtual image flag
11 000000 M      OVLBIT  1000   ;Program is overlaid
12 000000 M      CHAIN   400     ;Program was chained to
13 000000 M      ERRHLT  200     ;Halt on I/O error
14 000000 M      NOWAIT  100     ;No wait on .TTYIN requests
15 000000 M      SCHAIN  40      ;Special chain - pass command to KMON
16 000000 M      DISSLE  20      ;Disable single-line editor
17 000000 M      GTTTY   10      ;.GTLIN from TT not @file
18
19          .SBTTTL  Performance monitor control and status flags
20          ;-----
21          ;  The following flags are stored in PMFLGS and control the operation
22          ;  of the TSX-Plus performance monitoring feature.
23          ;
24 000000  M      PF$IOW  1      ;Include I/O wait time in analysis
25 000000  M      PF$SYS  2      ;Analyze system execution rather than user job
26 000000  M      PF$OVF  100000 ;An overflow occurred
27
28          ;-----
29          ;  The following flags are returned in response to the JBINFO EMT
30          ;  that is used to determine the status of a specific line.
31          ;
32 000000  M      JIVLN   1      ;This is a virtual line
33 000000  M      JIDLN   2      ;This is a detached line
34 000000  M      JIMLOK  100    ;Job is locked in memory
35 000000  M      JIPRIV  200    ;Job has operator command privilege
36
37          .SBTTTL  Simulated RMON parameters
38          ;-----
39          ;  The following parameters relate to the simulated RMON that is
40          ;  mapped into page 7 of the user's virtual address space.
41          ;
42 000000  M      RMNBAS  160002 ;Virtual address of simulated RMON value vector
43 000000  M      INDERR  RMNBAS+416 ;IND error cell virtual address
44 000000  M      INDSTA  RMNBAS+417 ;IND status flag cell virtual address
```

		.SBTTL Misc. parameters	

		; Misc. parameters.	
		;	
1			
2			
3			
4			
5	000000	M	MAXSLO 255. ;Max size of TT and CL silo buffers (bytes)
6	000000	M	MAXASN 25. ;Max # ASSIGN commands allowed
7	000000	M	MAXACC 30. ;Max # ACCESS commands allowed
8	000000	M	MXCPRM 6. ;Max # parameters on command file call
9	000000	M	MXCCHR 60. ;Max # chars in command file paramameter string
10	000000	M	MAXLD 8. ;Max # of logical disks
11	000000	M	NUMRCB 8. ;Max # PLAS regions that can be created by job
12	000000	M	NUMWCB 8. ;Max # PLAS windows that can be created by job
13	000000	M	MXPRMT 8. ;Max # chars in KMON prompt string
14	000000	M	SLMXLN 80. ;Max # chars in Single Line Editor buffer
15	000000	M	SLBFSZ 300. ;Size of SLE save buffer
16	000000	M	MAXSRD 40. ;Max # shared run-time region descriptors
17	000000	M	MAXPRI 127. ;Maximum job priority
18	000000	M	VPAR1 20000 ;Virtual address of PAR 1 region
19	000000	M	VPAR5 120000 ;Virtual address of PAR 5 system mapping region
20	000000	M	CXTBAS 140000 ;Virtual address of Job Context Area
21	000000	M	VPAR6 140000 ;Virtual address of PAR 6 mapping region
22	000000	M	IOPAGE 177600 ;I/O page address
23	000000	M	CPLEMT 2 ;Location where completion routine exit emt is stored
24	000000	M	SUPRTN 300 ;Location where GETCSR routine for SETUP is stored
25	000000	M	USRLOC 46 ;Cell with USR load address
26	000000	M	JSWLOC 44 ;Cell with Job Status Word
27	000000	M	HIMLOC 50 ;Cell with Top of memory address
28	000000	M	ERRLOC 52 ;Cell with EMT error code
29	000000	M	USERRB 53 ;Error severity set by user
30	000000	M	RMON 54 ;Cell with RMON base address
31	000000	M	BLKWDS 256. ;Number of words per disk block
32	000000	M	ACFLAG 100000 ;Flag character as an activation char
33	000000	M	ESCFLG 377 ;Flag char that says following char part of escape seq
34	000000	M	TRNSFL 100000 ;Send char in transparency mode
35	000000	M	CCFLG 100000 ;Ctrl-C trap flag for .SCCA
36	000000	M	DIBFSZ 155. ;Size of Diablo character buffer
37	000000	M	SBUFSD 512. ;Size of spool buffer (bytes)
38	000000	M	SBUFWD 256. ;Size of spool buffer (words)
39	000000	M	PR7 340 ;Priority 7 in PS
40	000000	M	CFLAG 1 ;C-flag in PS
41	000000	M	KMNBAS 40000 ;KMON base address
42	000000	M	PSW 177776 ;PS word
43	000000	M	UMODE 140000 ;User-mode bits in PS
44	000000	M	UPMODE 30000 ;User-previous-mode bits in PS
45	000000	M	CTTSR 177564 ;Transmitter status register for console terminal
46	000000	M	CTTBR 177566 ;Transmitter buffer register for console terminal
47	000000	M	DMYDEV 126370 ;Dummy device name to reserve patch space ("\$\$")
48	000000	M	WLDNAM 132500 ;Wildcard file name (Rad50 /*/)
49	000000	M	DMPQVL 350 ;Loc overlay name is passed to dump
50	000000	M	DMPHND 352 ;Loc handler name is passed to dump
51	000000	M	DMPTXT 354 ;Loc of start of asciz dump message text string

User error severity status codes

1		.SBTTL	User error severity status codes
2		-----	
3		; Error severity status code values stored in USERRB (location 53).	
4			
5	000000	M	SC#SUC 1 ; Success
6	000000	M	SC#WRN 2 ; Warning
7	000000	M	SC#ERR 4 ; Error
8	000000	M	SC#SEV 10 ; Severe
9	000000	M	SC#FTL 10 ; Fatal
10	000000	M	SC#UNC 20 ; Unconditional
11	000000	M	SC#NON 40 ; None

