

**OPERATOR ALERTS**

Sound Bell Bel  
 Keyboard Lock/Unlock ESC [ 2 h / ESC [ 2 l ␣  
 \* Illuminate/Extinguish LEDs (1) ESC [ P<sub>s</sub>; P<sub>s</sub>...P<sub>s</sub> q  
 (1)

P <sub>s</sub>	LED Indication	P <sub>s</sub>	LED Indication
1	L1 on	5	On Line on
2	L2 on	6	Local on
3	L3 on	7	Keyboard Locked on
4	L4 on	0 or none	␣All off

**SELF TEST, REPORTS**

**Self Test**  
 Reset to Initial State ESC c  
 Invoke Self Test (1) ESC [ 16; P<sub>s</sub>; P<sub>s</sub> y

(1) P <sub>s</sub>	Meaning	P <sub>s</sub>	Meaning
0 or 1	All Tests	5	SIO Test (turn-around plug needed)
2	ROM Test	6	PIO Test (turn-around plug needed)
3	DSP Test	7	CRT Test (fills screen)
4	KBD Test	8	Repeat previous until error
		9	NVM Test

**Reports**  
 S \* Program Answerback ESC P A text ESC \ ␣ = Teleray  
 S \* Program Identity Sequence ESC P I text ESC \ ␣ = ESC [ ? 1; 2c

**BOTTOM LINE DISPLAYS**

Start/End Bottom Line Message ESC P M text ESC \  
 Enter/Exit Calculation Mode ESC [ ? 26 h / ESC [ ? 26 l ␣  
 Exit Selection Mode (Blank Bottom Line) ESC [ space w  
 Display Terminal Status On/Off ESC [ ? 27 h / ESC [ ? 27 l ␣  
 Lock/Unlock Selection Feature ESC [ P<sub>s</sub>; P<sub>s</sub> space v /  
 (1st P<sub>s</sub> = group; 2nd P<sub>s</sub> = item) ESC [ P<sub>s</sub>; P<sub>s</sub> space u

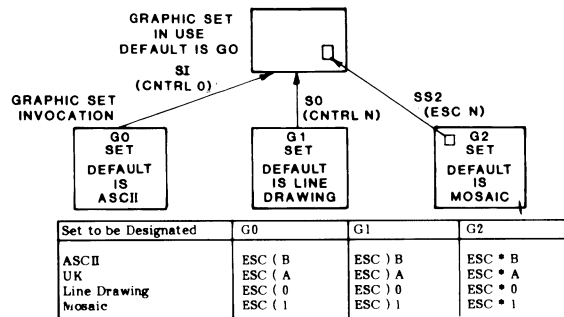
**DECIMAL CHARACTER TABLE**

	0	20	40	60	80	100	120	140	160	180	200	220	240
	THRU	THRU	THRU	THRU	THRU	THRU	THRU	THRU	THRU	THRU	THRU	THRU	THRU
0	u	v	w	x	y	z	{	}	~	␣	␣	␣	␣
1	h	k	>	=	Q	e	u	⊖	⊖	⊖	⊖	⊖	⊖
2	h	l	*	>	R	f	z	/	/	/	/	/	/
3	e	i	+	?	S	g	(	π	π	π	π	π	π
4	i	m	,	@	T	h	!	♥	♥	♥	♥	♥	♥
5	o	m	-	A	U	i	)	♦	♦	♦	♦	♦	♦
6	k	l	.	B	V	j	~	♠	♠	♠	♠	♠	♠
7	h	l	/	C	W	k	■	♣	♣	♣	♣	♣	♣
8	h	l	0	D	X	l	?	↑	↑	↑	↑	↑	↑
9	h	l	1	E	Y	m	3	↓	↓	↓	↓	↓	↓
10	h	l	2	F	Z	n	x	⊙	⊙	⊙	⊙	⊙	⊙
11	h	l	3	G	[	o	÷	™	™	™	™	™	™
12	h	l	4	H	\	p	½	½	½	½	½	½	½
13	h	l	5	I	]	q	±	¼	¼	¼	¼	¼	¼
14	b	"	6	J	^	r	←	⊖	⊖	⊖	⊖	⊖	⊖
15	h	l	7	K	_	s	→	↑	↑	↑	↑	↑	↑
16	o	z	8	L	'	t	≠	✓	✓	✓	✓	✓	✓
17	o	z	9	M	a	u	∞	∞	∞	∞	∞	∞	∞
18	o	z	&	:	N	b	v	∑	∑	∑	∑	∑	∑
19	o	z	,	/	O	c	u	♯	♯	♯	♯	♯	♯

# Model 16 Programming Guide

**March 1984**

**GRAPHIC CHARACTER SETS**



The Shift In and Shift Out control codes invoke a new character set for all data following the control code. The single sequence (ESC N) invokes a new character set for only one character following the sequence.

	2	3	4	5	6	7
0	0	@	P	'	p	
1	!	1	A	Q	a	q
2	*	2	B	R	b	r
3	#	3	C	S	c	s
4	\$	4	D	T	d	t
5	%	5	E	U	e	u
6	&	6	F	V	f	v
7	'	7	G	W	g	w
8	(	8	H	X	h	x
9	)	9	I	Y	i	y
10	*	:	J	Z	j	z
11	+	:	K	[	k	;
12	,	<	L	\	l	
13	-	=	M	] m	:	:
14	.	>	N	^	n	-
15	/	? O	o			

ASCII                  UK                  LINE DRAWING                  MOSAIC

## ERGONOMICS

S* Screen Brightness level (P <sub>n</sub> = 1 to 64)	ESC [ P <sub>n</sub> space s
S* Smooth/Jump Scroll	ESC [ ? 3 h / ESC [ ? 3 ℓ <sup>†</sup>
S* Smooth Scroll Rate 6/12 lps	ESC [ ? 22 ℓ <sup>†</sup> / ESC [ ? 22 h
S* Auto Repeat On/Off	ESC [ ? 8 h / ESC [ ? 8 ℓ <sup>†</sup>
S* Auto Repeat Rate 30/15 cps	ESC [ ? 21 ℓ <sup>†</sup> / ESC [ ? 21 h
S* Screen Background Dark/Light	ESC [ ? 5 ℓ <sup>†</sup> / ESC [ ? 5 h
S* Right Margin Bell Column (P <sub>n</sub> = columns from end of logical line)	ESC [ P <sub>n</sub> space r
S* Cursor Blink/Steady	ESC [ ? 33 h <sup>†</sup> / ESC [ ? 33 ℓ <sup>†</sup>
S* Cursor Character Select (1)	ESC [ P <sub>n</sub> space q
S* Keyclick On/Off	ESC [ ? 28 h / ESC [ ? 28 ℓ <sup>†</sup>

(1) For P<sub>n</sub> values, see Decimal Character Table, over

## MEMORY STRUCTURE

Set Top, Bottom Margins (P <sub>n</sub> = line number)	ESC [ P <sub>n</sub> ; P <sub>n</sub> r
S* Set Left, Right Margins (P <sub>n</sub> = column number)	ESC [ P <sub>n</sub> ; P <sub>n</sub> s
S* Left Margin Wrap On/Off	ESC [ ? 29 h / ESC [ ? 29 ℓ <sup>†</sup>
S* Right Margin Wrap On/Off	ESC [ ? 7 h / ESC [ ? 7 ℓ <sup>†</sup>
S* Scrolling Off/On	ESC [ ? 30 ℓ <sup>†</sup> / ESC [ ? 30 h <sup>†</sup>
S* Page Stop/Auto Advance	ESC [ ? 31 ℓ <sup>†</sup> / ESC [ ? 31 h
S* Set Logical Line Length to P <sub>n</sub> Columns (255 max)	ESC [ P <sub>n</sub> ? q
S* Set Logical Page Length to P <sub>n</sub> Lines	ESC [ P <sub>n</sub> ? p
S* Select Number of Pages	ESC [ P <sub>n</sub> space p

## APPLICATION CONTROLS

S* Monitor Mode/Normal	ESC [ 3 h / ESC [ 3 ℓ <sup>†</sup>
S* New Line Mode/Line Feed	ESC [ 20 h / ESC [ 20 ℓ <sup>†</sup>
S* 50/60 Hz Refresh Rate	ESC [ ? 34 h / ESC [ ? 34 ℓ <sup>†</sup>
S* Selection Menu Line/Page	ESC [ ? 50 ℓ <sup>†</sup> / ESC [ ? 50 h <sup>†</sup>
S* Screen Saver On/Off	ESC [ ? 32 h / ESC [ ? 32 ℓ <sup>†</sup>

## COMMUNICATIONS FORMAT

S* Set Baud Rates (1)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ?
S* Set Parity (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? ~
S* Serial I/O Parity Check/None	ESC [ ? 37 h / ESC [ ? 37 ℓ <sup>†</sup>
S* Peripheral I/O Parity Check/None	ESC [ ? 45 h / ESC [ ? 45 ℓ <sup>†</sup>
S* Serial I/O Full/Half Duplex	ESC [ ? 36 ℓ <sup>†</sup> / ESC [ ? 36 h
S* Peripheral I/O Full/Half Duplex	ESC [ ? 44 ℓ <sup>†</sup> / ESC [ ? 44 h

(1) (2) First P<sub>s</sub> selects for Serial port; second P<sub>s</sub> for Peripheral port.