```
1          .SBTTL  ASCII Character codes
2          ;-----
3          ; Octal values of some ascii characters.
4          ;
5 000000  M      ETX      3      ;ETX (Diablo end-of-buffer command)
6 000000  M      CTRLC   3      ;Ctrl-C
7 000000  M      ACK      6      ;ACK (Diablo restart-output command)
8 000000  M      BELL    7      ;BELL
9 000000  M      CTRLG   7      ;Ctrl-G
10 000000 M      BKSPAC  10     ;Backspace
11 000000 M      TAB     11     ;Horizontal tab
12 000000 M      LF      12     ;Line feed
13 000000 M      FF      14     ;Form feed
14 000000 M      CR      15     ;Carriage return
15 000000 M      CTRLD   17     ;Ctrl-D. Discard TT output.
16 000000 M      CTRLQ   21     ;Ctrl-Q. Continue TT output.
17 000000 M      CTRLR   22     ;Ctrl-R. Retype input line.
18 000000 M      CTRLS   23     ;Ctrl-S. Suspend TT output.
19 000000 M      CTRLU   25     ;Ctrl-U. Erase input line.
20 000000 M      CTRLW   27     ;Ctrl-W. Switch to a virtual line.
21 000000 M      CTRLX   30     ;Ctrl-X.
22 000000 M      CTRLZ   32     ;Ctrl-Z. TT end of file.
23 000000 M      ESC     33     ;Escape
24 000000 H      SPACE   40     ;Space
25 000000 N      RUBOUT  177    ;Rubout. Erase last character typed.
26 000000 M      CSICHR  233    ;Control sequence start character for VT200
27 000000 M      SS3CHR  217    ;Control sequence start character for VT200
```



```

1          .SBTTL Job Context Area
2          ;-----
3          ; Job Context Area Definition
4          ;
5          140000 $AC = CXTBAS ;Base of Job Context Area
6          ;
7          ; Job stack used in kernel mode, user state.
8 000000 RW JSTKND 410. ; JSTKND=$AC
9 000000 RW JSTK 0. ; JSTK=$AC
10         ;
11        ; EMT processing temp cells
12        ;
13        ;-----
14        ; -- Cells in this region are pushed on EMT entry.
15 000000 RW EMTCXT 0 ;Start of emt context area that is pushed
16         141464 EMTCXT=$AC
17 000000 RW EMTSP 1 ;EMT processing frame pointer
18         141464 EMTSP=$AC
19 000000 RW URO 1 ;User's RO
20         141466 URO=$AC
21 000000 RW CUREMT 1 ;Current EMT instruction
22         141470 CUREMT=$AC
23 000000 RW EMTBLK 8. ;Local copy of EMT argument block
24         141472 EMTBLK=$AC
25 000000 RW CHNADR 1 ;Address of channel block we are working on
26         141512 CHNADR=$AC
27 000000 RW CHNNUM 1 ;Number of channel we are working on
28         141514 CHNNUM=$AC
29 000000 RW EMTMAP 1 ;Kernel PAR 5 mapping value when EMT executed
30         141516 EMTMAP=$AC
31 000000 RB EMTErr 1 ;EMT error code
32         141520 EMTErr=$AC
33 000000 RB INTERR 1 ;Internal error code
34         141521 INTERR=$AC
35 000000 RW EMTCXN 0 ;End of emt context area that is pushed
36         141522 EMTCXN=$AC
37 000000 M EMTCXW <<EMTCXN-EMTCXT>/2> ;# of words in area to be pushed
38         ; -- End of region that is pushed.
39         ;-----
40 000000 RW EMTPS 1 ;PS on emt entry
41         141522 EMTPS=$AC
42 000000 RW EMTADR 1 ;PC on emt entry
43         141524 EMTADR=$AC
44 000000 RW EMTLEV 1 ;EMT nesting level
45         141526 EMTLEV=$AC
46 000000 RW EMTASP 1 ;Pointer to arguments on stack
47         141530 EMTASP=$AC
48 000000 RW SPCPS 1 ;Address of user's block assoc with .SPCPS
49         141532 SPCPS=$AC
50 000000 RW EMTCAD 1 ;Pointer to top entry in EMTCAS stack
51         141534 EMTCAD=$AC
52 000000 RW EMTRAD 1 ;In process of exiting from completion routine
53         141536 EMTRAD=$AC
54        ; Return stack for completion routines.
55 000000 RW EMTCAx 4. ;Reserve space for stack / Keep /

```



```

70 000000      141774      RW      CUPDR6  1      ; User-mode PDR 6
                                         CUPDR6=$AC
71 000000      141776      RW      CUPDR7  1      ; User-mode PDR 7
                                         CUPDR7=$AC
72 000000      142000      RW      CUDAR0  1      ; User-mode PAR 0 -- D space
                                         CUDAR0=$AC
73 000000      142002      RW      CUDAR1  1      ; User-mode PAR 1 -- D space
                                         CUDAR1=$AC
74 000000      142004      RW      CUDAR2  1      ; User-mode PAR 2 -- D space
                                         CUDAR2=$AC
75 000000      142006      RW      CUDAR3  1      ; User-mode PAR 3 -- D space
                                         CUDAR3=$AC
76 000000      142010      RW      CUDAR4  1      ; User-mode PAR 4 -- D space
                                         CUDAR4=$AC
77 000000      142012      RW      CUDAR5  1      ; User-mode PAR 5 -- D space
                                         CUDAR5=$AC
78 000000      142014      RW      CUDAR6  1      ; User-mode PAR 6 -- D space
                                         CUDAR6=$AC
79 000000      142016      RW      CUDAR7  1      ; User-mode PAR 7 -- D space
                                         CUDAR7=$AC
80 000000      142020      RW      CUDDR0  1      ; User-mode PDR 0 -- D space
                                         CUDDR0=$AC
81 000000      142022      RW      CUDDR1  1      ; User-mode PDR 1 -- D space
                                         CUDDR1=$AC
82 000000      142024      RW      CUDDR2  1      ; User-mode PDR 2 -- D space
                                         CUDDR2=$AC
83 000000      142026      RW      CUDDR3  1      ; User-mode PDR 3 -- D space
                                         CUDDR3=$AC
84 000000      142030      RW      CUDDR4  1      ; User-mode PDR 4 -- D space
                                         CUDDR4=$AC
85 000000      142032      RW      CUDDR5  1      ; User-mode PDR 5 -- D space
                                         CUDDR5=$AC
86 000000      142034      RW      CUDDR6  1      ; User-mode PDR 6 -- D space
                                         CUDDR6=$AC
87 000000      142036      RW      CUDDR7  1      ; User-mode PDR 7 -- D space
                                         CUDDR7=$AC
88
89      ; Data cells related to shared run-time system support.
90
91 000000      142040      RW      CURRDB  1      ; Address of current run-time descriptor block
                                         CURRDB=$AC
92 000000      142042      RW      RPAR    8.      ; PAR values for job
                                         RPAR=$AC
93 000000      142062      RW      RPDR    8.      ; PDR values for job
                                         RPDR=$AC
94 000000      142102      RW      RPDRND  0      ; End of RPAR-RPDR tables
                                         RPDRND=$AC
95 000000      142102      RW      RDAR    8.      ; D-space PAR values for job
                                         RDAR=$AC
96 000000      142122      RW      RDDR    8.      ; D-space PDR values for job
                                         RDDR=$AC
97 000000      142142      RW      RDDRND  0      ; End of D-space PAR,PDR values
                                         RDDRND=$AC
98
99      ; PLAS Region Control Blocks and Window Control Blocks
100
101 000000      RW      RCBBAS  NUMRCB*<CRC##SZ/2> ; Region control blocks for job

```

```

142142                                RCBBAS=$AC
102 000000    142142    RW      RCBEND  0                ;End of RCB area
142342                                RCBEND=$AC
103 000000    142342    RW      WCBBAS  NUMWCB*<WC##SZ/2> ;Window control blocks for job
142342                                WCBBAS=$AC
104 000000    142542    RW      WCBEND  0                ;End of WCB area
142542                                WCBEND=$AC
105 000000    M        RUNRDB  CSIBUF          ;Region Descriptor Block used during job start
106 ;
107 ; Shared run-time region descriptor tables
108 ;
109 000000    RW      SR$WCB  MAXSRD          ;Ptr to wcb for PLAS mapping regions
142542                                SR$WCB=$AC
110 000000    RW      SR$PAR  MAXSRD          ;Value to load into PAR register
142662                                SR$PAR=$AC
111 000000    RW      SR$PDR  MAXSRD          ;Value to load into PDR register
143002                                SR$PDR=$AC
112 000000    RB      SR$PX   MAXSRD          ;Index # of which PAR to load
143122                                SR$PX=$AC
113 000000    RB      SR$FLG  MAXSRD          ;Special mapping flags
143172                                SR$FLG=$AC
114 ;
115 ; Flags in SR$FLG
116 ;
117 000000    M        SR.MUR  1                ;More PARs remain to be mapped for this region
118 000000    M        SR.DSP  2                ;Map this region through D-space (default I-)
119 ;
120 ; Assign table
121 ;
122 000000    RW      ASNTBL  <MAXASN*<AT##SZ/2>> ;ASSIGN information
143242                                ASNTBL=$AC
123 000000    RW      ASNEND  0                ;End of table
143716                                ASNEND=$AC
124 ;
125 ; Data related to the [NO]ACCESS command
126 ; (Changes in this area must be updated in the code
127 ; in TSEM3 which copies file context between jobs.)
128 000000    RW      RESDEV  1                ;Non-zero ==> Some ACCESS controls -----]
143716                                RESDEV=$AC
129 000000    RW      OKFAND  1                ;Ptr to last ACCESS entry --keep together--]
143720                                OKFAND=$AC
130 000000    RW      OKFNND  1                ;Ptr to first NOACCESS entry -----]
143722                                OKFNND=$AC
131 000000    RW      OKFILE  <MAXACC*<OF##SZ/2>>
143724                                OKFILE=$AC
132 000000    RW      OKFEND  0                ;End of table
144400                                OKFEND=$AC
133 ;
134 ; Data related to logical disks
135 ;
136 000000    RW      LDNAME  4*MAXLD          ;File spec for logical disk file (rad50)
144400                                LDNAME=$AC
137 000000    RW      LDPDEV  MAXLD          ;Physical device index # and unit #
144500                                LDPDEV=$AC
138 000000    RW      LDSIZE  MAXLD          ;Number of blocks in logical disk
144520                                LDSIZE=$AC
139 000000    RW      LDBASE  MAXLD          ;Base block # on real disk of log disk start

```