(1)	P <sub>s</sub>	Baud	P <sub>s</sub>	Baud	(2)	P <sub>s</sub>	Parity
0 (or none)	2400	8	1200	0	None		
1	50	9	1800	1	Odd		
2	75	10	2400	2	Even		
3	110	11	3600	3	Mark		
4	134.5	12	4800	4	Space		
5	150	13	7200				
6	300	14	9600				
7	600	15	19200				

## DATA FLOW

S* Local/Remote Mode	ESC [ ? 12 h / ESC [ ? 12 ℓ <sup>†</sup>
S* Character/Block Mode (keyboard entry)	ESC [ ? 25 ℓ <sup>†</sup> / ESC [ ? 25 h
S* Copy Serial Input to Peripheral - Copy Interpreted On/Off	ESC [ ? 7 i / ESC [ ? 6 i <sup>†</sup>
Copy Transparent On/Off	ESC [ 5 i / ESC [ 4 i <sup>†</sup>
S* Enable/Disable Suspend-Resume - Serial I/O	ESC [ ? 38 h / ESC [ ? 38 ℓ <sup>†</sup>
* Enable/Disable Serial Busy-Ready	ESC [ ? 35 h / ESC [ ? 35 ℓ <sup>†</sup>
S* Local Echo Serial Port Off/On	ESC [ 12 ℓ <sup>†</sup> / ESC [ 12 h
S* Copy Peripheral Input to Serial - Copy Interpreted On/Off	ESC [ ? 9 i / ESC [ ? 8 i <sup>†</sup>
Copy Transparent On/Off	ESC [ 7 i / ESC [ 6 i <sup>†</sup>
S* Enable/Disable Suspend-Resume - Peripheral	ESC [ ? 46 h / ESC [ ? 46 ℓ <sup>†</sup>
S* Enable/Disable Peripheral Busy-Ready Detect	ESC [ ? 41 h / ESC [ ? 41 ℓ <sup>†</sup>
S* Peripheral Busy-Ready Level High/Low Suspend/Resume	ESC [ ? 42 h / ESC [ ? 42 ℓ <sup>†</sup> DC3 / DC1

## BLOCK TRANSMITS

Ready to Transmit	ESC S
S* Select Text for Transmission (1)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? t
S* Transmit Beginning to Cursor/Beginning to End Transmit Text (Serial I/O Port) (1)	ESC 5
Transmit Text (Peripheral Port) (1)	ESC [ i or ESC [ o i
Transmit Form and Text	ESC 6
Start Select Area (SSA)/End Select Area (ESA)	ESC F / ESC G
S* Serial Auto Suspend on End of Line/Normal	ESC [ ? 39 h / ESC [ ? 39 ℓ <sup>†</sup>
* Select End of Line Resume Character(3)	ESC [ P <sub>n</sub> ? y († = CR)
S* Peripheral Auto Suspend on End of Line/Normal	ESC [ ? 40 h / ESC [ ? 40 ℓ <sup>†</sup>
S* Space Suppression On/Off Serial	ESC [ ? 13 h / ESC [ ? 13 ℓ <sup>†</sup>
S* Space Suppression On/Off Peripheral	ESC [ ? 15 h / ESC [ ? 15 ℓ <sup>†</sup>
S* Space Substitution for Fields On/Off Serial	ESC [ ? 40 h / ESC [ ? 40 ℓ <sup>†</sup>
S* Space Substitution for Fields On/Off Peripheral	ESC [ ? 48 h / ESC [ ? 48 ℓ <sup>†</sup>
S* Transmit Guarded Fields/Without Guarded Fields	ESC [ 1 ℓ <sup>†</sup> / ESC [ 1 h
S* Select Start of Transmission Identifier (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? († = none)
S* Select Guarded Field Replacement Identifier (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? z († = HT)
S* Select End of Line Terminator (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? } († = LF CR)
S* Select End of Page Terminator (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? : († = FF)
S* Select End of Transmission Terminator (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> :

(1) (2) First P<sub>s</sub> selects for Serial port; second P<sub>s</sub> for Peripheral port.

(1)	P <sub>s</sub>	Area Transmitted	P <sub>s</sub>	Area Transmitted
0	Page	3	Memory	
1	Line	4	Selected Area	
2	Window		(SSA to ESA)	

(2) P<sub>s</sub> Identifiers:

0	Default	10	LF	19	DC3	28	FS
1	SOH	11	VT	20	DC4	29	GS
2	STX	12	FF	21	NAK	30	RS
3	ETX	13	CR	22	SYN	31	US
4	EOT	14	SO	23	ETB	32	NUL
5	ENQ	15	SI	24	CAN	33	None
6	ACK	16	DLE	25	EN	34	DEL
7	BEL	17	DC1	26	SUB	35	LF CR
8	BS	18	DC2	27	ESC	36	CR LF
9	HT						

(3) First P<sub>n</sub> selects for serial port; second P<sub>n</sub> for peripheral port  
For P<sub>n</sub> values, see Decimal Character Table, over.