```

144540
140 000000      RW      LDFLAG  MAXLD      ;LD$xxx status flags      LDBASE=$AC
144560
141             ;
142             ; Data regarding job privileges
143             ;
144 000000      RW      PRIVAO  1          ;Authorized privileges      PRIVAO=$AC
144600
145 000000      RW      PRIVA2  1          ;                          PRIVA2=$AC
144602
146 000000      RW      PRIVSO  1          ;Privileges as controlled by SET command
144604                          PRIVSO=$AC
147 000000      RW      PRIVS2  1          ;                          PRIVS2=$AC
148 000000      RW      PRIVFO  1          ;Privileges for current command file
144610                          PRIVFO=$AC
149 000000      RW      PRIVF2  1          ;                          PRIVF2=$AC
150 000000      RW      PRIVCO  1          ;Combined, current privileges for job
144614                          PRIVCO=$AC
151 000000      RW      PRIVC2  1          ;                          PRIVC2=$AC
144616
152             ;
153             ; Data regarding command file usage.
154             ;
155 000000      RW      CFBUF   256.       ;Command file buffer      CFBUF=$AC
144620
156 000000      RW      CFEND   0.        ;End of command file buffer
145620                          CFEND=$AC
157 000000      RW      CFPNT   1         ;Index into command file buffer
145620                          CFPNT=$AC
158 000000      RW      CFPSAV  1         ;Temp copy of CFPNT (if GTLIN forced to TT)
145622                          CFPSAV=$AC
159 000000      RW      CFBLK   1         ;Next command file block number
145624                          CFBLK=$AC
160 000000      RW      CFSPND  1         ;Suspended command file pointer
145626                          CFSPND=$AC
161 000000      RW      CFIND   1         ;Holds IND status flags   CFIND=$AC
145630
162 000000      RW      CURPRM  1         ;Parameter string pointer
145632                          CURPRM=$AC
163 000000      RW      PRMPNT  MXCPRM    ;Pointers to command parameter strings
145634                          PRMPNT=$AC
164 000000      RW      LSTPRM  0         ;End of PRMPNT vector    LSTPRM=$AC
145650
165 000000      RB      PRMBUF  MXCCHR    ;Buffer to hold command file parameter string
145650                          PRMBUF=$AC
166 000000      RW      PRMEND  1         ;End of PRMBUF          PRMEND=$AC
145744
167 000000      RW      PBFEND  1         ;Pointer to end of parameter string
145746                          PBFEND=$AC
168 000000      RW      CFARG   5         ;Used for I/O argument block for command file reads
145750                          CFARG=$AC
169             ; Command file push stack
170 000000      RW      CFSEND  120.      ;End of stack          CFSEND=$AC
145762
171 000000      RW      CFSTK   0         ;Start of stack

```

```

146342
172 000000      146342      RW      CFSP      1      ;Pointer into stack      CFSTK=$AC
146342      CFSP=$AC
173      ;
174      ; Data cells related to log file
175      ;
176 000000      146344      RW      LOGBUF    256.    ;Log file buffer      ** Keep      **
146344      LOGBUF=$AC
177 000000      147344      RW      LOGEND    0      ; End of log file buffer ** Together **
147344      LOGEND=$AC
178 000000      147344      RW      LOGPTR    1      ;Current pointer into log file buffer
147344      LOGPTR=$AC
179 000000      147346      RW      LOGBLK    1      ;Number of next block to be written
147346      LOGBLK=$AC
180 000000      147350      RW      LOGFLG    1      ;Log file control flags (see LF$xxx flags)
147350      LOGFLG=$AC
181 000000      147352      RW      LOGDVU    1      ;Physical dev # and unit # of logging device
147352      LOGDVU=$AC
182 000000      147354      RW      LOGBAS    1      ;Base block # of log file subdevice
147354      LOGBAS=$AC
183      ;
184      ; Data cells related to Single Line Editor
185      ;
186 000000      147356      RW      SLCX      1      ;Pointer to character in SLEBUF under cursor
147356      SLCX=$AC
187 000000      147360      RW      SLCCOL    1      ;Display column position of cursor
147360      SLCCOL=$AC
188 000000      147362      RW      SLECOL    1      ;Display column position of end of line
147362      SLECOL=$AC
189 000000      147364      RW      SLSCOL    1      ;Display column position of start of line
147364      SLSCOL=$AC
190 000000      147366      RW      SLOPTR    1      ;Pointer to next char to return to program
147366      SLOPTR=$AC
191 000000      147370      RW      SLSPTR    1      ;Pointer to most recently saved line
147370      SLSPTR=$AC
192 000000      147372      RW      SLLPTR    1      ;Pointer to next saved line to recall
147372      SLLPTR=$AC
193 000000      147374      RW      SLCYC1    1      ;Pointer to 1st command in cycle
147374      SLCYC1=$AC
194 000000      147376      RW      SLCYC2    1      ;Pointer to last command in cycle
147376      SLCYC2=$AC
195 000000      147400      RW      SLRPTR    1      ;Pointer to pending recall line
147400      SLRPTR=$AC
196 000000      147402      RW      SLCSPT    1      ;Pointer to next char position in SLCSBF
147402      SLCSPT=$AC
197 000000      147404      RW      SLCSR     1      ;Address of routine to process next char
147404      SLCSR=$AC
198 000000      147406      RB      SLEBUF    SLMXLN+1 ;Line currently being edited
147406      SLEBUF=$AC
199 000000      147527      RB      SLLBUF    SLBFSZ   ;Previous lines (recalled by use of up-arrow)
147527      SLLBUF=$AC
200 000000      150203      RB      SLEEND    0      ;End of SLLBUF -must immediately follow SLLBUF
150203      SLEEND=$AC
201 000000      150203      RB      SLDBUF    SLMXLN+1 ;Last deleted word or portion of line
150203      SLDBUF=$AC
202 000000      150324      RB      SLSBUF    SLMXLN+1 ;Line saved with gold-down-arrow key
150324      SLSBUF=$AC

```

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203 000000      RB      SLCBUF  2      ;Last deleted character
150445                                     SLCBUF=$AC
204 000000      RB      SLCSBF  6      ;Buffer used to accrue terminal control seq
150447                                     SLCSBF=$AC
205 000000      RB      SLCSBX  0      ;End of SLCSBF -must immediately follow SLCSBF
150455                                     SLCSBX=$AC
206 000000      RB      SLGOLD  1      ;Non-zero==>Gold key (PF1) was pressed
150455                                     SLGOLD=$AC
207 000000      RB      SLCR    1      ;Carriage-return was last character, need LF
150456                                     SLCR=$AC
208 000000      RB      SLBACK  1      ;Non-zero==>In reverse direction mode
150457                                     SLBACK=$AC
209 000000      RB      SLDOWN  1      ;Non-zero==>Last recall was in down direction
150460                                     SLDOWN=$AC
210 000000      RB      SLOVER  1      ;Non-zero==>Overstrike mode
150461                                     SLOVER=$AC
211 000000      RB      RCLREV  1      ;Non-zero==>Display recall/all reverse order
150462                                     RCLREV=$AC
212      ;
213      ; Data cells related to user-defined keys
214      ;
215 000000      RW      KEYRCB  1      ;Address of region control block for key defs
150464                                     KEYRCB=$AC
216 000000      RW      KEYPAR  1      ;Address to use to map a PAR to key region
150466                                     KEYPAR=$AC
217      ;
218      ; Data cells related to spooling.
219      ;
220 000000      RW      SXSFCB  1      ;SFCB that is using spool buffer
150470                                     SXSFCB=$AC
221 000000      RW      SXBUF1  1      ;
150472                                     SXBUF1=$AC
222 000000      RW      SPUBUF  256.  ;COOP buffer
150474                                     SPUBUF=$AC
223 000000      RW      SPUBND  0      ;End of COOP buffer
151474                                     SPUBND=$AC
224 000000      RW      SXBPNT  1      ;Pointer into spool buffer
151474                                     SXBPNT=$AC
225 000000      RW      SPLARG  5      ;Used for spool EMT arg block
151476                                     SPLARG=$AC
226 000000      RW      SPDLBF  1      ;Used when deleting a spool file
151510                                     SPDLBF=$AC
227 000000      RW      UFORM   3      ;Current spool form name
151512                                     UFORM=$AC
228      ;
229      ; Data cells for TSDBUG debugging system
230      ;
231 000000      RW      D. START 0      ;Start of debugging data area
151520                                     D. START=$AC
232 000000      RW      D. R0    1      ;User's R0
151520                                     D. R0=$AC
233 000000      RW      D. R1    1      ;User's R1
151522                                     D. R1=$AC
234 000000      RW      D. R2    1      ;User's R2
151524                                     D. R2=$AC
235 000000      RW      D. R3    1      ;User's R3
151526                                     D. R3=$AC