## TEXT PRESENTATION FORMAT

Start/End Protected Area	ESC V / ESC W
Duplicate Rendition	ESC [ space z
Protect Mode On/Off	ESC [ ? 24 h / ESC [ ? 24 ℓ <sup>†</sup>
Select Qualified Areas (1)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ; ... P <sub>s</sub> o
Select Visual Attributes (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ; ... P <sub>s</sub> m

(1) P <sub>s</sub>	Area Qualification	(2) P <sub>s</sub>	Attribute
0 or none	Normal; cancel previous	0 or none	Normal; all off
3	Numeric only	2	Dim on
4	Alphabetic only	4	Underscore on
5	Right justify	5	Blink on
6	Zero fill (else will be space filled)	7	Inverse on
8	Protected, transmitting	8	Blank
? 1	Entry required		
? 2	Must fill		

## CURSOR POSITIONING, TABS, TEXT MOVEMENT

### Cursor Manipulation

One Up or P <sub>n</sub> Up	ESC [ P <sub>n</sub> A
One Down or P <sub>n</sub> Down	ESC [ P <sub>n</sub> B
One Right or P <sub>n</sub> Right	ESC [ P <sub>n</sub> C
One Left or P <sub>n</sub> Left	ESC [ P <sub>n</sub> D or BS
Full Left (Cursor Return)	CR
Home	ESC [ H or ESC [ f
Line Feed	LF
New Line	LF or ESC E
Index	ESC D
Reverse Index	ESC M
Address Origin Window/Absolute	ESC [ ? 6 h / ESC [ ? 6 ℓ <sup>†</sup>
Direct Address (1st P <sub>n</sub> = line number; 2nd P <sub>n</sub> = column number)	ESC [ P <sub>n</sub> ; P <sub>n</sub> H or ESC [ P <sub>n</sub> ; P <sub>n</sub> f
* Save Cursor, Attributes and Character Set (in NVM)	ESC 7
Restore Cursor, Attribute Tag and Character Set	ESC 8

### Tab Operations (Default = every eighth column)

Cursor to Next Tab Stop	HT
S* Set Tab Stop in Current Column	ESC H
S* Clear Tab Stop in Current Column	ESC [ g
Clear All Tab Stops	ESC [ 3 g
Back P <sub>n</sub> Tab Stops	ESC [ P <sub>n</sub> Z

### Test Movement

Scroll Display Window Up P <sub>n</sub> Lines	ESC [ P <sub>n</sub> S
Scroll Display Window Down P <sub>n</sub> Lines	ESC [ P <sub>n</sub> T
Scroll Display Right P <sub>n</sub> Columns	ESC [ P <sub>n</sub> space A
Scroll Display Left P <sub>n</sub> Columns	ESC [ P <sub>n</sub> space @
Forward/Back P <sub>n</sub> Pages	ESC [ P <sub>n</sub> U / ESC [ P <sub>n</sub> V

## CLOCK

Set Clock Time (1st P <sub>n</sub> = hours, 0-23; 2nd P <sub>n</sub> = minutes, 0-59; 3rd P <sub>n</sub> = seconds, 0-59)	ESC [ P <sub>n</sub> ; P <sub>n</sub> ; P <sub>n</sub> ? s
Delay Next Operation (1st P <sub>n</sub> = seconds, 0-59; 2nd P <sub>n</sub> = tenths of seconds)	ESC [ P <sub>n</sub> ; P <sub>n</sub> space t

## DATA FLOW

S* Local/Remote Mode	ESC [ ? 12 h / ESC [ ? 12 ℓ ¶
S* Character/Block Mode (keyboard entry)	ESC [ ? 25 ℓ ¶ / ESC [ ? 25 h
S* Copy Serial Input to Peripheral - Copy Interpreted On/Off	ESC [ ? 7 i / ESC [ ? 6 i ¶
Copy Transparent On/Off	ESC [ 5 i / ESC [ 4 i ¶
S* Enable/Disable Suspend-Resume - Serial I/O	ESC [ ? 38 h / ESC [ ? 38 ℓ ¶
* Enable/Disable Serial Busy-Ready	ESC [ ? 35 h / ESC [ ? 35 ℓ ¶
S* Local Echo Serial Port Off/On	ESC [ 12 ℓ ¶ / ESC [ 12 h
S* Copy Peripheral Input to Serial - Copy Interpreted On/Off	ESC [ ? 9 i / ESC [ ? 8 i ¶
Copy Transparent On/Off	ESC [ 7 i / ESC [ 6 i ¶
S* Enable/Disable Suspend-Resume - Peripheral	ESC [ ? 46 h / ESC [ ? 46 ℓ ¶
S* Enable/Disable Peripheral Busy-Ready Detect	ESC [ ? 41 h / ESC [ ? 41 ℓ ¶
S* Peripheral Busy-Ready Level High/Low Suspend/Resume	ESC [ ? 42 h / ESC [ ? 42 ℓ ¶ DC3 / DC1