```

236	000000	151530	RW	D. R4	1	; User's R4	D. R4=\$AC
237	000000	151532	RW	D. R5	1	; User's R5	D. R5=\$AC
238	000000	151534	RW	D. R6	1	; User's R6 (SP)	D. R6=\$AC
239	000000	151536	RW	D. R7	1	; User's R7 (PC)	D. R7=\$AC
240	000000	151540	RW	D. PS	1	; User's PSW	D. PS=\$AC
241	000000	151542	RW	D. SPSV	1	; Saved initial stack pointer	D. SPSV=\$AC
242	000000	151544	RW	D. LOC	1	; Address of currently open location	D. LOC=\$AC
243	000000	151546	RW	D. DADR	1	; Address of monitored data word	D. DADR=\$AC
244	000000	151550	RW	D. DOLD	1	; Old value of monitored data word	D. DOLD=\$AC
245	000000	151552	RW	D. DTRG	1	; Target value for monitored data word	D. DTRG=\$AC
246	000000	151554	RW	D. MASK	1	; Mask used for data monitoring (\$M register)	D. MASK=\$AC
247	000000	151556	RW	D. PFMT	1	; Printout format (\$F register)	D. PFMT=\$AC
248	000000	151560	RW	D. LVAL	1	; Last displayed value	D. LVAL=\$AC
249	000000	151562	RW	D. VAL1	1	; Command argument value 1	D. VAL1=\$AC
250	000000	151564	RW	D. VAL2	1	; Command argument value 2	D. VAL2=\$AC
251	000000	151566	RW	D. FLAG	1	; D\$xxxx flags (see below)	D. FLAG=\$AC
252	000000	151570	RW	D. PCNT	1	; Proceed repeat count	D. PCNT=\$AC
253	000000	151572	RW	D. PCOL	1	; Current print column counter	D. PCOL=\$AC
254	000000	151574	RW	D. ILEN	1	; Number of bytes used by current instruction	D. ILEN=\$AC
255	000000	151576	RW	D. RLBS	8.	; Relocation base offsets	D. RLBS=\$AC
256	000000	151616	RW	D. BKAD	9.	; Breakpoint addresses	D. BKAD=\$AC
257	000000		M	D. CBRK	D. BKAD+16.	; Address of temp breakpoint following a CALL	
258	000000	151640	RW	D. BKSV	9.	; Instruction saved from breakpoint location	D. BKSV=\$AC
259	000000	151662	RB	D. BKNM	1	; Current breakpoint number	D. BKNM=\$AC
260	000000	151663	RB	D. V1FL	1	; Flag indicating if arg value 1 specified	D. V1FL=\$AC
261	000000	151664	RB	D. V2FL	1	; Flag indicating if arg value 2 specified	D. V2FL=\$AC
262	000000	151665	RB	D. LOCM	1	; Mode of currently open location	D. LOCM=\$AC
263	000000	151666	RB	D. SVCH	1	; "Pushed" input character	D. SVCH=\$AC
264	000000	151667	RB	D. BYTM	1	; Word/Byte mode indicator	D. BYTM=\$AC


```

265 000000      RB      D.NMBF  8      ;Buffer used to hold numeric values
                                D.NMBF=$AC
151670
266 000000      RB      D.NMBE  0      ;End of D.NMBF
                                D.NMBE=$AC
151700
267 000000      RW      D.END    0      ;End of debugging data area
                                D.END=$AC
151700
268
269      ; Debugger control flags stored in D.FLAG word
270
271 000000      M        D$SSTP  1      ;Doing single stepping
272 000000      M        D$IBRK  2      ;An instruction breakpoint occurred
273 000000      M        D$DBRK  4      ;A data breakpoint occurred
274 000000      M        D$DMON  10     ;Data cell monitoring in effect
275 000000      M        D$DVAL  20     ;Target value specified for monitored data
276 000000      M        D$IPND  40     ;Replaced breakpoint instruction pending
277 000000      M        D$SBRK  100    ;Single step breakpoint occurred
278 000000      M        D$FBRK  200    ;Forced breakpoint (user typed ctrl-B)
279 000000      M        D$BKST  400    ;Breakpoints are in place in program
280 000000      M        D$CKBK  1000   ;Some instruction breakpoints are specified
281 000000      M        D$INIT  2000   ;Debugger initialization has been done
282 000000      M        D$TSTP  4000   ;Single step one instruction
283 000000      M        D$ISPC  10000  ;Read I-space with / and \
284 000000      M        D$RUN   100000 ;Debugger program is executing now
285
286      ; Print format control flags stored in the D.PFMT register
287
288 000000      M        DP$DAA  1      ;Print absolute addresses for decoded instruct
289 000000      M        DP$LAA  2      ;Print abs addresses for locations
290
291      ; Misc. parameters
292
293 000000      RW      UPPN    2      ;Project - Programmer number
                                UPPN=$AC
151700
294 000000      RW      RUNDEV  4      ;Name of device and program that is currently running
                                RUNDEV=$AC
151704
295 000000      RW      RUNFLG  1      ;AF$xxx flags for program currently running
                                RUNFLG=$AC
151714
296 000000      RW      AFCF    1      ;AF$xxx flags for current command file
                                AFCF=$AC
151716
297 000000      RW      JCDB    2      ;Point to 1st shared file CDB block for job
                                JCDB=$AC
151720
298 000000      RW      ERRSPC  4      ;Name of file to print with KMON err message
                                ERRSPC=$AC
151724
299 000000      RW      DEVLS   1      ;Address of non-linked .DEVICE reset list
                                DEVLS=$AC
151734
300 000000      RW      DEVL    1      ;Address of linked .DEVICE reset list
                                DEVL=$AC
151736
301 000000      RW      UHIMEM  1      ;Max virtual address assigned to job
                                UHIMEM=$AC
151740
302 000000      RW      USRSTK  1      ;Initial user stack pointer
                                USRSTK=$AC
151742
303 000000      RW      SPSAVE  1      ;
                                SPSAVE=$AC
151744
304 000000      RW      USTART  1      ;
                                USTART=$AC
151746
305 000000      RW      ODTBAS  1      ;Addr of top of memory available to job
                                ODTBAS=$AC
151750

```

306	000000	151752	RW	NEWJSW	1	;JSW for SAV file being started NEWJSW=\$AC
307	000000	151754	RW	UMSPSV	1	;User-mode SP saved by PKSTAT (0==>SP active) UMSPSV=\$AC
308	000000	151756	RW	MAXMEM	1	MAXMEM=\$AC
309	000000	151760	RW	PRGTOP	1	;Top address of program about to be started PRGTOP=\$AC
310	000000	151762	RW	PRGSIZ	1	;Address above top of total area for program PRGSIZ=\$AC
311	000000	151764	RW	UTRPAD	1	UTRPAD=\$AC
312	000000	151766	RW	UFPTRP	1	UFPTRP=\$AC
313	000000	151770	RW	LSTFDT	1	;File directory time entry from last .LOOKUP LSTFDT=\$AC
314	000000	151772	RW	LSTFDD	1	;File directory date entry from last .LOOKUP LSTFDD=\$AC
315	000000	151774	RW	JOBCCB	1	;Active cache control blocks for job JOBCCB=\$AC
316	000000	151776	RW	NPCCB	1	;Number of pending cache control blocks NPCCB=\$AC
317	000000	152000	RW	UCHAN	1	;CDFN channel space UCHAN=\$AC
318	000000	152002	RW	CINDAT	<<1000-500>>/2>	;Save area for .chain data CINDAT=\$AC
319	000000	152302	RW	ABRTAD	1	ABRTAD=\$AC
320	000000	152304	RW	UCISPC	4	;User Command Interface (UCI) file spec UCISPC=\$AC
321	000000	152314	RW	LOFSPC	4	;Logoff command file spec LOFSPC=\$AC
322	000000	152324	RW	MXJPRI	1	;Max priority allowed for this job MXJPRI=\$AC
323	000000	152326	RW	JPWDEV	1	;Device to use for print-window function JPWDEV=\$AC
324	000000	152330	RW	JPWTYP	1	;Print-window device type JPWTYP=\$AC
325	000000	152332	RW	JPWFLG	1	;Print-window control flags (PA\$xxx) JPWFLG=\$AC
326	000000	152334	RW	KMPRMT	<<MXPRMT+2>>/2>	;String to use for KMON command prompt KMPRMT=\$AC
327	000000	152346	RW	SBPSUF	8.	;Start-up command file name for subprocesses SBPSUF=\$AC
328						
329						; Misc. byte data cells
330						
331	000000	152366	RB	CINFLG	1	;Chain in progress CINFLG=\$AC
332	000000	152367	RB	RUNARG	1	;RUN command arg string pending for chain data RUNARG=\$AC
333	000000	152370	RB	LSTCHR	1	LSTCHR=\$AC
334	000000	152371	RB	ABRTCD	1	ABRTCD=\$AC
335	000000	152372	RB	SERFLG	1	SERFLG=\$AC

```
336 000000      152373      RB      CLZERR  1      ;Pending .CLOSZ error          CLZERR=$AC
337 000000      152374      RB      CFNEST  1      ;Command file nesting level    CFNEST=$AC
338 000000      152375      RB      ERRSEV  1      ;User specified error severity level (from 53) ERRSEV=$AC
339 000000      152376      RB      UERSEV  1      ;Non-zero ==> executing a completion routine UERSEV=$AC
340 000000      152377      RB      CURCP   1      ;Look-ahead command file char being held CURCP=$AC
341 000000      152400      RB      CFHOLD  1      ;Index of job that initiated subprocess CFHOLD=$AC
342 000000      152401      RB      SPIJ   1      ;Name of secondary start-up command file SPIJ=$AC
343 000000      152402      RB      SUCF2   SF2LEN ;Non-zero ==> use TRAP for mapping SUCF2=$AC
344 000000      152422      RB      DOTRMP  1      ;Non-zero ==> use TRAP for mapping DOTRMP=$AC
345
346      ;
347 000000      152424      RW      CXTEND  0      ;End of Job Context Area      CXTEND=$AC
348
349 000000      M      CXTSIZ  <CXTEND-CXTBAS> ;Size of job context area
350      000001      .END
```

Errors detected: 0

*** Assembler statistics

Work file reads: 0
Work file writes: 0
Size of work file: 8325 Words (33 Pages)
Size of core pool: 17920 Words (70 Pages)
Operating system: RT-11