## BLOCK TRANSMITS

Ready to Transmit	ESC S
S* Select Text for Transmission (1)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? t
S* Transmit Beginning to Cursor/Beginning to End Transmit Text (Serial I/O Port) (1)	ESC [ 16 h / ESC [ 16 ℓ ¶ ESC 5
Transmit Text (Peripheral Port) (1)	ESC [ i or ESC [ o i
Transmit Form and Text	ESC 6
Start Select Area (SSA)/End Select Area (ESA)	ESC F / ESC G
S* Serial Auto Suspend on End of Line/Normal	ESC [ ? 39 h / ESC [ ? 39 ℓ ¶
* Select End of Line Resume Character(3)	ESC [ P <sub>n</sub> ? y (¶ = CR)
S* Peripheral Auto Suspend on End of Line/Normal	ESC [ ? 40 h / ESC [ ? 40 ℓ ¶
S* Space Suppression On/Off Serial	ESC [ ? 13 h / ESC [ ? 13 ℓ ¶
S* Space Suppression On/Off Peripheral	ESC [ ? 15 h / ESC [ ? 15 ℓ ¶
S* Space Substitution for Fields On/Off Serial	ESC [ ? 40 h / ESC [ ? 40 ℓ ¶
S* Space Substitution for Fields On/Off Peripheral	ESC [ ? 48 h / ESC [ ? 48 ℓ ¶
S* Transmit Guarded Fields/Without Guarded Fields	ESC [ 1 ℓ ¶ / ESC [ 1 h
S* Select Start of Transmission Identifier (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> { (¶ = none)
S* Select Guarded Field Replacement Identifier (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? z (¶ = HT)
S* Select End of Line Terminator (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? } (¶ = LF CR)
S* Select End of Page Terminator (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ? : (¶ = FF)
S* Select End of Transmission Terminator (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> :

(1) (2) First P<sub>s</sub> selects for Serial port; second P<sub>s</sub> for Peripheral port.

(1)	P <sub>s</sub>	Area Transmitted	P <sub>s</sub>	Area Transmitted
	0	Page	3	Memory
	1	Line	4	Selected Area
	2	Window		(SSA to ESA)

(2)	P <sub>s</sub>	Identifiers :			
	0	Default	10	LF	28 FS
	1	SOH	11	VT	20 DC4
	2	STX	12	FF	21 NAK
	3	ETX	13	CR	22 SYN
	4	EOT	14	SO	23 ETB
	5	ENQ	15	SI	24 CAN
	6	ACK	16	DLE	25 EN
	7	BEL	17	DC1	26 SUB
	8	BS	18	DC2	27 ESC
	9	HT			36 CR LF

(3) First P<sub>n</sub> selects for serial port; second P<sub>n</sub> for peripheral port  
f or P<sub>n</sub> values, see Decimal Character Table, over.

## TEXT PRESENTATION FORMAT

Start/End Protected Area	ESC V / ESC W
Duplicate Rendition	ESC [ space z
Protect Mode On/Off	ESC [ ? 24 h / ESC [ ? 24 ℓ ¶
Select Qualified Areas (1)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ...P <sub>s</sub> o
Select Visual Attributes (2)	ESC [ P <sub>s</sub> ; P <sub>s</sub> ...P <sub>s</sub> m

(1) P <sub>s</sub>	Area Qualification	(2) P <sub>s</sub>	Attribute
0 or none	Normal; cancel previous	0 or none	Normal; all off
3	Numeric only	2	Dim on
4	Alphabetic only	4	Underscore on
5	Right justify	5	Blink on
6	Zero fill (else will be space filled)	7	Inverse on
8	Protected, transmitting	8	Blank
? 1	Entry required		
? 2	Must fill		

## CURSOR POSITIONING, TABS, TEXT MOVEMENT

<b>Cursor Manipulation</b>	
One Up or P <sub>n</sub> Up	ESC [ P <sub>n</sub> A
One Down or P <sub>n</sub> Down	ESC [ P <sub>n</sub> B
One Right or P <sub>n</sub> Right	ESC [ P <sub>n</sub> C
One Left or P <sub>n</sub> Left	ESC [ P <sub>n</sub> D or BS
Full Left (Cursor Return)	CR
Home	ESC [ H or ESC [ f
Line Feed	LF
New Line	LF or ESC E
Index	ESC D
Reverse Index	ESC M
Address Origin Window/Absolute	ESC [ ? 6 h / ESC [ ? 6 ℓ ¶
Direct Address (1st P <sub>n</sub> = line number; 2nd P <sub>n</sub> = column number)	ESC [ P <sub>n</sub> ; P <sub>n</sub> H or ESC [ P <sub>n</sub> ; P <sub>n</sub> f
* Save Cursor, Attributes and Character Set (in NVM)	ESC 7
Restore Cursor, Attribute Tag and Character Set	ESC 8

<b>Tab Operations (Default = every eighth column)</b>	
Cursor to Next Tab Stop	HT
S* Set Tab Stop in Current Column	ESC H
S* Clear Tab Stop in Current Column	ESC [ g
Clear All Tab Stops	ESC [ 3 g
Back P <sub>n</sub> Tab Stops	ESC [ P <sub>n</sub> Z

<b>Text Movement</b>	
Scroll Display Window Up P <sub>n</sub> Lines	ESC [ P <sub>n</sub> S
Scroll Display Window Down P <sub>n</sub> Lines	ESC [ P <sub>n</sub> T
Scroll Display Right P <sub>n</sub> Columns	ESC [ P <sub>n</sub> space A
Scroll Display Left P <sub>n</sub> Columns	ESC [ P <sub>n</sub> space @
Forward/Back P <sub>n</sub> Pages	ESC [ P <sub>n</sub> U / ESC [ P <sub>n</sub> V

## CLOCK

Set Clock Time (1st P <sub>n</sub> = hours, 0-23; 2nd P <sub>n</sub> = minutes, 0-59; 3rd P <sub>n</sub> = seconds, 0-59)	ESC [ P <sub>n</sub> ; P <sub>n</sub> ; P <sub>n</sub> ? s
Delay Next Operation (1st P <sub>n</sub> = seconds, 0-59; 2nd P <sub>n</sub> = tenths of seconds)	ESC [ P <sub>n</sub> ; P <sub>n</sub> space t

## MACRO KEYS

* Reprogram Macro Key (Local) (1)	ESC P L P <sub>s</sub> text; P <sub>s</sub> text...
* Reprogram Macro Key (Transmitting) (1)	ESC P T P <sub>s</sub> text; P <sub>s</sub> text...
* Reprogram Macro Key (Keyboard) (1)	ESC P K P <sub>s</sub> text; P <sub>s</sub> text...
End Macro Key Sequence Definition	ESC \
(1) Typical Sequence	ESC P [ P <sub>s</sub> text; P <sub>s</sub> text; P <sub>s</sub> text; P <sub>s</sub> text...ESC \

↑ for local, ↑ for transmitting, ↑ for keyboard;  
text limited to eight characters maximum.  
P<sub>s</sub> = 2-digit key number for key to be reprogrammed.

## PROGRAMMABLE FUNCTIONS

* Define Dynamic Function (P <sub>s</sub> = 01 to 32)	ESC P P <sub>s</sub> text
End Dynamic Function Definition	ESC \
Locally Perform Dyn. Func. (P <sub>s</sub> = 01 to 32)	ESC [ P <sub>s</sub> u
Transmit Dyn. Func. Contents (P <sub>s</sub> = 01 to 32)	ESC [ P <sub>s</sub> t
Enable Transmits to Dyn. Func. (P <sub>s</sub> = 01 to 32)	ESC [ P <sub>s</sub> z
S* Load Functions Transparent/Interpreted	ESC [ ? 23 h / ESC [ ? 23 ℓ ¶
Clear Dynamic Function Memory	ESC [ 2 space x

## ERASES, EDITS, RESETS

<b>Erases</b>	
Erase from Cursor to Right Margin	ESC [ O K
Erase from Cursor to Left Margin	ESC [ 1 K
Erase Entire Line to Both Margins	ESC [ 2 K
Erase from Cursor to Bottom Margin	ESC [ O J
Erase from Cursor to Top Margin	ESC [ 1 J
Erase Entire Page Within Margins	ESC [ 2 J
Erase from Cursor to End of Pages	ESC [ ? 1 J
Erase All Pages	ESC [ ? 2 J
Erase Field (1)	ESC [ P <sub>s</sub> N
* Erase to Protected/Nonprotected Spaces	ESC [ ? 49 h / ESC [ ? 49 ℓ ¶

(1) P <sub>s</sub>	Field Definition
0 or none	From cursor to end of field
1	From cursor to beginning of field
2	Entire field