Elapsed time: 00:01:53.34
DK: TSDEFS, LP: TSDEFS=DK: TSDEFS/C/N: SYM

ADM3A 62-11#
ADM3FL 3-45#
ADM3NO 3-46#
AF\$BYA 44-22#
AF\$CCA 44-28#
AF\$DBG 44-21#
AF\$DUP 44-24#
AF\$HIE 44-15#
AF\$IND 44-25#
AF\$IOP 44-17#
AF\$MEM 44-19#
AF\$NOI 44-16#
AF\$NOW 44-14#
AF\$NPW 44-29#
AF\$PLK 44-20#
AF\$SCA 44-18#
AF\$SET 44-27#
AF\$TPO 44-23#
AF\$UCL 44-26#
AFCF 67-296#
AL\$DHB 26-4#
AL\$DHT 26-5#
AL\$DWD 26-6#
AR\$\$SZ 49-18#
AR\$CNT 49-12#
AR\$CON 49-11#
AR\$CPH 49-13#
AR\$CPL 49-14#
AR\$DMY 49-17#
AR\$PRG 49-7#
AR\$PRI 49-16#
AR\$PRJ 49-6#
AR\$PRV 49-9#
AR\$PWD 49-8#
AR\$SUF 49-10#
AR\$UNM 49-15#
ARNRPB 49-20#
ASNEND 67-123#
ASNTBL 67-122#
AT\$\$SZ 42-12#
AT\$DEV 42-9#
AT\$EXT 42-11#
AT\$FIL 42-10#
AT\$LOG 42-7#
AT\$SIZ 42-8#
AW\$132 26-20#
AW\$200 26-19#
AW\$52 26-18#
AW\$ACK 26-22#
AW\$AKM 26-25#
AW\$DDC 26-32#
AW\$INS 26-21#
AW\$ORS 26-24#
AW\$PRM 26-33#
AW\$PRT 26-30#
AW\$REV 26-23#

49-20

AW\$RPT 26-29#
AW\$S52 26-28#
AW\$SPN 26-31#
AW\$SS 26-27#
AW\$VCR 26-26#
BELL 66-8#
BKSPAC 66-10#
BLKWDS 64-31#
C. CSW 18-6#
C. DEVQ 18-11#
C. LENG 18-8#
C. NUMQ 18-10#
C. SBLK 18-7#
C. USED 18-9#
CARDET 55-21#
CC\$\$SZ 35-17#
CC\$BLK 35-8#
CC\$CBP 35-14#
CC\$DVU 35-9#
CC\$LNK 35-7#
CC\$OQE 35-11#
CC\$UBO 35-13#
CC\$UBP 35-12#
CC\$WCT 35-10#
CC\$WFL 35-15#
CCFLQ 64-35#
CD\$\$SZ 41-35#
CD\$\$UB 41-27#
CD\$BAS 41-31#
CD\$DVU 41-30#
CD\$JOB 41-34#
CD\$NAM 41-33#
CD\$TOP 41-32#
CF\$IND 16-72#
CF\$QUT 16-73#
CFACFL 16-61#
CFARG 67-168#
CFBLK 67-159#
CFBUF 67-155#
CFEND 67-156#
CFHOLD 67-341#
CFIND 67-161#
CFLAG 64-40#
CFLFL4 5-22#
CFNEST 67-337#
CFPNT 67-157#
CFPSAV 67-158#
CFSEND 67-170#
CFSP 67-172#
CFSPND 67-160#
CFSTK 67-171#
CHAIN 63-12#
CHNADR 67-20#
CHNNUM 67-21#
CHNSIZ 18-12#
CINDAT 67-318#

CINFLG	67-331#	
CLSFAB	60-60#	
CLSFBC	60-49#	
CLSFCH	60-48#	
CLSFCD	60-54#	
CLSFDL	60-52#	
CLSFEP	60-65#	
CLSFGD	60-67#	
CLSFHS	60-51#	
CLSFIC	60-62#	
CLSFMS	60-58#	
CLSFDC	60-63#	
CLSFRB	60-50#	
CLSFRL	60-61#	
CLSFRS	60-66#	
CLSFSL	60-55#	
CLSFSD	60-53#	
CLSFSP	60-59#	
CLSFSS	60-56#	
CLFSW	60-57#	
CLFWB	60-64#	
CLZERR	67-336#	
CM\$BRK	60-30#	
CM\$CRL	60-26#	
CM\$DTR	60-34#	
CM\$EFP	60-25#	
CM\$EOF	60-28#	
CM\$FFI	60-36#	
CM\$FFS	60-31#	
CM\$IRG	60-32#	
CM\$MCC	60-35#	
CM\$ON	60-29#	
CM\$DRP	60-33#	
CM\$TBS	60-27#	
CM\$WRT	60-24#	
CO\$BBT	60-18#	
CO\$BNI	60-14#	
CO\$BNO	60-13#	
CO\$CR	60-15#	60-20
CO\$CTL	60-16#	60-20
CO\$DEF	60-20#	
CO\$DTR	60-17#	
CO\$FF	60-7#	
CO\$FFO	60-12#	
CO\$LC	60-9#	60-20
CO\$LFI	60-11#	60-20
CO\$LFO	60-10#	60-20
CO\$TAB	60-8#	
CPLEMT	64-23#	
CQ\$CP	20-19#	
CQ\$FLG	20-17#	
CQ\$HOT	20-9#	
CQ\$JOB	20-11#	
CQ\$LNK	20-8#	
CQ\$LOT	20-10#	
CQ\$PA5	20-16#	

CQ\$PRI 20-18#
CQ\$RO 20-13#
CQ\$R1 20-14#
CQ\$RNS 20-12#
CQ\$RTN 20-15#
CR 66-14#
CS\$ENT 18-20#
CS\$EOF 18-18#
CS\$ERR 18-23#
CS\$NMX 18-22#
CS\$OPN 18-16#
CS\$RON 18-17#
CS\$SEG 18-19#
CS\$SPL 18-21#
CSIARE 67-44#
CSIBND 67-43#
CSIBUF 67-42#
CSICHR 66-26#
CSIDEV 67-46#
CSIEQL 67-50#
CSIFIL 67-45#
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