<b>Edits</b>	
Repeat Previous P <sub>n</sub> Times	ESC [ P <sub>n</sub> b
Insert/Delete P <sub>n</sub> Characters (see Select Editing Extent)	ESC [ P <sub>n</sub> @ / ESC [ P <sub>n</sub> P
Select Editing Extent (1)	ESC [ P <sub>s</sub> Q
Insert/Delete P <sub>n</sub> Characters in Text Block	ESC [ P <sub>n</sub> ~ / ESC [ P <sub>n</sub> p
Delete P <sub>n</sub> Words	ESC [ ? w
Reinstate Last Deleted Word P <sub>n</sub> Times	ESC [ P <sub>n</sub> ? v
Insert/Delete P <sub>n</sub> Lines	ESC [ P <sub>n</sub> L / ESC [ P <sub>n</sub> M
Reinstate Last Deleted Line P <sub>n</sub> Times	ESC [ P <sub>n</sub> ? u
Insert/Replacement Mode	ESC [ 4 h / ESC [ 4 ℓ ¶

(1) P <sub>s</sub>	Editing Extent
0 or none	Within window
1	Within line
2	Within field

<b>Resets</b>	
Reset to Initial State	ESC c
Reset to Default Conditions	ESC [ 255; 255 space y

# USA STANDARD CODE FOR INFORMATION INTERCHANGE

Bit Numbers	0	1	2	3	4	5	6	7
b <sub>7</sub> b <sub>6</sub> b <sub>5</sub> b <sub>4</sub> b <sub>3</sub> b <sub>2</sub> b <sub>1</sub>	0	1	2	3	4	5	6	7
Row	0	1	2	3	4	5	6	7
	0 0 0 0 0 0	NUL	DLE	SP	0	@	P	^
	0 0 0 0 1 0	SOH	DC1	!	1	A	Q	a
	0 0 0 1 0 0	STX	DC2	"	2	B	R	b
	0 0 1 1 1 0	ETX	DC3	#	3	C	S	c
	0 1 0 0 0 0	EOT	DC4	\$	4	D	T	d
	0 1 0 0 1 0	ENQ	NAK	%	5	E	U	e
	0 1 1 0 0 0	ACK	SYN	&	6	F	V	f
	0 1 1 1 0 0	BEL	ETB	'	7	G	W	g
	1 0 0 0 0 0	BS	CAN	(	8	H	X	h
	1 0 0 0 1 0	HT	EM	)	9	I	Y	i
	1 0 1 0 0 0	LF	SUB	:	:	J	Z	j
	1 0 1 1 0 0	VT	ESC	;	;	K	[	k
	1 1 0 0 0 0	FF	FS	<	<	L	\	l
	1 1 0 0 1 0	CR	GS	=	=	M	] m	
	1 1 1 0 0 0	SO	RS	. >	.	N	^	n
	1 1 1 1 0 0	SI	US	/ ?	0	-	o	DEL

## CONTROL FUNCTION DEFINITIONS

NUL	Null, or all zeros	DC1	Device control 1
SOH	Start of heading	DC2	Device control 2
STX	Start of text	DC3	Device control 3
ETX	End of text	DC4	Device control 4
EOT	End of transmission	NAK	Negative acknowledge
ENQ	Enquiry	SYN	Synchronous idle
ACK	Acknowledge	ETB	End of transmission block
BEL	Bell, or alarm	CAN	Cancel
BS	Backspace	EM	End of medium
HT	Horizontal tabulation	SUB	Substitute
LF	Line feed	ESC	Escape
VT	Vertical tabulation	FS	File separator
FF	Form feed	GS	Group separator
CR	Carriage return	RS	Record separator
SO	Shift out	US	Unit separator
SI	Shift in	SP	Space
DLE	Data link escape	DEL	Delete

## OPERATOR ALERTS

Sound Bell	Bel
Keyboard Lock/Unlock	ESC [ 2 h / ESC [ 2 / f
* Illuminate/Extinguish LEDs (1)	ESC [ P <sub>s</sub> : P <sub>s</sub> ...P <sub>s</sub> q
(1)	
<b>P<sub>s</sub> LED Indication</b>	<b>P<sub>s</sub> LED Indication</b>
1 L1 on	5 On Line on
2 L2 on	6 Local on
3 L3 on	7 Keyboard Locked on
4 L4 on	0 or none f) All off

## SELF TEST, REPORTS

<b>Self Test</b>	ESC c
Reset to Initial State	ESC [ 16; P <sub>s</sub> : P <sub>s</sub> y
Invoke Self Test (1)	
(1) <b>P<sub>s</sub> Meaning</b>	<b>P<sub>s</sub> Meaning</b>
0 or 1 All Tests	5 SIO Test (turn-around plug needed)
2 ROM Test	6 PIO Test (turn-around plug needed)
3 DSP Test	7 CRT Test (fills screen)
4 KBD Test	8 Repeat previous until error
	9 NVM Test
<b>Reports</b>	
S * Program Answerback	ESC P A text ESC \ (f) = Teleray
S * Program Identity Sequence	ESC P I text ESC \ f) = ESC [ ? 1; 2c)

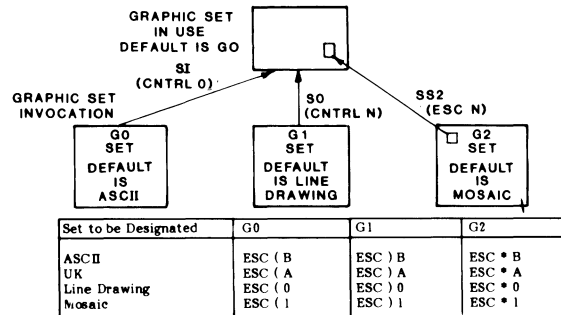
## BOTTOM LINE DISPLAYS

Start/End Bottom Line Message	ESC P M text ESC \
Enter/Exit Calculation Mode	ESC [ ? 26 h / ESC [ ? 26 l f
Exit Selection Mode (Blank Bottom Line)	ESC [ space w
Display Terminal Status On/Off	ESC [ ? 27 h / ESC [ ? 27 l f
Lock/Unlock Selection Feature	ESC [ P <sub>s</sub> : P <sub>s</sub> space v /
(1st P <sub>s</sub> = group; 2nd P <sub>s</sub> = item)	ESC [ P <sub>s</sub> : P <sub>s</sub> space u

## DECIMAL CHARACTER TABLE

THRU 0	THRU 20	THRU 40	THRU 60	THRU 80	THRU 100	THRU 120	THRU 140	THRU 160	THRU 180	THRU 200	THRU 220	THRU 240
0	20	40	60	80	100	120	140	160	180	200	220	240
0	1	2	3	4	5	6	7	8	9	:	;	,
[	\	]	^	_	`	a	b	c	d	e	f	g
h	i	j	k	l	m	n	o	p	q	r	s	t
u	v	w	x	y	z	{		}	~			
[	\	]	^	_	`	a	b	c	d	e	f	g
h	i	j	k	l	m	n	o	p	q	r	s	t
u	v	w	x	y	z	{		}	~			
[	\	]	^	_	`	a	b	c	d	e	f	g
h	i	j	k	l	m	n	o	p	q	r	s	t
u	v	w	x	y	z	{		}	~			

## GRAPHIC CHARACTER SETS



The Shift In and Shift Out control codes invoke a new character set for all data following the control code. The single sequence (ESC N) invokes a new character set for only one character following the sequence.

2	3	4	5	6	7
0	@	P	'	P	p
1	!	A	Q	a	q
2	"	B	R	b	r
3	#	C	S	c	s
4	\$	D	T	d	t
5	%	E	U	e	u
6	&	F	V	f	v
7	'	G	W	g	w
8	(	H	X	h	x
9	)	I	Y	i	y
10	*	J	Z	j	z
11	+	:	K	[	k
12	,	<	L	\	l
13	-	=	M	]	m
14	.	>	N	^	n
15	/	?	O	_	o

ASCII

2	3	4	5	6	7
0	@	P	'	P	p
1	!	A	Q	a	q
2	"	B	R	b	r
3	#	C	S	c	s
4	\$	D	T	d	t
5	%	E	U	e	u
6	&	F	V	f	v
7	'	G	W	g	w
8	(	H	X	h	x
9	)	I	Y	i	y
10	*	J	Z	j	z
11	+	:	K	[	k
12	,	<	L	\	l
13	-	=	M	]	m
14	.	>	N	^	n
15	/	?	O	_	o

UK

2	3	4	5	6	7
0	@	P	'	P	p
1	!	A	Q	a	q
2	"	B	R	b	r
3	#	C	S	c	s
4	\$	D	T	d	t
5	%	E	U	e	u
6	&	F	V	f	v
7	'	G	W	g	w
8	(	H	X	h	x
9	)	I	Y	i	y
10	*	J	Z	j	z
11	+	:	K	[	k
12	,	<	L	\	l
13	-	=	M	]	m
14	.	>	N	^	n
15	/	?	O	_	o

LINE DRAWING

2	3	4	5	6	7
0	@	P	'	P	p
1	!	A	Q	a	q
2	"	B	R	b	r
3	#	C	S	c	s
4	\$	D	T	d	t
5	%	E	U	e	u
6	&	F	V	f	v
7	'	G	W	g	w
8	(	H	X	h	x
9	)	I	Y	i	y
10	*	J	Z	j	z
11	+	:	K	[	k
12	,	<	L	\	l
13	-	=	M	]	m
14	.	>	N	^	n
15	/	?	O	_	o

MOSAIC